



US00D847913S

(12) **United States Design Patent** (10) **Patent No.:** **US D847,913 S**
Patel (45) **Date of Patent:** **** May 7, 2019**

(54) **GUN FOR A VIRTUAL REALITY SYSTEM**

OTHER PUBLICATIONS

(71) Applicant: **The Void, LLC**, Lindon, UT (US)
(72) Inventor: **Sajid Patel**, Arlington Heights, IL (US)
(73) Assignee: **THE VOID, LLC**, Lindon, UT (US)

Gun for Virtual Reality Game [online] found Feb. 14, 2018 from URL <https://www.thestar.com/entertainment/2017/06/30/be-a-virtual-ghostbuster-at-torontos-new-cineplex-rec-room.html>.*

(**) Term: **15 Years**

* cited by examiner

(21) Appl. No.: **29/590,972**

Primary Examiner — Robin V Webster

Assistant Examiner — Keith J Wilson

(22) Filed: **Jan. 14, 2017**

(74) *Attorney, Agent, or Firm* — Nicholson de Vos

Webster & Elliott LLP

(51) **LOC (11) Cl.** **21-01**

(57) **CLAIM**

(52) **U.S. Cl.**

USPC **D21/574**; D22/108

I claim the ornamental design for a gun for a virtual reality system, as shown and described.

(58) **Field of Classification Search**

USPC D22/103, 107, 108; D21/567, 570, 573, D21/574

CPC A63B 69/407; F41B 7/003; F41B 7/08; F41B 7/025

See application file for complete search history.

DESCRIPTION

(56) **References Cited**

U.S. PATENT DOCUMENTS

| | | | | |
|--------------|---------|------------------|-------|---------|
| D423,610 S * | 4/2000 | Lebensfeld | | D21/573 |
| D449,659 S * | 10/2001 | Hornsby | | D21/574 |
| D454,166 S * | 3/2002 | Hornsby | | D21/574 |
| D454,926 S * | 3/2002 | Hornsby | | D21/574 |
| D508,277 S * | 8/2005 | Cerovic | | D21/574 |
| D645,110 S * | 9/2011 | Cook | | D22/108 |
| D648,412 S * | 11/2011 | Cook | | D22/108 |
| D674,857 S * | 1/2013 | Donnelly | | D22/103 |
| D687,507 S * | 8/2013 | Vaicunas | | D22/107 |
| D687,904 S * | 8/2013 | Hadley | | D21/573 |
| D730,999 S * | 6/2015 | Stevens | | D21/573 |
| D740,908 S * | 10/2015 | Tresserras Torre | | D22/108 |
| D771,755 S * | 11/2016 | Stack | | D21/574 |
| D775,298 S * | 12/2016 | Barnett | | D22/107 |
| D780,277 S * | 2/2017 | Barnett | | D22/107 |

FIG. 1 is a front perspective view of a gun for a virtual reality system according to the present design.

FIG. 2 is a front view of the gun for a virtual reality system of FIG. 1.

FIG. 3 is a rear view of the gun for a virtual reality system of FIG. 1.

FIG. 4 is a left side view of the gun for a virtual reality system of FIG. 1.

