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(12) **United States Design Patent**
Zhang

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(54) **VIDEO GAME JOYSTICK**

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(**) Term: **15 Years**

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(51) **LOC (13) Cl.** **21-01**

(52) **U.S. Cl.**
USPC **D21/333**

(58) **Field of Classification Search**
USPC D14/174, 218, 387-389, 400-418,
D14/426-431, 443, 449-450, 454, 471,
D14/511; D21/333, 363, 368
CPC A63F 13/42; A63F 13/98
See application file for complete search history.

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Primary Examiner — Michael C Stout

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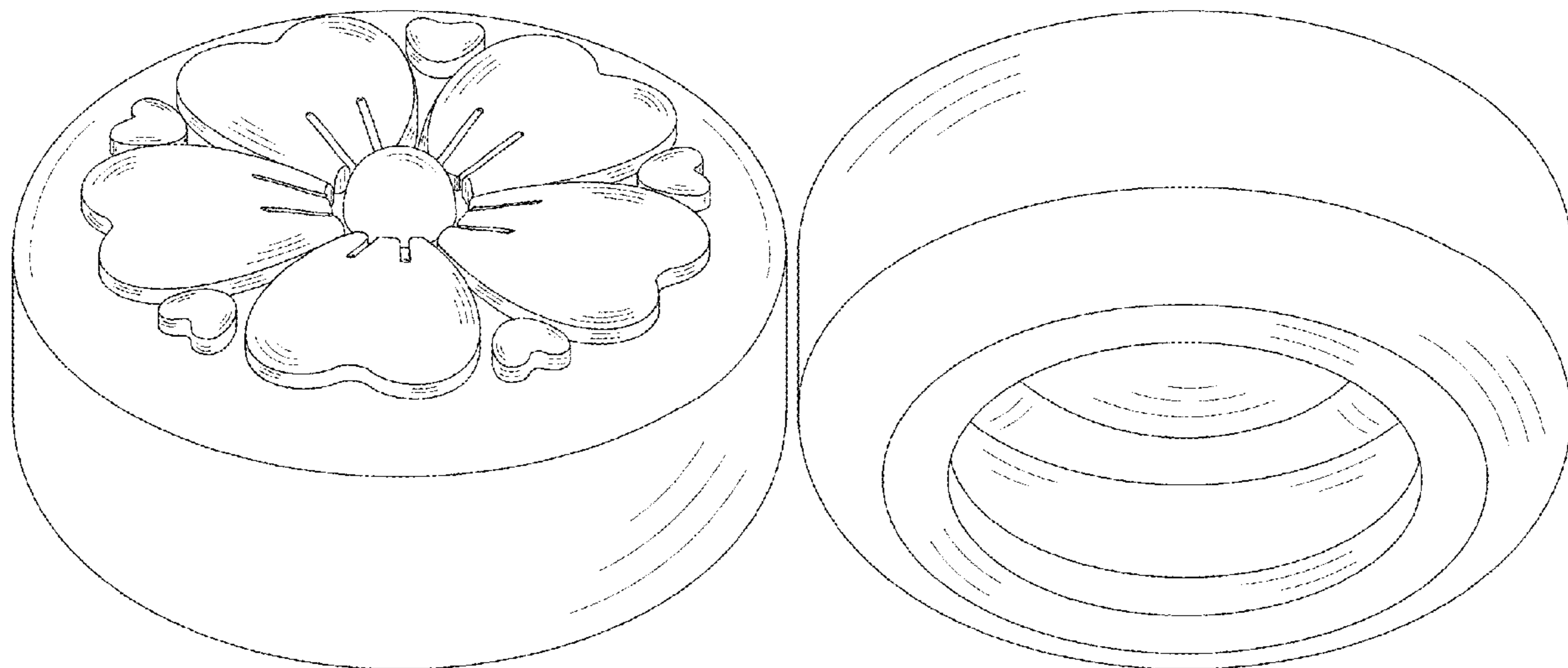
(57) **CLAIM**

The ornamental design for a video game joystick, as shown and described.

DESCRIPTION

FIG. 1 is a front view of the video game joystick showing my new design;
FIG. 2 is a back view thereof;
FIG. 3 is a left side view thereof;
FIG. 4 is a right side view thereof;
FIG. 5 is a top view thereof;
FIG. 6 is a bottom view thereof;
FIG. 7 is a perspective view thereof; and,
FIG. 8 is another perspective view thereof.

