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(12) **United States Design Patent**  
**Li**

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- (54) **VIDEO GAME CONTROLLER**
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- (51) **LOC (12) Cl.** ..... **14-02**
- (52) **U.S. Cl.**  
USPC ..... **D14/401; D21/333**
- (58) **Field of Classification Search**  
USPC .... D14/400-418, 426-431, 454-455, 203.3, D14/218, 300, 356, 358, 383, 388, 399, D14/432; D21/324, 328, 331, 333, 566; D13/162, 162.1, 168; D10/78, 103  
CPC .. A63F 9/02; A63F 9/24; A63F 9/0291; A63F 9/0252; A63F 13/00; A63F 13/23; A63F 13/24; A63F 13/26; A63F 13/98; A63F 13/02; A63F 13/12  
See application file for complete search history.

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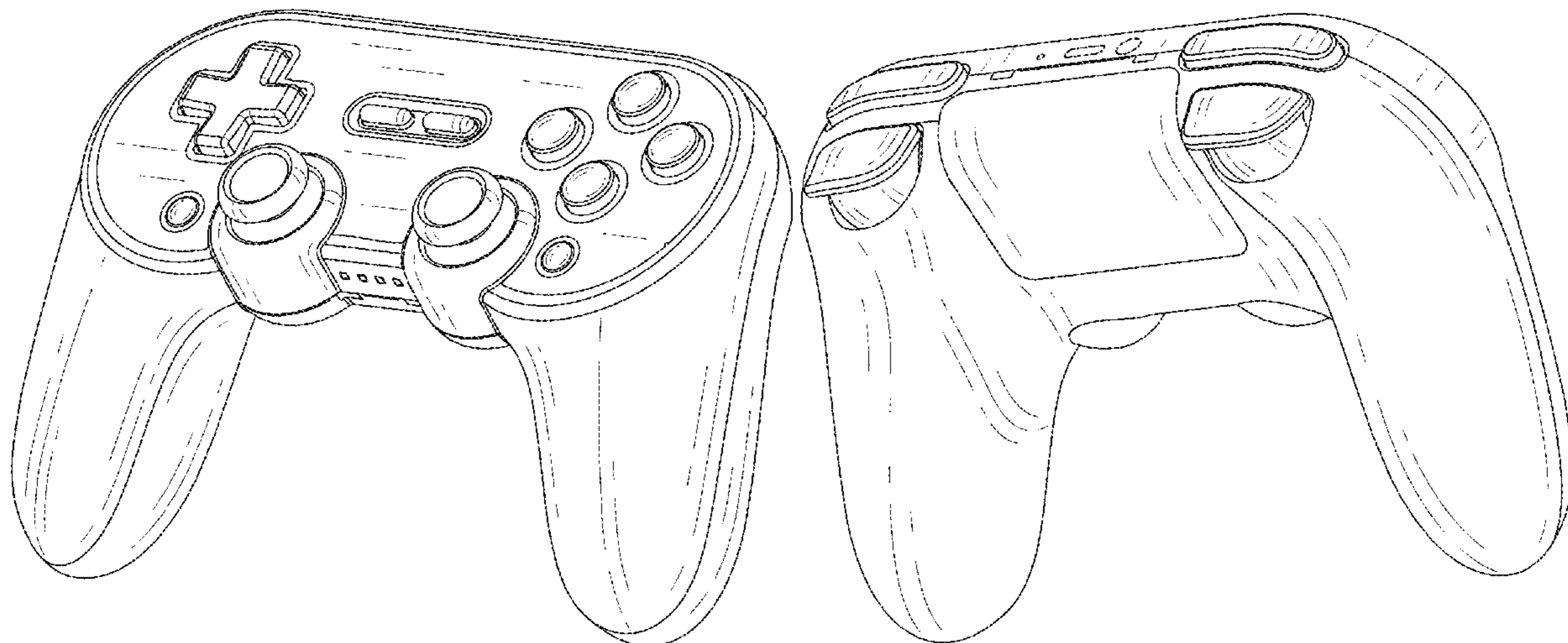
(57) **CLAIM**

The ornamental design for a video game controller, as shown and described.

