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(12) United States Design Patent

Claussen

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(54) VIDEO GAME CONTROLLER

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(US)

(**) Term: **14 Years** (21) Appl. No.: **29/364,509** (22) Filed: **Jun. 24, 2010**

Related U.S. Application Data

(60) Continuation of application No. 29/352,973, filed on Dec. 30, 2009, now Pat. No. Des. 620,940, which is a continuation of application No. 29/342,439, filed on Aug. 25, 2009, now Pat. No. Des. 610,144, which is a division of application No. 29/323,654, filed on Aug. 28, 2008, now Pat. No. Des. 601,149.

(52) **U.S. Cl.** **D14/401**; D21/333

D14/218, 356, 388, 399–401, 412–416, 432, D14/434, 454–457, 496; D21/324, 332, D21/333; 463/1, 30, 36–38, 46, 47; 345/156–161,

345/905; 273/148 B, 148 R See application file for complete search history.

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(57) CLAIM

I claim the ornamental design for a video game controller, as shown and described.

DESCRIPTION

FIG. 1 is a top and back perspective view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 2 is a top plan view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 3 is a bottom plan view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 4 is a front plan view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 5 is a back plan view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 6 is a side plan view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 7 is a side plan view of a video game controller, in accordance with a first embodiment of the present invention;

FIG. 8 is a top and back perspective view of a video game controller, in accordance with a second embodiment of the present invention;

FIG. 9 is a top plan view of a video game controller, in accordance with a second embodiment of the present invention;

FIG. 10 is a bottom plan view of a video game controller, in accordance with a second embodiment of the present invention;

FIG. 11 is a front plan view of a video game controller, in accordance with a second embodiment of the present invention;

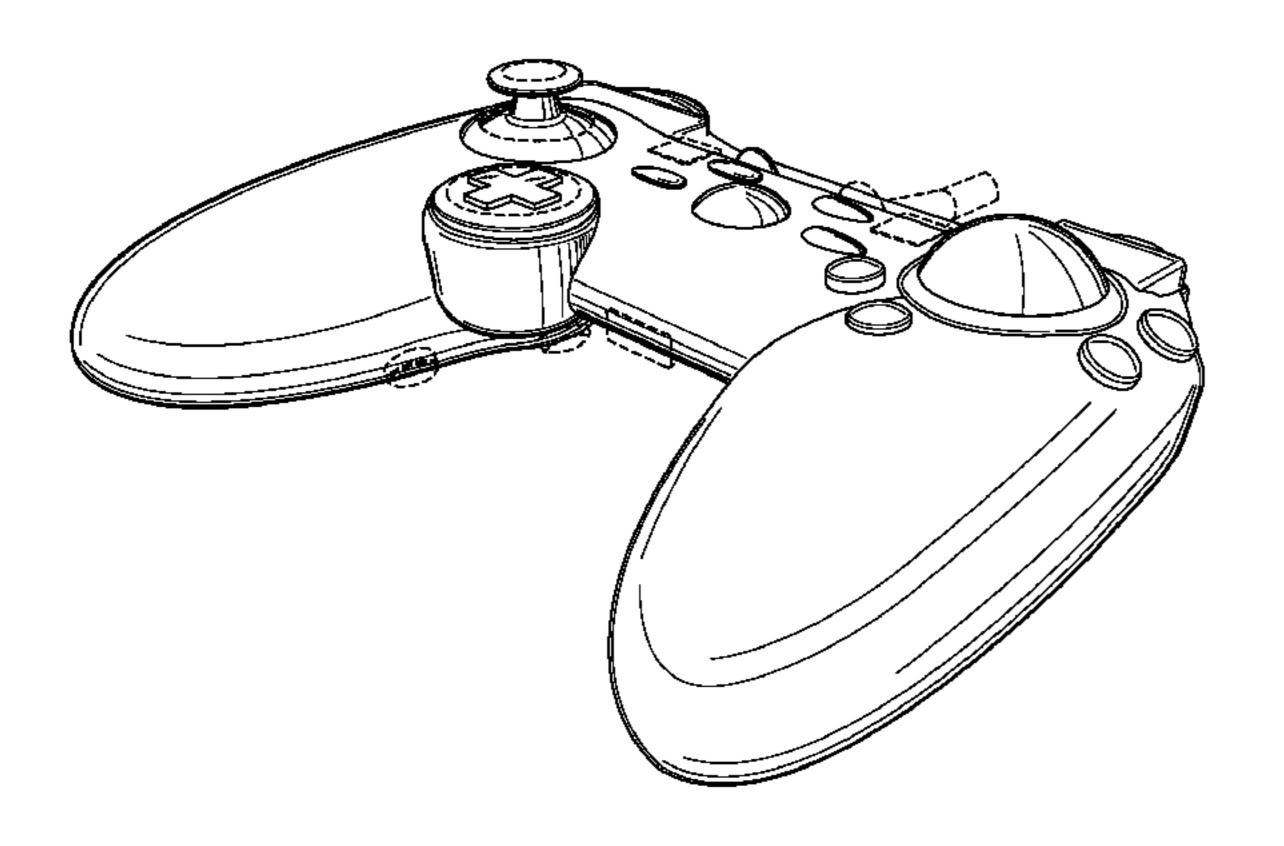
FIG. 12 is a back plan view of a video game controller, in accordance with a second embodiment of the present invention;

