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(54) **SYSTEM AND METHOD FOR POINT TO MULTIPOINT INTER-DOMAIN MPLS TRAFFIC ENGINEERING PATH CALCULATION**

(58) **Field of Classification Search**
CPC H04L 45/48
(Continued)

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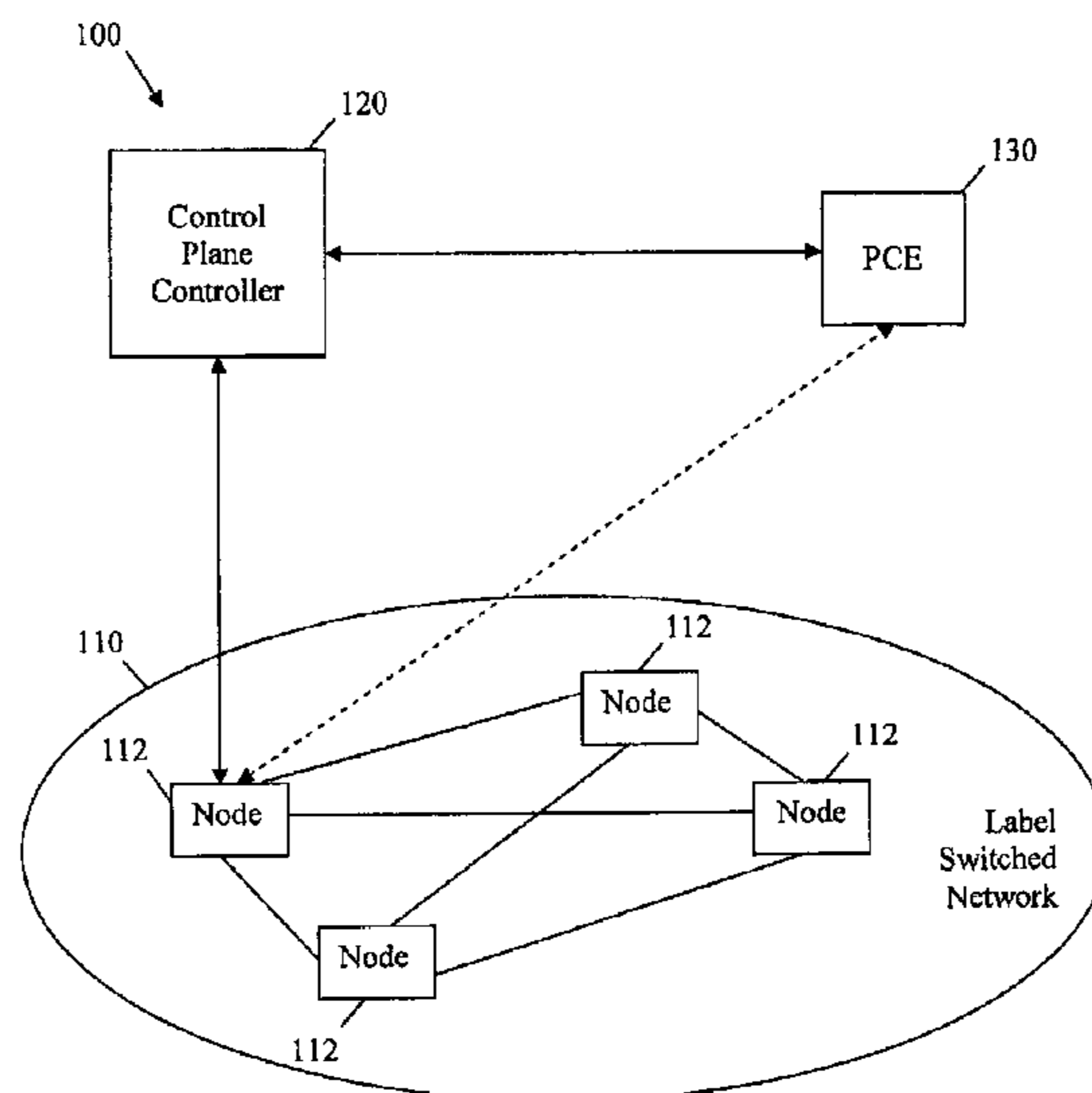
(57) **ABSTRACT**

(51) **Int. Cl.**
H04L 12/28 (2006.01)
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(Continued)

A system comprising a plurality of path computation elements (PCEs) configured to communicate with an ingress node, jointly compute a core tree for an inter-domain point-to-multipoint (P2MP) tree across a plurality of network domains, and independently compute a plurality of sub-trees in at least some of the network domains, wherein the core tree connects the ingress node to a boundary node (BN) in each one of the network domains that have a destination node and each sub-tree connects the BN to a plurality of destination nodes in one of the network domains that have a destination node.

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29 Claims, 16 Drawing Sheets



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H04L 12/717 (2013.01)
H04L 12/723 (2013.01)
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- (52) **U.S. Cl.**
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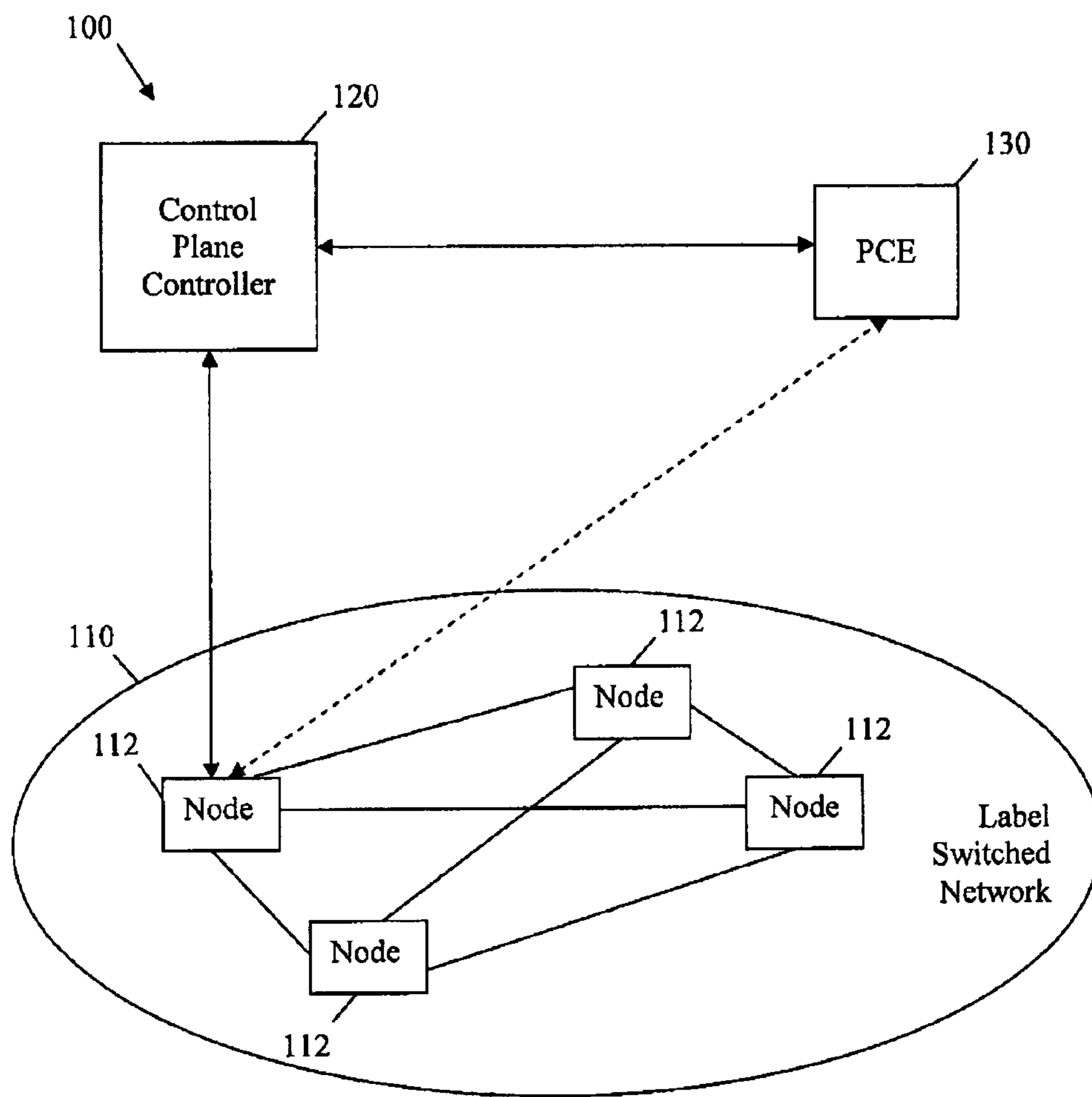


