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(12) **United States Design Patent**  
**Yang**

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(54) **VIDEO GAME CONTROLLER**

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(72) Inventor: **Yumei Yang**, Shenzhen (CN)

(\*\*) Term: **15 Years**

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(51) **LOC (12) Cl.** ..... **21-01**

(52) **U.S. Cl.**  
USPC ..... **D21/333**

(58) **Field of Classification Search**

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D14/137, 138, 168, 217, 218, 356, 387,  
D14/388, 389, 399-401, 412-416, 443,  
D14/449, 450, 454, 471, 474, 483, 496,  
D14/511; D13/164-168; D18/19;  
D12/174, 177, 190, 218

CPC ..... A63F 13/24; A63F 13/02; A63F 13/06;  
A63F 13/98; A63F 9/00; A63F 9/24;  
A63F 11/00; H04N 21/00; H04N 7/14;  
G06F 1/1666; G06F 17/00; G06F 19/00;  
C09J 7/38

See application file for complete search history.

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(57) **CLAIM**

The ornamental design for a video game controller, as shown and described.

**DESCRIPTION**

FIG. 1 is a first perspective view of a video game controller showing my new design;

FIG. 2 is a second perspective view thereof;

FIG. 3 is a front view thereof;

FIG. 4 is a back view thereof;

FIG. 5 is a left side view thereof;

FIG. 6 is a right side view thereof;

FIG. 7 is a top view thereof;

FIG. 8 is a bottom view thereof; and,

FIG. 9 is an enlarged view of the selected portion in FIG. 1.

The broken lines shown in the drawings depict portions of the video game controller in which the design is embodied that form no part of the claimed design.

