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van Linden

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(54) **ELECTRONIC GAMING MACHINE AND GAME TERMINAL**

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(**) Term: **14 Years**

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(51) **LOC (10) Cl.** **21-03**

(52) **U.S. Cl.**
USPC **D21/369**

(58) **Field of Classification Search**

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D14/302, 304–307; 273/156, 268, 274;
463/17, 29, 20, 46–47

CPC . G07F 17/32; G07F 17/3211; G07F 17/3216;
G07F 17/332; G07F 17/3272–17/3283

See application file for complete search history.

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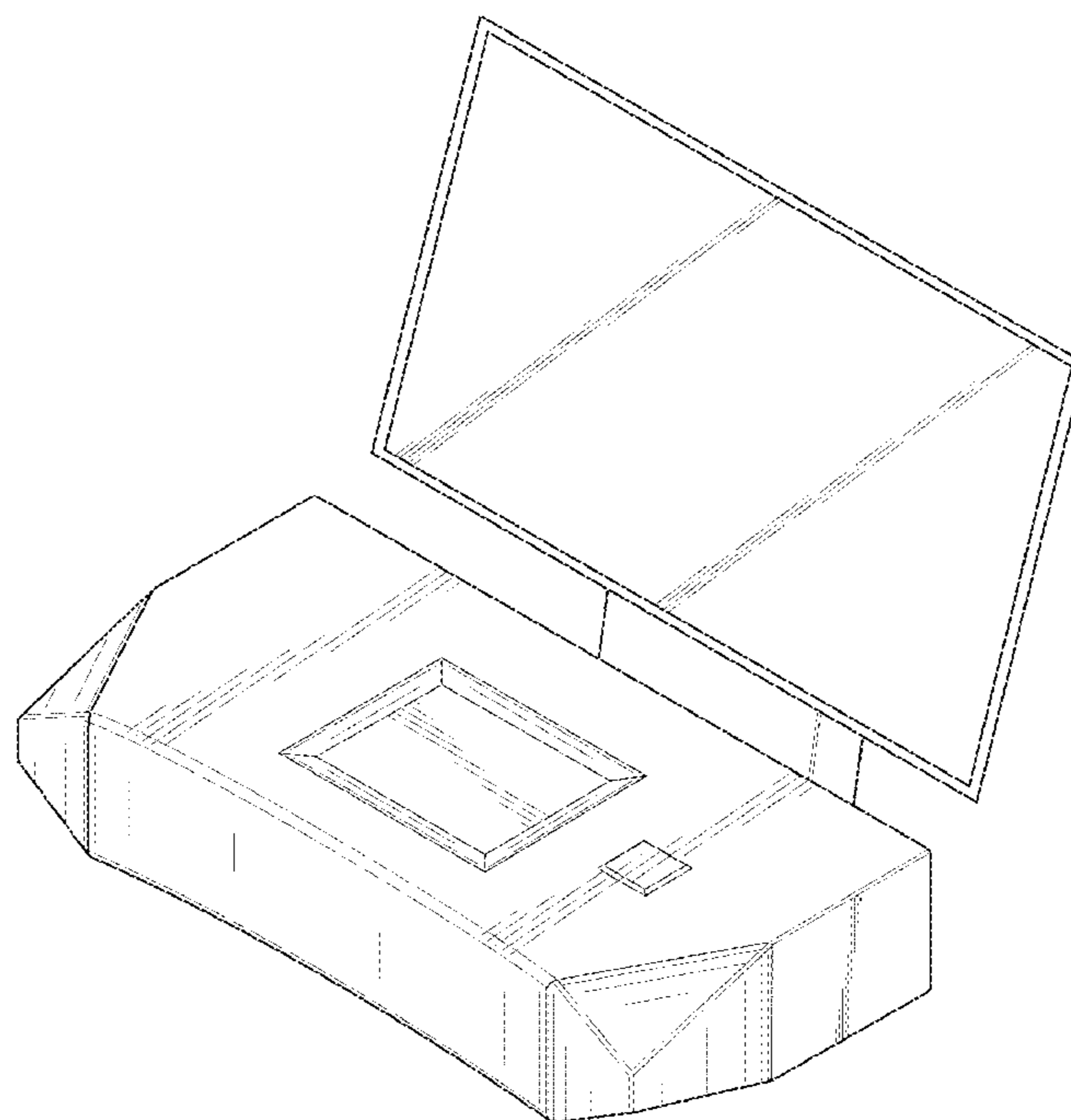
(57) **CLAIM**

The ornamental design for an electronic gaming machine and game terminal, as shown and described herein.

