



US00D705872S

(12) **United States Design Patent**  
**Ortiz**

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(54) **GAMING MACHINE**

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(72) Inventor: **Alejandro De Viveiros Ortiz**, Sao Paulo (BR)

(\*\*) Term: **14 Years**

(21) Appl. No.: **29/458,657**

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(30) **Foreign Application Priority Data**

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(51) **LOC (10) Cl.** ..... **21-03**

(52) **U.S. Cl.**  
USPC ..... **D21/370**

(58) **Field of Classification Search**  
USPC ..... D14/302, 305-307, 485-486;  
D21/324-325, 329, 369-371, 385;  
273/146, 274; 463/17, 20, 46-47;  
715/781, 786

See application file for complete search history.

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(57) **CLAIM**

The ornamental design for a gaming machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a perspective view of a gaming machine in accordance with my design;

FIG. 2 is a top plan view of the gaming machine in accordance with my design;

FIG. 3 is a bottom plan view of the gaming machine in accordance with my design;

FIG. 4 is a side elevation view of the gaming machine in accordance with my design;

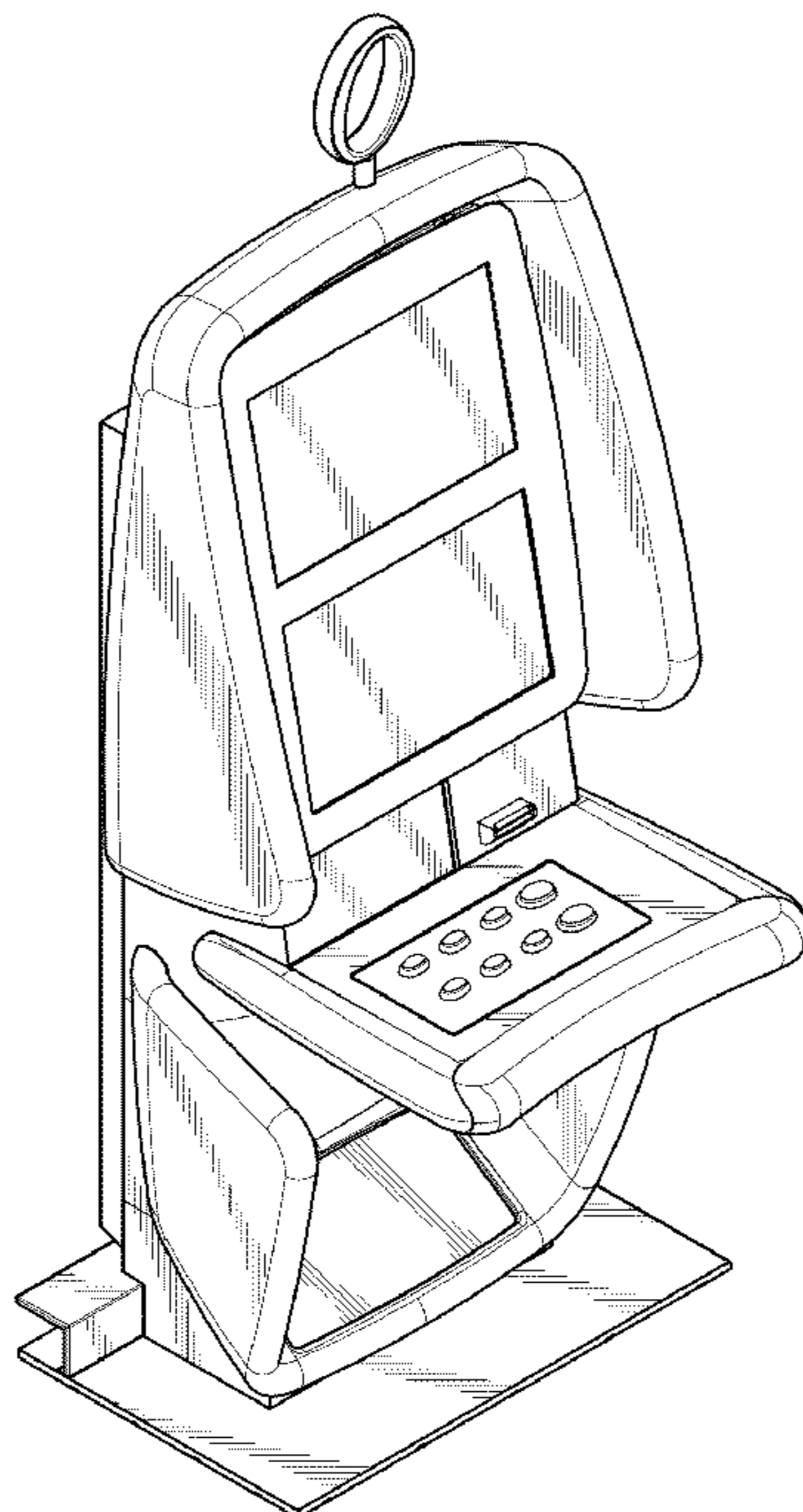
FIG. 5 is a front elevation view of the gaming machine in accordance with my design;