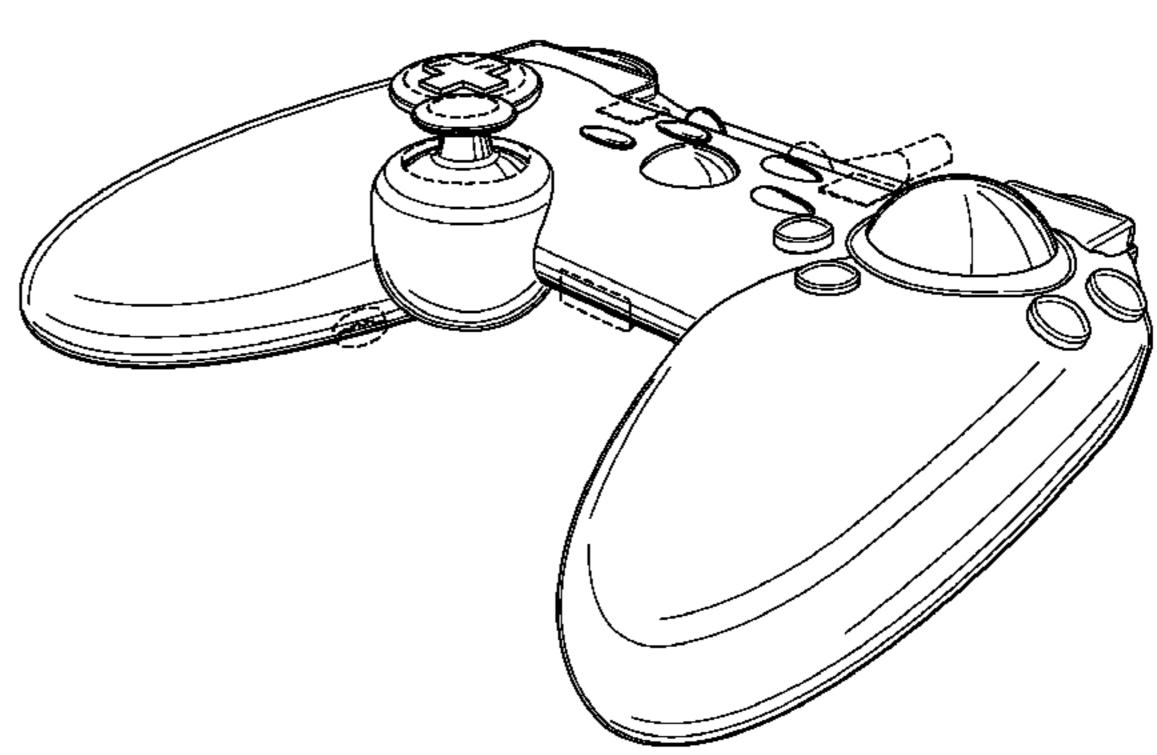
FIG. 13 is a side plan view of a video game controller, in accordance with a second embodiment of the present invention; and,

FIG. 14 is a side plan view of a video game controller, in accordance with a second embodiment of the present invention.

The broken lines represent the portions of the design that form no part of the claim.

