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(12) **United States Design Patent**  
**Foster et al.**

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(54) **BOARD PERIPHERAL FOR VIDEO GAME**

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(\*\*) Term: **14 Years**

(21) Appl. No.: **29/369,875**

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**Related U.S. Application Data**

(63) Continuation of application No. 29/351,196, filed on Dec. 1, 2009, now abandoned.

(51) **LOC (9) Cl.** ..... **21-01**

(52) **U.S. Cl.** ..... **D21/333; D21/324; D14/496**

(58) **Field of Classification Search** ..... **D21/324-333, D21/334, 385; D14/496, 356-358, 217; 273/148 B; 463/29-35, 43-47, 1; 345/156, 345/158, 162, 169**

See application file for complete search history.

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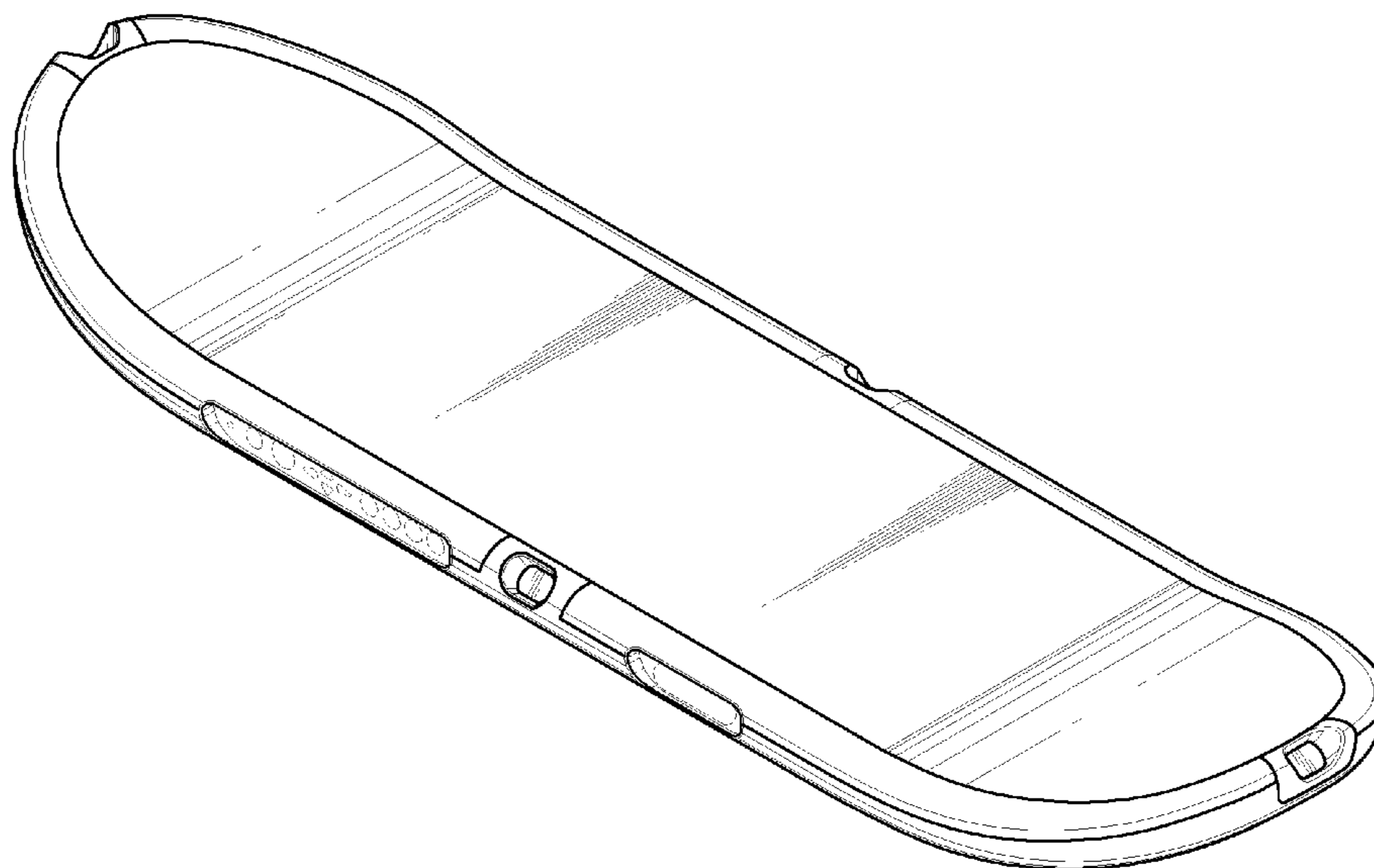
(57) **CLAIM**

