



US00D835197S

(12) **United States Design Patent**
Inuyama

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(45) **Date of Patent:** **** Dec. 4, 2018**

(54) **GAME MACHINE**
(71) Applicant: **SEGA GAMES CO., LTD.**, Tokyo (JP)
(72) Inventor: **Keigo Inuyama**, Tokyo (JP)
(**) Term: **15 Years**
(21) Appl. No.: **35/503,980**
(22) Filed: **May 16, 2017**

(80) **Hague Agreement Data**

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Int. Reg. Pub. Date: **Nov. 17, 2017**

(51) **LOC (11) Cl.** **21-03**
(52) **U.S. Cl.**
USPC **D21/325**
(58) **Field of Classification Search**
USPC D21/300, 310, 324, 325, 333
CPC A63F 9/00; A63F 9/30; A63F 2250/144;
G07F 17/3253; G07F 17/3297
See application file for complete search history.

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Primary Examiner — George D. Kirschbaum
Assistant Examiner — Joseph J Kukella

(57) **CLAIM**

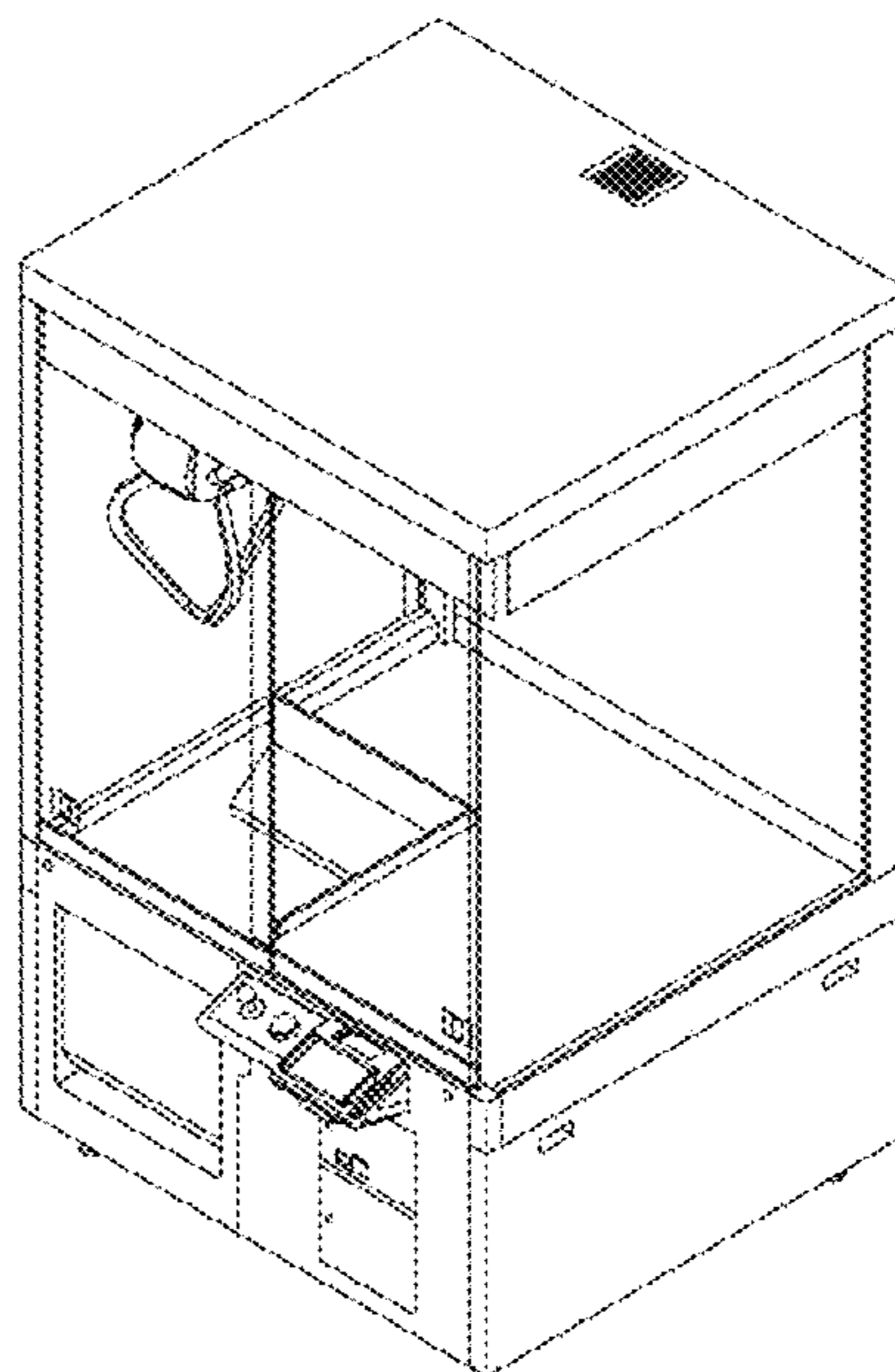
The ornamental design for a game machine, as shown and described.

