



US00D957526S

(12) **United States Design Patent** (10) **Patent No.:** **US D957,526 S**
Rombouts (45) **Date of Patent:** **** Jul. 12, 2022**

- (54) **TWIN NUMBERS LOTTO GAME CARD** 2005/0017446 A1* 1/2005 Hasson G07F 17/32 273/138.1
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- (**) Term: **15 Years** 2006/0170153 A1* 8/2006 Miller A63F 3/0665 273/138.1
- (21) Appl. No.: **29/804,479** 2007/0077982 A1* 4/2007 Bozeman A63F 3/0605 463/17
- (22) Filed: **Aug. 20, 2021** 2007/0138740 A1* 6/2007 Martineck A63F 3/0665 273/138.1
- (51) **LOC (13) Cl.** **21-01** 2007/0187888 A1* 8/2007 Dures A63F 3/0665 273/138.1
- (52) **U.S. Cl.** **D21/377** 2008/0042345 A1* 2/2008 Stephens A63F 3/0685 273/139

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- (58) **Field of Classification Search**
- USPC D21/377; D10/46.1
- CPC A63F 3/0665; A63F 3/0625; A63F 3/06; A63F 3/065; A63F 3/0685; A63F 3/0605; G07F 17/32
- See application file for complete search history.

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(57) **CLAIM**

The ornamental design for a twin numbers lotto game card, as shown and described.

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DESCRIPTION

FIG. 1 is a front view of a first embodiment of a twin numbers lotto game card showing my new design; FIG. 2, is a rear view thereof, and; FIG. 3 is a front perspective view thereof. The broken line disclosure represents the boundaries of the claim.

1 Claim, 3 Drawing Sheets

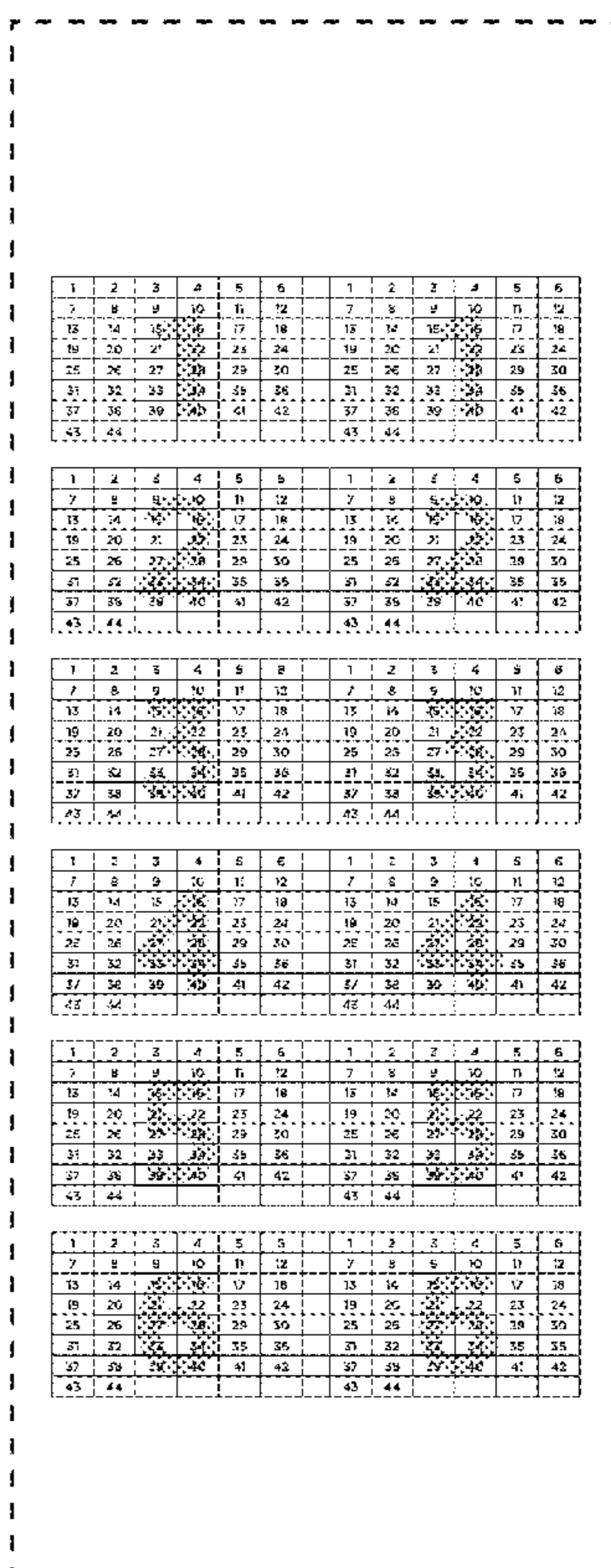


FIG 1

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44						

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44						

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44						

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44						

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44						

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44						

FIG 2

HOW TO PLAY THE GAME

Two separate same number watermarked game boxes sit side by side. Each two identical game boxes provide a set of numbers from 1 to 44*. Mark only a total of 6 (six) numbers to play. In the first game box watermark "1" choose and mark any (but only) 3 numbers from the 44* numbers in the first box. Then in the identical game box directly next to it, also watermark "1", choose and mark any (but only) 3 numbers from the 44* numbers in that box. Your 3 plus 3 selection makes up the total 6 (six) numbers you need to play.

There are four different ways to play your chosen 6 numbers.

Mark your choice with an "X" like **X**

1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										
1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										
1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										
1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										
1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										
1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										
1	2	3	4	5	6	7	8	9	10	11	12
X	8	X	10	X	12	13	14	X	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42
43	44										

Example 1: Six different single numbers.

Example 2: One pair: one pair of two identical numbers PLUS 4 different singles.

Example 3: Two pairs: 2 different pairs of 2 numbers PLUS 2 different single numbers.

Example 4: Three pairs: 3 different pairs of 2 numbers.

More boxes. Different numbers. Different 3 plus 3 combinations.

More chances.

Winning odds based on one game are 175,244,622, calculated by a draw of only 3 random numbers from 44* from a first device combined with a draw of only 3 random numbers from 44* from a second device. *Game providers may produce the same game, using more or less numbers in the related game boxes, changing game odds.

FIG 3