FIG. 1

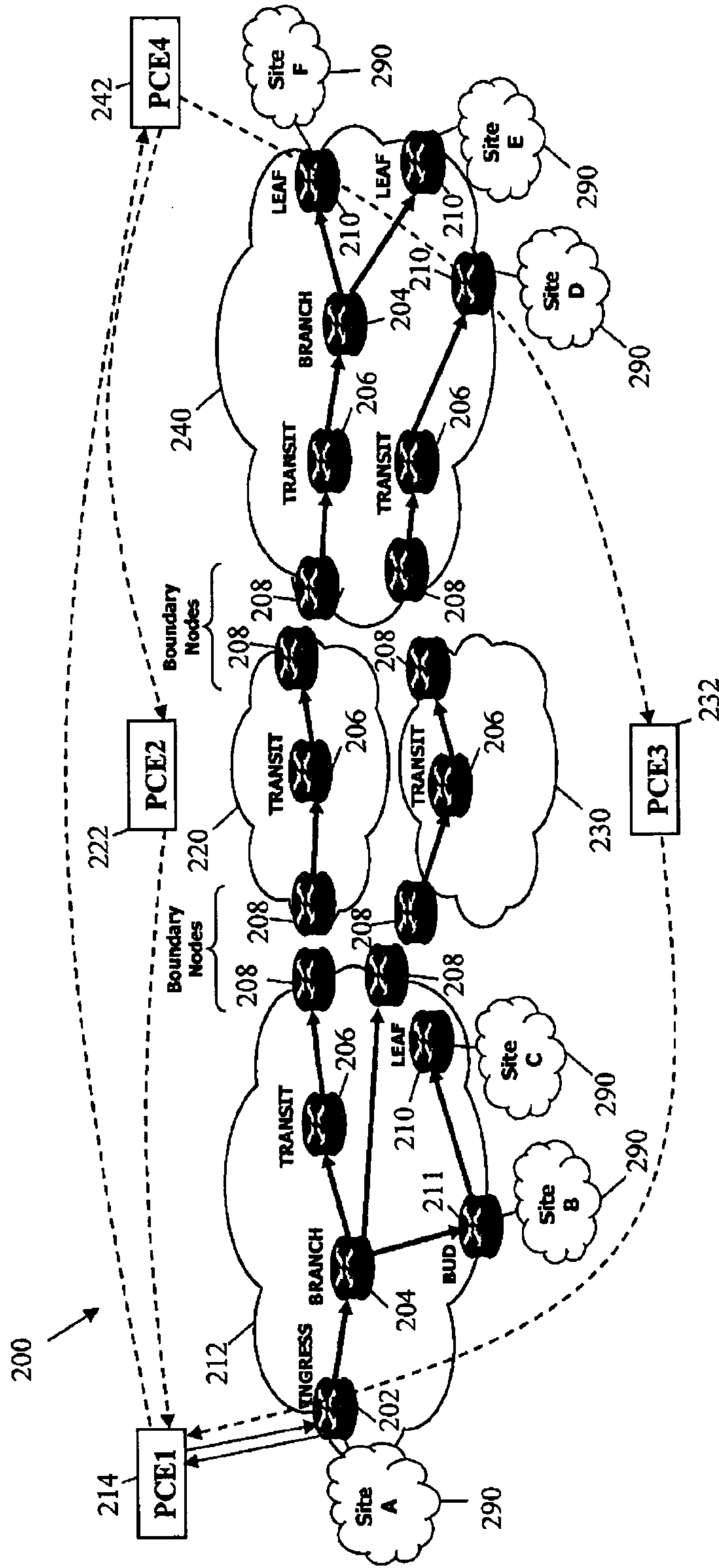


FIG. 2

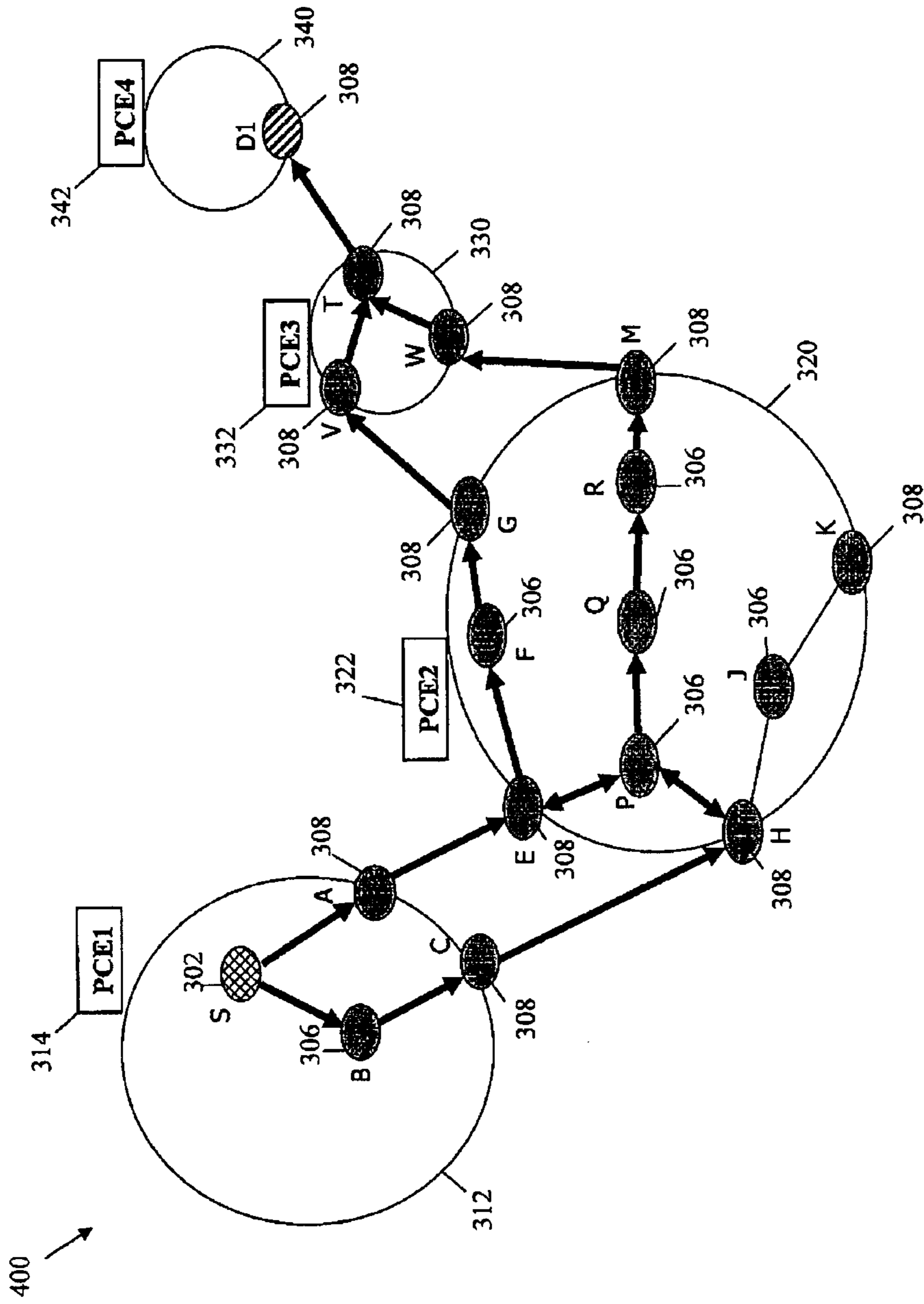


FIG. 4

500 ↗

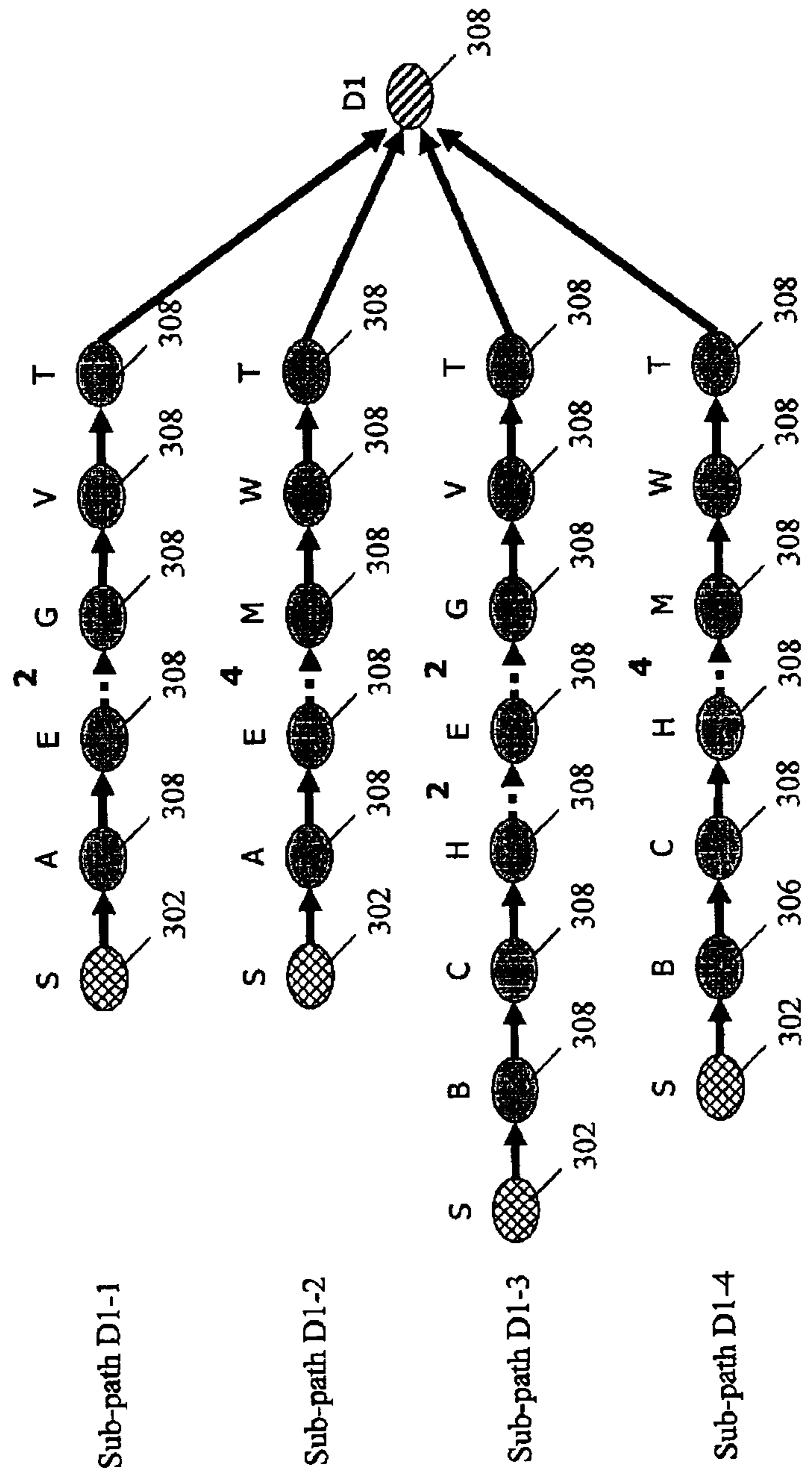


FIG. 5

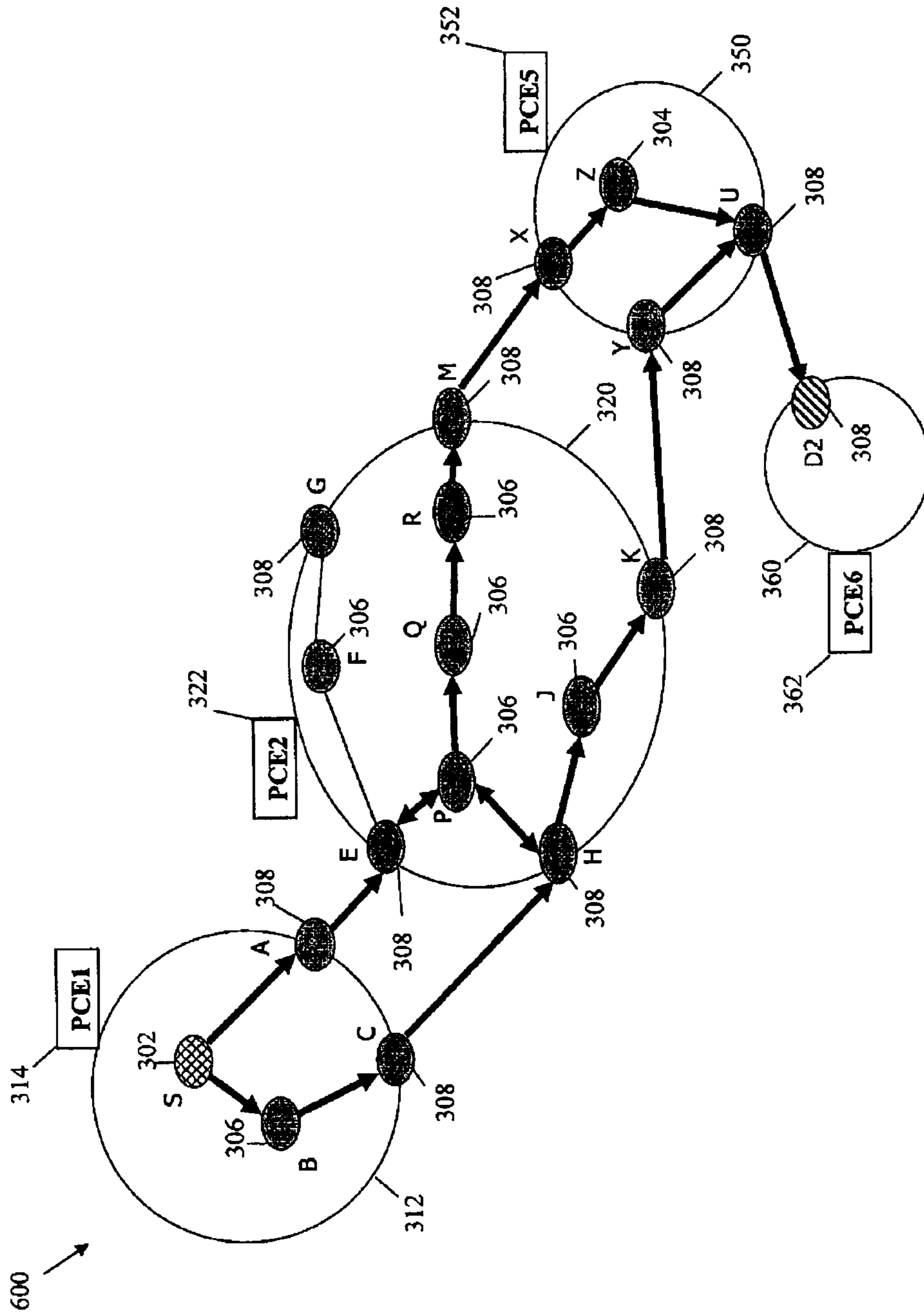


FIG. 6

700 →

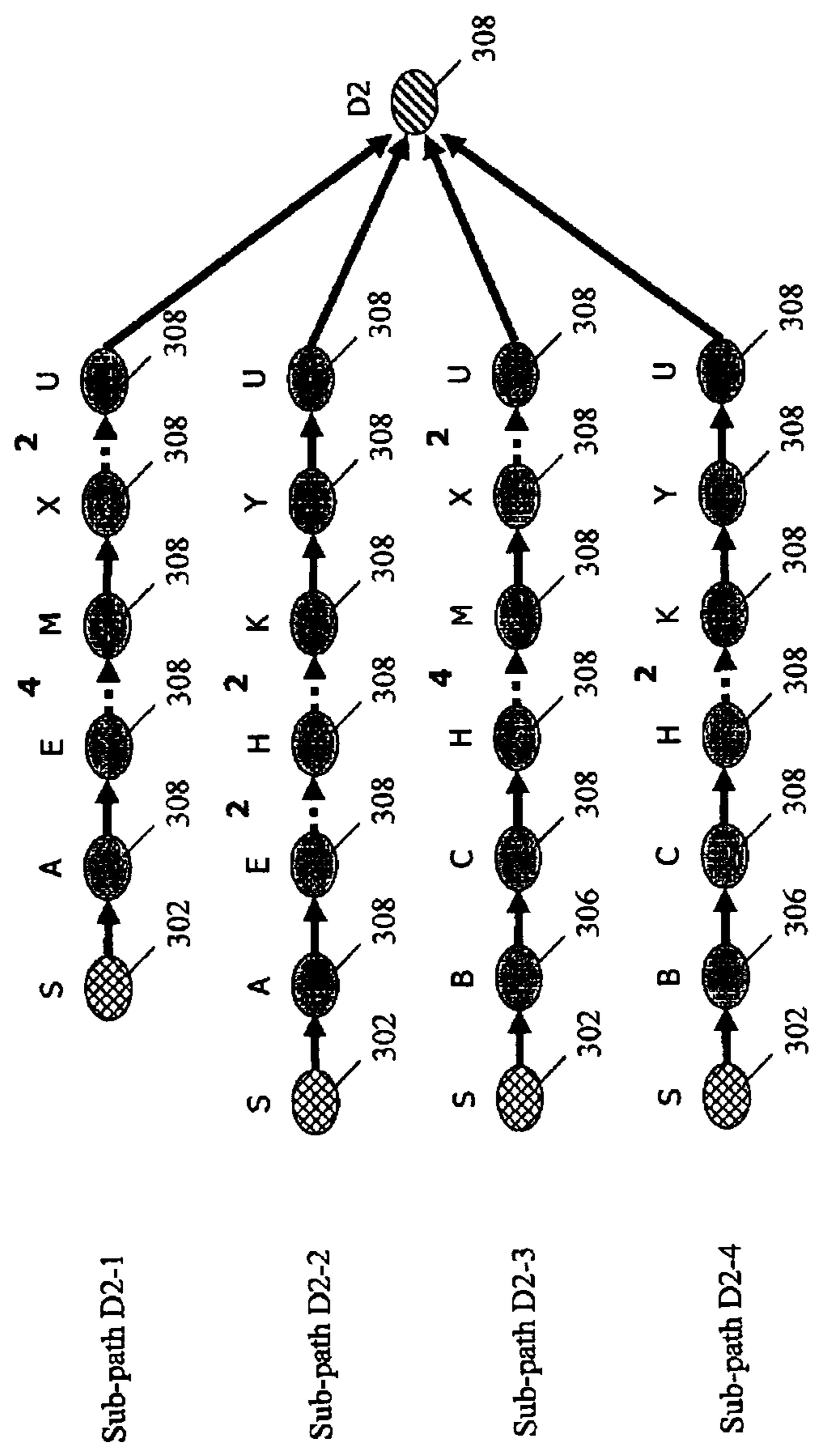


FIG. 7

800 →

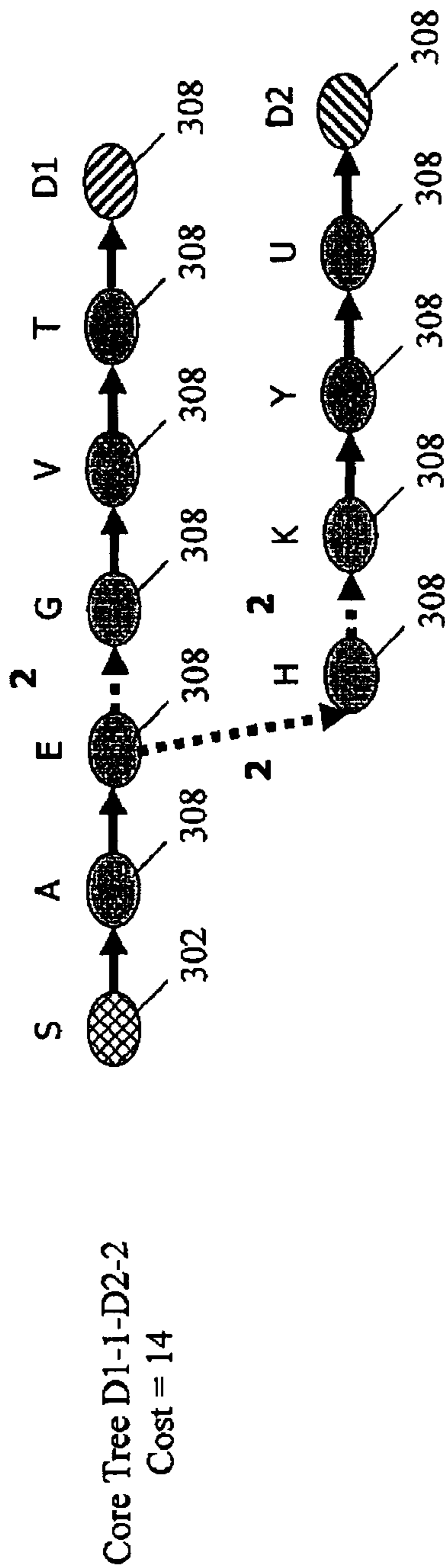


FIG. 8

900 ↗

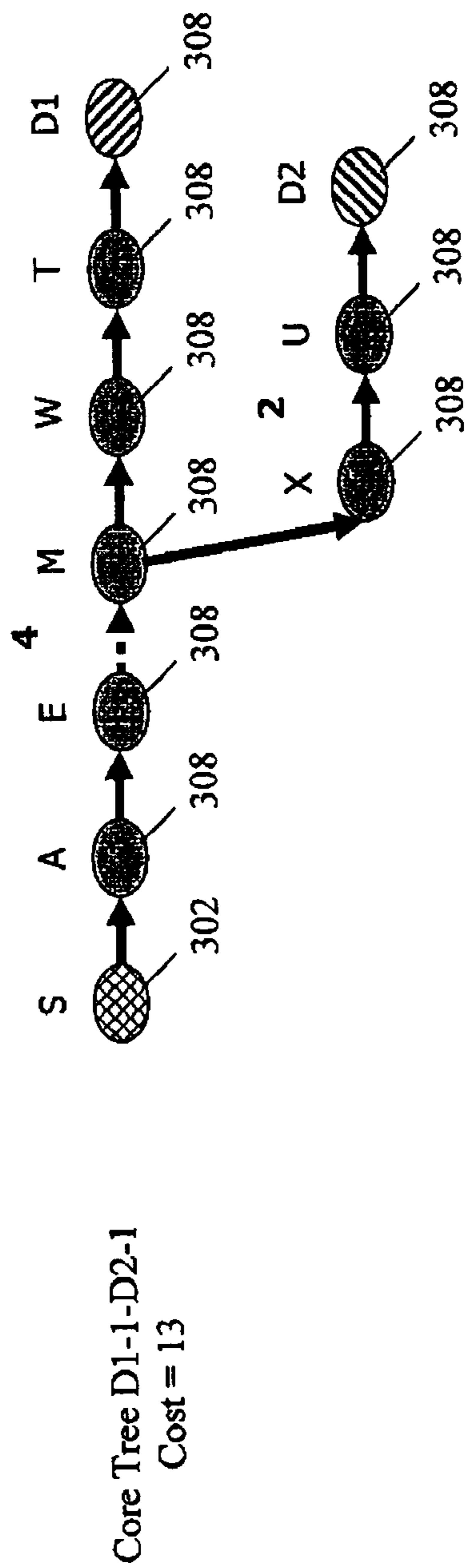


FIG. 9

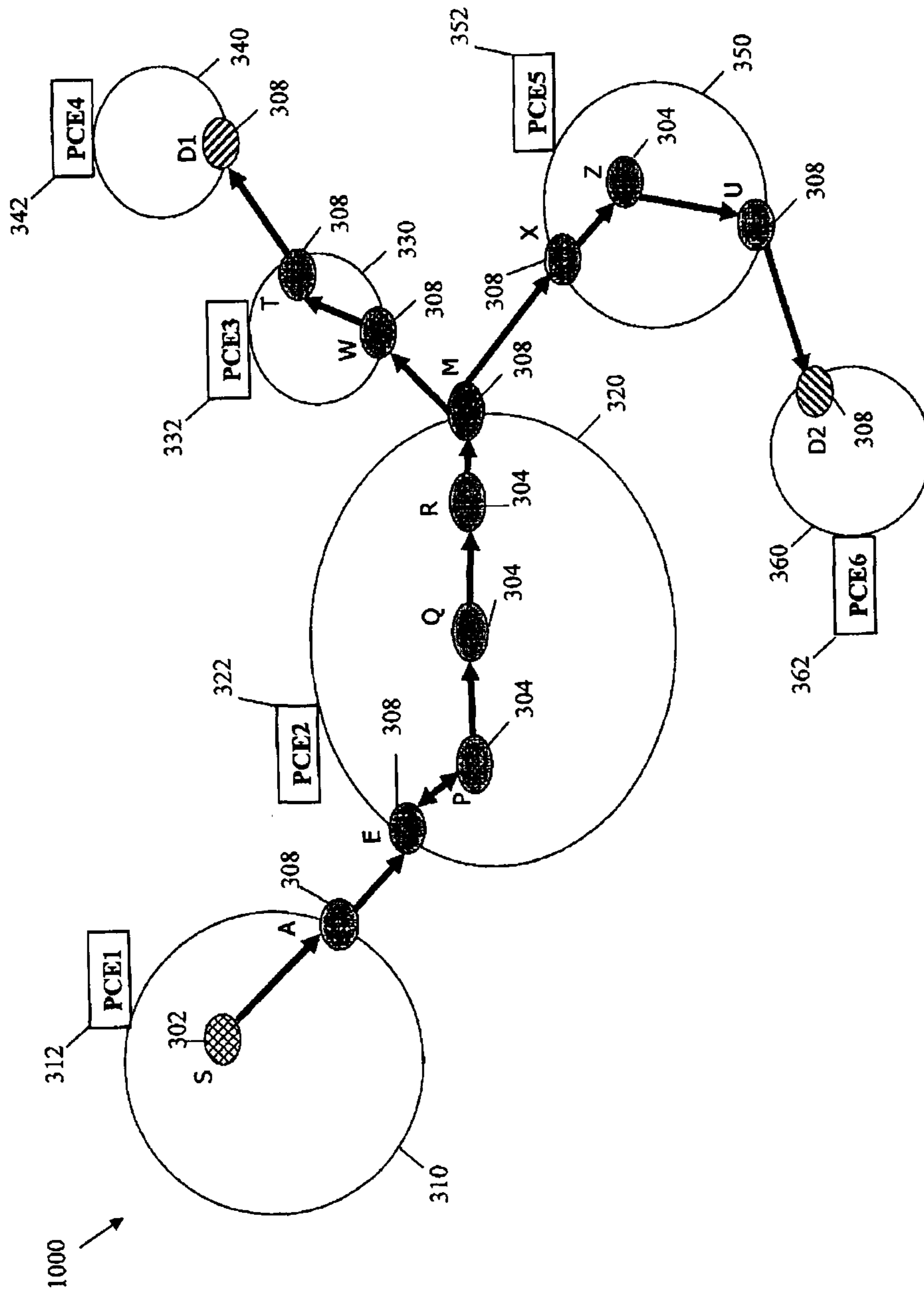


FIG. 10

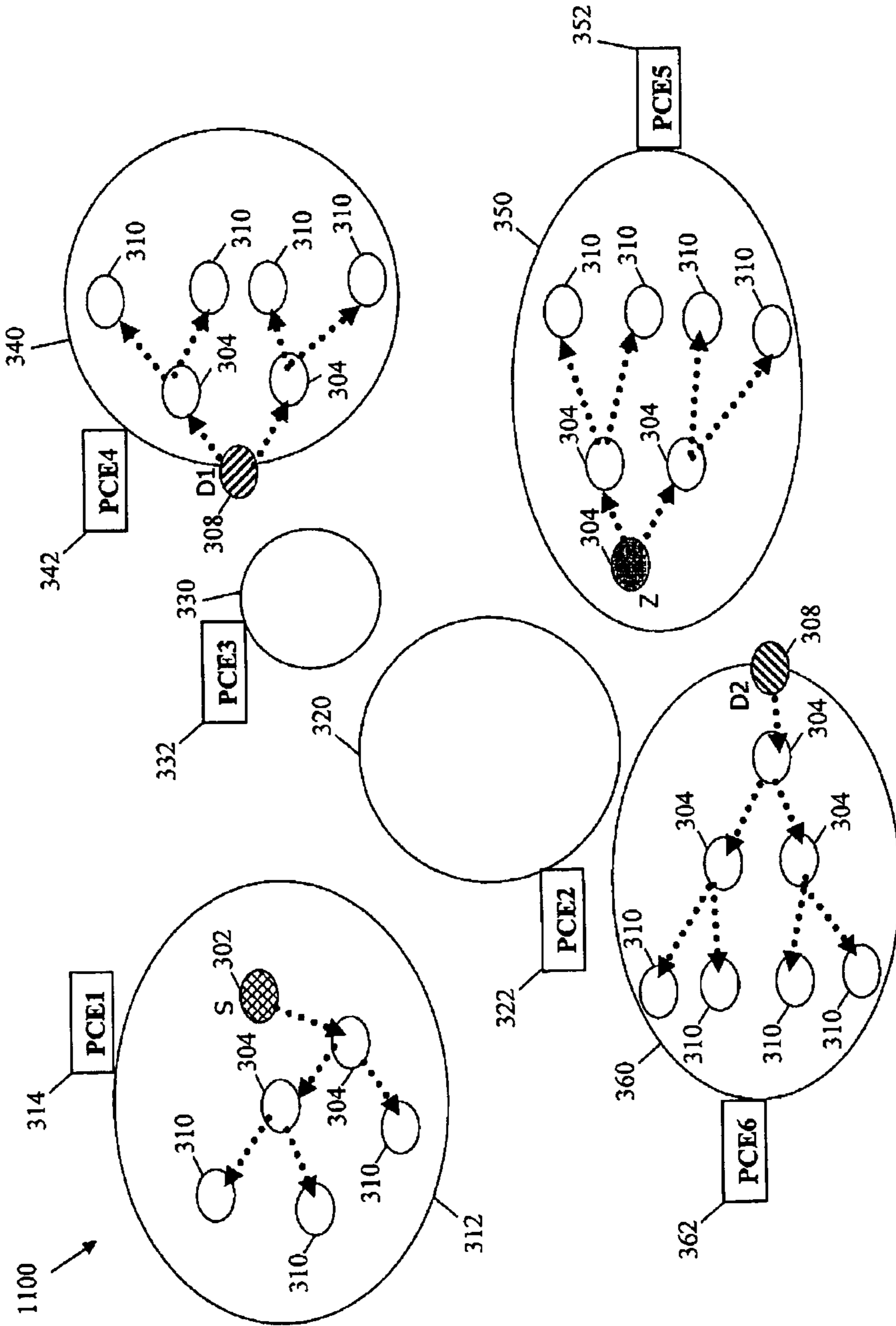


FIG. 11

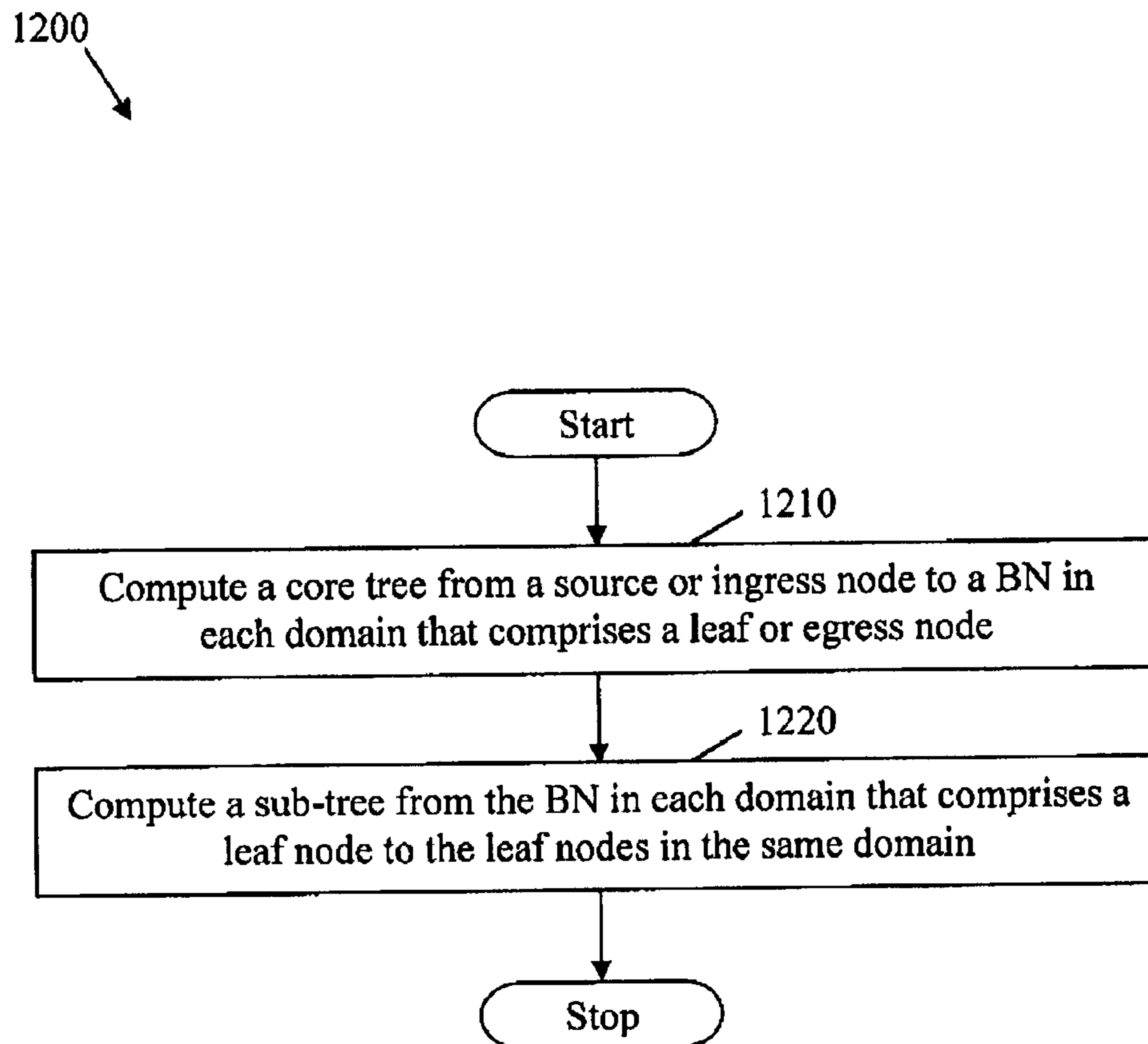


FIG. 12

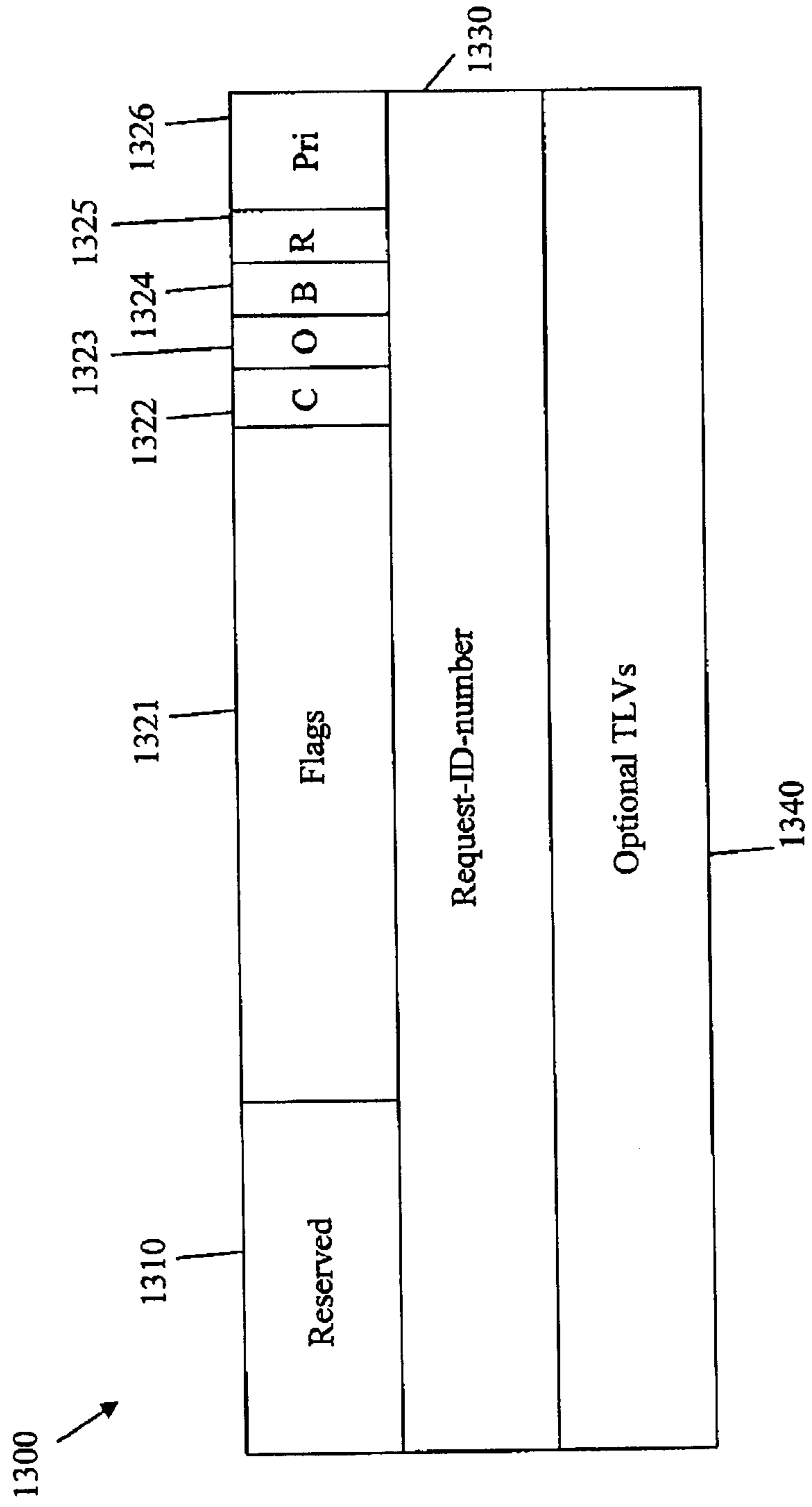


FIG. 13

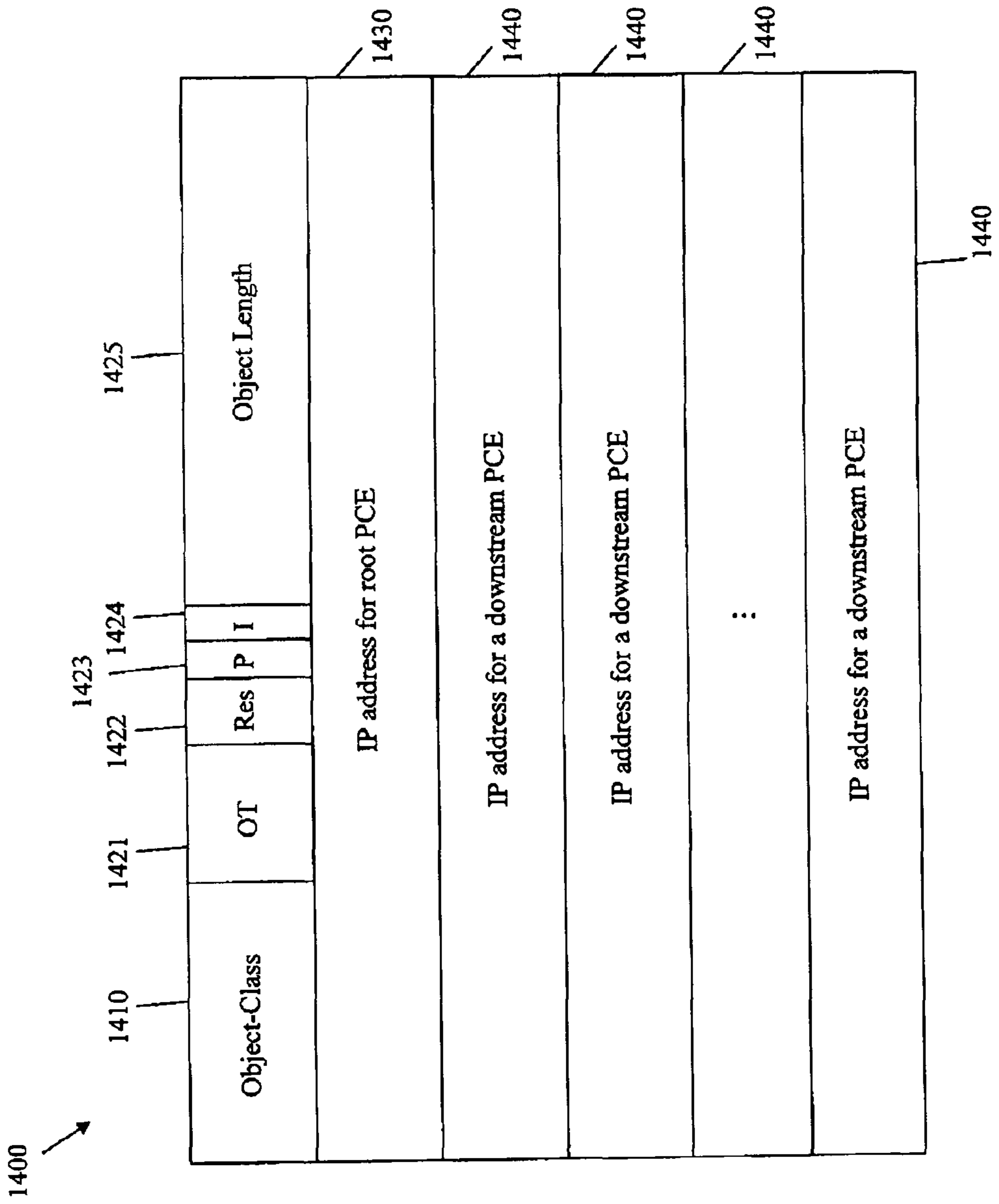


FIG. 14

1500 →

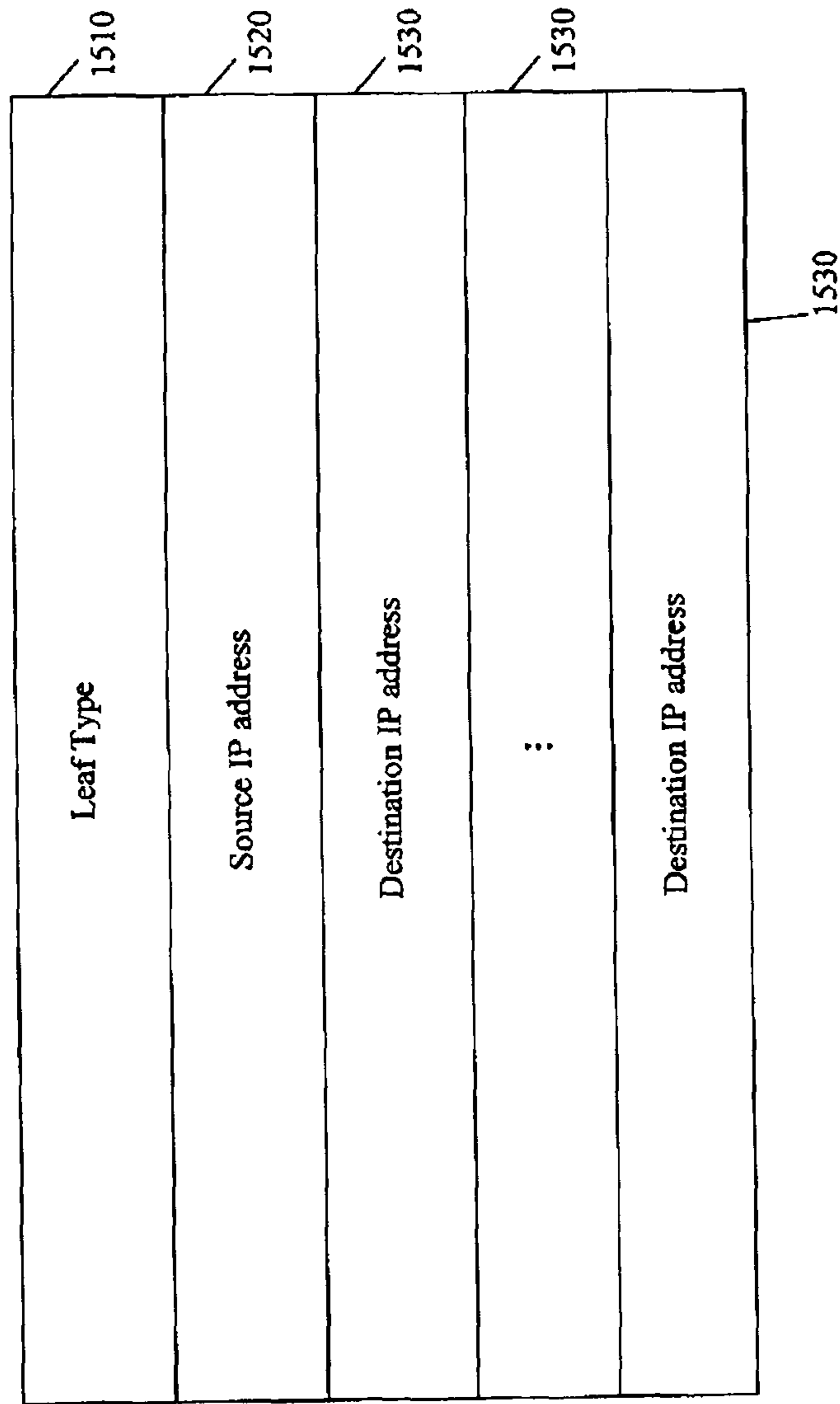


FIG. 15

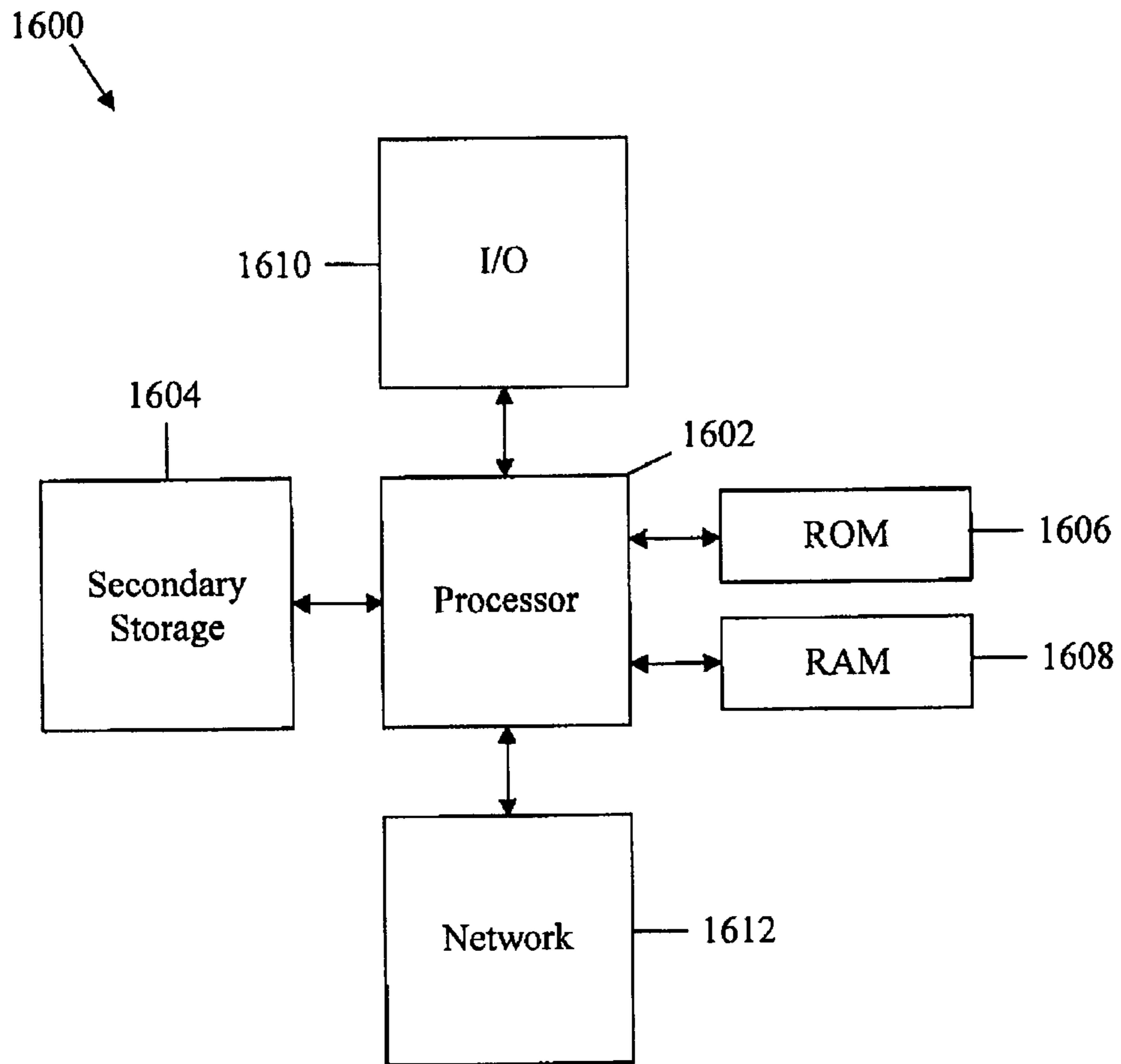


FIG. 16

**SYSTEM AND METHOD FOR POINT TO
MULTIPOINT INTER-DOMAIN MPLS
TRAFFIC ENGINEERING PATH
CALCULATION**

Matter enclosed in heavy brackets [] appears in the original patent but forms no part of this reissue specification; matter printed in italics indicates the additions made by reissue; a claim printed with strikethrough indicates that the claim was canceled, disclaimed, or held invalid by a prior post-patent action or proceeding.

CROSS-REFERENCE TO RELATED
APPLICATIONS

The present application claims priority to U.S. Provisional Patent Application No. 61/153,769 filed Feb. 19, 2009 by Qianglin Quintin Zhao et al. and entitled "System and Method for Point to Multipoint Inter-Domain MPLS Traffic Engineering Path Calculation," which is incorporated herein by reference as if reproduced in its entirety.

STATEMENT REGARDING FEDERALLY
SPONSORED RESEARCH OR DEVELOPMENT

Not applicable.

REFERENCE TO A MICROFICHE APPENDIX

Not applicable.

BACKGROUND

In some networks, such as Multiprotocol Label Switching (MPLS) networks and Generalized MPLS (GMPLS) networks, a Traffic Engineering (TE) Label Switched Path (LSP) can be established by MPLS (or GMPLS) with a path provided by a Path Computation Client (PCC) and a Path Computation Element (PCE). Specifically, the PCC requests a path or route from the PCE, and the PCE computes the path and forwards the computed path information back to the PCC. The path can comprise a plurality of nodes and/or Label Switch Routers (LSRs) and extend from a source node or LSR to a destination node or LSR. In some cases, the path may be a point-to-point (P2P) path, which is computed across single or multiple areas or Autonomous System (AS) domains. In other cases, the path may be a Point-to-Multipoint (P2MP) path from a source node to a plurality of destination nodes, which may be referred to as a tree. However, the mechanisms for requesting and computing the P2MP tree across multiple areas or AS domains using the PCC and PCE are still being developed.

