



US00D705360S

(12) **United States Design Patent**
Mar

(10) **Patent No.:** **US D705,360 S**

(45) **Date of Patent:** **** May 20, 2014**

- (54) **VIDEO GAME CONSOLE**
- (71) Applicant: **Steven Mar**, South El Monte, CA (US)
- (72) Inventor: **Steven Mar**, South El Monte, CA (US)
- (**) Term: **14 Years**
- (21) Appl. No.: **29/442,403**
- (22) Filed: **Feb. 25, 2013**
- (51) **LOC (10) Cl.** **21-01**
- (52) **U.S. Cl.**
USPC **D21/332**
- (58) **Field of Classification Search**
USPC D21/324, 332, 333, 328; 273/148 B;
463/1, 29-25, 43-47; 345/156-167,
345/905; D14/496, 483, 475, 477
See application file for complete search history.

6,394,905	B1 *	5/2002	Takeda et al.	463/29
6,565,444	B2 *	5/2003	Nagata et al.	463/46
D503,750	S *	4/2005	Kit et al.	D21/324
7,003,588	B1 *	2/2006	Takeda et al.	710/8
D516,634	S *	3/2006	Man-tat	D21/332
D522,068	S *	5/2006	Man-tat	D21/332
D523,859	S *	6/2006	Deckers	D14/435

* cited by examiner

Primary Examiner — Prabhakar Deshmukh
(74) *Attorney, Agent, or Firm* — Raymond Y. Chan; David and Raymond Patent Firm

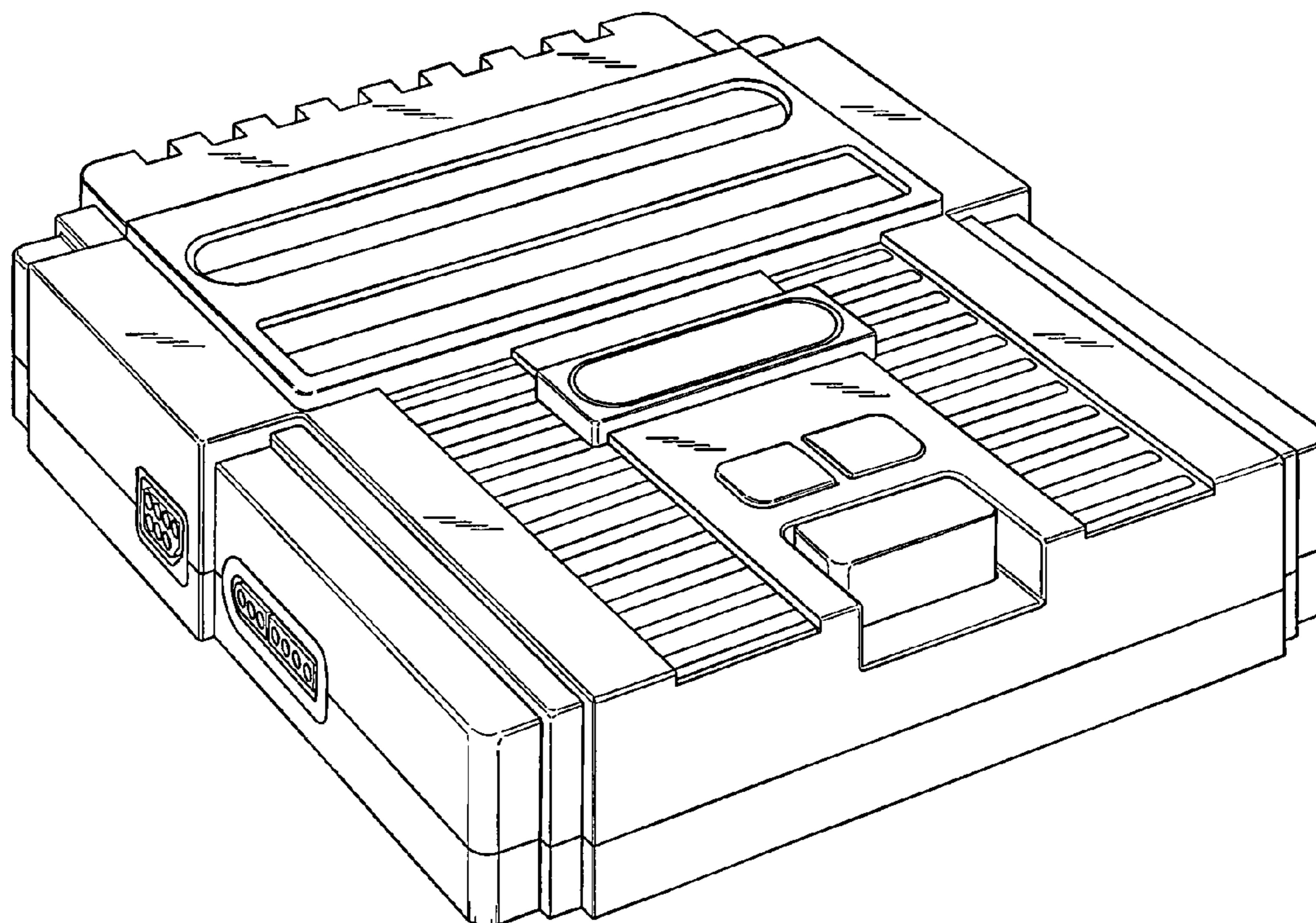
(57) **CLAIM**
The ornamental design for a video game console, as shown and described.