**DESCRIPTION**

FIG. 1 is a front elevational view of a video game controller showing my new design;  
 FIG. 2 is a rear elevational view thereof;  
 FIG. 3 is a left side view thereof;  
 FIG. 4 is a right side view thereof;  
 FIG. 5 is a top plan view thereof;  
 FIG. 6 is a bottom plan view thereof;  
 FIG. 7 is a front perspective view thereof; and,  
 FIG. 8 is a rear perspective view thereof.  
 The broken lines in the drawings illustrate portions of the video game controller which form no part of the claimed design.

**1 Claim, 8 Drawing Sheets**



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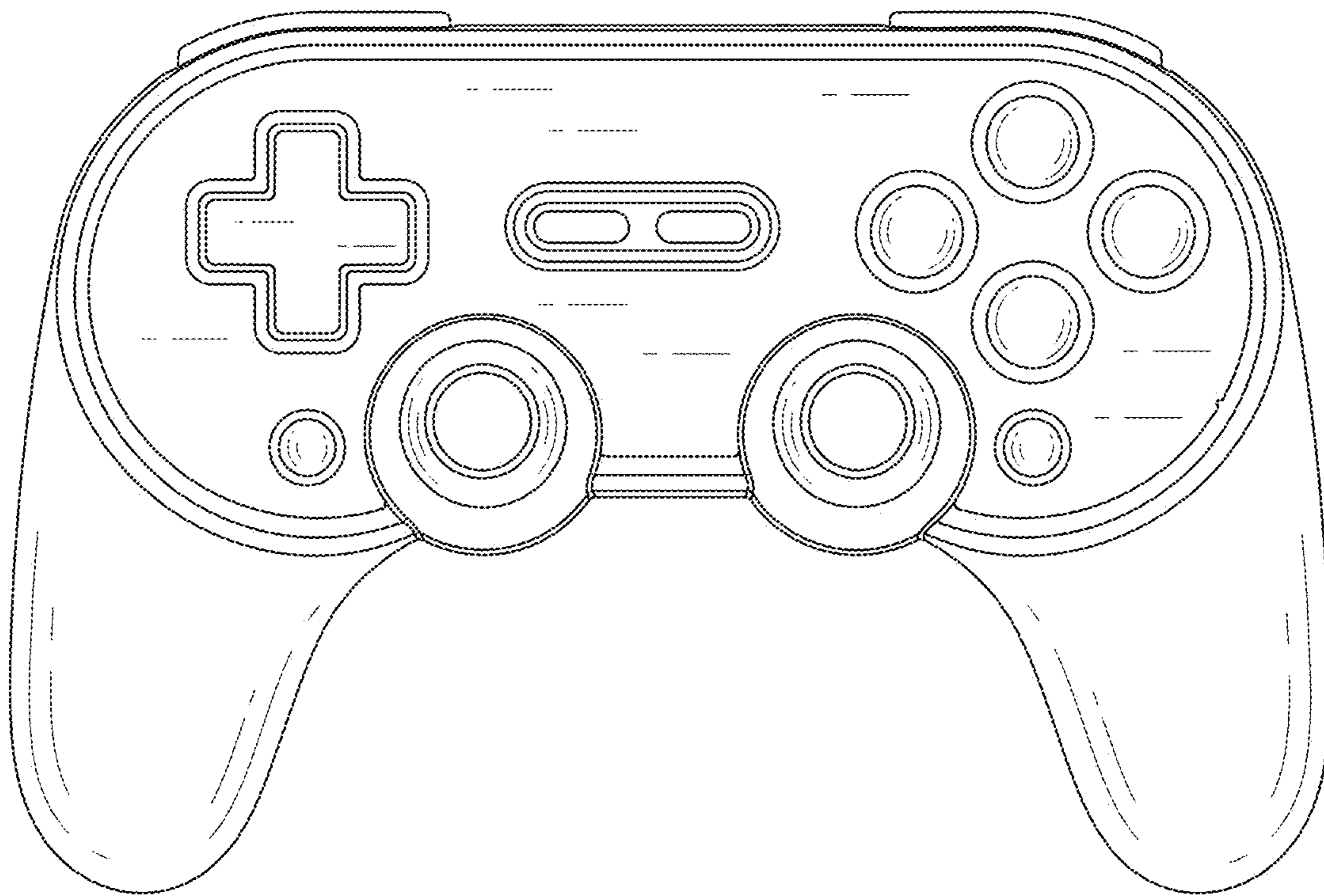