1 Claim, 8 Drawing Sheets



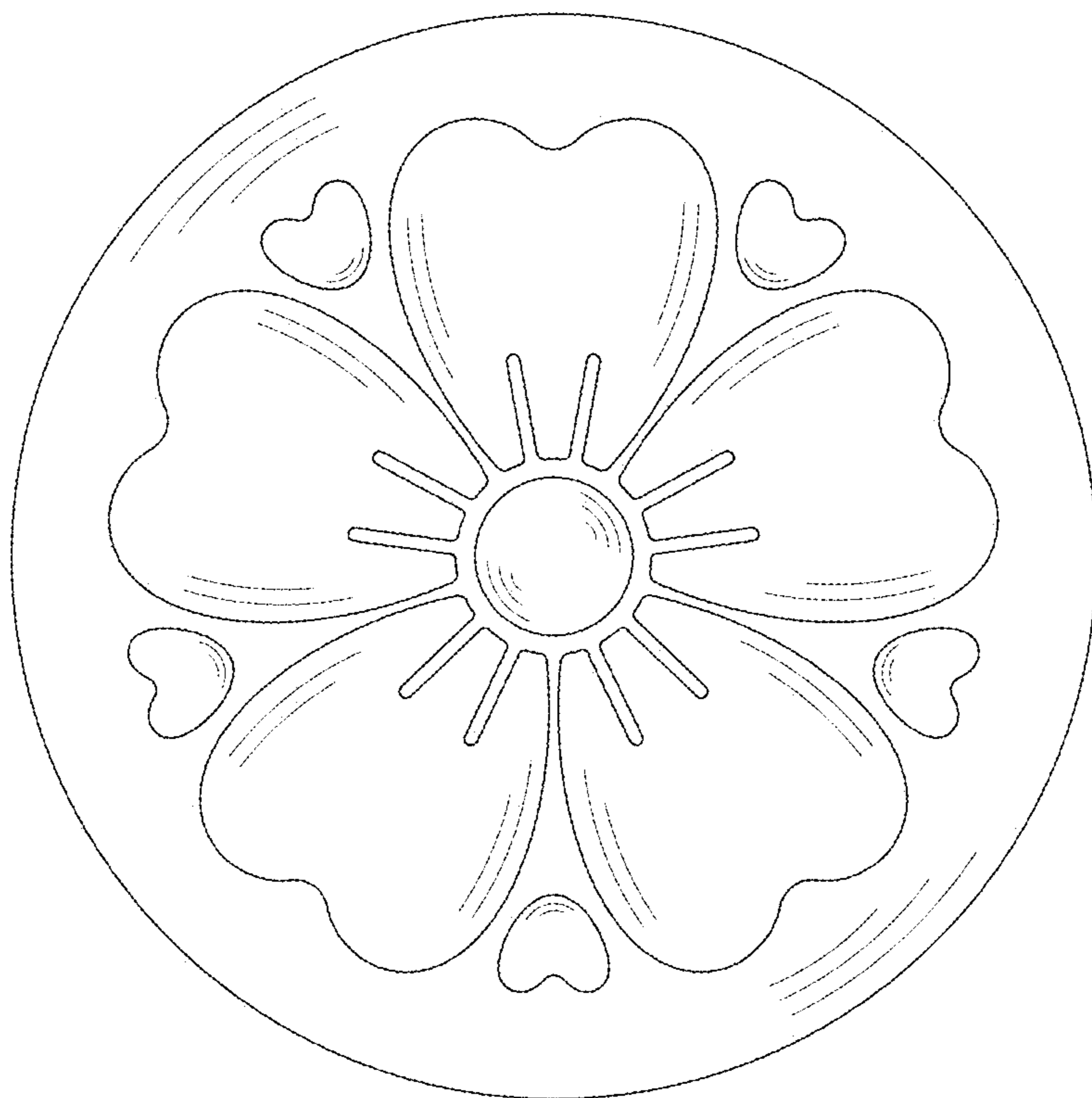