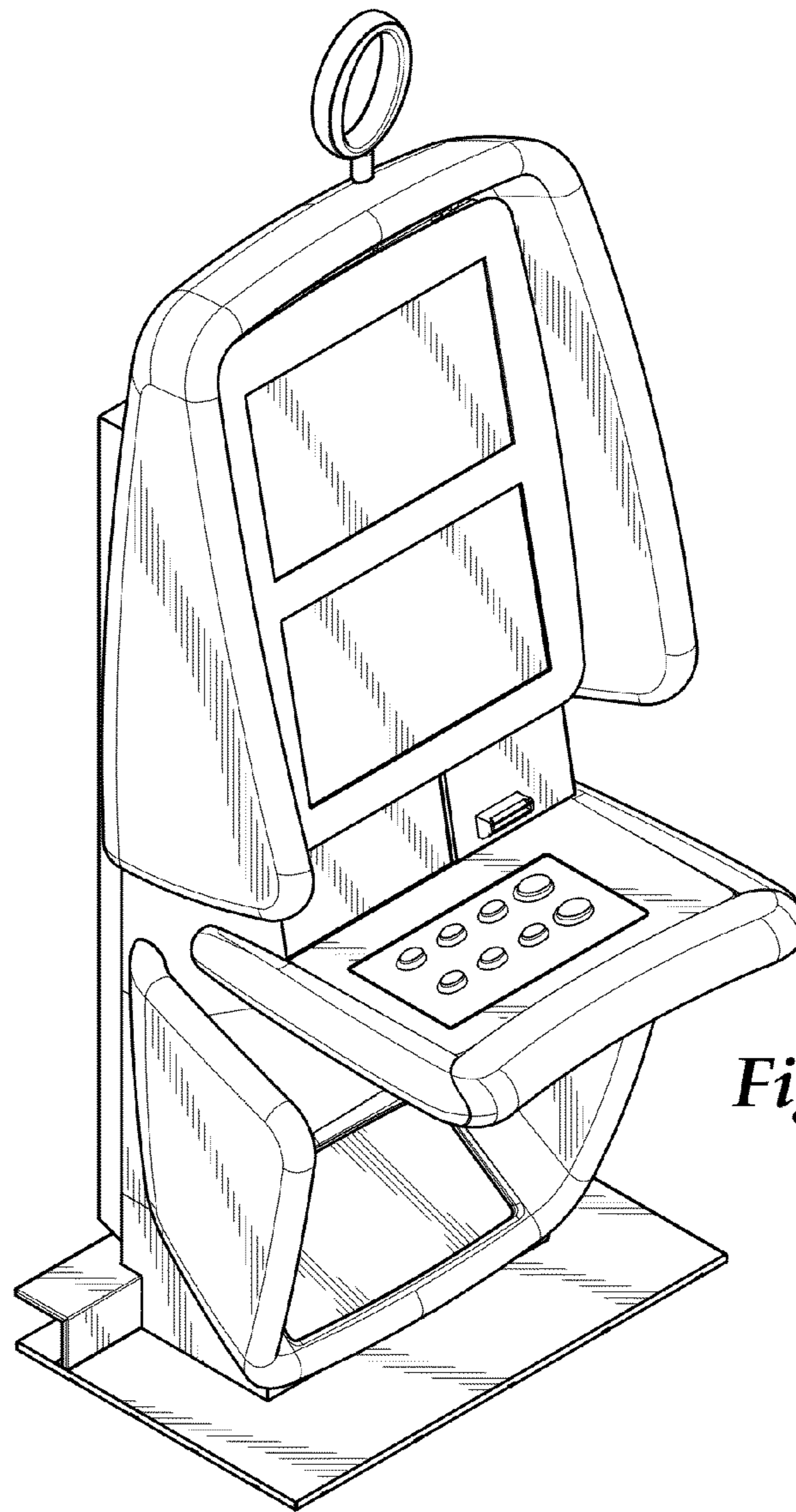
FIG. 6 is the opposite side elevation view of the gaming machine in accordance with my design; and,

