



US00D613341S

(12) **United States Design Patent**  
**Mar et al.**

(10) **Patent No.:** **US D613,341 S**  
(45) **Date of Patent:** **\*\* Apr. 6, 2010**

(54) **VIDEO GAME CONSOLE**

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(\*\*) Term: **14 Years**

(21) Appl. No.: **29/340,933**

(22) Filed: **Jul. 28, 2009**

(51) **LOC (9) Cl.** ..... **21-01**

(52) **U.S. Cl.** ..... **D21/329; D14/496; D14/203.7**

(58) **Field of Classification Search** ..... D14/496,  
D14/401, 435, 474, 483, 217, 137, 138, 160,  
D14/168, 356, 203.1–203.8, 507; 345/156,  
345/169, 173–179, 905; 715/727–729, 864;  
710/1, 5, 8; 713/1, 600; 455/1.1, 1.7, 73,  
455/344–347, 93, 95, 3.01–3.06, 550.1, 573.1;  
370/342–344; 369/1, 2, 6–12; 463/43–47,  
463/29–35; 273/148 B; D21/324–333

See application file for complete search history.

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(57) **CLAIM**

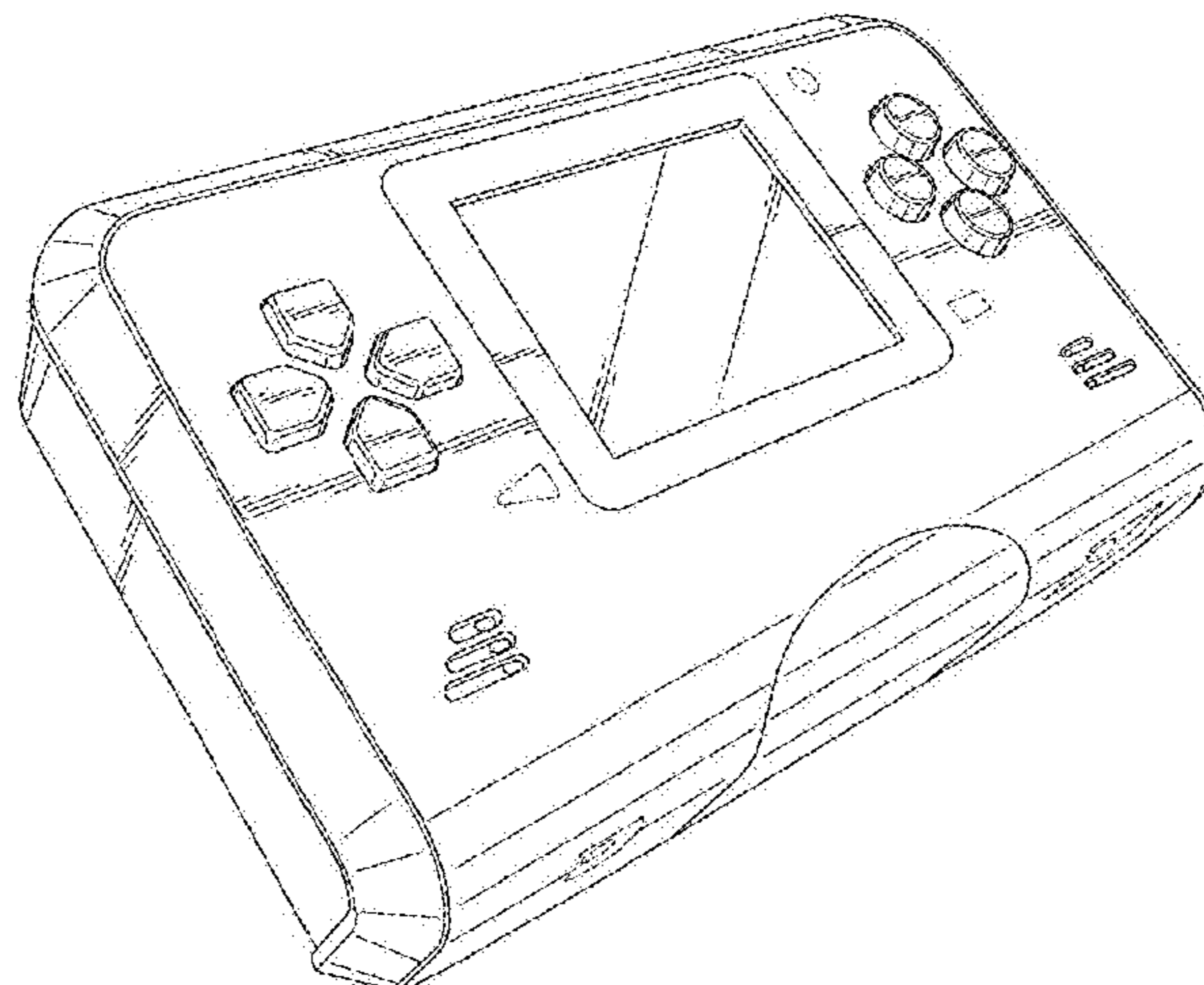
The ornamental design for a video game console, as shown and described.