FIG. 1

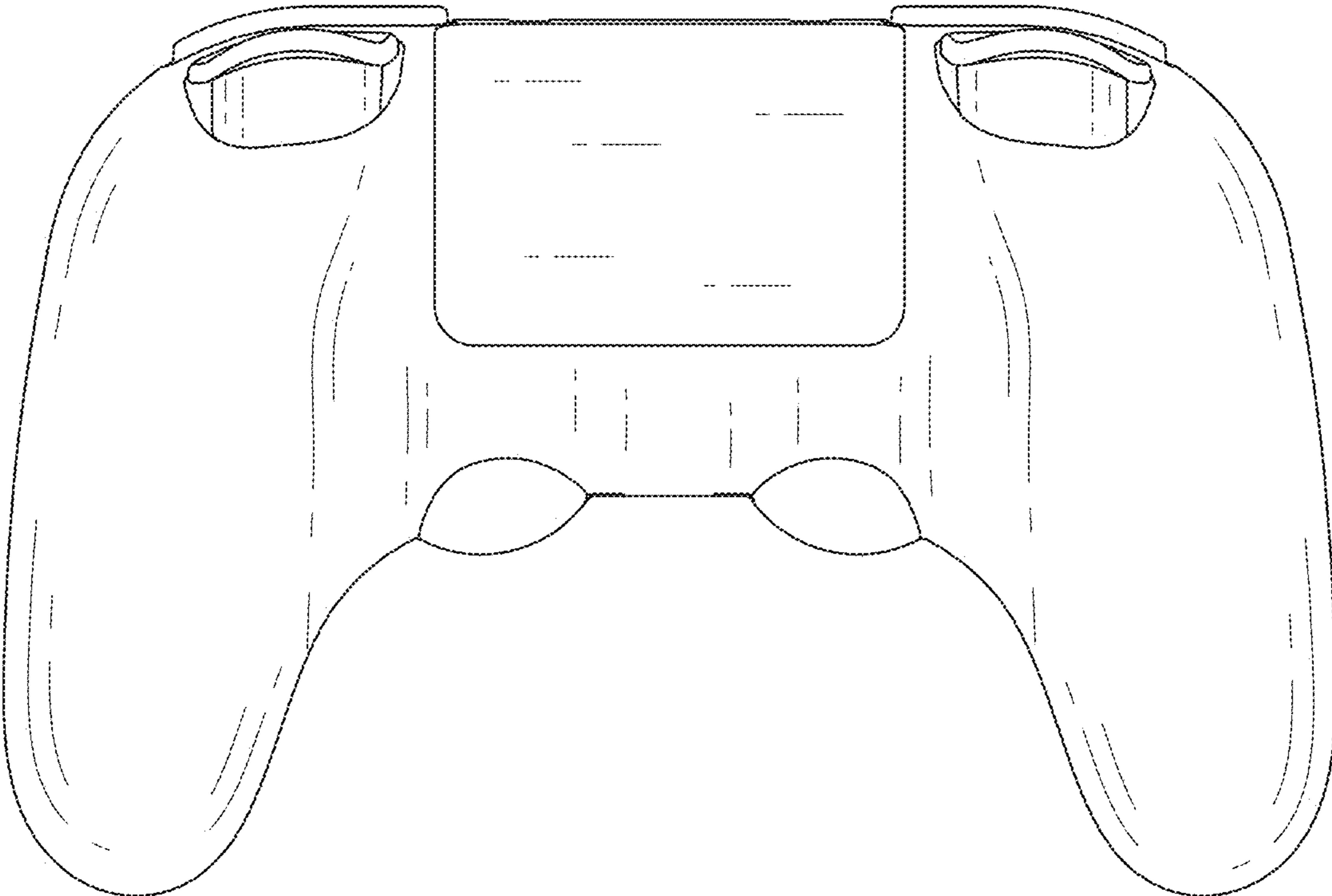


FIG.2

