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(12) **United States Design Patent**
Li

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(54) **GAMEPAD**

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(51) **LOC (13) Cl.** **21-01**

(52) **U.S. Cl.**
USPC **D21/333**

(58) **Field of Classification Search**

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D14/217, 218, 356, 387, 388, 389, 400,
D14/401, 415, 418, 426-431, 443, 447,
D14/449, 450, 454, 455, 471, 474, 483,
D14/496, 511; D13/164, 168
CPC A63F 13/00; A63F 13/98; A63F 13/24;
A63F 9/0291; A63F 9/00; A63F 9/02;
A63F 9/24; A63F 2300/00; A63F
2300/1031

See application file for complete search history.

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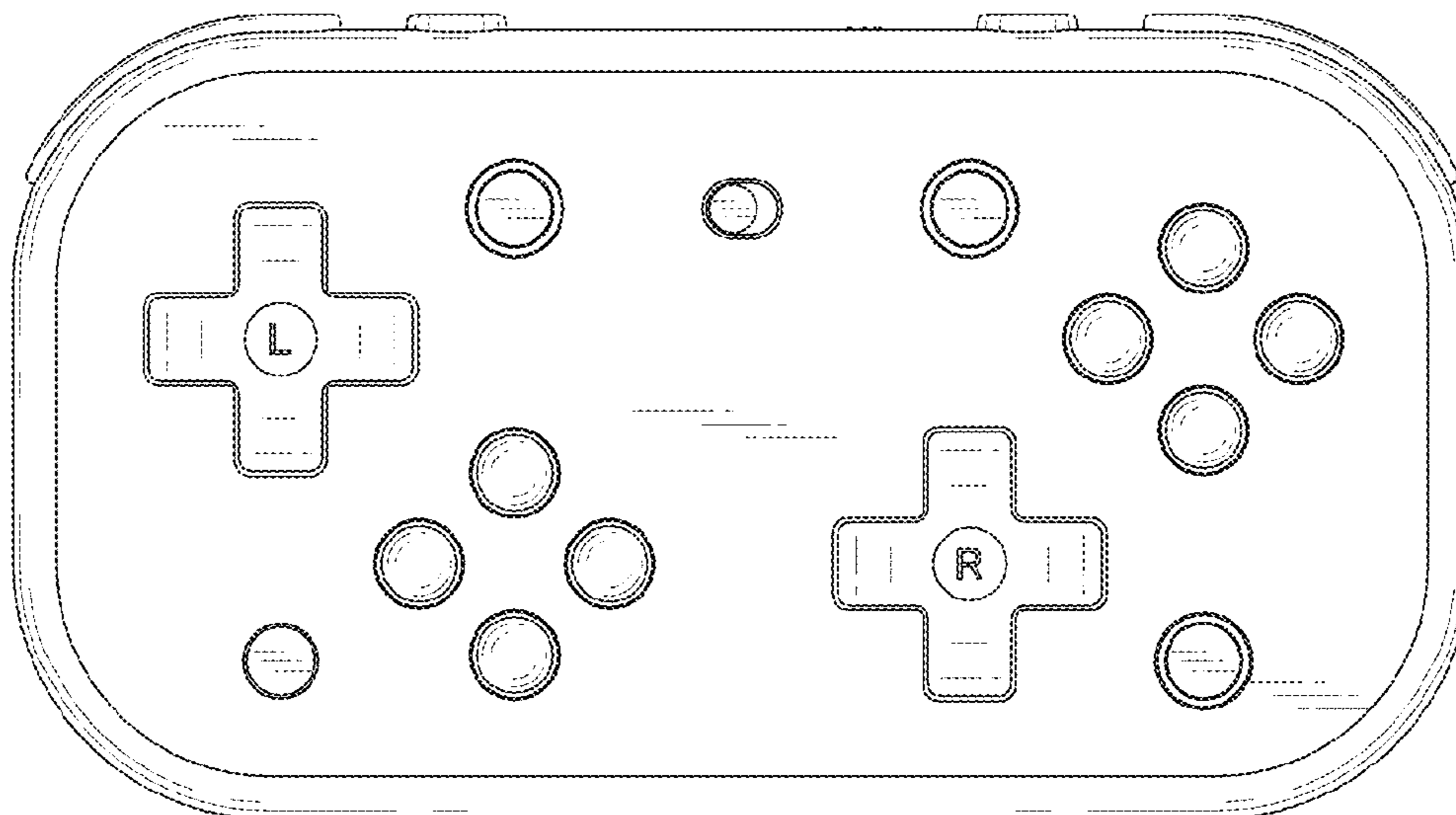
(57) **CLAIM**