SUMMARY

In one embodiment, the disclosure includes a system comprising a plurality of PCEs configured to communicate with an ingress node, jointly compute a core tree for an inter-domain P2MP tree across a plurality of network domains, and independently compute a plurality of sub-trees in at least some of the network domains that have a destination node, wherein the core tree connects the ingress node to a boundary node (BN) in each one of the network domains that have a destination node and each sub-tree connects the BN to a plurality of destination nodes in one of the network domains that have a destination node.

In another embodiment, the disclosure includes a network component comprising at least one processor configured to implement a method comprising obtaining a computation request for an inter-domain P2MP tree from a source node to a plurality of leaf nodes across a plurality of network domains, and computing a core tree that comprises a plurality of paths from the source node to a BN in each of the network domains that comprises at least some of the leaf nodes, calculating a sub-tree for each of the network domains that comprises at least some of the leaf nodes from a BN in the core tree to the leaf nodes, and sending a result of the inter-domain P2MP tree computation to the source node.

In yet another embodiment, the disclosure includes a method comprising computing a core tree from a source node to a BN in each of a plurality of domains that comprise a leaf node, computing a sub-tree from the BN in each of the domains to the leaf node in the same domains, and combining the core tree and the sub-tree in each of the domains to establish inter-domain P2MP tree.

These and other features will be more clearly understood from the following detailed description taken in conjunction with the accompanying drawings and claims.

BRIEF DESCRIPTION OF THE DRAWINGS

For a more complete understanding of this disclosure, reference is now made to the following brief description, taken in connection with the accompanying drawings and detailed description, wherein like reference numerals represent like parts.

FIG. 1 is a schematic diagram of an embodiment of a label switched system.

FIG. 2 is a schematic diagram of one embodiment of an inter-domain P2MP tree.

FIG. 3 is a schematic diagram of one embodiment of a core tree coupled to a plurality of sub-trees.

FIG. 4 is a schematic diagram of one embodiment of a plurality of paths across multiple domains.

FIG. 5 is a schematic diagram of one embodiment of computed sub-paths across multiple domains.