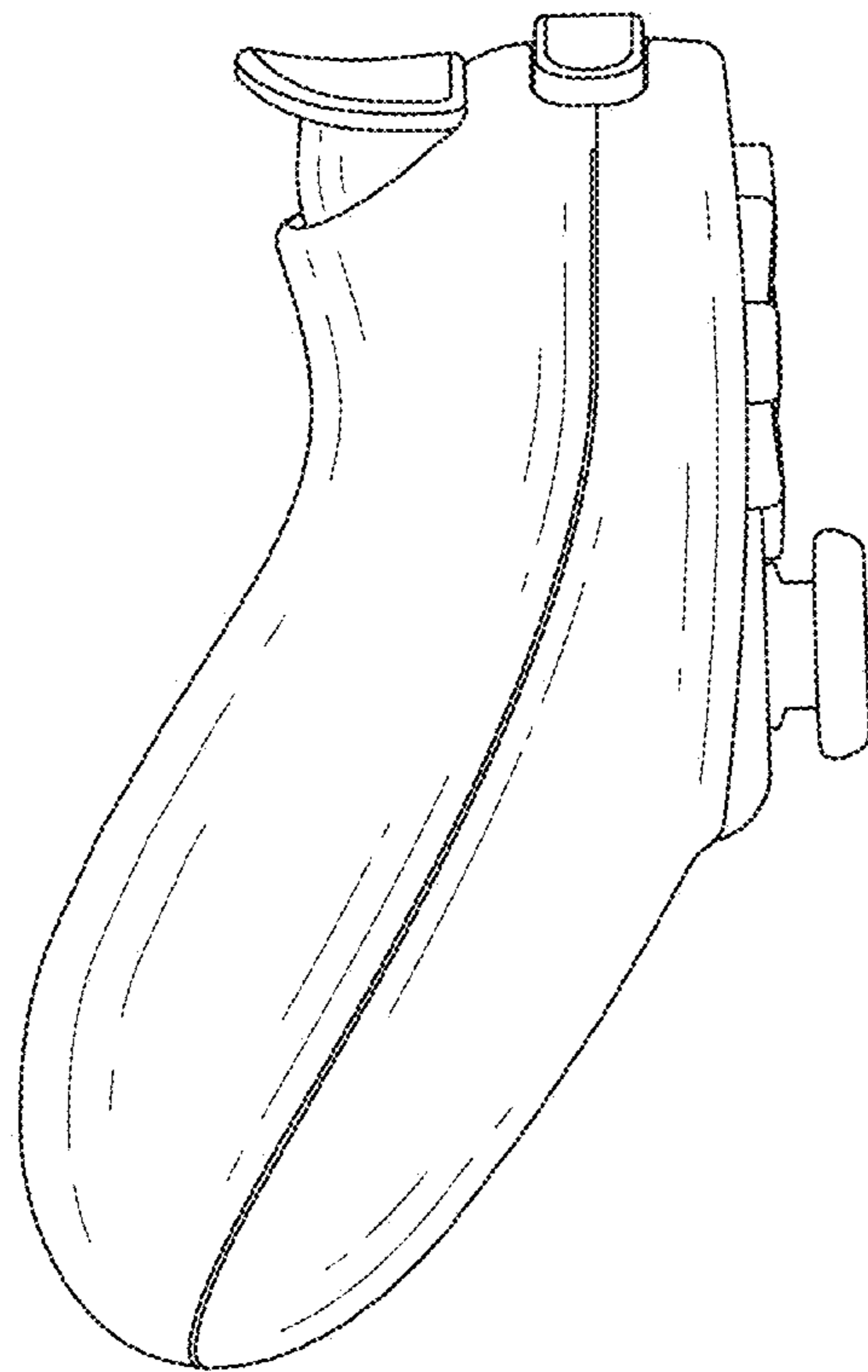


FIG.3

