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Foster et al.

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(54) **BOARD PERIPHERAL FOR VIDEO GAME**

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(**) Term: **14 Years**

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Related U.S. Application Data

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(51) **LOC (9) Cl.** **21-01**

(52) **U.S. Cl.** **D21/333; D21/324**

(58) **Field of Classification Search** D21/324-333,
D21/334, 385; D14/496, 356-358, 217;
273/148 B; 463/29-35, 43-47, 1; 345/156,
345/158, 162, 169; 280/601, 602, 609, 611,
280/809

See application file for complete search history.

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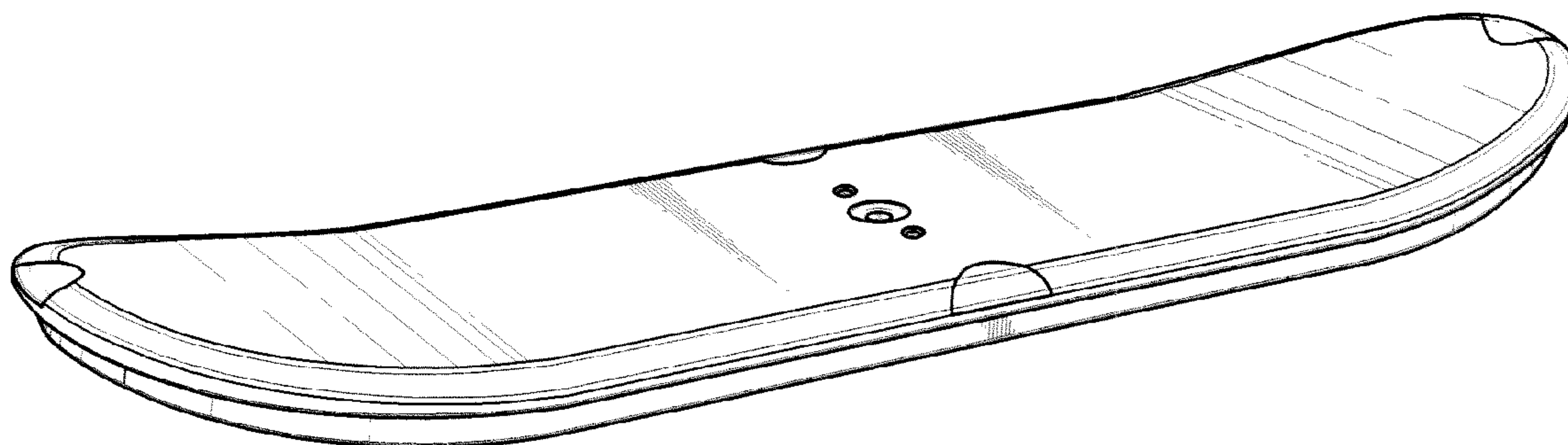
(57) **CLAIM**

The ornamental design for a board peripheral for video game, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of a board peripheral for video game, showing our new design;
FIG. 2 is a top plan view thereof;
FIG. 3 is a bottom plan view thereof;
FIG. 4 is a front elevational view thereof, the rear elevational view being a mirror image thereof; and,
FIG. 5 is a left side elevational view thereof, the right side elevational view being a mirror image thereof.
The broken lines of the figures depict environment of the disc jockey game controller and form no part of the design.

