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(12) **United States Design Patent**
Xiao

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(54) **HANDHELD GAME CONSOLE**

(71) Applicant: **Shenzhen AYN Technologies Co., Ltd,**
Guangdong (CN)

(72) Inventor: **Wei Xiao,** Guangdong (CN)

(**) Term: **15 Years**

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(30) **Foreign Application Priority Data**

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(51) **LOC (13) Cl.** **21-01**

(52) **U.S. Cl.**
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D14/218, 356, 387, 388, 389, 400, 401,
D14/415, 418, 426–431, 443, 447, 449,
D14/450, 454, 455, 471, 474, 483, 496,
D14/511; D13/164, 168

CPC A63F 13/00; A63F 13/98; A63F 13/24;
A63F 9/0291; A63F 9/00; A63F 9/02;
A63F 9/24; A63F 2300/00; A63F
2300/1031; A63F 13/214; A63F 13/23;
G11B 33/123; G11B 25/043; G06F 1/169;
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1/233

See application file for complete search history.

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(Continued)

Primary Examiner — Mehri F Bajoul

(57) **CLAIM**

The ornamental design for a handheld game console, as shown and described.

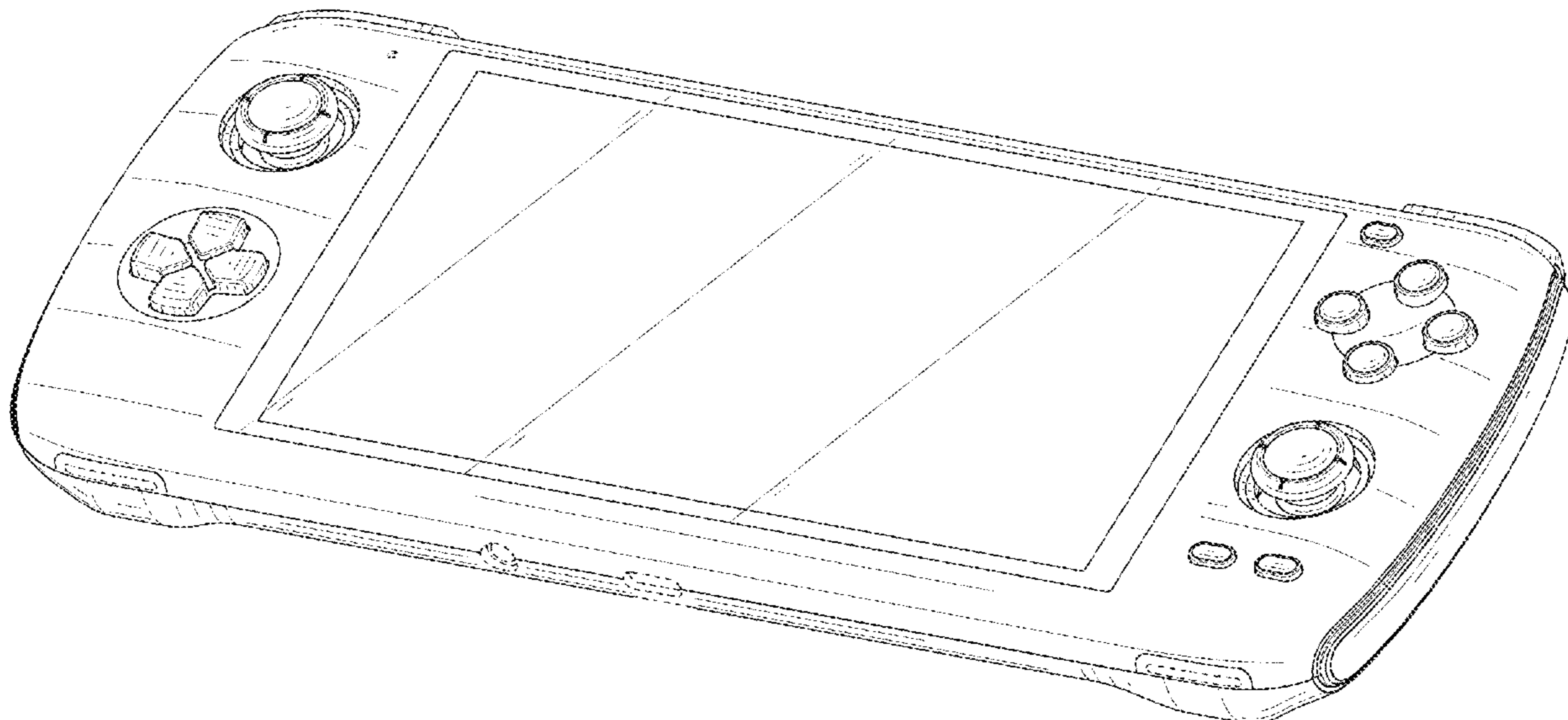
DESCRIPTION

FIG. 1 is a bottom, front and right side perspective view of a handheld game console showing my new design; FIG. 2 is a top, front and right side perspective view thereof; FIG. 3 is a bottom, rear and left side perspective view thereof; FIG. 4 is a front elevational view thereof; FIG. 5 is a rear elevational view thereof; FIG. 6 is a right side view thereof; FIG. 7 is a left side view thereof; FIG. 8 is a top plan view thereof; and, FIG. 9 is a bottom plan view thereof.

The broken lines in the drawings illustrate portions of the handheld game console which form no part of the claimed design.

The oblique shade lines in the drawings represent reflective surfaces.

1 Claim, 9 Drawing Sheets



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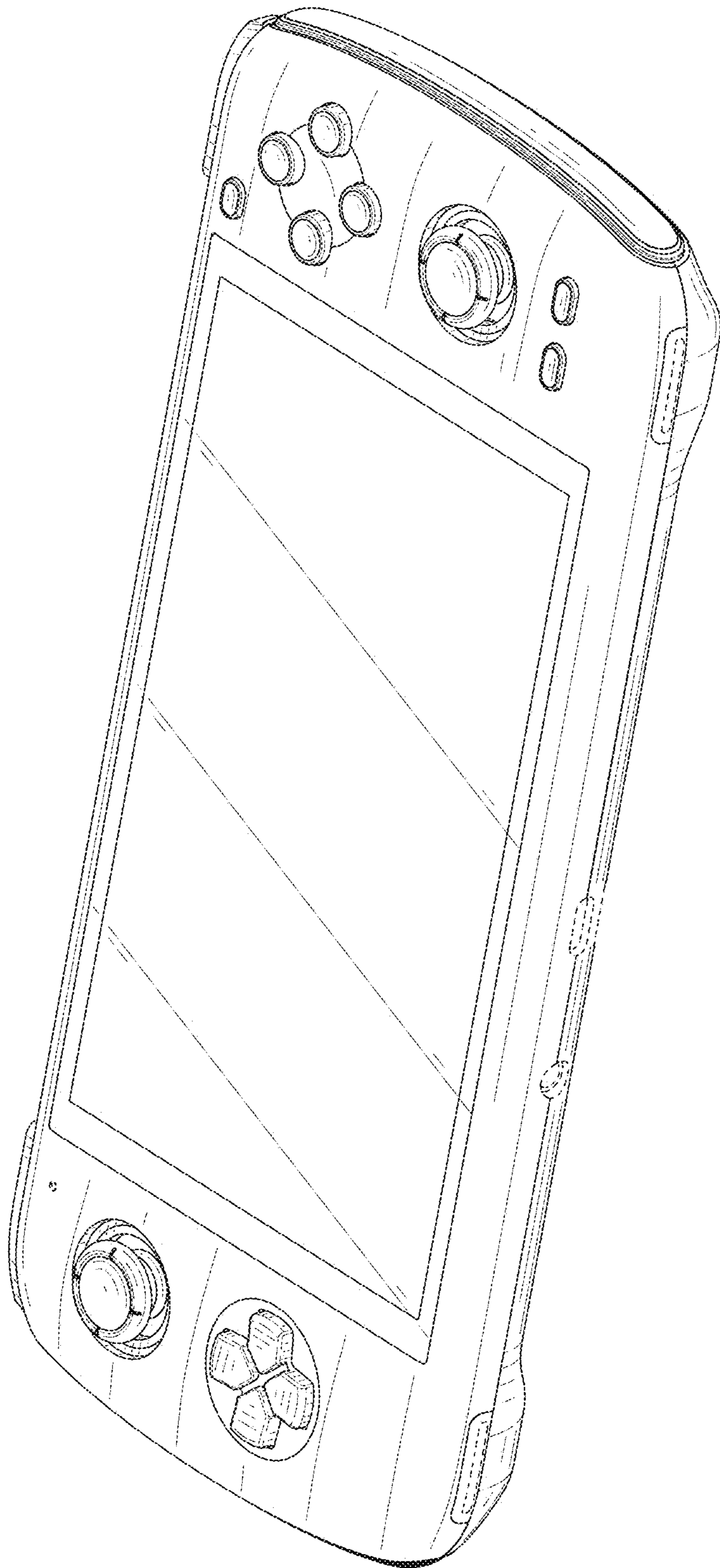