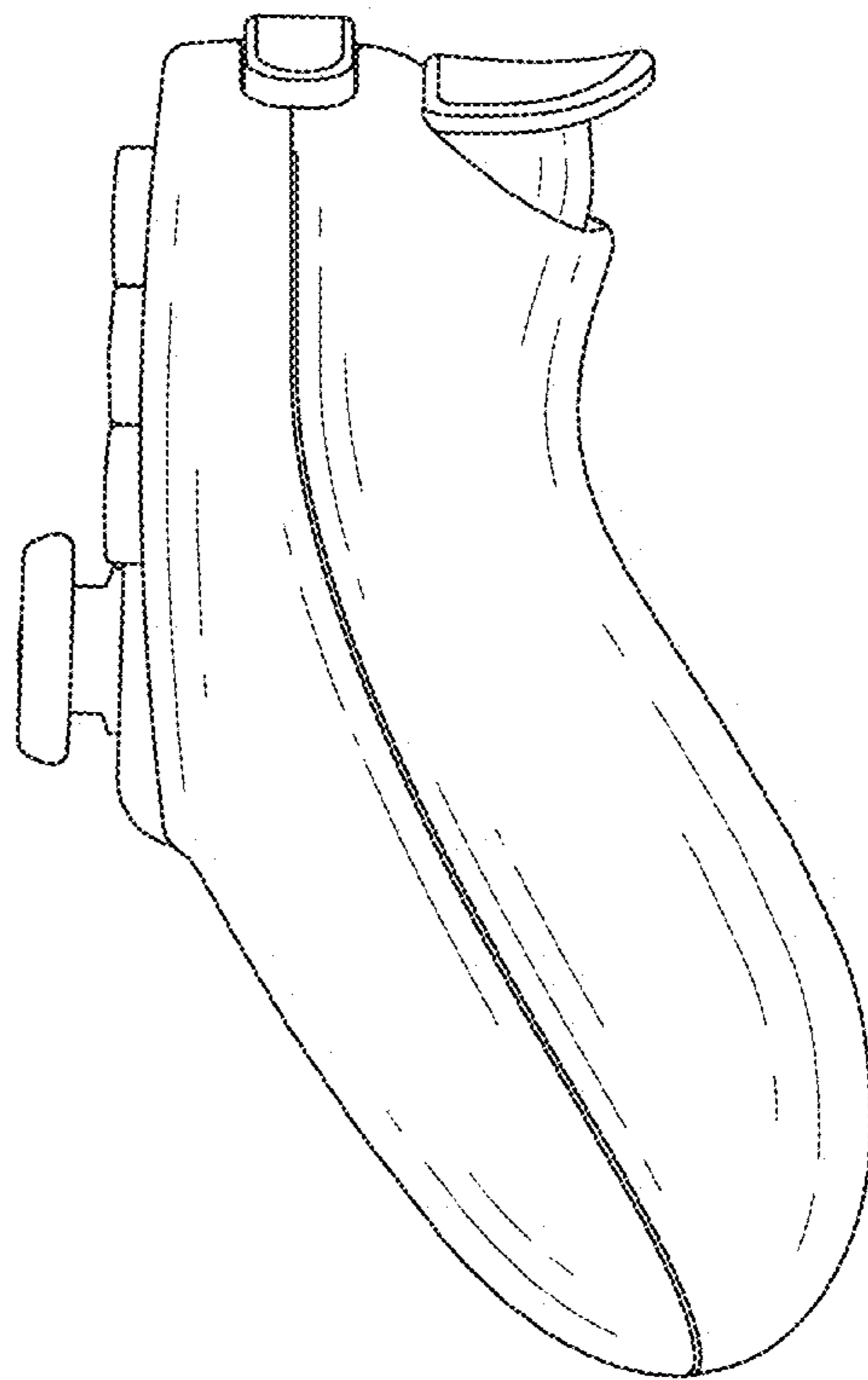


FIG.4

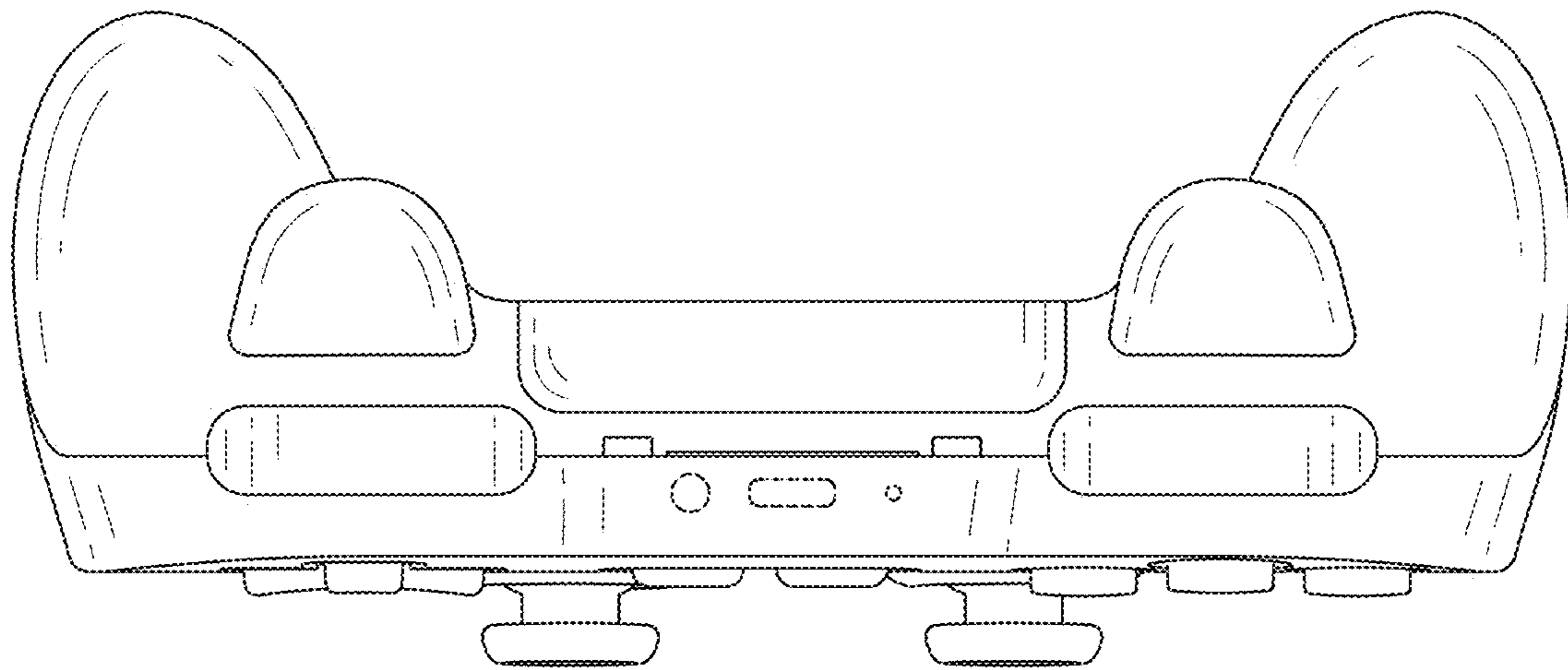


