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(12) **United States Design Patent** (10) **Patent No.:** **US D916,833 S**
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(54) **DISPLAY SCREEN OF A COMPUTER WITH A GRAPHICAL USER INTERFACE WITH OBJECT TRACKING GAME**

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(**) Term: **15 Years**

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(63) Continuation of application No. 29/588,353, filed on Dec. 20, 2016, now Pat. No. Des. 857,707, which is a continuation of application No. 14/338,165, filed on Jul. 22, 2014, now abandoned.

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(51) **LOC (13) Cl.** **14-04**

(57) **CLAIM**

(52) **U.S. Cl.**

The ornamental design for a display screen of a computer with a graphical user interface with object tracking game, as shown and described.

USPC **D14/486**

(58) **Field of Classification Search**

DESCRIPTION

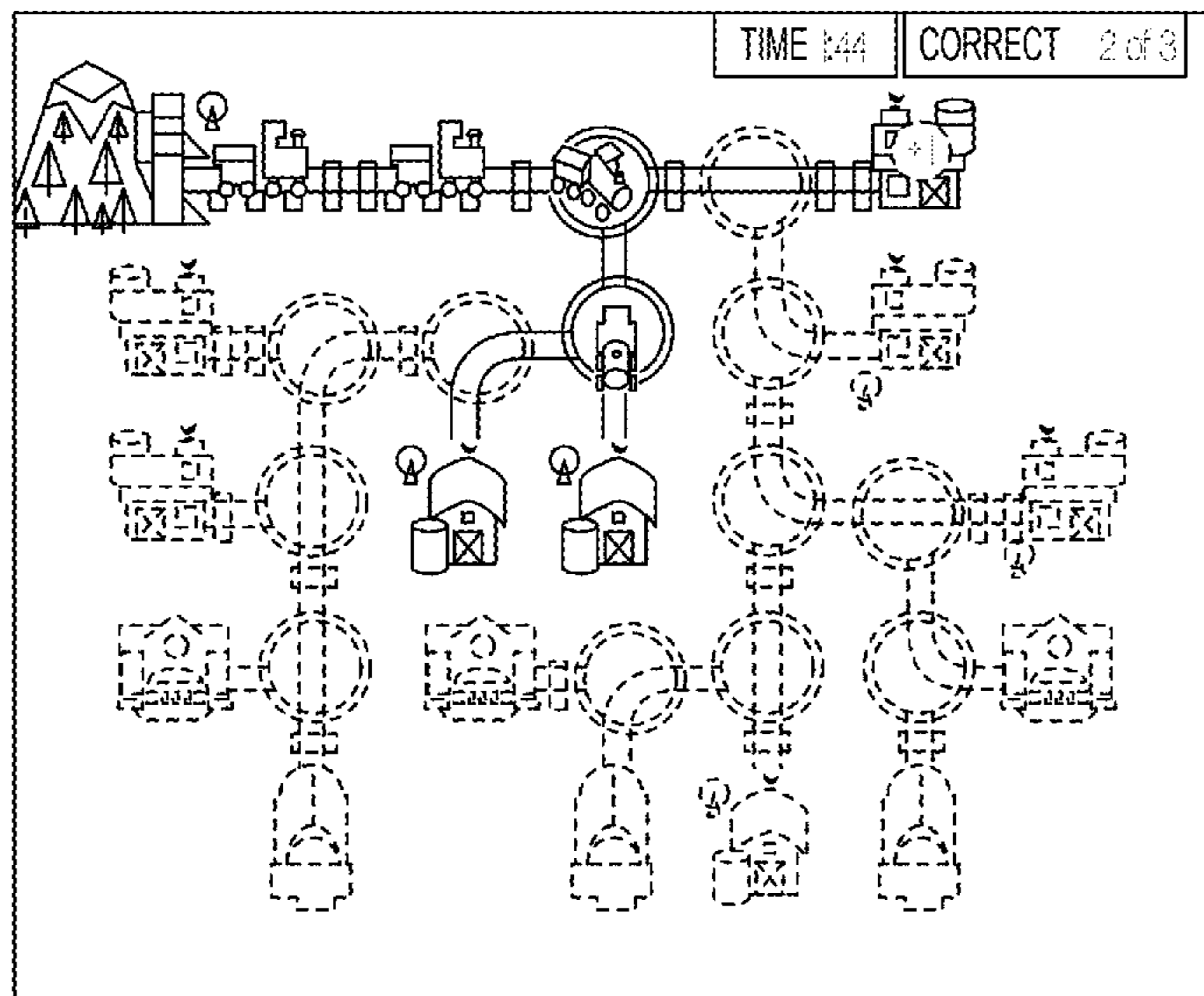
USPC D14/485–495; D20/11; D21/324, 325
CPC G06F 3/048; G06F 3/0481; G06F 3/04817; G06F 3/0482; G06F 3/0483; G06F 3/04842; G06F 3/0485; G06F 3/04855; G06F 3/0486; G06F 3/0488; G06F 3/04886; G06F 9/4443; G06F 17/211; G06F 17/212; A63F 3/00072; A63F 3/00088; A63F 13/69; A63F 13/825; G09B 5/02; G09B 9/04; G01C 21/32; A63H 19/16; B61L 23/168

The FIGURE is a front view of a display screen of a computer with a graphical user interface for an object tracking game interface.

The broken line showing of a display screen with a graphical user interface is included for the purpose of showing portions of the article which forms no part of the claims.

See application file for complete search history.

1 Claim, 1 Drawing Sheet



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