

US00D967272S

(12) **United States Design Patent**  
**Jackermeier**

(10) **Patent No.: US D967,272 S**  
(45) **Date of Patent: \*\* Oct. 18, 2022**

(54) **ACCESSORY FOR VIDEO GAMES,  
ELECTRONIC GAMES CONSOLES AND  
COMPUTER GAMES**

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(72) Inventor: **Thomas Jackermeier**, Landshut (DE)  
(\*\*) Term: **15 Years**

(21) Appl. No.: **35/512,336**

(22) Filed: **Apr. 28, 2021**

(80) **Hague Agreement Data**

Int. Filing Date: **Apr. 28, 2021**  
Int. Reg. No.: **DM/215610**  
Int. Reg. Date: **Apr. 28, 2021**  
Int. Reg. Pub. Date: **Aug. 13, 2021**

(51) **LOC (13) Cl. .... 21-01**

(52) **U.S. Cl.**  
USPC ..... **D21/333**

(58) **Field of Classification Search**  
USPC ..... D21/327, 685, 686, 696, 697, 698, 731;  
D13/167; D12/39, 42, 306, 415  
CPC .. B60N 2/2812; B60N 2/2845; B60N 2/2884;  
B64D 11/0649; B64D 11/0607; A47C  
7/14; A47C 9/002; A47C 3/025; A47C  
7/024; A47C 7/029; A63B 23/0429; A63B  
22/0069; A63B 22/0056  
See application file for complete search history.

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*Primary Examiner* — Mehri F Bajoul

(57) **CLAIM**

The ornamental design for an accessory for video games, electronic games consoles, and computer games as shown and described.

