



US00D656995S

(12) **United States Design Patent**  
**Otey et al.**

(10) **Patent No.:** **US D656,995 S**  
(45) **Date of Patent:** **\*\* Apr. 3, 2012**

(54) **MULTI-PLAYER NINE SQUARE,  
THREE-DIMENSIONAL GAME**

**DESCRIPTION**

(75) Inventors: **Steve Otey**, Manchester, MO (US); **John Huffman**, Kirkwood, MO (US)

FIG. 1 is a perspective view of one embodiment of a multi-player nine square, three-dimensional game of our new design showing the lower telescoping legs in phantom.

(73) Assignee: **9 Square in the Air, LLC**, Manchester, MO (US)

FIG. 2 is a front elevational view of the game of FIG. 1, each of the rear elevational view, the right side elevational view and the left side elevational view being the same as the front elevational view.

(\*\*) Term: **14 Years**

FIG. 3 is a top plan view of the game of FIG. 1.

(21) Appl. No.: **29/402,136**

FIG. 4 is a bottom plan view of the game of FIG. 1.

(22) Filed: **Sep. 21, 2011**

FIG. 5 is an expanded view of a portion of FIG. 1 illustrating a top corner intersection of the game FIG. 1.

**Related U.S. Application Data**

(63) Continuation of application No. 29/365,294, filed on Jul. 7, 2010, now Pat. No. Des. 650,445.

FIG. 6 is an expanded view of a portion of FIG. 1 illustrating a top side intersection of the game FIG. 1.

(51) **LOC (9) Cl.** ..... **21-01**

FIG. 7 is an expanded view of a portion of FIG. 1 illustrating a top interior intersection of the game FIG. 1.

(52) **U.S. Cl.** ..... **D21/300; D21/337**

(58) **Field of Classification Search** ..... D21/300, D21/334-368; D25/61; 135/121, 141, 154, 135/156, 157; 473/415, 473; 273/236-288  
See application file for complete search history.

FIG. 8 is an expanded view of a portion of FIG. 2 illustrating a telescoping leg of the game FIG. 1.

FIG. 9 is a perspective view of another embodiment of a multi-player nine square, three-dimensional game of our new design showing the lower telescoping legs and the joint connectors in phantom.

(56) **References Cited**

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2007/0295378	A1	12/2007	Lapping

*Primary Examiner* — Sandra Morris

(74) *Attorney, Agent, or Firm* — Senniger Powers LLP

FIG. 10 is a front elevational view of the game of FIG. 9, each of the rear elevational view, the right side elevational view and the left side elevational view being the same as the front elevational view.

FIG. 11 is a top plan view of the game of FIG. 9.

FIG. 12 is a bottom plan view of the game of FIG. 9.

FIG. 13 is an expanded view of a portion of FIG. 9 illustrating a top corner intersection of the game FIG. 9.

FIG. 14 is an expanded view of a portion of FIG. 9 illustrating a top side intersection of the game FIG. 9.

FIG. 15 is an expanded view of a portion of FIG. 9 illustrating a top interior intersection of the game FIG. 9.

FIG. 16 is an expanded view of a portion of FIG. 10 illustrating a telescoping leg of the game FIG. 9.

FIG. 17 is a perspective view of another embodiment of a multi-player nine square, three-dimensional game of our new design showing the joint connectors in phantom.

(57) **CLAIM**

The ornamental design for a multi-player nine square, three-dimensional game, as shown and described.

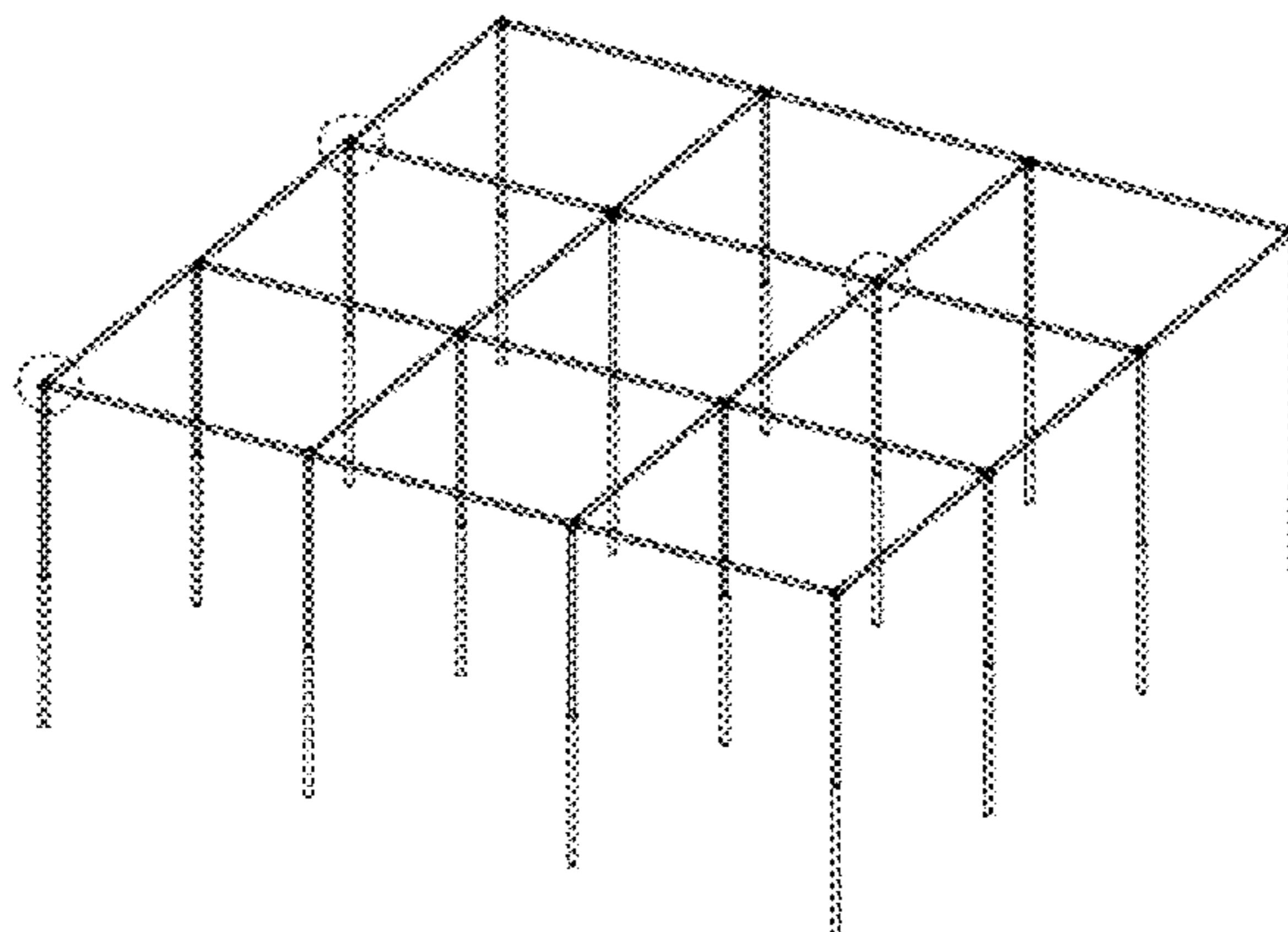


FIG. 18 is a front elevational view of the game of FIG. 17, each of the rear elevational view, the right side elevational view and the left side elevational view being the same as the front elevational view.

FIG. 19 is a top plan view of the game of FIG. 17.

FIG. 20 is a bottom plan view of the game of FIG. 17.

FIG. 21 is an expanded view of a portion of FIG. 17 illustrating a top corner intersection of the game FIG. 17.

FIG. 22 is an expanded view of a portion of FIG. 17 illustrating a top side intersection of the game FIG. 17.

FIG. 23 is an expanded view of a portion of FIG. 17 illustrating a top interior intersection of the game FIG. 17.

FIG. 24 is an expanded view of a portion of FIG. 18 illustrating a telescoping leg of the game FIG. 17.

FIG. 25 is a perspective view of another embodiment of a multi-player nine square, three-dimensional game of our new design without the lower telescoping legs.

FIG. 26 is a front elevational view of the game of FIG. 25, each of the rear elevational view, the right side elevational view and the left side elevational view being the same as the front elevational view.

FIG. 27 is a top plan view of the game of FIG. 25.

FIG. 28 is a bottom plan view of the game of FIG. 25.

FIG. 29 is an expanded view of a portion of FIG. 25 illustrating a top corner intersection of the game FIG. 25.

FIG. 30 is an expanded view of a portion of FIG. 25 illustrating a top side intersection of the game FIG. 25; and,

FIG. 31 is an expanded view of a portion of FIG. 25 illustrating a top interior intersection of the game FIG. 25.