FIG. 6 is a schematic diagram of another embodiment of a plurality of paths across multiple domains.

FIG. 7 is a schematic diagram of another embodiment of computed sub-paths across multiple domains.

FIG. 8 is a schematic diagram of one embodiment of a merged sub-path across multiple domains.

FIG. 9 is a schematic diagram of another embodiment of a merged sub-path.

FIG. 10 is a schematic diagram of one embodiment of a computed core tree.

FIG. 11 is a schematic diagram of one embodiment of computed sub-trees.

FIG. 12 is a flowchart of an embodiment of an inter-domain tree computation method.

FIG. 13 is an illustration of one embodiment of a request/reply object.

FIG. 14 is an illustration of one embodiment of a PCE sequence object.

FIG. 15 is an illustration of one embodiment of an end-point object.

FIG. 16 is a schematic diagram of an embodiment of a general-purpose computer system.

DETAILED DESCRIPTION

It should be understood at the outset that although an illustrative implementation of one or more embodiments are

provided below, the disclosed systems and/or methods may be implemented using any number of techniques, whether currently known or in existence. The disclosure should in no way be limited to the illustrative implementations, drawings, and techniques illustrated below, including the exemplary designs and implementations illustrated and described herein, but may be modified within the scope of the appended claims along with their full scope of equivalents.

Disclosed herein are systems and methods for calculating an inter-domain P2MP path or tree across a plurality of domains. The inter-domain P2MP tree may be computed using a PCC and plurality of PCEs, each of which may be associated with one of the domains. The inter-domain P2MP tree may be established by computing a core tree across the domains and a plurality of sub-trees in each destination domain, which may comprise destination nodes. The core tree may comprise at least one BN in each domain and may be computed based on a Backward Recursive Path Calculation (BRPC) procedure, e.g. using at least some of the PCEs associated with the domains. The sub-tree may be computed in each destination domain using a PCE associated with the domain. The sub-tree may comprise the destination nodes in each destination domain, may be coupled to a BN of the core tree, and may be computed based on a Constrained Shortest Path First (CSPF) procedure. As such, by separately computing the core tree and the sub-trees of the inter-domain P2MP may provide improved LSP computation and may be practical for implementation, e.g. in terms of scalability.