DESCRIPTION

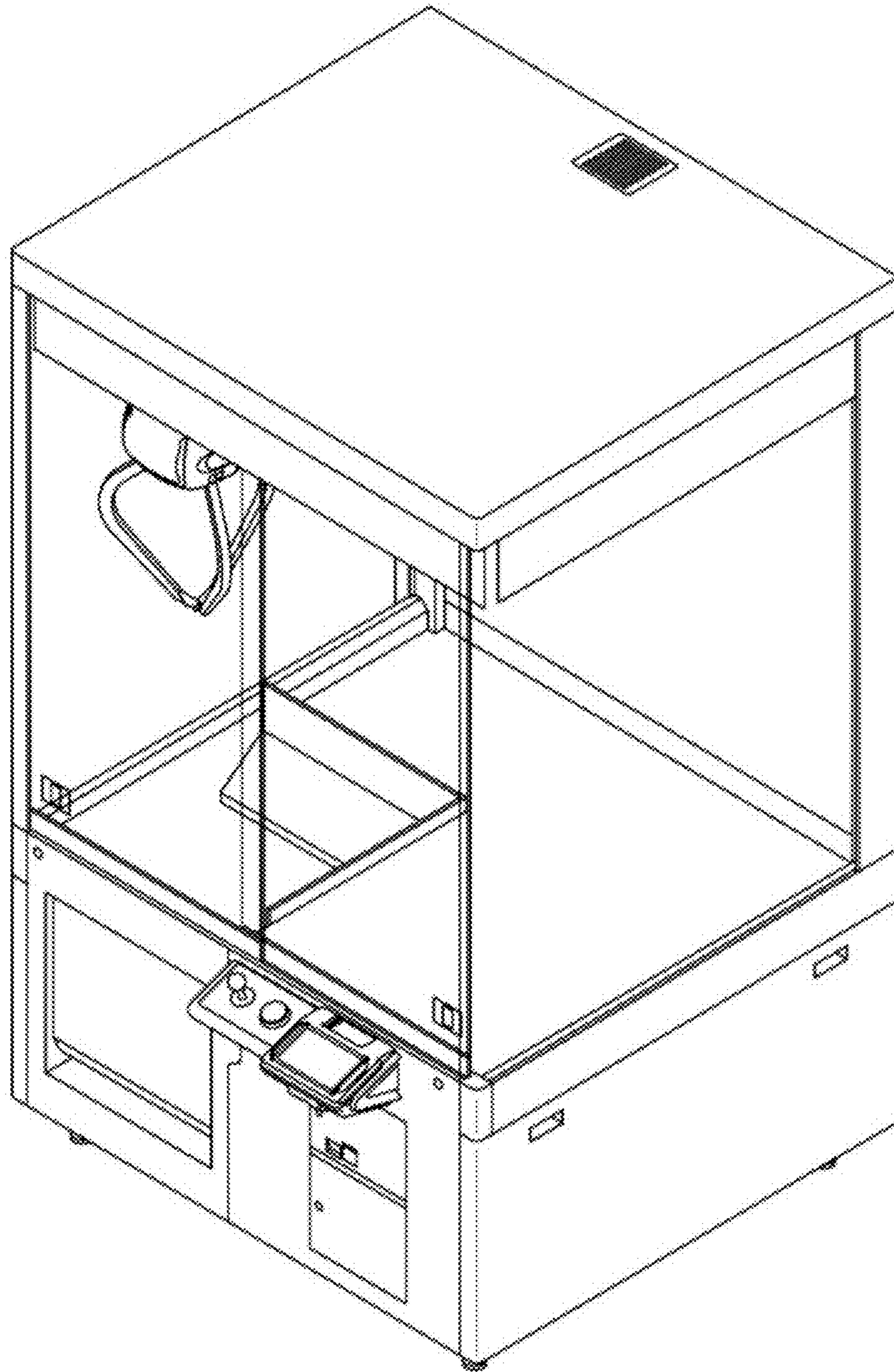
- 1. Game machine
- 1.1 : Perspective
- 1.2 : Front
- 1.3 : Back
- 1.4 : Top
- 1.5 : Bottom
- 1.6 : Left
- 1.7 : Right
- 1.8 : Reference front view
- 1.9 : Reference right side view

Fig. 1.8 shows reference front view with the transparent part shown by diagonal lines; Fig. 1.9 shows reference right side view with the transparent part shown by diagonal lines.