FIG.5

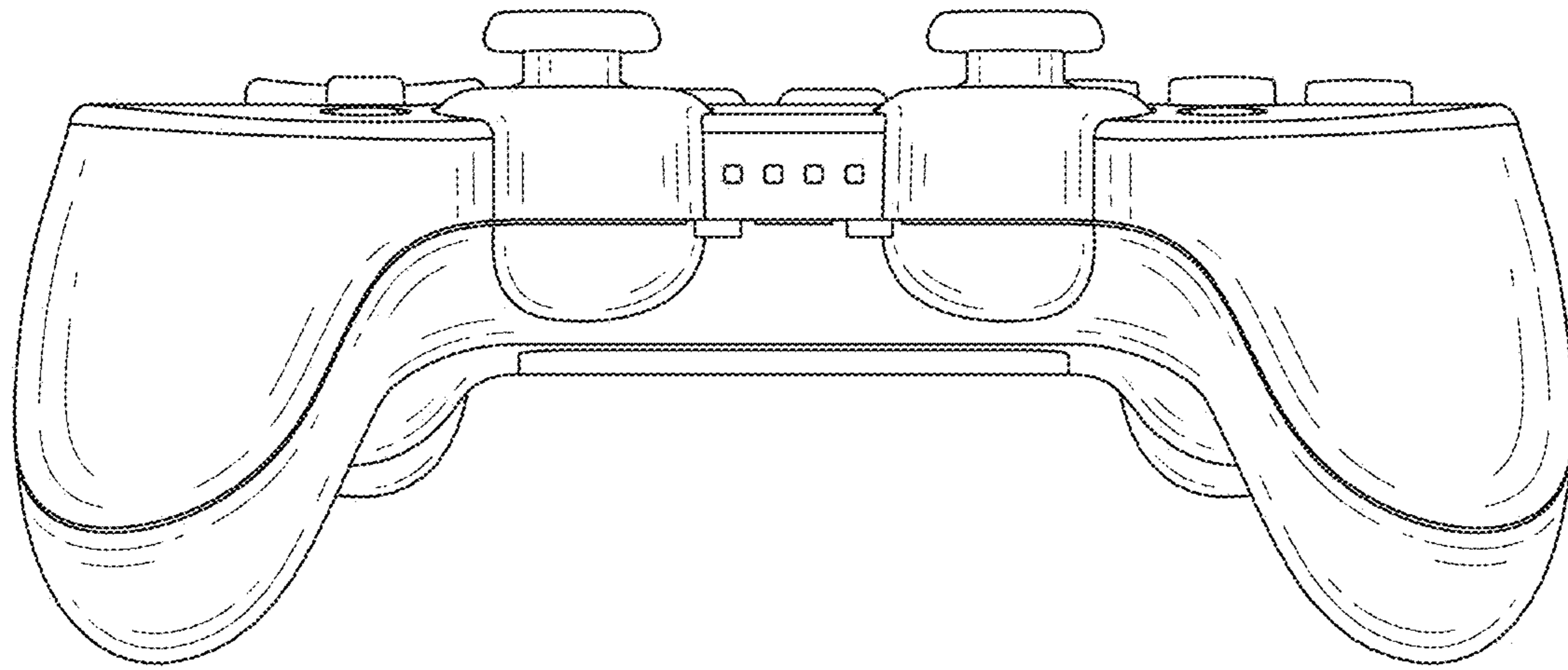