FIG. 1 illustrates one embodiment of a label switched system **100**, where P2P TE LSPs and P2MP TE LSPs may be established between at least some of the components. The label switched system **100** may comprise a label switched network **110**, a control plane controller **120**, and at least one PCE **130**. The label switched network **110**, control plane controller **120**, and PCE **130** may communicate with each other via optical, electrical, or wireless means.

In an embodiment, the label switched network **110** may be a packet switched network, where data traffic may be transported using packets or frames along network paths or routes. The packets may be routed or switched along a TE LSP established by a signaling protocol, such as MPLS or GMPLS, based on a path computed by the PCE and/or developed by the nodes **112**. The label switched network **110** may comprise a plurality of nodes **112** coupled to one another using optical, electrical, or wireless links. The label switch network **110** may also comprise a plurality of domains, such as AS domains or interior gateway protocol (IGP) areas, which may each comprise a set of network elements corresponding to the same address management and/or path computational responsibility. The domains may be organized via physical means (e.g. location, connections, etc.) or logical means (e.g. network topology, protocols, communication layers, etc.). The different domains may be coupled to each other and may each comprise some of the nodes **112**.

In an embodiment, the nodes **112** may be any devices or components that support transportation of the packets through the label switched network **110**. For example, the nodes **112** may include bridges, switches, routers, or various combinations of such devices. The nodes **112** may comprise a plurality of ingress ports for receiving packets from other nodes **112**, logic circuitry that determines which nodes **112** to send the frames to, and a plurality of egress ports for transmitting frames to the other nodes **112**. In some embodiments, at least some of the nodes **112** may be LSRs, which may be configured to modify or update the labels of the

packets transported in the label switched network **110**. Further, some of the nodes **112** may be label edge routers (LERs). For example, the nodes **112** at the edges of the label switched network **110** may be configured to insert or remove the labels of the packets transported between the switched network **110** and external networks. The first node **112** and the last node **112** along a path are sometimes referred to as the source node and the destination node, respectively. Although four nodes **112** are shown in the label switched network **110**, the label switched network **110** may comprise any quantity of nodes **112**. Additionally, the nodes **112** may be located in different domains in the label switched network **110** and may be configured to communicate across multiple domains. For example, the nodes **112** that correspond to different domains may exchange packets along a path that may be established across multiple domains.

In an embodiment, the control plane controller **120** may be any device configured to coordinate activities within the label switched network **110**, such as a Network Management System (NMS) or Operations Support System (OSS). Specifically, the control plane controller **120** may receive routing requests from the label switched network **110** and provide back the corresponding path information. In addition, the control plane controller **120** may communicate with the PCE **130**, for instance using a PCE Protocol (PCEP), provide the PCE **130** with information that may be used for path computation, receive the computed path from the PCE **130**, and forward the computed path to at least one of the nodes **112**. The control plane controller **120** may be located in a component outside of the label switched network **110**, such as an external server, or may be located in a component within the label switched network **110**, such as a node **112**.

In an embodiment, the PCE **130** may be any device configured to perform all or part of the path computation for the label switched network **110**, e.g. based on a path computation request. Specifically, the PCE **130** may receive the information that may be used for computing the path from the control plane controller **120**, from the node **112**, or both. The PCE **130** may then process the information to obtain the path. For instance, the PCE **130** may compute the path, and determine the nodes **112** including the LSRs along the path. The PCE **130** may then send all or part of the computed path information to the control plane controller **120** or directly to at least one node **112**. Further, the PCE **130** may be coupled to or comprise a traffic-engineering database (TED), a P2MP Path database (PDB), a P2P path database, an optical performance monitor (OPM), a physical layer constraint (PLC) information database, or combinations thereof, which may be used to compute the path. The PCE **130** may be located in a component outside of the label switched network **110**, such as an external server, or may be located in a component within the label switched network **110**, such as a node **112**. In an embodiment, a plurality of PCEs **130**, which may be associated to a plurality of domains in the label switched network **110**, may perform a distributed path computation across the domains based on a path computation request for an inter-domain P2MP tree, as described in detail below.

In an embodiment, the path computation request may be sent to the PCE **130** by a PCC. The PCC may be any client application requesting a path computation to be performed by the PCE **130**. The PCC may also be any network component that makes such a request, such as the control plane controller **120**, or any node **112**, such as a LSR. For instance, the PCC may request from the PCE a P2MP path or P2P path in a single domain or across multiple domains

in the label switched network **110**. Additionally, the PCC may send the PCE **130** at least some of the path required information.

In an embodiment, the packets transported between network nodes, such as the nodes **112**, are referred to as label switched packets, and may comprise labels that may be used to switch the packets along the nodes of a computed path. A path computed or given and signaled by MPLS for transporting or routing the label switched packets may be referred to as a LSP. For example, the LSP may be a TE LSP established using a Resource Reservation Protocol-Traffic Engineering (RSVP-TE). The LSP may be a P2P TE LSP that extends from a source node to a destination node and may be unidirectional, where the packets may be transported in one direction along the path, e.g., from the source node to the destination node in the label switched network **110**. Alternatively, the LSP may be a P2MP TE LSP, which may extend from a source or root node to a plurality of destination or leaf nodes. The P2MP TE LSP may be considered as a combination of a plurality of P2P TE LSPs that share the same source node. In some embodiments, the P2MP TE LSP is referred to as a P2MP tree and its P2P TE LSPs are referred to as Source-to-Leaf (S2L) sub-LSPs. The P2MP tree may be used to provide multicast services, such as multicast Virtual Private Networks (VPNs), Internet Protocol Television (IPTV), content-rich media distribution, other high-capacity applications, or combinations thereof. Further, the P2MP tree may be an inter-domain P2MP tree, where the source node and the leaf nodes may be distributed across multiple domains, e.g. in the label switched network **110**.

Typically, an inter-domain P2MP tree may be computed using a distributed PCE architecture across multiple domains. For example, a plurality of PCEs may compute a plurality of branching paths in different domains from a source node in one of the domains. The branching paths may extend to the different domains that comprise the leaf nodes. As such, the P2MP path computation may result in a plurality of path options per domain, which may be difficult to coordinate efficiently between the domains. For instance, determining which of the border nodes in the different domains to use for connecting the paths across the domains may be difficult.

One approach to compute the inter-domain P2MP tree is to compute a plurality of shortest inter-domain P2P paths from the source node to each destination or leaf node, and then combine the paths to obtain the inter-domain P2MP tree, e.g. a Steiner P2MP tree. However, the Steiner P2MP tree computation may require the replication of incoming packets to each of the P2P paths at the ingress or source node to accommodate multipoint communications. Such requirement may increase the processing burden on the ingress node and may not be practical in terms of scalability. Additionally, the Steiner P2MP tree computation may not make use of bandwidth sharing when a plurality of P2P paths share at least one link along the paths, which may waste bandwidth resources, memory, MPLS label space, or combinations thereof. Further, the tree may require changing or substantial reconfiguration to add and/or remove a single destination or leaf node from the tree. Therefore, the frequency of the Steiner P2MP tree computation, e.g. in response to link and/or node updates, may be computationally intensive and the resulting reconfiguration may cause system destabilization.

FIG. 2 illustrates an embodiment of an inter-domain P2MP tree **200**, which may be established across a plurality of domains in a network, e.g. in the label switched network **110**. The inter-domain P2MP tree may comprise a plurality

of nodes across the domains, which may be connected via a plurality of paths and links (indicated by solid arrow lines). The nodes may be configured substantially similar to the nodes **112**, and may comprise an ingress or source node **202**, a plurality of branch nodes **204**, a plurality of transit nodes **206**, a plurality of BNs **208**, and a plurality of leaf nodes **210**. The source node **202** may be defined as the beginning of a P2MP tree. The branch nodes **204** may be defined as non-BNs that create a branch within the P2MP tree. The transit nodes **206** may be defined as non-BNs that do not create a branch within the P2MP tree. The BNs **208** may be defined as domain edge nodes or entry nodes that have at least one connection to another domain. The leaf nodes **210** may be defined as the ends of a P2MP tree. The bud nodes **211** may be defined as nodes that both are branch or transit nodes of the P2MP tree and are egress nodes of the P2MP tree. In some instances, the inter-domain P2MP tree **200** may also comprise at least one bud node **211**. The nodes may be located in a plurality of domains associated with a plurality of PCEs, which may comprise a first domain **212** associated with a first PCE **214** (PCE1), a second domain **220** associated with a second PCE **222** (PCE2), a third domain **230** associated with a third PCE **232** (PCE3), and a fourth domain **240** associated with a fourth PCE **242** (PCE4). The ingress or source node **202**, the leaf nodes **210**, and the bud node **211** may be domain edge nodes coupled to a plurality of network sites **290**.

The first domain **212** may comprise the source node **202**, a branch node **204**, a transit node **206**, a leaf node **210**, a bud node **211**, and two BNs **208**. The ingress or source node **202** may be coupled to a first network site **290** (site A) and the branch node **204**, and may be configured to multicast traffic to the leaf nodes **210** via the path of the inter-domain P2MP tree **200**. For example, the source node **202** may forward traffic from the site A, which may correspond to a service provider, to the branch node **204** along a link in the inter-domain P2MP tree **200**. The branch node **204** may be coupled to the transit node **206**, the bud node **211**, and one of the BNs **208**, and may be configured to multicast traffic from the source node **202** to the transit node **206**, the bud node **211**, and the BN **208** via a plurality of links in the tree. The transit node **206** may be coupled to another BN **208** and may be configured to forward the traffic from the branch node **204** to the BN **208** via a link in the tree.

The two BNs **208** may be individually coupled to a BN **208** in the second domain **220** and another BN **208** in the third domain **230** and may be configured to forward the traffic to the BNs **208** in the second domain **220** and the third domain **230** via corresponding links in the tree. The bud node **211** may be coupled to a third network site **290** (site B) and may be configured to forward the traffic from the branch node **204** to the site B. However, the bud node **211** may also be couple to the leaf node **210** and may forward traffic to the leaf node **210** via a link in the tree. The leaf node **210** may be coupled to a second network site **290** (site C) and may be configured to forward the traffic from the bud node **211** to the site C, which may correspond to a client.

The second domain **220** may comprise a transit node **206** and two BNs **208**. The transit node **206** may be positioned between the two BNs **208** and may forward traffic between the two BNs **208** via links in the tree. The two BNs **208** may be coupled individually to a BN **208** in the first domain **212** and another BN **208** in the fourth domain **240**, respectively, and may forward the multicast traffic from the first domain **212** to the fourth domain **240** via corresponding links in the tree. Similarly, the third domain **230** may comprise a transit node **206** and two BNs **208**. The transit node **206** may be

positioned between the two BNs **208** and may forward traffic between the two BNs **208** via links in the tree. The two BNs **208** may be coupled individually to a BN **208** in the first domain **212** and another BN **208** in the fourth domain **240**, respectively, and may forward the multicast traffic from the first domain **212** to the fourth domain **240** via corresponding links in the tree.

The fourth domain **240** may comprise two BNs **208**, two transit nodes **206**, a branch node **204**, and three leaf nodes **210**. The two BNs **208** may be coupled individually to a BN **208** in the second domain **220** and another BN **208** in the third domain **230**, respectively, and may forward the multicast traffic from the second domain **220** and the third domain **230** to the fourth domain **240** via corresponding links in the tree. Each of the two transit nodes **206** may be individually coupled to one of the two BNs **208**. However, one of the transit nodes **206** may be coupled to the branch node **204**, and the other transit node **206** may be coupled to a one of the leaf nodes **210**. Thus, the two transit nodes **206** may individually forward the traffic from the two BNs **208** to the branch node **204** and the leaf node **210** via corresponding links in the tree. The branch node **204** may also be coupled to two other leaf nodes **210**, and may multicast the traffic from one of the transit nodes **206** to the two leaf nodes **210**. Each of the three leaf nodes **210** in the fourth domain **240** may be coupled to a different network site **290** (site D, site E, and site F), respectively, and may forward the traffic to the corresponding network site **290**.

In an embodiment, the computation of the inter-domain P2MP tree **200** paths between the source node **202** and the leaf nodes **210** may be distributed between the first PCE **214**, the second PCE **222**, the third PCE **232**, and/or the fourth PCE **242**. For instance, the first PCE **214** may receive a request message from a PCC in the first domain **212**, which may be the ingress or source node **202**, to compute the inter-domain P2MP tree **200**. The request message may indicate that the computation is related to an inter-domain P2MP path. Additionally, the message may comprise path computation information, which may be used to calculate the paths across the domains. The first PCE **214**, the second PCE **222**, the third PCE **232**, and the fourth PCE **242** may communicate with each other to share the path computation information and perform a combined path computation. The PCEs may also share information during path computation to synchronize information and obtain an improved P2MP path computation.

In an embodiment, the inter-domain P2MP tree **200** computation may comprise determining (e.g. at the first PCE **214**) which domains may be used to establish end-to-end paths between the source node **202** and each leaf node **210**. The inter-domain P2MP tree **200** computation may also comprise selecting the BNs **208** to connect the paths across the domains, selecting the branch nodes **204** to branch out the paths in the tree, and computing a minimum cost tree across the domains according to some metric, such as minimum cost, shortest path, minimizing a load on a most used link, maximizing a load on a least used link, balancing the loads on a plurality of links, or any other metric. In some embodiments, the tree computation may also comprise computing a backup tree, which may comprise a plurality of different nodes, paths, and/or links that may be different from the components in the primary computed tree.

The P2MP path computation may be performed in separate procedures: a core tree computation that may be performed jointly by the PCEs, and a prior, concurrent, or subsequent sub-tree computation that may be performed individually by at least one of the PCEs. The PCEs may

compute the core tree across the domains, which may extend from the source node **202** in the first domain **212** to the BNs **208** in each of the remaining domains. The core tree may be established by computing a plurality of inter-domain P2P paths across the domains. For instance, the core tree may be computed using a BRPC technique, e.g. without sharing domain private information between the domains. The sub-trees may be computed by at least some of the PCEs, which may be associated with the domains that comprise the leaf nodes **210**, e.g. the first PCE **214** and the fourth PCE **242**. The sub-trees may extend from the BN **208** to the leaf nodes **210** in the corresponding domains, e.g. the first domain **212** and the fourth domain **240**. The core tree and the sub-tree may be computed based on a request message, which may comprise a bit that may be set, e.g. in a request object, to indicate a core tree computation or a sub-tree computation request.

The P2MP path computation may be configured to preserve confidentiality information across the domains, which may be required when the domains are managed by different service providers. For example, the sub-trees that comprise the leaf nodes **210** in each domain may be hidden from the other domains. Further, computing the core tree and the sub-trees separately, e.g. using separate procedures and/or techniques, may improve inter-domain P2MP tree computation in terms of efficiency, scalability, and/or resource sharing, e.g. in comparison to the Steiner P2MP tree computation approach.

FIG. 3 illustrates an embodiment of a core tree and a plurality of sub-trees in an inter-domain P2MP tree **300**. The core tree and sub-trees may be computed across a plurality of domains in a network, e.g. in the label switched network **110**. The core tree may comprise a plurality of nodes across the domains, which may be connected via a plurality of paths and links (indicated by solid arrow lines). The nodes of the core tree may comprise a source node **302** (S), a branch node **308** (M), a plurality of transit nodes **306**, a plurality of BNs **308**. The sub-trees may comprise a plurality of branch nodes **304** and a plurality of leaf nodes **310**, which may be connected via a plurality of paths and links (indicated by dotted arrow lines). The nodes may be located in a plurality of domains associated with a plurality of PCEs, which may comprise a first domain **312** associated with a first PCE **314** (PCE1), a second domain **320** associated with a second PCE **322** (PCE2), a third domain **330** associated with a third PCE **332** (PCE3), and a fourth domain **340** associated with a fourth PCE **342** (PCE4).

