



US00D935807S

(12) **United States Design Patent** (10) **Patent No.:** **US D935,807 S**
Pang (45) **Date of Patent:** **** Nov. 16, 2021**

(54) **DUST COVER FOR VIDEO GAME SYSTEM**

(71) Applicant: **Yunwei Pang**, Shenzhen (CN)

(72) Inventor: **Yunwei Pang**, Shenzhen (CN)

(**) Term: **15 Years**

(21) Appl. No.: **29/763,067**

(22) Filed: **Dec. 21, 2020**

(51) **LOC (13) Cl.** **06-13**

(52) **U.S. Cl.**
USPC **D6/610**

(58) **Field of Classification Search**
USPC D6/595, 596, 602, 603, 605, 608, 610,
D6/611, 612, 616; D3/267; D21/333
CPC A45C 13/36; A45C 3/001; A47C 31/00;
B60N 2/60; B60R 7/043
See application file for complete search history.

(56) **References Cited**

U.S. PATENT DOCUMENTS

- 1,951,527 A * 3/1934 Oas A45F 4/02
190/109
- 2,691,401 A * 10/1954 Kontoff A45C 11/38
206/316.1
- 3,781,075 A * 12/1973 Fresard D05B 77/00
312/208.6
- D281,645 S * 12/1985 Bomes A45C 11/00
D3/287
- D296,699 S * 7/1988 Baruffa A45C 13/002
D15/78
- 5,060,767 A * 10/1991 Pulichino, Jr. A45C 3/001
190/111
- D384,855 S * 10/1997 Robertson A45C 11/00
D25/16
- D389,363 S * 1/1998 Robertson D6/610
- D468,534 S * 1/2003 Crandall D3/276
- D499,251 S * 12/2004 Chen D3/219
- D532,561 S * 11/2006 La Luzerne D30/119
- 7,880,083 B2 * 2/2011 Livne A45C 13/02
174/50

- 8,205,744 B1 * 6/2012 Tashjian A45C 11/00
206/320
- D673,618 S 1/2013 Harper
- D791,680 S * 7/2017 Chin A45C 13/02
D12/409
- D819,368 S * 6/2018 Zemel D6/610
- 10,245,808 B2 * 4/2019 Miller A45F 3/04
- D884,390 S * 5/2020 Wang A45C 11/38
D6/610
- D884,391 S * 5/2020 Wang D6/610
- D890,818 S * 7/2020 Wang D15/78
- D919,335 S * 5/2021 Wang D05B 77/00
D6/610

(Continued)

OTHER PUBLICATIONS

Bubm, May 23, 2017 found on Apr. 17, 2021 at https://www.amazon.com/Universal-Backpack-Carrying-Playstation-Accessories-4/dp/B071J227P9/ref=sr_1_33?dchild=1&keywords=game+system+carry+bag&qid=1618699931&sr=8-33 (Year: 2017).*

