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(12) **United States Design Patent** (10) **Patent No.:** **US D808,354 S**  
**Castro et al.** (45) **Date of Patent:** **\*\* Jan. 23, 2018**

(54) **GAMING MACHINE DISPLAY**

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(\*\*) Term: **15 Years**

(21) Appl. No.: **29/601,275**

(22) Filed: **Apr. 20, 2017**

**Related U.S. Application Data**

(63) Continuation of application No. 29/525,205, filed on Apr. 28, 2015, now abandoned.

(51) **LOC (11) Cl.** ..... **14-04**

(52) **U.S. Cl.**  
USPC ..... **D14/127**

(58) **Field of Classification Search**  
USPC ..... D14/125-129, 336, 337, 341, 371-375;  
D21/329, 330, 333, 385, 515, 577  
CPC .... G06F 1/1601; G06F 1/1616; G06F 1/1622;  
G06F 1/1624  
See application file for complete search history.

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(Continued)

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(57) **CLAIM**

We claim the ornamental design for a “gaming machine display,” as shown and described.

**DESCRIPTION**

FIG. 1 is an isometric view of a gaming machine with a display, according to a first embodiment.

FIG. 2 is a front view of the gaming machine of FIG. 1.

FIG. 3 is a top view of the gaming machine of FIG. 1.

FIG. 4 is a right view of the gaming machine of FIG. 1.

FIG. 5 is an isometric view of a gaming machine with a display, according to a second embodiment.

FIG. 6 is a front view of the gaming machine of FIG. 5.

FIG. 7 is a top view of the gaming machine of FIG. 5.

FIG. 8 is a right view of the gaming machine of FIG. 5.

FIG. 9 is an isometric view of a gaming machine with a display, according to a third embodiment.

FIG. 10 is a front view of the gaming machine of FIG. 9.

FIG. 11 is a top view of the gaming machine of FIG. 9.

FIG. 12 is a right view of the gaming machine of FIG. 9.

FIG. 13 is an isometric view of a gaming machine with a display, according to a fourth embodiment.

FIG. 14 is a front view of the gaming machine of FIG. 13.

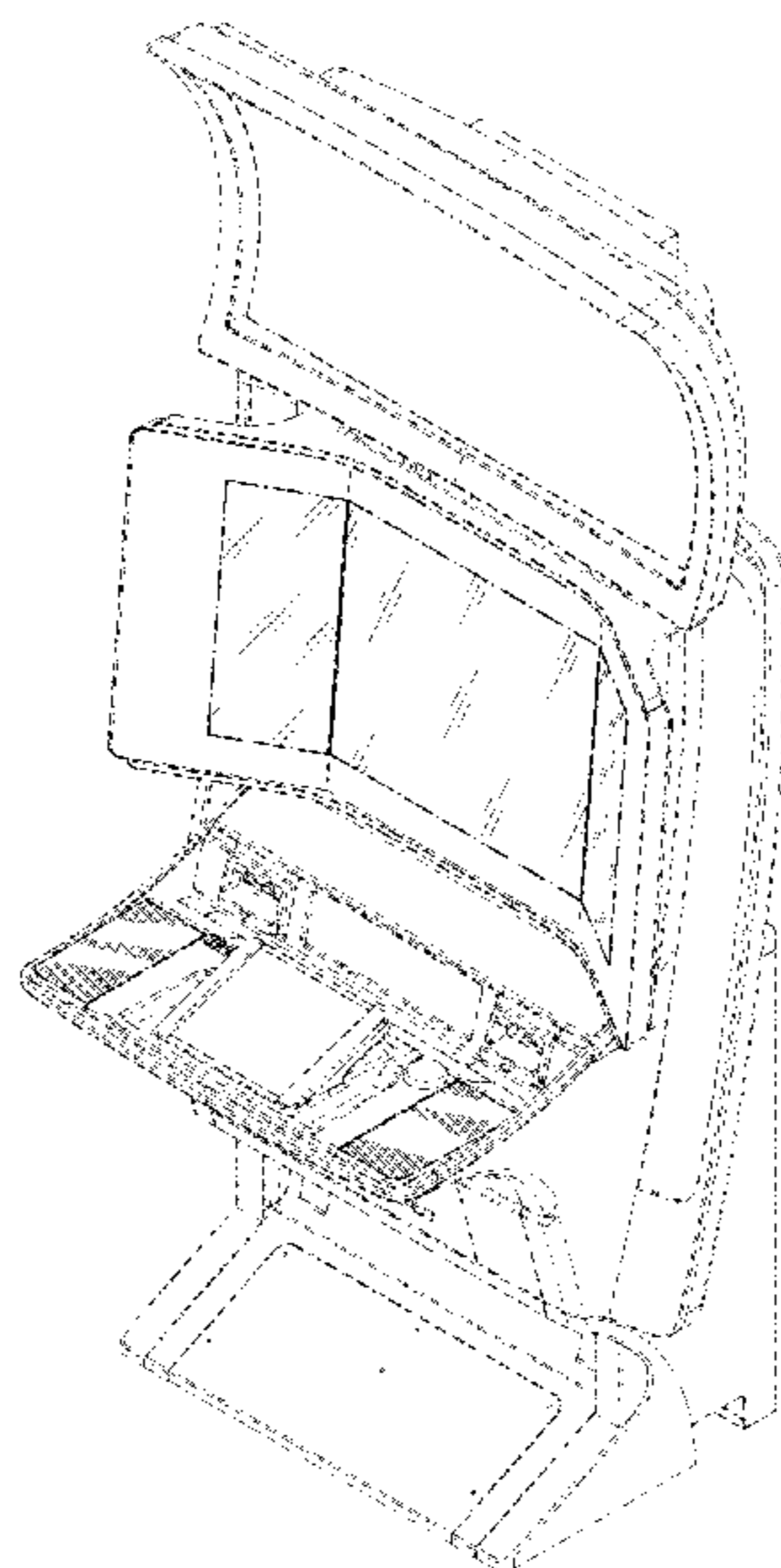
FIG. 15 is a top view of the gaming machine of FIG. 13; and,

FIG. 16 is a right view of the gaming machine of FIG. 13.

The broken lines shown in dashed form show visible environmental structure and form no part of the claimed design.

The boundary lines shown in dot-dash form do not exist in reality in the gaming machine embodying the design and show bounds of the claimed design. It is understood that the claimed design extends to the boundary but does not include the boundary.