The ornamental design for a gamepad, as shown and described.

DESCRIPTION

FIG. 1 is a front elevational view of a gamepad showing my new design;
FIG. 2 is a rear elevational view thereof;
FIG. 3 is a left side view thereof;
FIG. 4 is a right side view thereof;
FIG. 5 is a top plan view thereof;
FIG. 6 is a bottom plan view thereof;
FIG. 7 is a front, top and left side perspective view thereof;
FIG. 8 is a rear, bottom and left side perspective view thereof; and,
FIG. 9 is rear, top and right side perspective view thereof.
The broken lines in the drawings showing of the gamepad illustrate the portions of the gamepad that form no part of the claimed design.

1 Claim, 9 Drawing Sheets



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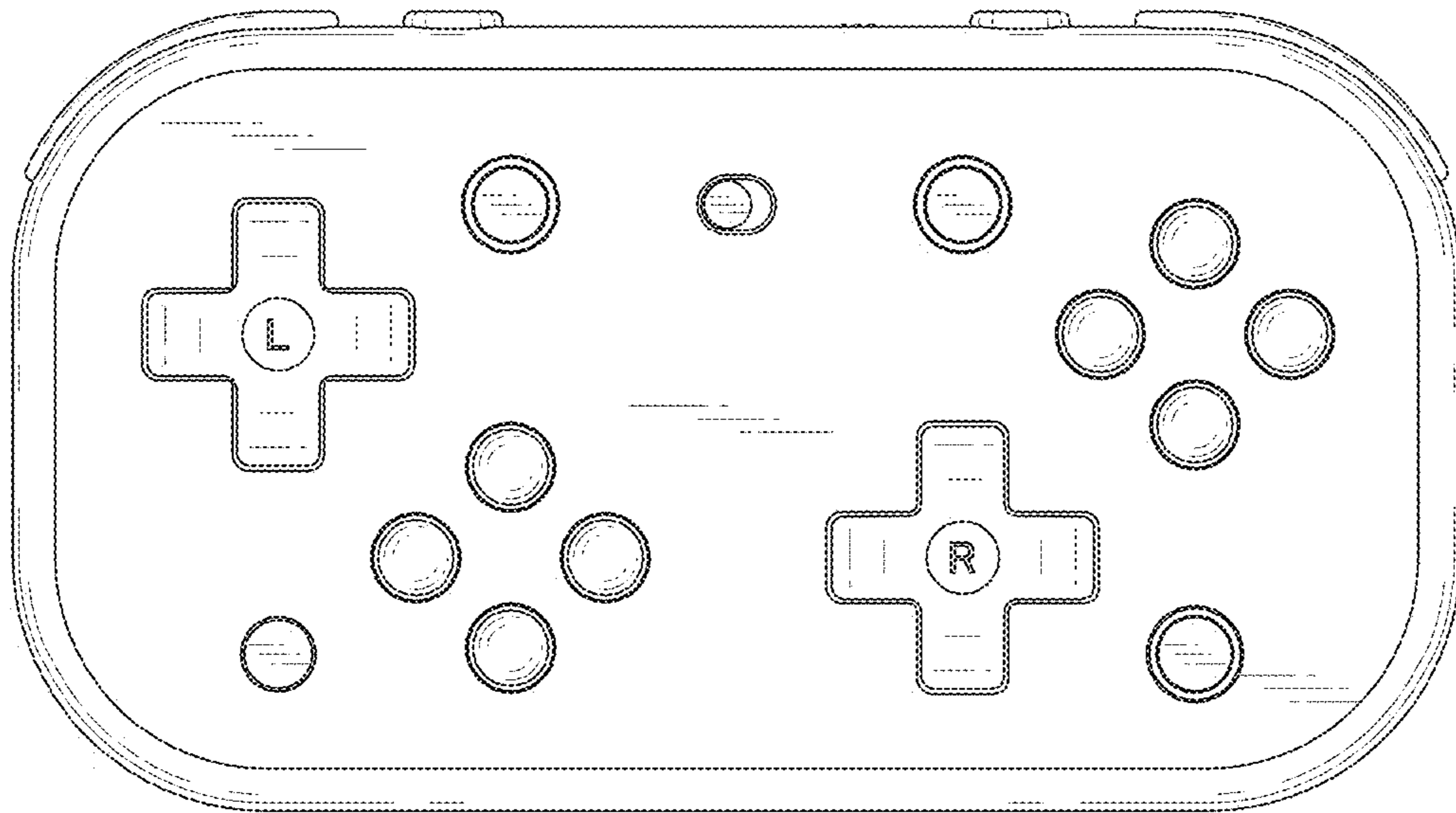