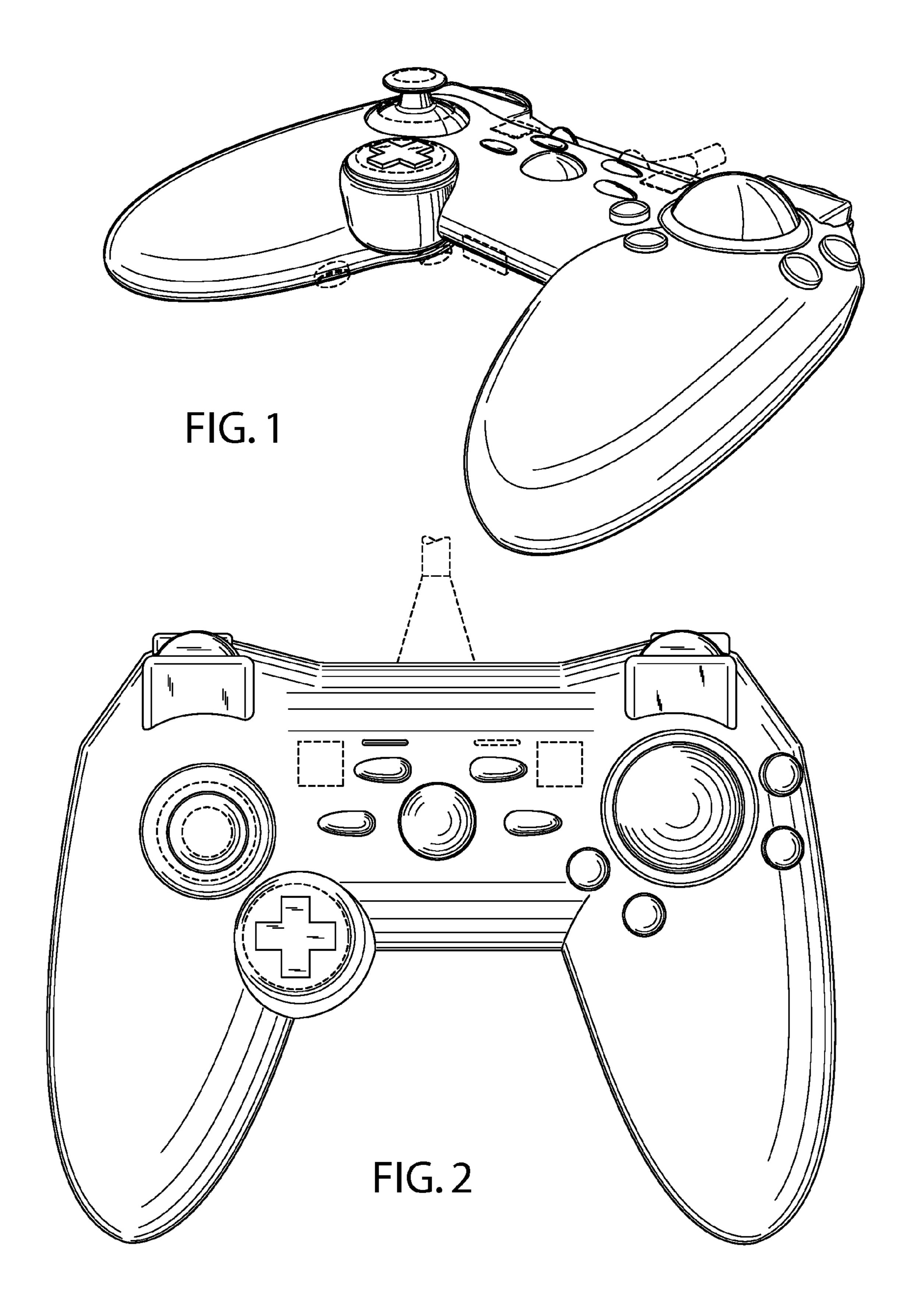
1 Claim, 6 Drawing Sheets





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