Primary Examiner — Karen S Acker

(74) *Attorney, Agent, or Firm* — Justin Lampel

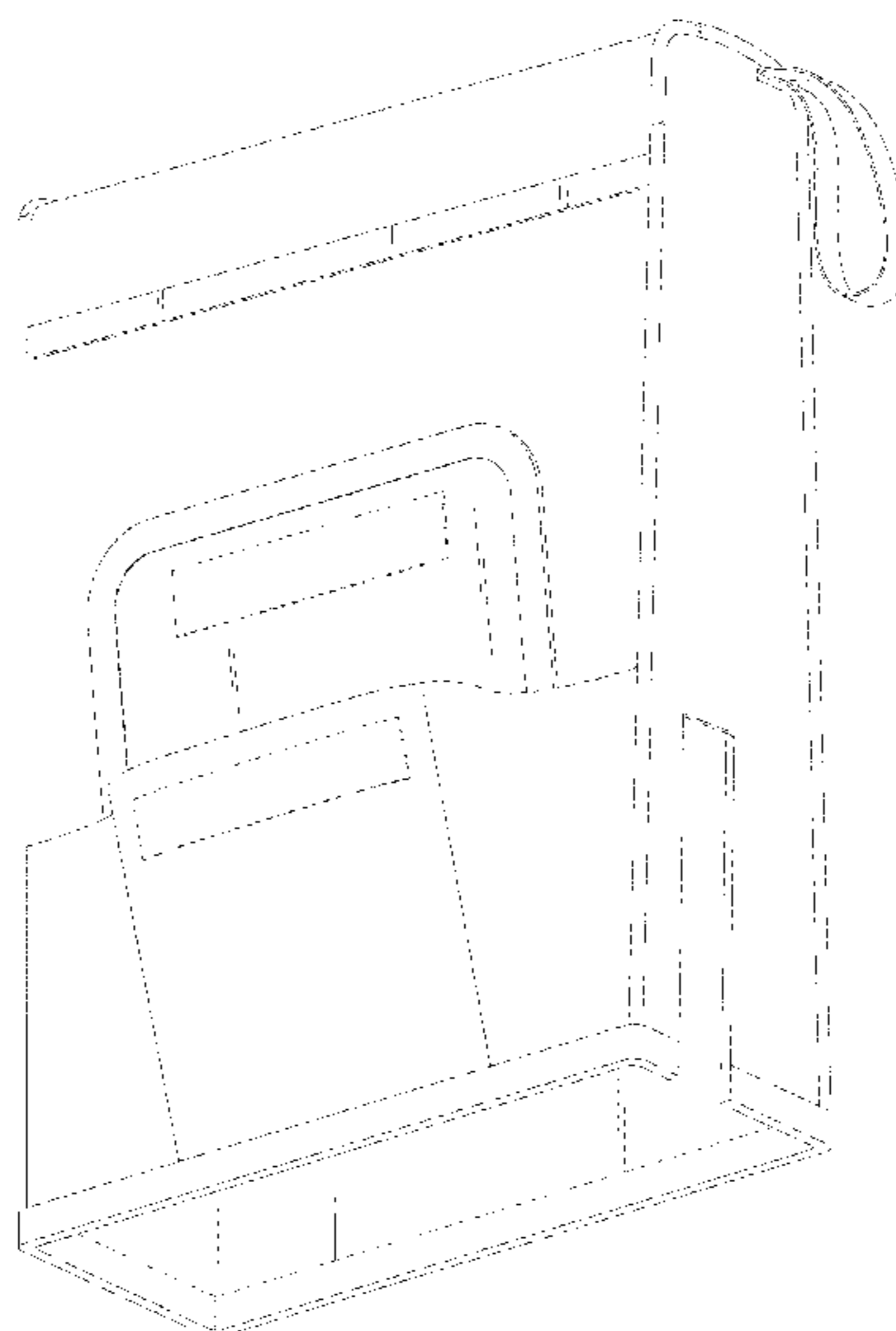
(57) **CLAIM**

The ornamental design for a dust cover for video game system, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of a dust cover for video game system showing the claimed design; FIG. 2 is a top plan view thereof; FIG. 3 is a side view thereof; FIG. 4 is a back plan view thereof; FIG. 5 is a right-side view thereof; FIG. 6 is a front elevational view thereof; and, FIG. 7 is a bottom view thereof. The broken lines and areas surrounded by broken lines depict portions of the dust cover for video game system that form no part of the claimed design.

1 Claim, 7 Drawing Sheets



(56)

References Cited

U.S. PATENT DOCUMENTS

D923,365 S * 6/2021 Wang A45F 4/02
D6/610
2001/0038023 A1* 11/2001 Trevino A45C 13/002
224/153
2005/0092504 A1* 5/2005 Walthall H05K 9/0088
174/394
2015/0028070 A1* 1/2015 Lambert A45C 11/00
224/191
2017/0258189 A1* 9/2017 Goldfinger B62B 3/1464