**1 Claim, 9 Drawing Sheets**



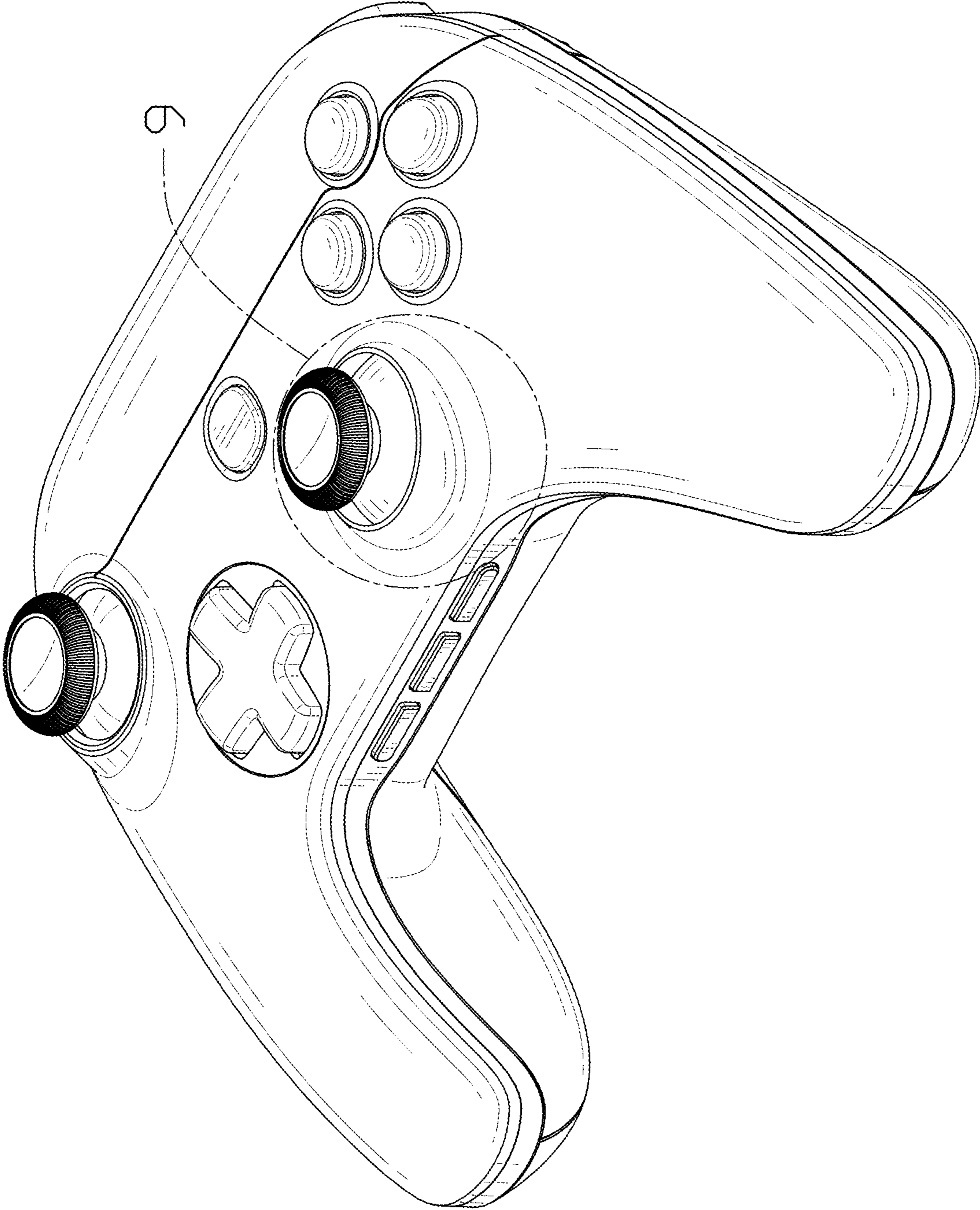