**1 Claim, 8 Drawing Sheets**



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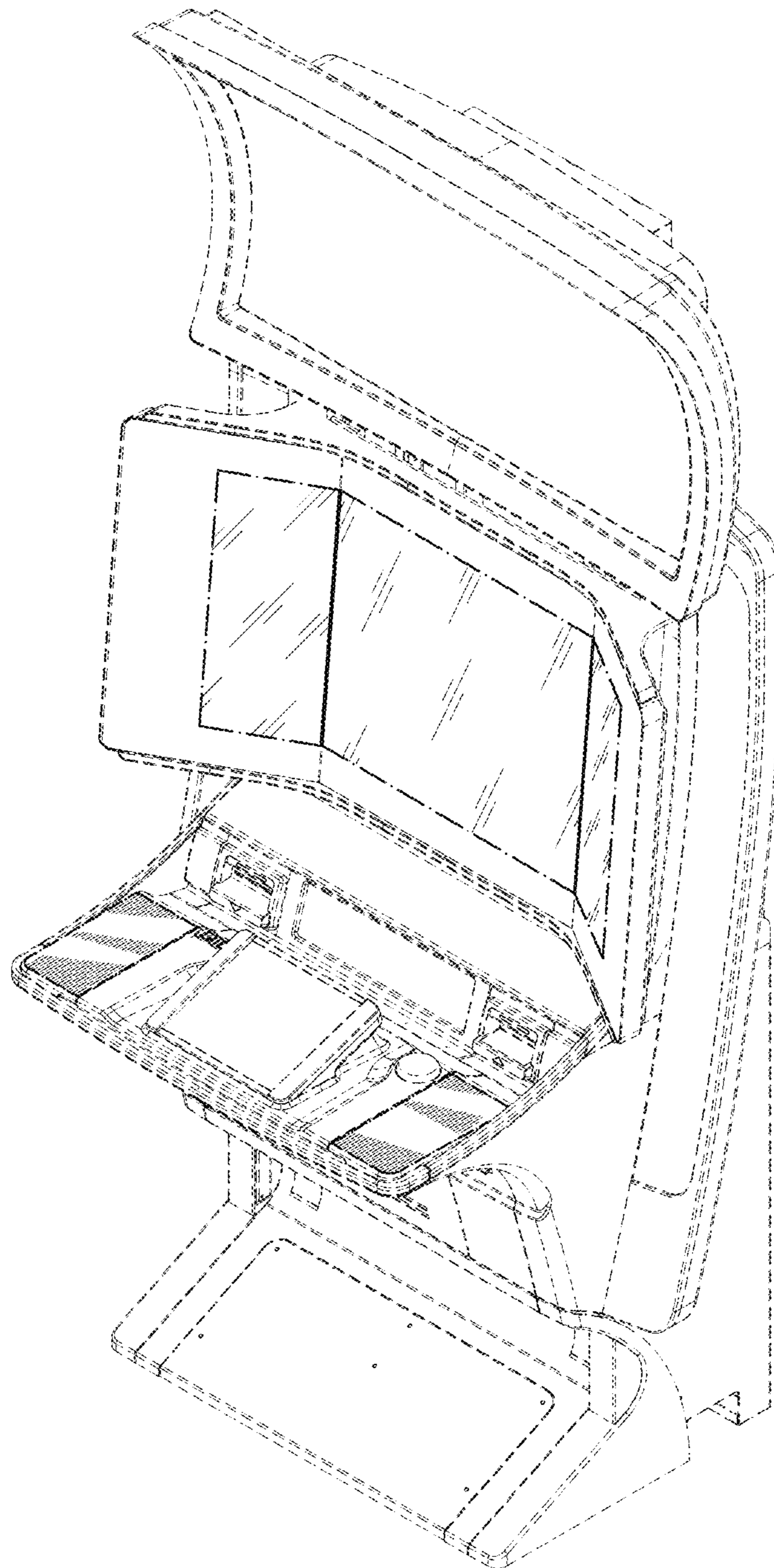