* cited by examiner

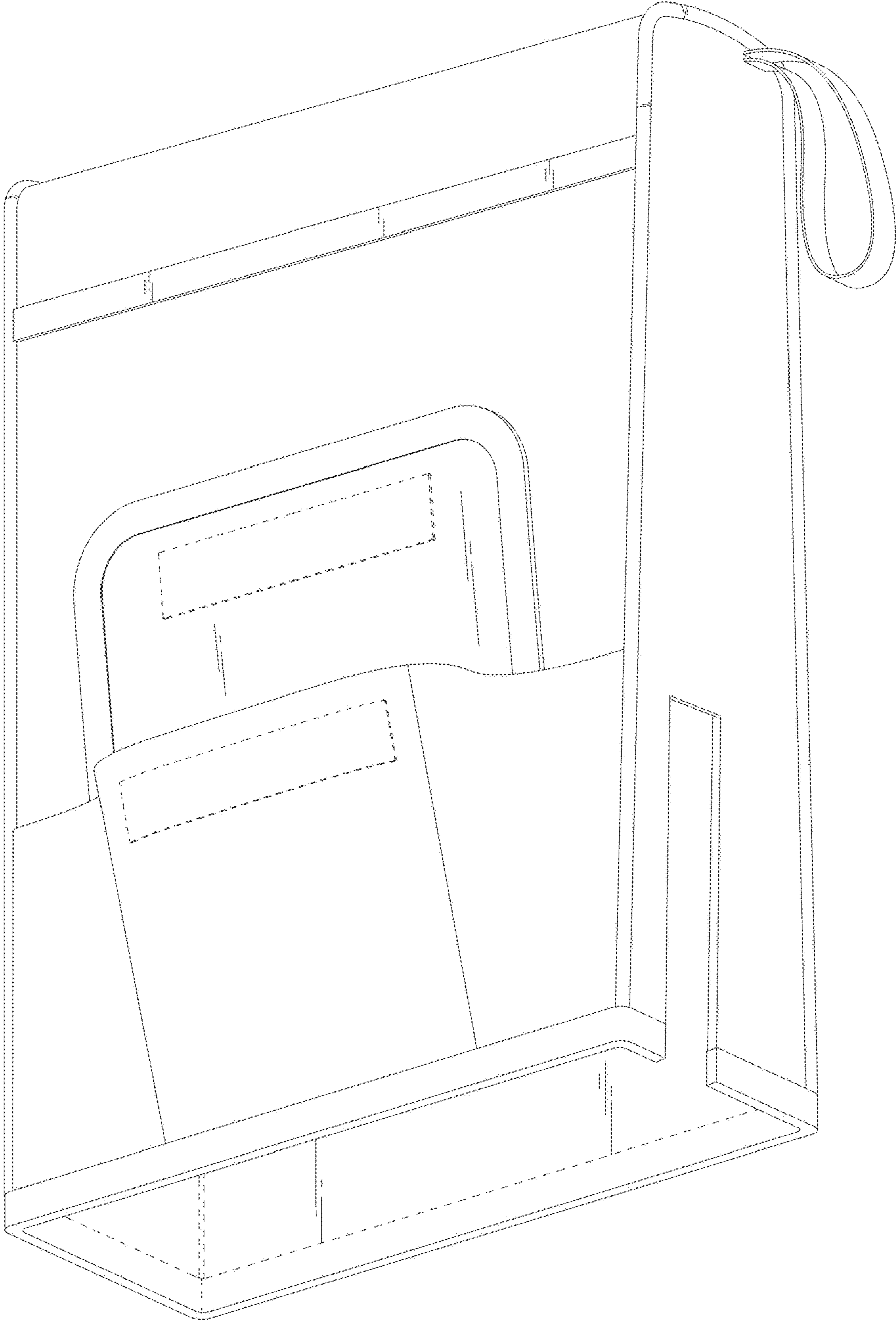