**1 Claim, 31 Drawing Sheets**

FIG. 1

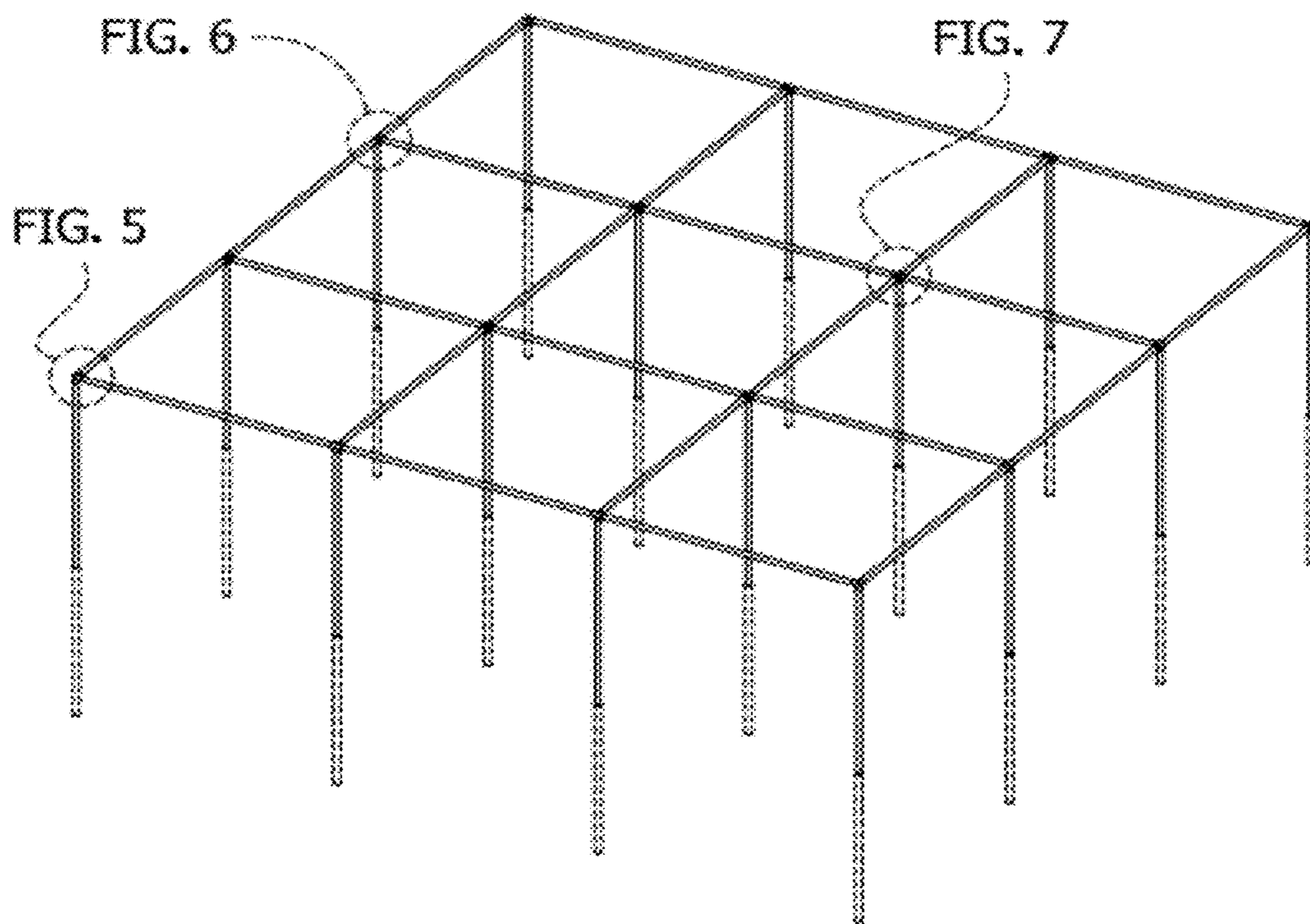


FIG. 2

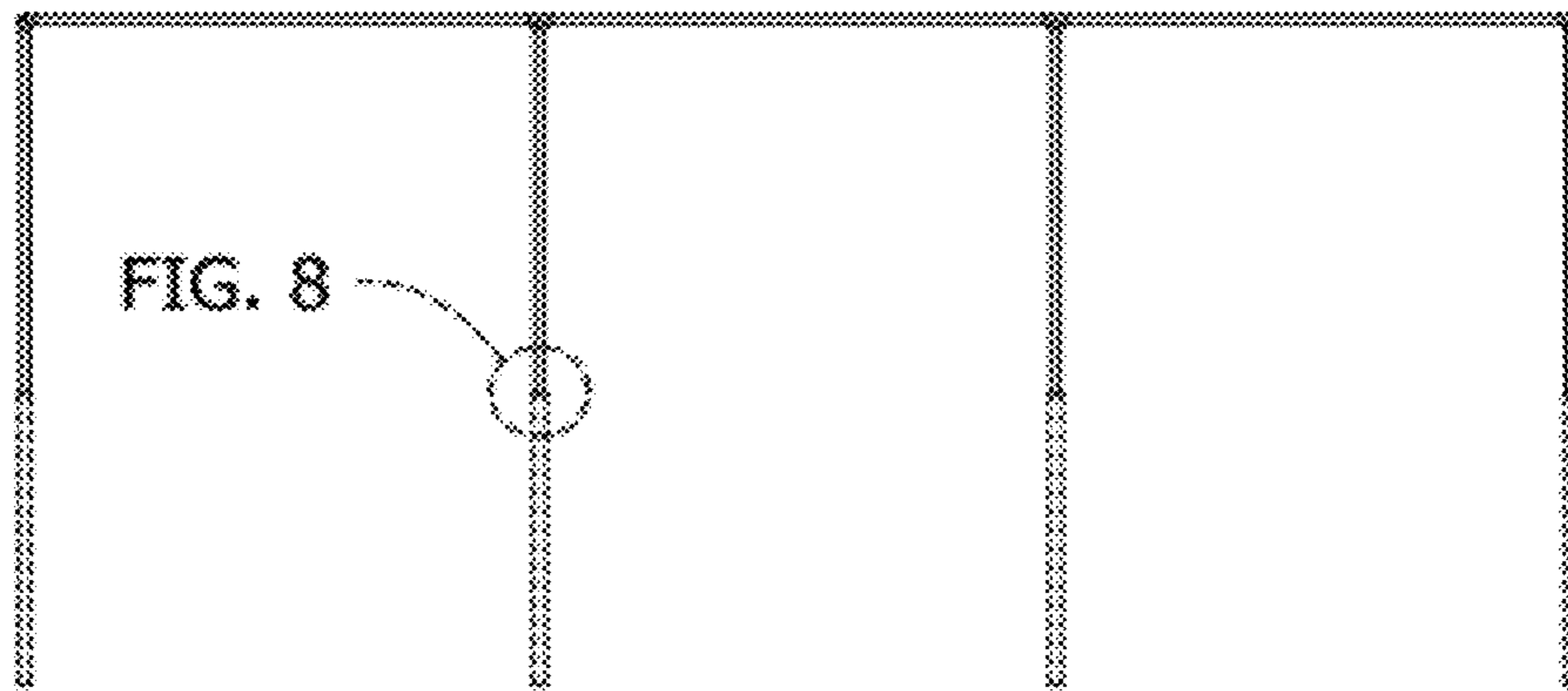


FIG. 3

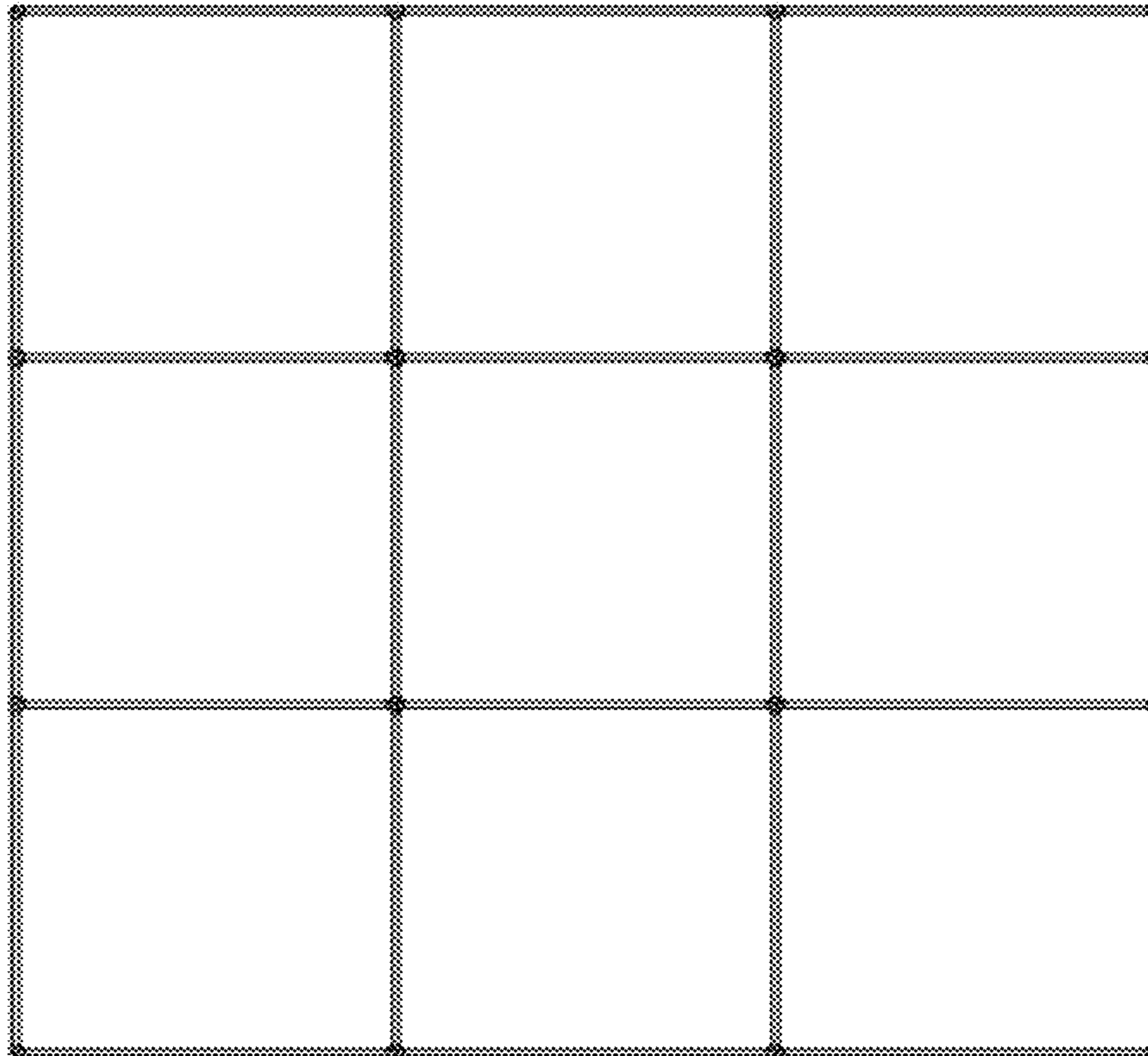


FIG. 4

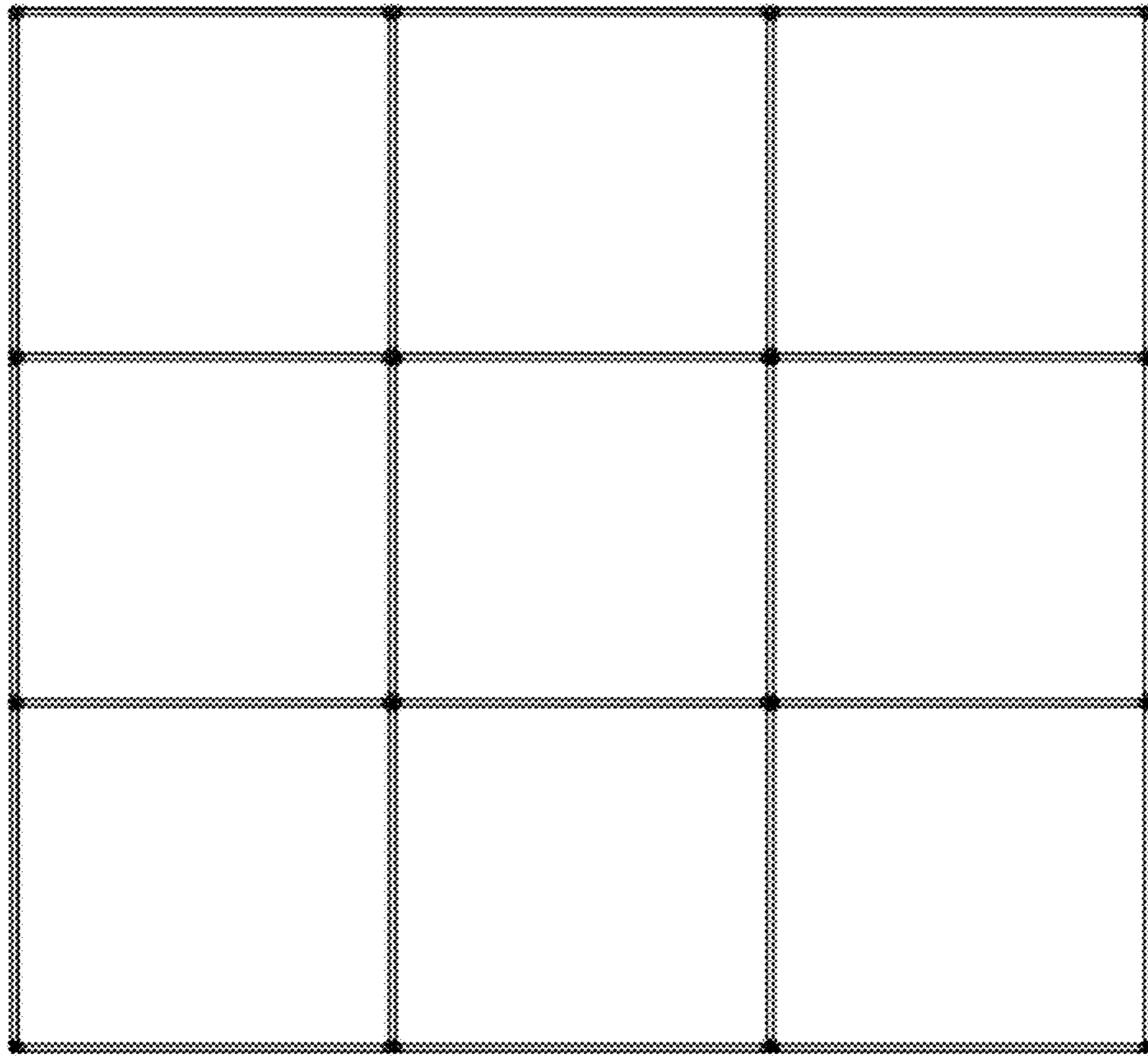