**DESCRIPTION**

FIG. 1 is a perspective view of a video game console.  
FIG. 2 is a front elevation view thereof.  
FIG. 3 is a bottom view thereof.  
FIG. 4 is a left side elevation view thereof.  
FIG. 5 is a right side elevation view thereof.  
FIG. 6 is a top view thereof.  
FIG. 7 is a rear elevation view thereof; and,  
FIG. 8 is a rear perspective view thereof.

The broken lines shown in FIGS. 1–8 are included for the purpose of illustrating environmental elements only and form no part of the claimed design.

**1 Claim, 5 Drawing Sheets**



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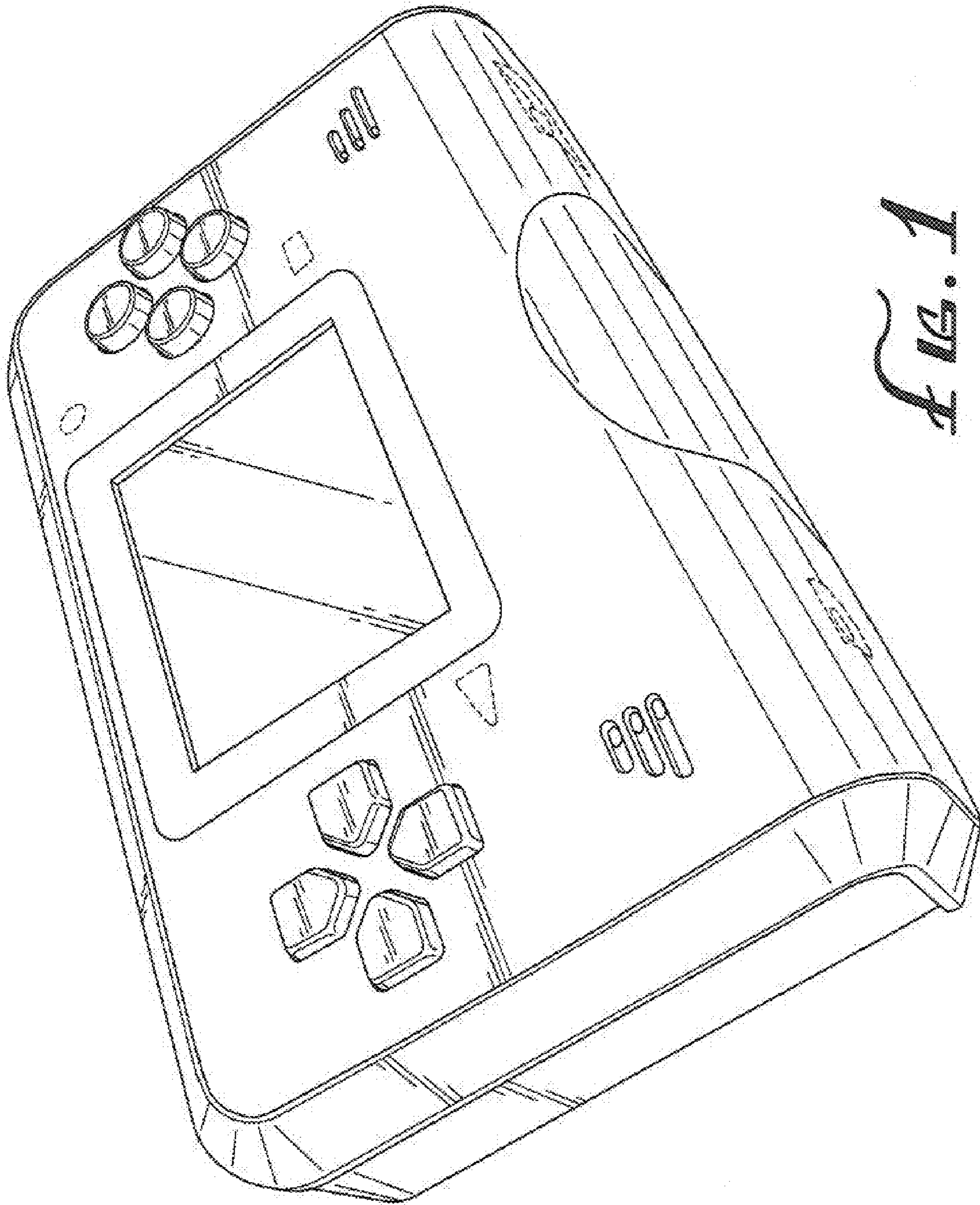