FIG. 7 is a rear elevation view of the gaming machine in accordance with my design.

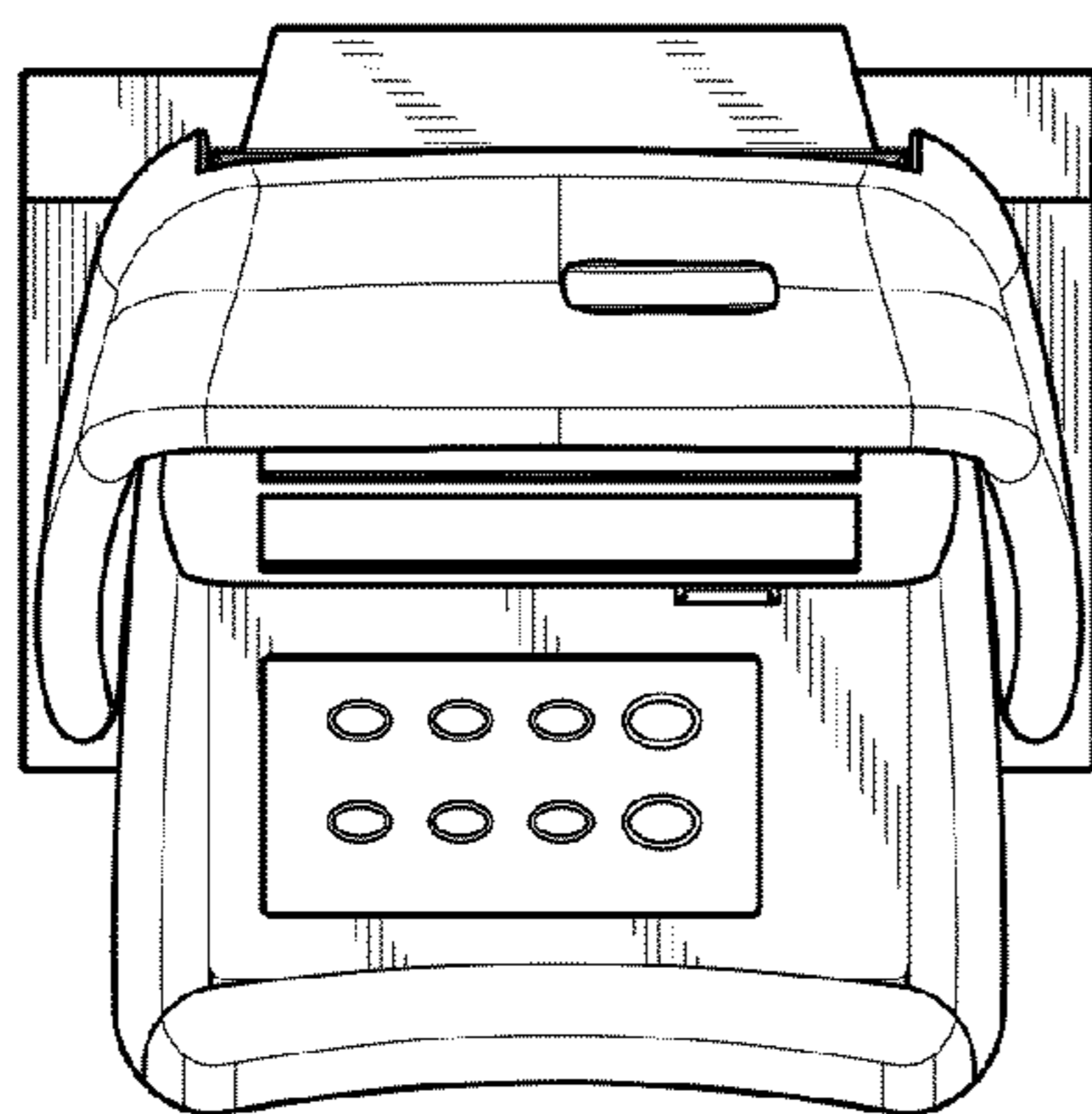
The broken-line disclosure of elements is understood to represent portions of the gaming machine in which the design is embodied, but which form no part of the claimed design.