FIG. 5

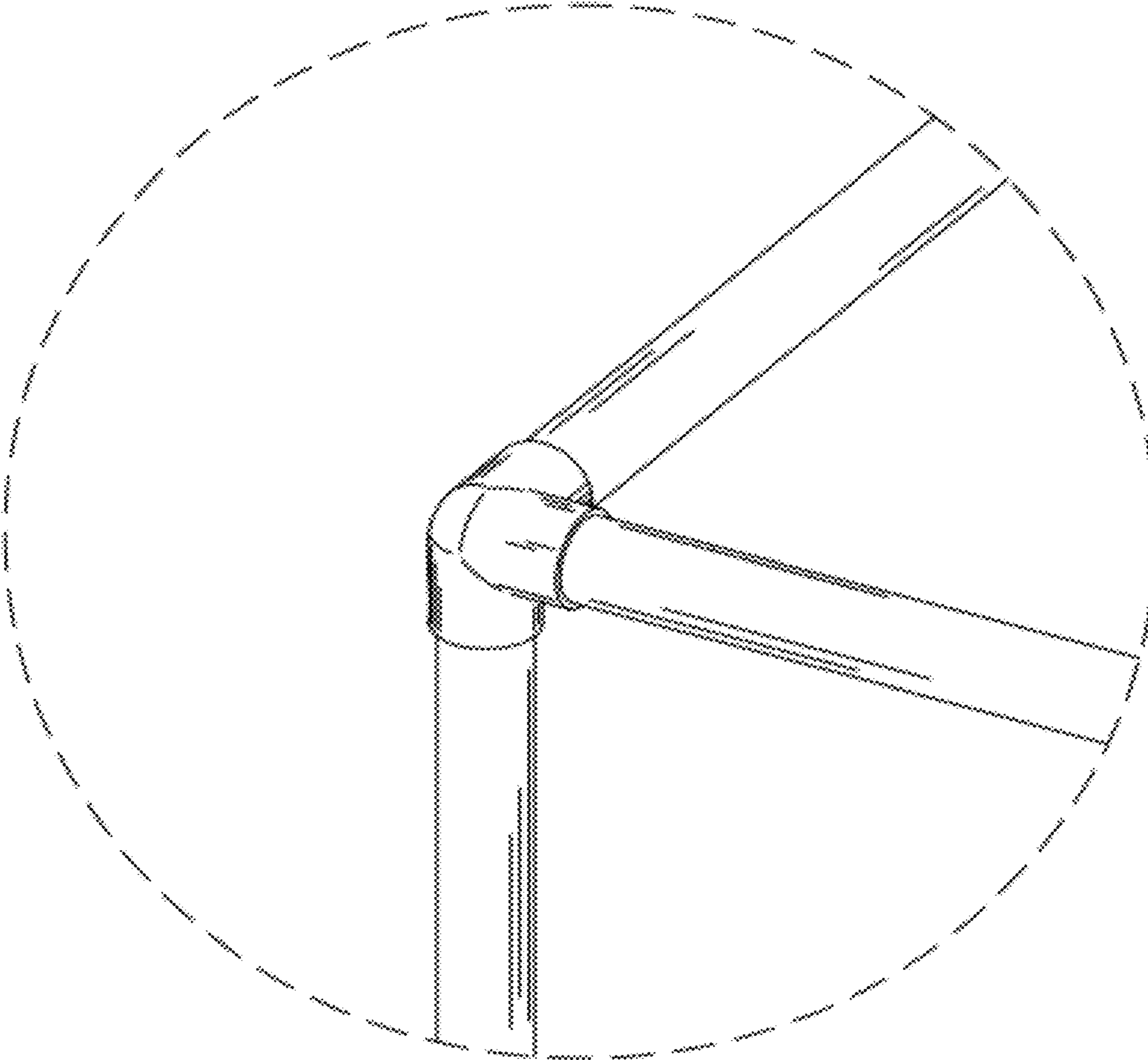


FIG. 6

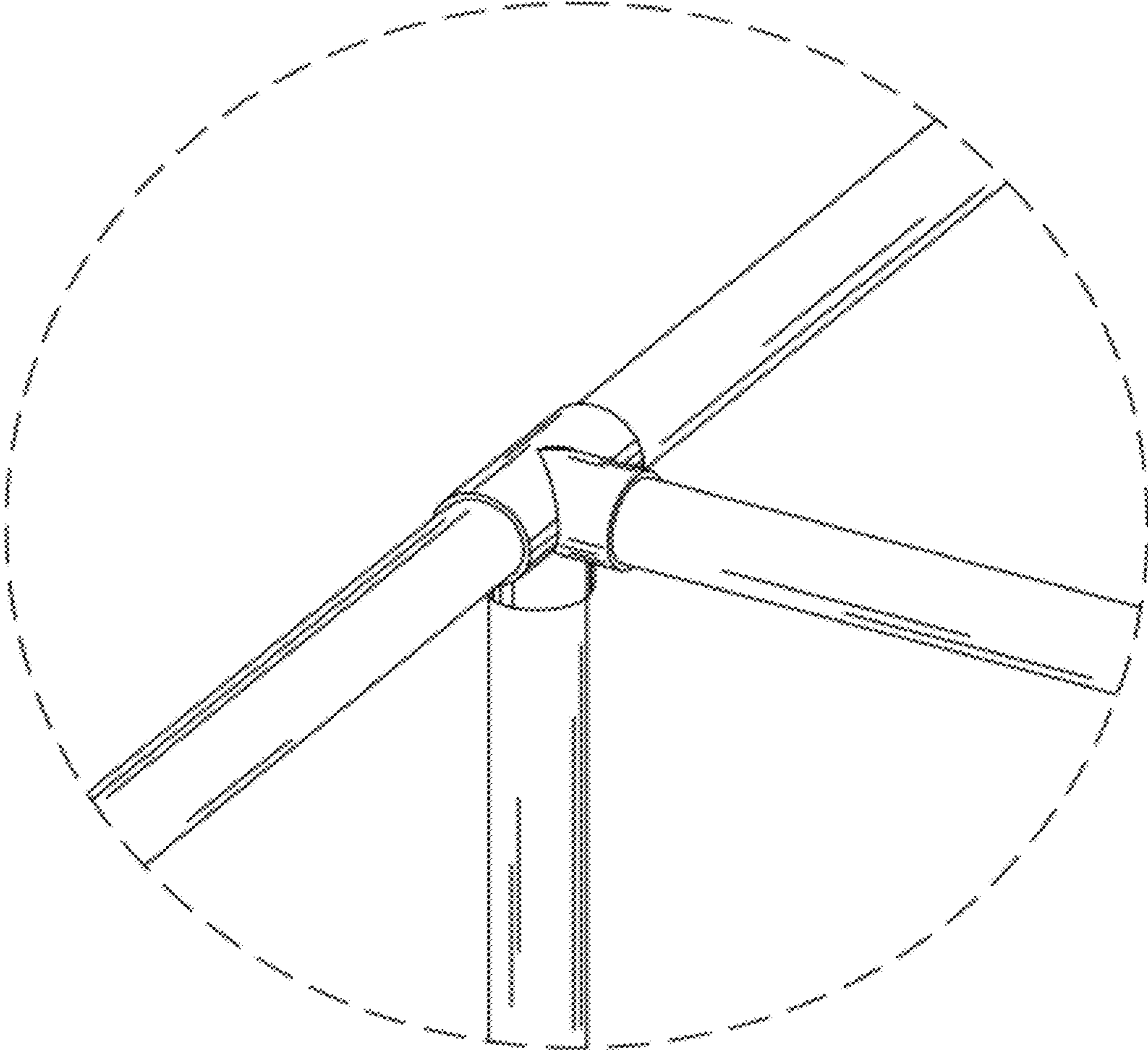




FIG. 7

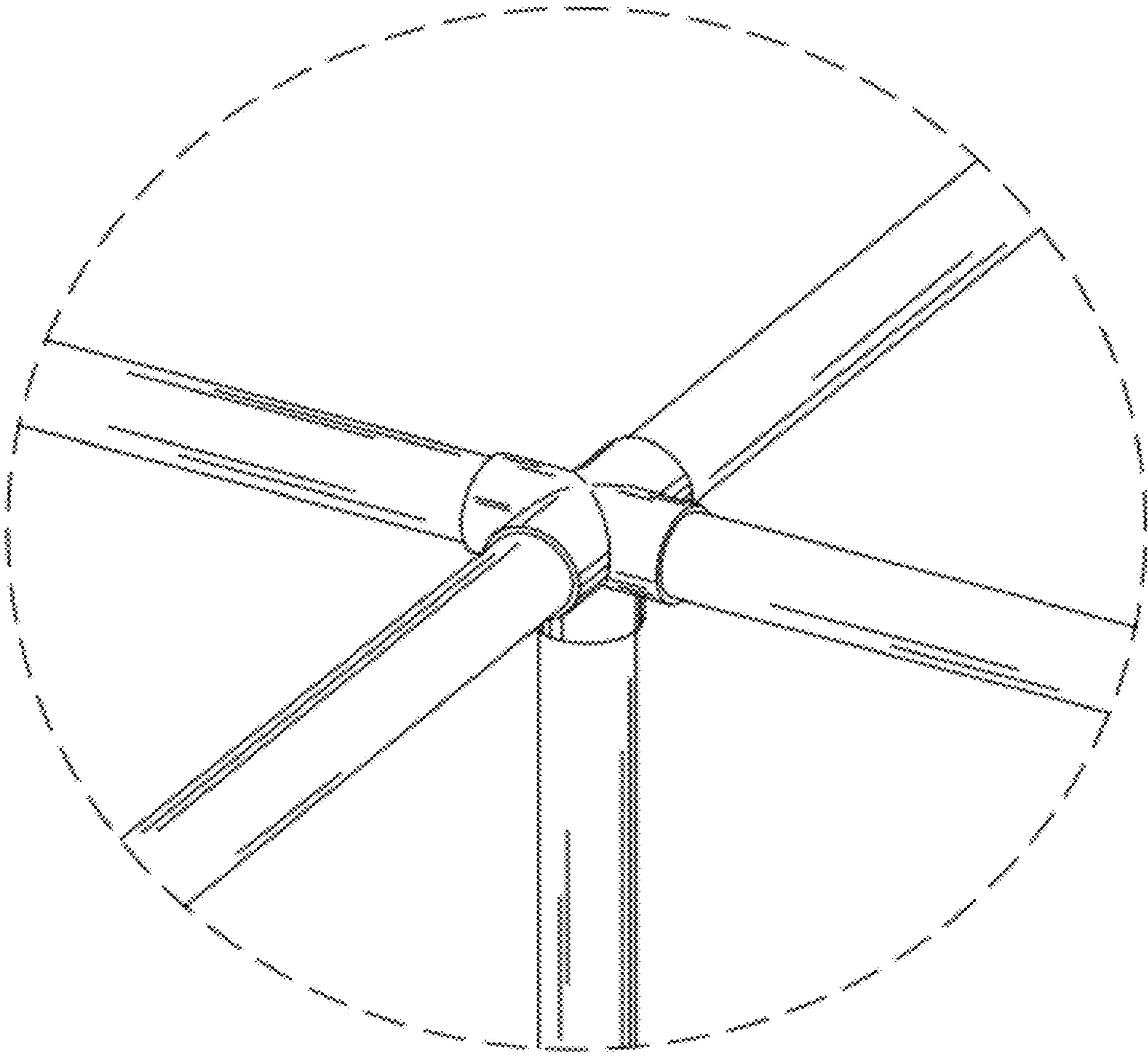


FIG. 8

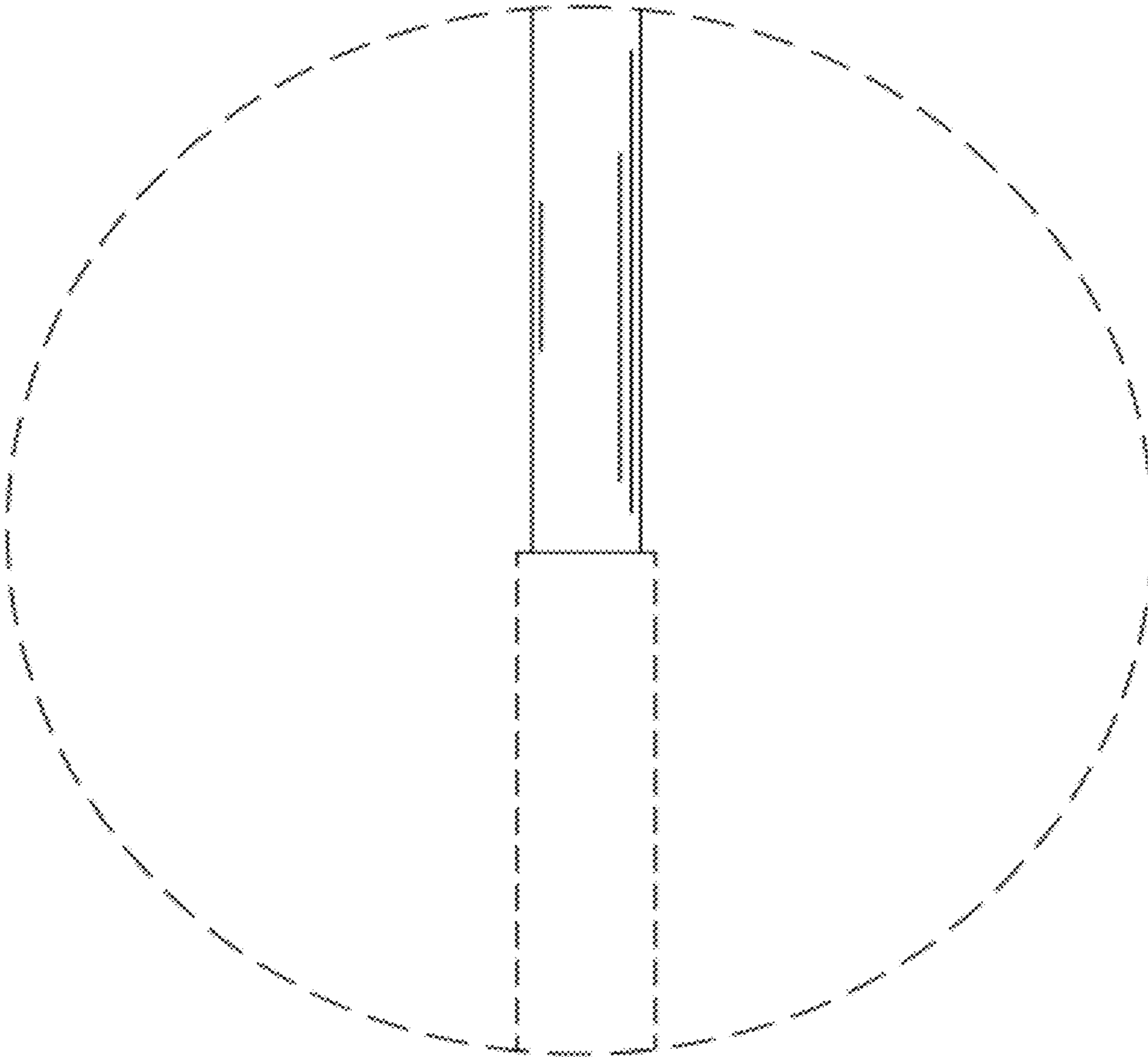


FIG. 9