FIG.1

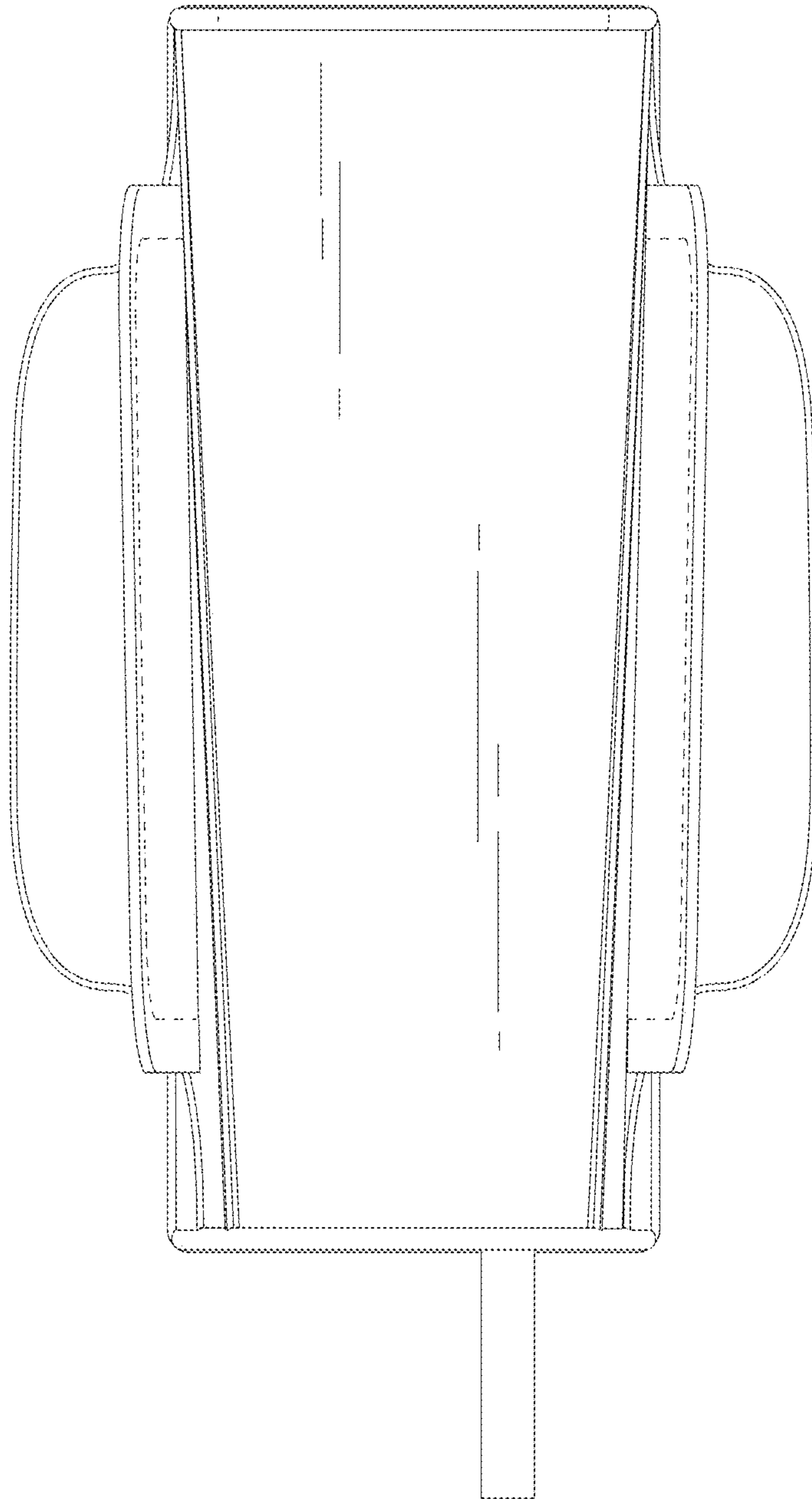


FIG.2