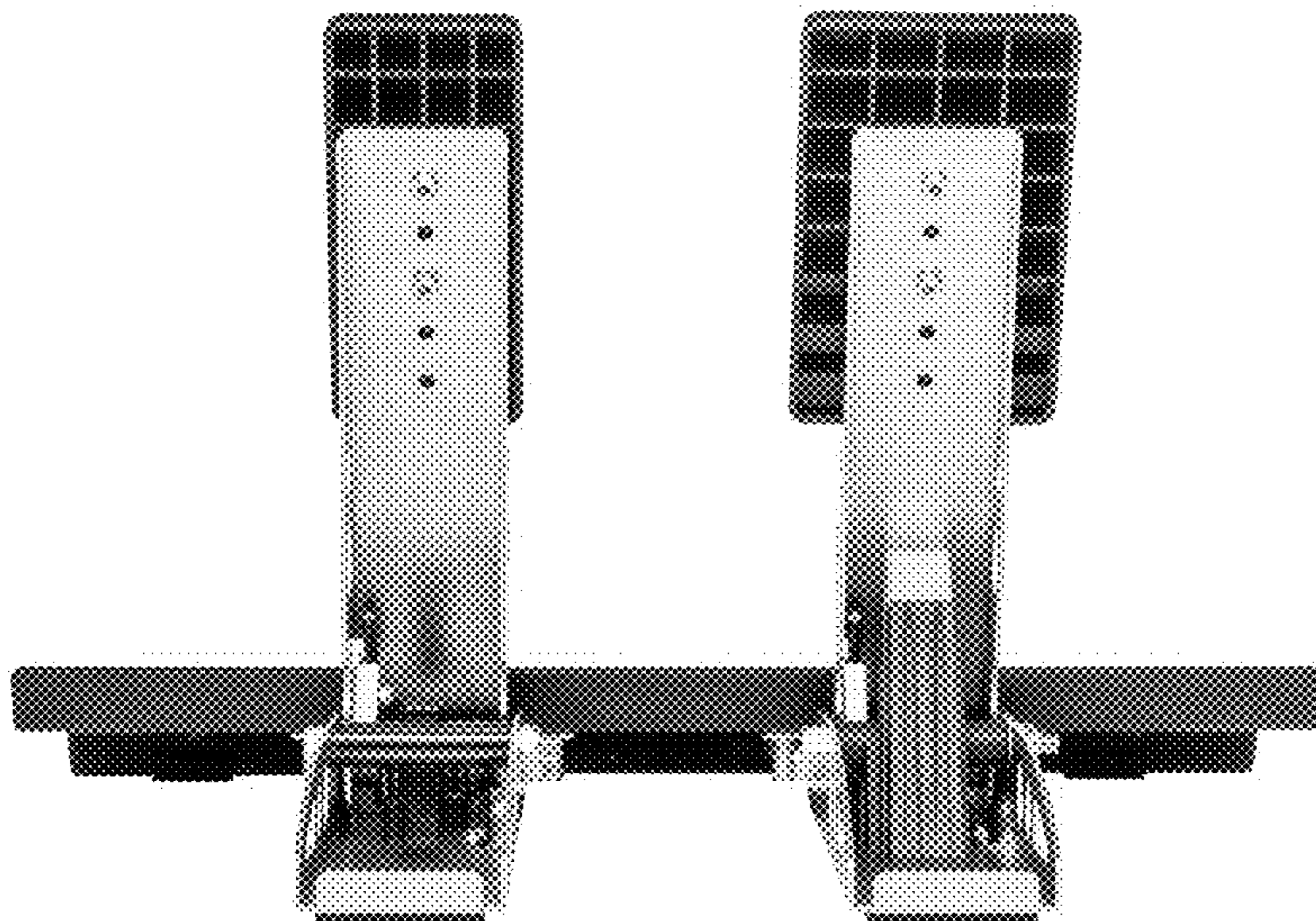
**DESCRIPTION**

The patent or application file contains at least one drawing executed in color. Copies of this patent or patent application publication with color drawing(s) will be provided by the Office upon request and payment of the necessary fee.

1. Accessory for video games, electronic games consoles, and computer games

- 1.1 : Back
- 1.2 : Right
- 1.3 : Left
- 1.4 : Perspective view (back right)
- 1.5 : Perspective view (front right)
- 1.6 : Perspective view (back left)
- 1.7 : Perspective view (front left)