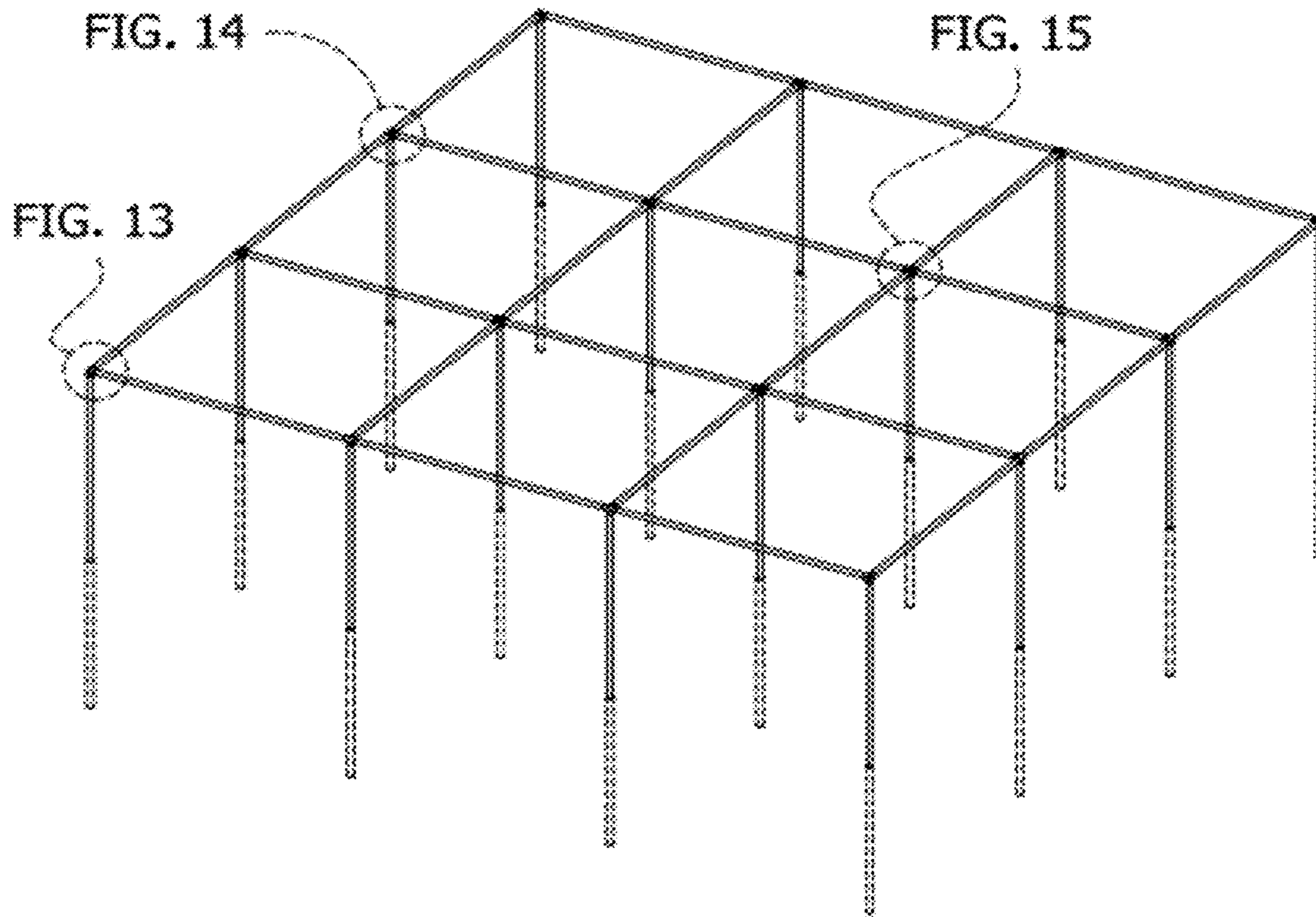


FIG. 10

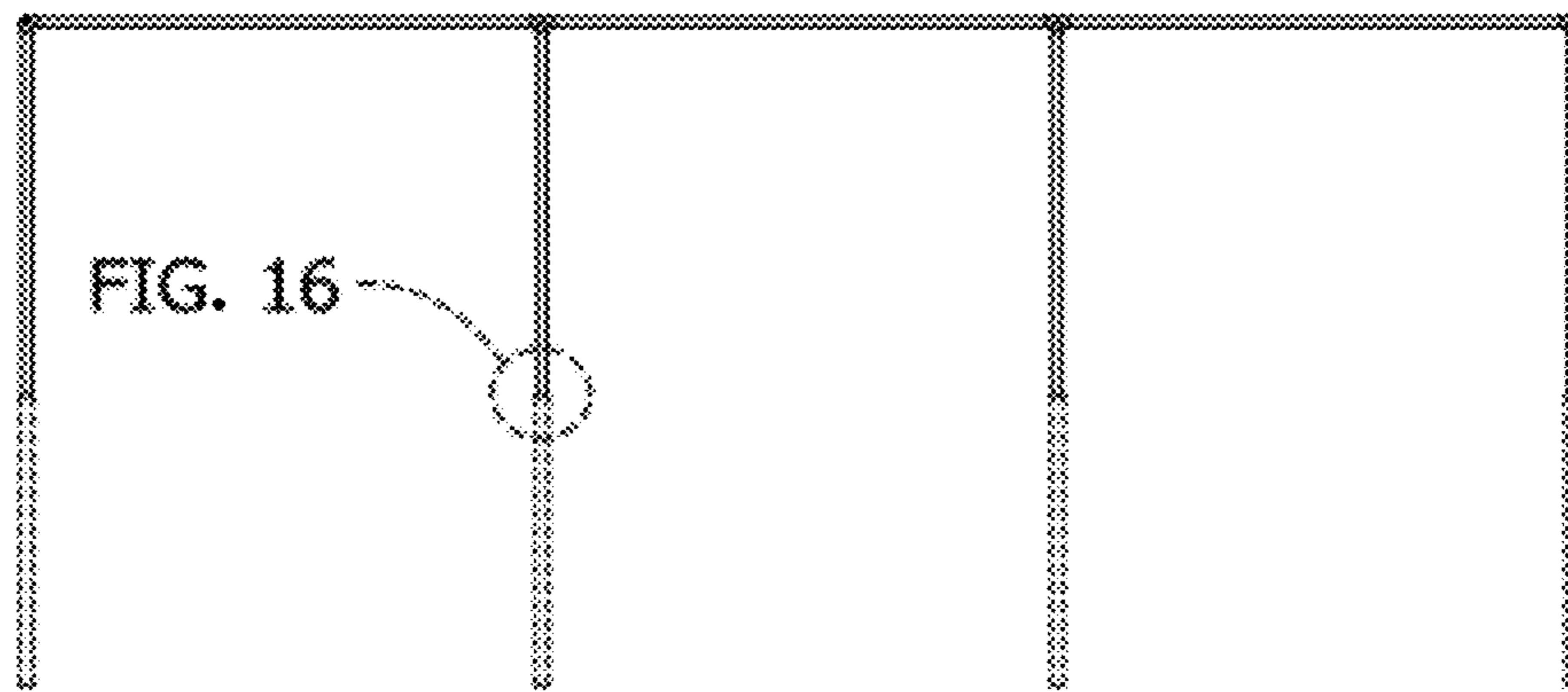


FIG. 11

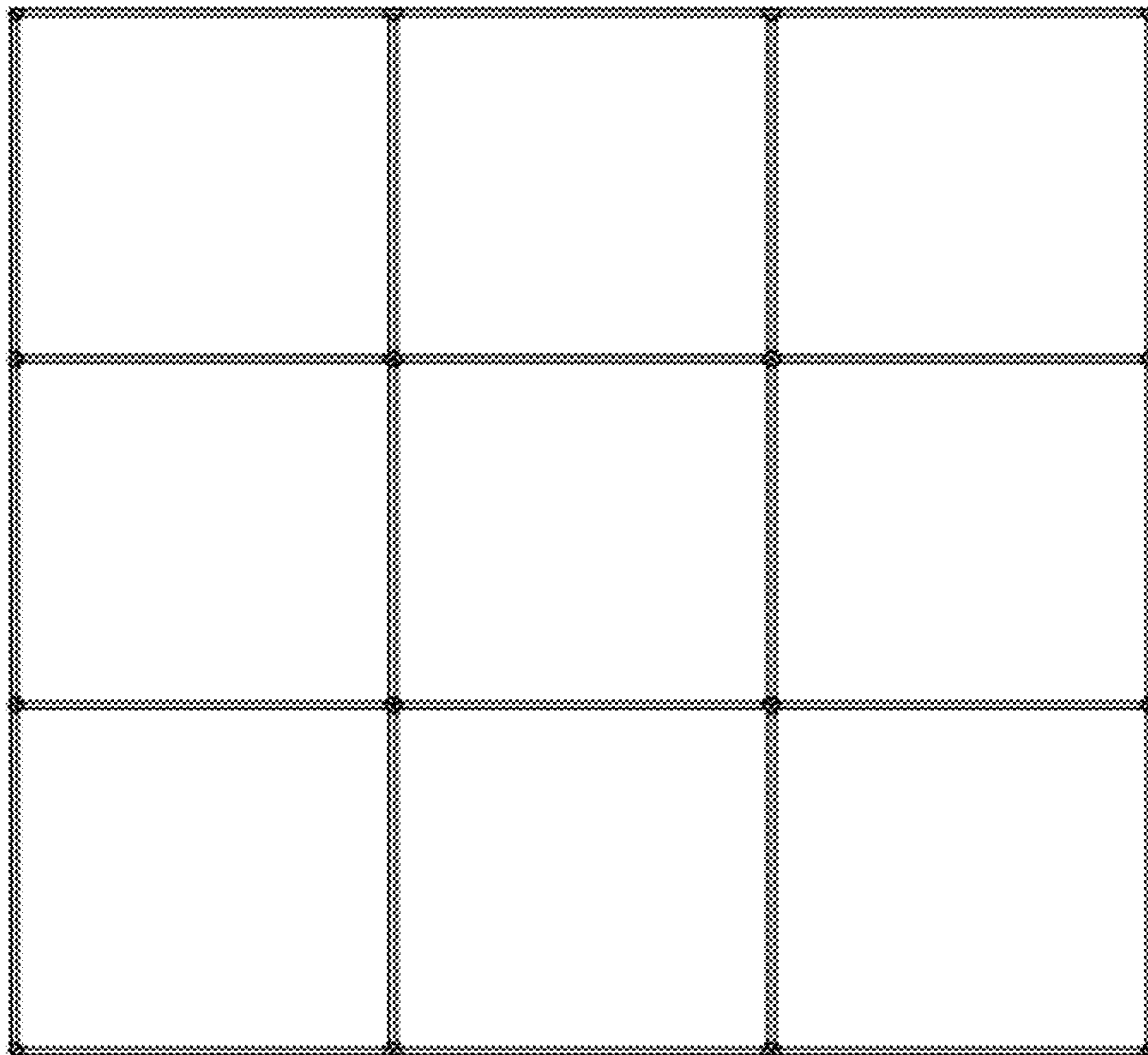


FIG. 12

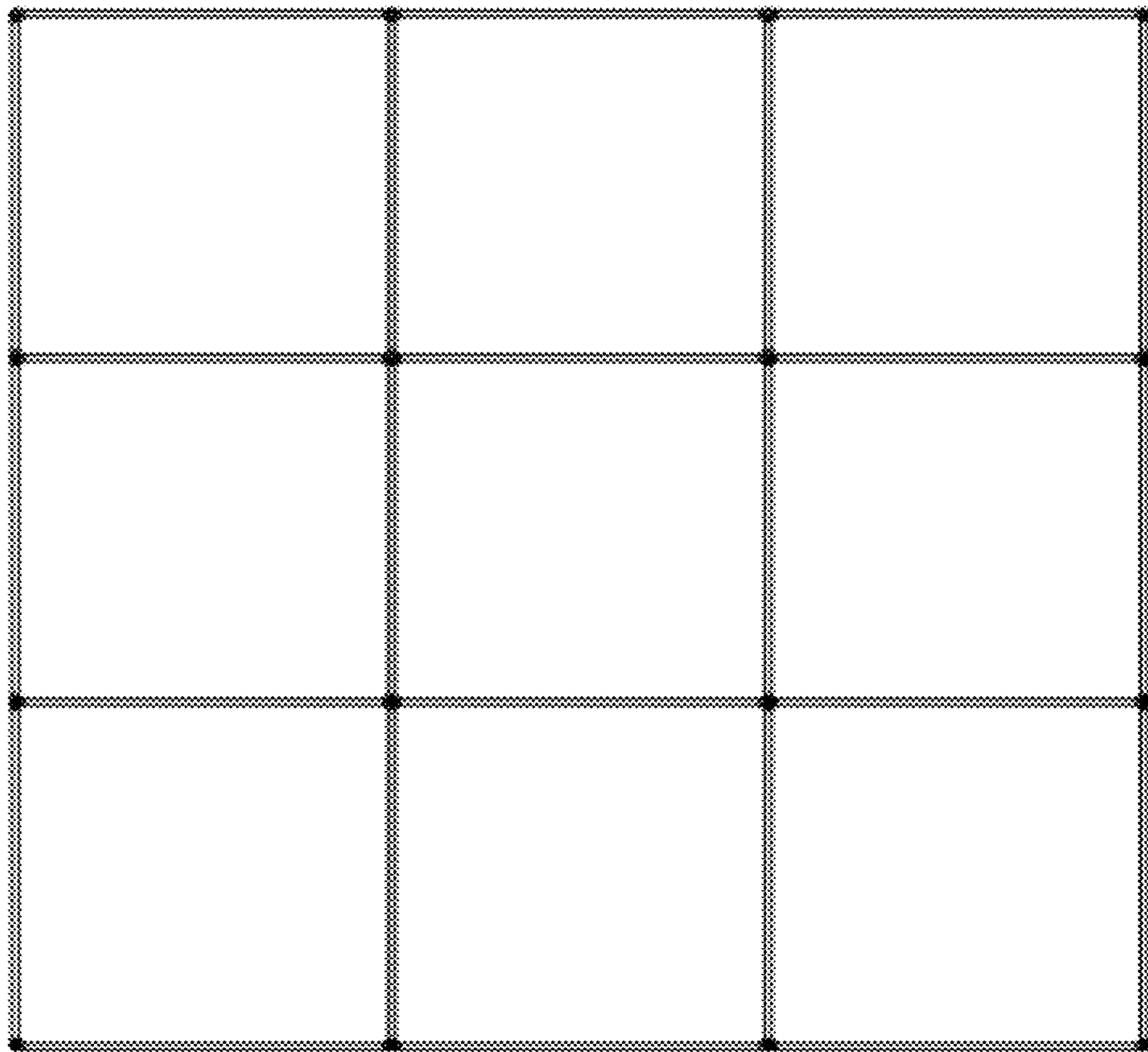


FIG. 13

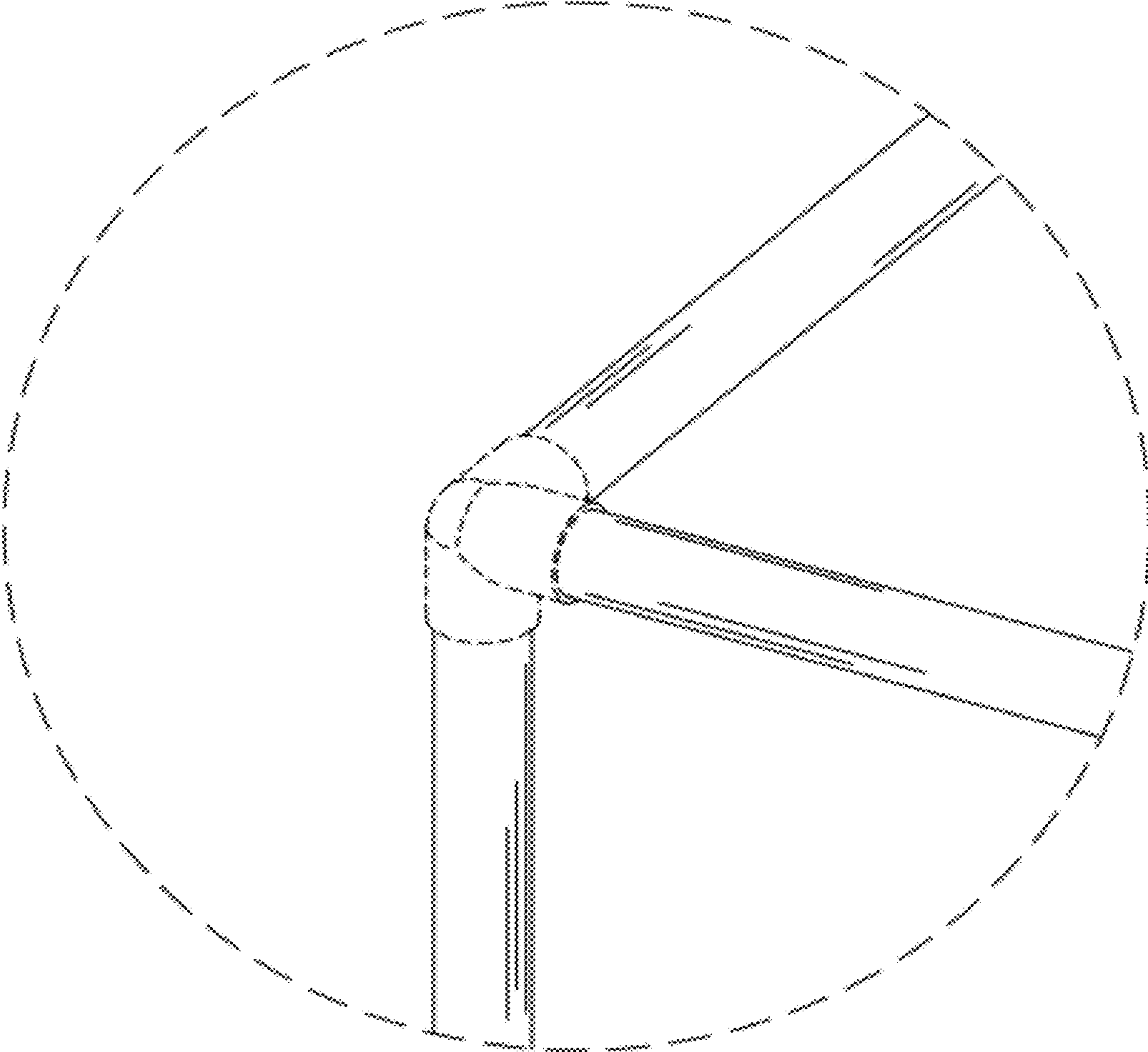