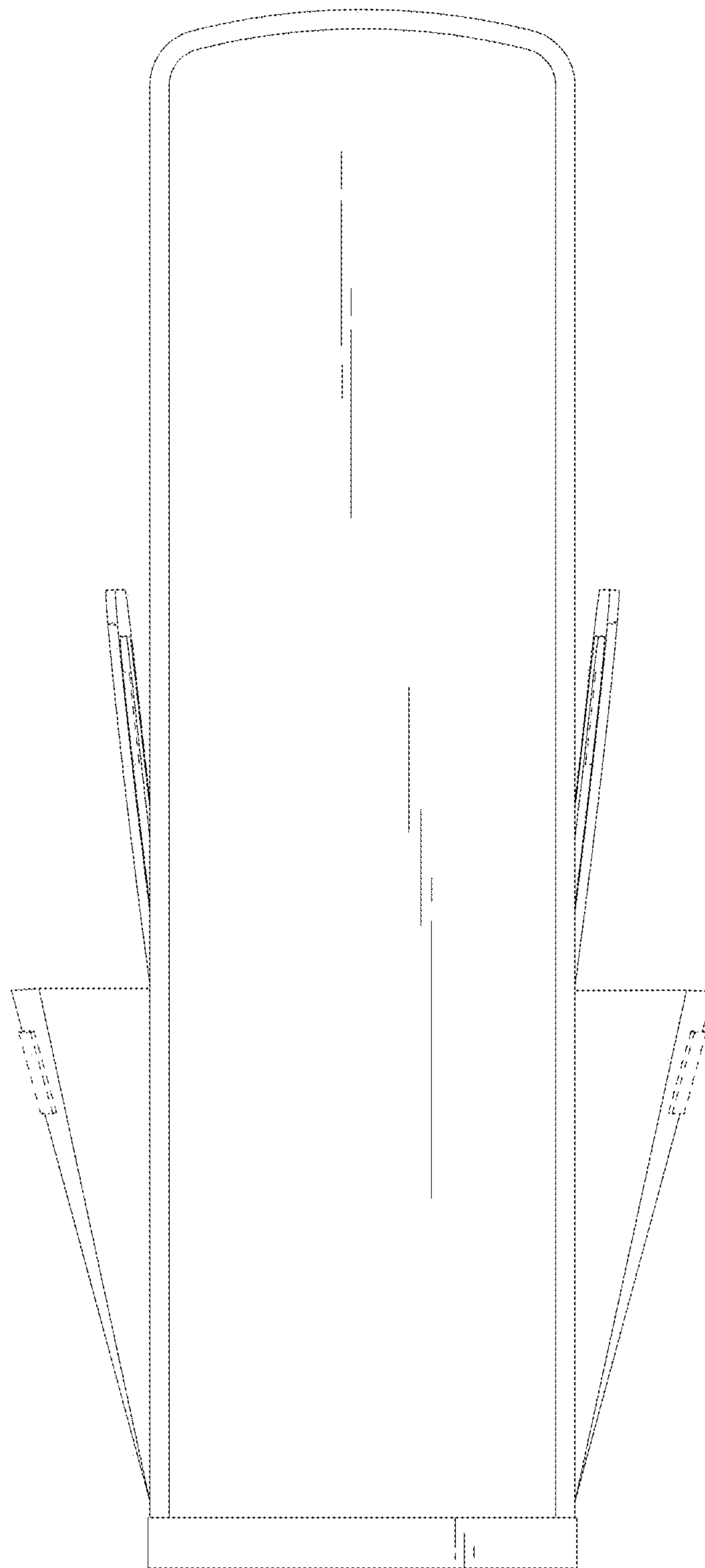


FIG. 3

