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(12) **United States Design Patent**  
**Bryant et al.**

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(54) **ELECTRONIC GAMING MACHINE DISPLAY SCREEN OR PORTION THEREOF WITH A GRAPHICAL USER INTERFACE**

A63F 2300/308; A63F 13/53; H04M 1/72547; G01C 21/36; G06K 9/00671  
See application file for complete search history.

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(73) Assignee: **Aristocrat Technologies Australia Pty Limited**, North Ryde (AU)

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(\*\*) Term: **15 Years**

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(21) Appl. No.: **29/701,686**

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(22) Filed: **Aug. 13, 2019**

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**Related U.S. Application Data**

(63) Continuation of application No. 16/521,370, filed on Jul. 24, 2019.

(57) **CLAIM**

The ornamental design for an electronic gaming machine display screen or portion thereof with a graphical user interface, as shown and described.

(30) **Foreign Application Priority Data**

Aug. 13, 2018 (AU) ..... 2018902950  
May 8, 2019 (AU) ..... 2019203233

**DESCRIPTION**

(51) **LOC (13) Cl.** ..... **14-04**

FIG. 1 is a front view of an electronic gaming machine display screen or portion thereof with a graphical user interface (GUI) showing the first image in a sequence; and, FIG. 2 is a front view thereof showing the second image in the sequence.

(52) **U.S. Cl.**

USPC ..... **D14/485**

The appearance of the GUI sequentially transitions between the images shown in FIGS. 1-2, with the left edge of the screen portions remaining stationary and providing a common point of reference between FIGS. 1-2. The process or period in which one image transitions to another image forms no part of the claimed design.