1 Claim, 2 Drawing Sheets



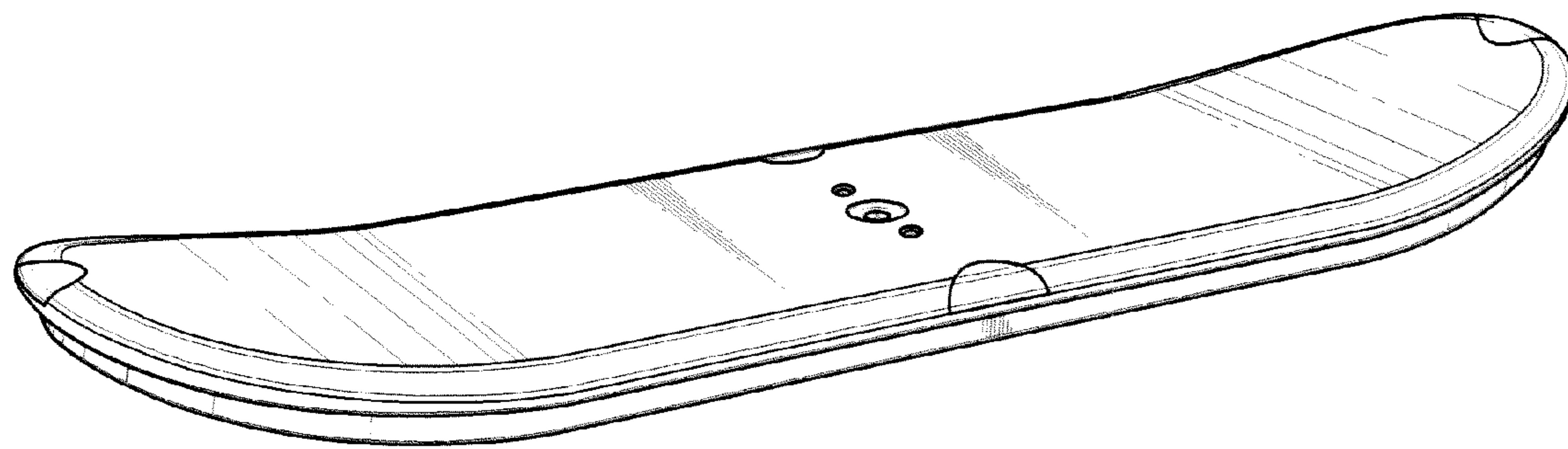


FIG. 1

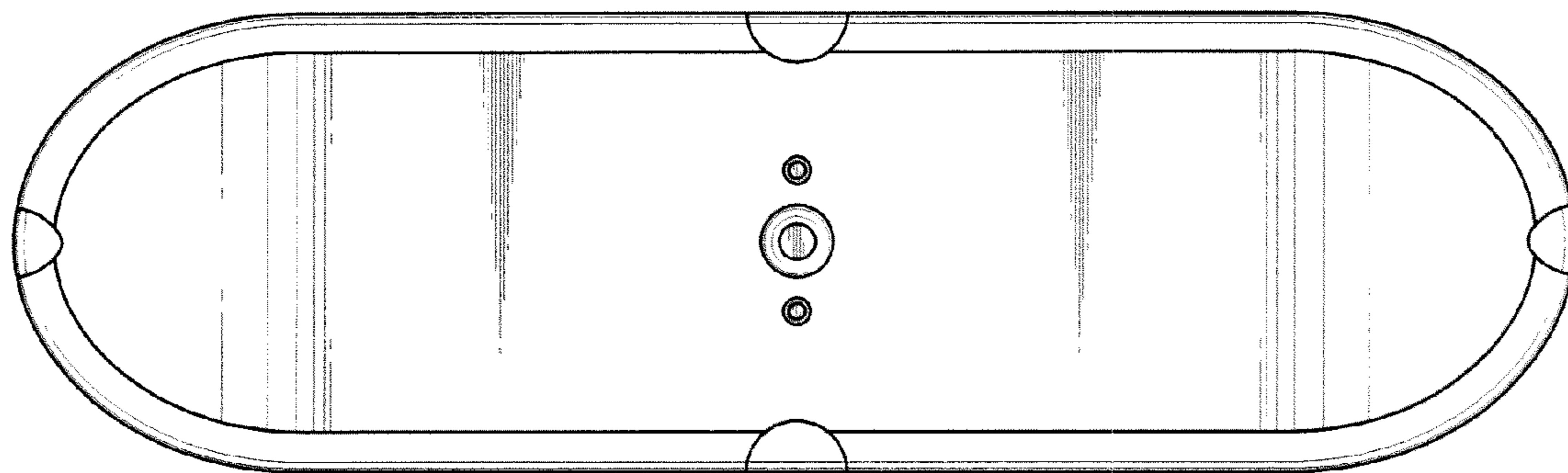


FIG. 2