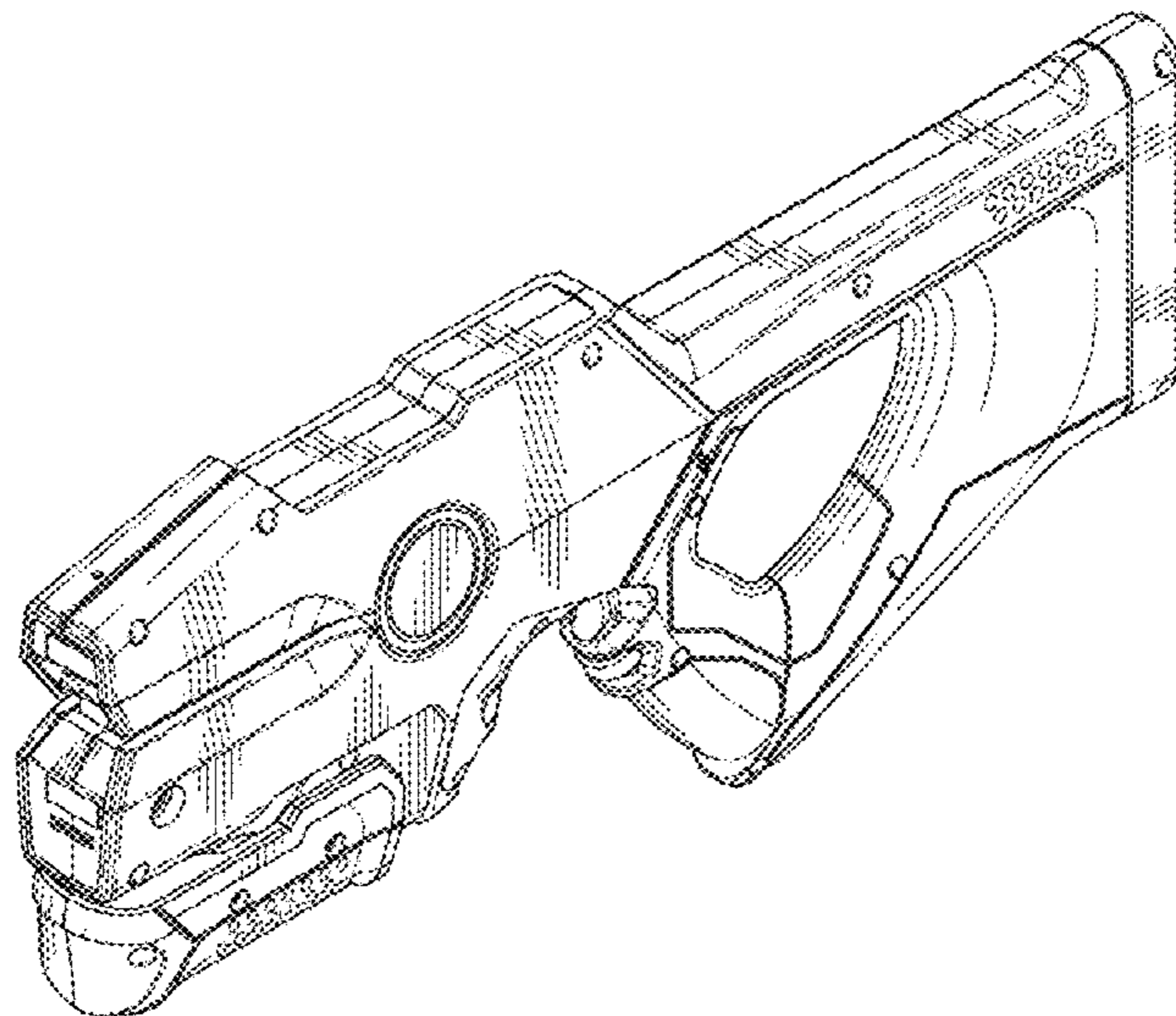
FIG. 5 is a right side view of the gun for a virtual reality system of FIG. 1.