FIG. 1

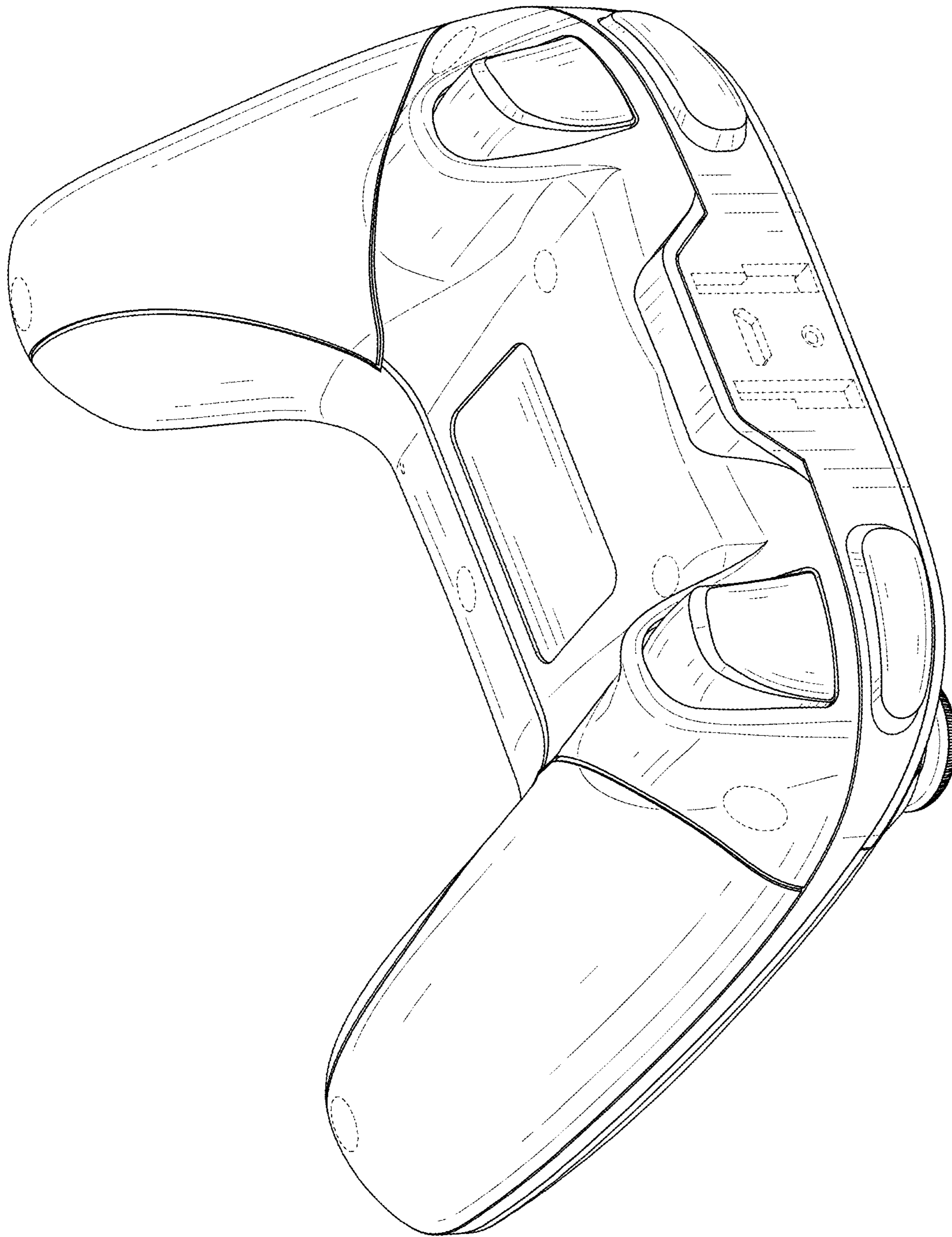


FIG. 2