FIG. 14

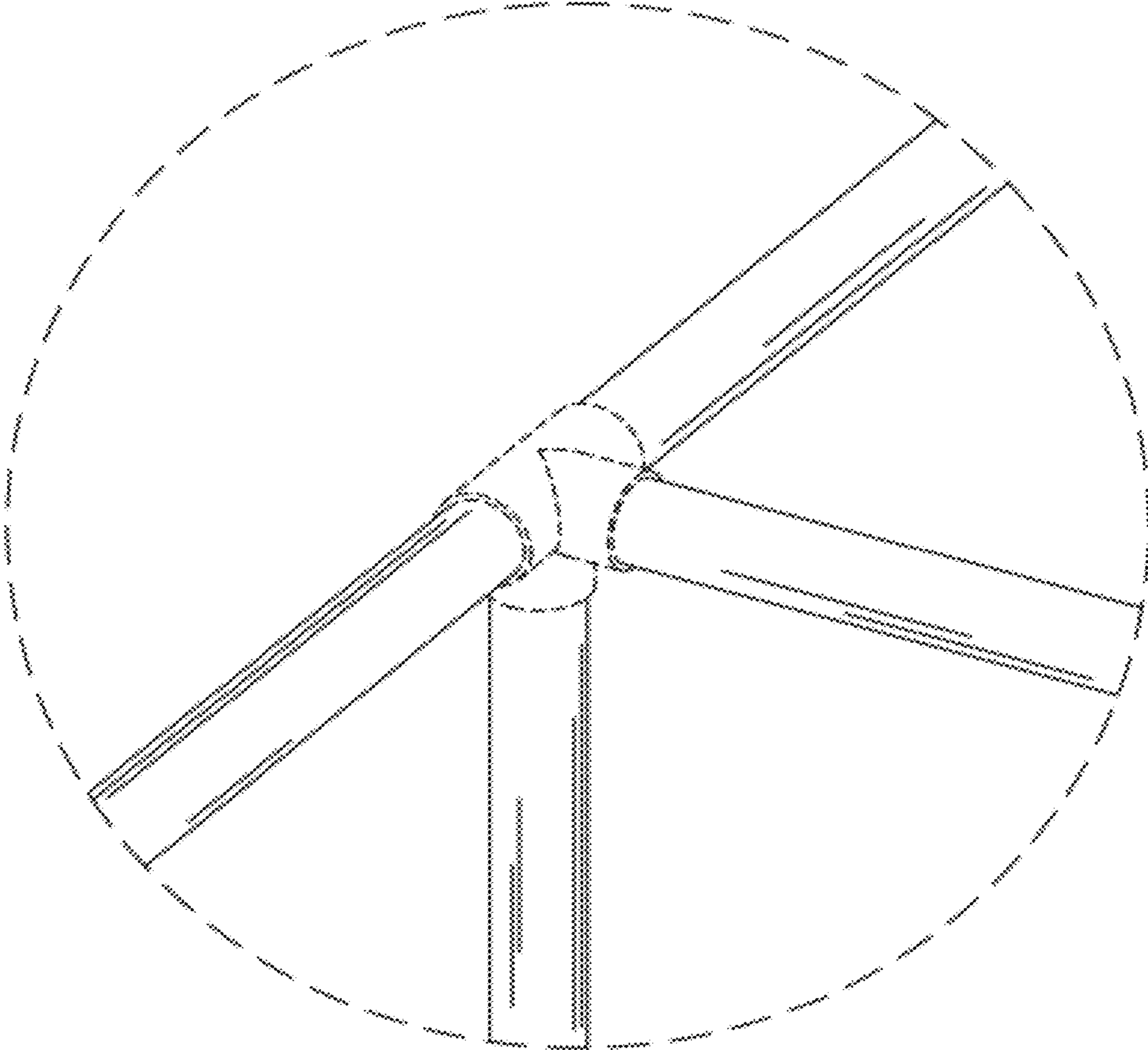




FIG. 15

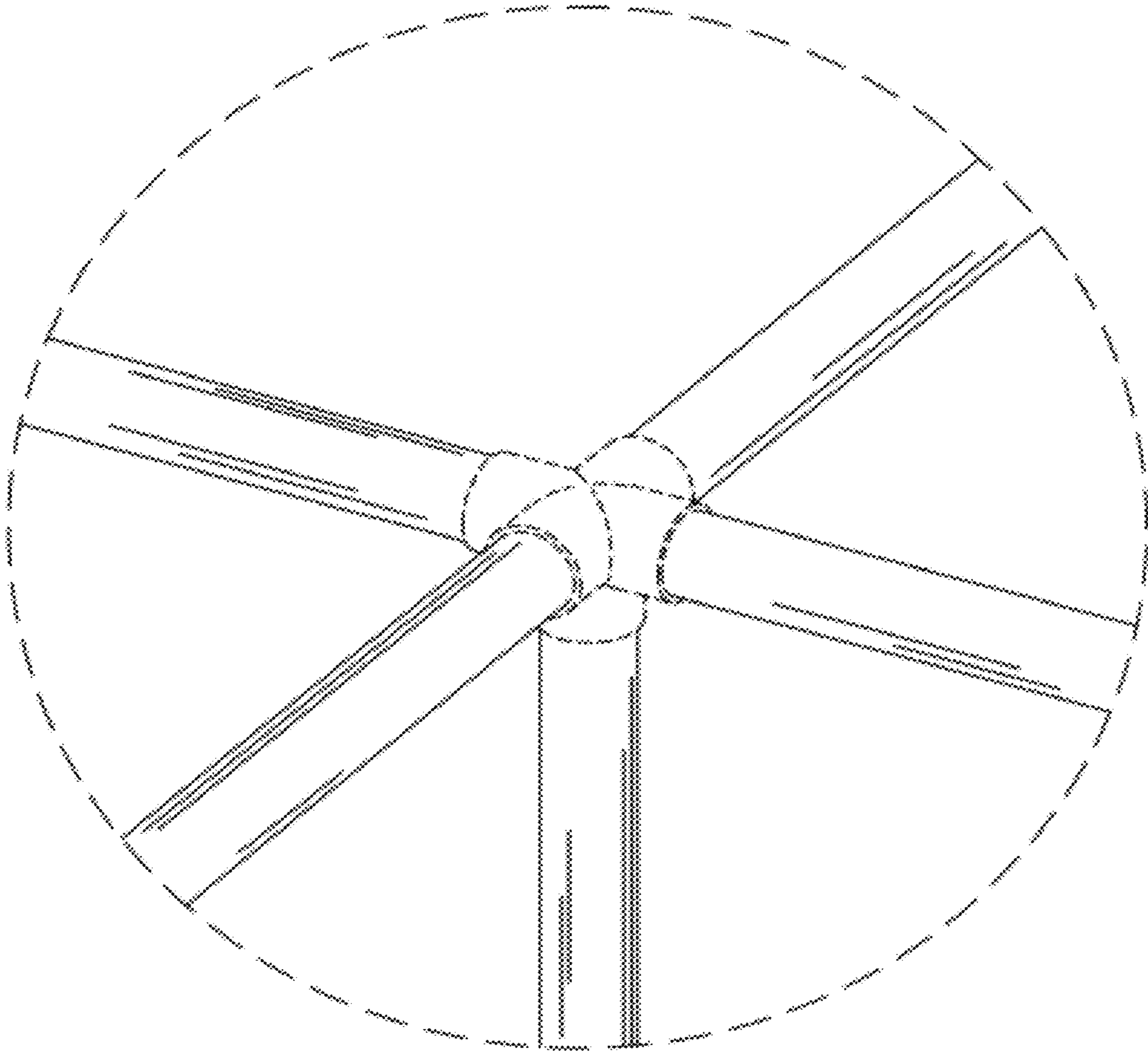


FIG. 16

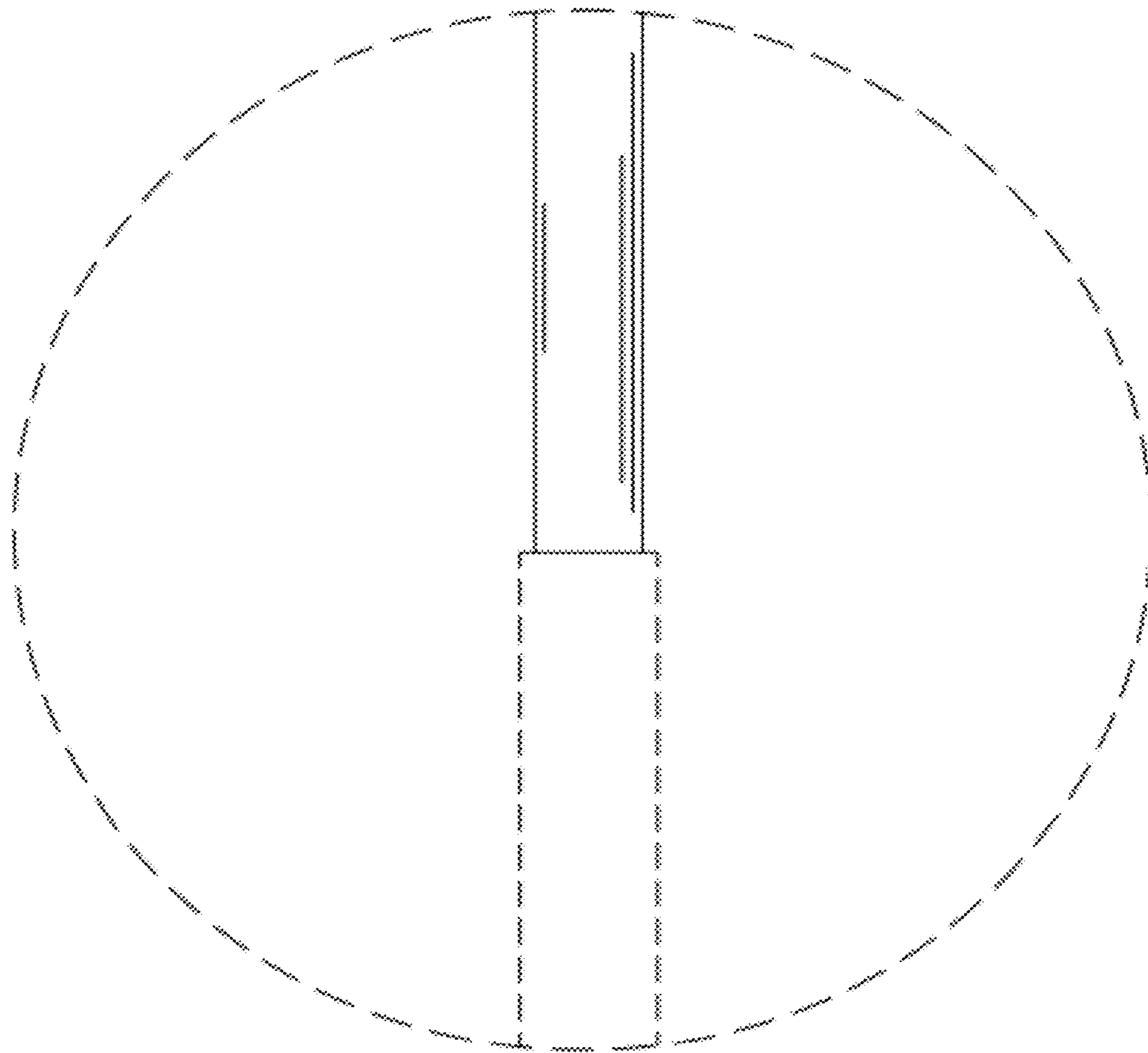


FIG. 17

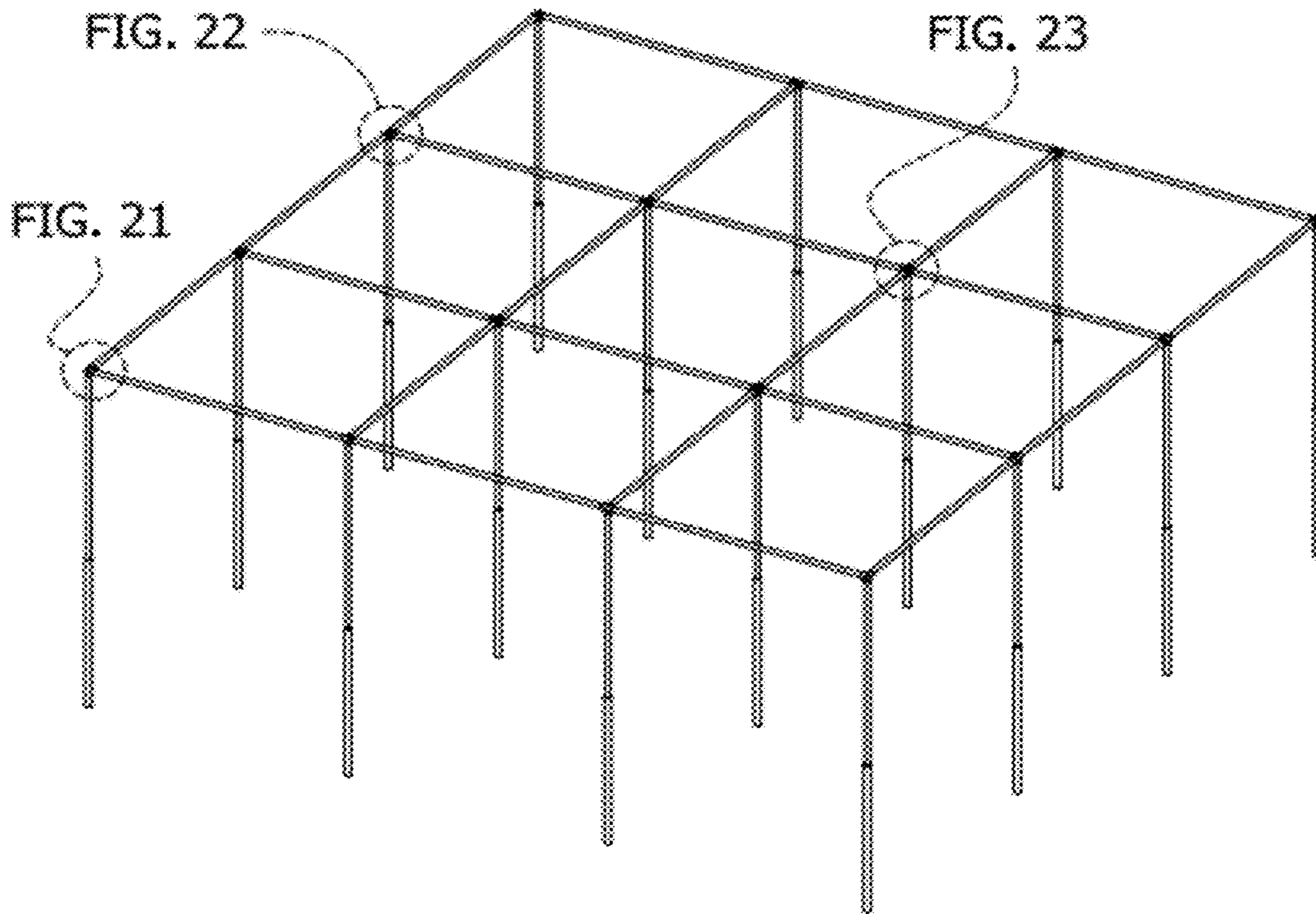