Fig. 1

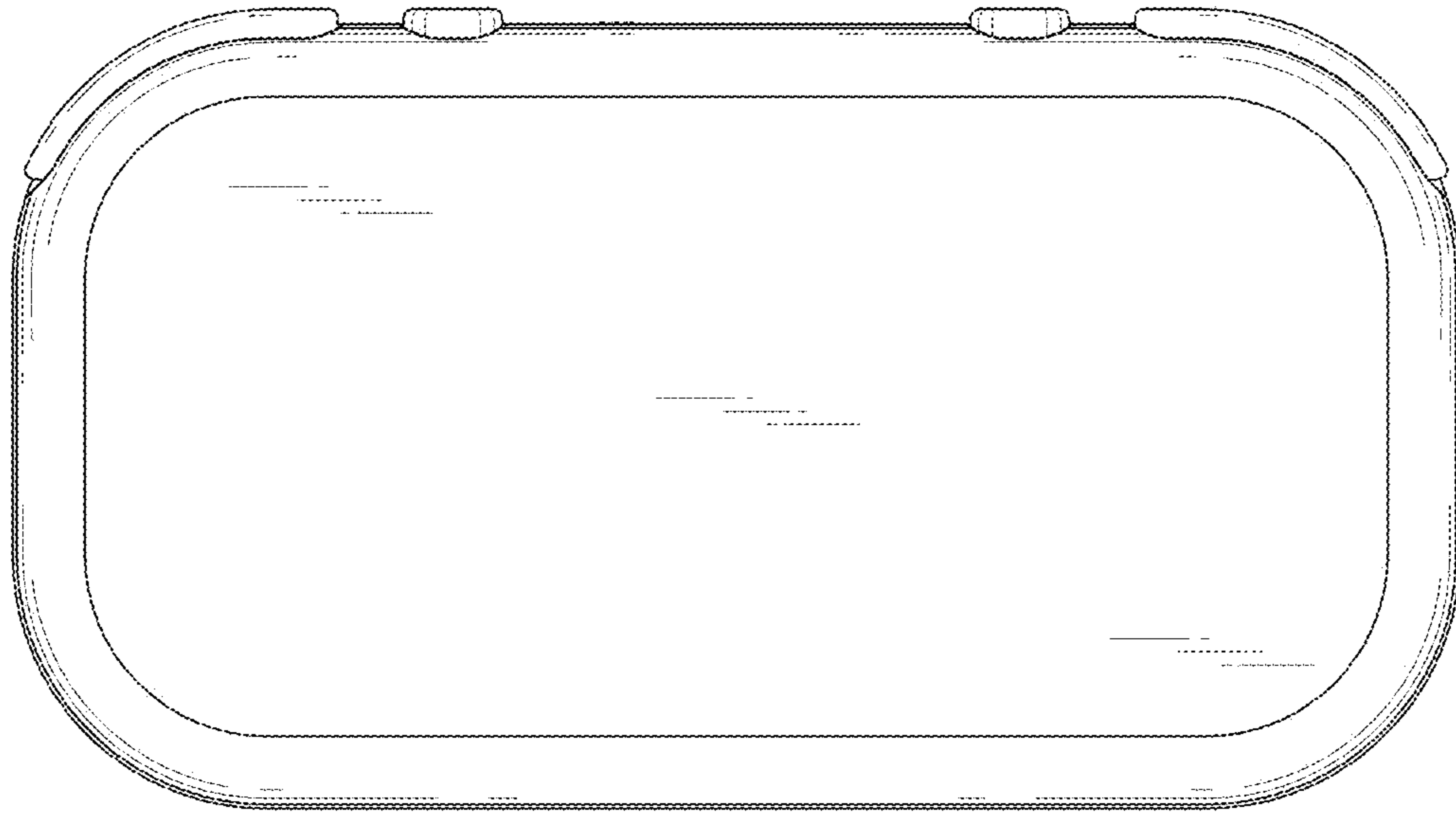


Fig. 2