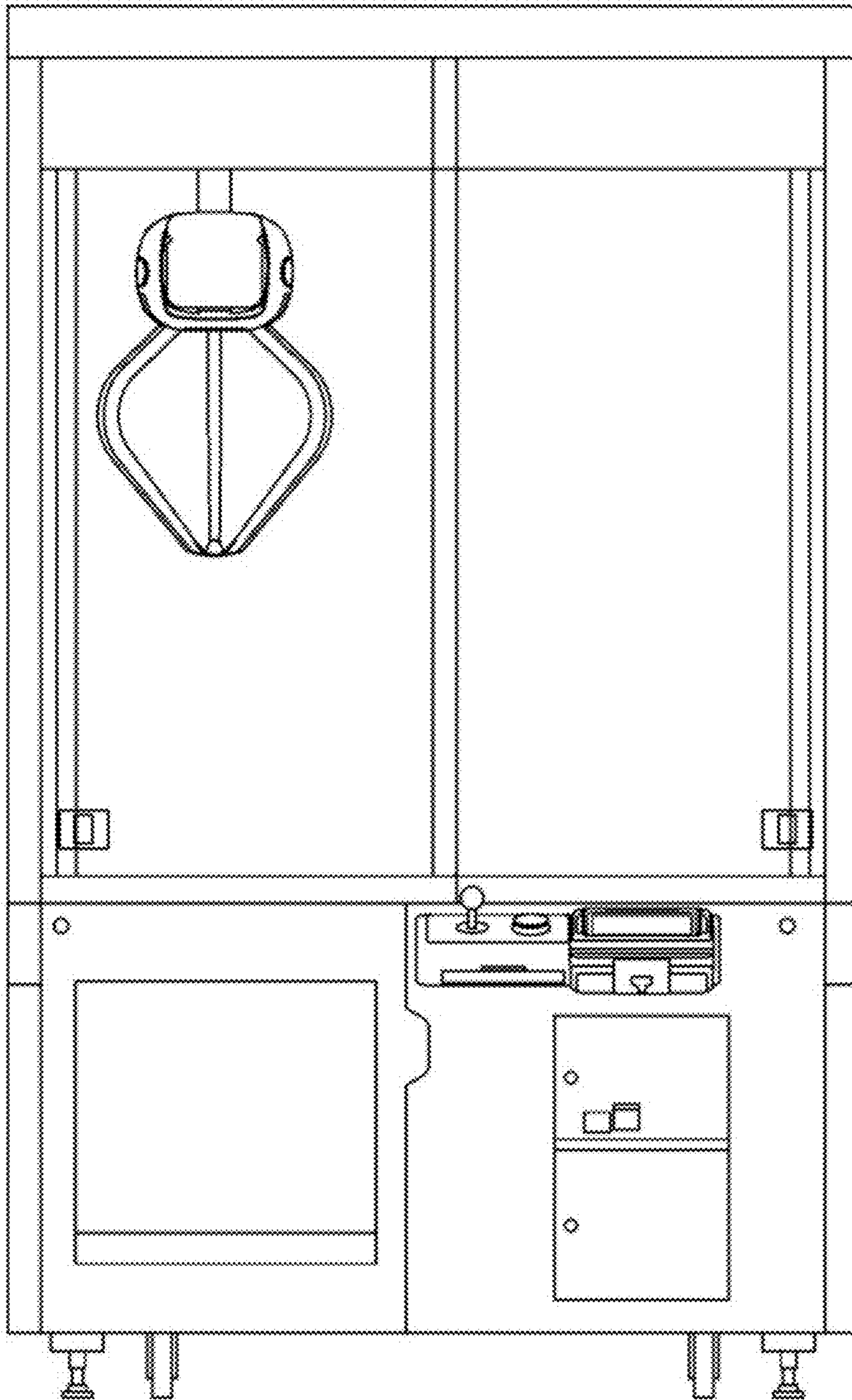
1 Claim, 9 Drawing Sheets