FIG. 18

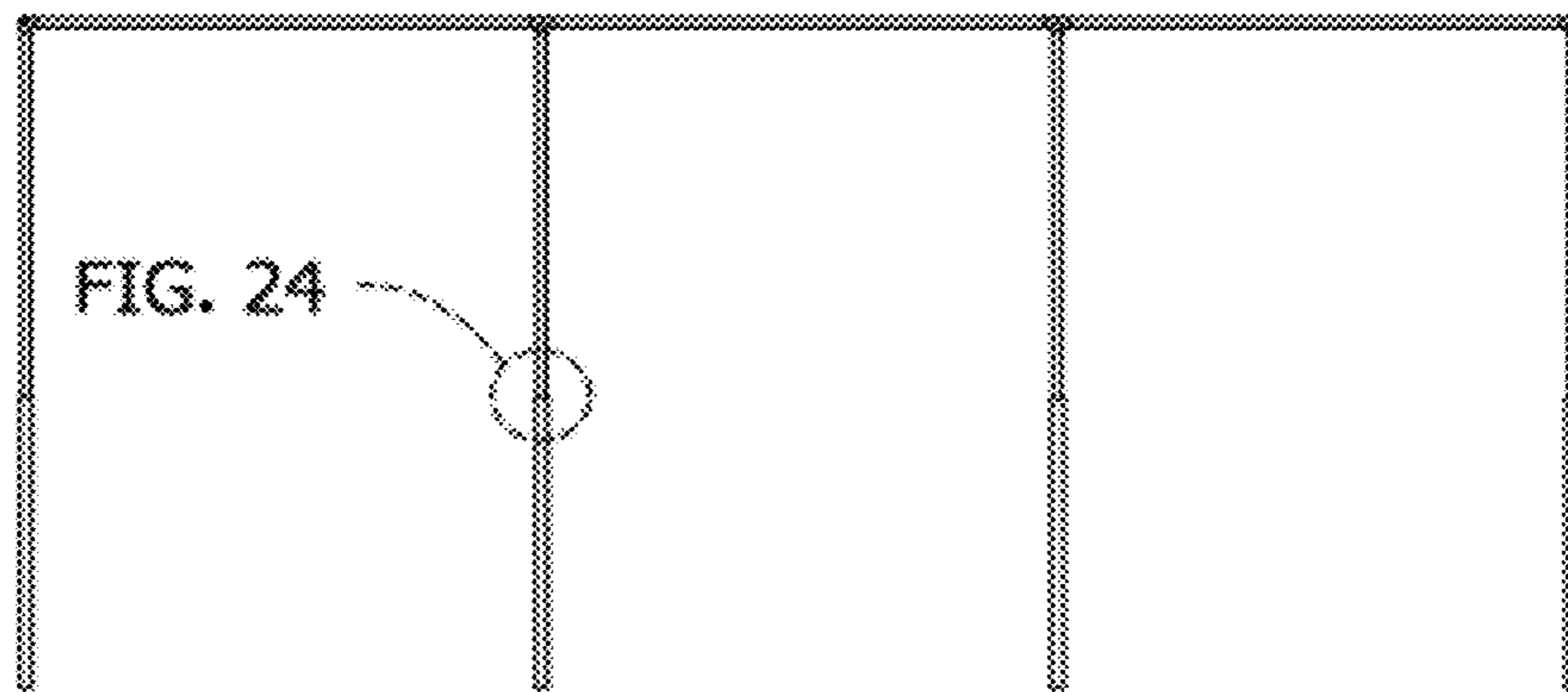


FIG. 19

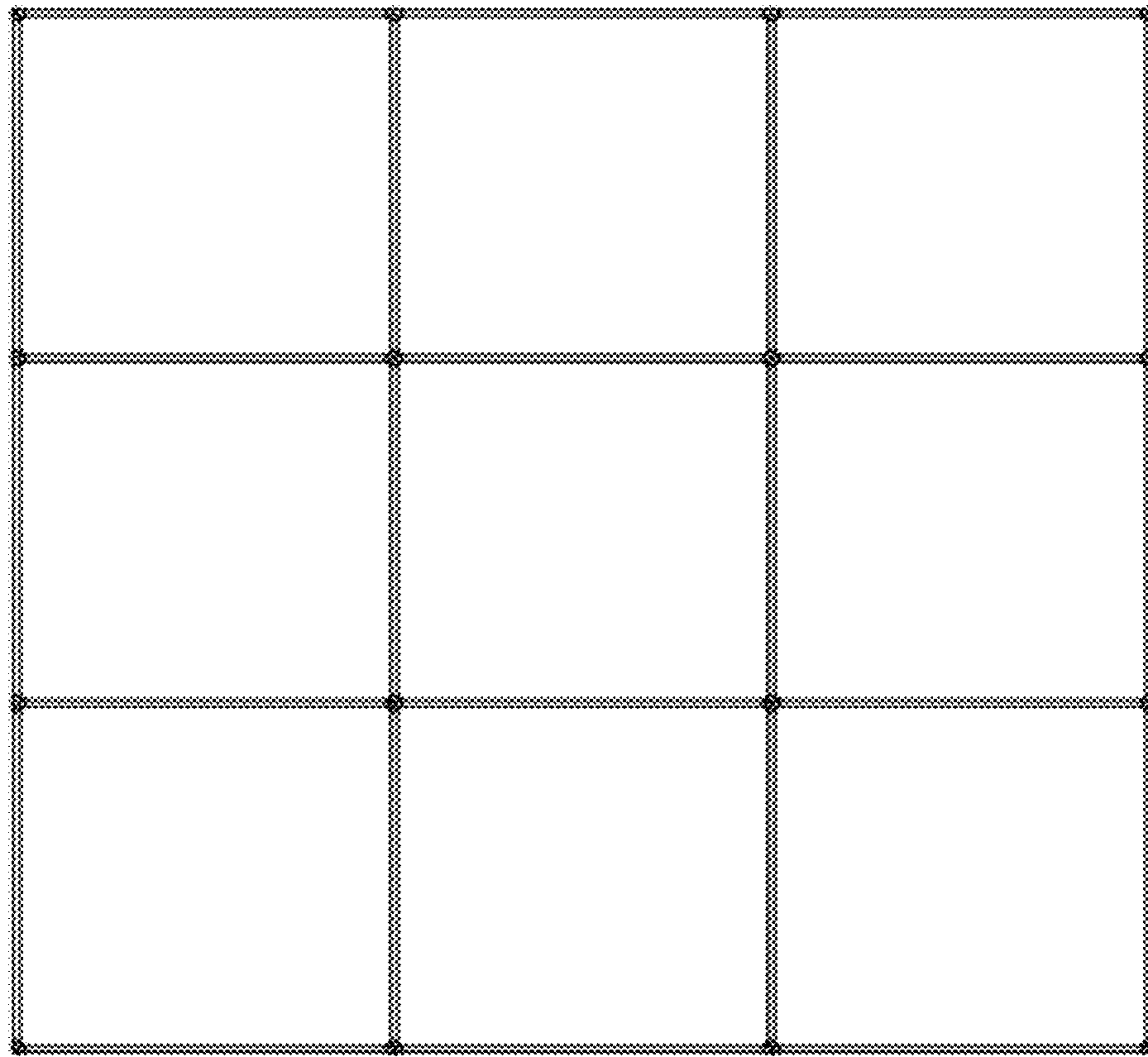


FIG. 20

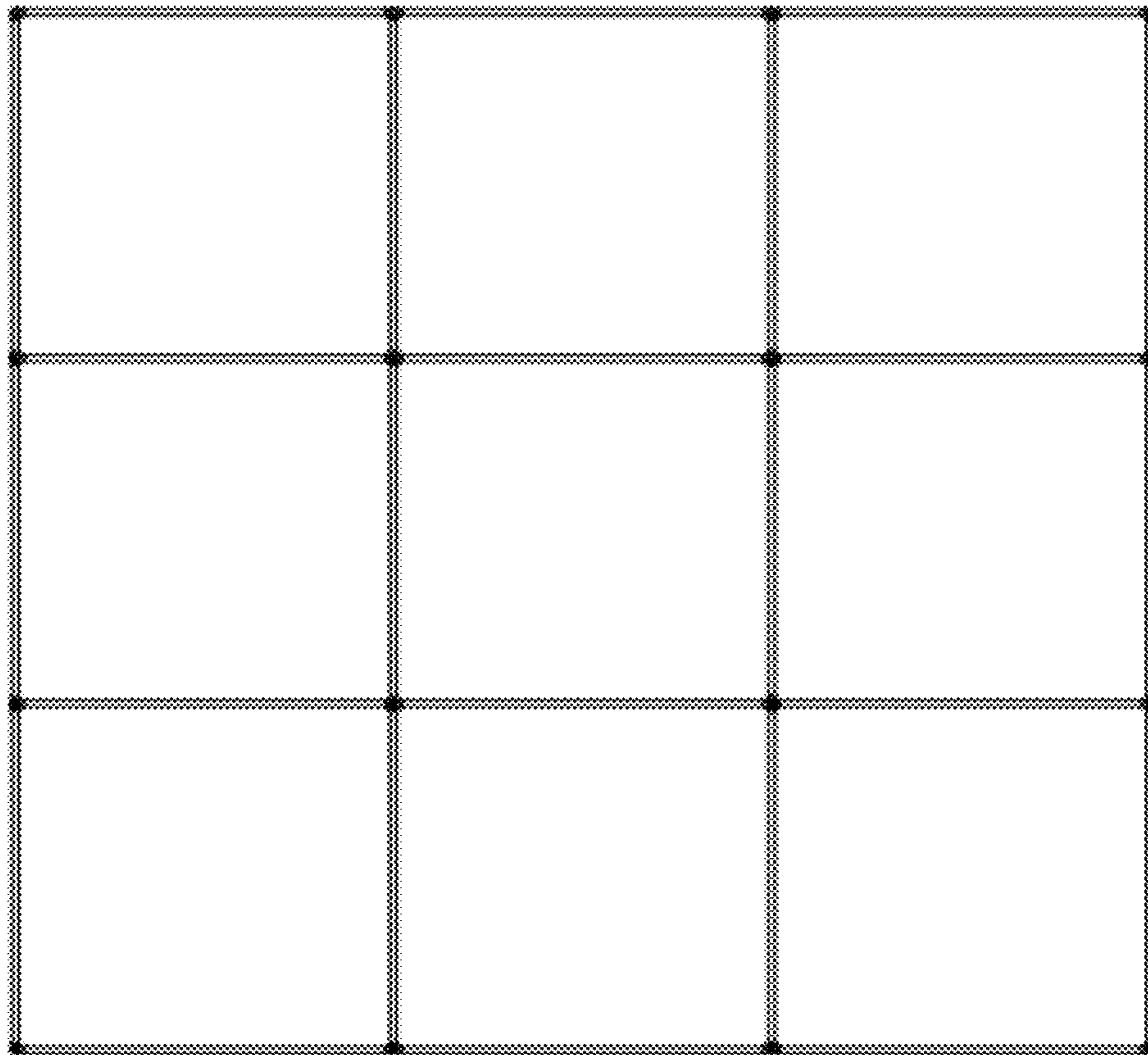


FIG. 21

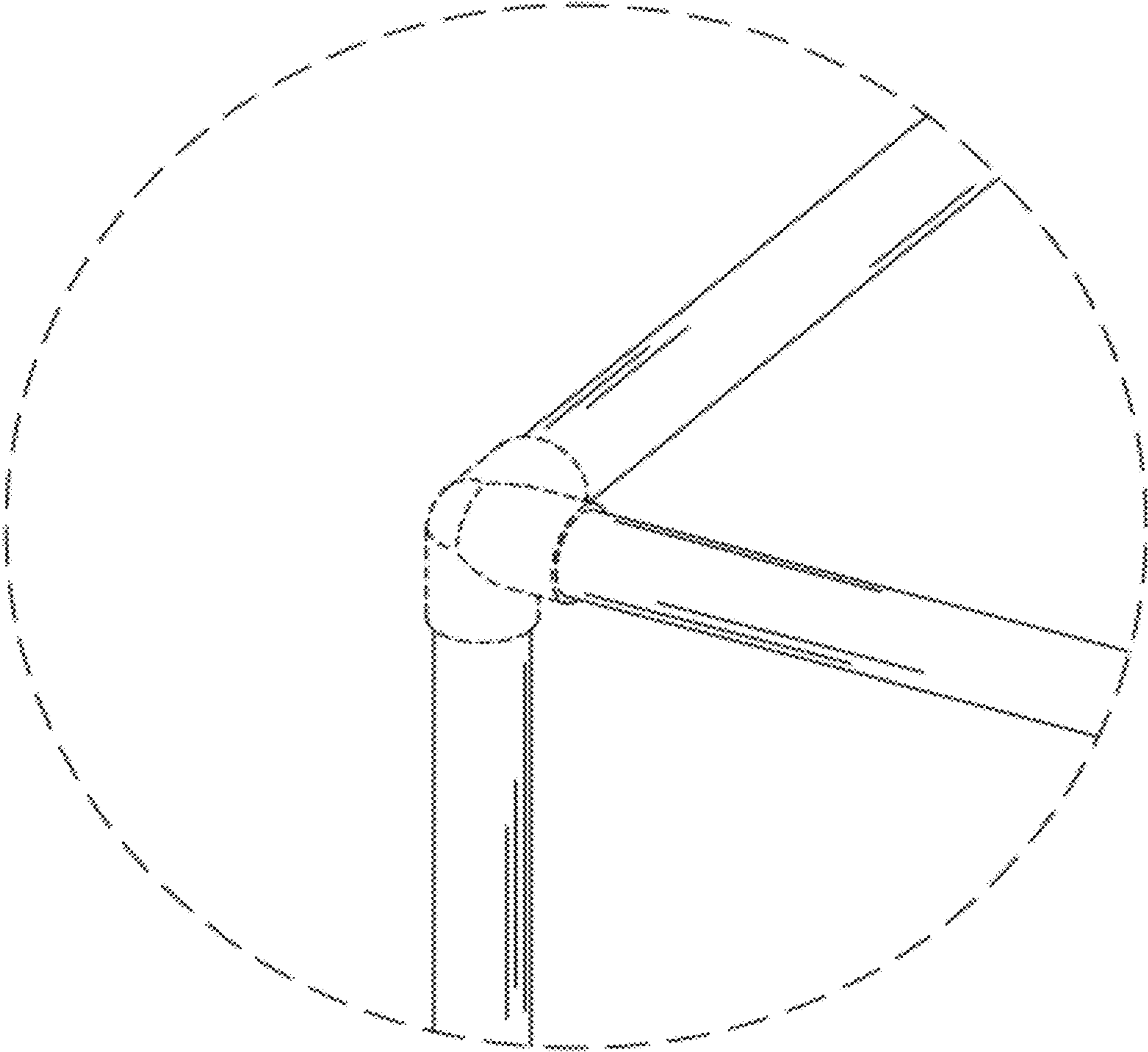


FIG. 22