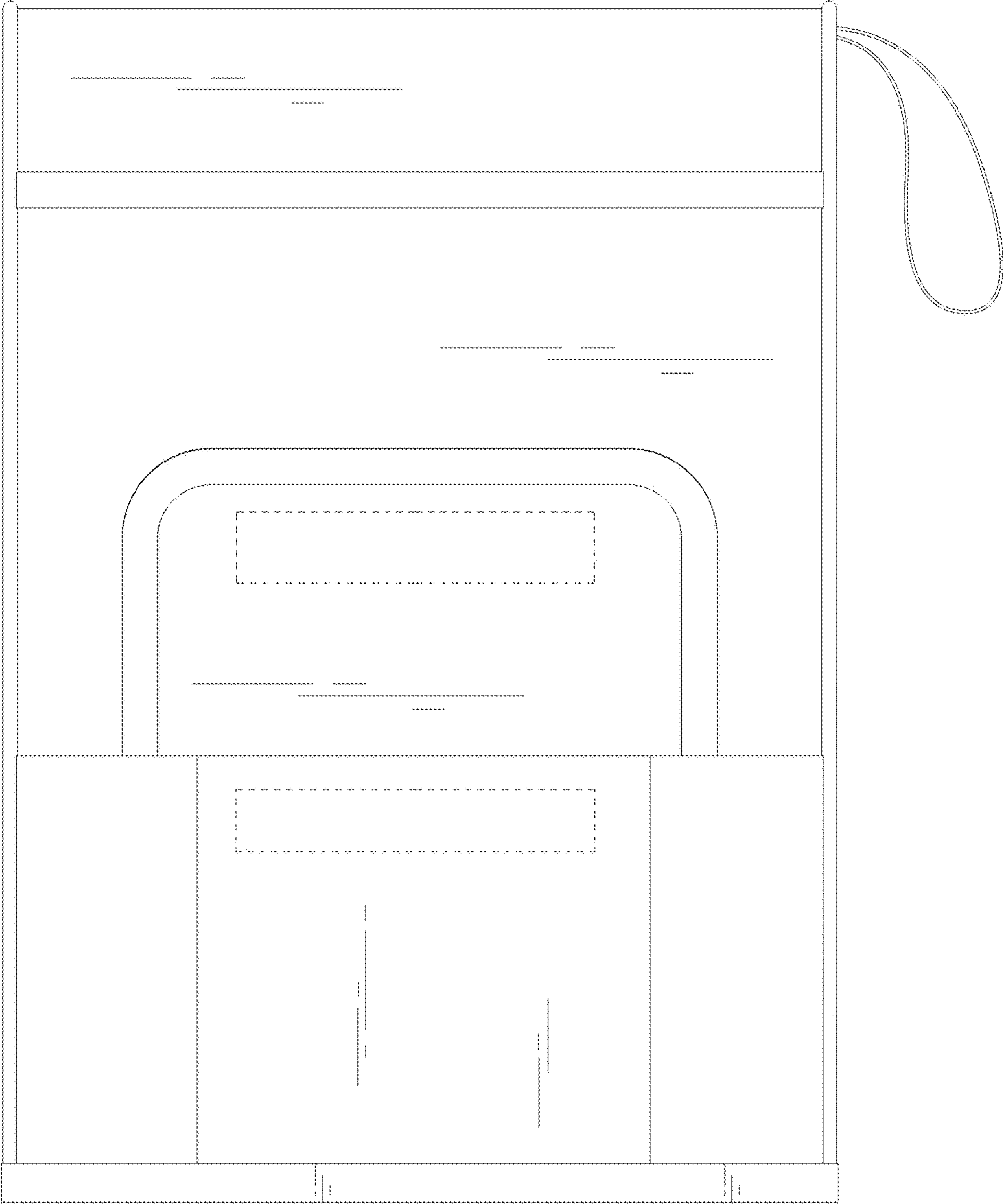


FIG. 4

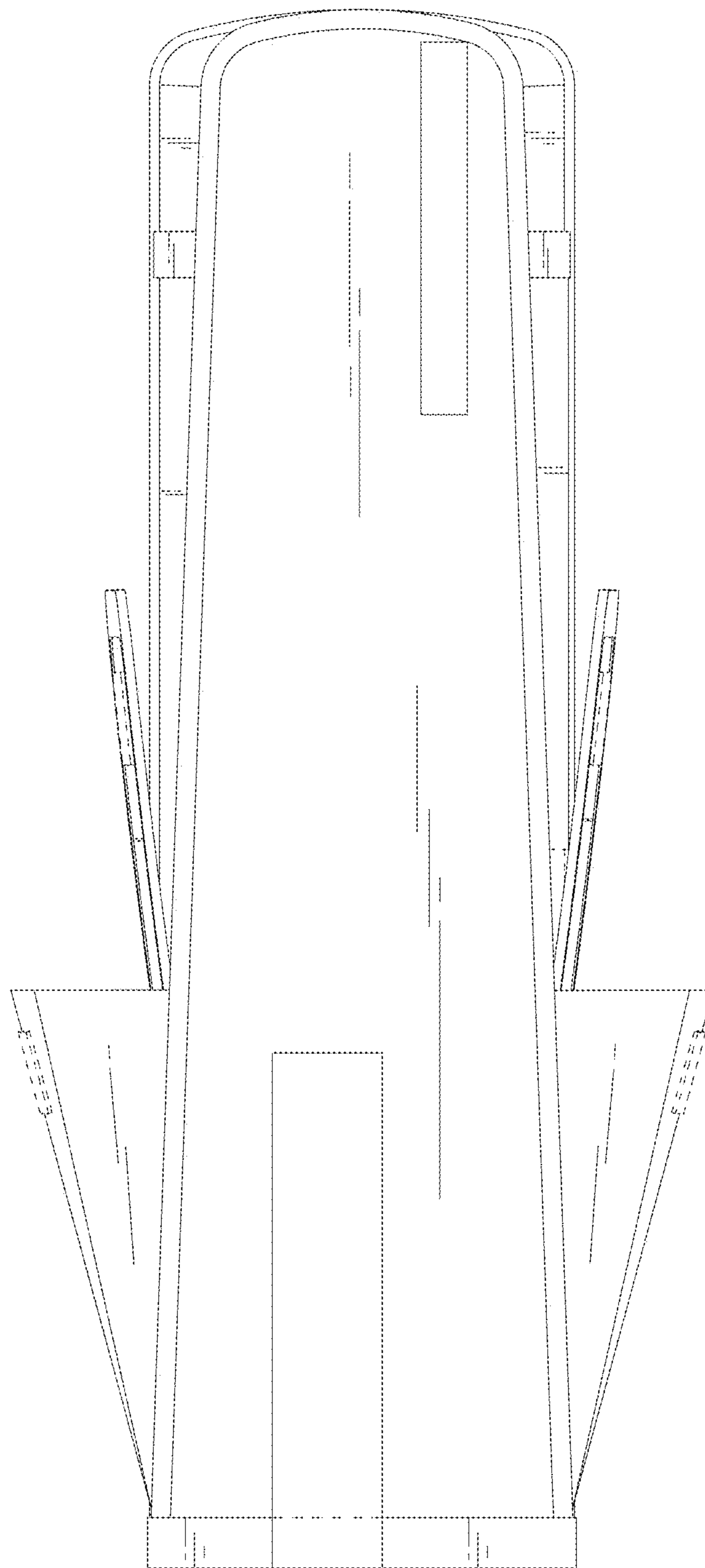