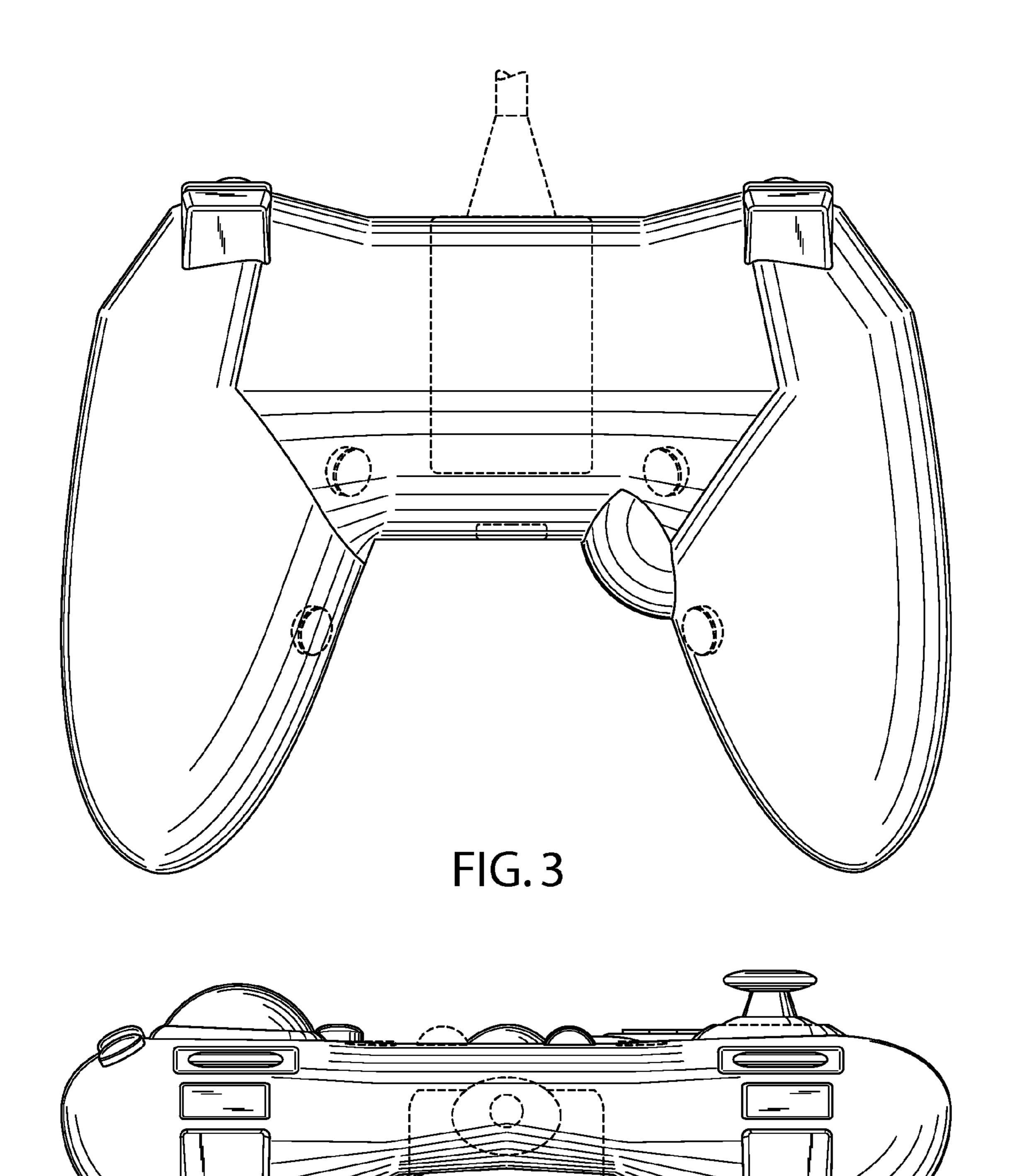
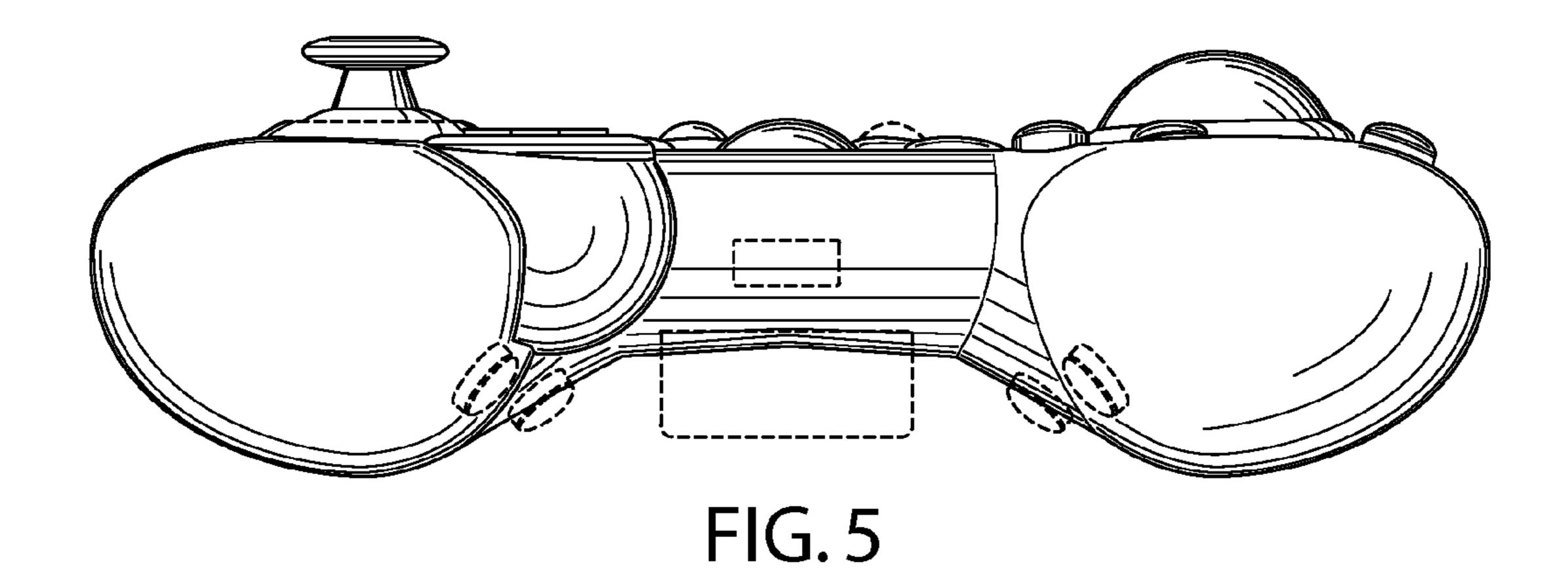