**1 Claim, 2 Drawing Sheets**

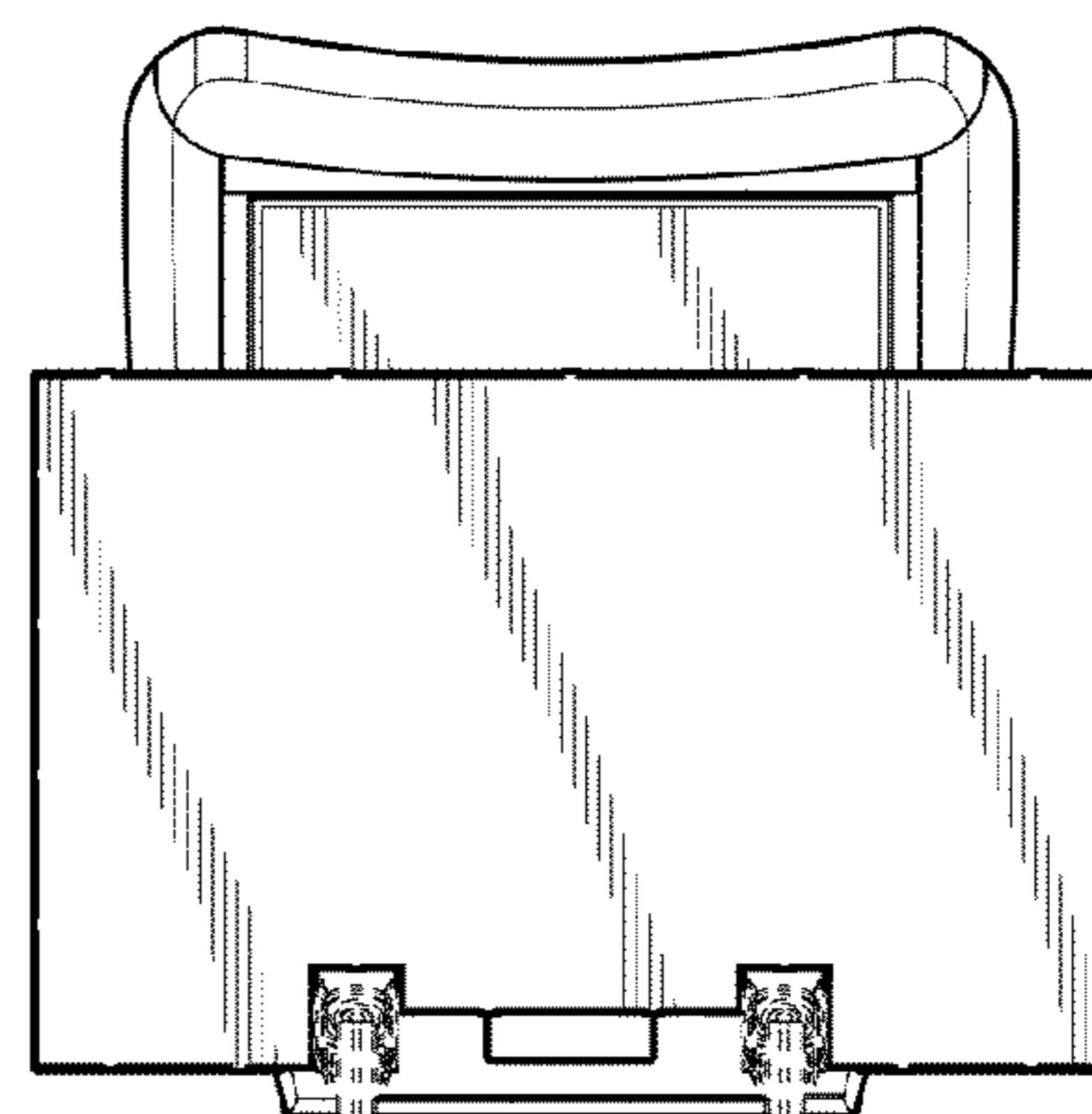