FIG. 1



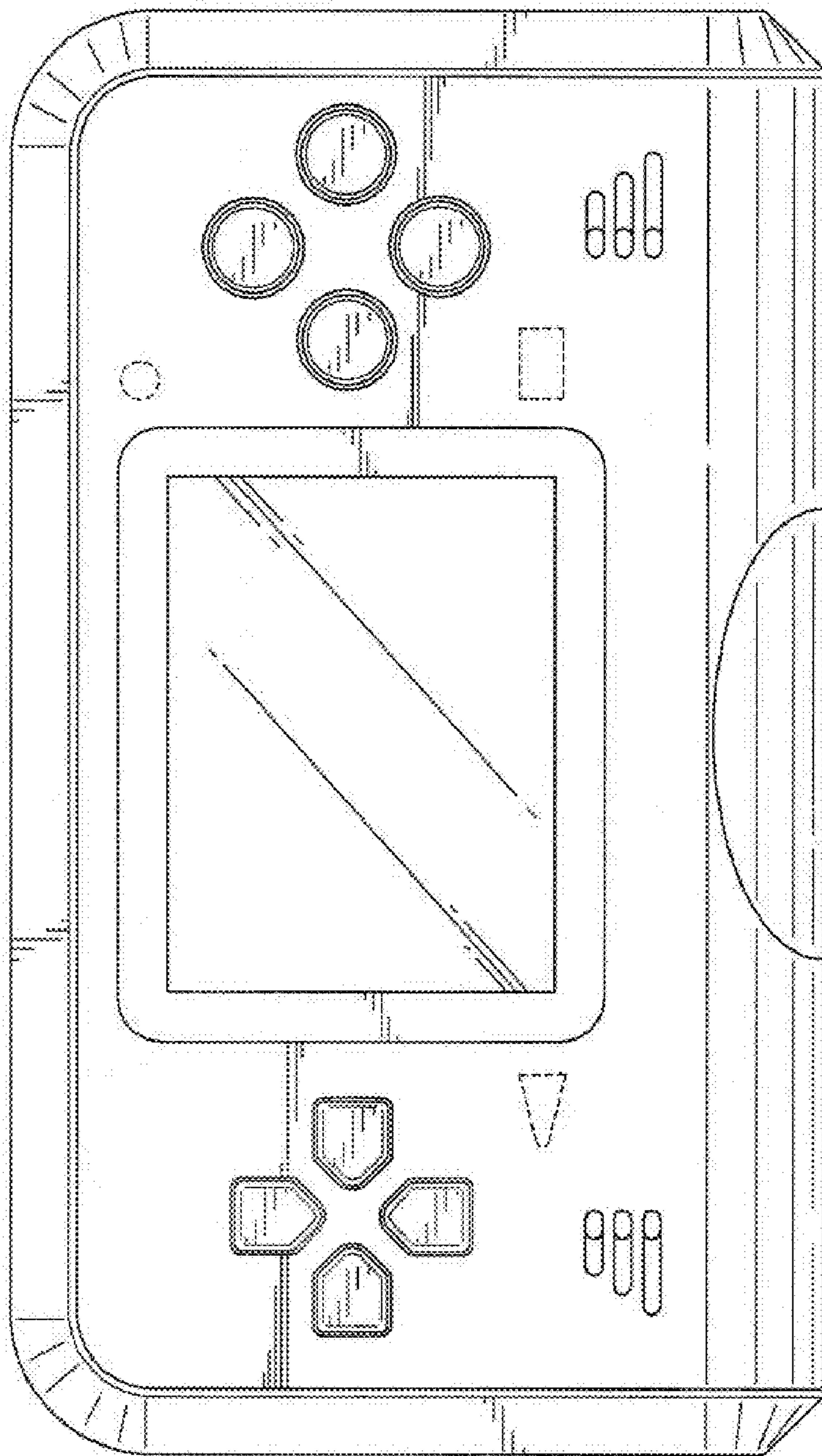


FIG. 2

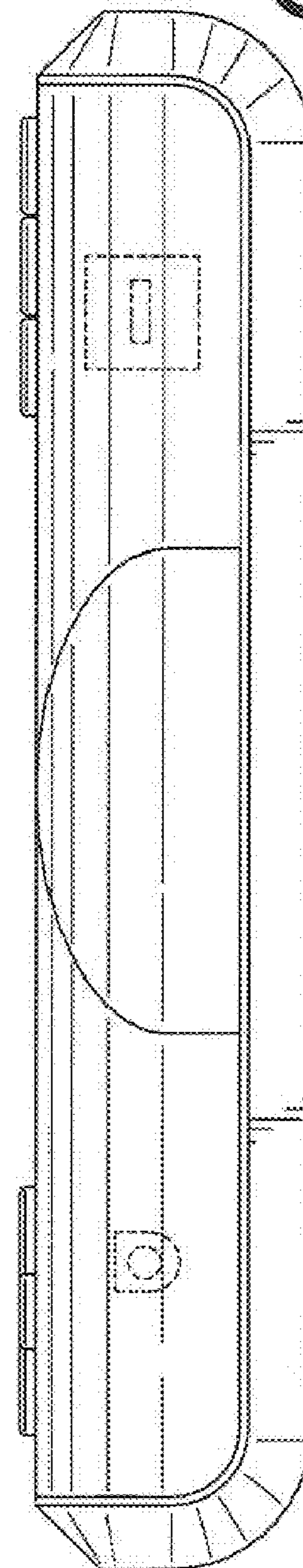