FIG.6



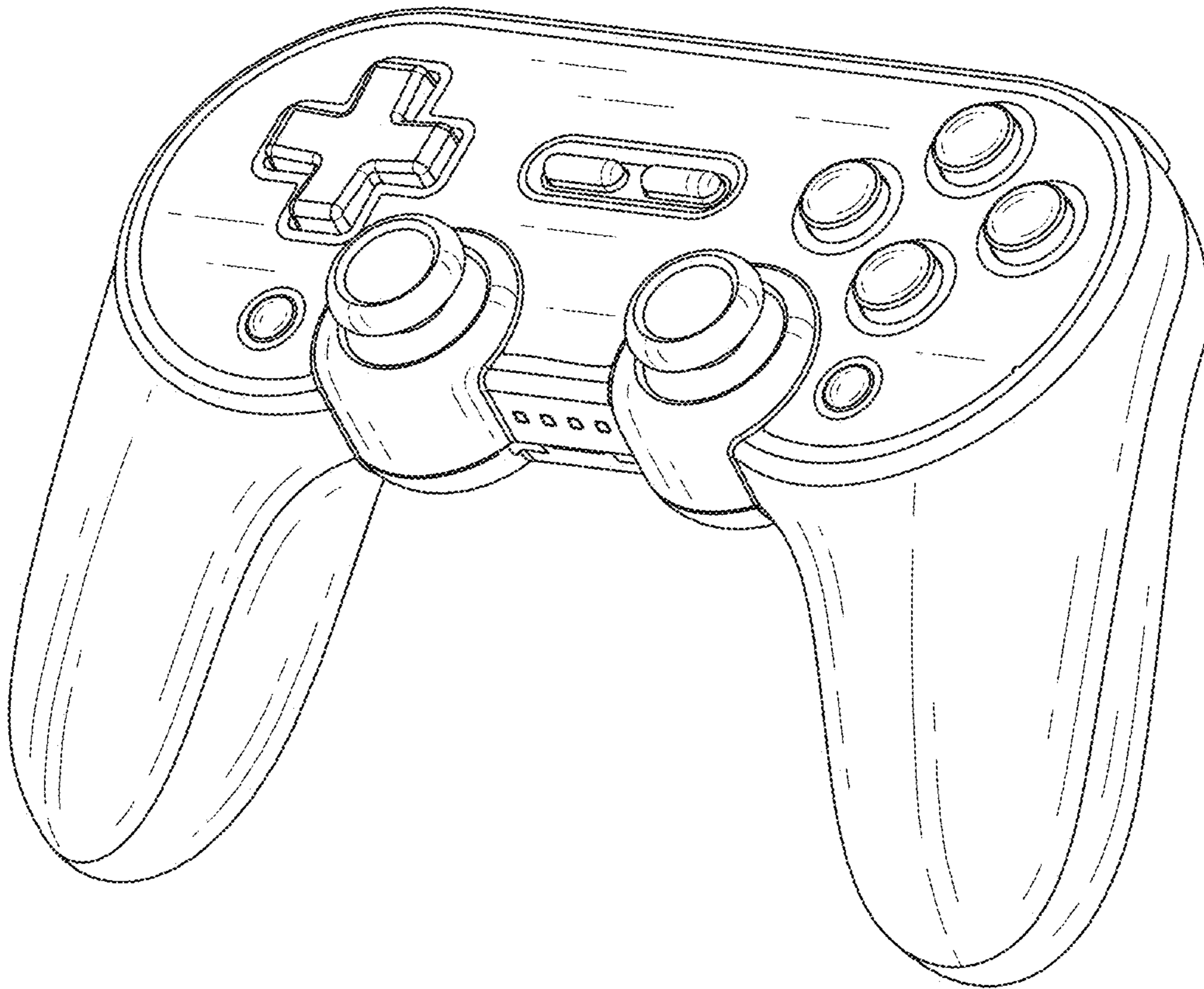