DESCRIPTION

FIG. 1 is a rear perspective view of video game console showing my new design.
FIG. 2 is a front perspective view thereof.
FIG. 3 is a top view thereof.
FIG. 4 is a bottom view thereof.
FIG. 5 is a rear view thereof.
FIG. 6 is a front view thereof.
FIG. 7 is a left view thereof; and,
FIG. 8 is aright view thereof.

1 Claim, 8 Drawing Sheets

- (56) **References Cited**
U.S. PATENT DOCUMENTS
D299,726 S * 2/1989 Yukawa D21/332
D379,832 S * 6/1997 Ashida D21/332
D402,328 S * 12/1998 Ashida D21/332
5,888,134 A * 3/1999 McNair, Jr. 454/184
6,022,274 A * 2/2000 Takeda et al. 463/44
6,254,477 B1 * 7/2001 Sasaki et al. 463/1



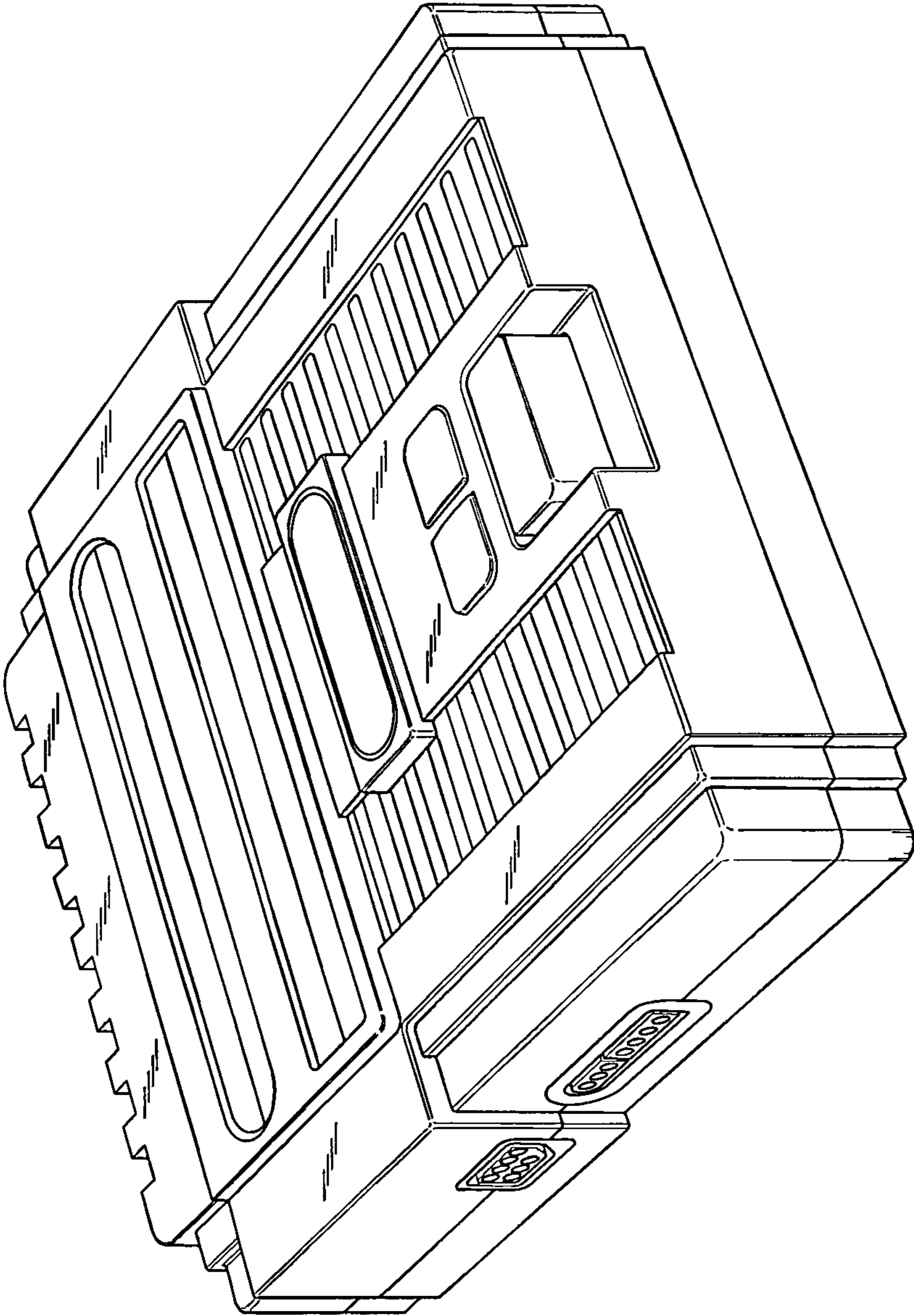


FIG.1