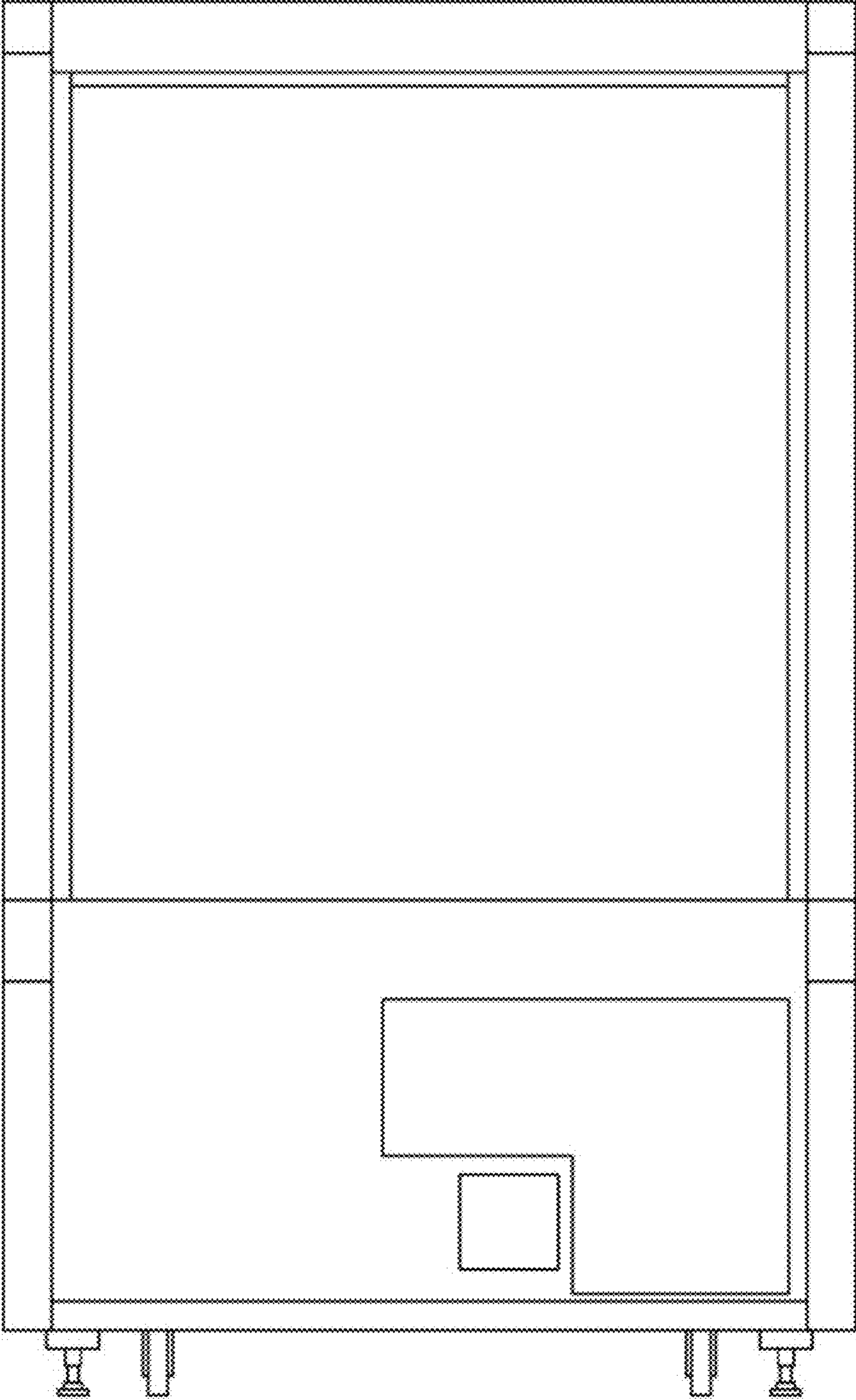
1.1



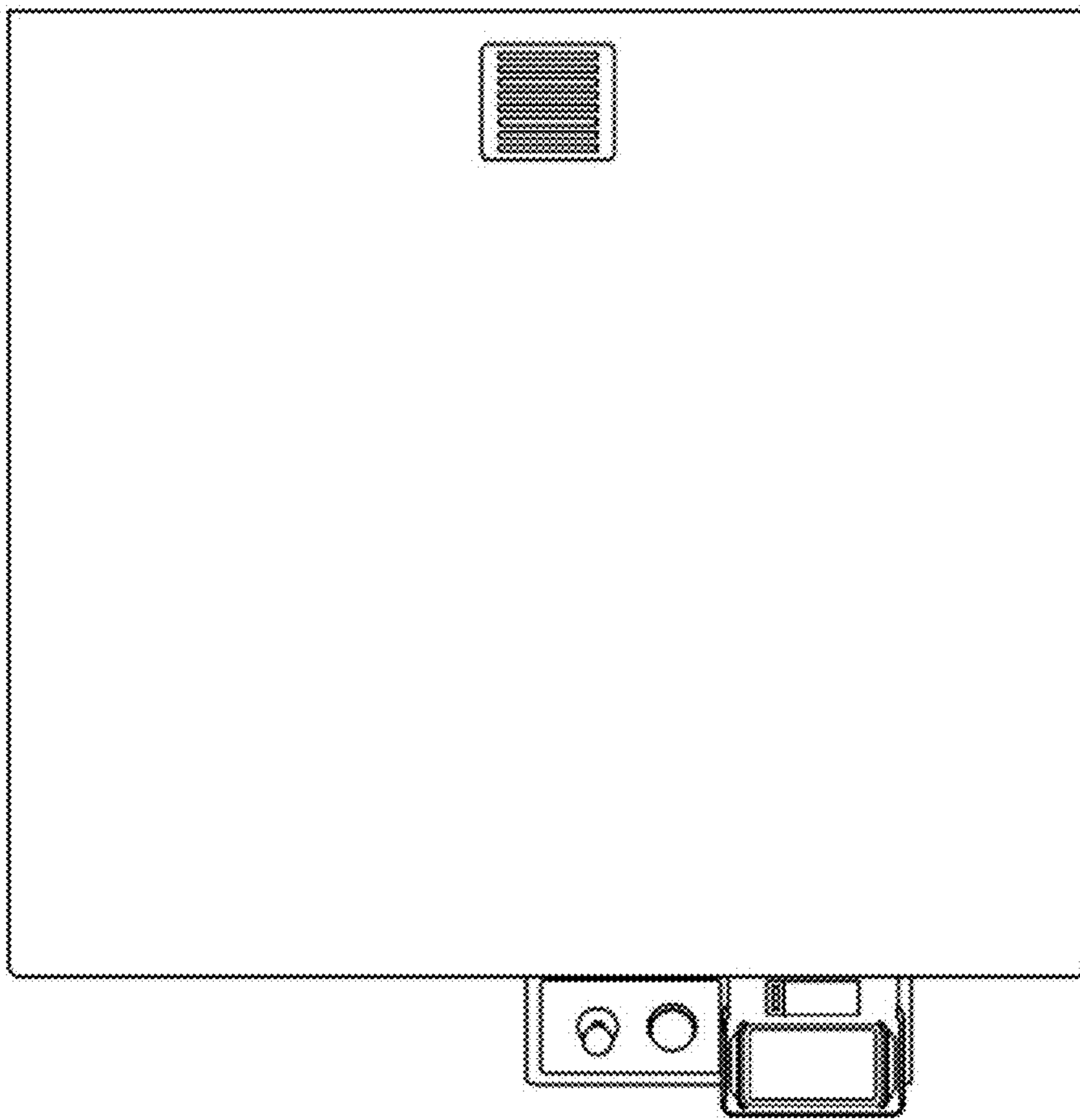