**1 Claim, 7 Drawing Sheets**  
**(5 of 7 Drawing Sheet(s) Filed in Color)**



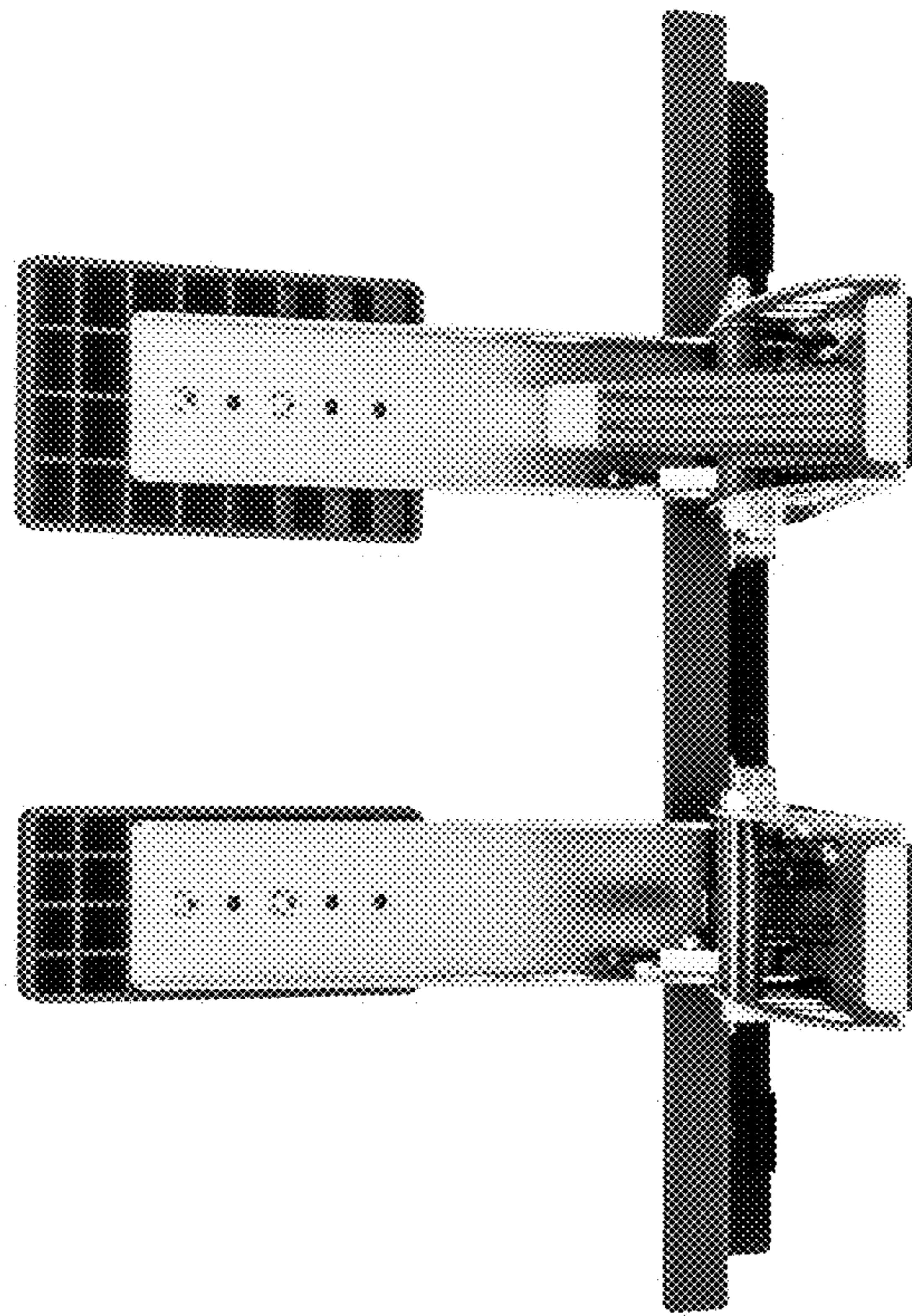