FIG. 1

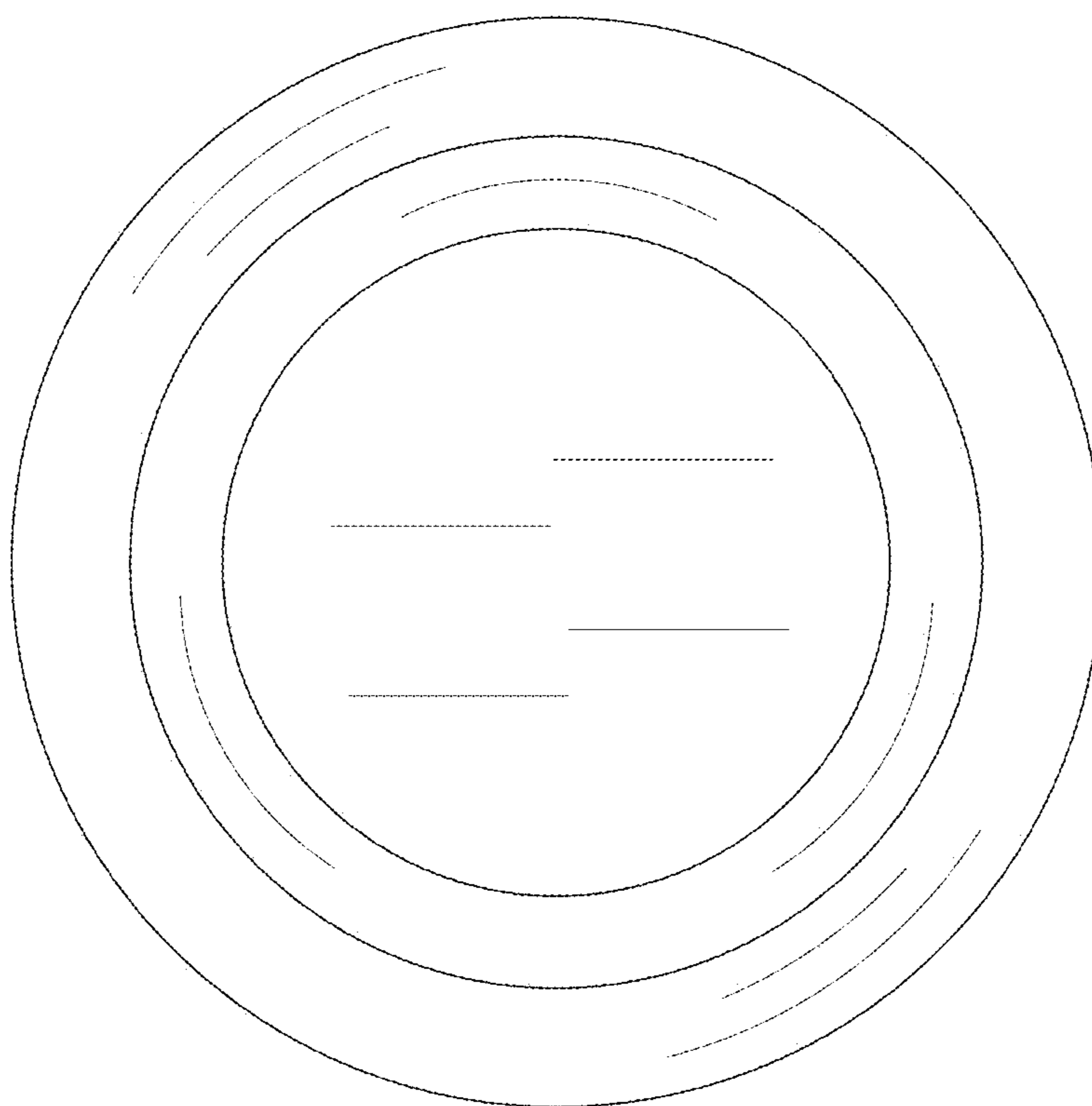