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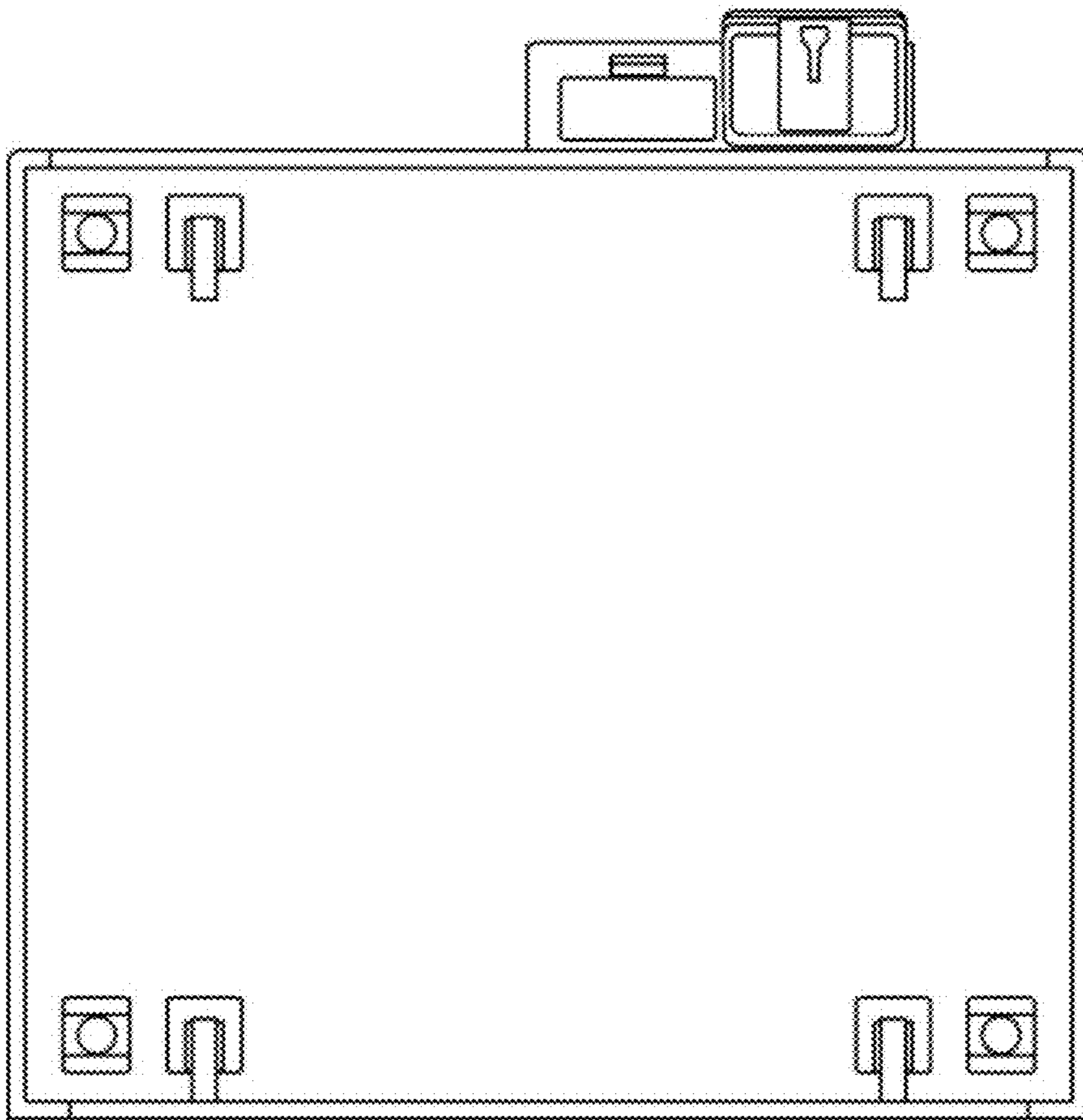
1.3