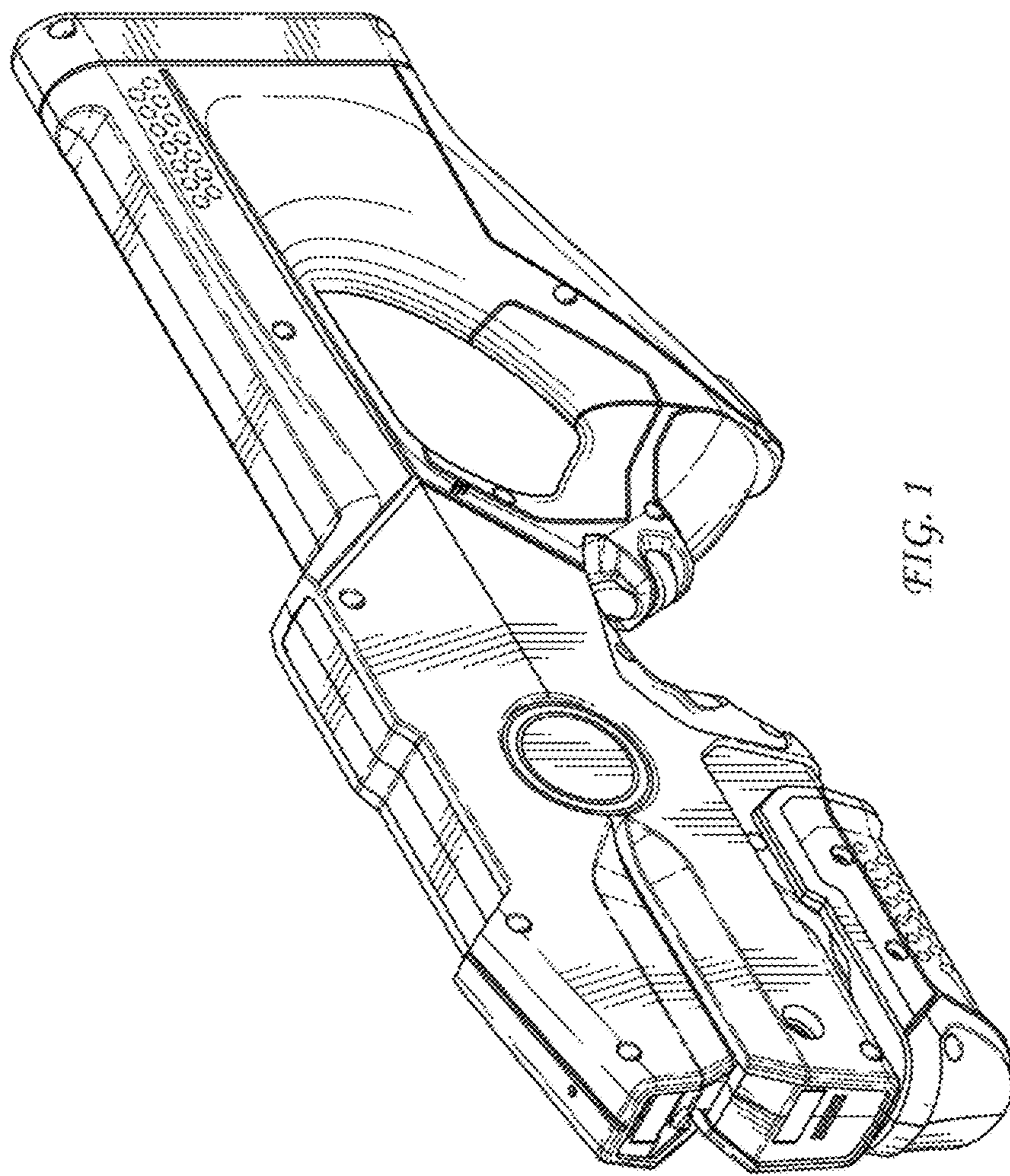
FIG. 6 is a top view of the gun for a virtual reality system of FIG. 1; and,

FIG. 7 is a bottom view of the gun for a virtual reality system of FIG. 1.

The broken lines shown represent portions of the gun for a virtual reality system that form no part of the claimed design.