FIG. 2

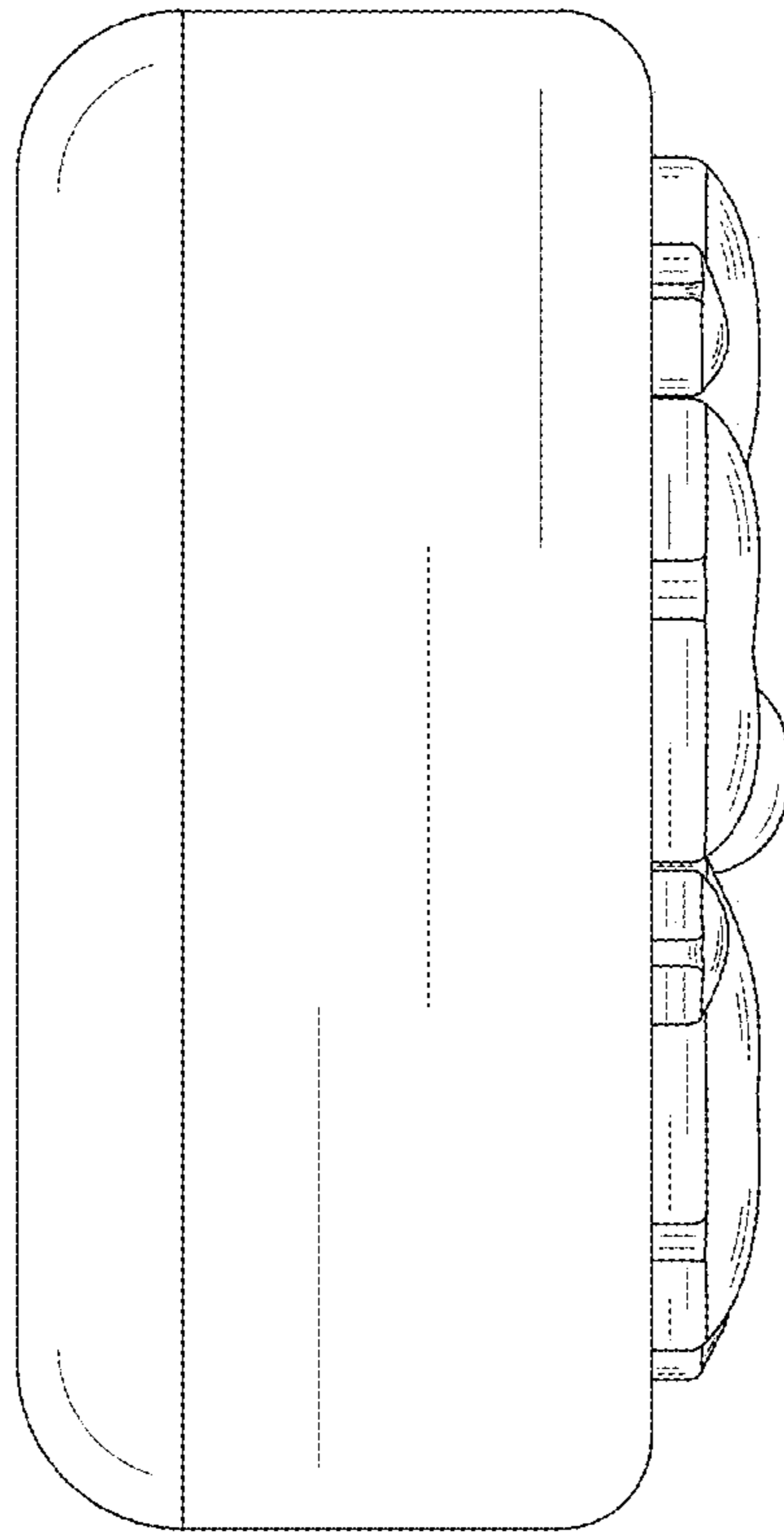


FIG. 3