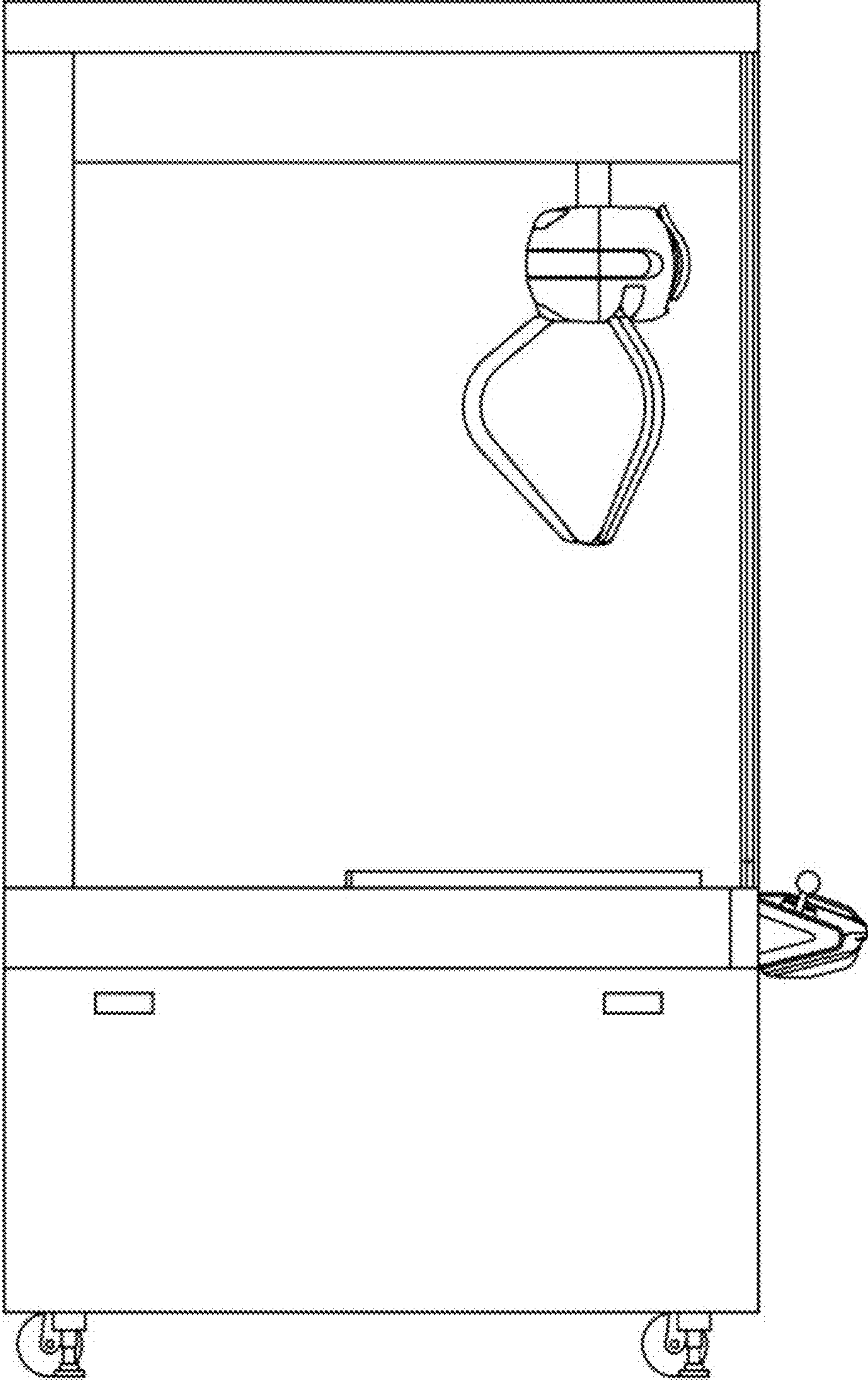
1.4