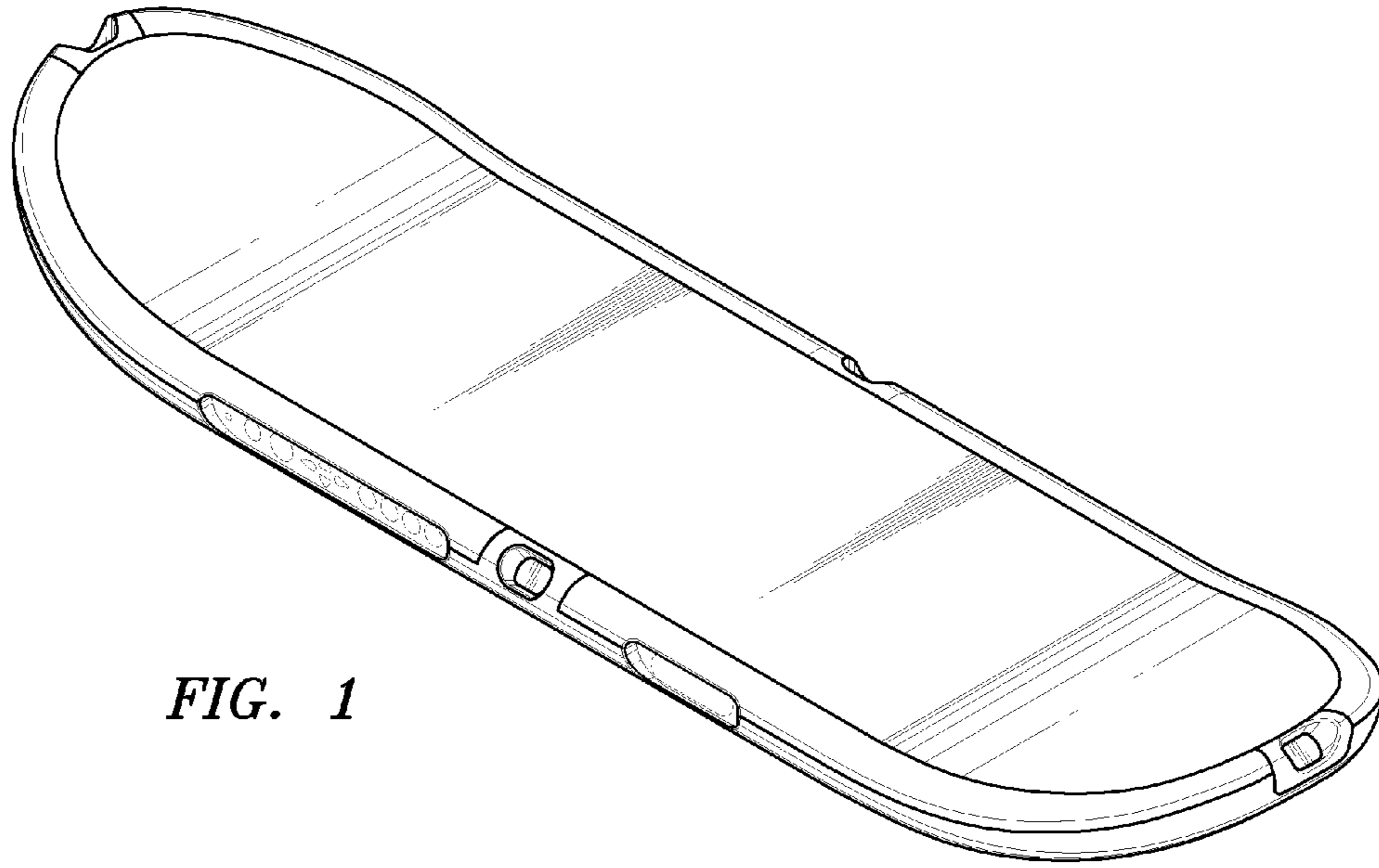
The ornamental design for a board peripheral for video game, as shown and described.