*Fig.1*



*Fig.2*



*Fig.3*

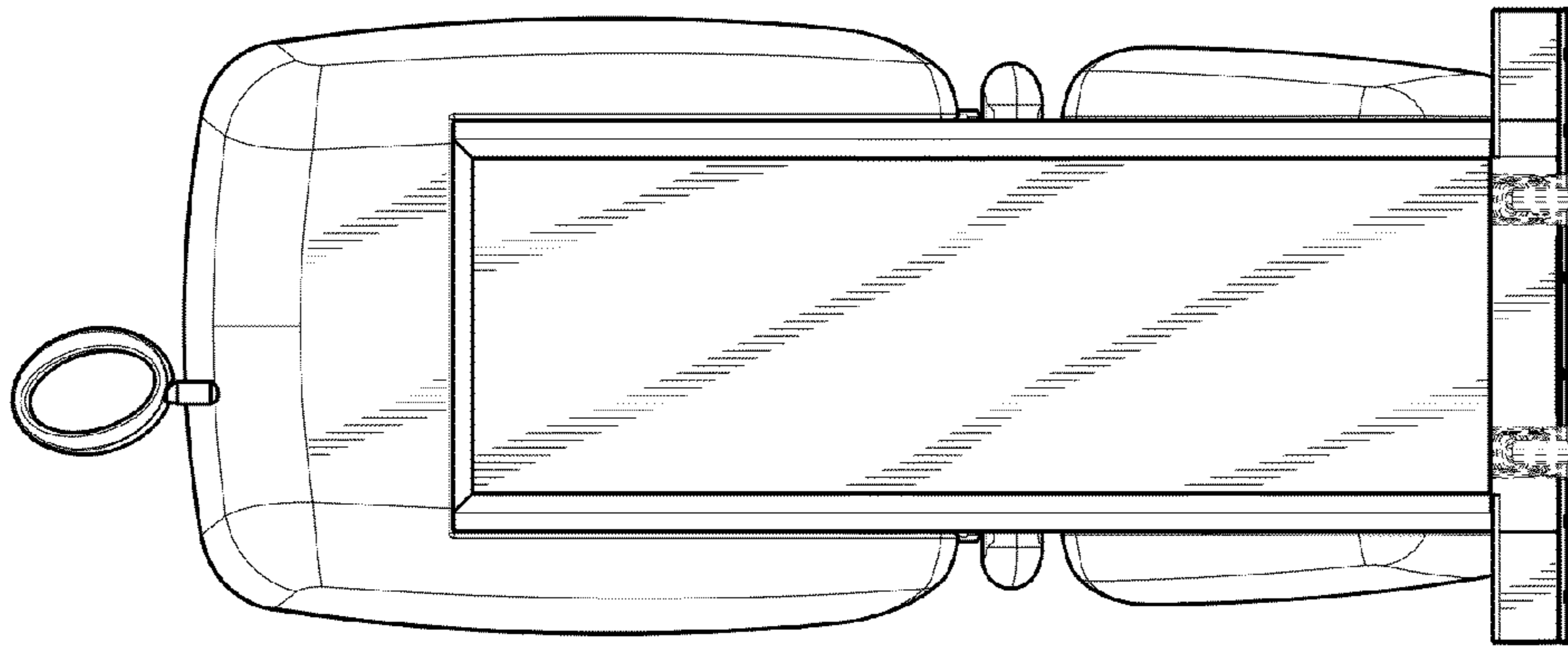


Fig.7

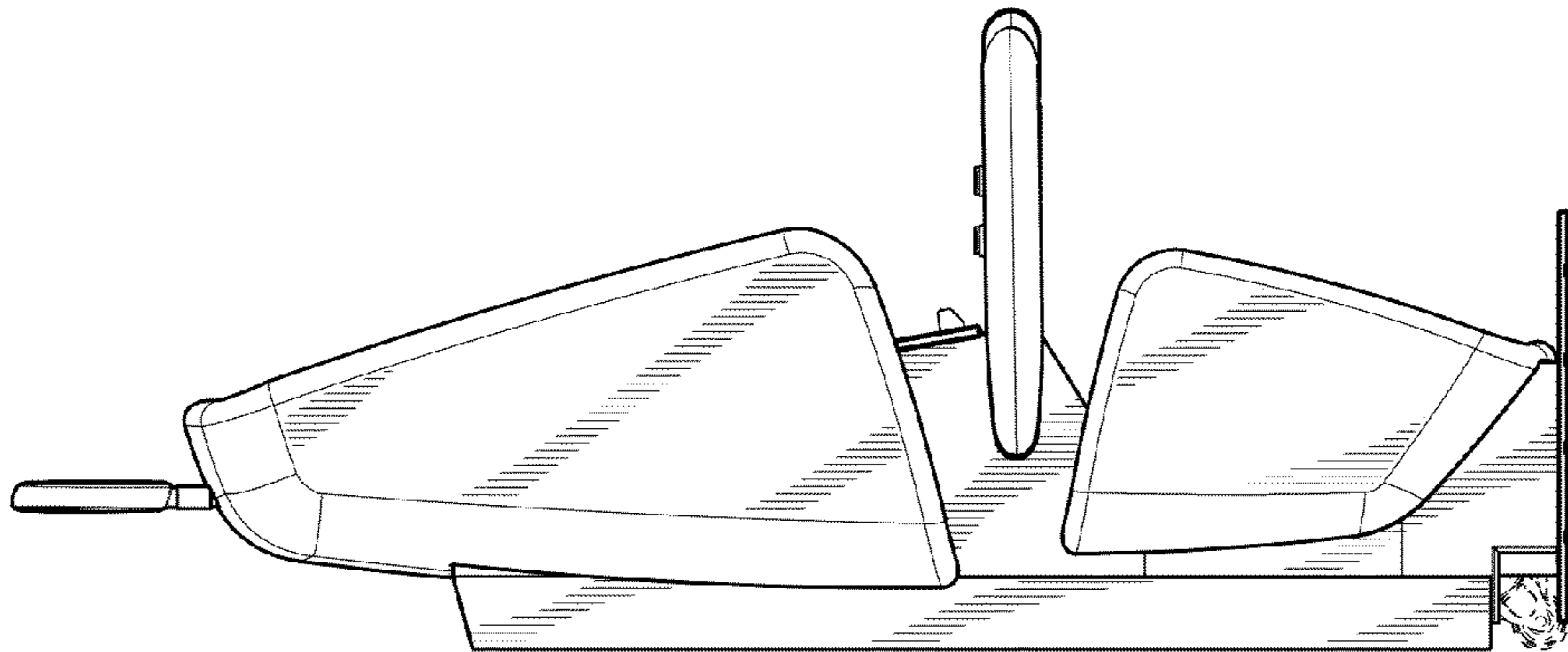