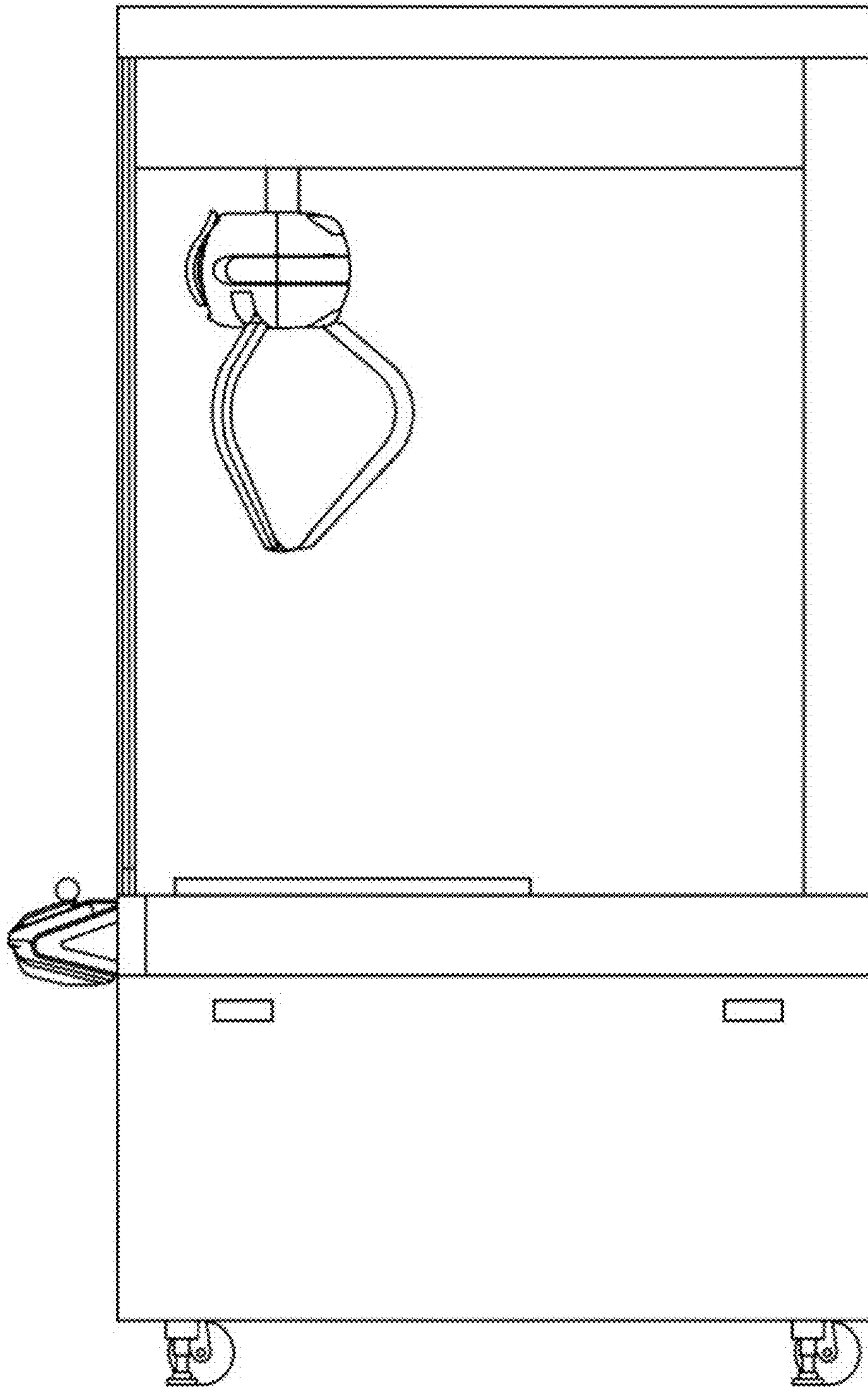
1.5