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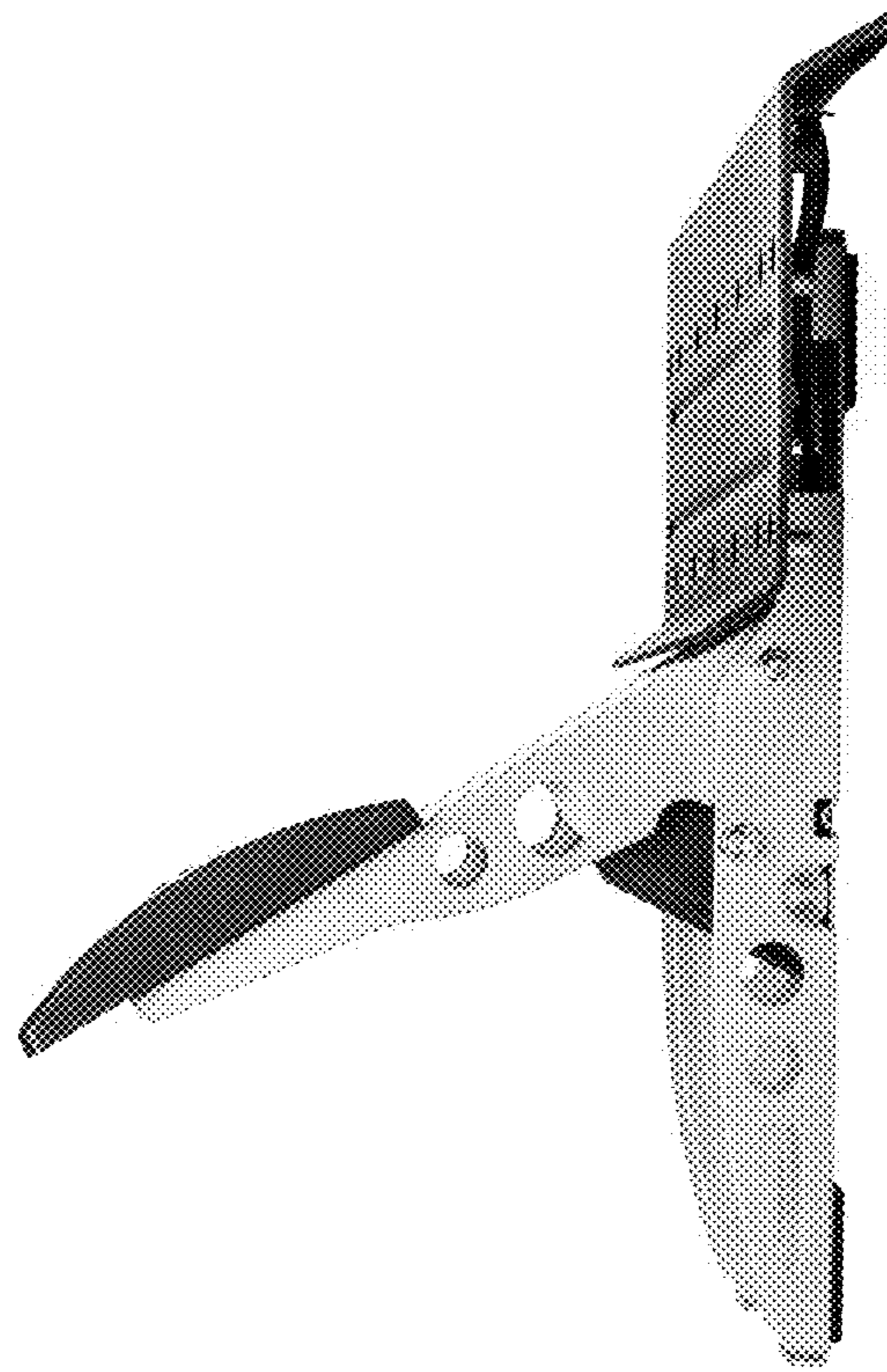
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