FIG. 1

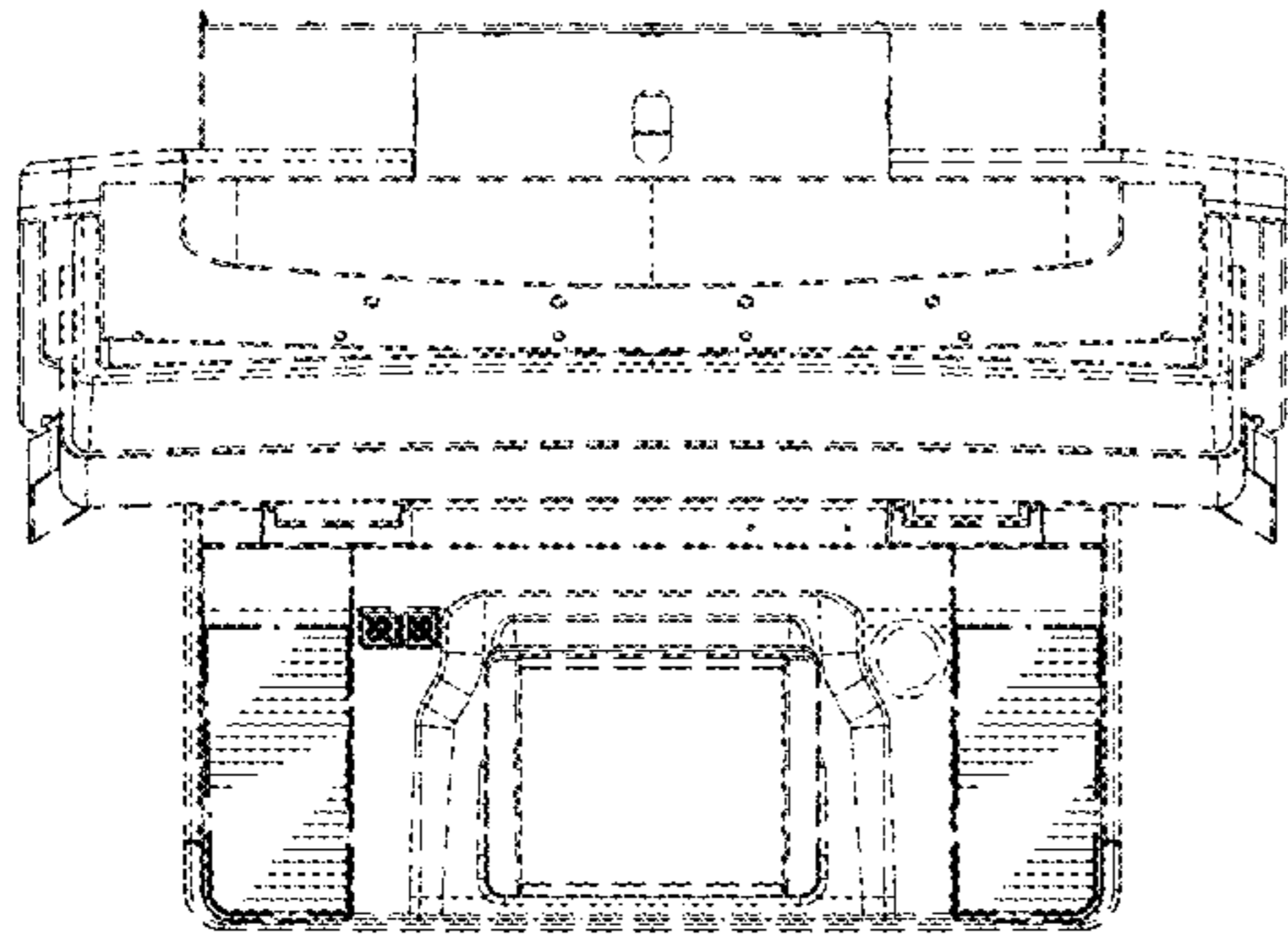


FIG. 3

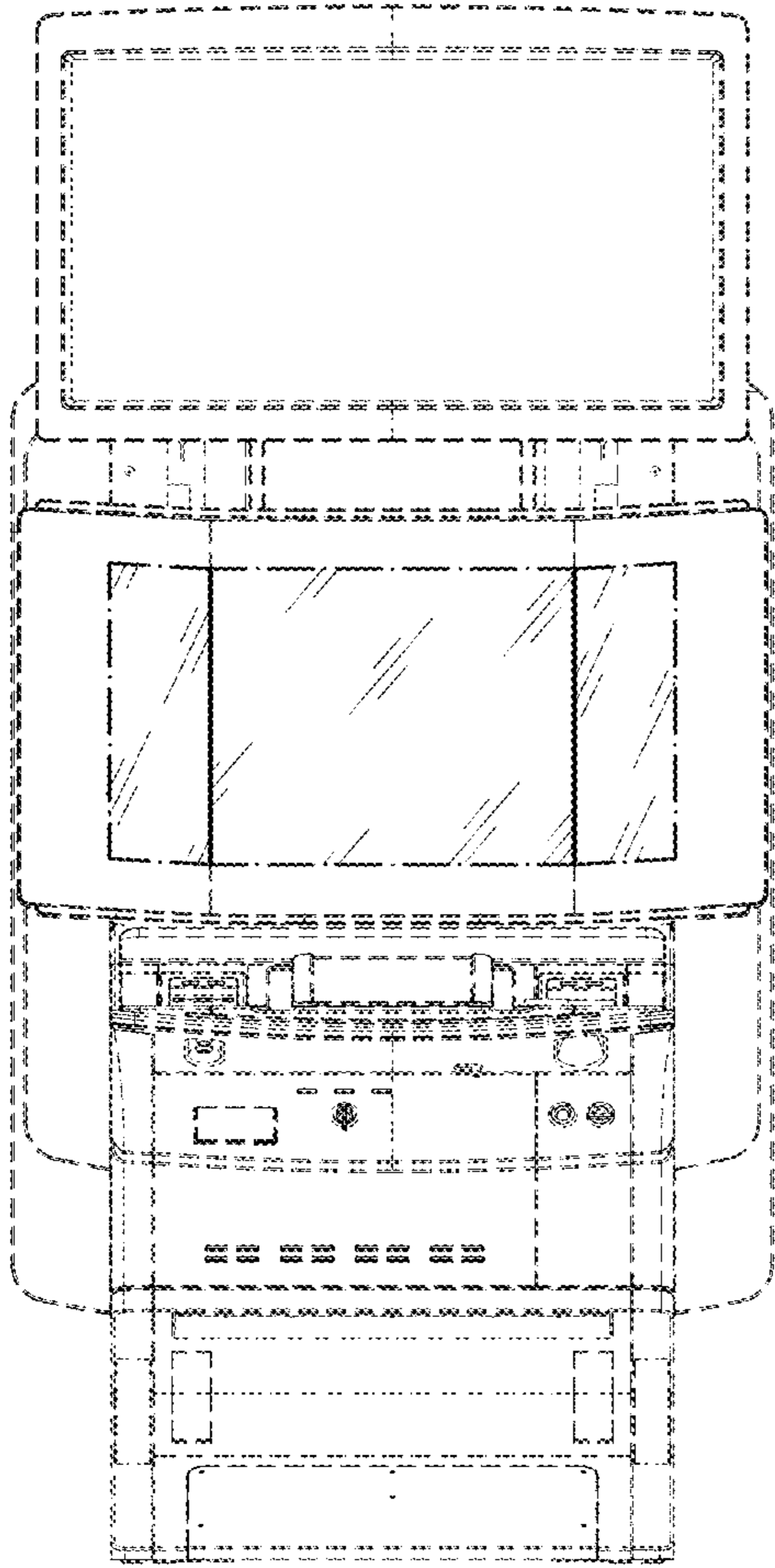


FIG. 2