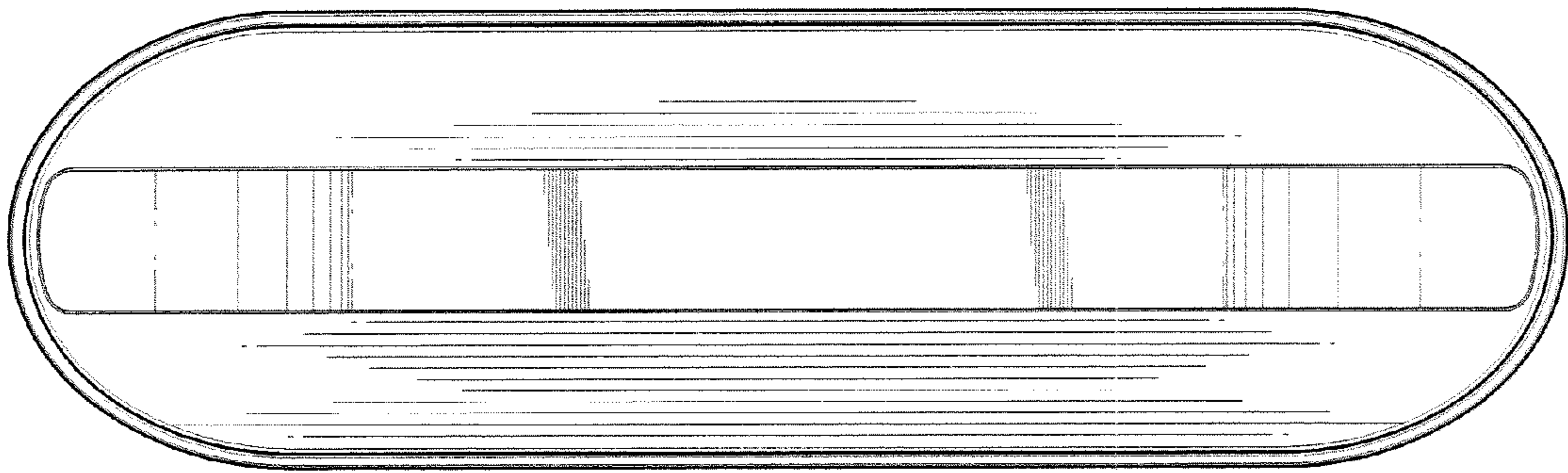


FIG. 3

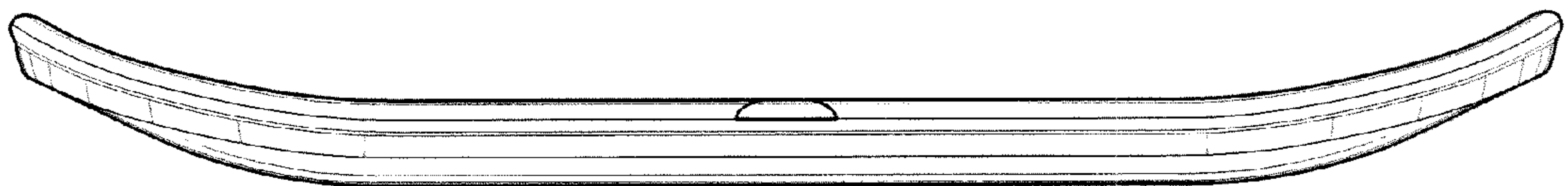


FIG. 4

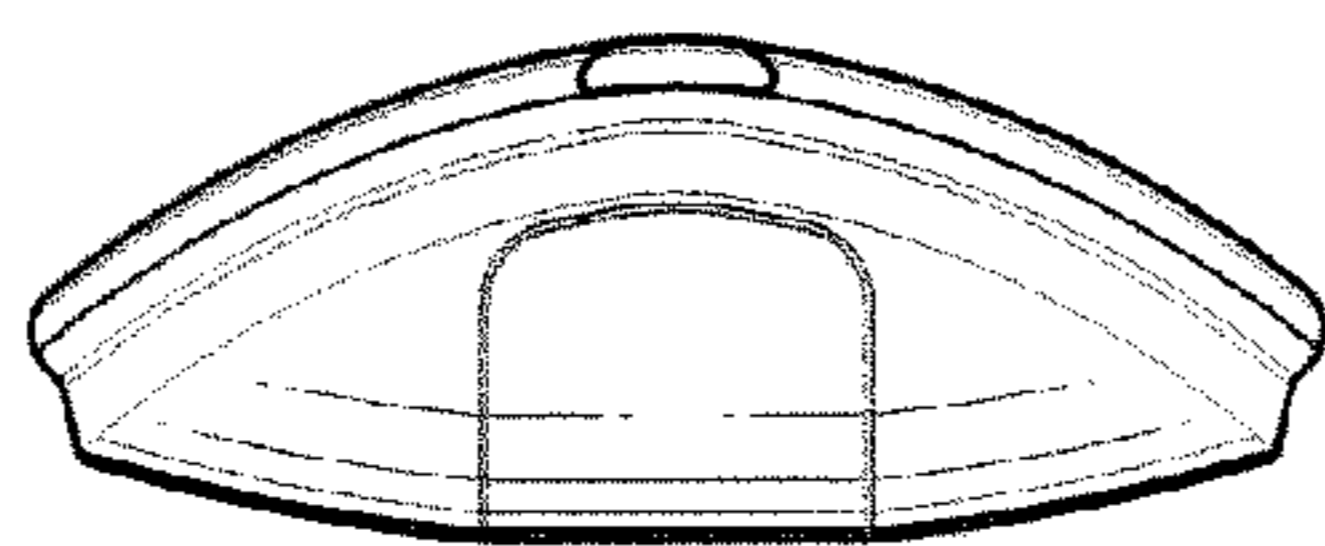


FIG. 5