In the first domain **312**, the core tree may comprise the source node **302** (S) and a BN **308** (A) coupled to the source node **302**. The first domain **312** may also comprise a first sub-tree that comprises two branch nodes **304** and three leaf nodes **310**. In the first sub-tree, one of the branch nodes **304** may be coupled to the source node **302** (S), to one of the leaf nodes **310**, and to another branch node **304**, which may be coupled to the other two leaf nodes **310**. In the second domain **320**, the core tree may comprise two BNs **308** (E and M) and three transit nodes **306** (P, Q, and R) positioned between the BNs **308** E and M. The BN **308** E in the second domain **320** may also be coupled to the BN **308** A in the first domain **312**. Additionally, the core tree may comprise two BNs **308** (W and T) in the third domain **330**, and a BN **308** (D1) in the fourth domain **340**. The BN **308** W in the third domain **330** may be coupled to the BN **308** M in the second domain **320**. The fourth domain **340** may also comprise a second sub-tree that comprises two branch nodes **304** and four leaf nodes **310**. In the second sub-tree, each branch node **304** may be coupled to two of the leaf nodes **310** and

to the BN 308 D1 of the core tree, which may also be coupled to the BN 308 T in the third domain 330.

In the fifth domain 350, the core tree may comprise two BNs 308 (X and U) and a branch node 304 (Z), which may be positioned between the two BNs 308 X and U. The fifth domain 350 may also comprise a third sub-tree that comprises two branch nodes 304 and four leaf nodes 310. In the third sub-tree, each branch node 304 may be coupled to two of the leaf nodes 310 and to the branch node 304 Z of the core tree. The BN 308 X in the fifth domain 350 may also be coupled to the BN 308 M in the second domain 320. In the sixth domain 360, the core tree may comprise a BN 308 (D2) coupled to BN 308 U and a fourth sub-tree that comprises three branch nodes 304 and four leaf nodes 310. In the fourth sub-tree, one of the branch nodes 304 may be coupled to the BN 308 D2 of the core tree and to two other branch nodes 304, which may each be coupled to two leaf nodes 310.

The core tree in the first domain 312, the second domain 320, the third domain 330, the fourth domain 340, the fifth domain 350, and the sixth domain 360 may be computed by the first PCE 314, the second PCE 322, the third PCE 332, the fourth PCE 342, the fifth PCE 352, the sixth PCE 362, or combinations thereof. In a specific embodiment, the first sub-tree in the first domain 312 may be computed by the first PCE 314, the second sub-tree in the fourth domain 340 may be computed by the fourth PCE 342, the third sub-tree in the fifth domain 350 may be computed by the fifth PCE 352, and the fourth sub-tree in the sixth domain 360 may be computed by the sixth PCE 362.

The topology of the PCEs associated with the domains of the inter-domain P2MP tree 300 may be organized in a distributed PCE topology. The distributed PCE topology may comprise a root PCE, a transit PCE, a branch PCE, and a leaf PCE. The root PCE may be associated with the domain that comprises the source node 302, e.g. the first PCE 314. The transit PCE may be associated with the domain that transfers the traffic from the source node 302 to another domain, e.g. the third PCE 332. The branch PCE may be associated with the domains that forward the traffic from the source node 302 to a plurality of other domains, e.g. the second PCE 322. The leaf PCE may be associated with the domains that comprise a leaf node, e.g. the fourth PCE 342, the fifth PCE 352, and the sixth PCE 362. The distributed PCE topology may be communicated between the PCEs, e.g. during the discovery period of the PCEs or via a path computation request to each PCE.

As shown in FIG. 3, a core tree may comprise a plurality of paths that extend the domains of the P2MP tree and may comprise at least one BN (e.g. BN 308) in each domain. The ingress or source node of the P2MP tree (e.g. source node 302 S in the first domain 312) may be the root of the core tree and the BNs (e.g. BNs 308) in the domains that comprise the leaf nodes of the P2MP tree (e.g. the fourth domain 340, and the sixth domain 360) may be the leaf nodes of the core tree. The transit nodes (e.g. transit nodes 306) and branch nodes (e.g. branch nodes 304) of the P2MP tree may also be the branch nodes and transit nodes of the core tree.

In an embodiment, the core tree may be computed by building the core tree BNs, e.g. selecting the BNs 308 of the core tree. As such, the quantity of BNs may be reduced or minimized to improve path computation efficiency. Building the core tree BNs may be achieved using a BRPC procedure and a Virtual Shortest Path Tree (VSPT) procedure. The VSPT procedure may comprise computing a tree, which may have an egress at the root of the core tree and an ingress

at a leaf of the core tree. A primary PCE (e.g. the first PCE 314), which may receive a request from a PCC (e.g. the source node 302 S), may compute a plurality of potential core trees using the VSPT procedure, e.g. by communicating with other PCEs associated with multiple domains. The primary PCE may then determine an optimal core tree, e.g. according to cost and/or bandwidth requirements. Subsequently, a plurality of sub-trees may be built to connect the leaf nodes of the core tree, which may be BNs in the core tree, to the destination nodes (e.g. leaf nodes 310).

FIG. 4 illustrates an embodiment of a plurality of paths 400 across multiple domains. The paths 400 may be computed to obtain the core tree in the inter-domain P2MP tree 300. The paths 400 may be considered across the first domain 312, the second domain 320, the third domain 330, and the fourth domain 340, e.g. by the first PCE 314, the second PCE 322, the third PCE 332, and/or the fourth PCE 342. The paths 400 may comprise some of the nodes in the core tree, which may include the source node 302 S, the BNs 308 A, E, M, W, T, and D1, and the transit nodes 306 P, Q, and R. Additionally, in the first domain 312, the paths 400 may comprise a transit node 306 (B) coupled to the source node 302 S, and a BN 308 (C) coupled to the transit node 306 B. In the second domain 320, the paths 400 may also comprise two transit nodes 306 (F and J) and three BNs 308 (H, G, and K). The transit node 306 F may be positioned between the BN 308 E and the BN 308 G, and the transit node 306 J may be positioned between the BNs 308 H and K. The paths 400 may also comprise a BN 308 (V) in the third domain 330, which may be coupled to the BN 308 G.

The paths 400 may comprise end-to-end paths between the source node 302 S in the first domain 312 and the BN 308 D1 in the fourth domain 340. The BN 308 D1 may be an entry (ingress edge) node to the fourth domain 340, which may be one of the domains that comprise destination or leaf nodes of the inter-domain P2MP tree 300. The end-to-end paths between the source node 302 S and the BN 308 D1 may be used to compute a branch or portion of the core tree in the inter-domain P2MP tree 300, which may be subsequently extended and linked to the leaf nodes 310 in the fourth domain 340 via a sub-tree, as described below. Similarly, the source node 302 S may also be extended and linked to the leaf nodes 310 in the first domain 312 via a sub-tree.

FIG. 5 illustrates an embodiment of a plurality of computed sub-paths 500 from the paths 400, which may be used to compute the core tree in the inter-domain P2MP tree 300. The sub-paths 500 may be established across the first domain 312, the second domain 320, the third domain 330, and the fourth domain 340, e.g. by the first PCE 314, the second PCE 322, the third PCE 332, and/or the fourth PCE 342. The sub-paths 500 may comprise at least some of the nodes in the paths 400. Specifically, the sub-paths 500 may comprise a first sub-path (D1-1), a second sub-path (D1-2), a third sub-path (D1-3), and a fourth sub-path (D1-4), which may each represent an end-to-end path from the source node 302 S to the BN 308 D1. In FIG. 5, the direct links between the nodes are illustrated by solid line arrows and the indirect links are illustrated by dashed line arrows to indicate missing nodes.

The first sub-path D1-1 may comprise the source node 302 S, the BN node 308 D1, and a plurality of boundary nodes 308 A, E, G, V, and T between the source node 302 S and the BN node 308 D1. The first sub-path D1-1 may also comprise the transit node 306 F (not shown) between the BNs 308 E and G, which may correspond to about two hops in the path. The second sub-path D1-2 may comprise the

source node **302 S**, the BN node **308 D1**, and a plurality of boundary nodes **308 A, E, M, W, and T** between the source node **302 S** and the BN node **308 D1**. The second sub-path **D1-2** may also comprise the transit nodes **306 P, Q, and R** (not shown) between the BNs **308 E and M**, which may correspond to about four hops in the path. The third sub-path **D1-3** may comprise the source node **302 S**, the BN node **308 D1**, the transit node **306 B**, and a plurality of boundary nodes **308 C, H, E, G, V, and T** between the source node **302 S** and the BN node **308 D1**. The third sub-path **D1-3** may also comprise the transit node **306 P** (not shown) between the BNs **308 H and E**, which may correspond to about two hops in the path, and the transit node **306 F** (not shown) between the BNs **308 E and G**, which may also correspond to about two hops. The fourth sub-path **D1-4** may comprise the source node **302 S**, the BN node **308 D1**, the transit node **306 B**, and a plurality of boundary nodes **308 C, H, M, W, and T** between the source node **302 S** and the BN node **308 D1**. The fourth sub-path **D1-4** may also comprise the transit nodes **306 P, Q, and R** (not shown) between the BNs **308 H and M**, which may correspond to about four hops in the path.

The sub-paths **500** may be computed using the VSPT procedure. Specifically, the fourth PCE **342** may first compute or select the BN **308 D1** in the fourth domain **340** and send this information to the third PCE **332** and/or any of the other PCEs. The third PCE **332** may then use this information to compute a first path comprising the BNs **308 V, T, and D1**, and a second path comprising the BNs **308 W, T, and D1**. The third PCE **332** may send this information to the second PCE **322** and/or any of the other PCEs. The second PCE **322** may then use this information to update and/or compute a first path comprising the nodes **E, F, G, V, T, and D1**, a second path comprising the nodes **E, P, Q, R, M, W, T, and D1**, a third path comprising the nodes **H, P, E, F, G, V, T, D1**, and a fourth path comprising the nodes **H, P, Q, R, M, W, T, and D1**. The second PCE **322** may send this information to the first PCE **314** and/or any of the other PCEs. The first PCE **314** may then use this information to compute the first sub-path **D1-1** comprising the nodes **S, A, E, F, G, V, T, and D1**, the second sub-path **D1-2** comprising the nodes **S, A, E, P, Q, R, M, W, T, and D1**, the third sub-path **D1-3** comprising the nodes **S, B, C, H, P, E, F, G, V, T, and D1**, and the fourth sub-path **D1-4** comprising the nodes **S, B, C, H, P, Q, R, M, W, T, and D1**.

As such, the first sub-path **D1-1** may comprise about seven hops (e.g. connections) between the nodes **S** and **D1**, the second sub-path **D1-2** may comprise about nine hops between the nodes **S** and **D1**, the third sub-path **D1-3** may comprise about ten hops between the nodes **S** and **D1**, and the fourth sub-path **D1-4** may comprise about ten hops between the nodes **S** and **D1**. The sub-paths **500** may be received by the first PCE **314** and may be considered to compute the core tree in the inter-domain P2MP tree **300**, where at least one of the sub-paths **500** may be selected as a branch or a portion of the core tree, as described below.

FIG. 6 illustrates an embodiment of a plurality of additional paths **600**, which may also be computed to obtain the core tree in the inter-domain P2MP tree **300**. The paths **600** may be considered across the first domain **312**, the second domain **320**, the fifth domain **350**, and the sixth domain **360**, e.g. by the first PCE **314**, the second PCE **322**, the fifth PCE **352**, and/or the sixth PCE **362**. The paths **600** may comprise at least some of the nodes in the paths **400**. The nodes of the paths **600** may comprise the source node **302 S**, the BNs **308 A, E, M, X, U, and D2**, the transit nodes **306 P, Q, and R**, and the branch node **304 Z**. Additionally, the paths **600** may comprise the transit node **306 B** and the BN **308 C** in the first

domain **312** and the transit nodes **306 F and J** and the BNs **308 H, G, and K** in the second domain **320**, which may be arranged as shown in FIG. 6. The paths **600** may also comprise a BN **308 (Y)** in the fifth domain **350**, which may be coupled to the BNs **308 K and U**.

The paths **600** may comprise end-to-end paths between the source node **302 S** in the first domain **312** and the BN **308 D2** in the sixth domain **360**. The BN **308 D2** may be an entry (ingress edge) node to the sixth domain **360**, which may be one of the domains that comprise destination or leaf nodes of the inter-domain P2MP tree **300**. The end-to-end paths between the source node **302 S** and the BN **308 D2** may be used to compute a branch or portion of the core tree in the inter-domain P2MP tree **300**, which may be subsequently extended and linked to the leaf nodes **310** in the sixth domain **360** via a sub-tree, as described below. Similarly, the branch node **304 Z** may also be extended and linked to the leaf nodes **310** in the fifth domain **350** via a sub-tree.

FIG. 7 illustrates an embodiment of a plurality of computed sub-paths **700** in the paths **600**, which may be used to compute the core tree in the inter-domain P2MP tree **300**. The sub-paths **700** may be computed across the first domain **312**, the second domain **320**, the fifth domain **350**, and the sixth domain **360**, e.g. by the first PCE **314**, the second PCE **322**, the fifth PCE **352**, and/or the sixth PCE **362**. The sub-paths **700** may comprise the same nodes in the paths **600**. Specifically, the sub-paths **700** may comprise a first sub-path (**D2-1**), a second sub-path (**D2-2**), a third sub-path (**D2-3**), and a fourth sub-path (**D2-4**), which may each represent an end-to-end path from the source node **302 S** to the BN **308 D2**.

The first sub-path **D2-1** may comprise the source node **302 S**, the BN node **308 D2**, and a plurality of boundary nodes **308 A, E, M, X, and U** between the source node **302 S** and the BN node **308 D2**. The first sub-path **D2-1** may also comprise the transit nodes **306 P, Q, and R** (not shown) between the BNs **308 E and M**, which may correspond to about four hops in the path. In FIG. 7, the direct links between the nodes are illustrated by solid line arrows and the indirect links are illustrated by dashed line arrows. The second sub-path **D2-2** may comprise the source node **302 S**, the BN node **308 D2**, and a plurality of boundary nodes **308 A, E, H, K, Y, and U** between the source node **302 S** and the BN node **308 D2**. The second sub-path **D2-2** may also comprise the transit node **306 P** (not shown) between the BNs **308 E and H**, which may correspond to about two hops in the path, and the transit node **306 J** (not shown) between the BNs **308 H and K**, which may also correspond to about two hops. The third sub-path **D2-3** may comprise the source node **302 S**, the BN node **308 D2**, the transit node **306 B**, and a plurality of boundary nodes **308 C, H, M, X, and U** between the source node **302 S** and the BN node **308 D2**. The third sub-path **D2-3** may also comprise the transit nodes **306 P, Q, and R** (not shown) between the BNs **308 H and M**, which may correspond to about four hops in the path, and the branch node **304 Z** (not shown) between the BNs **308 X and U**, which may correspond to about two hops. The fourth sub-path **D2-4** may comprise the source node **302 S**, the BN node **308 D2**, the transit node **306 B**, and a plurality of boundary nodes **308 C, H, K, Y, and U** between the source node **302 S** and the BN node **308 D2**. The fourth sub-path **D2-4** may also comprise the transit node **306 J** (not shown) between the BNs **308 H and K**, which may correspond to about two hops.

The sub-paths **700** may be computed using the VSPT procedure. Accordingly, the sixth PCE **362** may first com-

pute or select the BN 308 D2 in the sixth domain 360 and send this information to the fifth PCE 352 and/or any of the other PCEs. The fifth PCE 352 may then use this information to compute a first path comprising the nodes X, Z, U, and D2, and a second path comprising the BNs 308 Y, U, and D2. The fifth PCE 352 may send this information to the second PCE 322 and/or any of the other PCEs. The second PCE 322 may then use this information to compute the first sub-path comprising the nodes E, P, Q, R, M, X, Z, U and D2, the second sub-path comprising the nodes E, P, H, J, K, Y, U, and D2, the third sub-path comprising the nodes H, P, Q, R, M, X, Z, U, and D2, and the fourth sub-path comprising the nodes H, J, K, Y, U, and D2. The second PCE 322 may send this information to the first PCE 314 and/or any of the other PCEs. The first PCE 314 may then use this information to compute the first sub-path D2-1 comprising the nodes S, A, E, P, Q, R, M, X, Z, U and D2, the second sub-path D2-2 comprising the nodes S, A, E, P, H, J, K, Y, U and D2, the third sub-path D2-3 comprising the nodes S, B, C, H, P, Q, R, M, X, Z, U, and D2, and the fourth sub-path D2-4 comprising the nodes S, B, C, H, J, K, Y, U and D2.