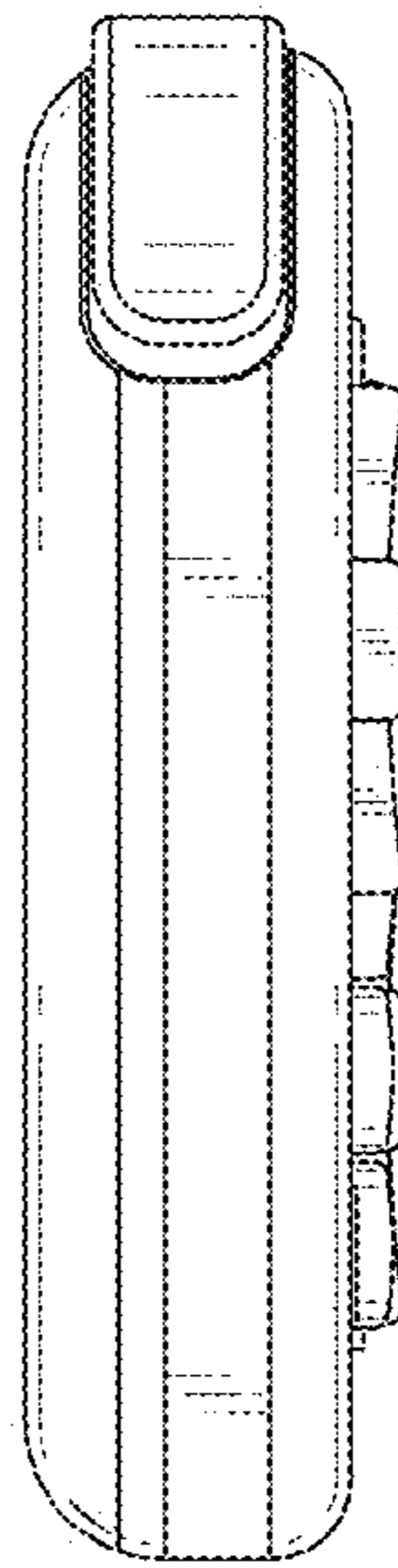


Fig. 3

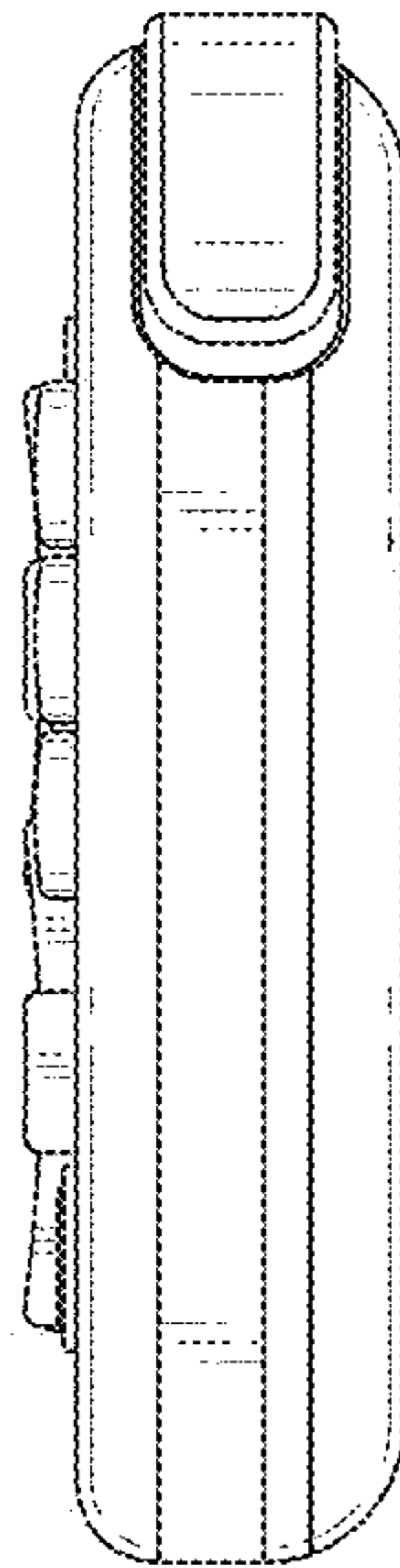