FIG. 1

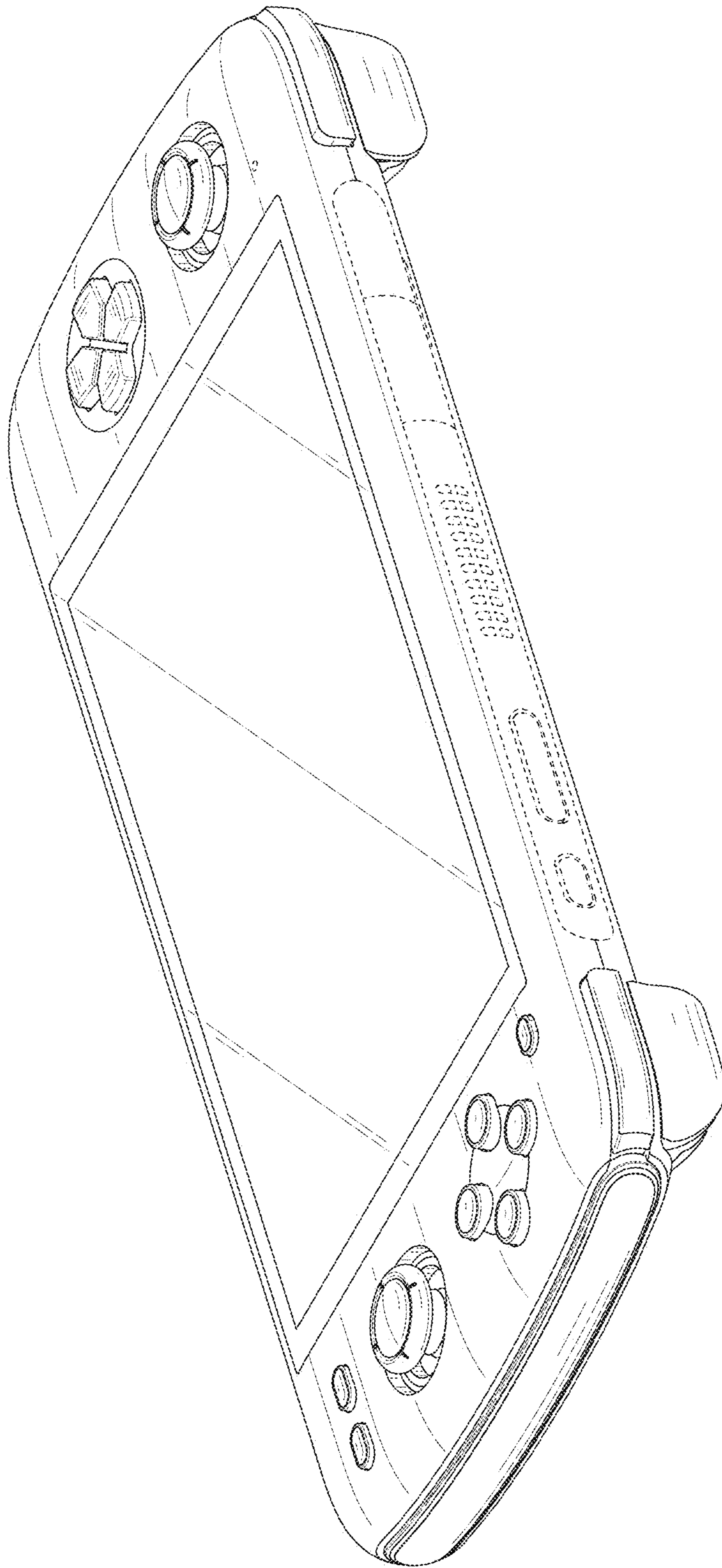


FIG. 2

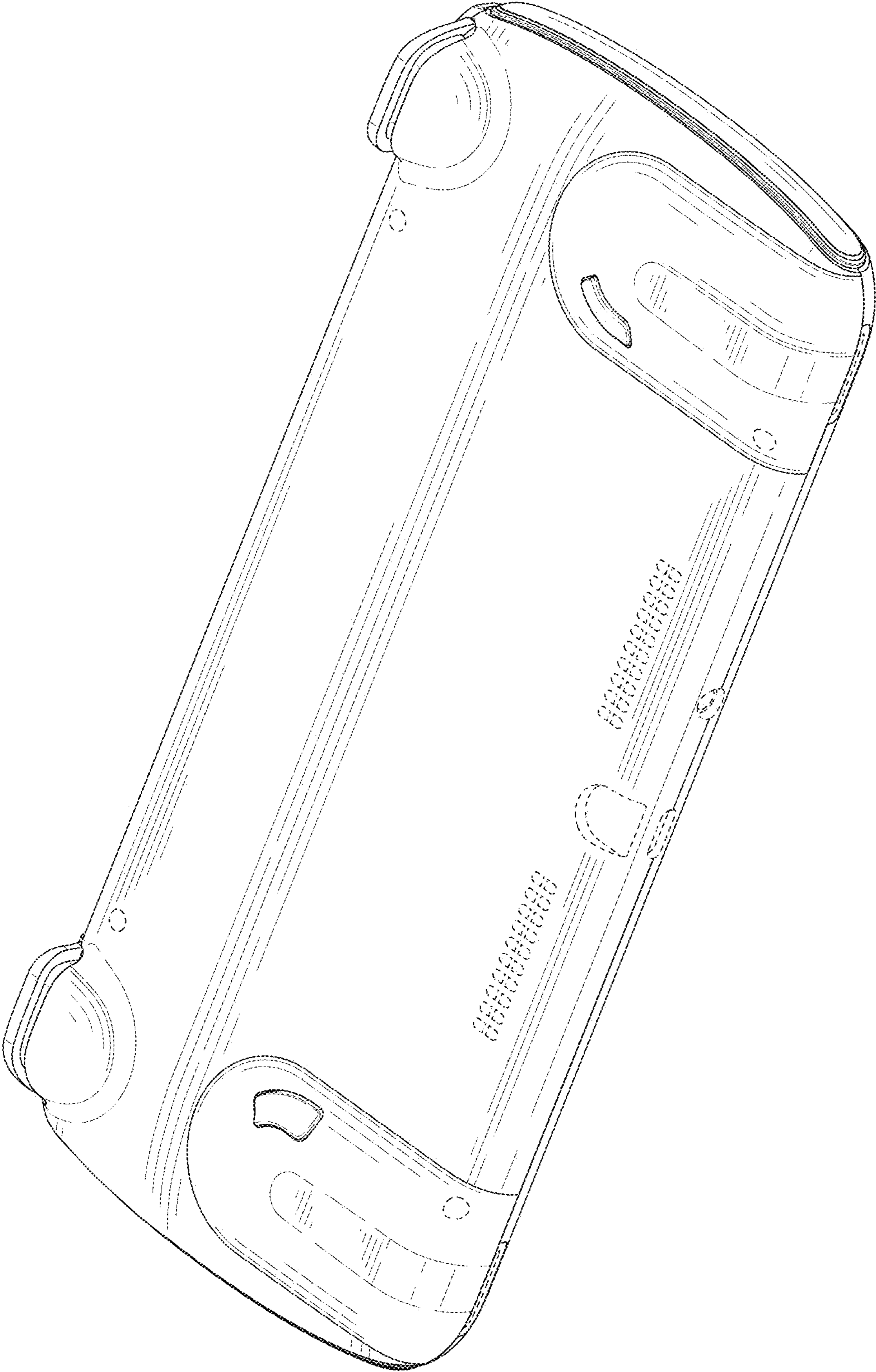