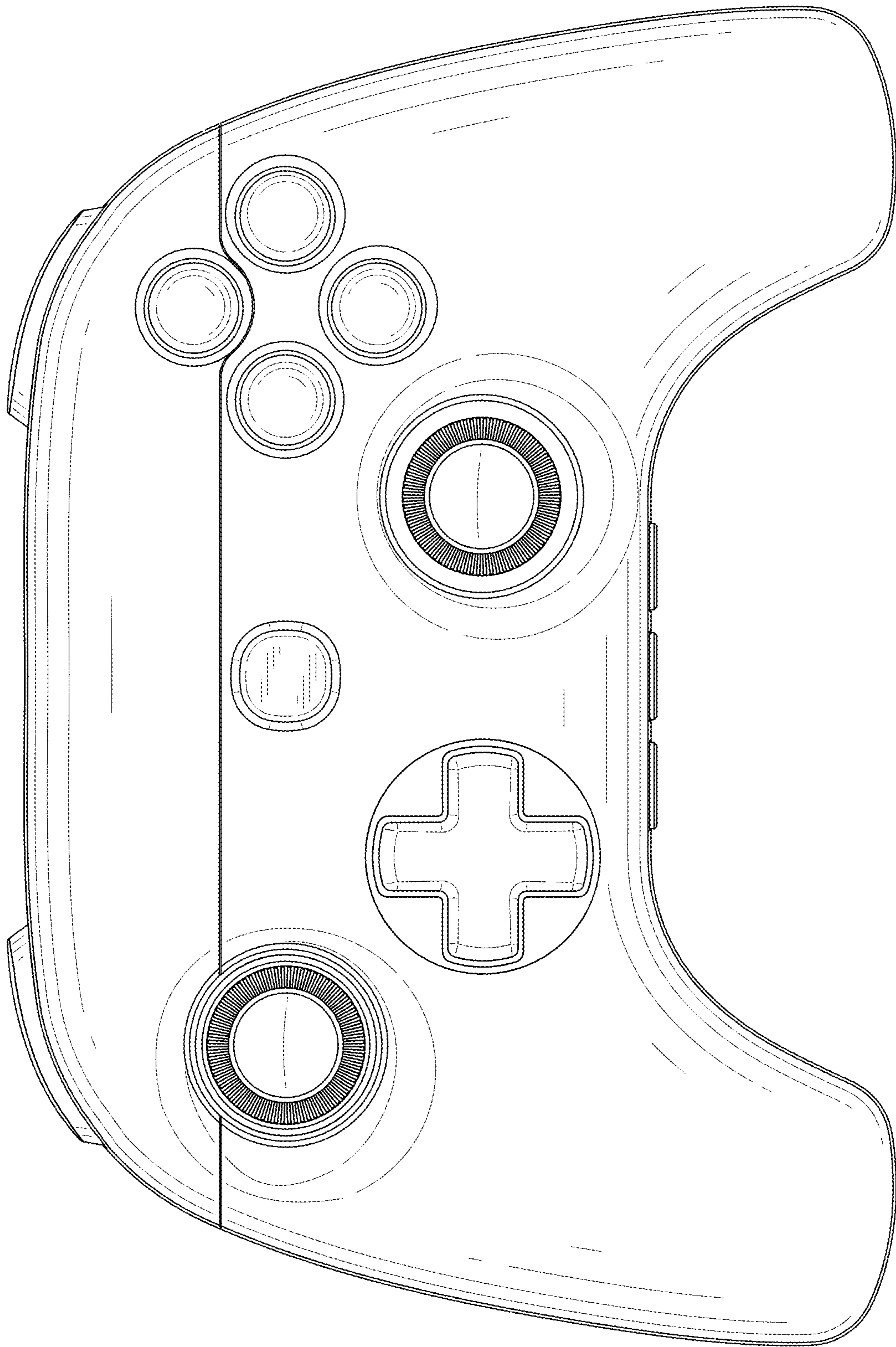


FIG. 3

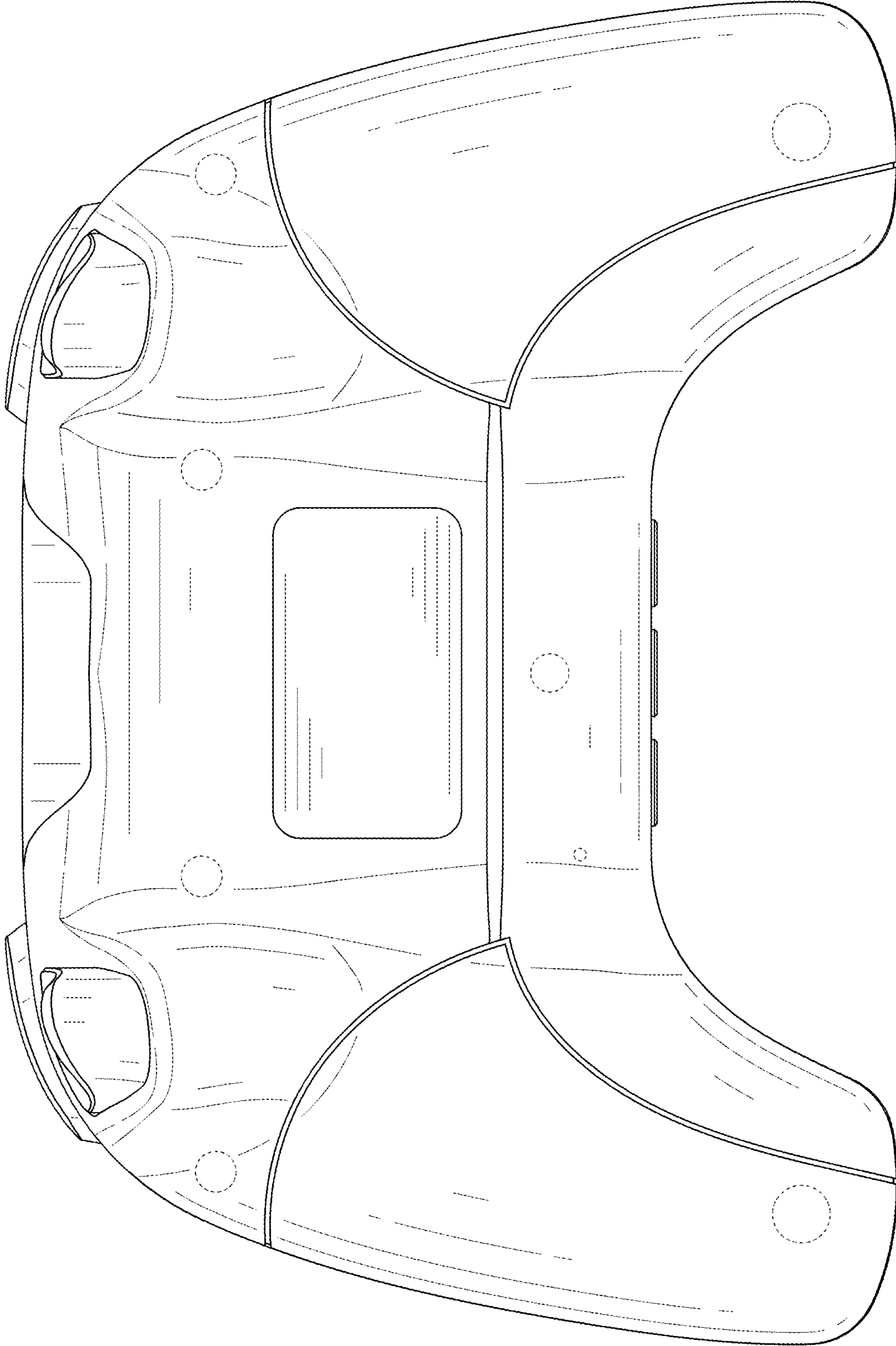