1 Claim, 5 Drawing Sheets





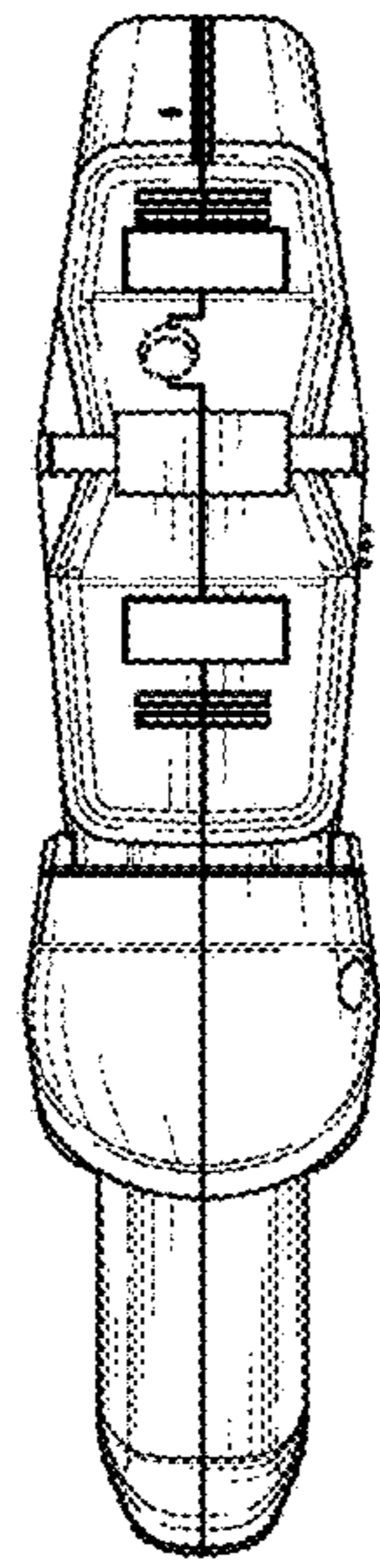


FIG. 2

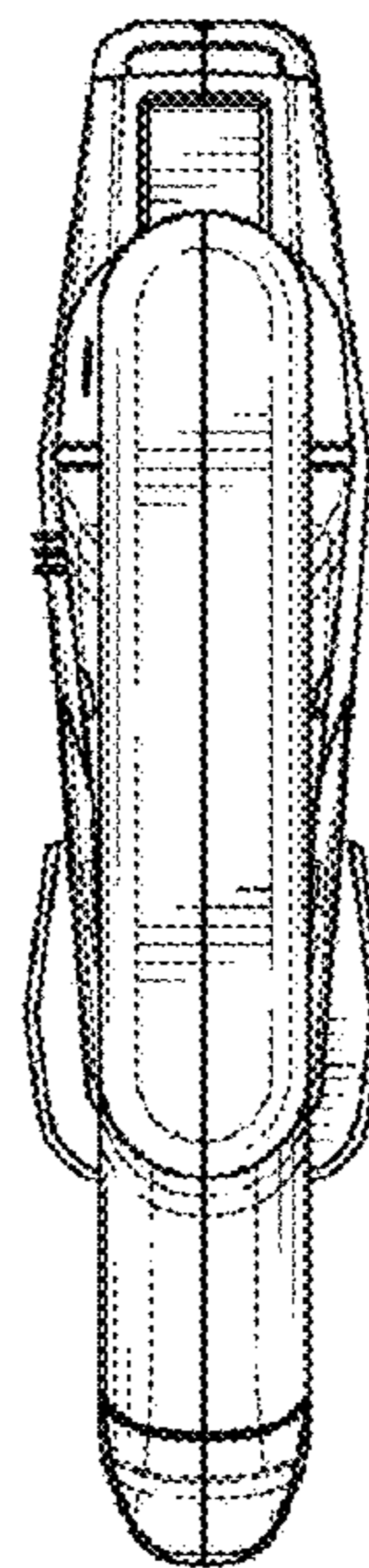