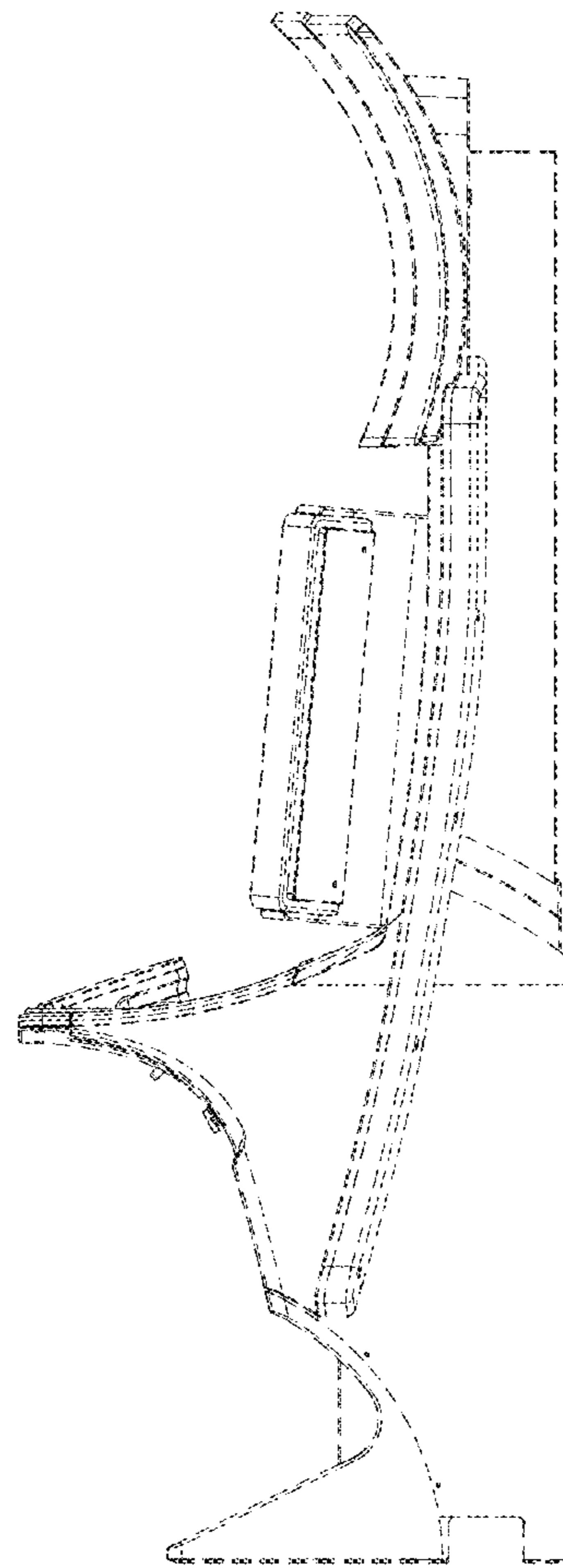


FIG. 4

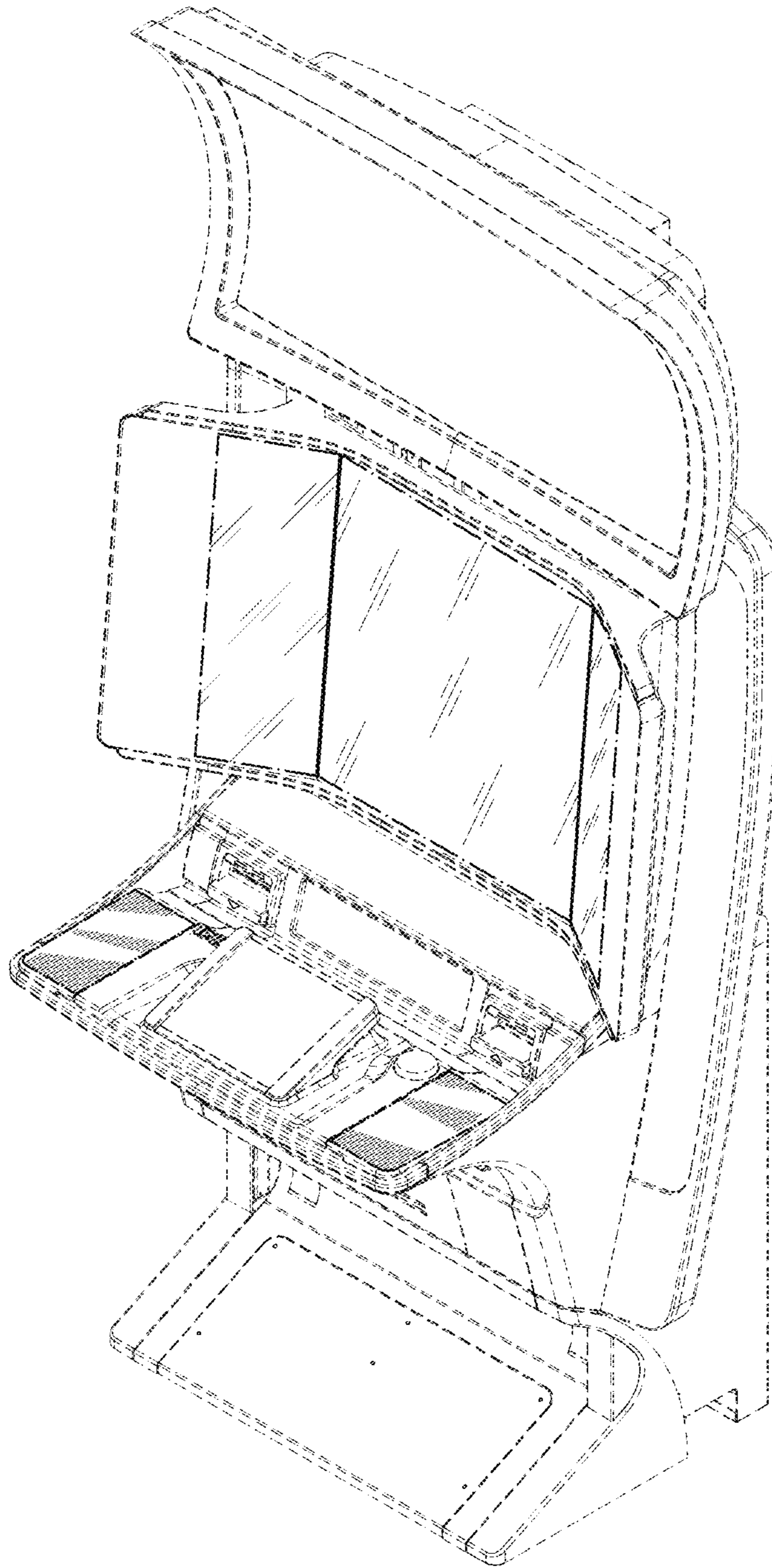


FIG. 5

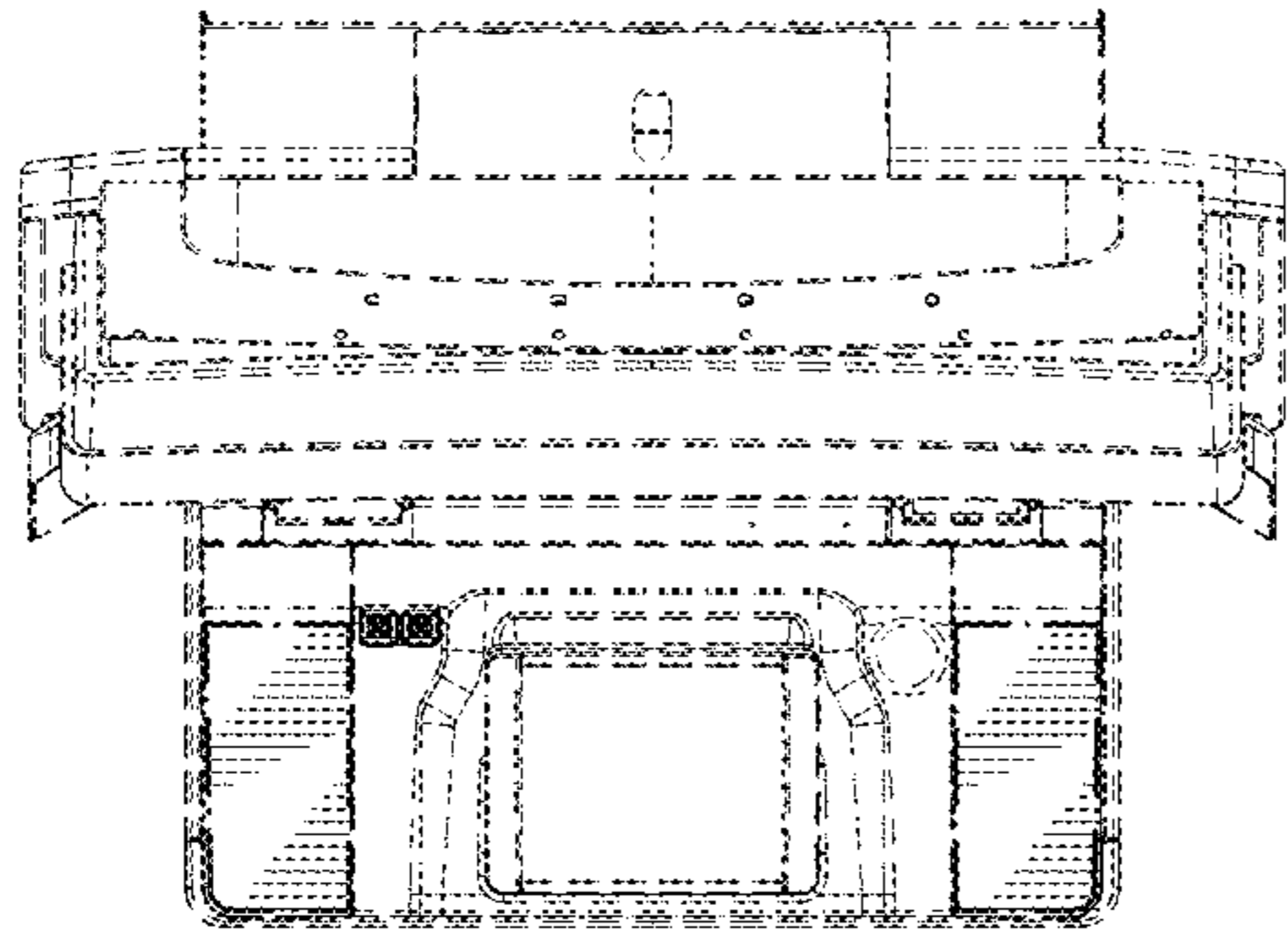


FIG. 7