DESCRIPTION

FIG. 1 is a perspective view of the electronic gaming machine and game terminal;
FIG. 2 is a front view of the electronic gaming machine and game terminal shown in FIG. 1;
FIG. 3 is a rear view of the electronic gaming machine and game terminal shown in FIG. 1;
FIG. 4 is a side view of the electronic gaming machine and game terminal shown in FIG. 1;
FIG. 5 is a side view of the opposing side of the electronic gaming machine and game terminal shown in FIG. 1;
FIG. 6 is a top view the electronic gaming machine and game terminal shown in FIG. 1; and,
FIG. 7 is a bottom view of the electronic gaming machine and game terminal shown in FIG. 1.

1 Claim, 7 Drawing Sheets



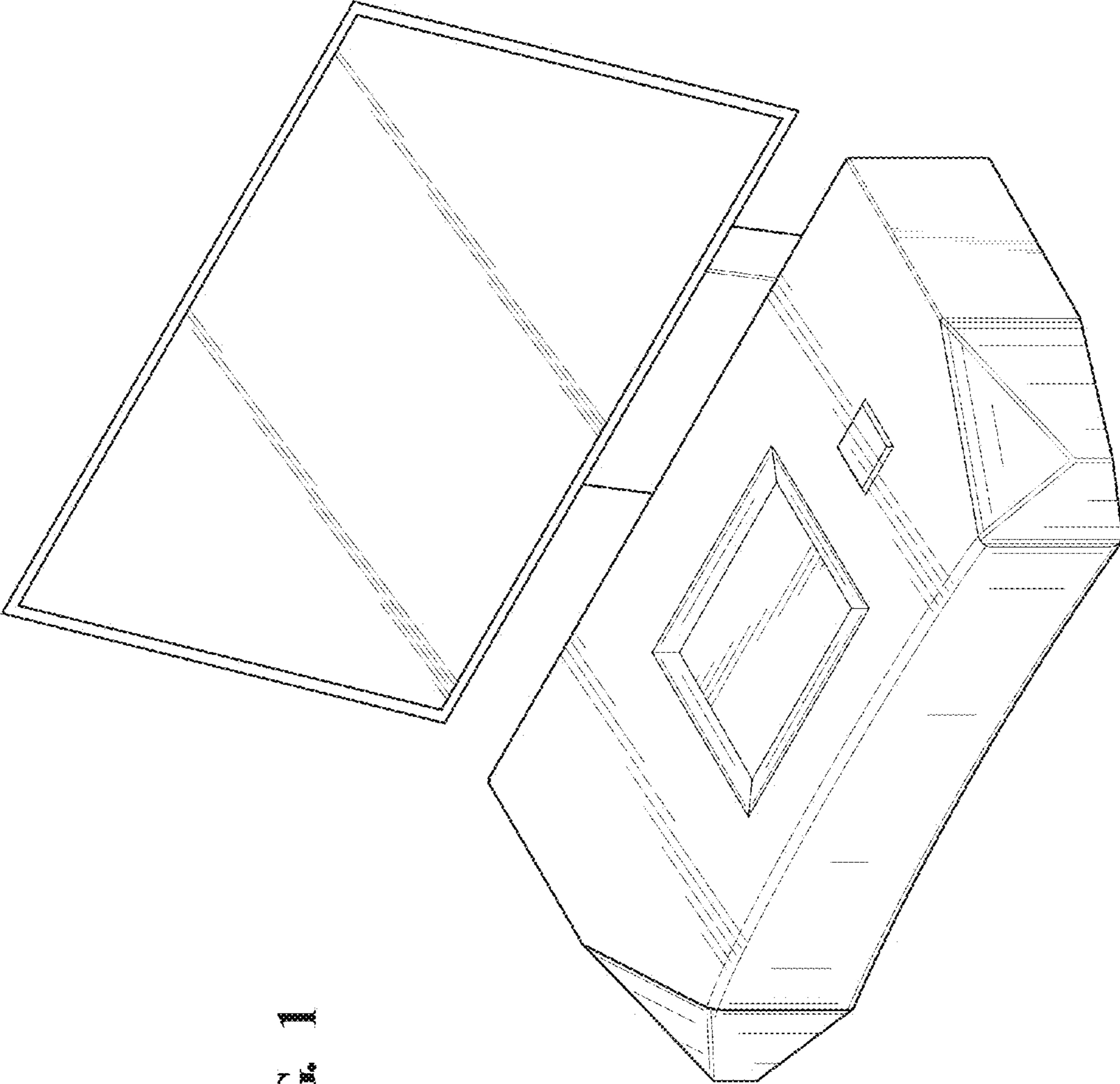


FIG. 1

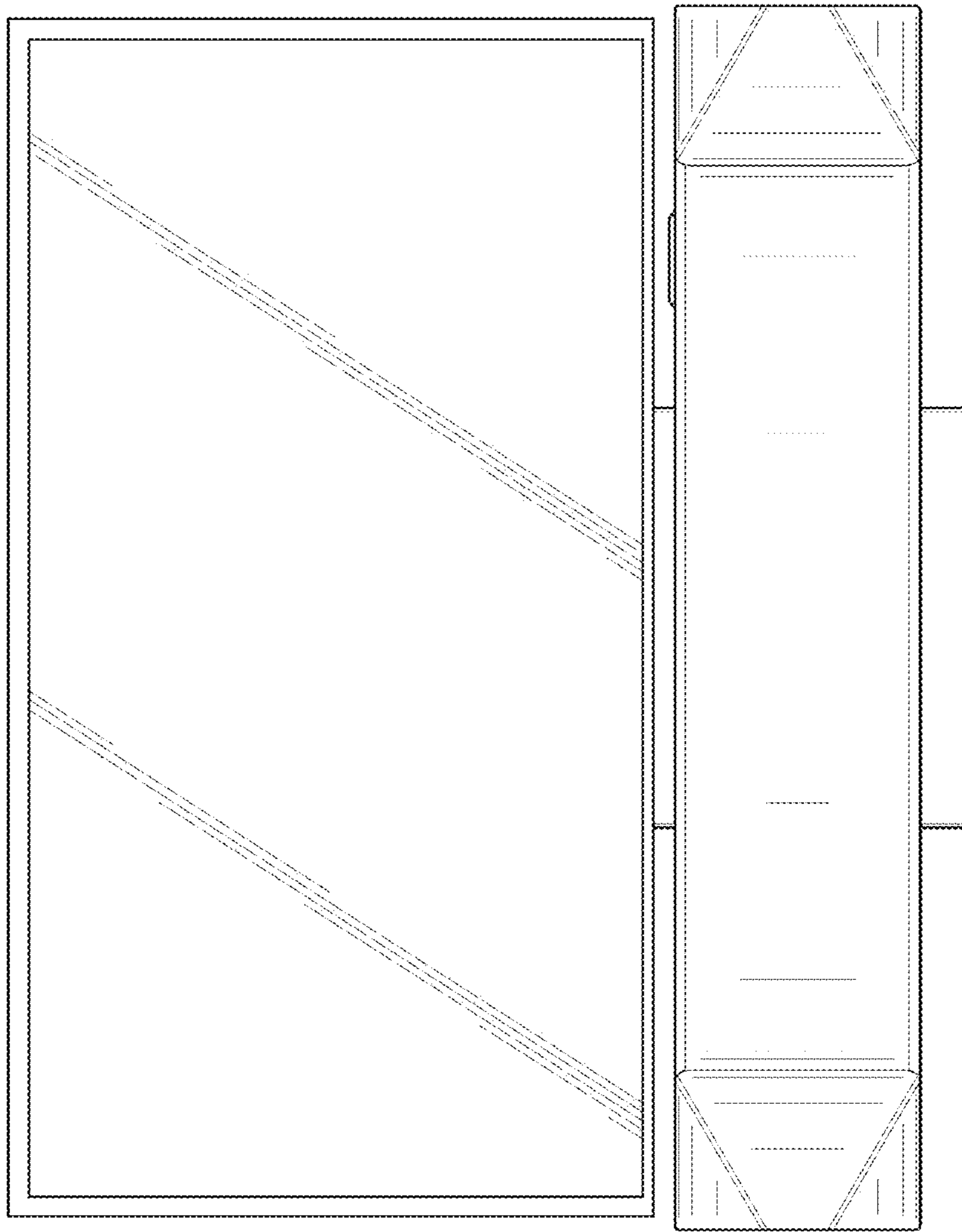


FIG. 2

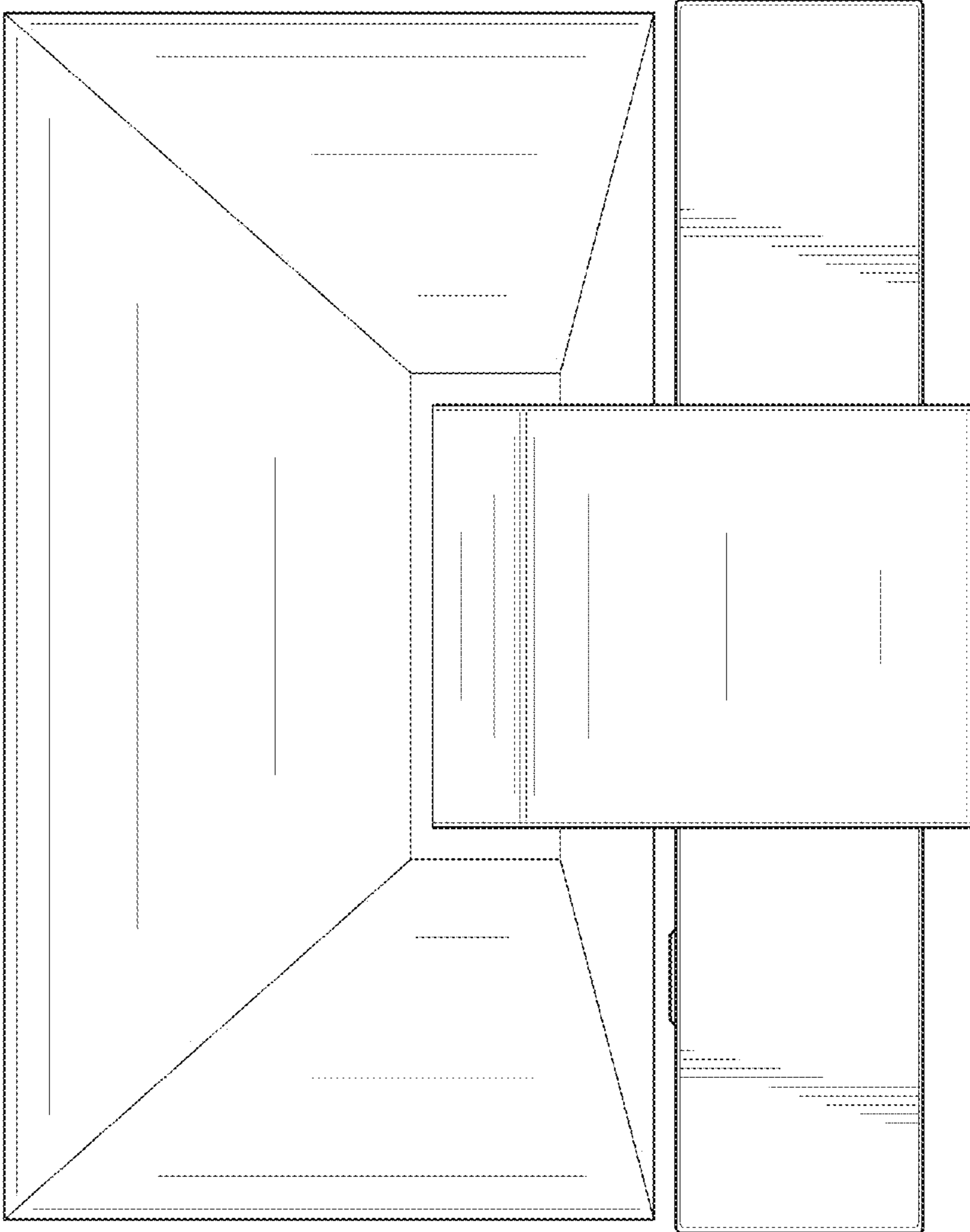


