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Nelson et al.

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(54) **DISPLAY SCREEN WITH GRAPHICAL USER INTERFACE**

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(**) Term: **15 Years**

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(52) **U.S. Cl.**
USPC **D14/486**; D14/488

(58) **Field of Classification Search**
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CPC F41J 13/00; F41J 7/04; F41J 1/10; F41J 7/06; F41J 13/02; F41J 11/02; F41J 9/02; F41J 11/00; F41J 1/01; F41J 5/18; F41J 7/02

See application file for complete search history.

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(57) **CLAIM**

The ornamental design for a display screen with graphical user interface, as shown and described.

DESCRIPTION

FIG. 1 is a front view of a display screen with graphical user interface, showing the first image in a sequence for the new design;

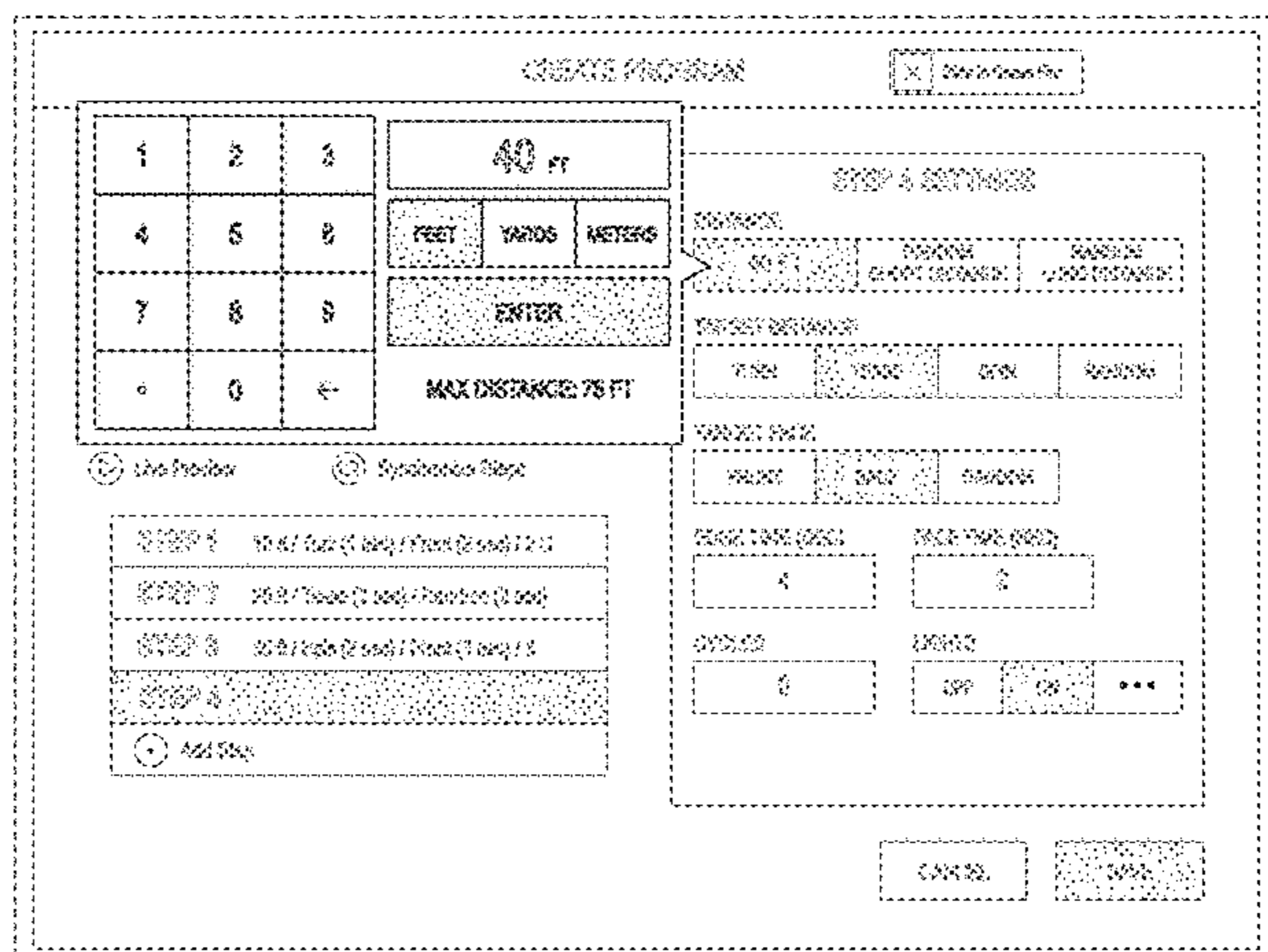
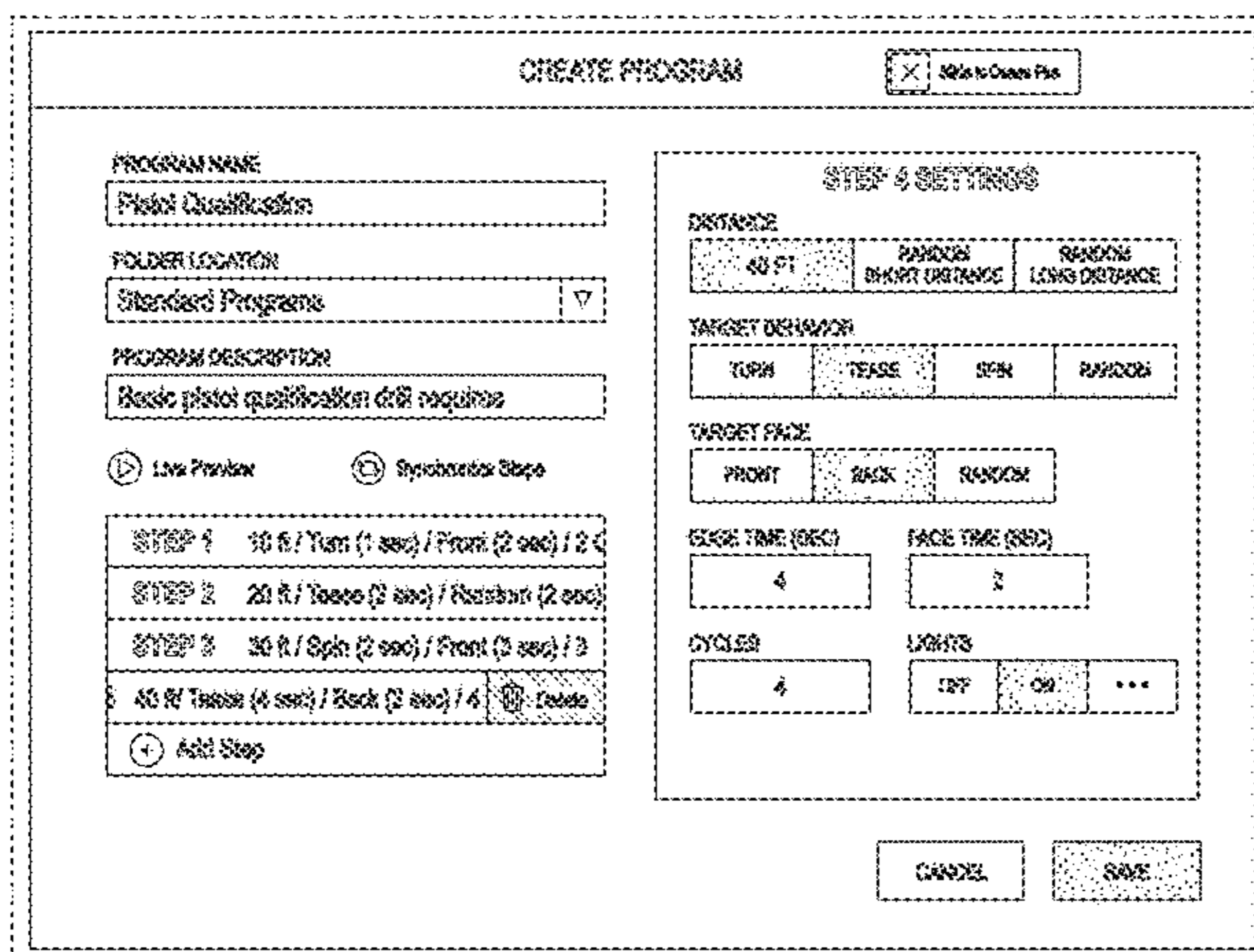
FIG. 2 is a second image thereof; and,