FIG. 4

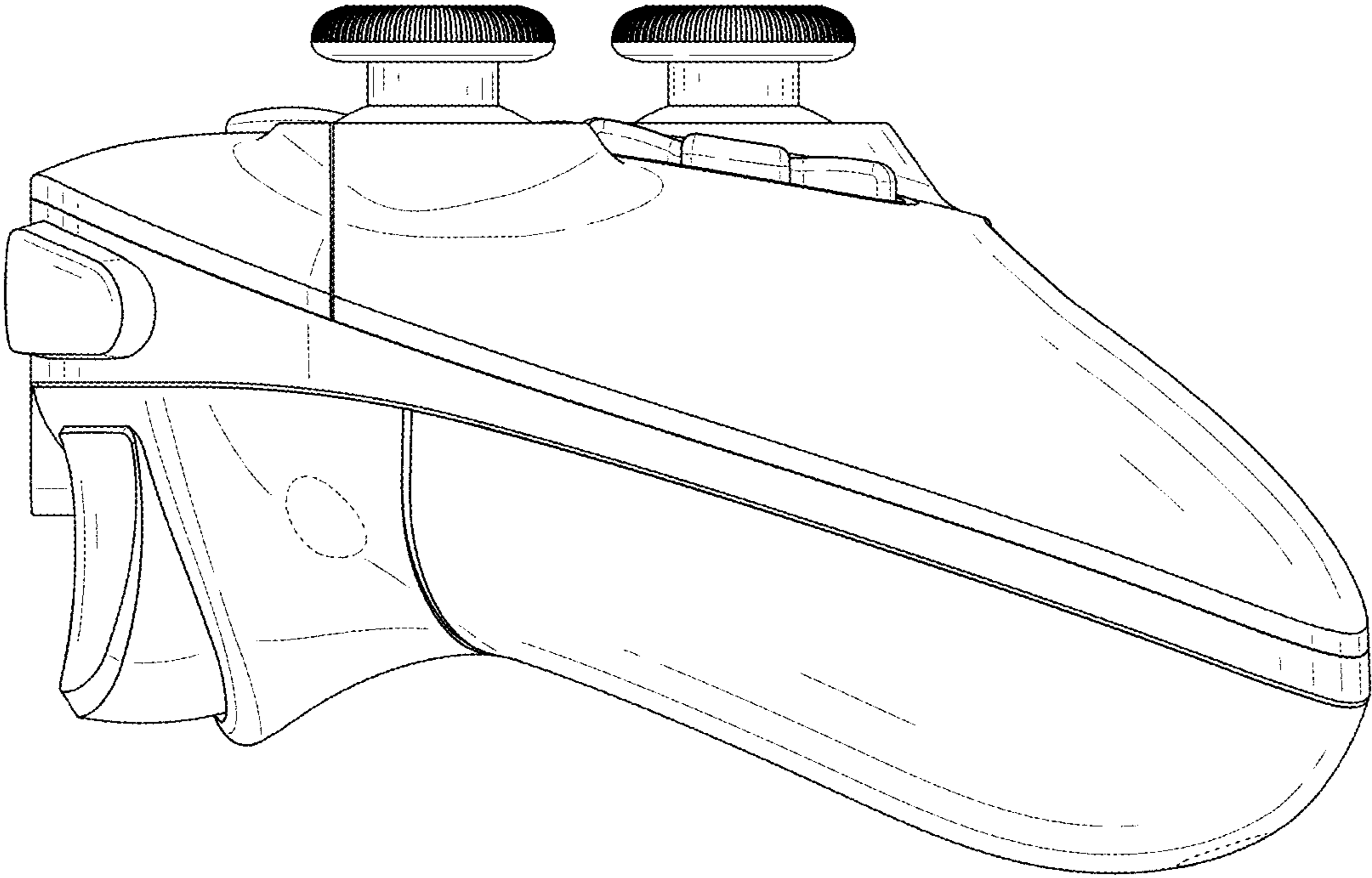