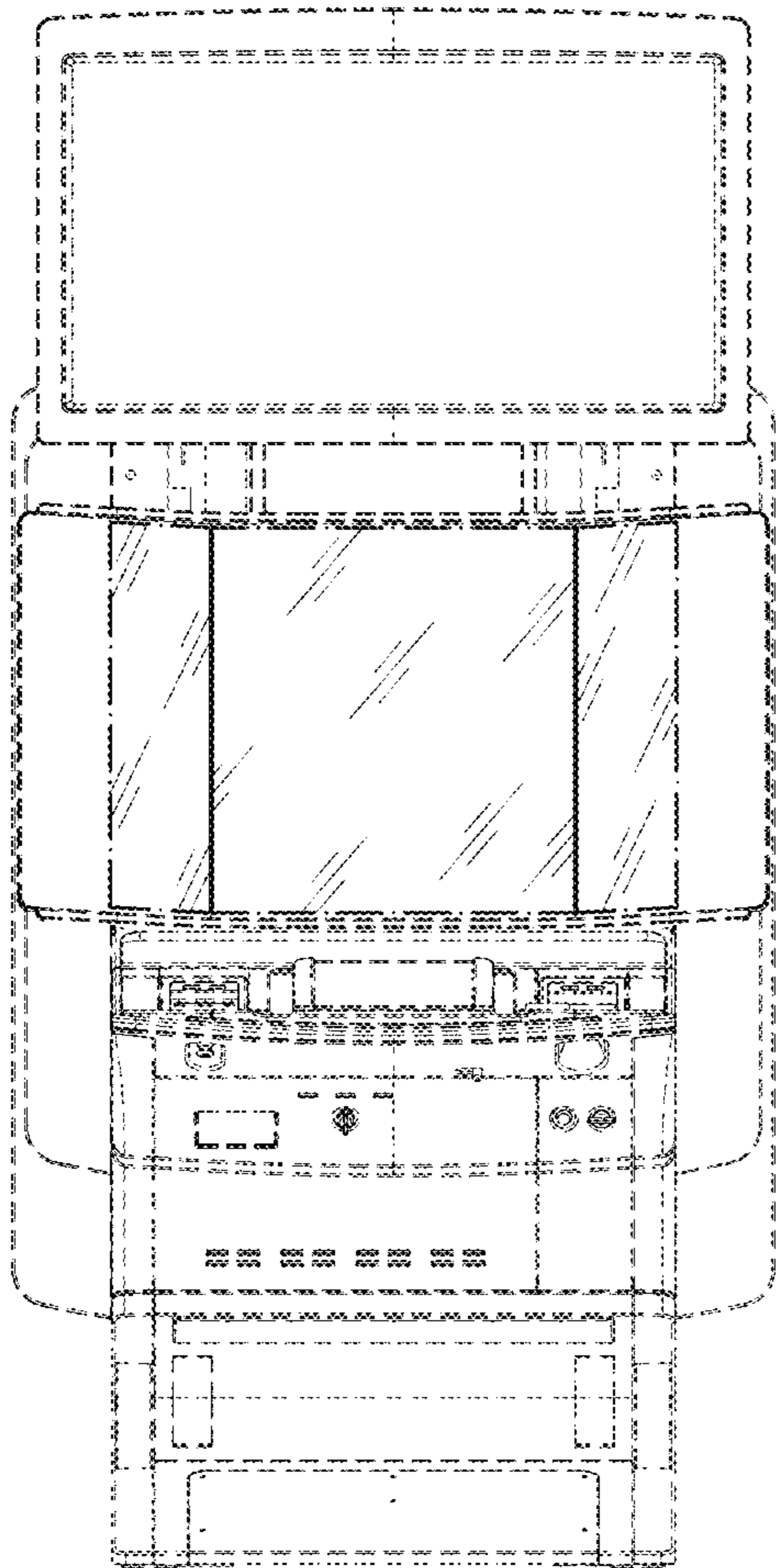


FIG. 6

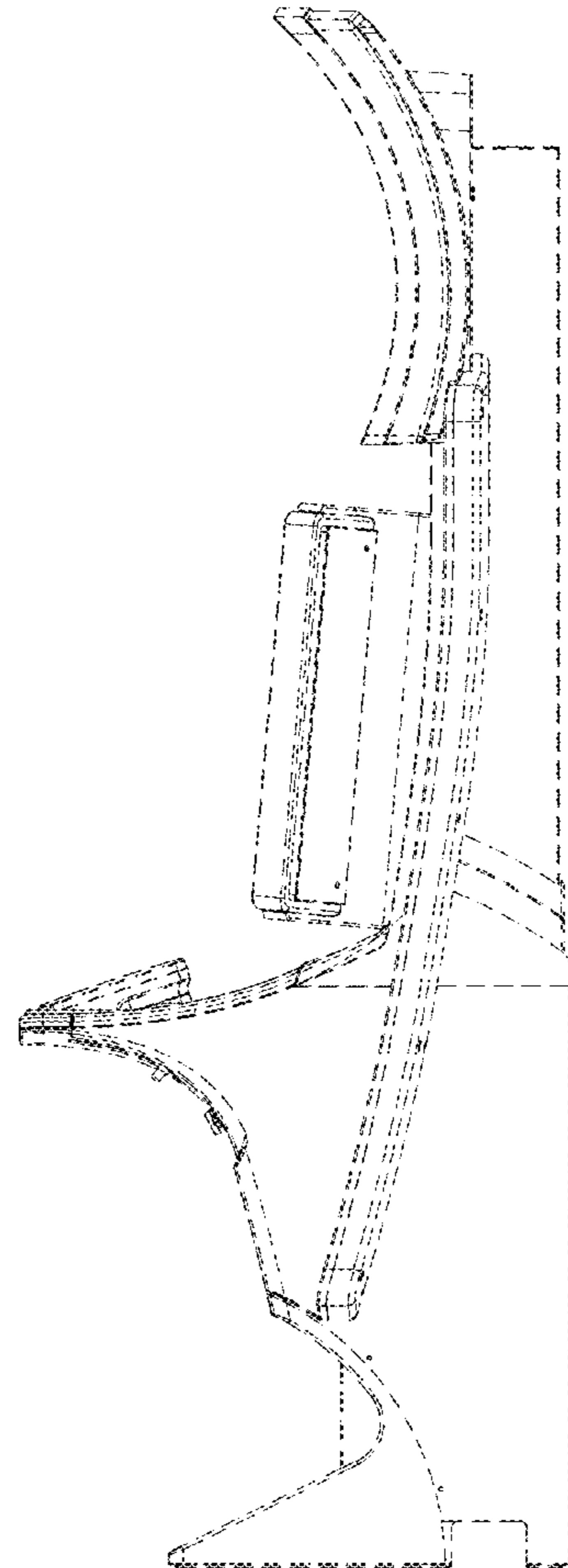


FIG. 8

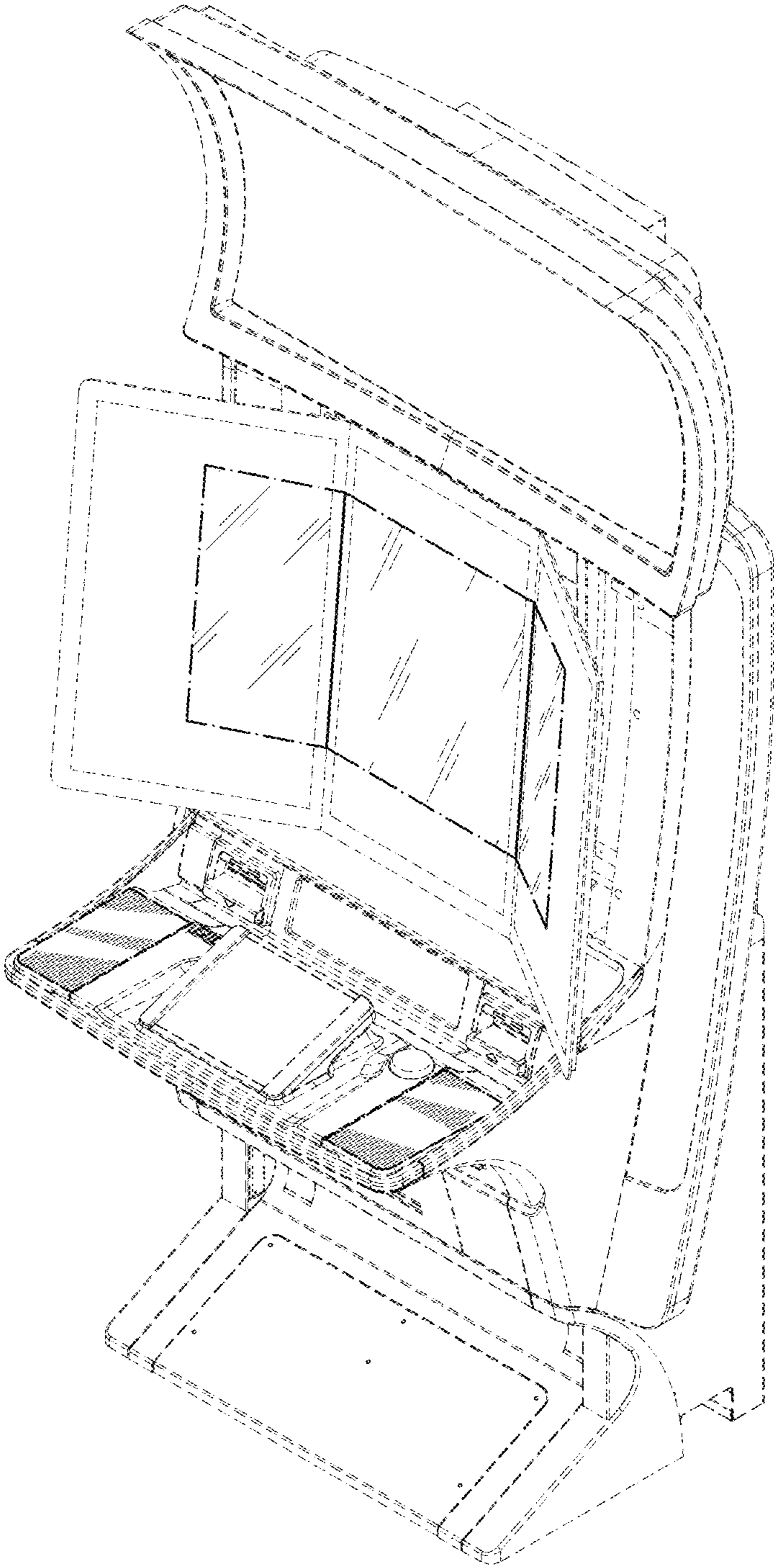