FIG. 3

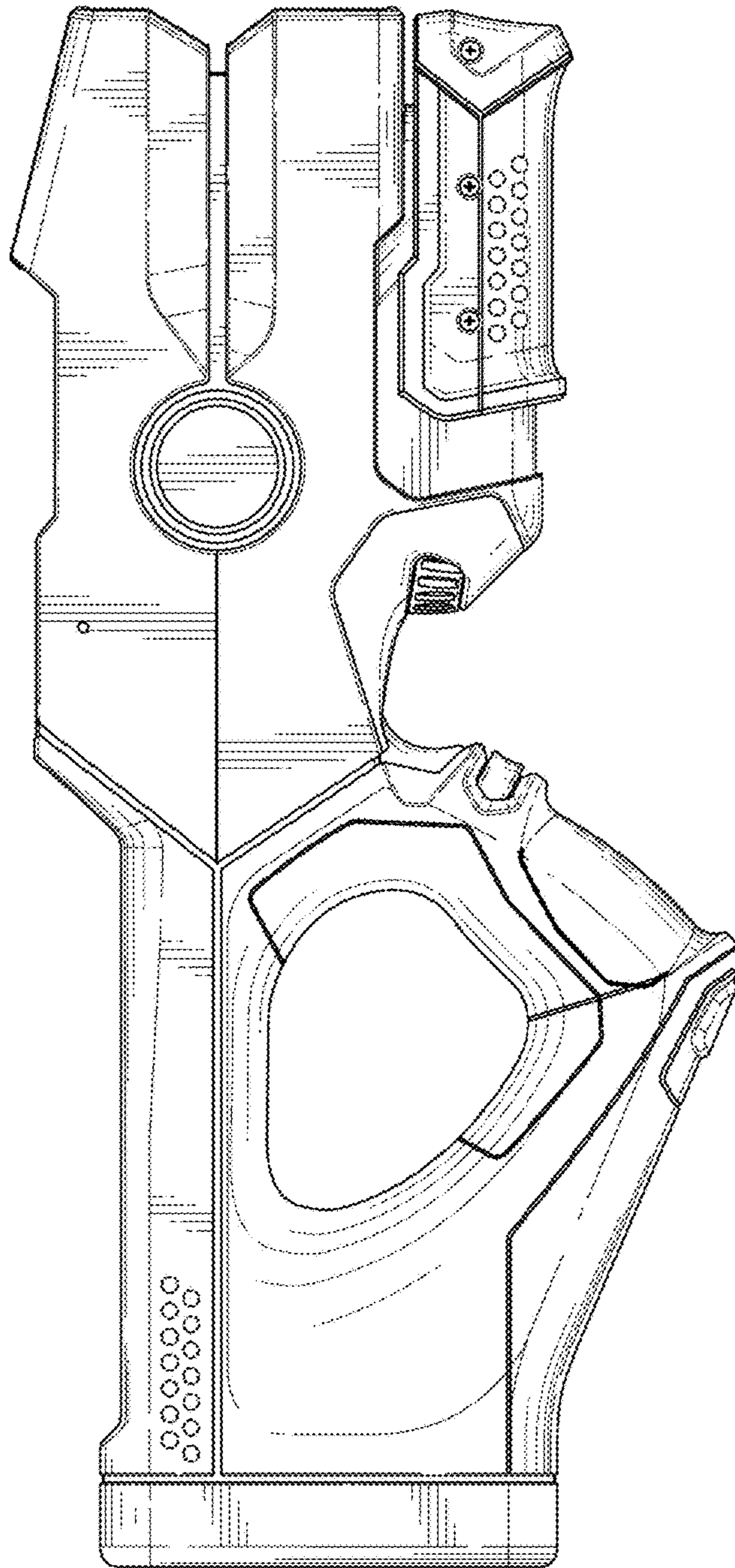


FIG. 4

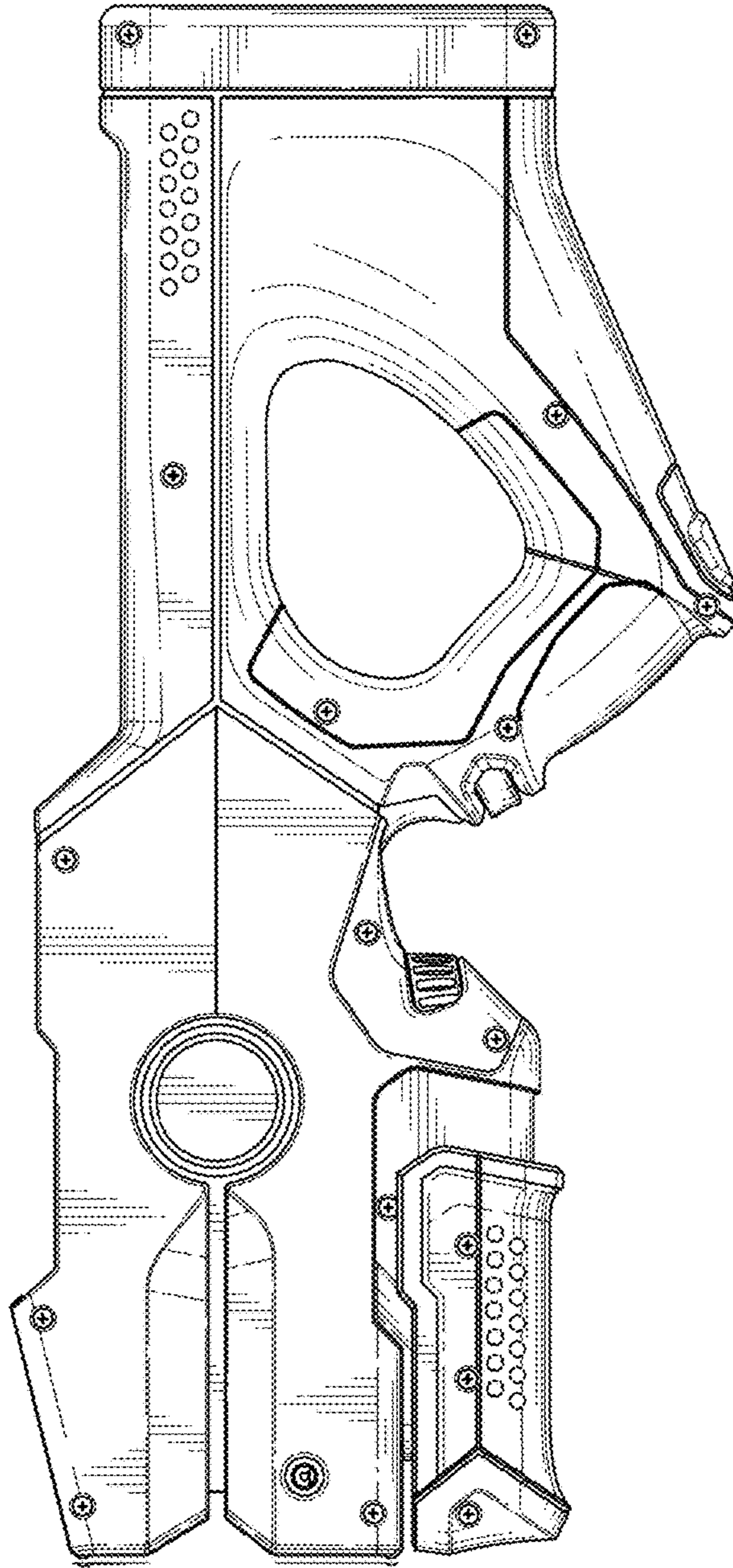