FIG. 5

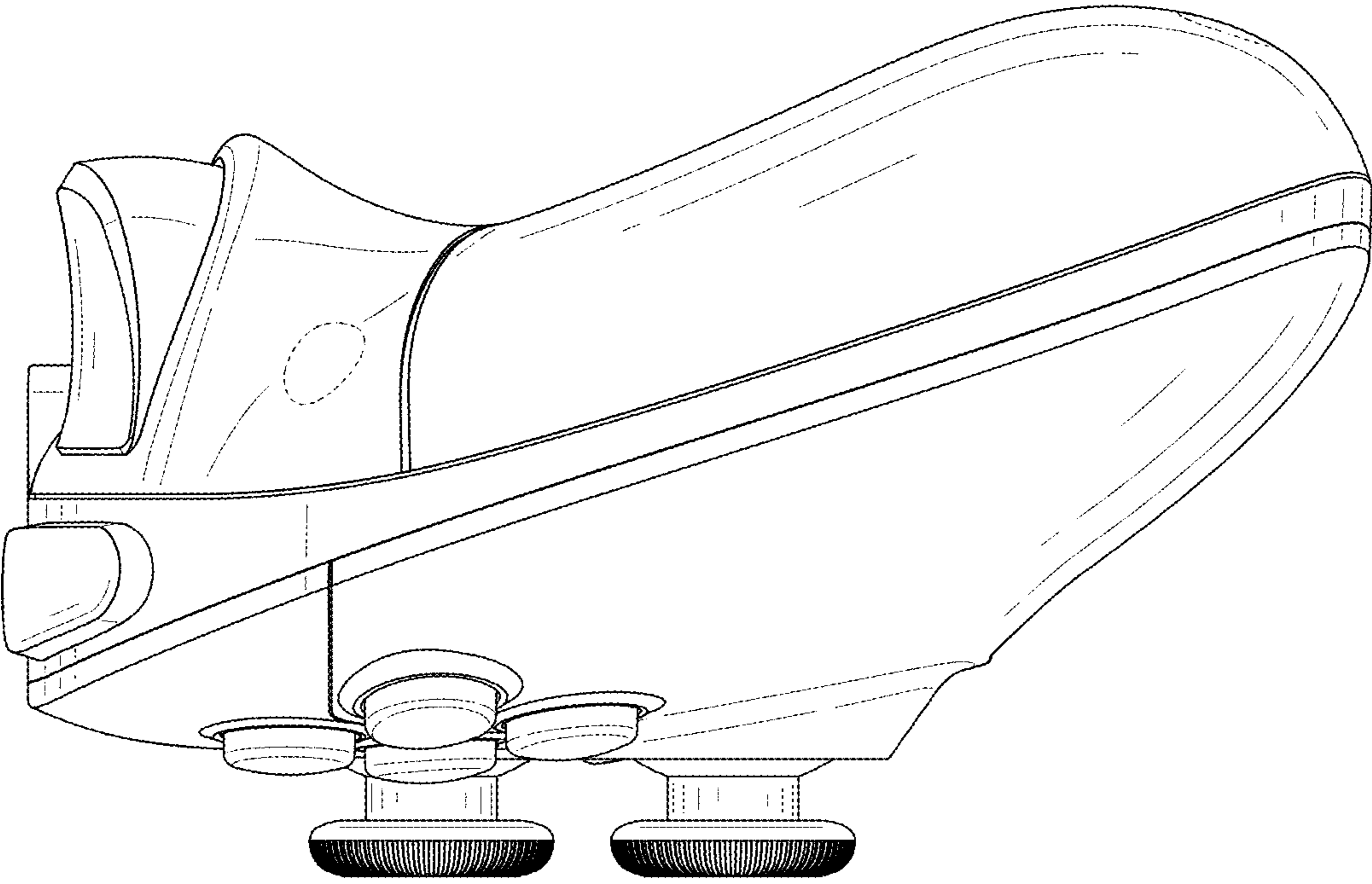


FIG. 6