Fig.6

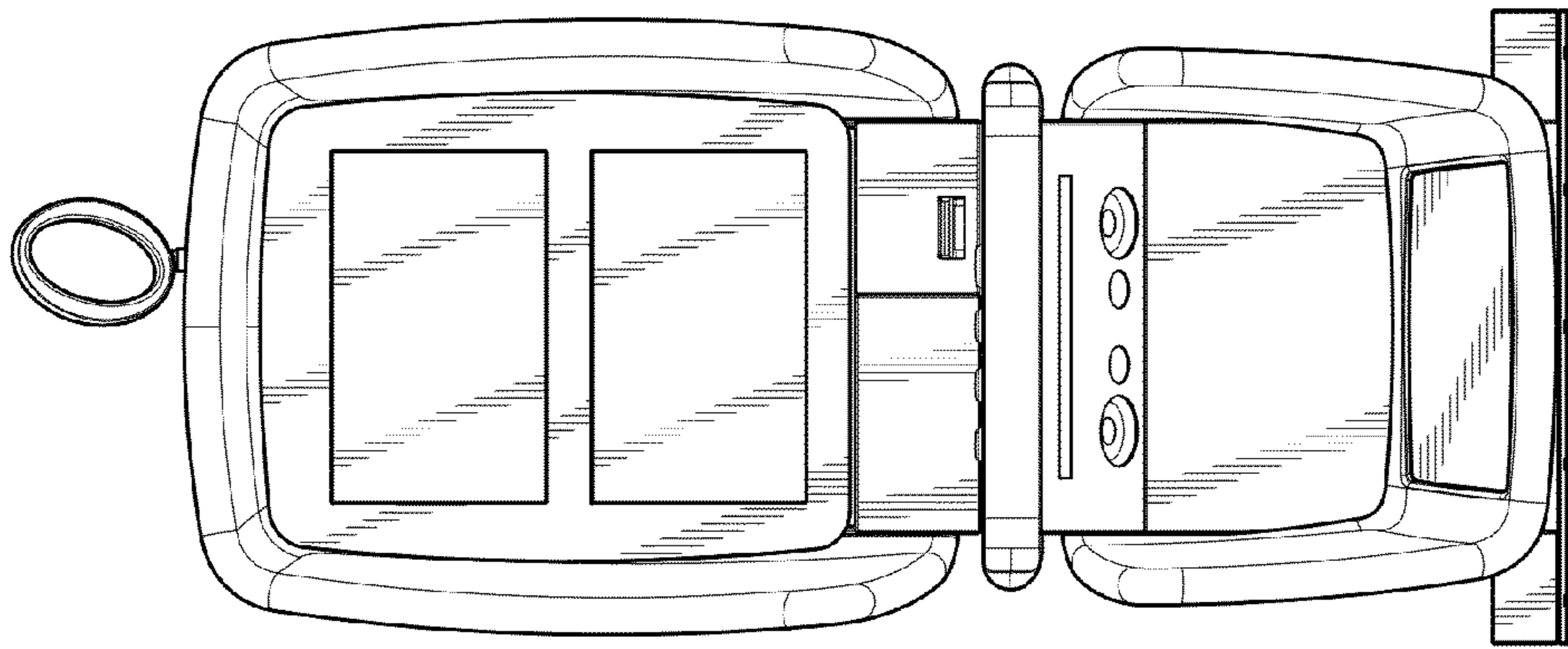