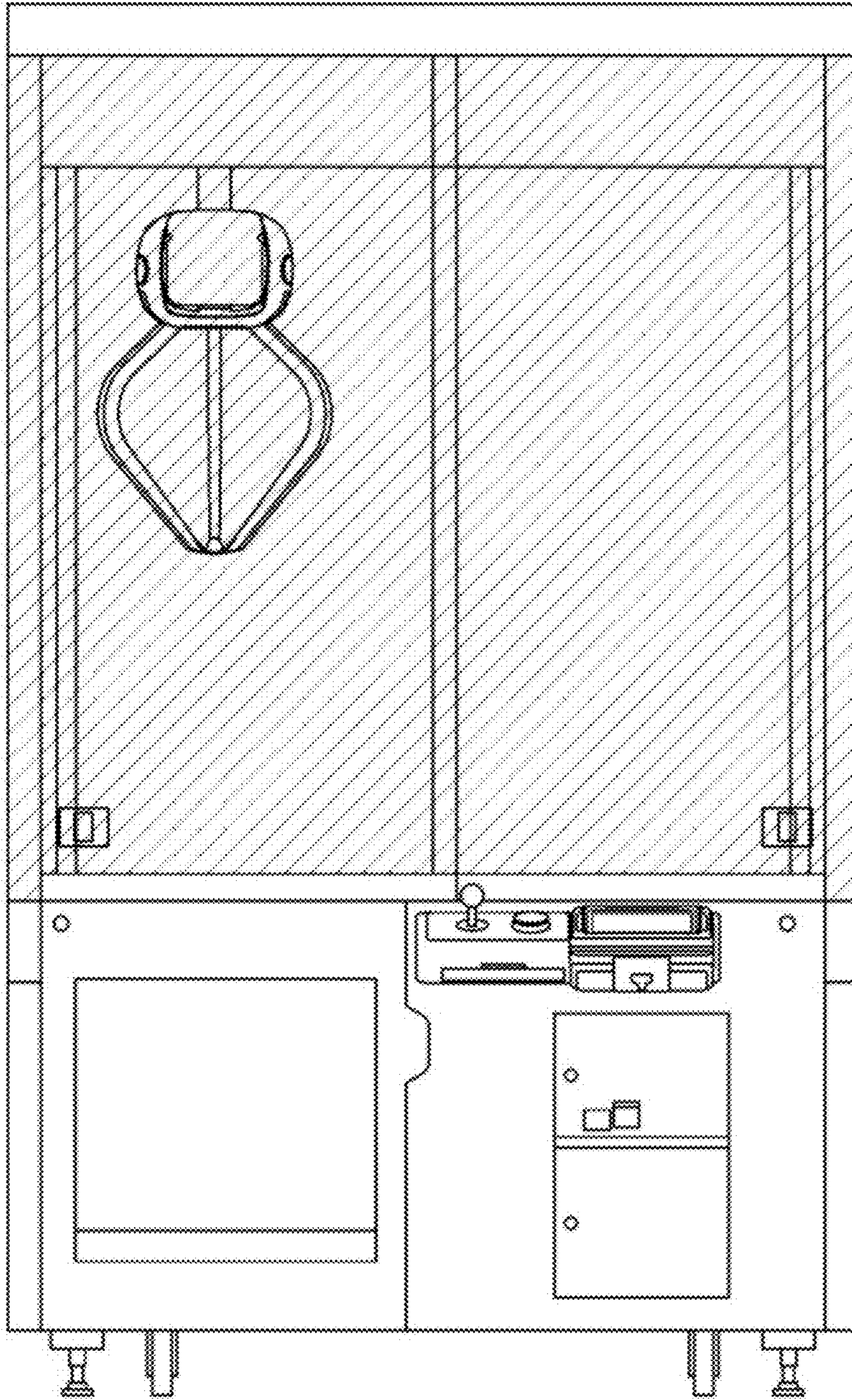
1.6



1.7



1.8



1.9