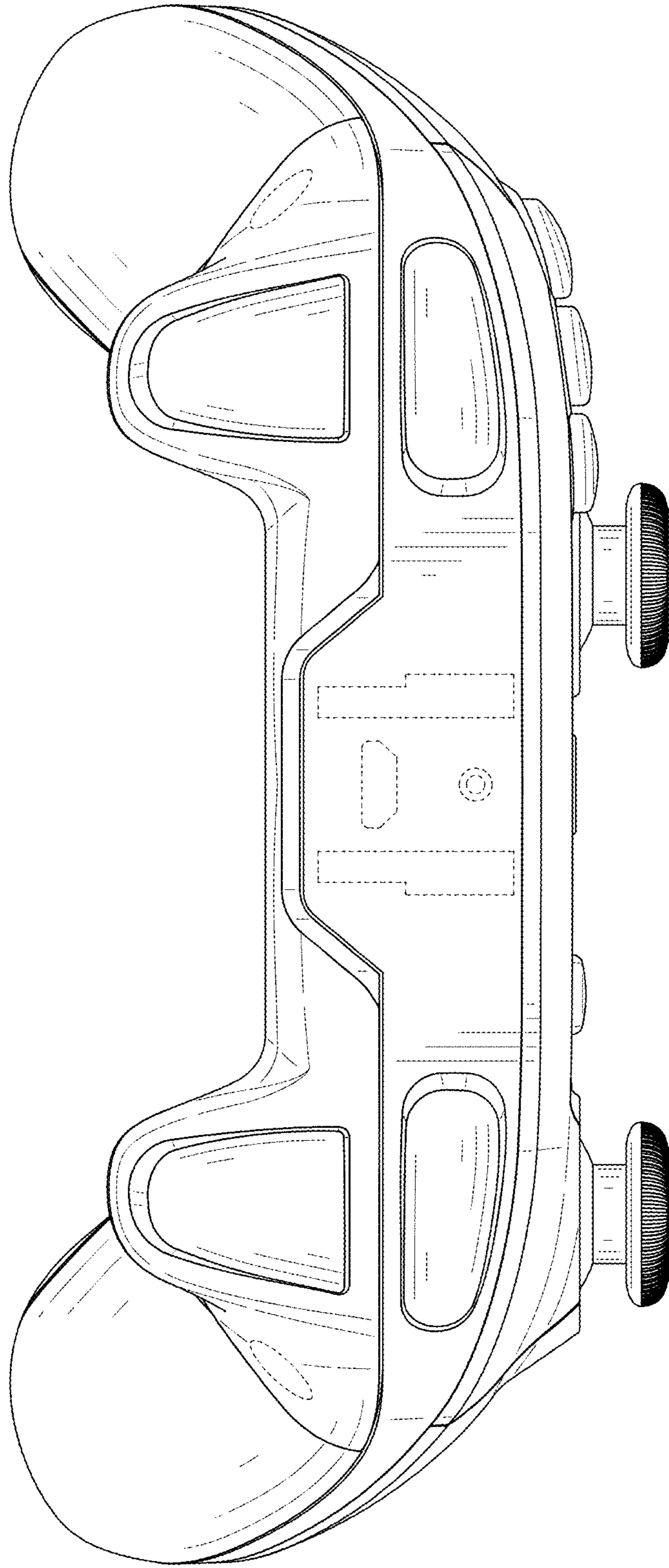


FIG. 7



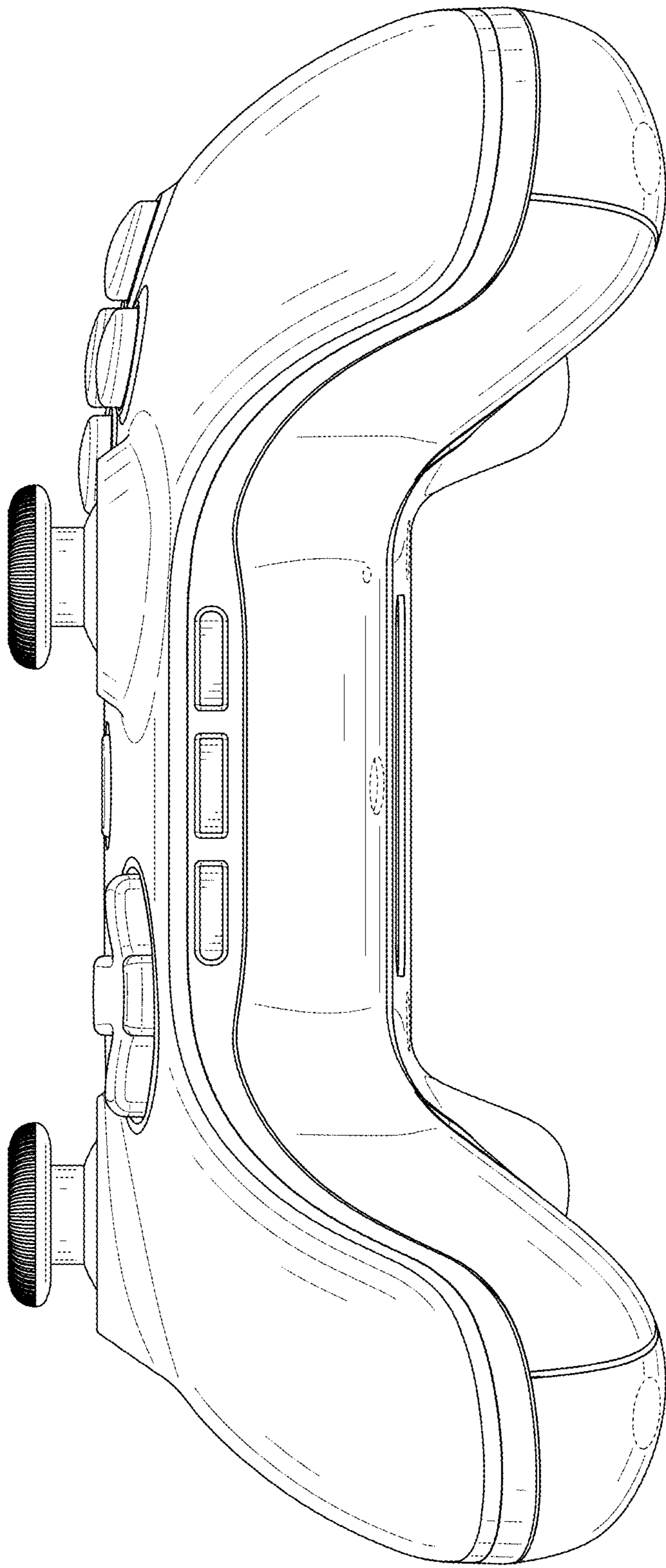