FIG. 9

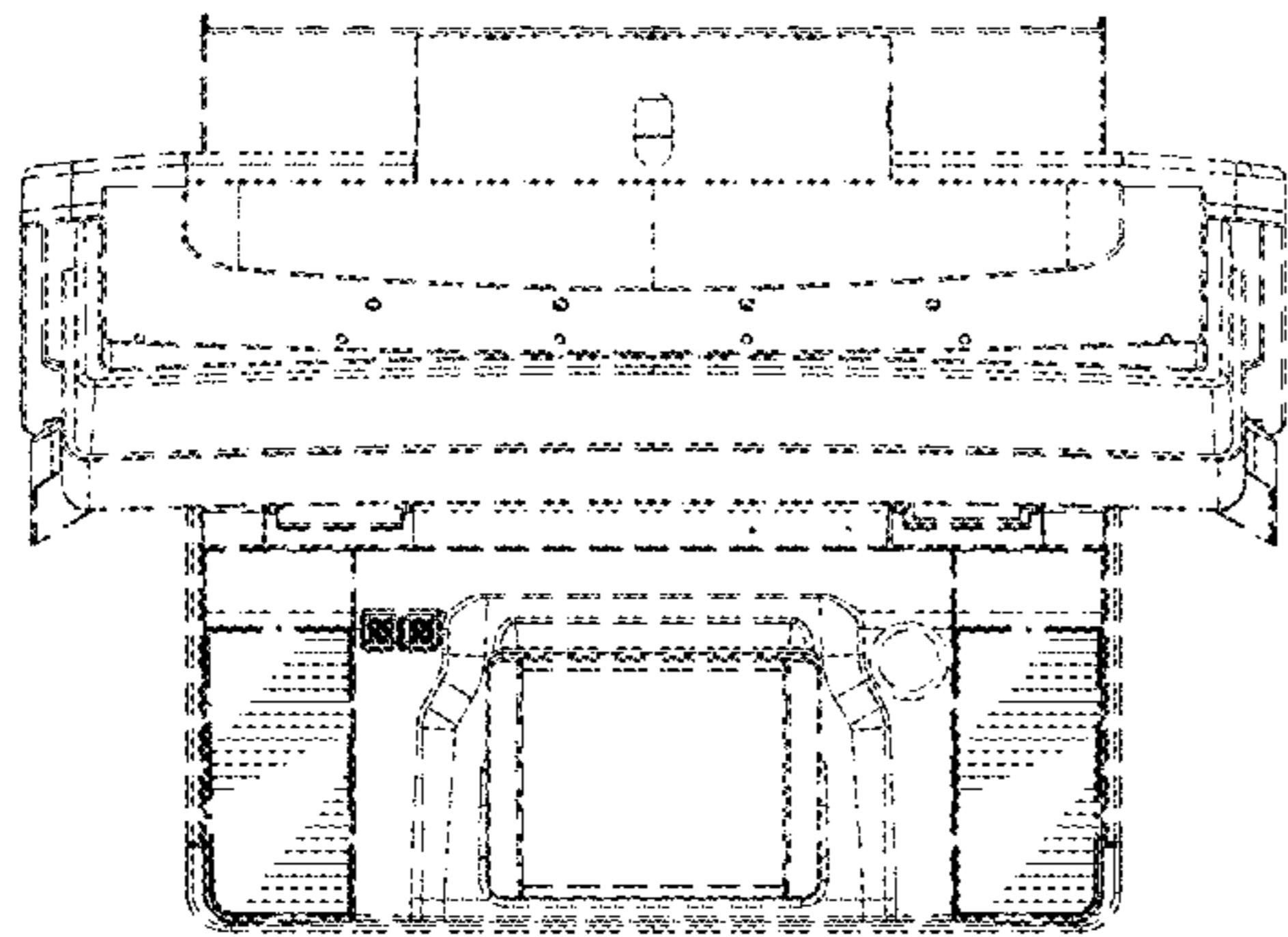


FIG. 11

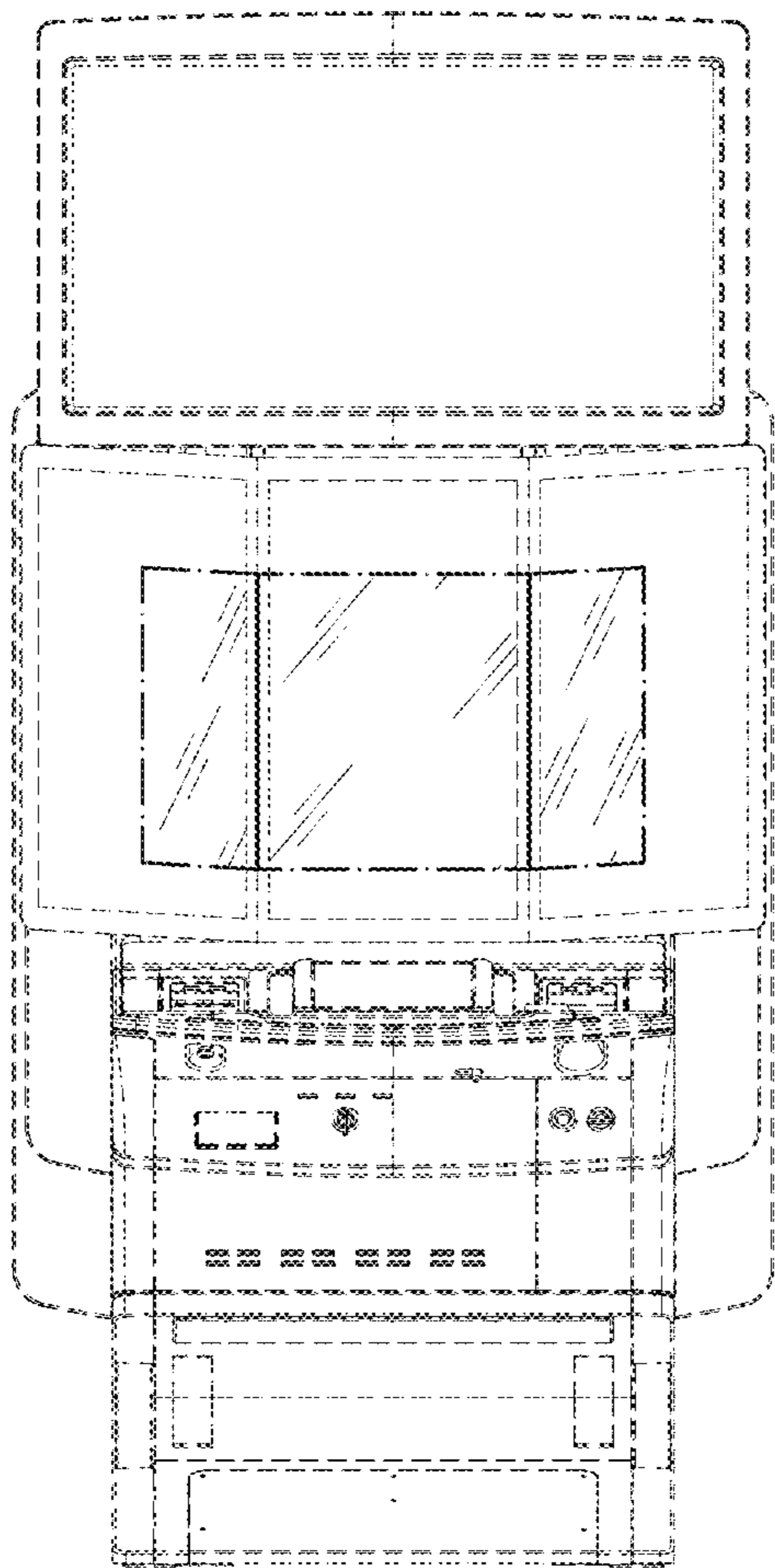


FIG. 10