Fig. 4

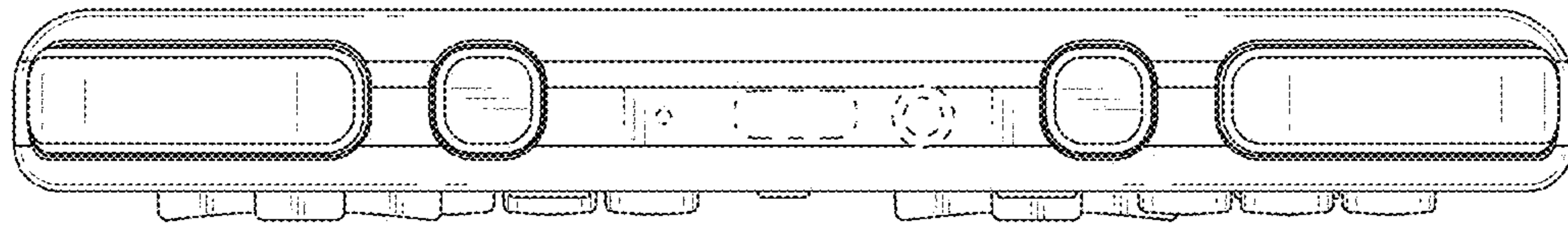