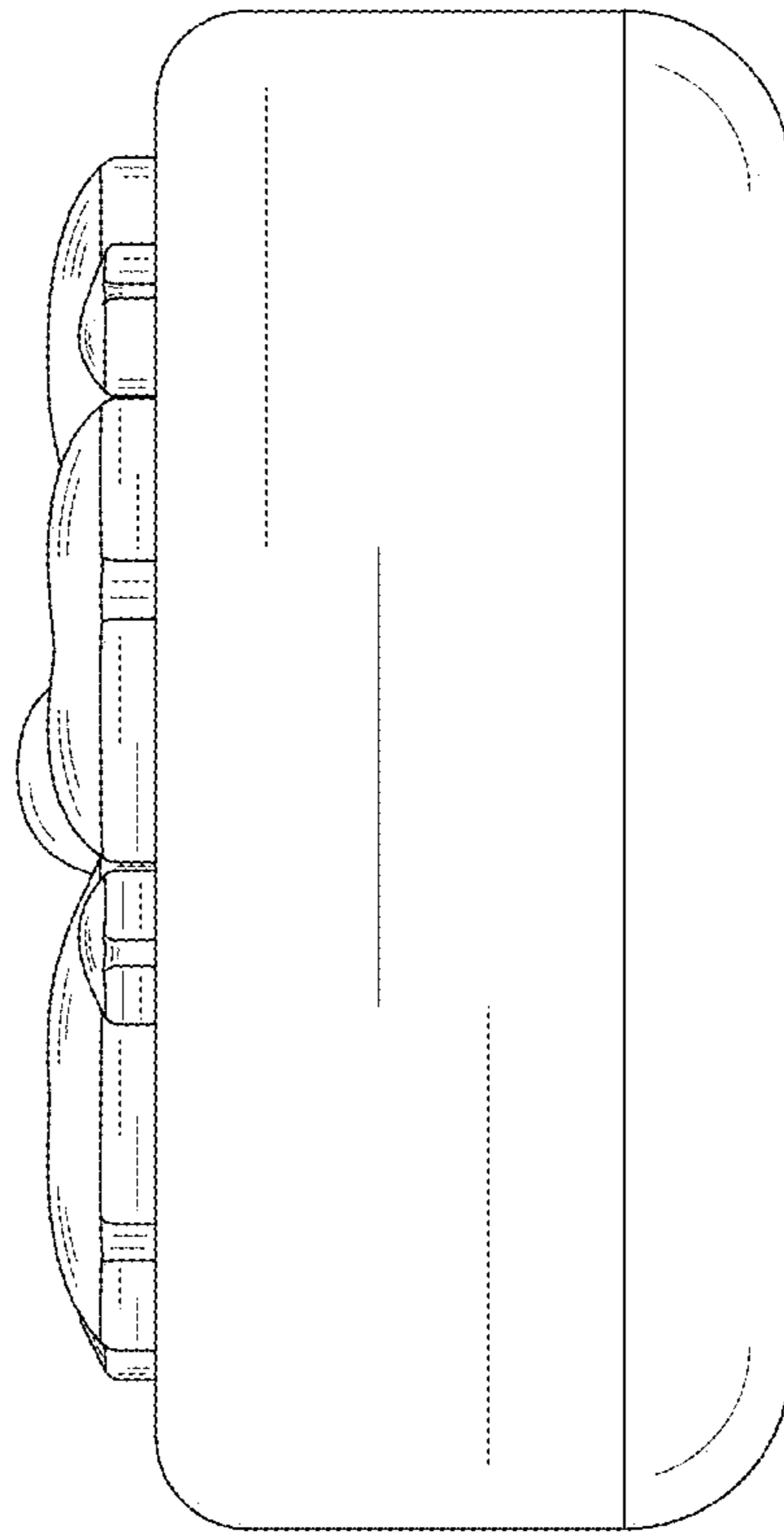


FIG. 4