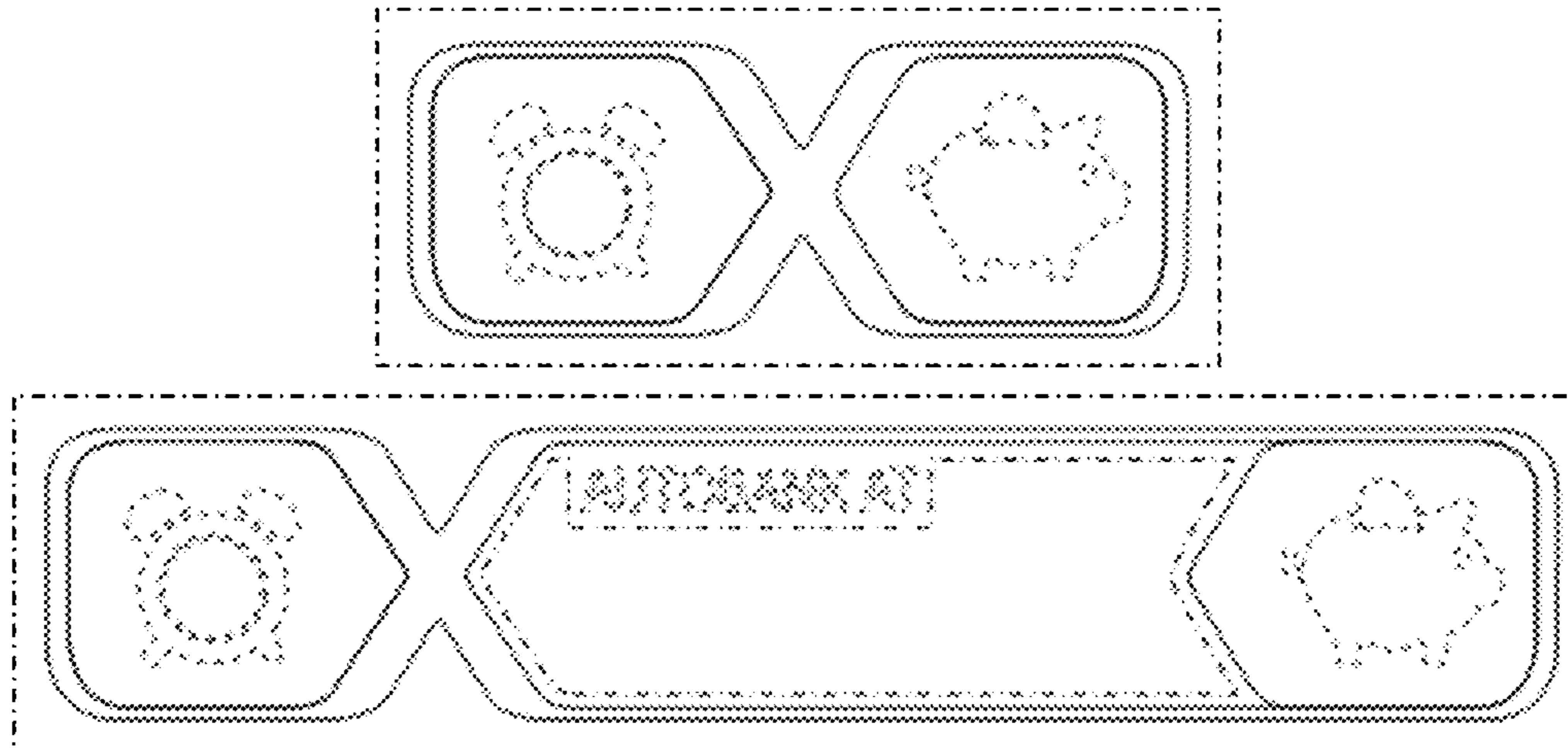
(58) **Field of Classification Search**

USPC ..... D14/485-495; D20/10, 11, 22-33, 39, D20/40; D5/20, 26, 30, 40, 63-65; D21/329, 331, 334, 335, 338, 347, 354, D21/376, 397

The outer dot-dash lines shown in FIGS. 1-2 illustrate the perimeters of screen portions and form no part of the

CPC ..... G06F 3/048-04897; G06F 2203/04802;

(Continued)



claimed design. The remaining broken lines illustrate portions of the graphical user interface and form no part of the claimed design.

**1 Claim, 1 Drawing Sheet**

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FIG. 1

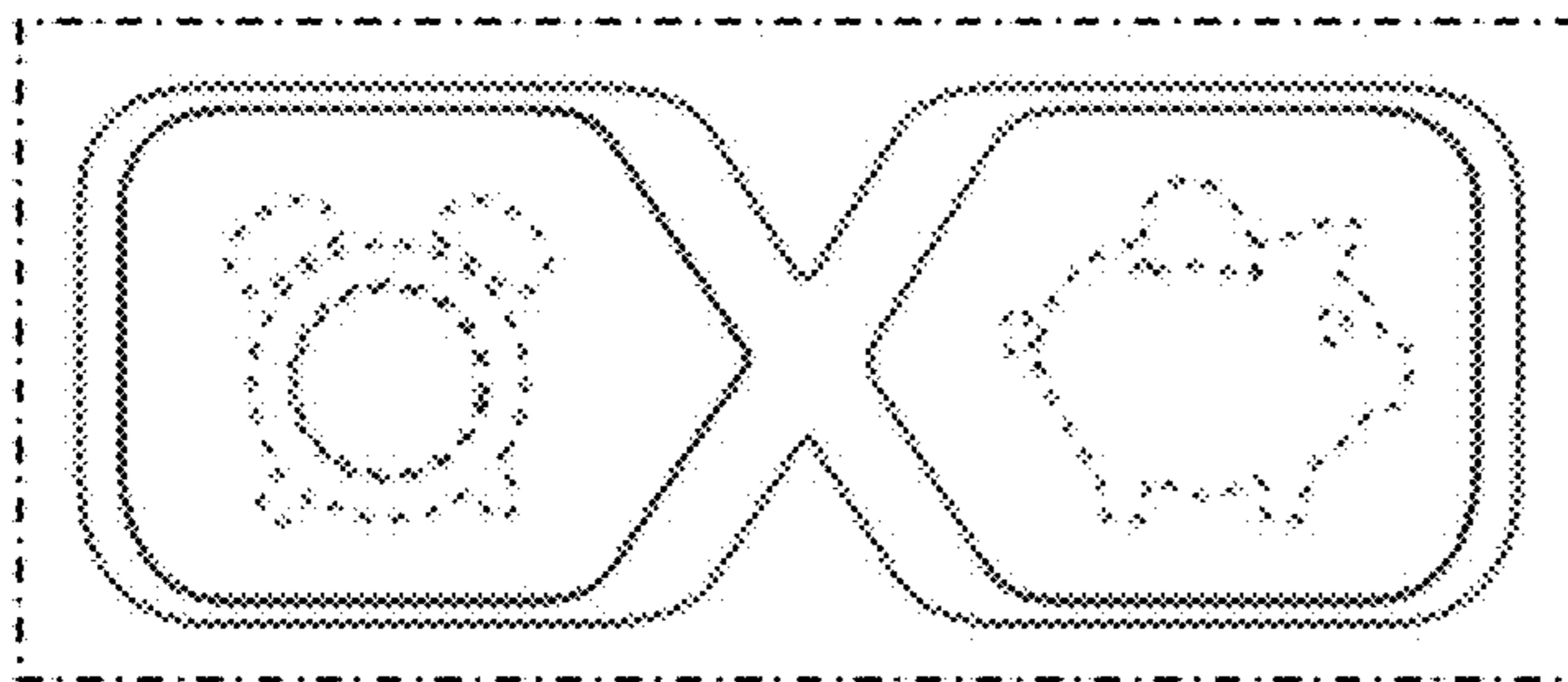


FIG. 2