FIG. 4



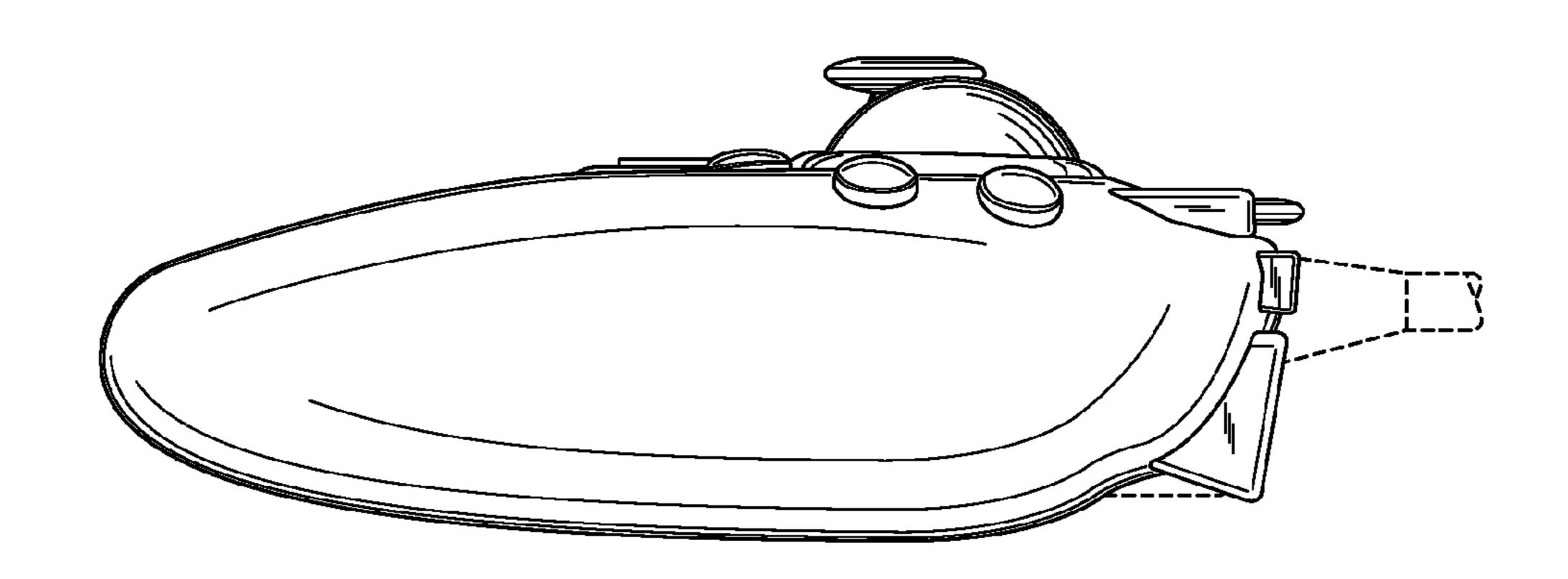


FIG. 6