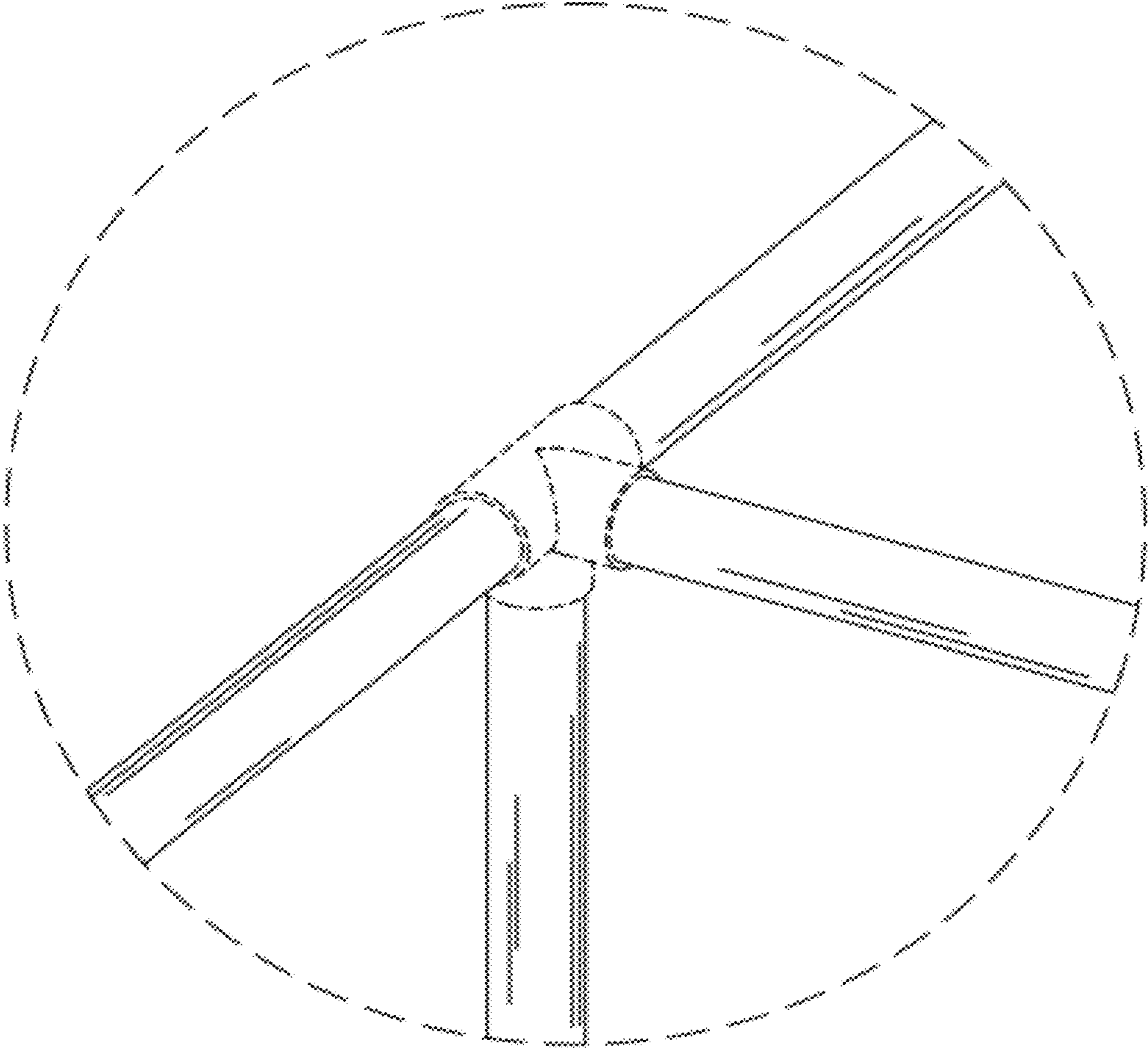




FIG. 23

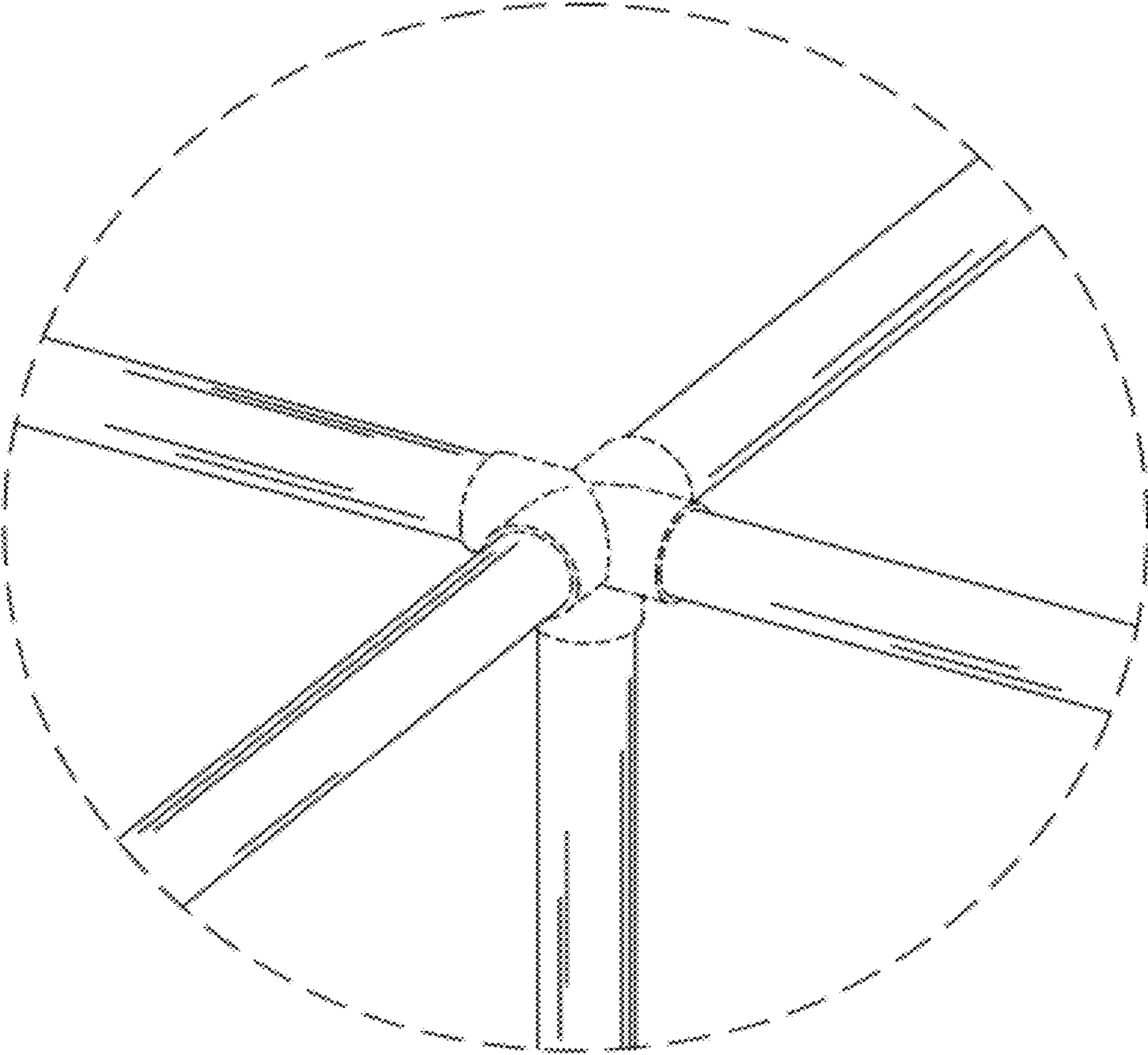


FIG. 24

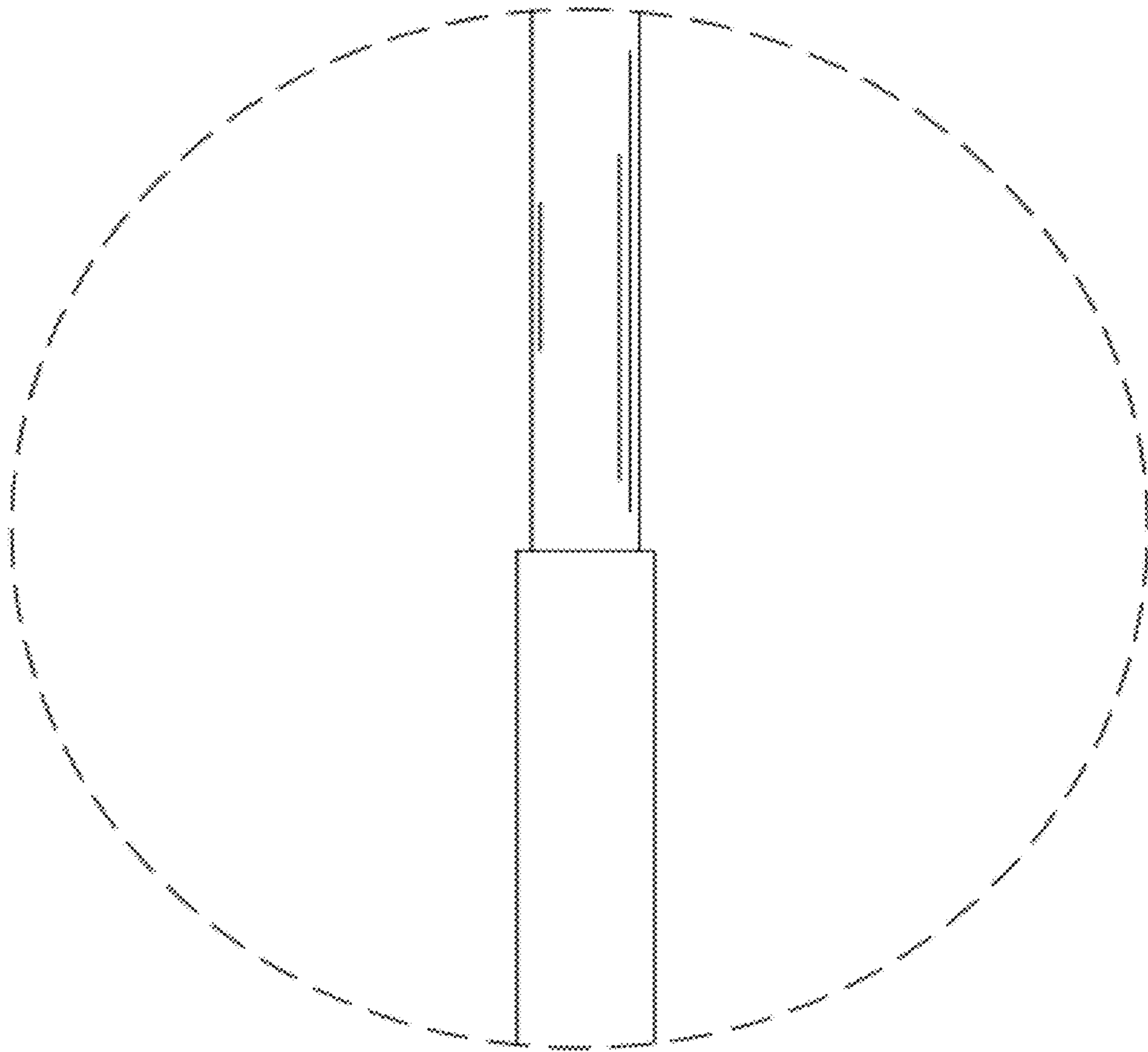


FIG. 25

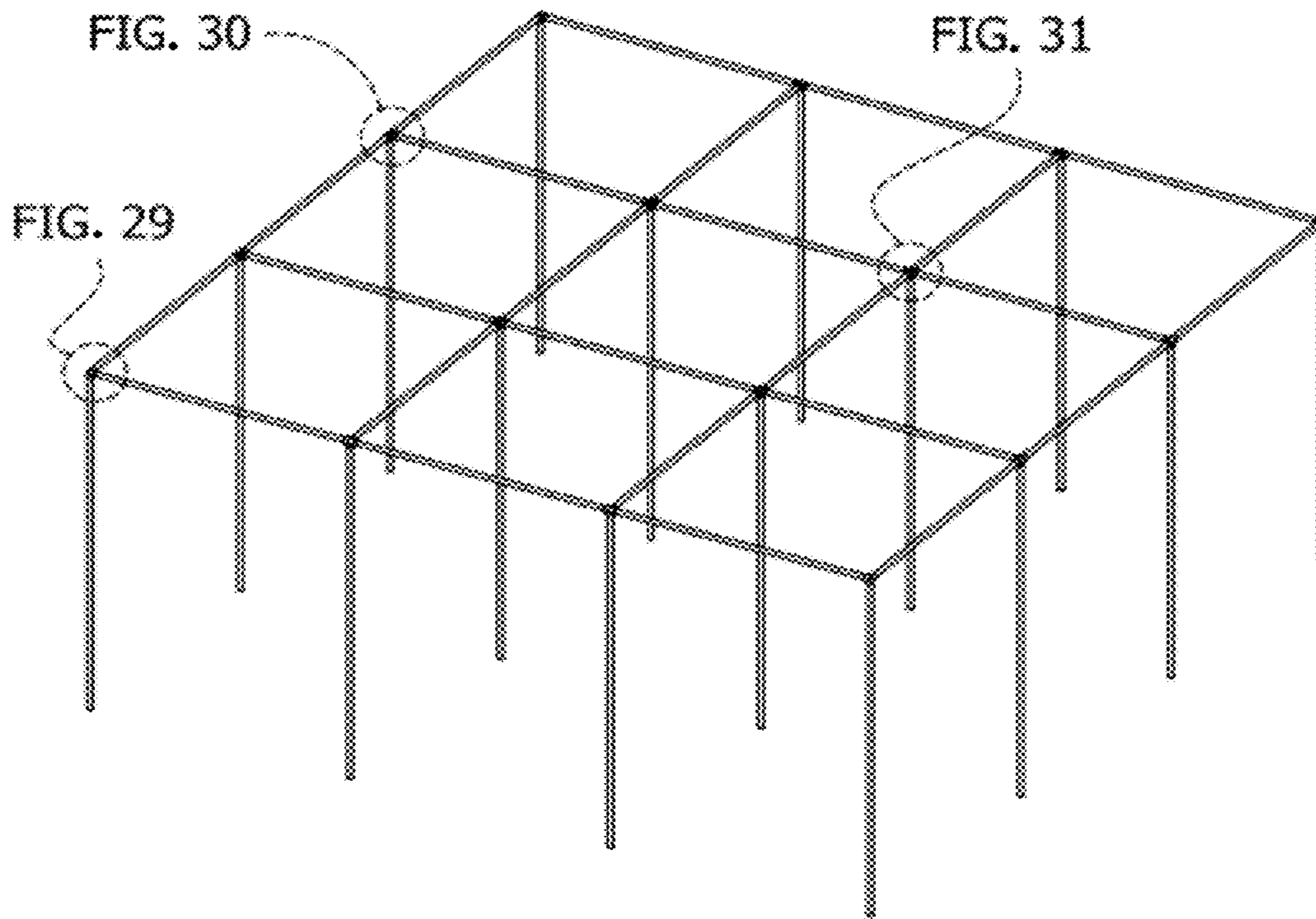


FIG. 26

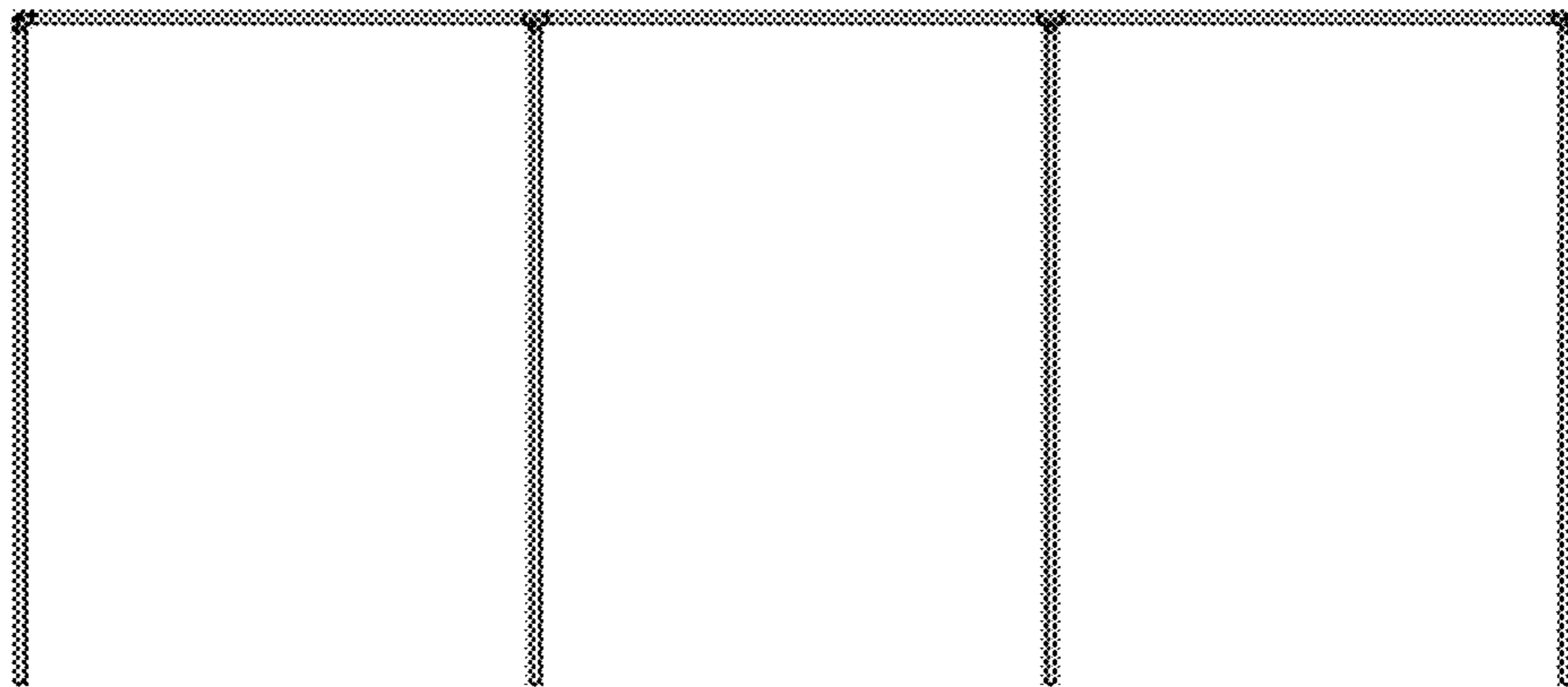