Fig. 5

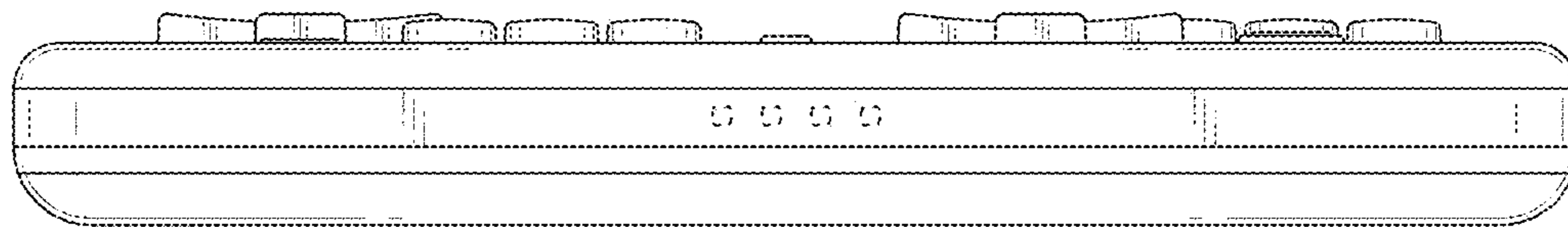


Fig. 6