Fig.5

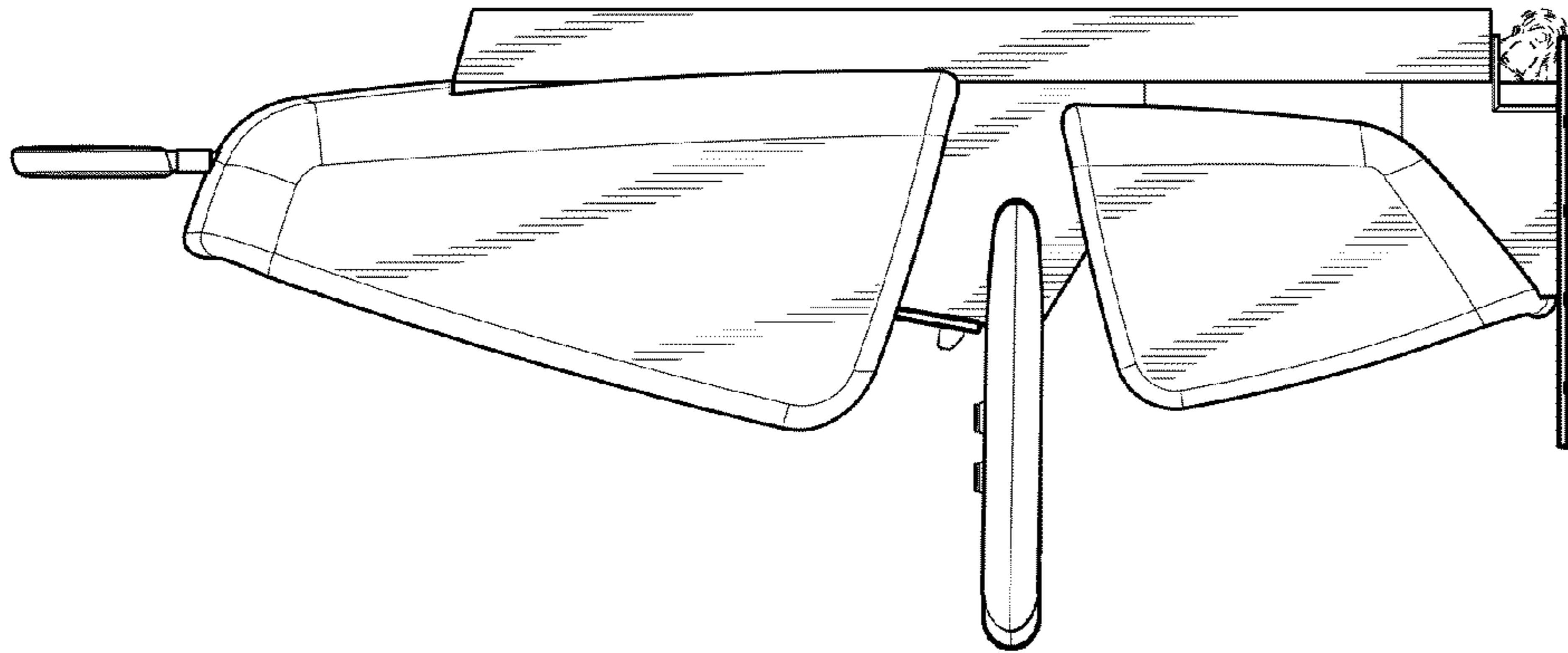


Fig.4