FIG. 3

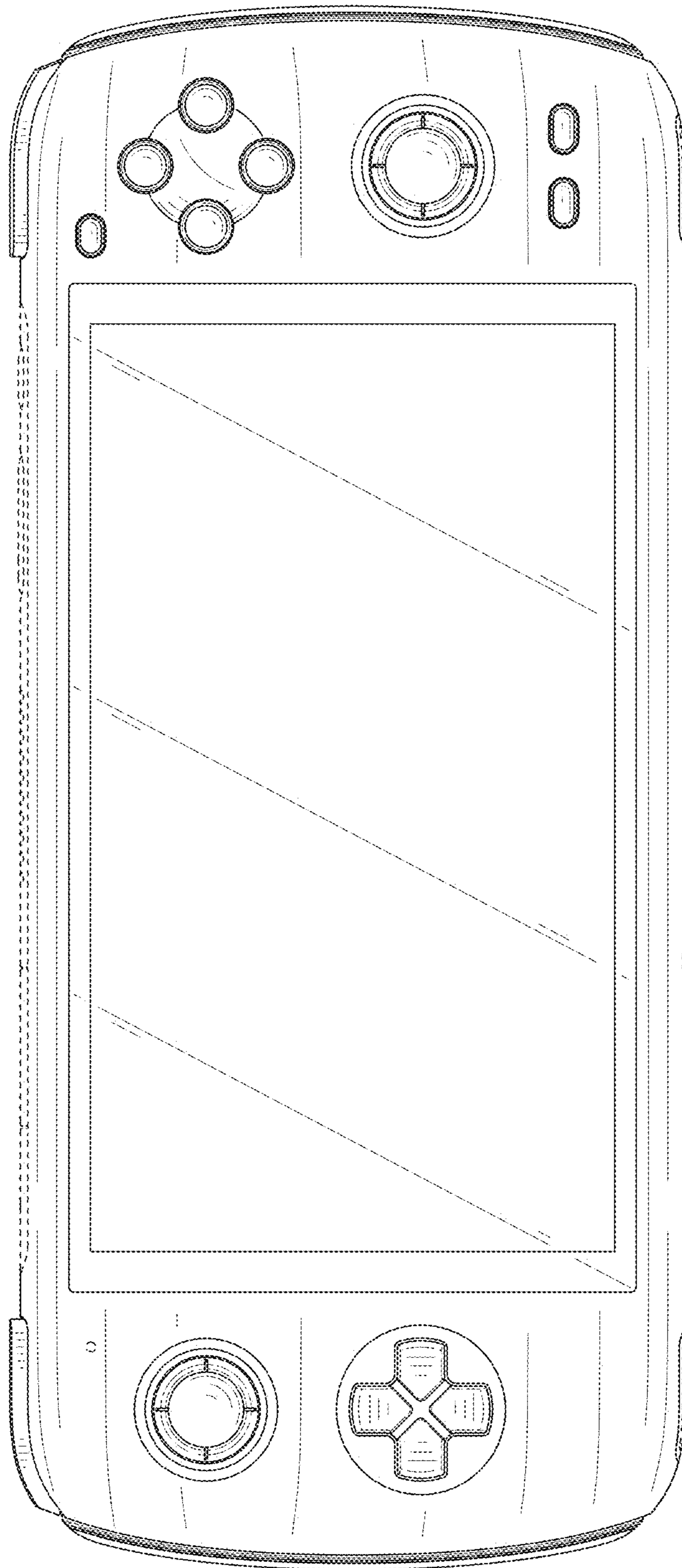


FIG. 4