FIG. 3 is a third image thereof.

The appearance of the transitional image sequentially transitions between the images shown in FIGS. 1-3. The process or period in which one image transitions to another image forms no part of the claimed design.

The outermost broken line rectangle showing the display screen and all other broken lines showing portions of the graphical user interface illustrate portions of the article and form no part of the claimed design.

1 Claim, 3 Drawing Sheets



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CREATE PROGRAM

✕ Sets to Create File

PROGRAM NAME

Pistol Qualification

FOLDER LOCATION

Standard Programs ▾

PROGRAM DESCRIPTION

Basic pistol qualification drill requires

▶ Live Preview
⊞ Synchronize Steps

STEP 1	10 ft / Turn (1 sec) / Front (2 sec) / 2 C
STEP 2	20 ft / Tasseo (2 sec) / Random (2 sec)
STEP 3	30 ft / Spin (2 sec) / Front (3 sec) / S
4	40 ft Tasseo (4 sec) / Back (2 sec) / 4 Delete

+ Add Step

STEP 4 SETTINGS

DISTANCE

40 FT	RANDOM	RANDOM	RANDOM
SHORT DISTANCE	LONG DISTANCE		

TARGET BEHAVIOR

TURN	TEASE	SPIN	RANDOM
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TARGET FACE

FRONT	BACK	RANDOM
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EDGE TIME (SEC)

4	2
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CYCLES

4	LIGHTS	OFF	ON	...
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CANCEL

SAVE

FIG. 1

CREATE PROGRAM

Sets to Create File

PROGRAM NAME
Pistol Qualification

FOLDER LOCATION
Standard Programs ▾

PROGRAM DESCRIPTION
Basic pistol qualification drill requires

Live Preview

Synchronize Steps

STEP 1	10 ft / Turn (1 sec) / Front (2 sec) / 20
STEP 2	20 ft / Toss (2 sec) / Random (2 sec)
STEP 3	30 ft / Spin (2 sec) / Front (3 sec) / 30
STEP 4	40 ft / Turn (2 sec) / Front (4 sec) / 10
+	Add Step

Live Preview is running:

PREVIEW LANE:
Bay 1, Lane 1

STEP
2 / 4

QUIT

PAUSE

CANCEL

SAVE

FIG. 2

CREATE PROGRAM

✕ Slides to Create Ppt

1	2	3	40 FT
4	5	6	FEET YARDS METERS
7	8	9	ENTER
0	←		MAX DISTANCE: 75 FT

STEP 4 SETTINGS

DISTANCE: 40 FT

SMART DISTANCE: RANDOM

LONG ENTRANCE: RANDOM

TARGET BEHAVIOR: TURN

TEASE: TEASE

UPM: UPM

RANDOM: RANDOM

TARGET FACE: FRONT

BACK: BACK

RANDOM: RANDOM

EDGE TIME (SEC): 4

FACE TIME (SEC): 2

CYCLES: 0

LIGHTS: OFF

ON: ON

OFF: OFF

...: ...

STEP 1 10 s / Turn (1 sec) / Front (2 sec) / 2 C

STEP 2 20 s / Tease (2 sec) / Random (2 sec)

STEP 3 30 s / Spin (2 sec) / Front (3 sec) / 3

STEP 4

+ Add Step

CANCEL

SAVE

FIG. 3