FIG.5

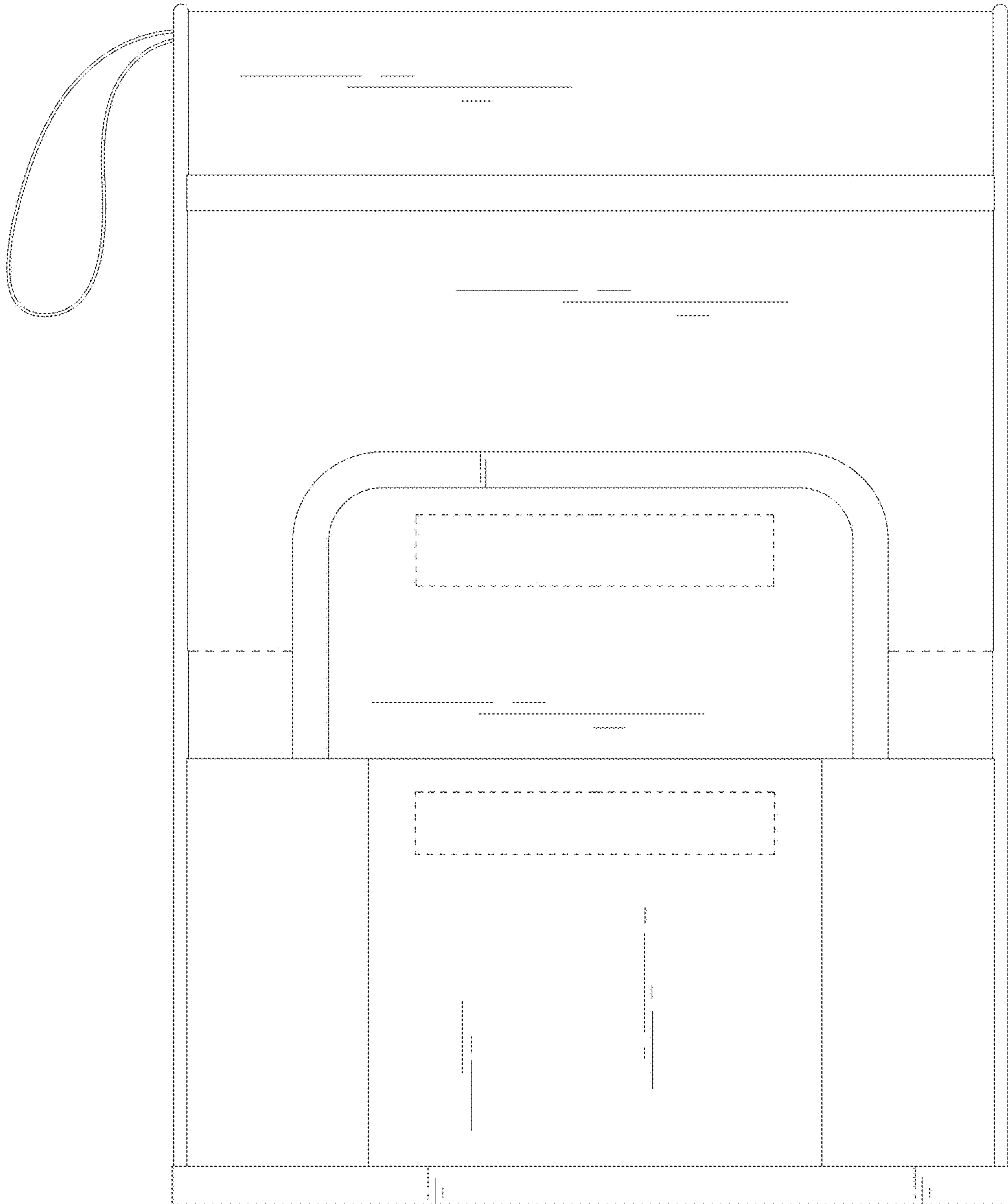