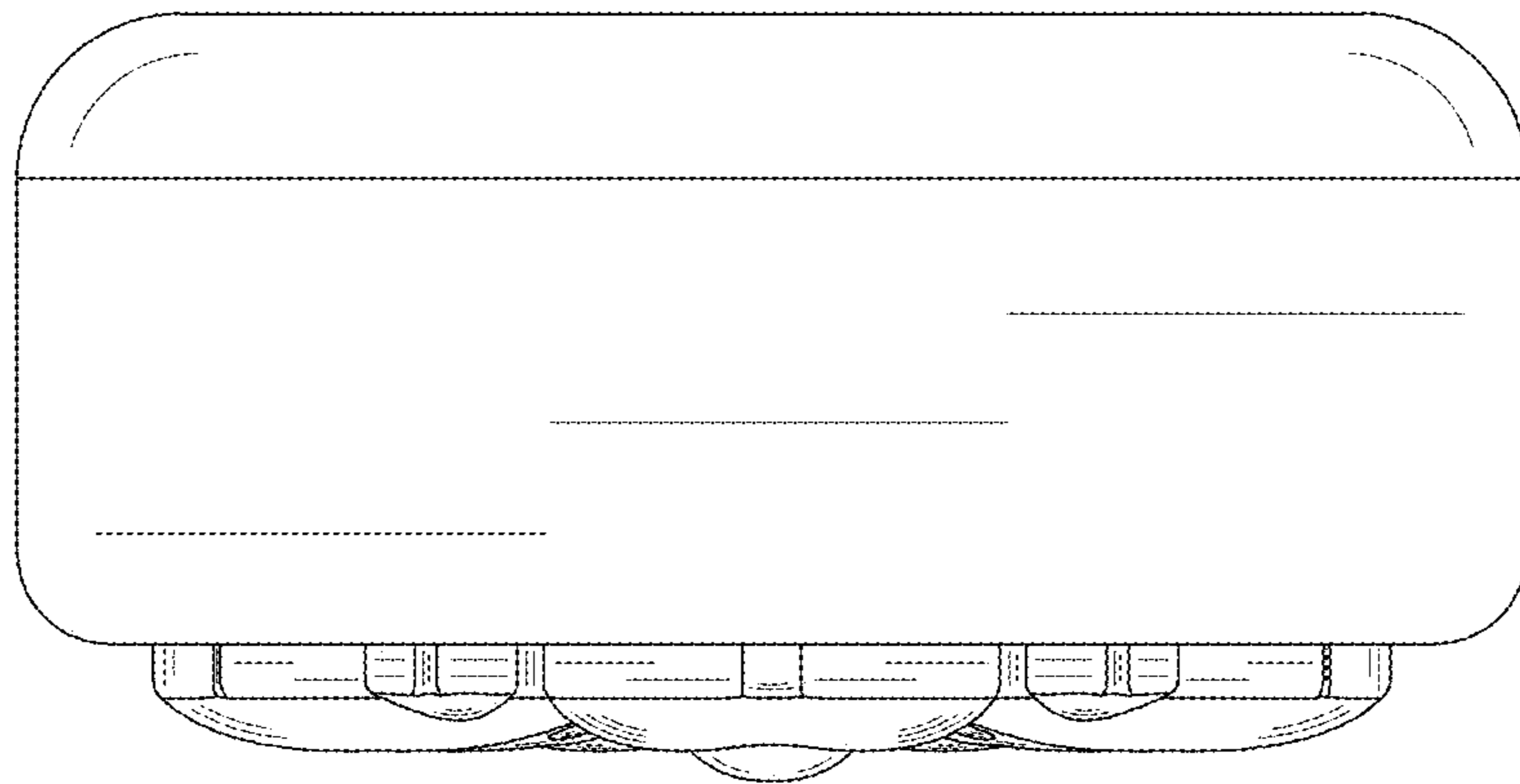


FIG. 5

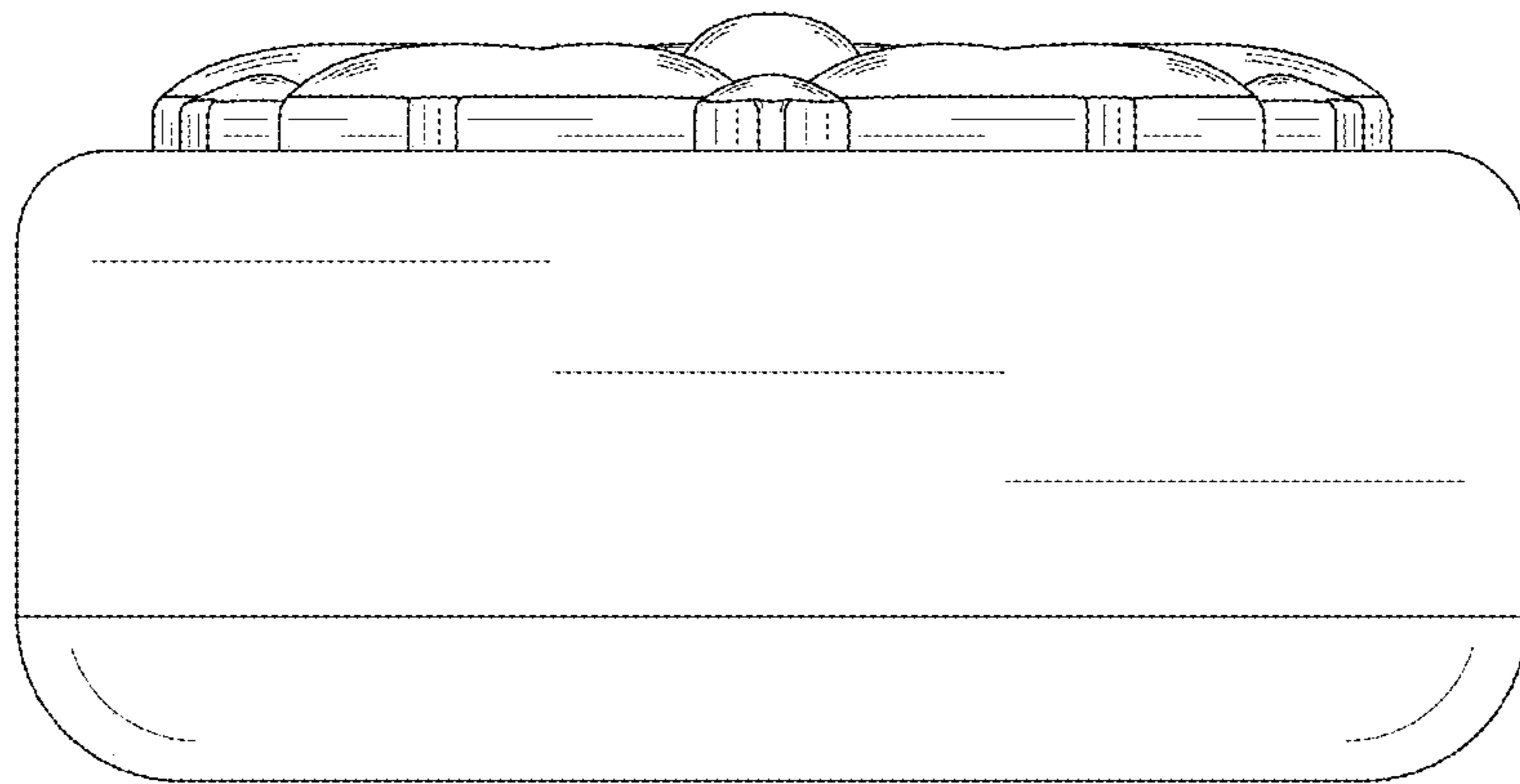