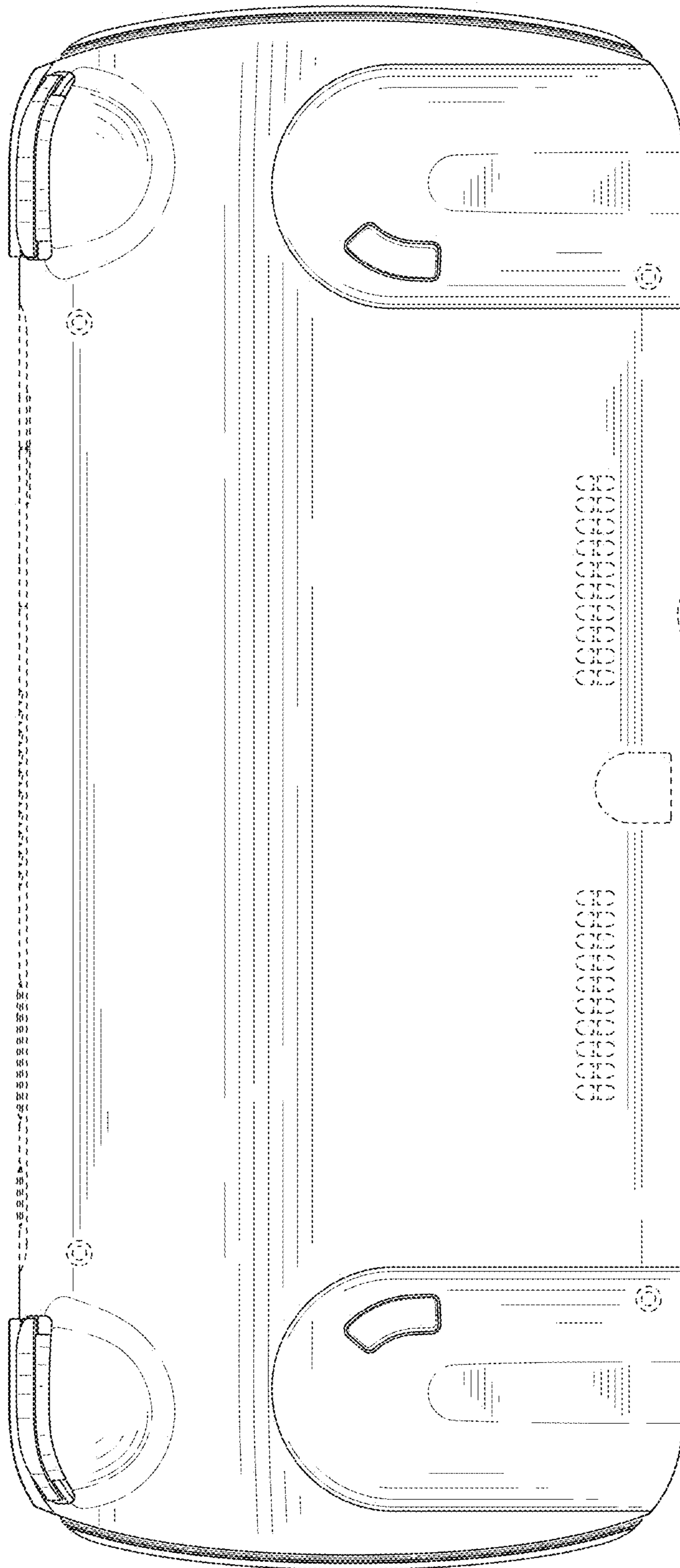


FIG. 5

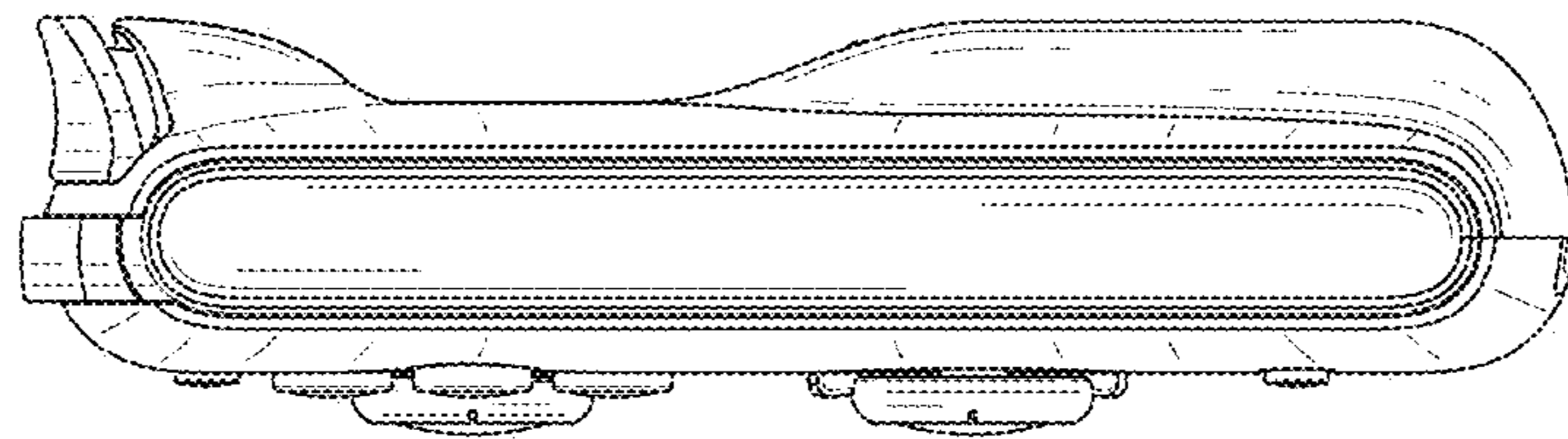