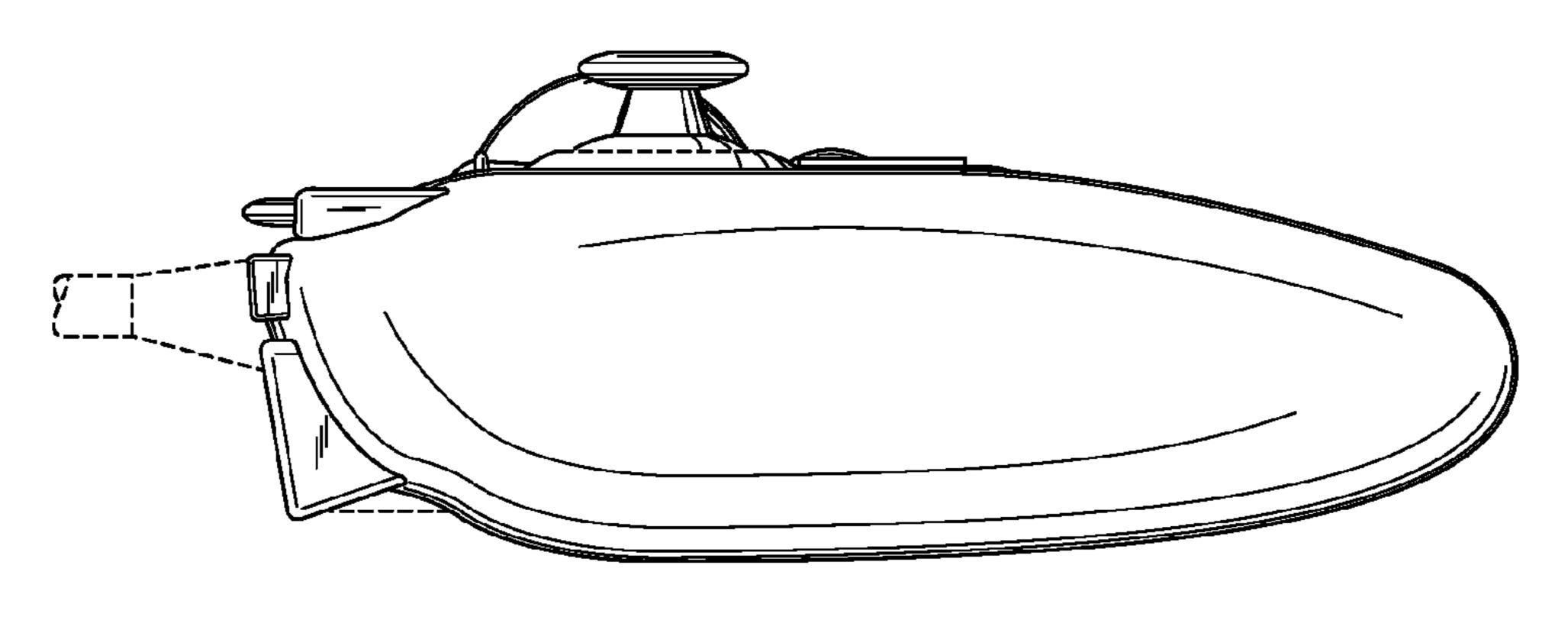
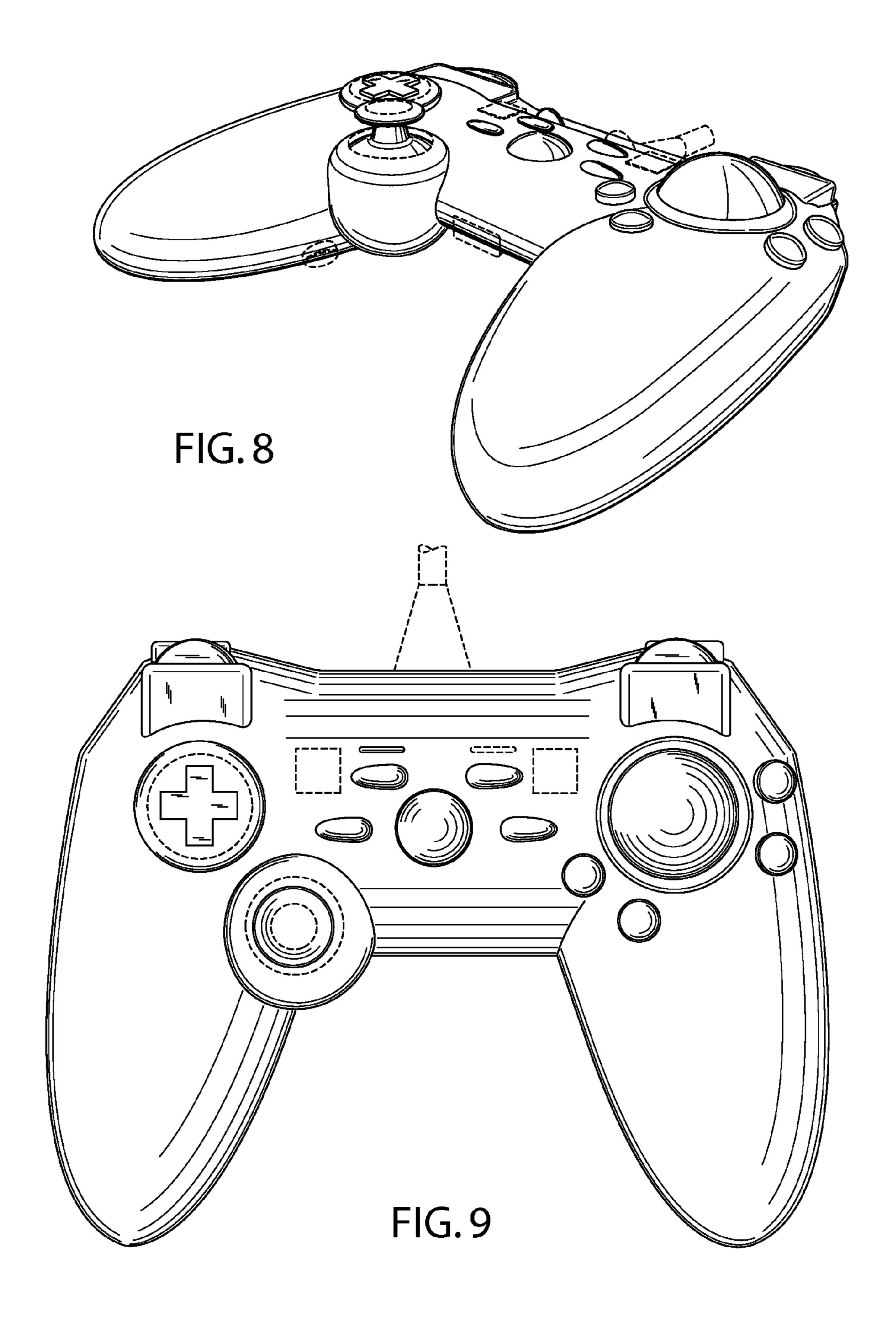