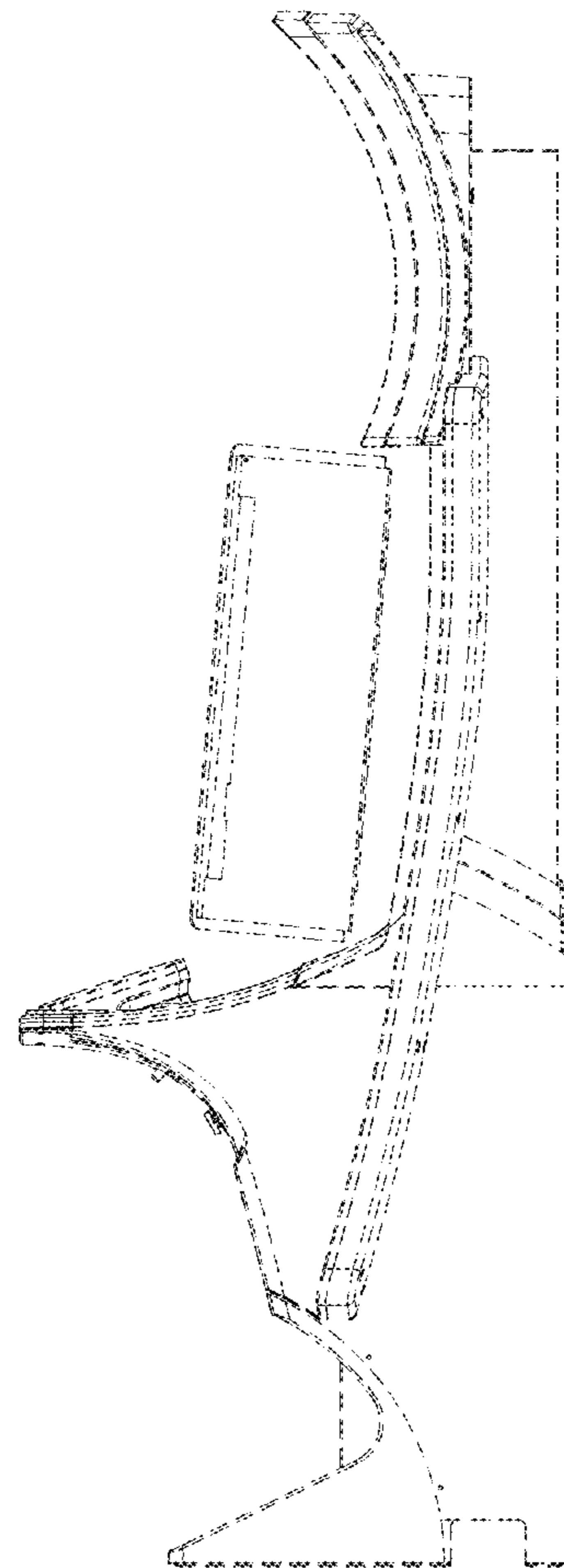


FIG. 12



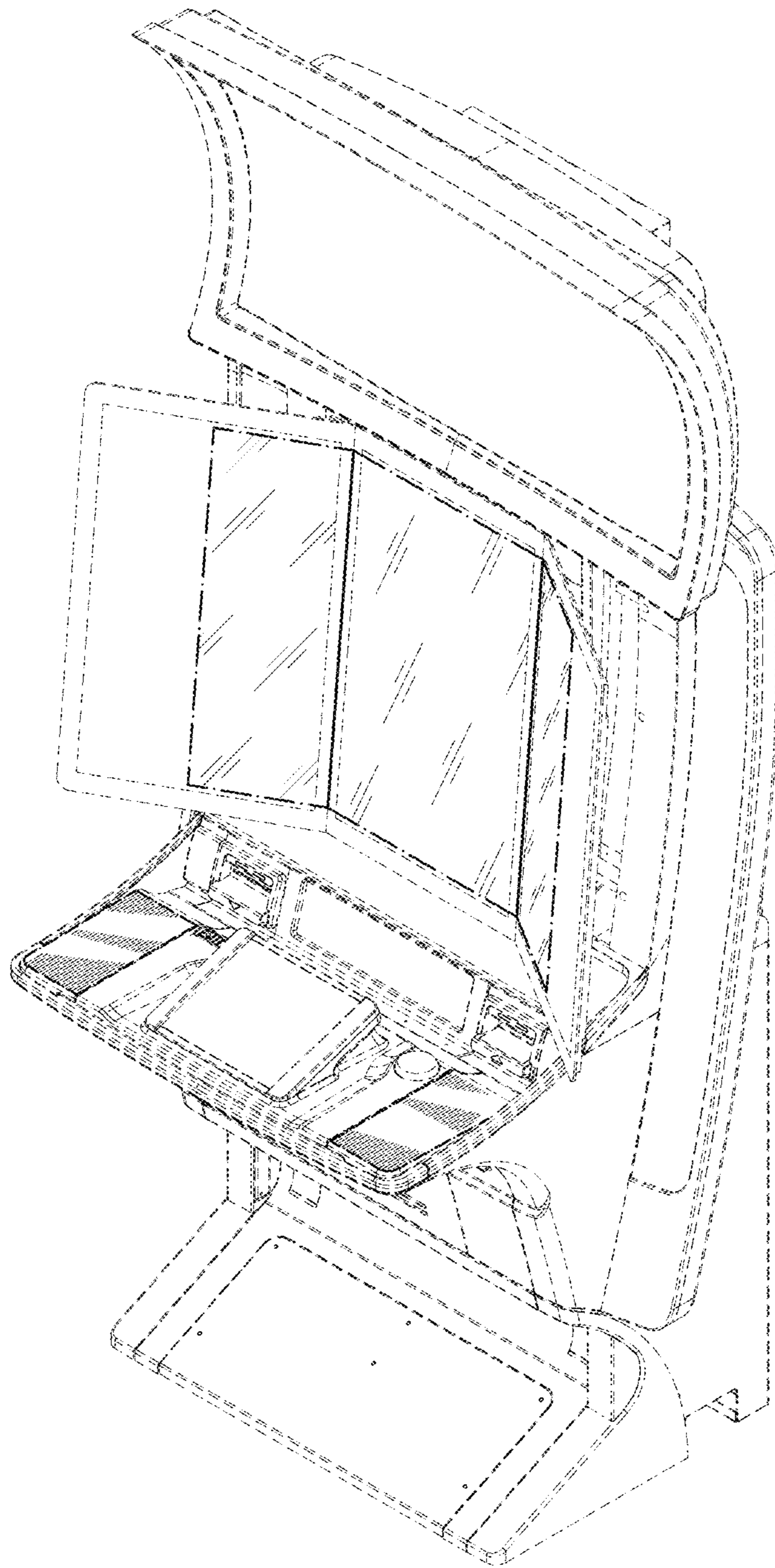


FIG. 13

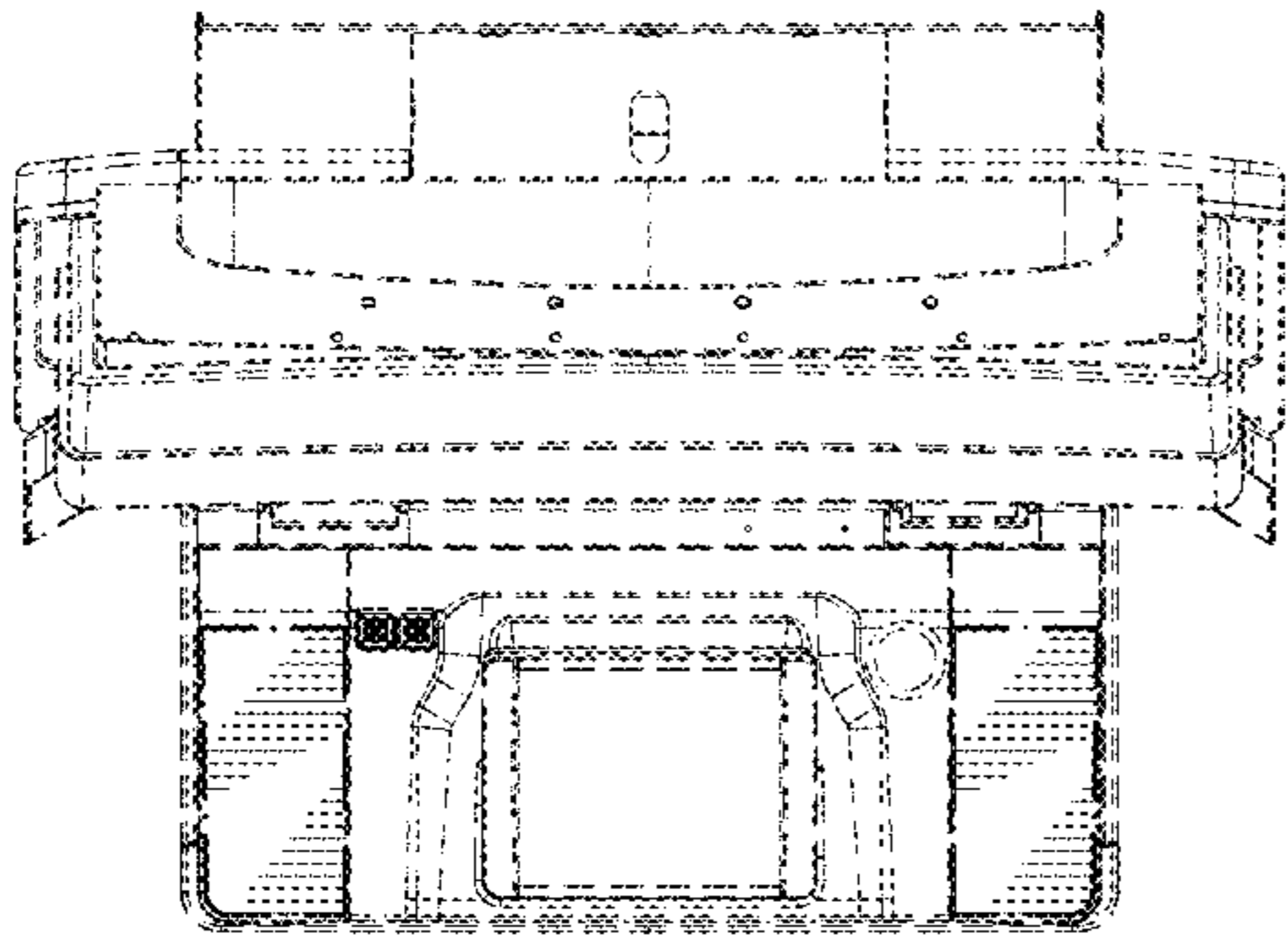