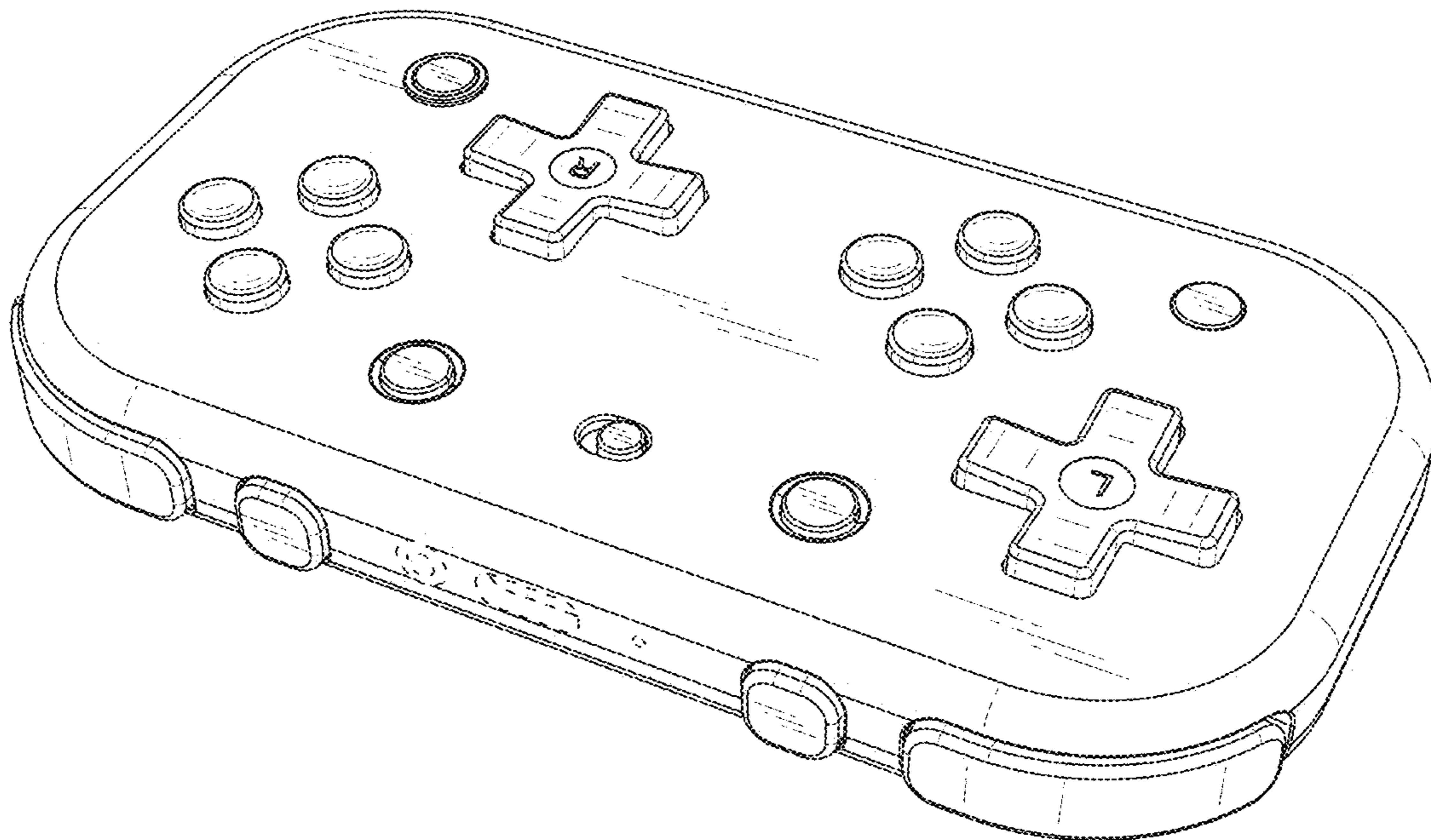


Fig. 7

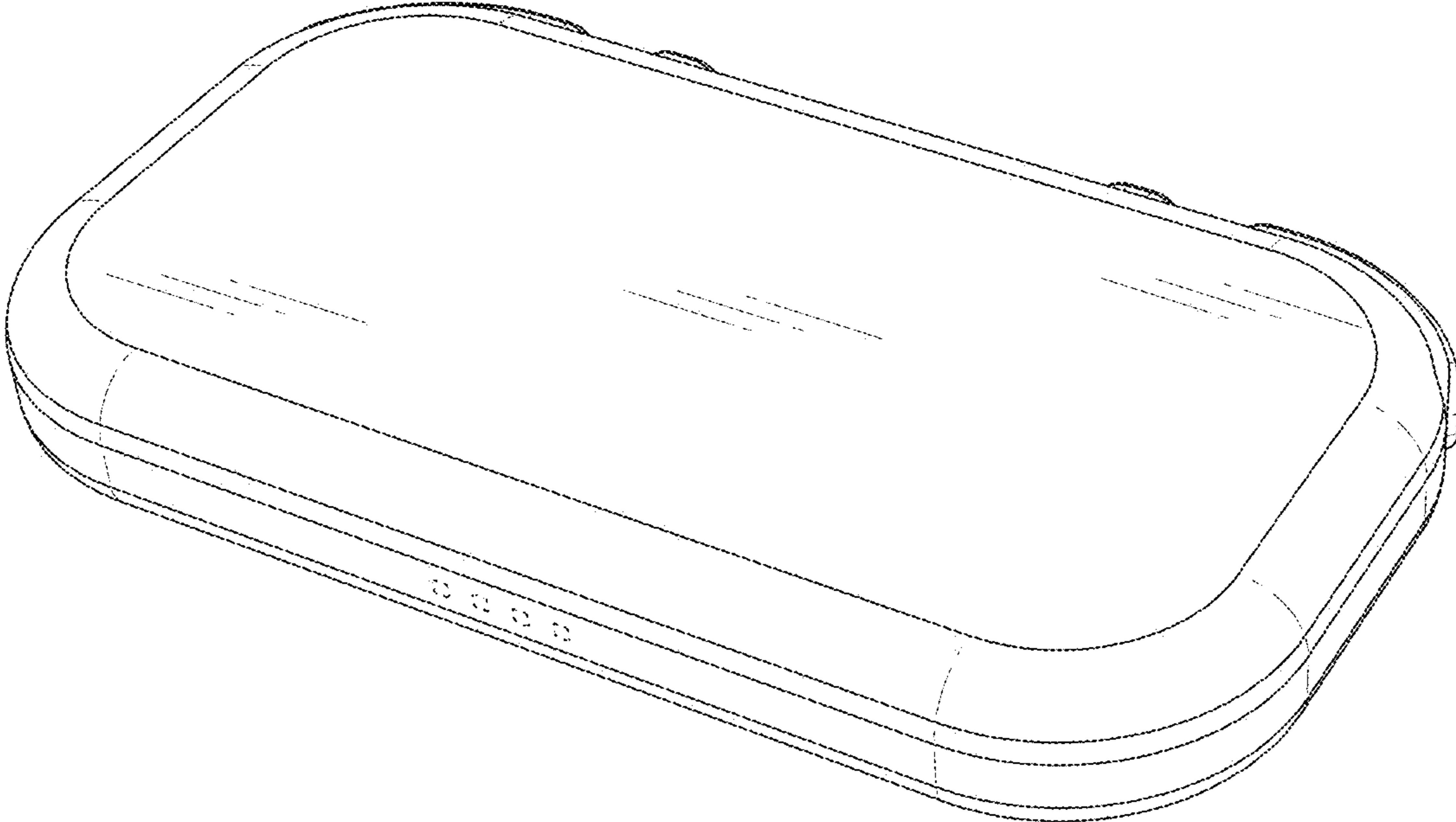