FIG. 6

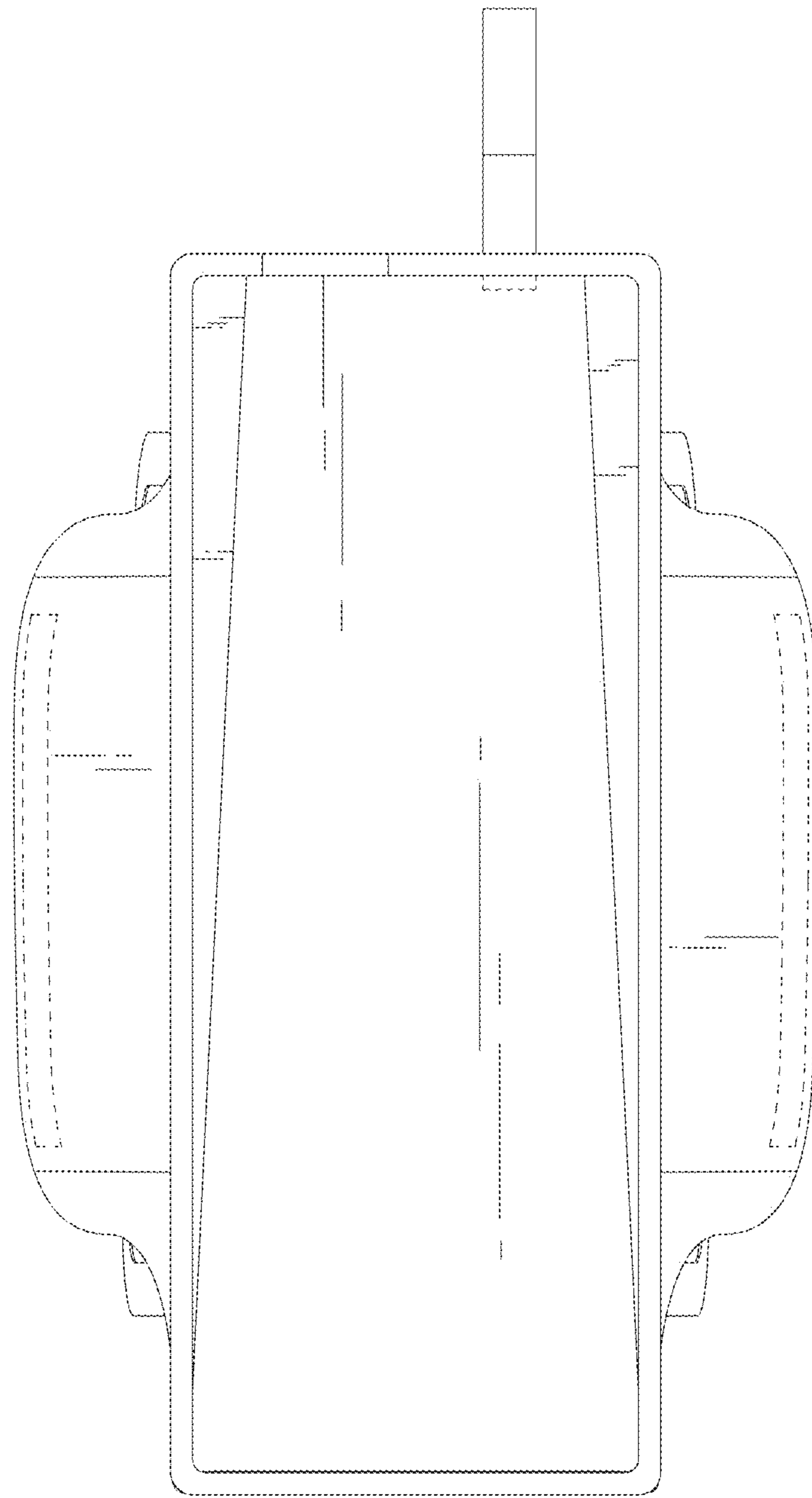


FIG. 7