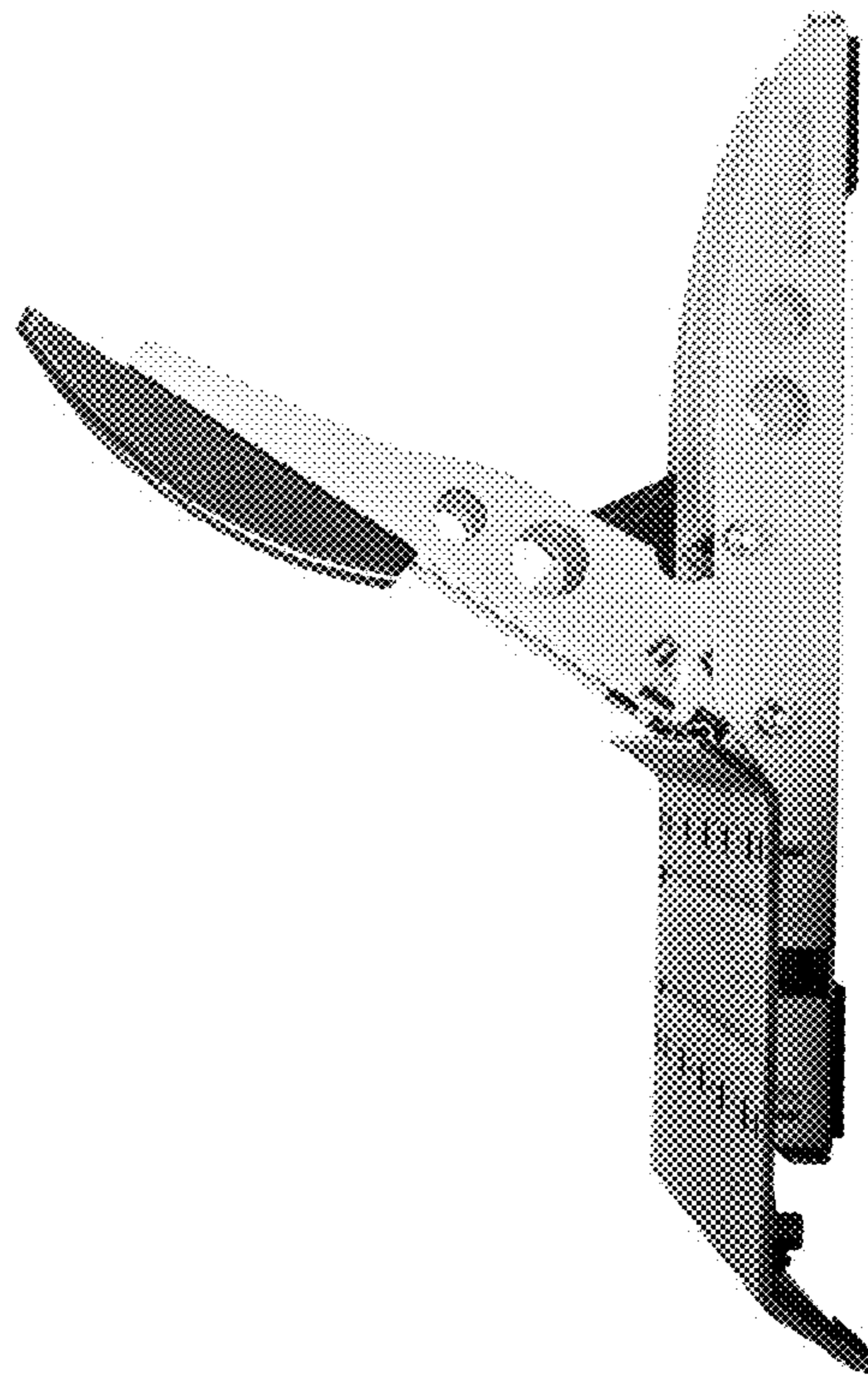
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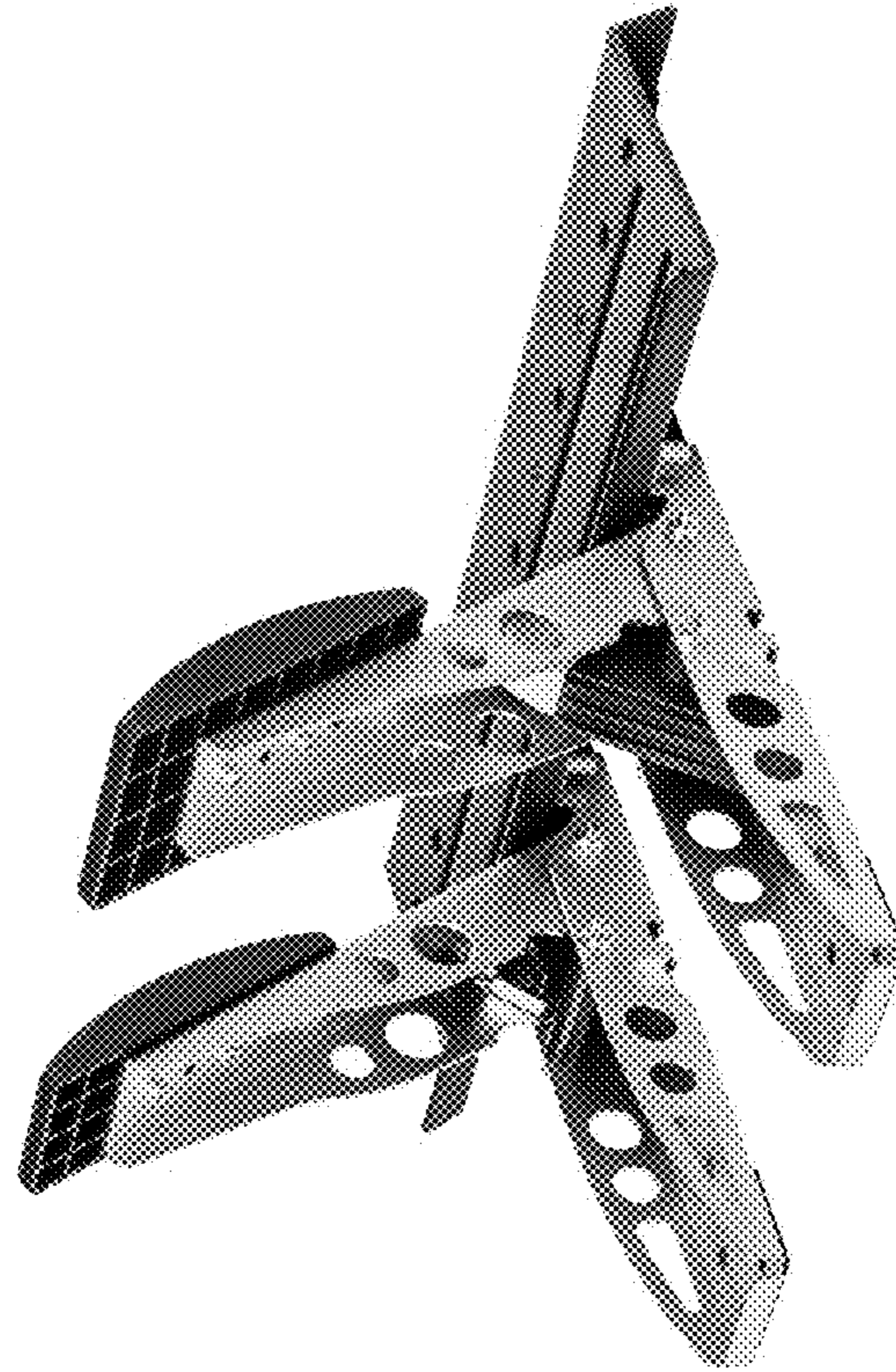