FIG. 6

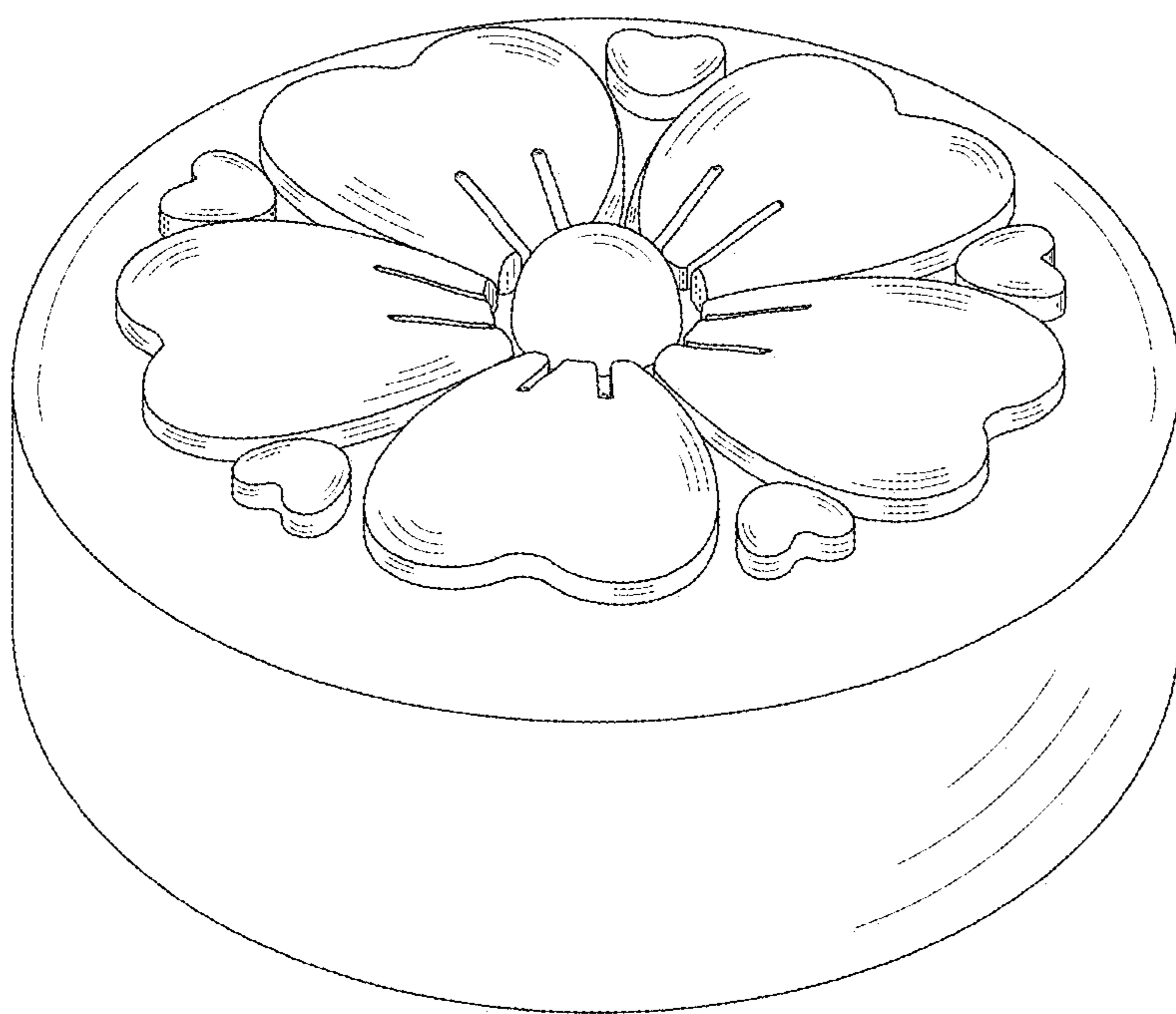