**DESCRIPTION**

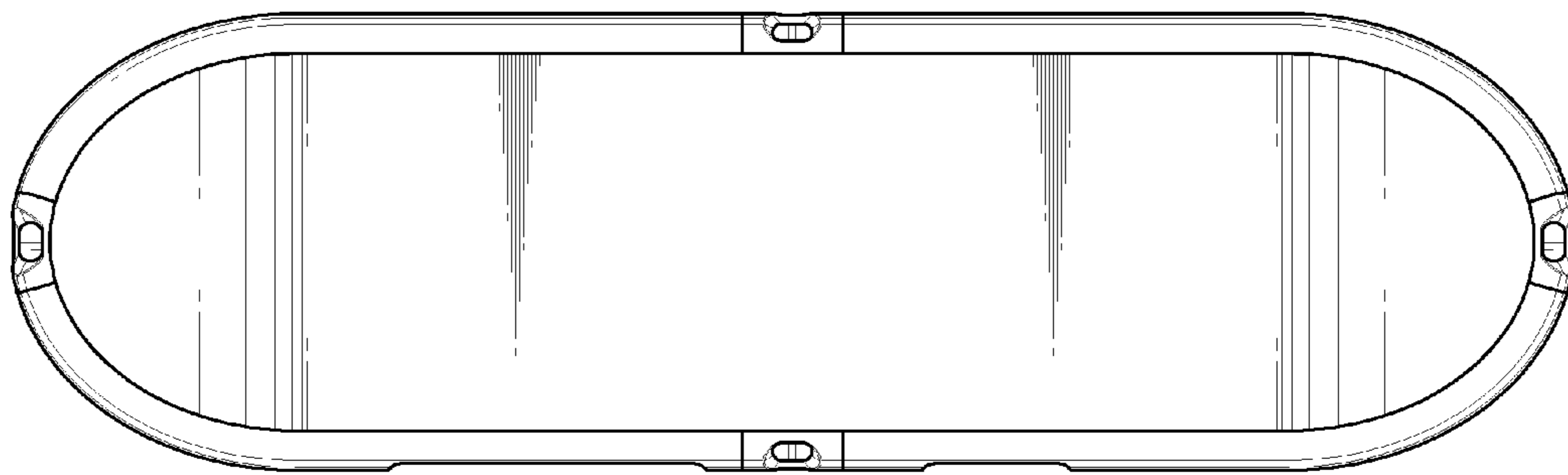
FIG. 1 is a perspective view of a board peripheral for video game, showing our new design;  
FIG. 2 is a top plan view thereof;  
FIG. 3 is a bottom plan view thereof;  
FIG. 4 is a front elevational view thereof;  
FIG. 5 is a rear elevational view thereof; and,  
FIG. 6 is a left side elevational view thereof, the right side elevational view being a mirror image thereof.  
The broken lines depict environment of the board peripheral for video game and form no part of the claimed design.