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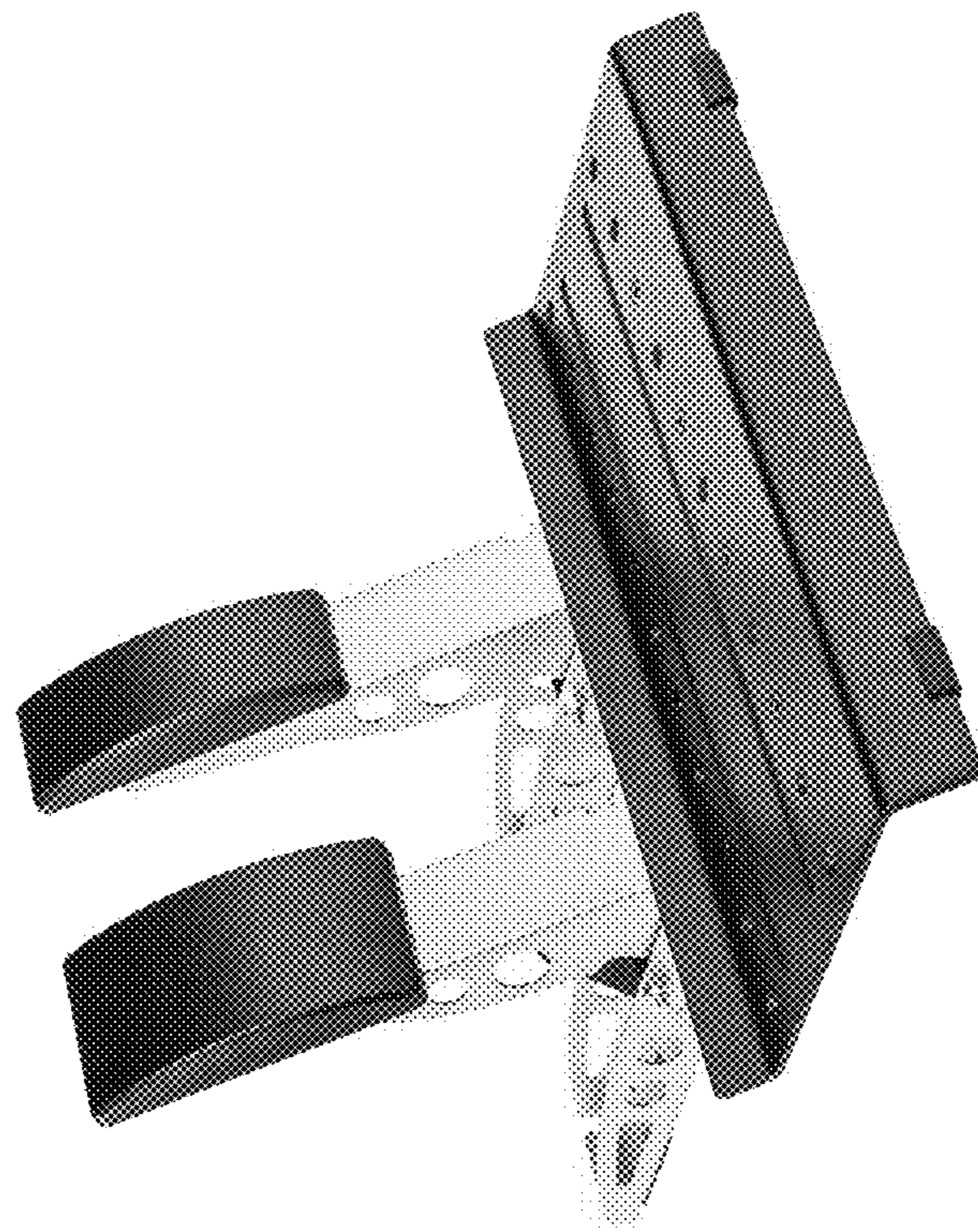
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