FIG. 7

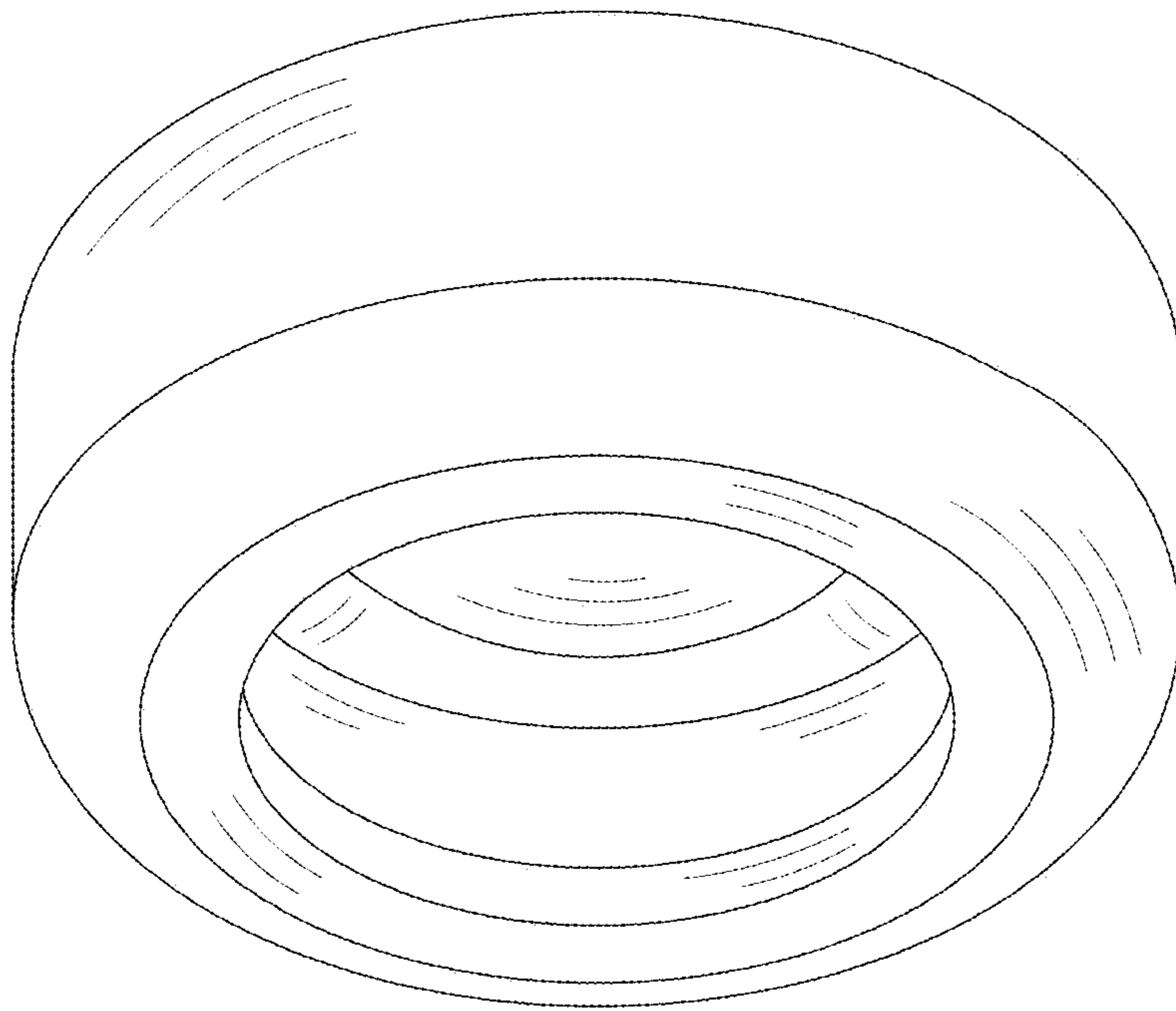


FIG. 8