**1 Claim, 2 Drawing Sheets**

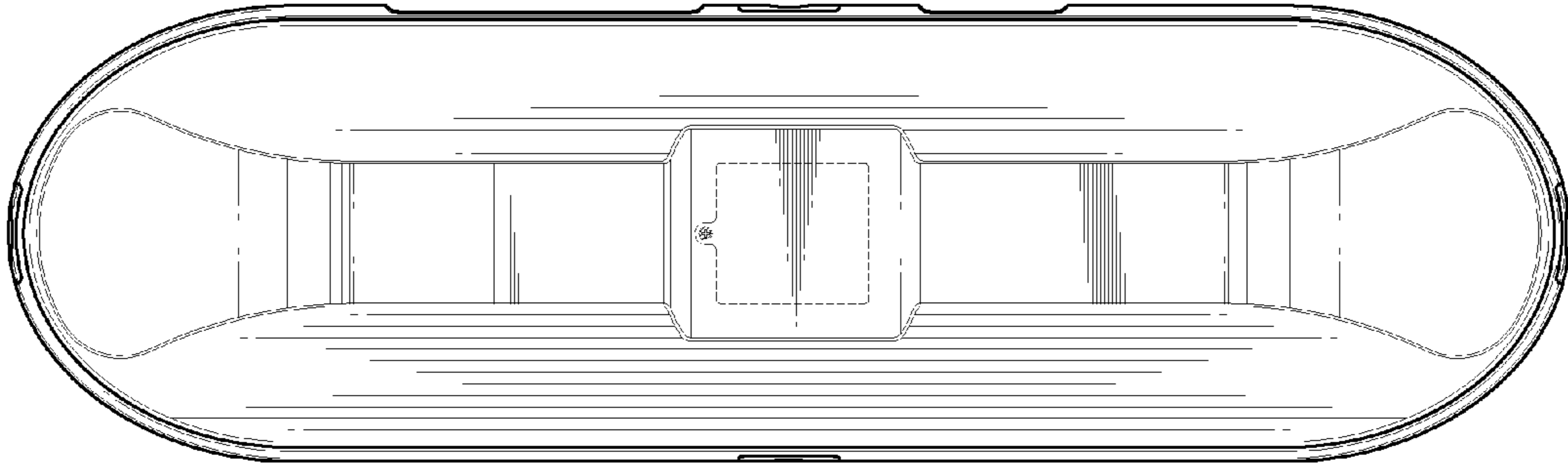




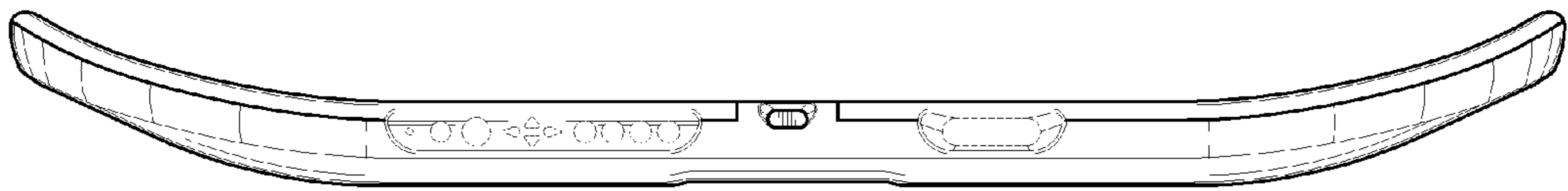
*FIG. 1*



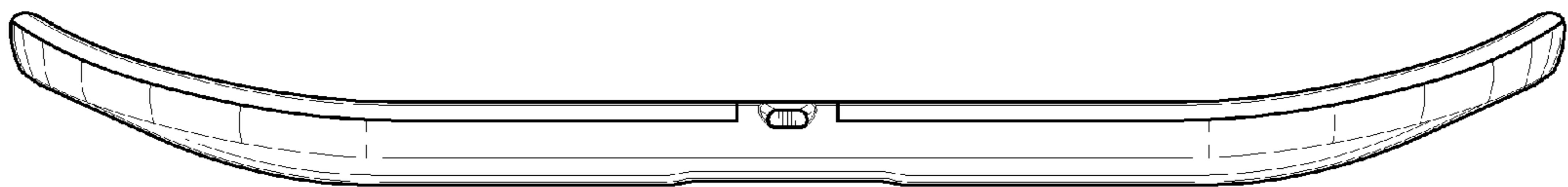
*FIG. 2*



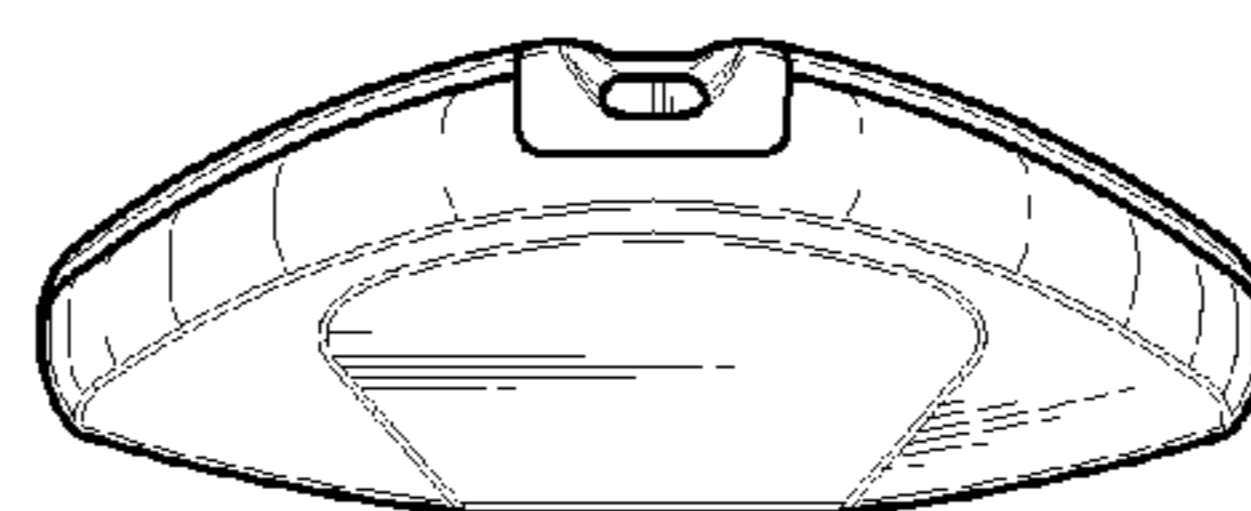
*FIG. 3*



*FIG. 4*



*FIG. 5*



*FIG. 6*