FIG. 6

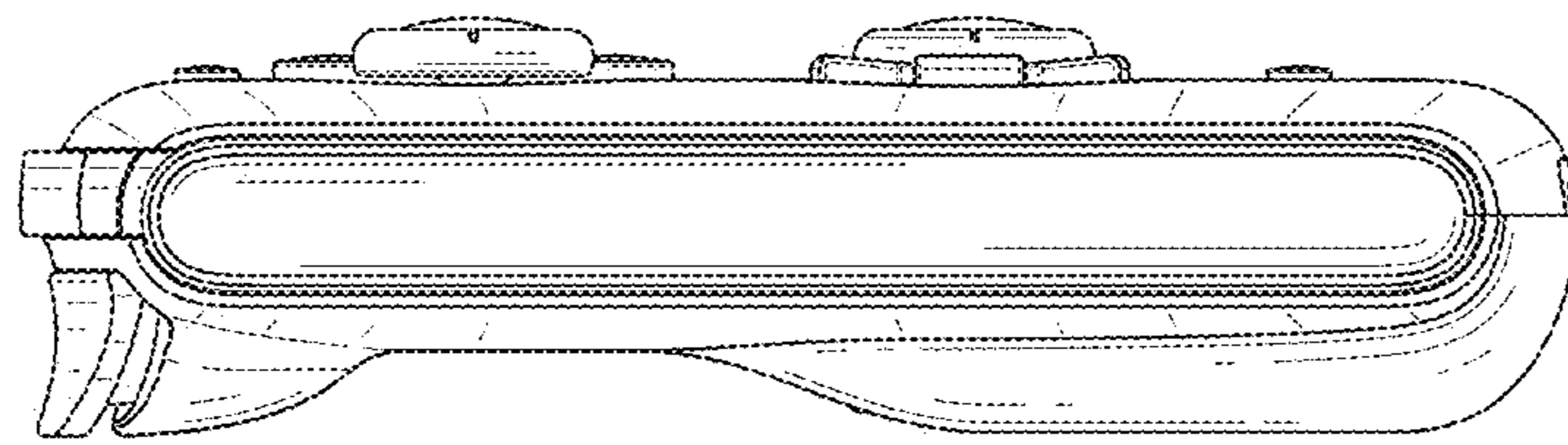


FIG. 7