FIG. 7

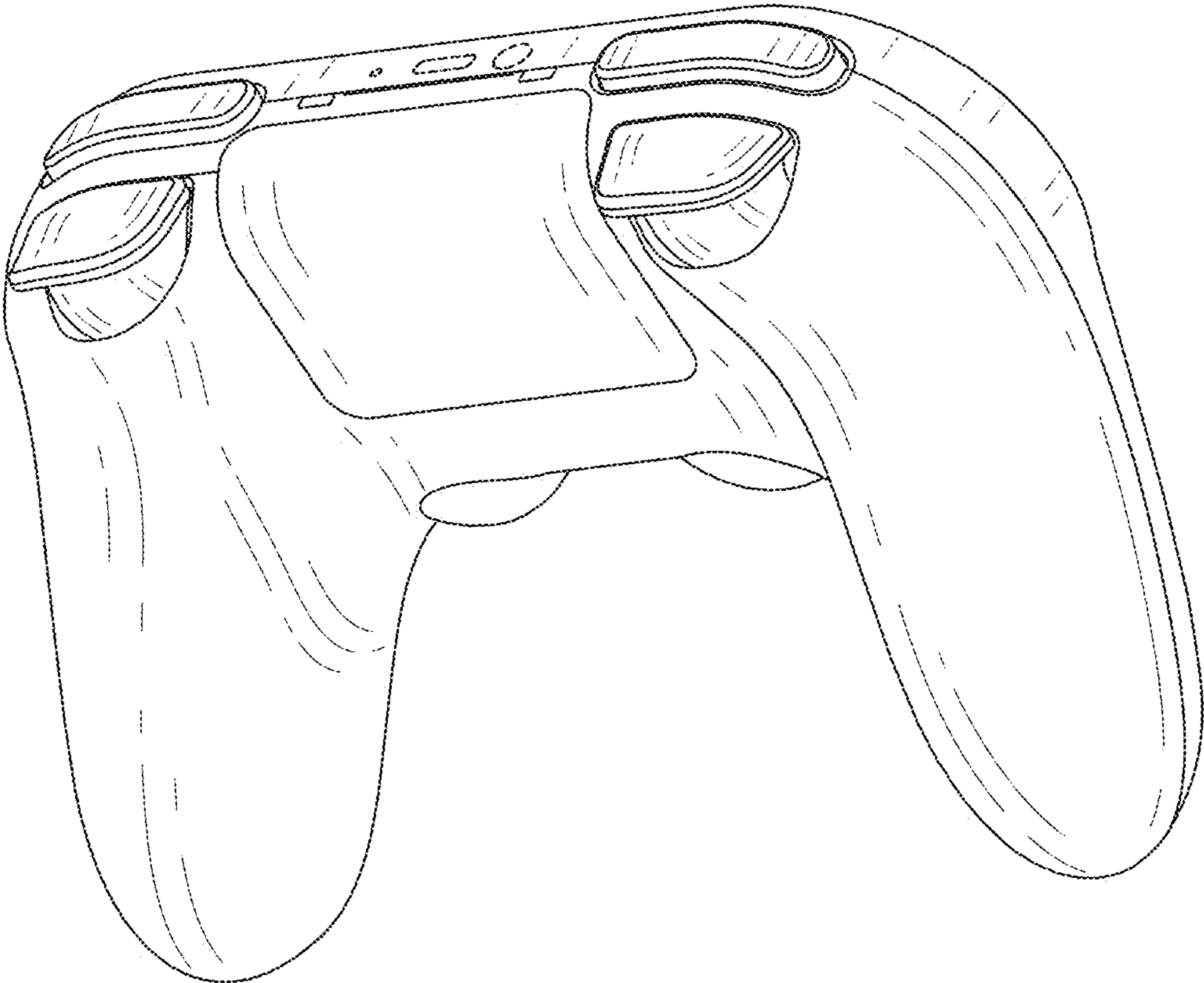


FIG.8