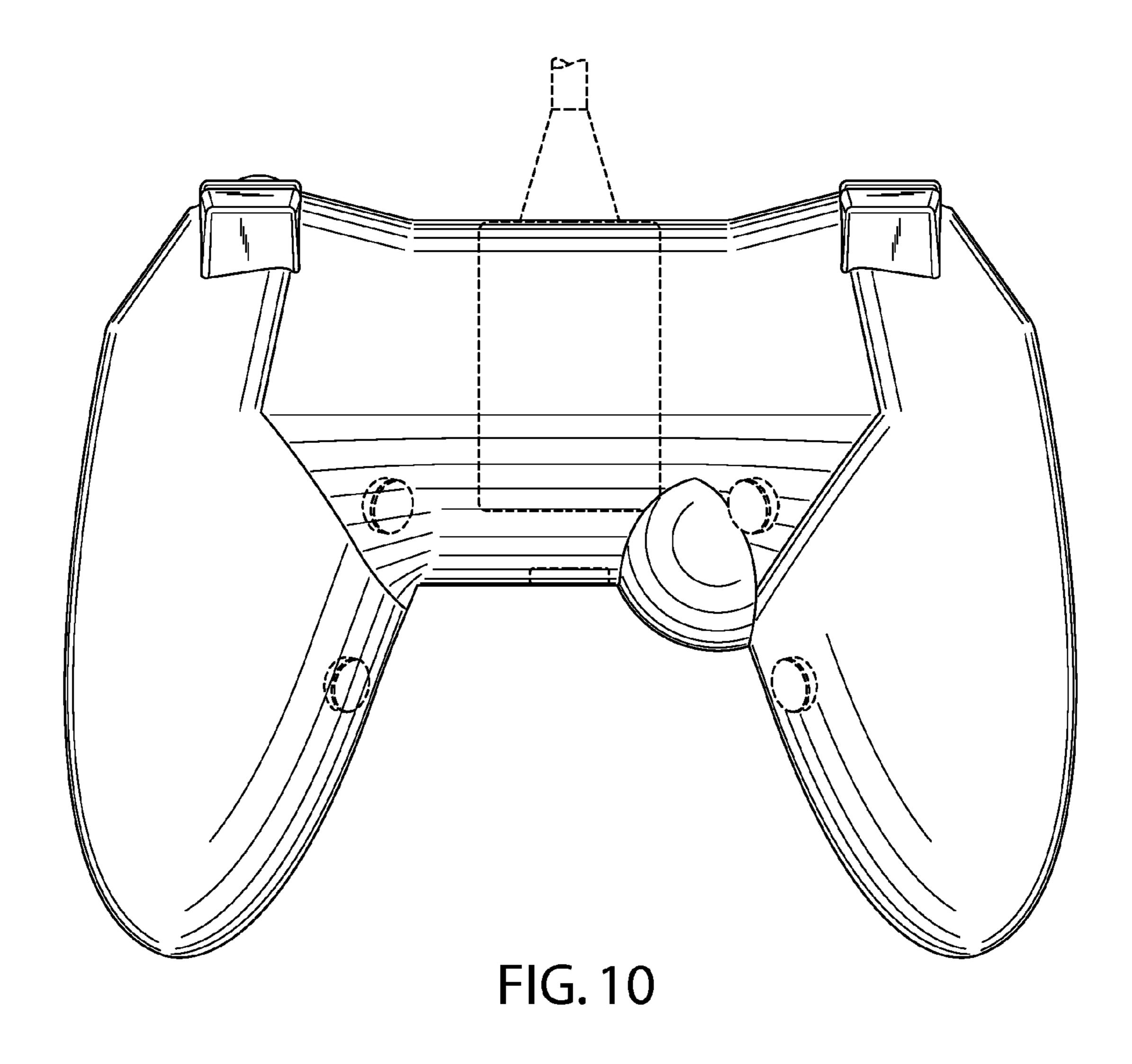
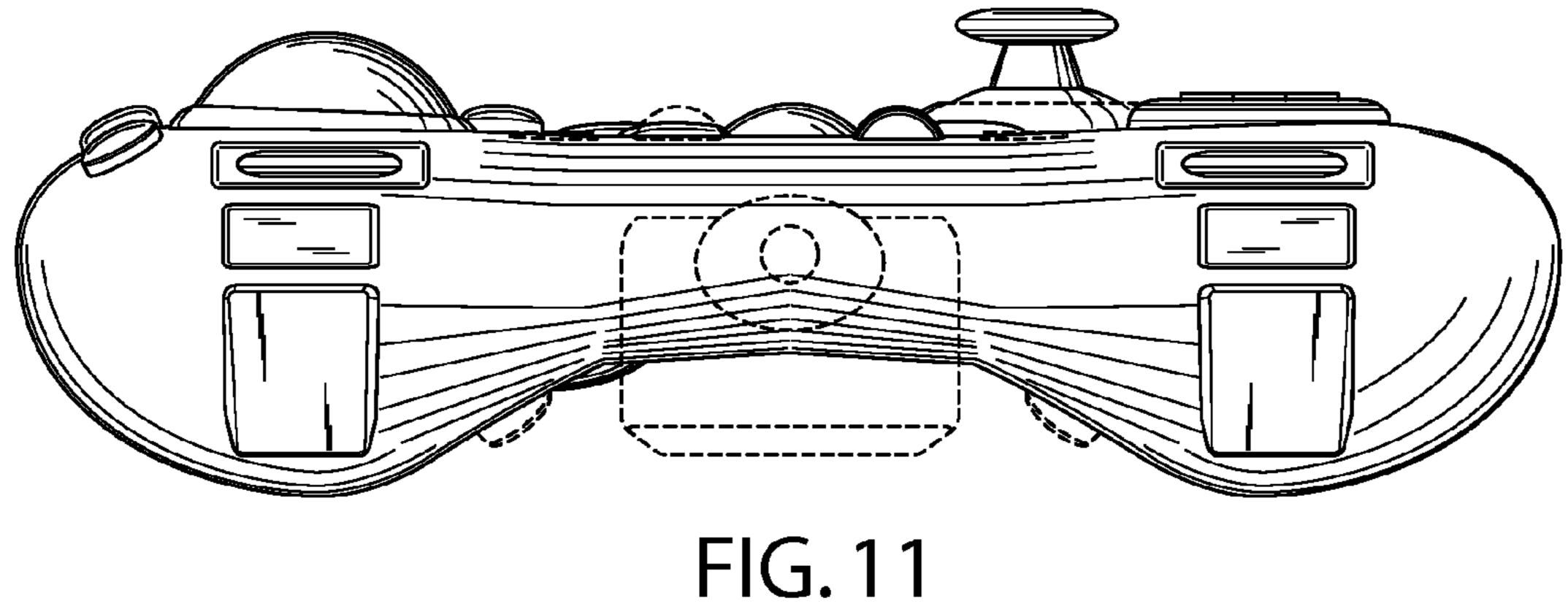