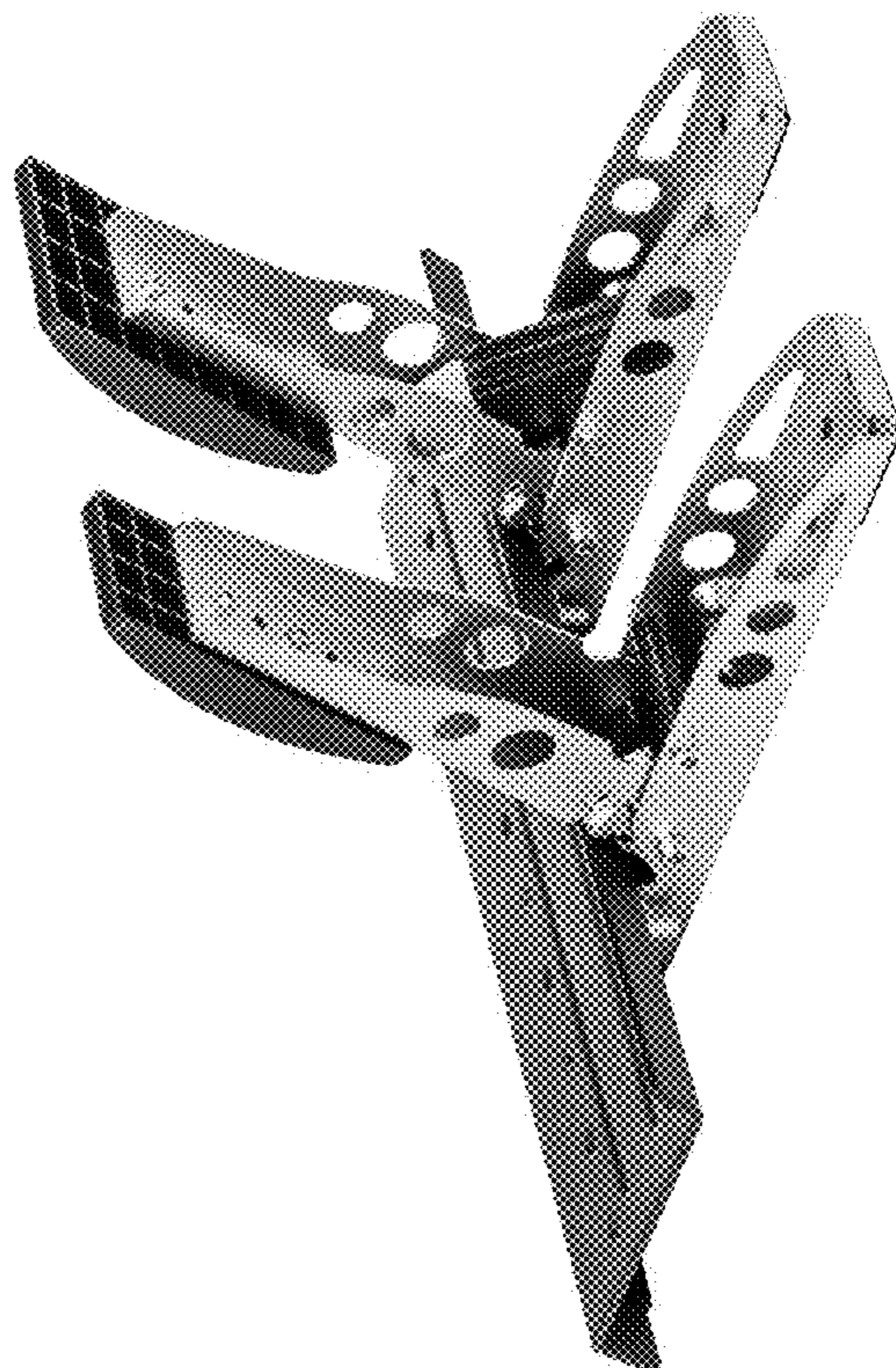
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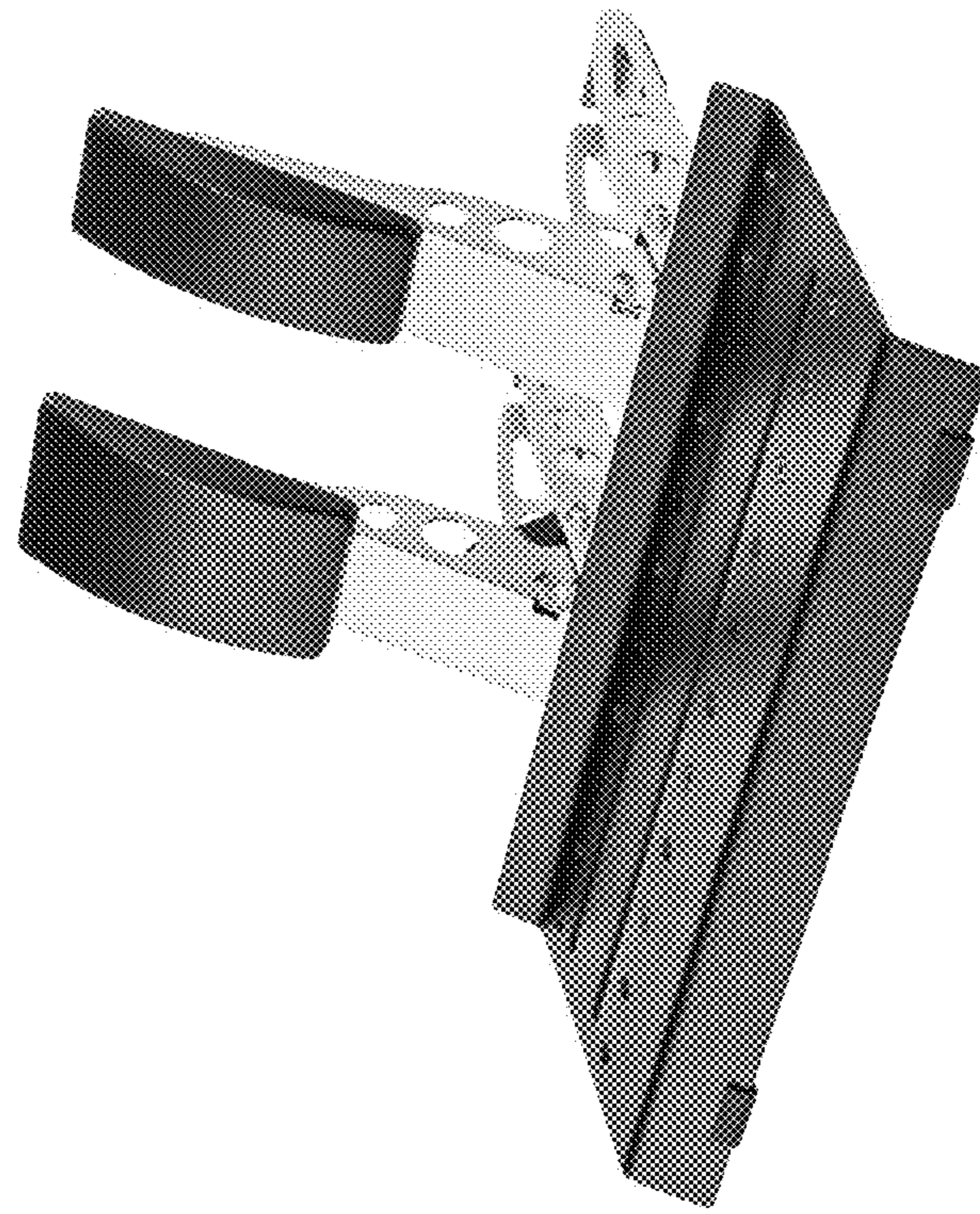


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1.6





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