FIG. 3

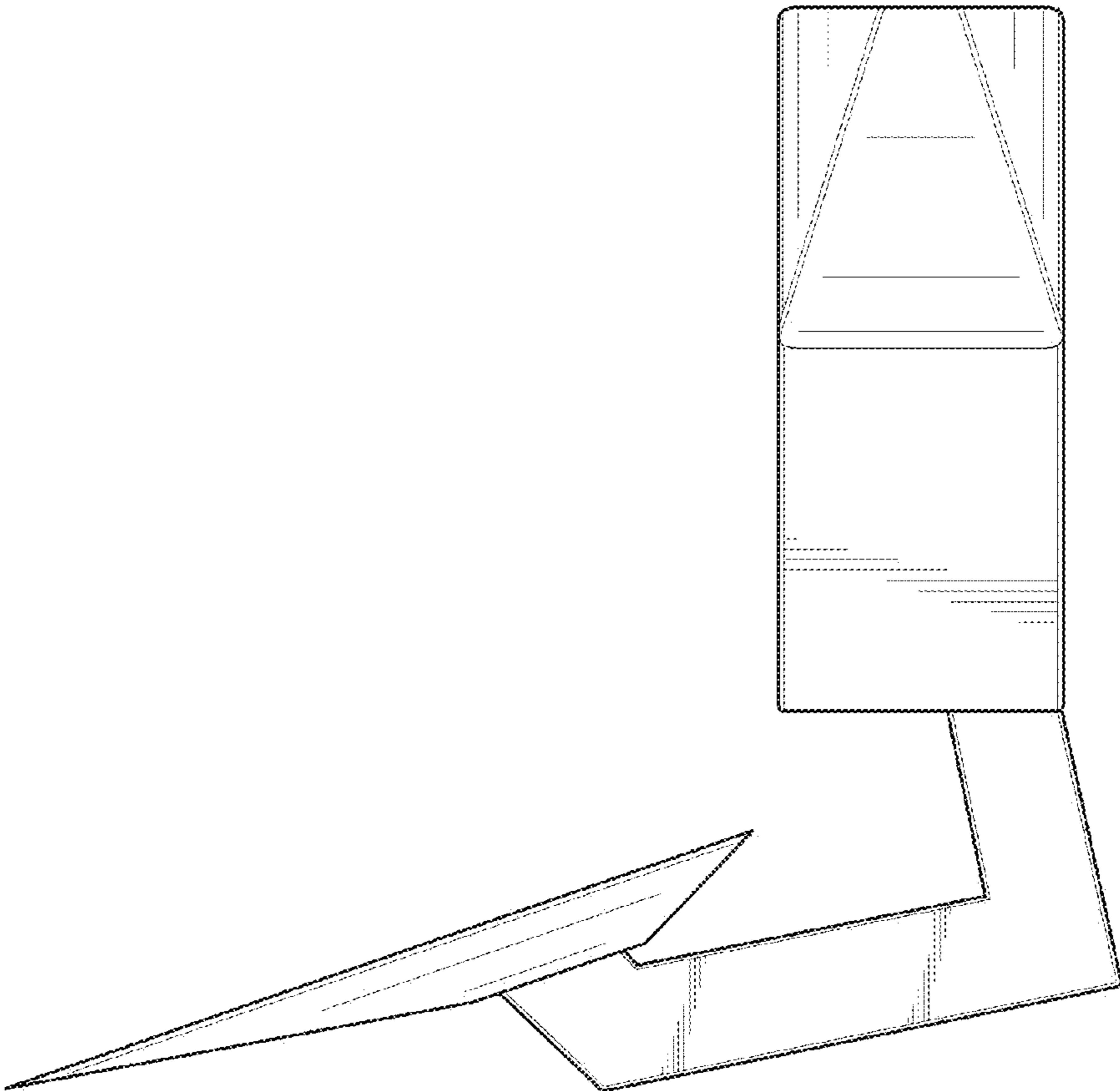


FIG. 4

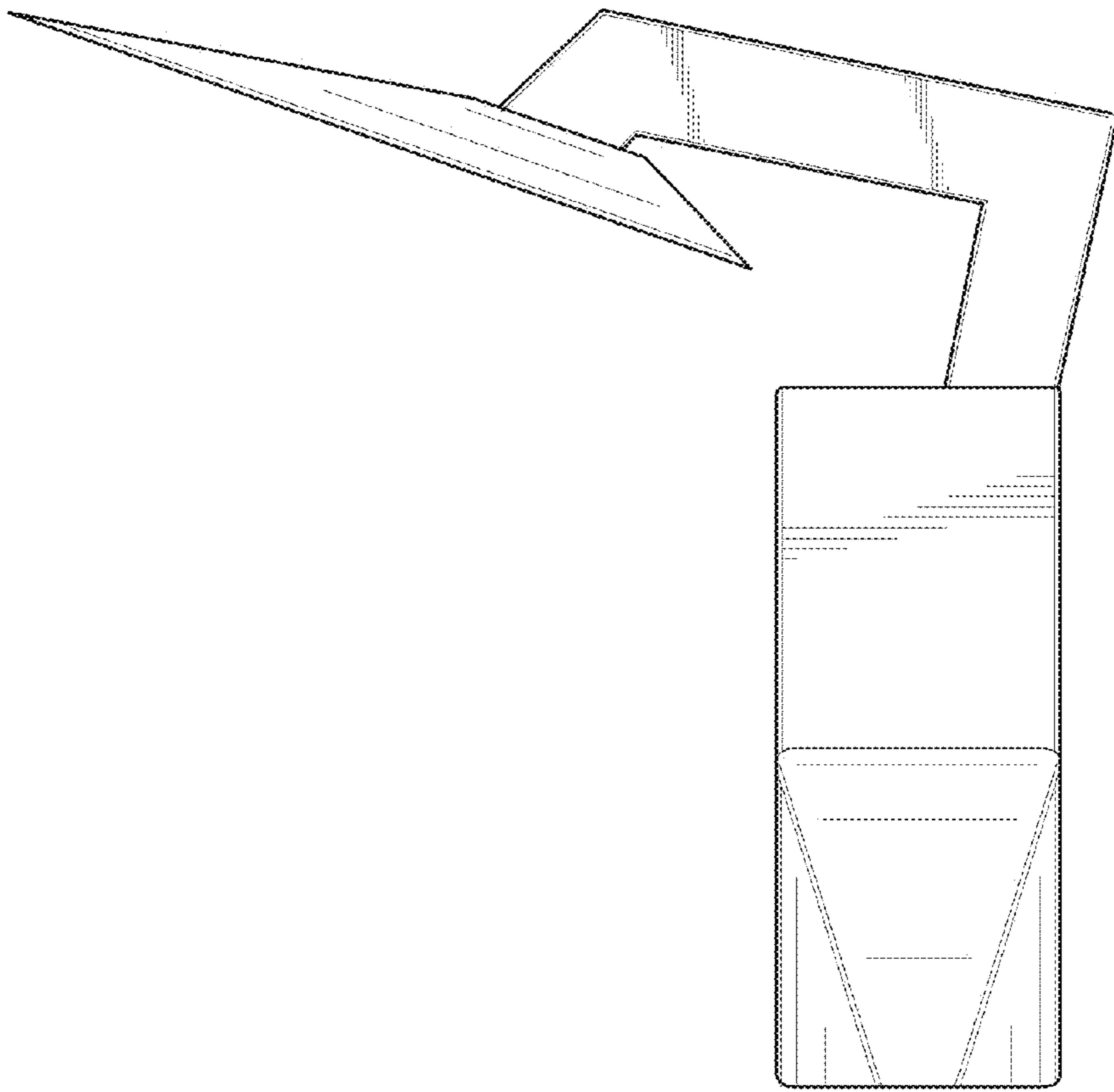


FIG. 5



FIG. 6

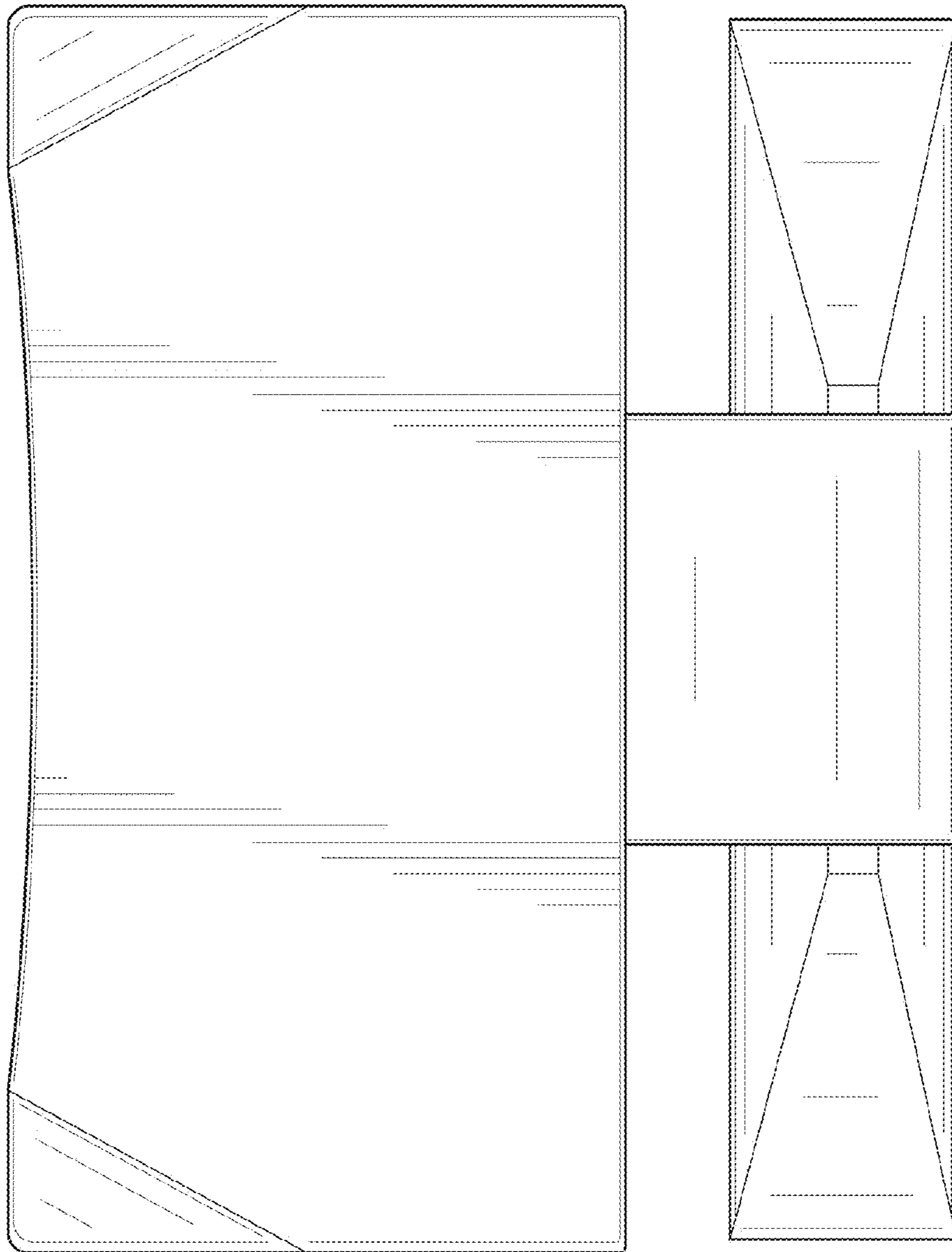


FIG. 7