FIG. 7







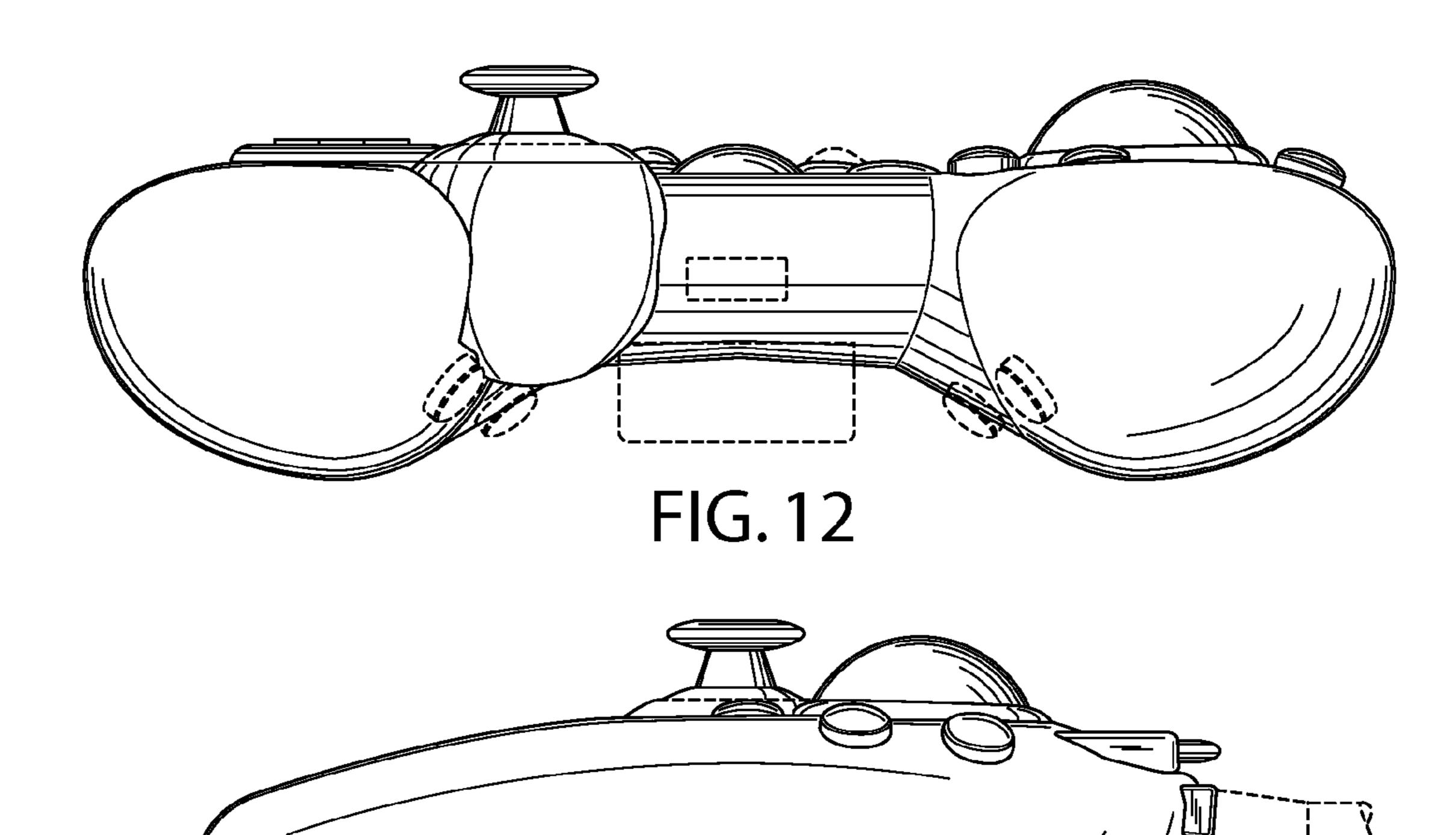


FIG. 13

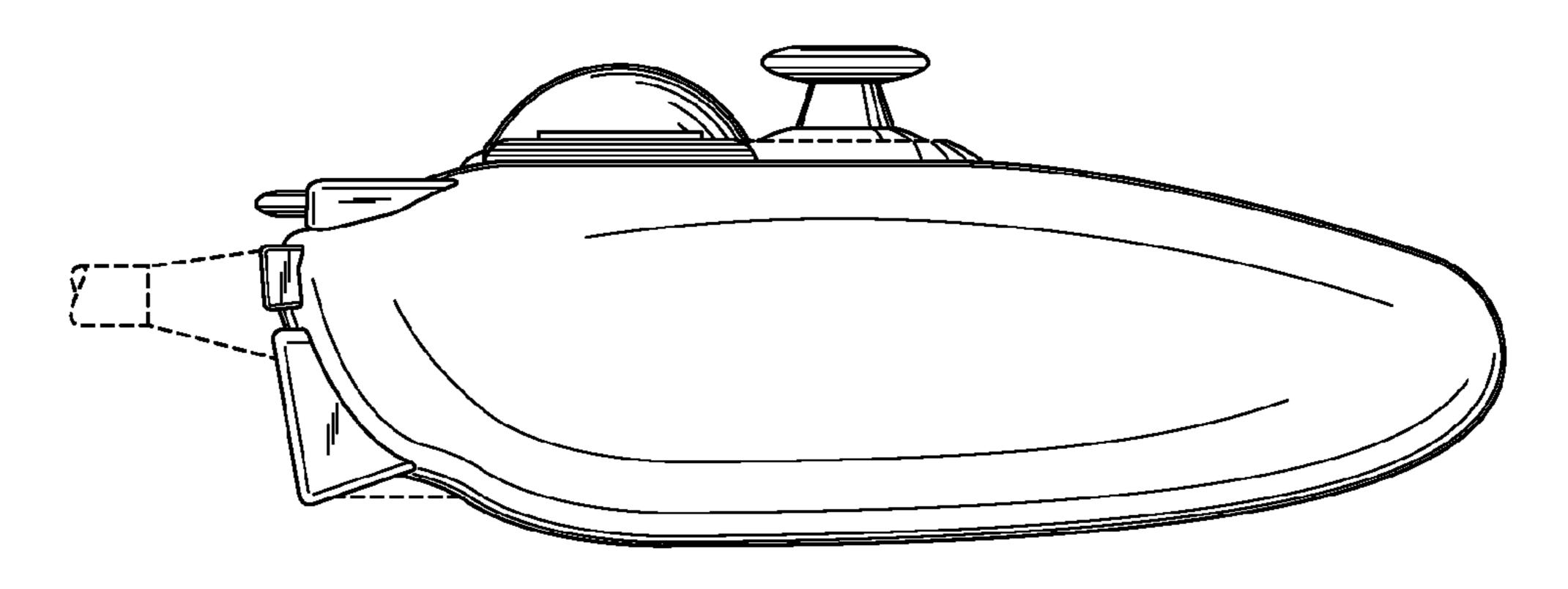


FIG. 14