FIG. 8

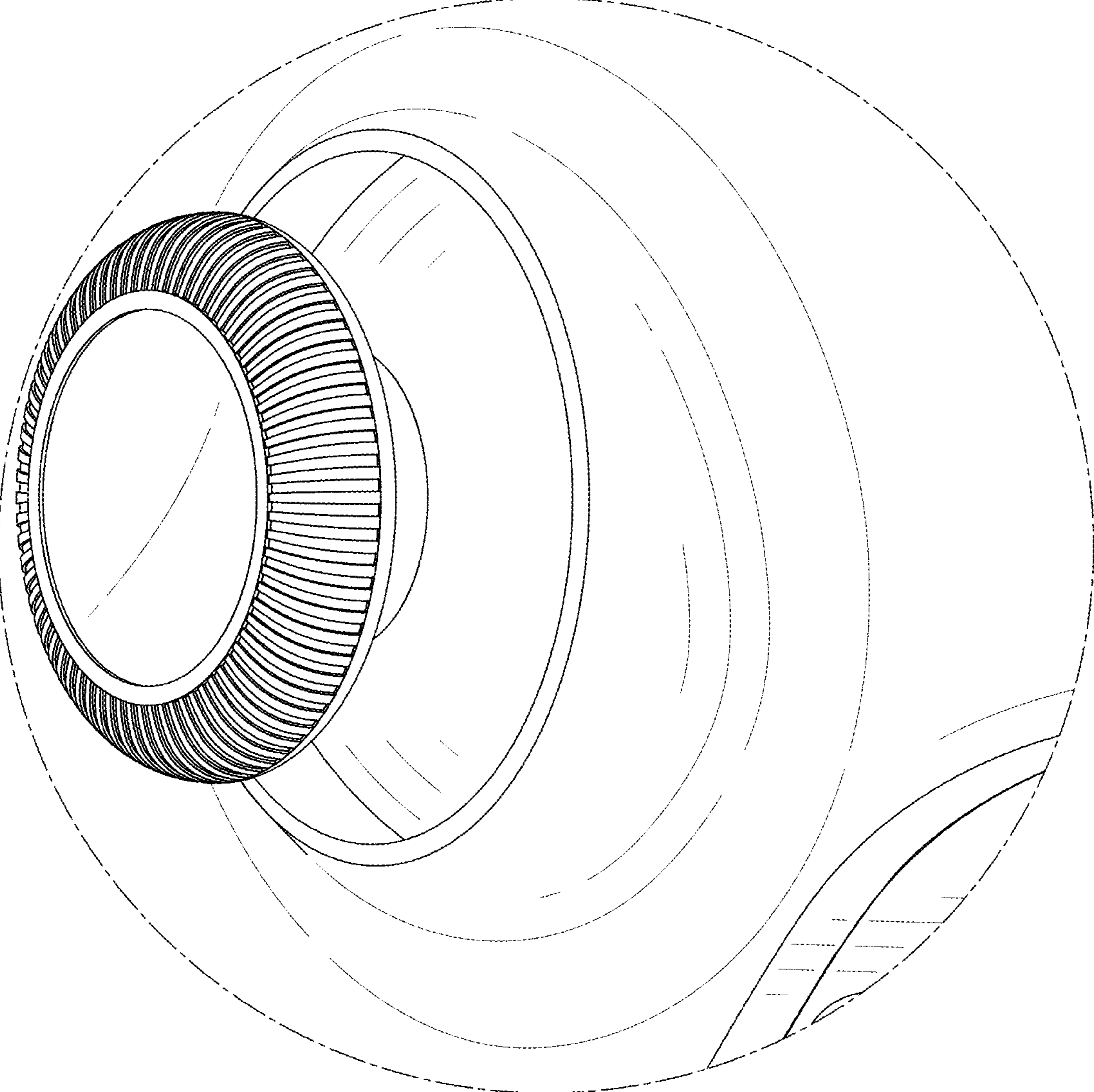


FIG. 9