As such, the first sub-path D2-1 may comprise about ten hops between the nodes S and D2, the second sub-path D2-2 may comprise about nine hops between the nodes S and D2, the third sub-path D2-3 may comprise about 11 hops between the nodes S and D2, and the fourth sub-path D2-4 may comprise about eight hops between the nodes S and D2. The sub-paths 700 may be considered by the first PCE 314 to compute the core tree in the inter-domain P2MP tree 300, where at least one of the sub-paths 700 may be selected as a branch or a portion of the core tree, as described below.

For instance, at least a portion of any of the sub-paths 700 may be merged with at least a portion of any of the sub-paths 400 to obtain at least a portion of the core tree in the inter-domain P2MP tree 300. For example, the sub-paths may be merged to obtain end-to-end paths from the source node 302 S to the leaf nodes 310 that have a minimum number of hops and hence minimum cost. In an embodiment, an algorithm may be used to merge the sub-paths computed using the VSPT procedure and hence obtain a core tree. According to the algorithm, each computed sub-path may be merged with another computed sub-path, and the cost of the resulting merged sub-path may be calculated. For example a sub-path D1-i from the sub-paths 500 may be merged with a sub-path D2-j from the sub-paths 700, where i and j are integer values that may be changed to select all the sub-paths 500 and 700 that may be merged. The process may be repeated until the costs of all possible merged sub-paths are calculated. Finally, the merged sub-path that has the least cost may be selected to establish the core tree. In an embodiment, the cost of each merged sub-path may be equal to the quantity of hops of the merged sub-path. However, in other embodiments, other criteria may be used to evaluate the requirements of each path, such as bandwidth and/or quality of service (QoS) requirements.

In an embodiment, the algorithm for merging the sub-paths 500 and 700 and obtaining the core tree may comprise the following instructions:

- 1—Take a sub-path(D1-i) from VSPT(D1) and a sub-path (D2-j) from VSPT(D2).
- 2—Merge the sub-path(D1-i) and the sub-path(D2-j) into a Core Tree(D1-i-D2-j).
- 3—Compute the cost of the Core Tree(D1-i-D2-j).
- 4—Repeat (1) to (3) for all i and j combinations to generate all the possible Core Trees.
- 5—Evaluate and identify the Core Tree with the minimum cost among all the Core Trees.

FIG. 8 illustrates an embodiment of a merged sub-path 800, which may be obtained by merging at least some portions of the sub-paths 500 and the sub-paths 700 to compute the core tree in the inter-domain P2MP tree 300. The merged sub-path 800 may be computed across the first domain 312, the second domain 320, the third domain 330, the fourth domain 340, the fifth domain 350, and the sixth domain 360, e.g. by the first PCE 314. The merged sub-path 800 may comprise at least some of the nodes in the sub-paths 500 and the sub-paths 700. Specifically, the merged sub-path 800 may comprise the first sub-path D1-1 and a portion of the second sub-path D2-2. The merged sub-path 800 may comprise the nodes S, A, E, F, G, V, T, and D1 in the first sub-path D1-1 and the nodes P, H, J, K, Y, U, and D2 from the second sub-path D2-2, which may share the nodes S, A, and E with the first sub-path D1-1. Some of the nodes of the merged sub-path 800 are not shown in FIG. 8, e.g. the nodes F, P, and J. The direct links between the nodes are illustrated by solid line arrows and the indirect links are illustrated by dashed line arrows to indicate the missing nodes. The merged sub-path 800 may comprise about 14 hops between the source node 302 S and the BNs 308 D1 and D2.

FIG. 9 illustrates an embodiment of another merged sub-path 900, which may be obtained by merging at least some portions of the sub-paths 500 and the sub-paths 700 to compute the core tree in the inter-domain P2MP tree 300. Similar to the merged sub-path 800, the merged sub-path 900 may be computed across the domains, e.g. by the first PCE 314 and may comprise at least some of the nodes in the sub-paths 500 and the sub-paths 700. Specifically, the merged sub-path 900 may comprise the second sub-path D1-2 and a portion of the first sub-path D2-1. The merged sub-path 900 may comprise the nodes S, A, E, P, Q, R, M, W, T, and D1 in the second sub-path D1-2 and the nodes X, U, and D2 from the first sub-path D2-1, which may share the nodes S, A, E, P, Q, R, and M with the second sub-path D1-2. Some of the nodes of the merged sub-path 900 are not shown in FIG. 9, e.g. the nodes P, Q, and R (which are indicated using a dashed arrow line). The direct links between the nodes are illustrated by a solid line arrow and the indirect links are illustrated by a dashed line arrow to indicate the missing nodes. The merged sub-path 900 may comprise about 12 hops between the source node 302 S and the BNs 308 D1 and D2. Since the merged sub-path 900 may comprise fewer hops and hence may have less cost than the merged sub-path 800, the merged sub-path 900 may be selected to establish the core tree in the inter-domain P2MP tree 300.

FIG. 10 illustrates an embodiment of a computed core tree 1000, which may be obtained by computing and selecting the merged sub-path 900 from the sub-paths 500 and 700. The computed core tree 1000 may also be part of the inter-domain P2MP tree 300 and may extend across the domains of the inter-domain P2MP tree as shown in FIG. 10. The core tree 1000 may comprise portions of the paths 400 and 600, which may connect between the source node 302 S and the BNs 308 D1 and D2. The remaining portions of the paths 400 and 600 may be removed or pruned during the core tree computation procedure, e.g. using the BRPC and VSPT procedures as described above.

In an embodiment, to complete the inter-domain P2MP tree computation, a plurality of sub-trees that comprise the destination or leaf nodes may be computed and then combined with a core tree. The sub-tree may be computed in each domain that comprises the leaf nodes, e.g. independent of the sequence of domains with respect to the core tree and/or the inter-domain P2MP tree. The sub-tree may be

computed and optimized, e.g. based on an objective function (OF), which may comprise at least one optimization criterion that may be used to compute a path (e.g. path cost minimization) or to synchronize computation of a plurality of paths (e.g. aggregate bandwidth consumption minimization). For example, the optimized sub-tree may be a minimum cost tree or a shortest path tree. Further, the sub-tree computation in one domain may be independent of the computation of another sub-tree in another domain.

FIG. 11 illustrates an embodiment of a plurality of computed sub-trees 1100, which may be combined with the core tree 1000 to obtain establish the inter-domain P2MP tree 300. The sub-trees 1100 may be computed in the domains that comprise the leaf nodes 310, e.g. the first domain 312, the fourth domain 340, the fifth domain 350, and the sixth domain 360. The sub-trees 1100 may each comprise a plurality of branch nodes 304 and some of the leaf nodes 310, which may be coupled to each other as shown in FIG. 11. Each sub-tree may also be coupled to a node of the core tree 1000. Specifically, a branch node 304 of the sub-tree in the first domain 312 may be coupled to the source node 302 S, two branch nodes 304 of the sub-tree in the fourth domain 340 may be coupled to the BN 308 D1, two branch nodes 304 of the sub-tree in the fifth domain 350 may be coupled to the branch node 304 Z, and a branch node 304 of the sub-tree in the sixth domain 360 may be coupled to the BN 308 D2. In an embodiment, the sub-trees 1100 may be computed in at least some of the domains using a CSPF procedure to obtain optimized shortest path trees.

FIG. 12 illustrates an embodiment of an inter-domain tree computation method 1200, which may be used to compute a P2MP tree across a plurality of domains, such as the inter-domain P2MP tree 300 or the inter-domain P2MP tree 200. The method 1200 may begin at block 1210, where a core tree may be computed from a source or ingress node to a BN in each domain that comprises some of the leaf or egress nodes. The core tree may be computed using the BRPC and VSPT procedures and may comprise a plurality of paths that extend from the ingress node to an entry node or BN in each domain that comprises a leaf node. At block 1220, a sub-tree may be computed from the BN in each domain that comprises a leaf node to the leaf nodes in the same domain. The sub-tree may be computed using the CSPF procedure and may comprise a plurality of paths that extend from the entry node or BN in each domain that comprises leaf nodes to the leaf nodes in the domain. The method 1200 may then end. In the method 1200, the core tree and the sub-trees may be computed independently and in any sequence. However, the information about the computed trees may be communicated between the PCEs that handle the computations, e.g. to guarantee a shared knowledge of the BNs in the domains that comprise the leaf nodes and hence improve path computation between the core tree and the sub-trees.

In an embodiment, the PCC (e.g. the source or ingress node) and PCEs may exchange a request message and reply message to compute new paths, to add branches to existing paths, or to store, delete, or re-optimize paths. The quantity of exchanged request and/or reply messages may be independent of the quantity of requested leaf nodes in the tree. The messages exchanged between the PCC and PCEs may indicate whether the computation request or reply is related to a P2MP path or P2P path. Additionally, the messages may comprise path computation information, which may be used to request or compute the path. For instance, the messages may comprise a request/reply (RP) object that indicates a standard P2MP path (e.g. in a single domain) or an inter-

domain P2MP path related message, a PCE sequence object that specifies the distributed PCE topology associated with the domains, and/or an end-point object that specifies a source and at least one destination node for the path. The messages may also comprise an error object that indicates a computation failure, at least some nodes in the request message that may not be used, or both.

FIG. 13 is an embodiment of a RP object 1300, which may be a part of a request message transmitted from the PCC or a reply message transmitted from a PCE. The RP object 1300 may also be exchanged between the PCEs associated with different domains. The RP object 1300 may comprise a Reserved field 1310, a plurality of Flags 1321, a RP Core Tree bit (C) flag 1322, a Strict/Loose bit (O) flag 1323, a Bidirectional bit (B) flag 1324, a re-optimization bit (R) flag 1325, a plurality of Priority (Pri) flags 1326, and a Request-ID-number 1330. Additionally, the RP object 1300 may optionally comprise at least one type-length-value (TLV) 1340, for instance to indicate path computation capabilities, path constraints, or other path information. The Flags 1321 may comprise a Fragmentation bit (F) flag, an explicit route object (ERO)-compression bit (E) flag, and/or a Multicast capability bit (M) flag. The Flags 1321 may also comprise additional bits, which may be unassigned or reserved. For instance, the remaining bits may be set to zero and ignored. In an embodiment, each of the C flag 1322, O flag 1323, B flag 1324, R flag 1325, and each flag in the Flags 1321 may have a length of about one bit, the Pri flags 1326 may have a combined length of about three bits, the Request-ID-number 1330 may have a length of about 32 bits, and the Reserved field 1310 may have a length of about eight bits.

In an embodiment, the C flag may be set to indicate that the request or reply message is related to an inter-domain P2MP path or tree computation. Further, at least some of the fields of the RP object 1300 may be configured based on the PCEP. For instance, the Reserved field 1321 may be reserved for other purposes and/or may not be used. The O flag 1323 may be set in a request message to indicate that a loose path is acceptable or may be cleared to indicate that a path comprising exclusively strict hops is required. On the other hand, the O flag 1323 may be set in a reply message to indicate that the computed path is loose or may be cleared to indicate that the computed path comprises strict hops. The B flag 1324 may be set to indicate that a path computation request relates to at least one bidirectional TE LSP, which may have the same TE requirements in each direction, such as fate sharing, protection and restoration, LSRs, TE Links, resource requirements (e.g., latency and jitter), etc. Otherwise, the B flag 1324 may be cleared to indicate that the LSP is unidirectional. The R flag 1325 may be set to indicate that a computation request relates to re-optimizing an existing path or branch. The Pri flags 1326 may be used to specify a recommended request priority. For instance, the Pri flags 1326 may have a value from about one to about seven, which may be set locally at the PCC. Alternatively, the P flags 1326 may be set to zero when the request priority is not specified. The Request-ID-number 1330 may be combined with the source IP address of the PCC or the PCE network address to identify the path computation request context. The Request-ID-number may be changed or incremented each time a new request is sent to the PCE. In some embodiments, the E flag may be set to indicate that the path information is represented in a compressed format or may be cleared otherwise. The M flag may be set to indicate whether the request message or reply message is related to a P2MP path or P2P path computation.

FIG. 14 is an embodiment of a PCE sequence or chain object **1400**, which may be exchanged between the PCEs associated with different domains to specify the distributed PCE topology associated with a P2MP path computation and a plurality of domains. The PCE sequence object **1400** may comprise an Object-Class field **1410**, an object type (OT) field **1421**, a reserved (Res) field **1422**, a P flag **1423**, an I flag **1424**, an object length field **1425**, a first PCE address field **1430**, and at least one second PCE address field **1440**. The first PCE address field **1430** may specify a network address of the root PCE in the distributed PCE topology. The second PCE address fields **1440** may specify the network addresses of a plurality of subsequent (e.g. downstream) PCEs in the PCE topology sequence or chain, which may comprise at least a leaf PCE, and optionally a transit PCE and/or a branch PCE. The PCE addresses may be Internet Protocol (IP) version 4 (IPv4) or IP version 6 (IPv6) addresses and may each have a length equal to about 32 bits or 128 bits. Additionally, the Object-Class field **1410** and the OT field **1421** may be configured to indicate that PCE sequence object **1400** comprises a plurality of addresses (e.g. IPv4 addresses) associated with a plurality of PCEs in a distributed PCE topology across multiple domains. The remaining fields of the PCE sequence object **1400** may be configured according to current PCEP standards and requirements.

FIG. 15 is an embodiment of end-point object **1500** which may be a part of a request message transmitted from the PCC or a PCE. The end-point object **1500** may be used to specify a source node and a plurality of destination or leaf nodes for a P2MP path computation. The end-point object **1500** may comprise a Leaf Type field **1510**, a source address field **1520**, and a plurality of destination address fields **1530**. The Leaf Type field **1510** may indicate whether the object is associated with a request to add a new leaf to the tree, to remove a leaf from the tree, to modify or re-compute a path for a leaf, or to maintain and keep the path to the leaf unchanged. The source address field **1520** may indicate the address of the root or source node of the tree and the destination address fields **1530** may indicate the addresses of the destination or leaf nodes of the tree. In an embodiment, the source address and the destination addresses may be IPv4 addresses. Alternatively, the root address and the destination addresses may be IPv6 addresses.

In an embodiment, the inter-domain P2MP path computation messages may be configured to satisfy at least some of the following requirements:

- 1—Indication of P2MP Path computation request.
- 2—Indication of P2MP objective functions.
- 3—Non-support of P2MP path computation.
- 4—Non-support by back-level PCE implementations.
- 5—Specification of destinations.
- 6—Indication of P2MP paths.
- 7—Multi-message requests and responses.
- 8—Non-specification of per-destination constraints and parameters.
- 9—Path modification and path diversity.
- 10—Re-optimization of P2MP TE LSPs.
- 11—Addition and removal of destinations from existing paths.
- 12—Specification of applicable branch nodes.
- 13—Capabilities exchange.
- 14—Multi-message request and response.

In an embodiment, the PCC and PCEs may exchange a reply message, which may have the following format:

```

<PCReq Message> ::= <Common Header>
    [<svec-list>]
    <request-list>
where:
    <svec-list> ::= <SVEC> [<svec-list>]
    <request-list> ::= <request> [<request-list>]
    <request> ::= <RP with P2MP Ext.>
        <end-point-rro-iro-list>
        [<BANDWIDTH>]
        [<LSPA>]
        [<metric-list>]
Where:
    <end-point-rro-iro-list> ::= <END-POINTS> [<RRO-IRO-list>]
    [<end-point-rro-iro-list>]
    <RRO-IRO-list> ::= [<RRO>] [<IRO>] [<PRO-IRO-list>]
    <metric-list> ::= <METRIC> [<metric-list>]

```

In an embodiment, the PCC and PCEs may exchange a request message, which may have the following format:

```

<PCRep Message> ::= <Common Header>
    [<svec-list>]
    <response-list>
where: <svec-list> ::= <SVEC> [<svec-list>]
<response-list> ::= <response> [<response-list>]
<response> ::= <RP with P2MP flag>
    [<end-point-path-pair-list>]
    [<NO-PATH>]
    [<attribute-list>]
where: <end-point-path-pair-list> ::=
    [<END-POINTS>] <path-list> [<end-point-path-pair-list>]
<path-list> ::= <ERO> | <SERO> [<path-list>]
<attribute-list> ::= [<OF>]
    [<LSPA>]
    [<BANDWIDTH>]
    [<metric-list>]
    [<IRO>]

```

In an embodiment, a plurality of manageability requirements described in the Internet Engineering Task Force (IETF) document draft-yasukawa-pce-p2mp-req-05 and the IETF Request for Comments (RFC) 5440, which are incorporated herein by reference as if reproduced in their entirety, may be used to support inter-domain P2MP path or tree computation. For instance, the PCE may require information about the P2MP signaling and branching capabilities of the nodes (e.g. LSRs) in the network. The PCEP protocol may also be extended to satisfy additional manageability requirements. For instance, a plurality of control parameters may be used and/or exchanged, e.g. for function and/or policy control. The control parameters may comprise a parameter to enable or disable P2MP path computation, enable or disable P2MP path computation capability advertisement (e.g. using discovery protocol or capability exchange), or both. Additionally, a plurality of management information base (MIB) objects, e.g. for information and data models, may be used to support inter-domain P2MP tree computation, as described in the IETF document draft-yasukawa-pce-p2mp-req-05.