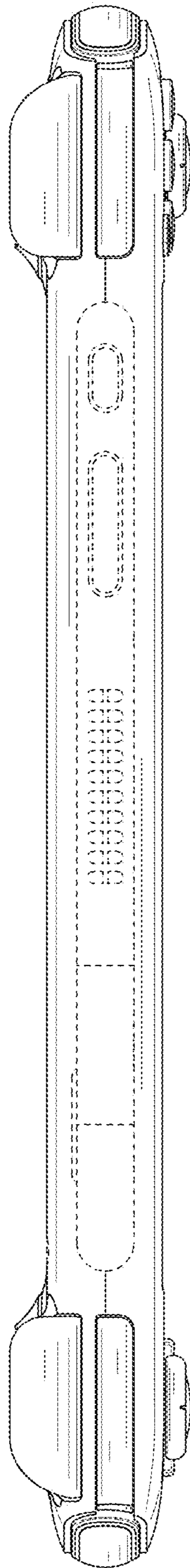


FIG. 8

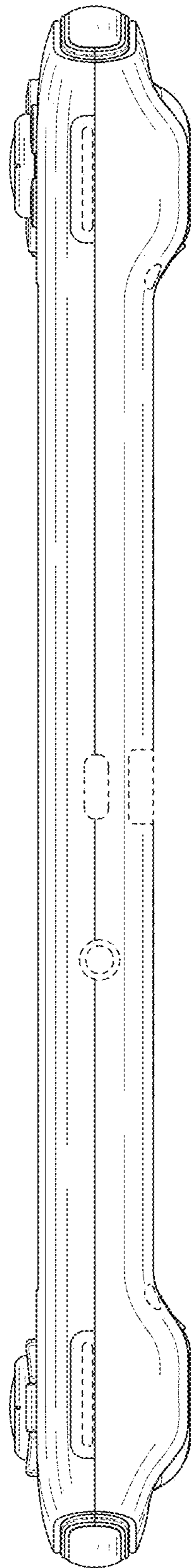


FIG. 9