Fig. 8

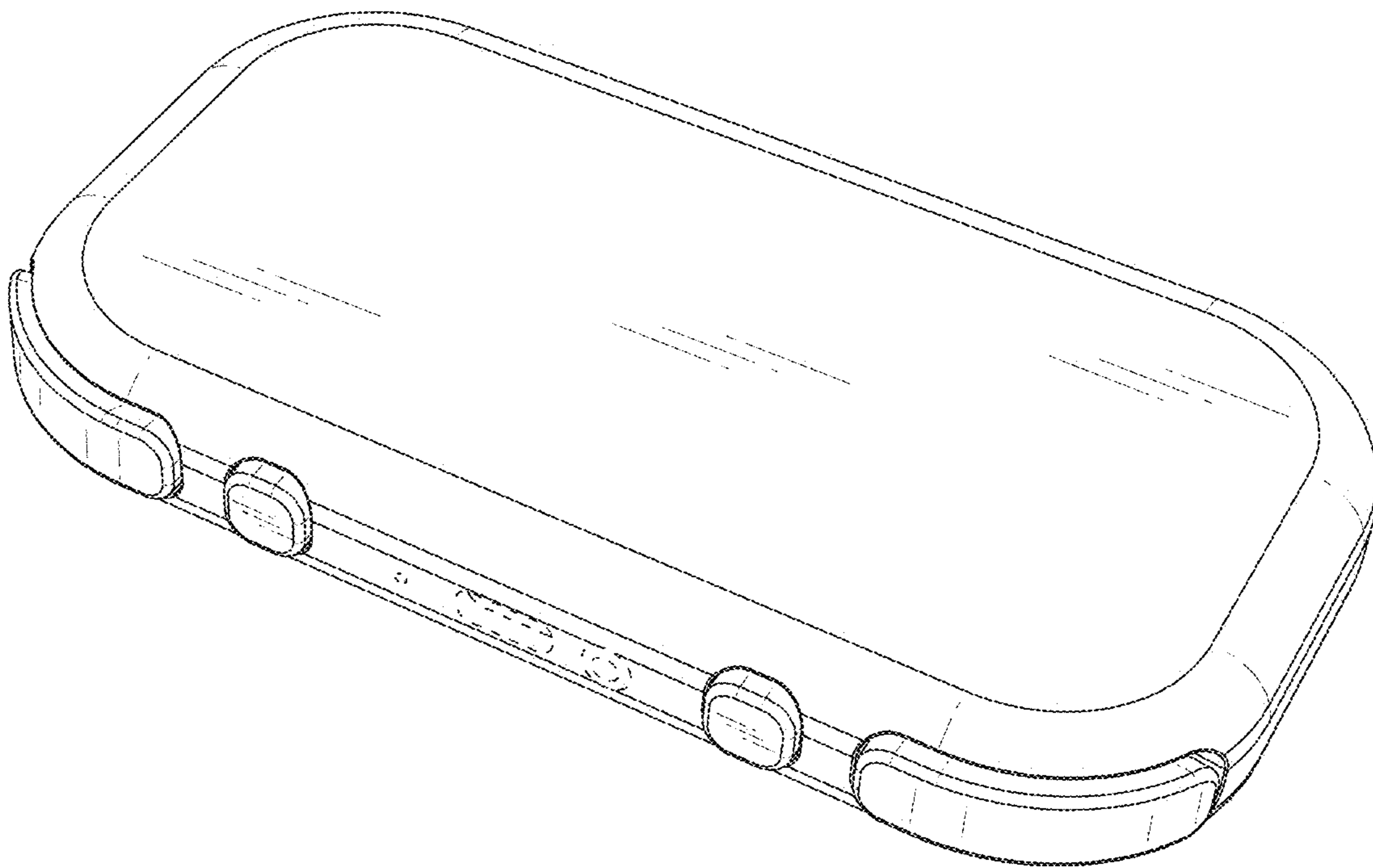


Fig. 9