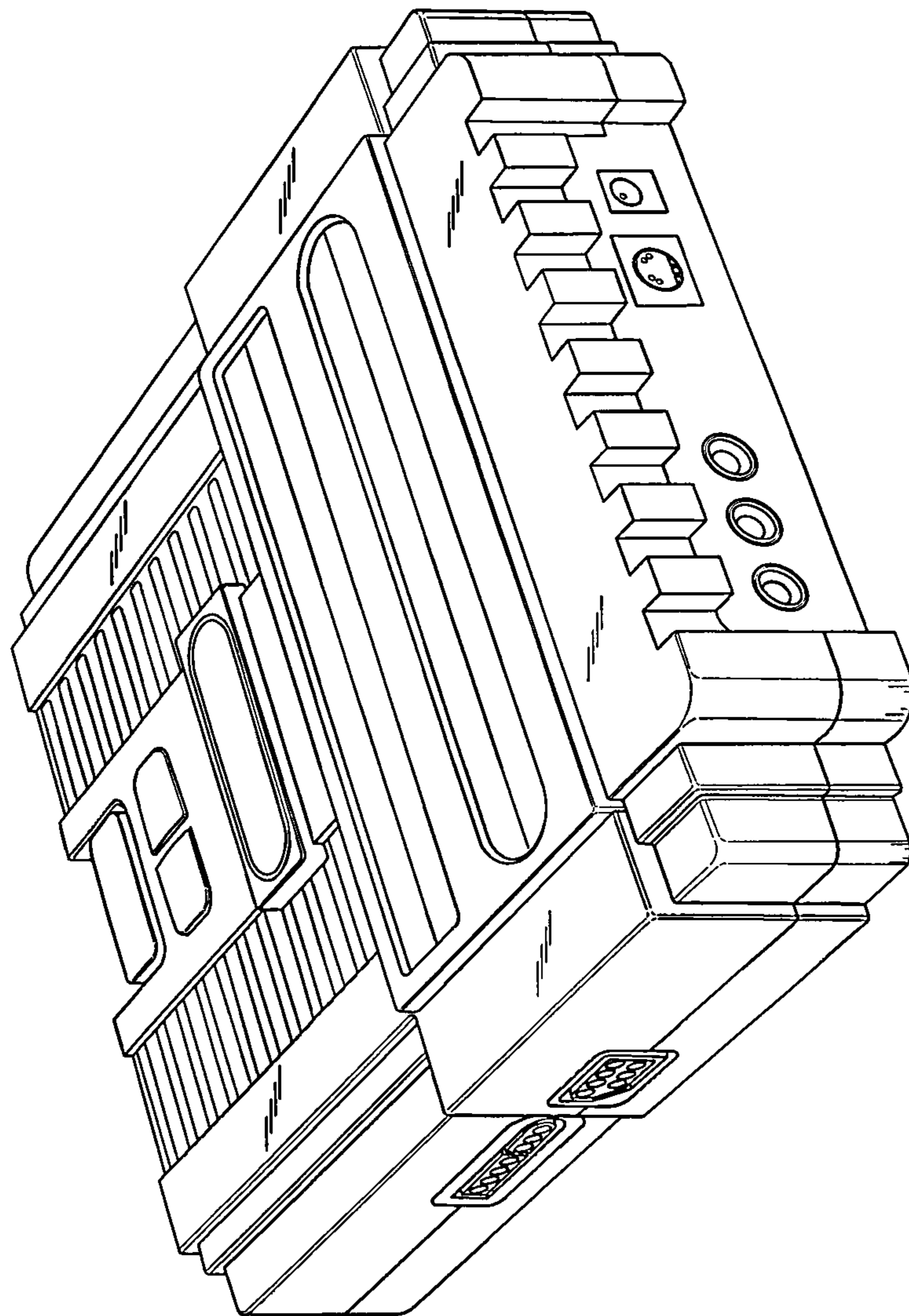


FIG.2

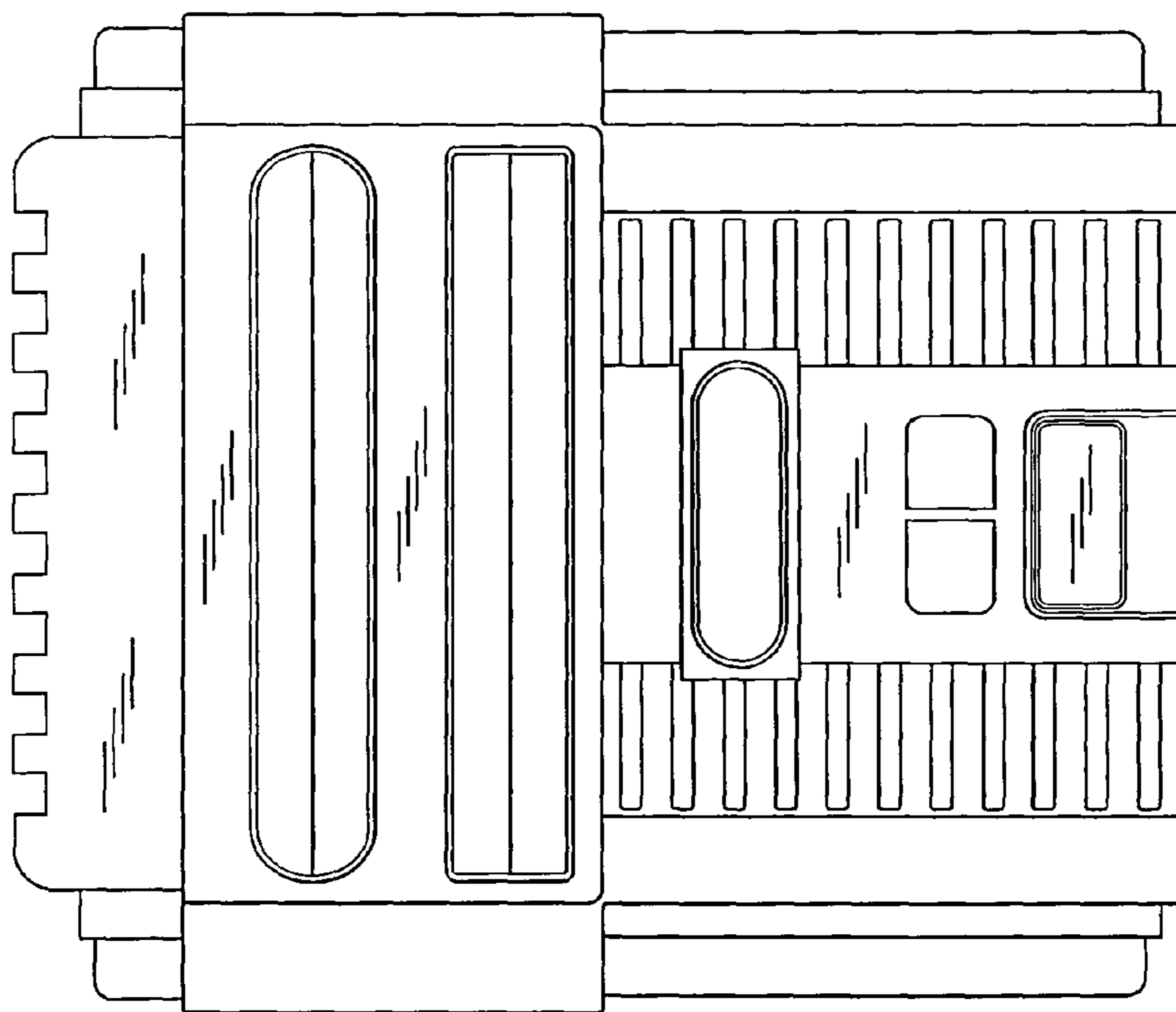


FIG.3

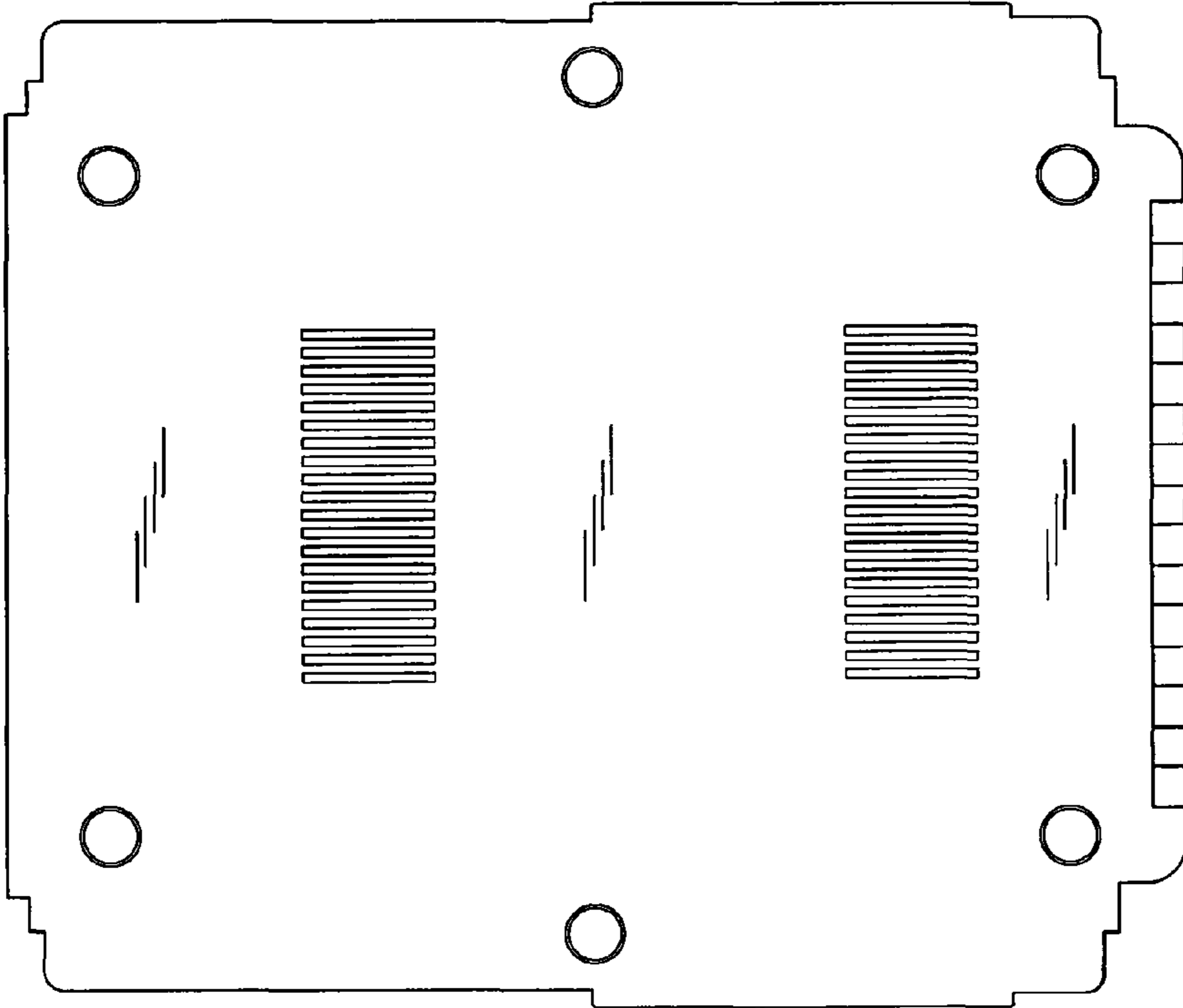


FIG.4

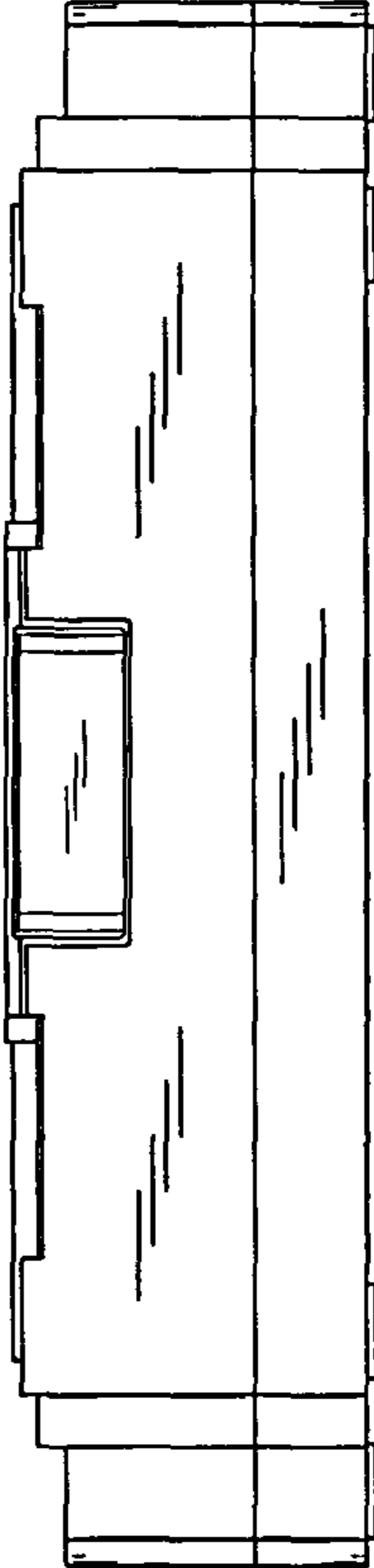