FIG. 27

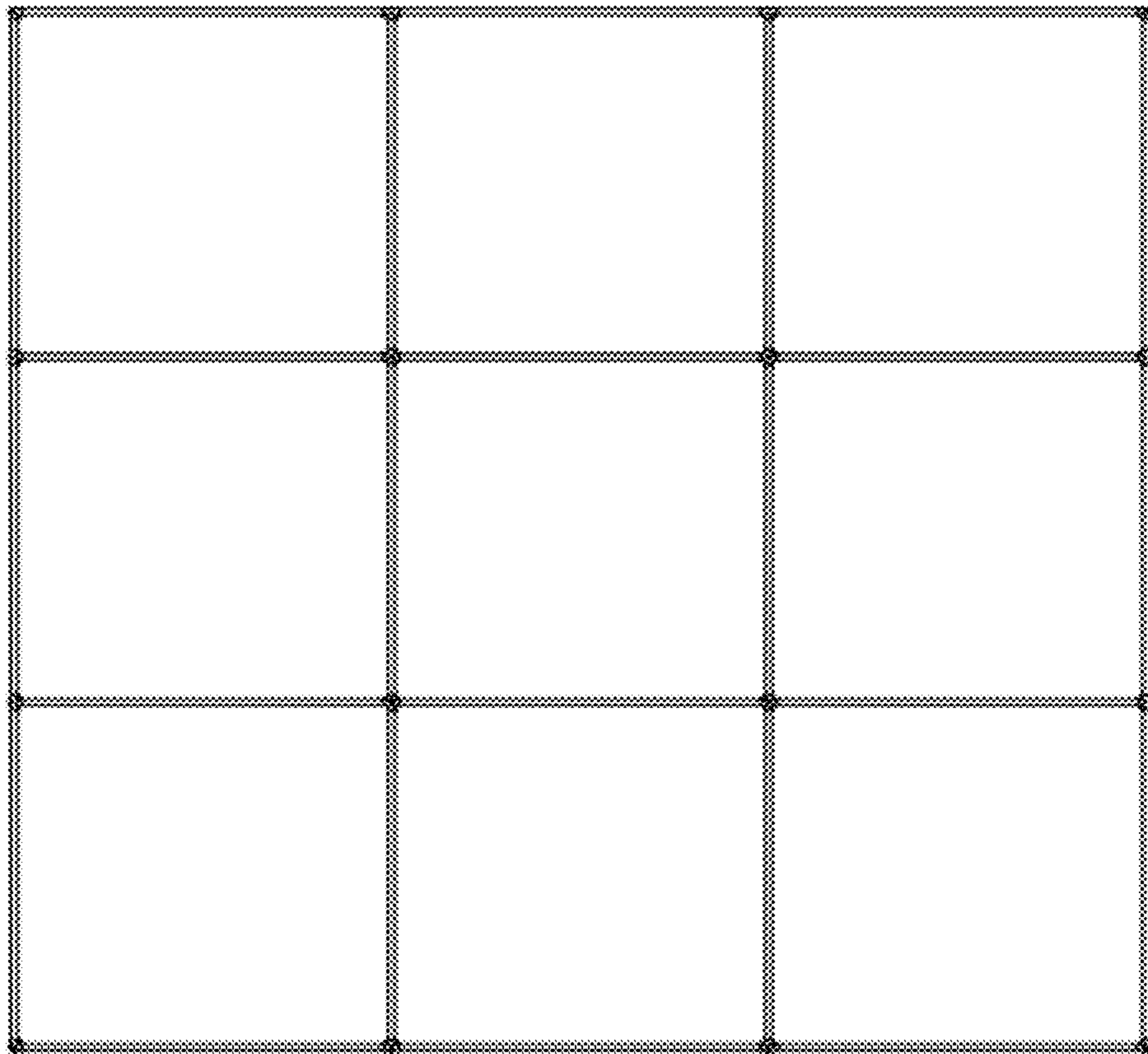


FIG. 28

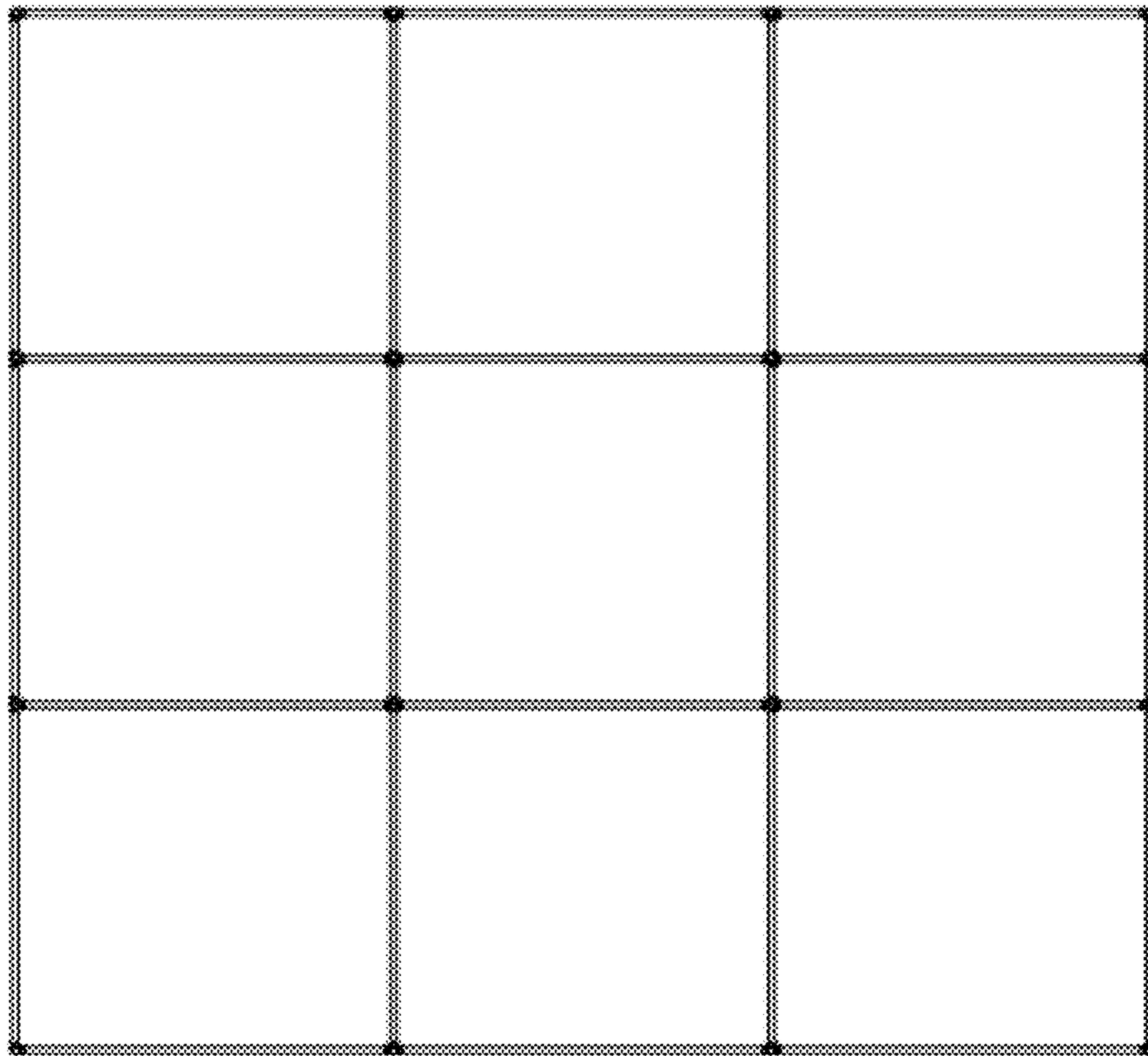


FIG. 29

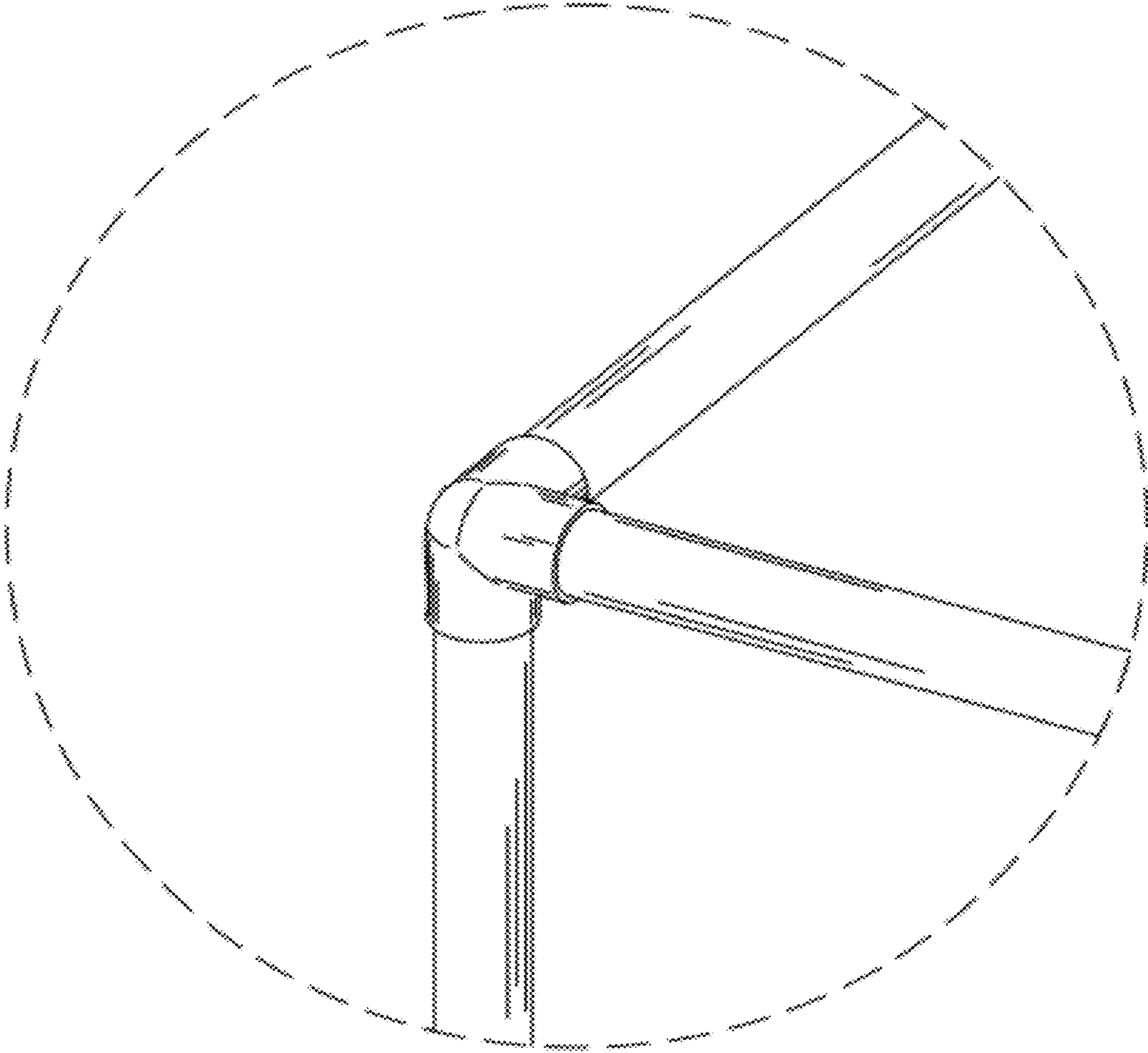


FIG. 30

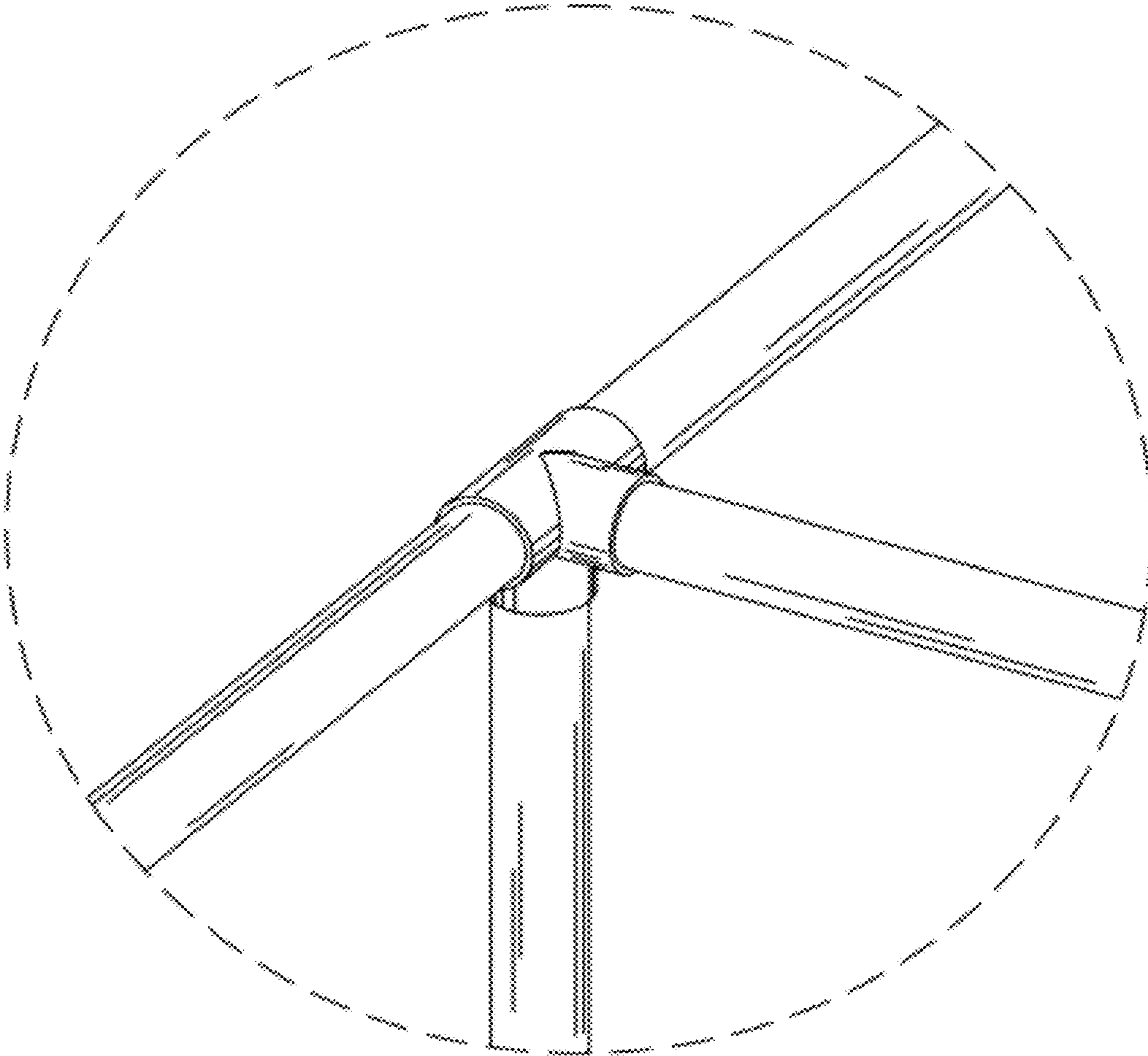




FIG. 31