FIG. 15

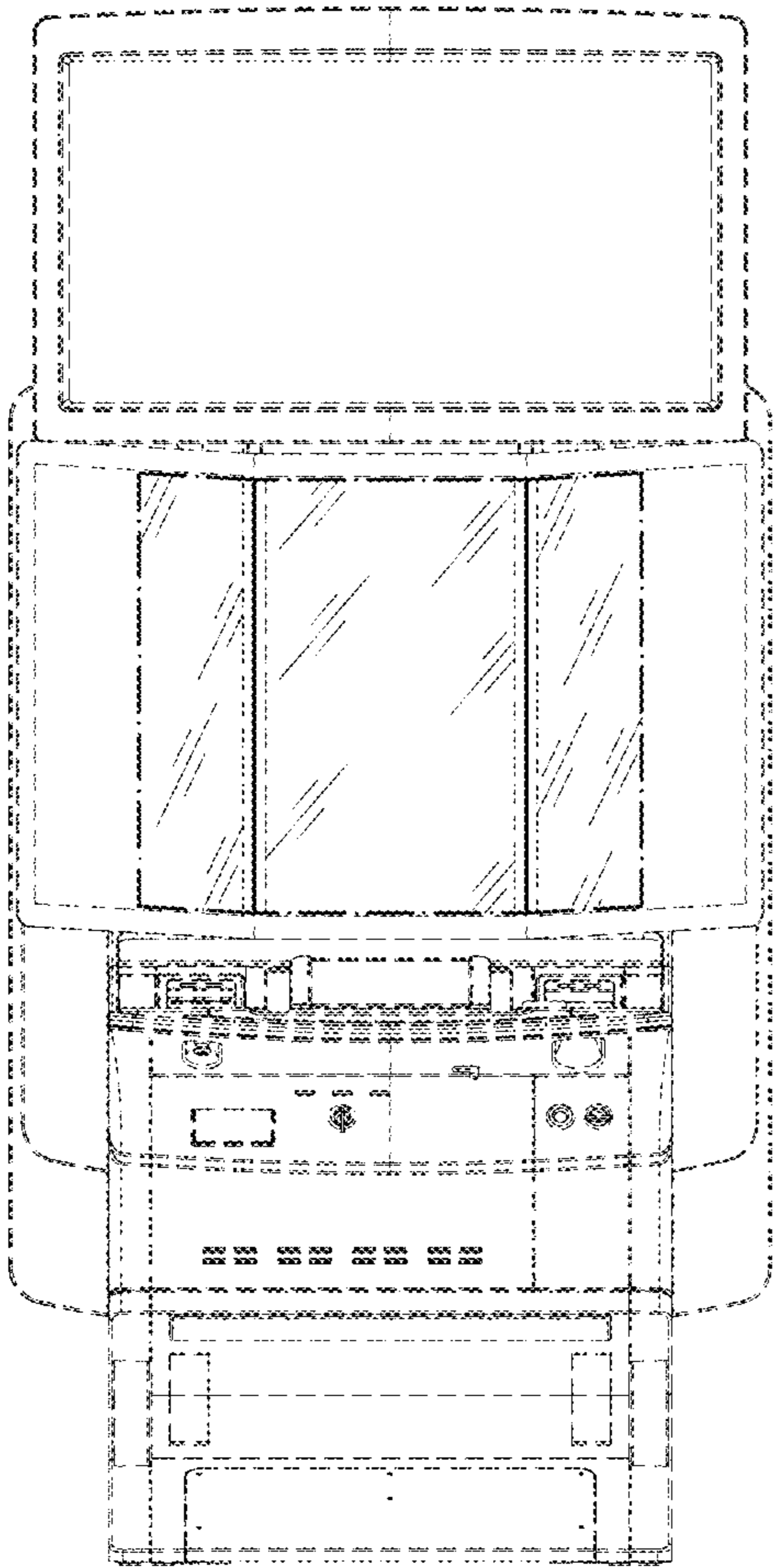


FIG. 14

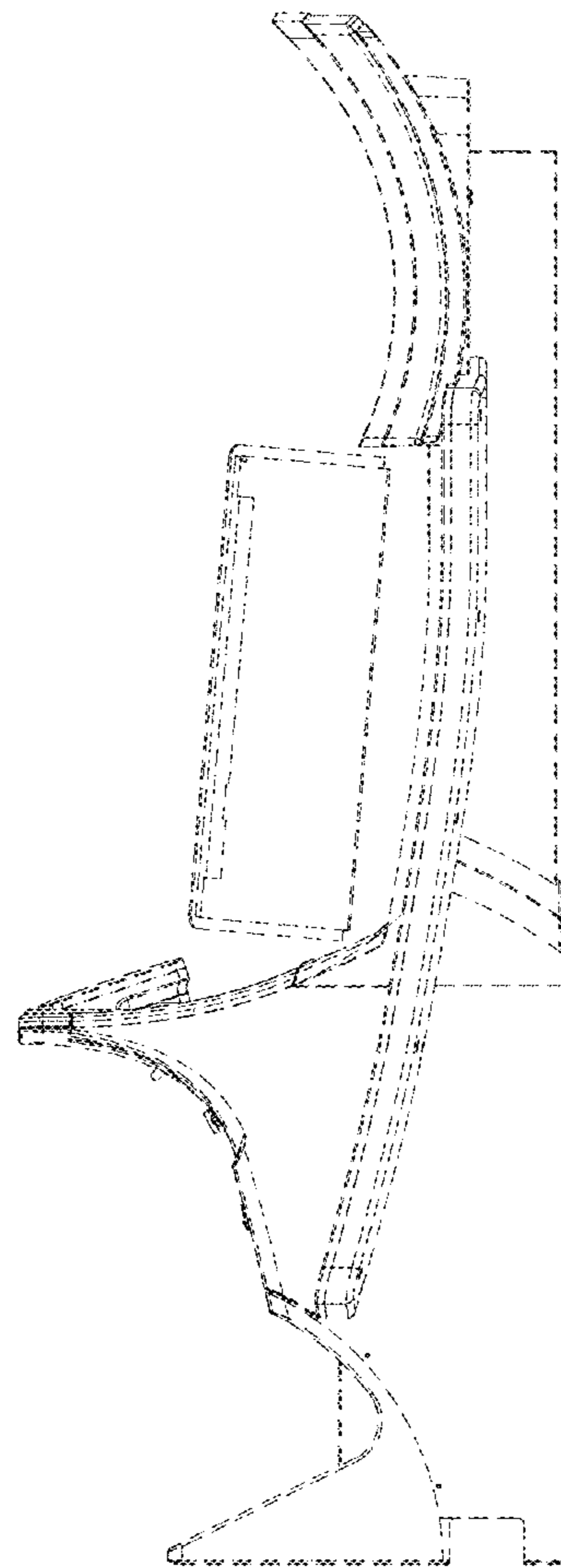


FIG. 16