The network components described above may be implemented on any general-purpose network component, such as a computer or network component with sufficient processing power, memory resources, and network throughput capability to handle the necessary workload placed upon it. FIG. 16 illustrates a typical, general-purpose network component **1600** suitable for implementing one or more embodiments of the components disclosed herein. The network component **1600** includes a processor **1602** (which may be referred to as a central processor unit or CPU) that is in communication with memory devices including secondary storage **1604**,

read only memory (ROM) 1606, random access memory (RAM) 1608, input/output (I/O) devices 1610, and network connectivity devices 1612. The processor 1602 may be implemented as one or more CPU chips, or may be part of one or more application specific integrated circuits (ASICs).

The secondary storage 1604 is typically comprised of one or more disk drives or erasable programmable ROM (EPROM) and is used for non-volatile storage of data. Secondary storage 1604 may be used to store programs that are loaded into RAM 1608 when such programs are selected for execution. The ROM 1606 is used to store instructions and perhaps data that are read during program execution. ROM 1606 is a non-volatile memory device that typically has a small memory capacity relative to the larger memory capacity of secondary storage 1604. The RAM 1608 is used to store volatile data and perhaps to store instructions. Access to both ROM 1606 and RAM 1608 is typically faster than to secondary storage 1604.

At least one embodiment is disclosed and variations, combinations, and/or modifications of the embodiment(s) and/or features of the embodiment(s) made by a person having ordinary skill in the art are within the scope of the disclosure. Alternative embodiments that result from combining, integrating, and/or omitting features of the embodiment(s) are also within the scope of the disclosure. Where numerical ranges or limitations are expressly stated, such express ranges or limitations should be understood to include iterative ranges or limitations of like magnitude falling within the expressly stated ranges or limitations (e.g., from about 1 to about 10 includes, 2, 3, 4, etc.; greater than 0.10 includes 0.11, 0.12, 0.13, etc.). For example, whenever a numerical range with a lower limit, R_l , and an upper limit, R_u , is disclosed, any number falling within the range is specifically disclosed. In particular, the following numbers within the range are specifically disclosed: $R=R_l+k*(R_u-R_l)$, wherein k is a variable ranging from 1 percent to 100 percent with a 1 percent increment, i.e., k is 1 percent, 2 percent, 3 percent, 4 percent, 5 percent, . . . , 50 percent, 51 percent, 52 percent, . . . , 95 percent, 96 percent, 97 percent, 98 percent, 99 percent, or 100 percent. Moreover, any numerical range defined by two R numbers as defined in the above is also specifically disclosed. Use of the term "optionally" with respect to any element of a claim means that the element is required, or alternatively, the element is not required, both alternatives being within the scope of the claim. Use of broader terms such as comprises, includes, and having should be understood to provide support for narrower terms such as consisting of, consisting essentially of, and comprised substantially of. Accordingly, the scope of protection is not limited by the description set out above but is defined by the claims that follow, that scope including all equivalents of the subject matter of the claims. Each and every claim is incorporated as further disclosure into the specification and the claims are embodiment(s) of the present disclosure. The discussion of a reference in the disclosure is not an admission that it is prior art, especially any reference that has a publication date after the priority date of this application. The disclosure of all patents, patent applications, and publications cited in the disclosure are hereby incorporated by reference, to the extent that they provide exemplary, procedural, or other details supplementary to the disclosure.

While several embodiments have been provided in the present disclosure, it should be understood that the disclosed systems and methods might be embodied in many other specific forms without departing from the spirit or scope of the present disclosure. The present examples are to be

considered as illustrative and not restrictive, and the intention is not to be limited to the details given herein. For example, the various elements or components may be combined or integrated in another system or certain features may be omitted, or not implemented.

In addition, techniques, systems, subsystems, and methods described and illustrated in the various embodiments as discrete or separate may be combined or integrated with other systems, modules, techniques, or methods without departing from the scope of the present disclosure. Other items shown or discussed as coupled or directly coupled or communicating with each other may be indirectly coupled or communicating through some interface, device, or intermediate component whether electrically, mechanically, or otherwise. Other examples of changes, substitutions, and alterations are ascertainable by one skilled in the art and could be made without departing from the spirit and scope disclosed herein.

What is claimed is:

1. A system comprising:

a plurality of path computation elements (PCEs) configured [to communicate with an ingress node,] jointly compute a core tree for an inter-domain point-to-multipoint (P2MP) tree across a plurality of network domains, and independently compute a [plurality of sub-trees] *sub-tree* in [at least some] *each* of the network domains that [contain at least one] *has a destination node*,

wherein the core tree connects [the] *an* ingress node to [at least one] *a* boundary node (BN) in each [one] of the network domains that have *has a destination node*, wherein each sub-tree connects [at least one of the BNs] *a BN* to [at least one] *a destination node* in [one] *each* of the network domains that *has a destination node*, [and]

wherein the inter-domain P2MP tree is a combination of the core tree and at least one sub-tree, *and wherein a root PCE of the plurality of PCEs and the ingress node exchange a request/reply (RP) object that indicates a path computation request/reply for the inter-domain P2MP tree, the root PCE is associated with one of the network domains that comprises the ingress node, the RP object comprises a RP core tree bit (C) flag, a strict/loose bit (O) flag, a bi-directional bit (B) flag, a re-optimization bit (R) flag, a plurality of priority flags, a plurality of other flags, and a request identifier (ID) number.*

2. The system of claim 1, wherein the core tree comprises the ingress node, the BNs in each of the domains that *has a destination node*, at least one BN of a domain that does not have any destination node, and a *first* branch node, a *first* transit node, or both, and wherein the sub-tree comprises a *second* branch node, a *second* transit node, or both, and the destination nodes.

3. The system of claim 1, wherein the PCEs are arranged in a distributed PCE topology that comprise [a] *the* root PCE [associated with one of the network domains that comprises the ingress node], a transit PCE associated with one of the domains that transfers traffic from the ingress node to another one of the domains, a branch PCE associated with one of the domains that forwards traffic from the ingress node to at least two of the domains, and a leaf PCE associated with one of the domains that comprises the destination nodes.

4. The system of claim 3, wherein [at least some of the PCEs] *the root PCE* and the ingress node exchange a PCE sequence object that specifies the distributed PCE topology,

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wherein the PCE sequence object comprises an object class, an object type (OT), an object length, a root PCE address, and a leaf PCE address.

5. The system of claim 1, wherein at least some of the PCEs and the ingress node exchange a request/reply (RP) object that indicates a path computation request/reply for the inter-domain P2MP tree.]

6. The system of claim 5, wherein the RP object comprises a RP core tree bit (C) flag, a strict/loose bit (O) flag, a bidirectional bit (B) flag, a re-optimization bit (R) flag, a plurality of priority flags, a plurality of other flags, and a request identifier (ID) number.]

7. The system of claim **6** *I*, wherein the C flag is set to indicate that the request or reply message is for a core tree related to an inter-domain P2MP tree computation.

8. The system of claim 1, wherein [at least some of the PCEs] *the root PCE* and the ingress node exchange an end-point object that comprises an address for the ingress node, a plurality of addresses for the destination nodes, and a leaf type.

9. The system of claim 8, wherein the leaf type is set to indicate whether the object is associated with a request to add a new leaf to the P2MP tree, to remove a leaf from the P2MP tree, to modify or re-compute a path for an existing leaf, or to maintain and keep the path to the leaf unchanged.

10. A network component comprising:

at least one processor configured to obtain a computation request for an inter-domain point-to-multipoint (P2MP) tree from a source node to a plurality of leaf nodes across a plurality of network domains;

compute a core tree that comprises a plurality of paths from the source node to a boundary node (BN) in each of the network domains that comprises at least some of the leaf nodes;

calculate a sub-tree for each of the network domains that comprises at least some of the leaf nodes from at least one of the BNs in the core tree to the leaf nodes; and send a result of the inter-domain P2MP tree computation to the source node,

wherein the inter-domain P2MP tree is a combination of the core tree and at least one sub-tree.]

11. The [network component] *system* of claim **10** *I*, wherein the core tree is computed using a Backward Recursive Path Calculation (BRPC) procedure and a Virtual Shortest Path Tree (VSPT) procedure.

12. The network component of claim 11, wherein the at least one processor is further configured to:

compute a plurality of sub-paths from the source node to the BN in each of the network domains that comprises at least some of the leaf nodes;

calculate a cost for each combination of the sub-paths that connect the source node to the BN in each of the network domains that comprises at least some of the leaf nodes; and

select a combination of the sub-paths that best satisfies a metric.]

13. The network component of claim 12, wherein each of the sub-paths is computed by adding a plurality of nodes to a path in a sequence from the BN in each of the network domains to the source node.]

14. The [network component] *system* of claim **10** *I*, wherein [a] *the each* sub-tree is computed independently from the core tree [to connect the BN to the leaf nodes in each of the network domains that comprises at least some of the leaf nodes].

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15. The [network component] *system* of claim 14, wherein the *each* sub-tree is computed using a Constrained Shortest Path First (CSPF) procedure.

16. The [network component] *system* of claim 14, wherein the *each* sub-tree is computed based on an objective function (OF) that is used to compute a path, to synchronize computation of [a] *the* plurality of paths, or both.

17. The network component of claim 10, wherein the result of the inter-domain P2MP tree computation comprises an inter-domain P2MP tree from the source node to the destination nodes if the inter-domain P2MP tree is computed successfully.]

18. The network component of claim 10, wherein the result of the inter-domain P2MP tree computation comprises an error code and detail information for a reason why an inter-domain P2MP tree can not be found if no inter-domain P2MP tree is computed.]

19. A method for computing an inter-domain point-to-multipoint (P2MP) tree which crosses a plurality of domains, the plurality of domains comprising a first domain which comprises an ingress node of the inter-domain P2MP tree and a second domain which comprises a destination node of the P2MP tree, the method comprising:

computing, [at least one] *by a root* path computation element (PCE) and a leaf PCE, a core tree from [a source] *the ingress* node to a boundary node (BN) in [each of a plurality of domains that comprise a leaf node] *the second domain, the root PCE being associated with the first domain and the leaf PCE being associated with the second domain;*

computing, *by the leaf PCE*, a sub-tree from the BN in [each of the domains] *the second domain* to the [leaf] destination node in the [same domains] *second domain;* and

combining, *by the root PCE*, the core tree and the sub-tree [in each of the domains] to establish [an] *the* inter-domain point-to-multipoint (P2MP) tree,

wherein the root PCE and the ingress node exchange a request/reply (RP) object that indicates a path computation request/reply for the inter-domain P2MP tree, the RP object comprises a RP core tree bit (C) flag, a strict/loose bit (O) flag, a bi-directional bit (B) flag, a re-optimization bit (R) flag, a plurality of priority flags, a plurality of other flags, and a request identifier (ID) number.

20. The method of claim 19, wherein the sub-tree is computed in [each of the domains] *the second domain* independently without sharing confidential information between the domains, and the sub-tree is a minimum cost tree or a shortest path tree.

21. The method of claim 20, wherein computing the core tree comprises selecting the core tree from among at least two candidate trees according to a total cost of the core tree.

22. A method comprising:

performing, by at least one path computation element (PCE), a core tree computation procedure to compute a core tree, wherein the core tree comprises [a root] *an* ingress node and at least one boundary node in each of a plurality of network domains that [have] *has* a destination node;

performing a sub-tree computation procedure to compute a plurality of sub-trees, one sub-tree for each network domain that has a destination node; and

combining the sub-trees and the core tree to form an inter-domain point-to-multipoint (P2MP) tree, wherein the at least one PCE and the ingress node exchange a request/reply (RP) object that indicates a

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path computation request/reply for the inter-domain P2MP tree, the root PCE is associated with one of the network domains that comprises the ingress node, the RP object comprising a RP core tree bit (C) flag, a strict/loose bit (O) flag, a bi-directional bit (B) flag, a re-optimization bit (R) flag, a plurality of priority flags, a plurality of other flags, and a request identifier (ID) number.

23. The method of claim 22, wherein performing a core tree computation procedure comprises:

using a backwards recursive path computation (BRPC) procedure to compute a plurality of paths from the [root] ingress node to each boundary node in each of the plurality of network domains that [have] has a destination node, wherein the plurality of paths from the [root] ingress node to the ith boundary node is referred to as the ith Virtual Shortest Path Tree VSPT (i);

pick a first set of paths comprising a path from the [root] ingress node to the ith boundary node in each VSPT(i) for all i and merge the first set of paths into a core tree candidate;

pick a second set of paths from the [root] ingress node to the ith boundary node in each VSPT(i) for all i and merge the second set of paths into a second core tree candidate, wherein the second set of paths is different from the first set of paths by at least one path; and

select the core tree as a core tree candidate from among a plurality of core tree candidates with a minimum cost by applying an objective function (OF) to each core tree candidate, wherein the plurality of core tree candidates includes the first and second core tree candidates.

24. The method of claim 23, wherein the BRPC procedure does not prune any paths at transit nodes.

25. The method of 19, wherein the sub-tree in each of a plurality of domains having the destination node is computed after computation of the core-tree.

26. The method of claim 19, wherein the C flag is set to indicate that the request or reply message is for a core tree related to an inter-domain P2MP tree computation.

27. The method of claim 22, wherein the C flag is set to indicate that the request or reply message is for a core tree related to an inter-domain P2MP tree computation.

28. A network computing device, comprising:

a memory;

a processor coupled to the memory, the processor configured to

compute a core tree for a plurality of network domains, wherein a root of the core tree is coupled to an ingress node and a leaf node of the core tree is

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coupled to a boundary node in each of the plurality of network domains having a destination node; and combine the core tree with a sub-tree in each of the plurality of network domains having a destination node to establish an inter-domain point-to-multi-point (P2MP) tree, wherein a root of the sub-tree is coupled to the boundary node in each of the plurality of the network domains having a destination node; and

an input/output (I/O) device configured to exchange a request/reply (RP) object with the ingress node, wherein the RP object indicates a path computation request/reply for the inter-domain P2MP tree, the RP object comprises a RP core tree bit (C) flag, a strict/loose bit (O) flag, a bi-directional bit (B) flag, a re-optimization bit (R) flag, a plurality of priority flags, a plurality of other flags, and a request identifier (ID) number.

29. The network computing device of claim 28, wherein the network computing device is associated with one of the plurality of network domains having the ingress node.

30. The network computing device of claim 29, wherein the network computing device is further configured to compute the sub-tree in the one of the plurality of network domains having the ingress node if the one of the plurality of network domains has a destination node.

31. The network computing device of claim 28, wherein the network computing device is further configured to communicate with a plurality of other network computing devices that are associated with other network domains not having the ingress node.

32. The network computing device of claim 31, wherein each of the plurality of other network computing devices is configured to compute the sub-tree in each of the associated other network domains having a destination node.

33. The network computing device of claim 31, wherein the network computing device is further configured to receive a computation result of the sub-tree from each of the plurality of other network computing devices associated other network domains having a destination node.

34. The network computing device of claim 31, wherein the core tree is computed by the network computing device that receives information related to core tree computation from the plurality of other network computing devices.

35. The network computing device of claim 28, wherein the sub-tree is computed after computation of the core tree.

36. The network computing device of claim 28, wherein the C flag is set to indicate that the request or reply message is for a core tree related to an inter-domain P2MP tree computation.

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