FIG.5

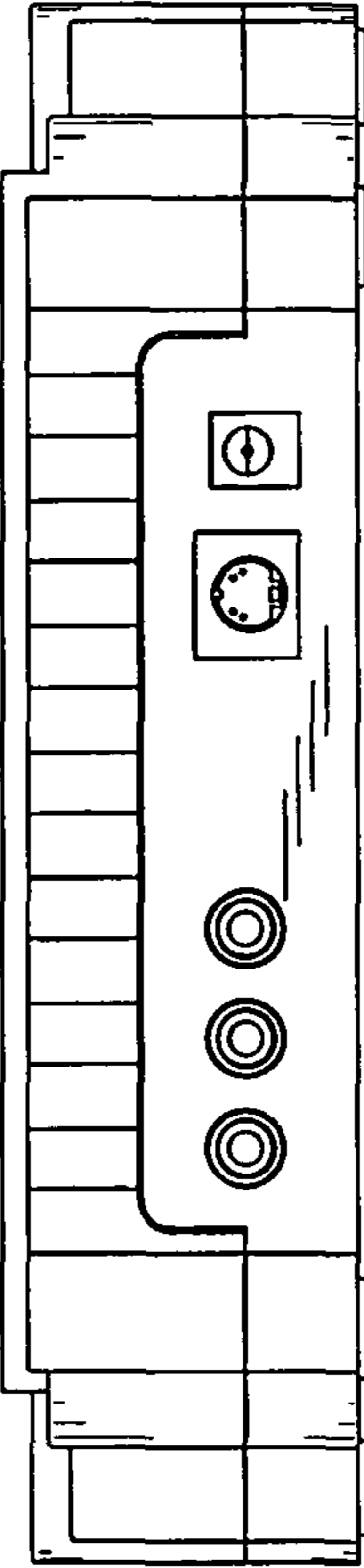


FIG.6

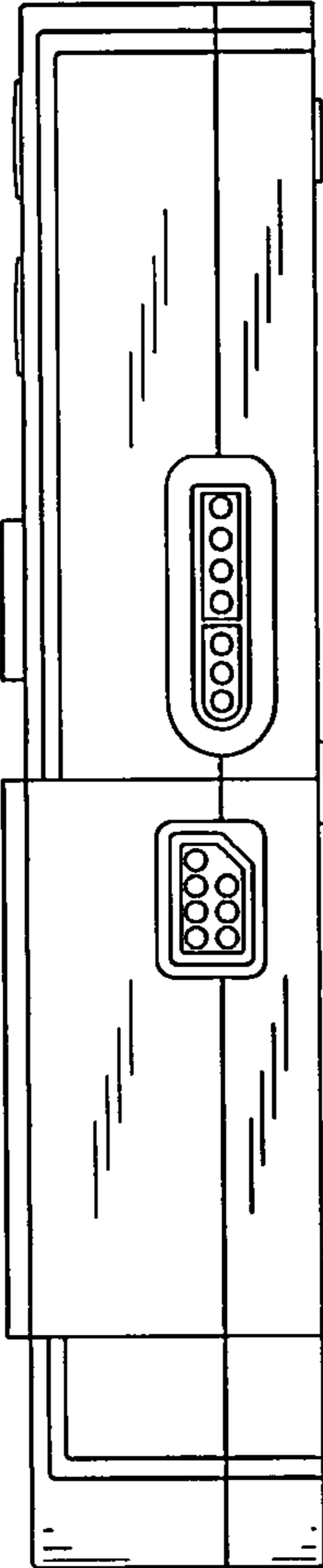


FIG.7

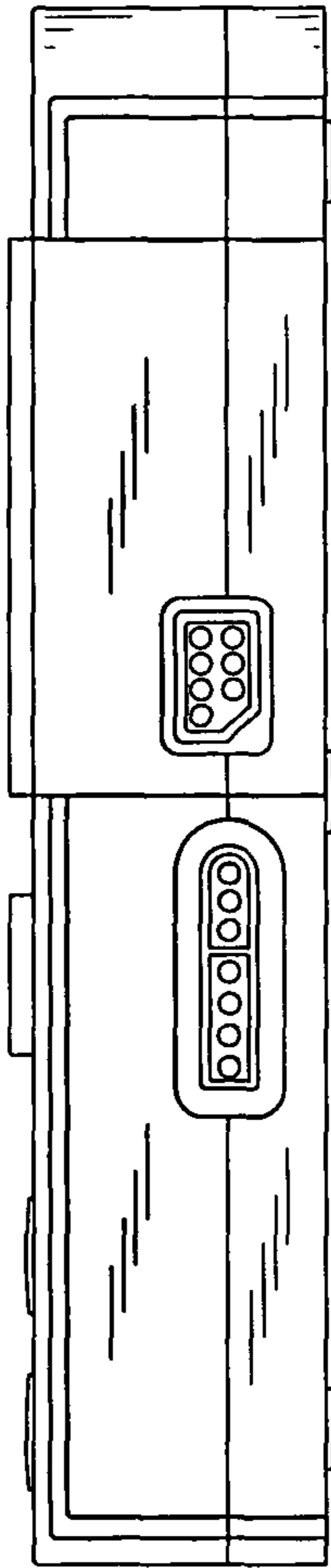


FIG.8