FIG. 5

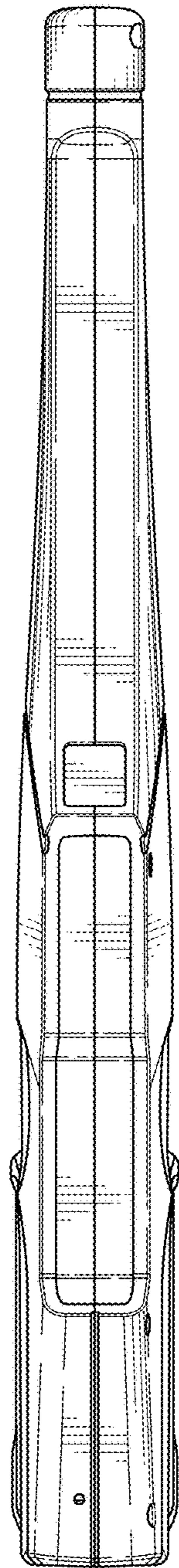


FIG. 6

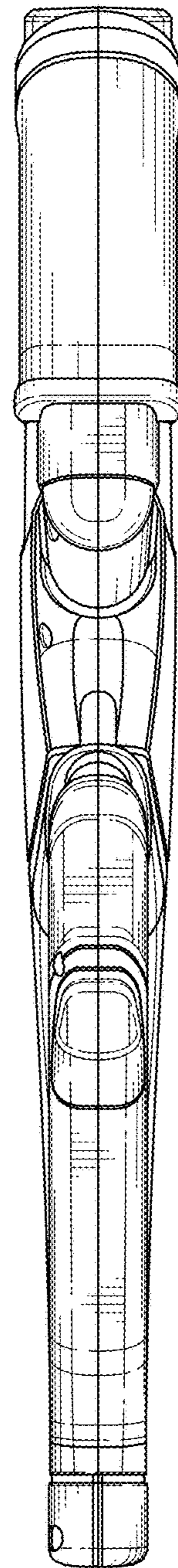


FIG. 7