FIG. 3

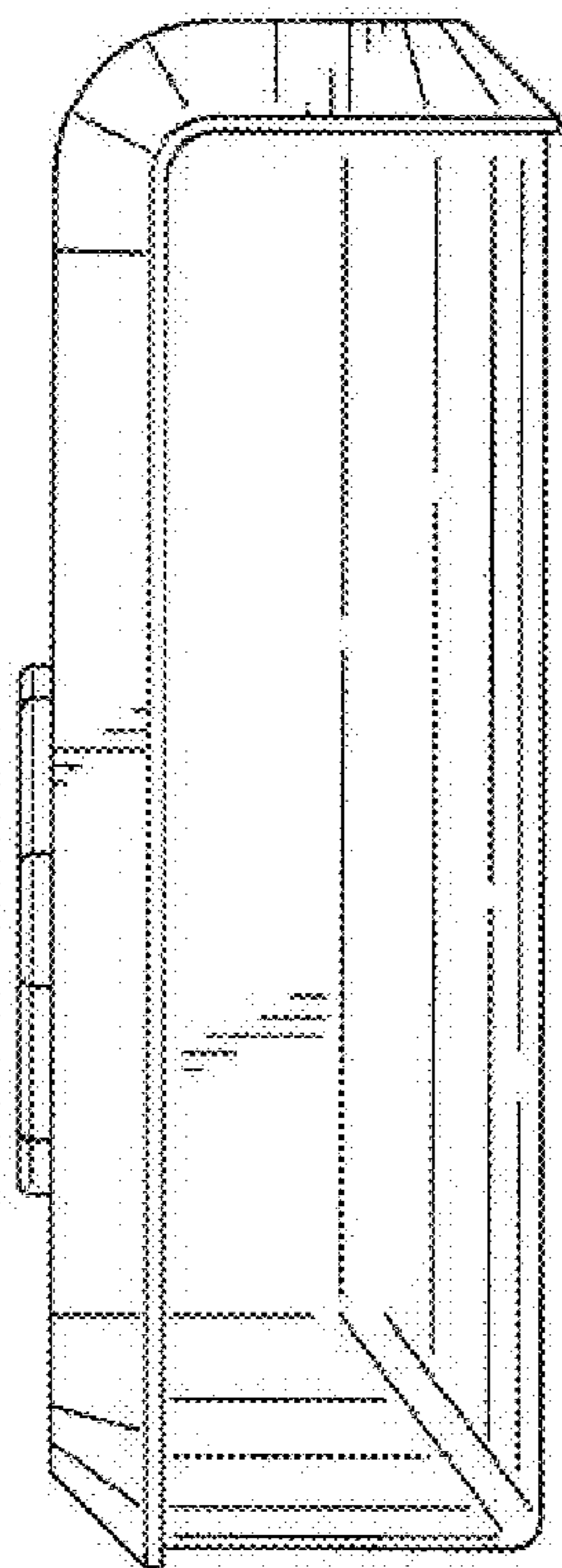


Fig. 4

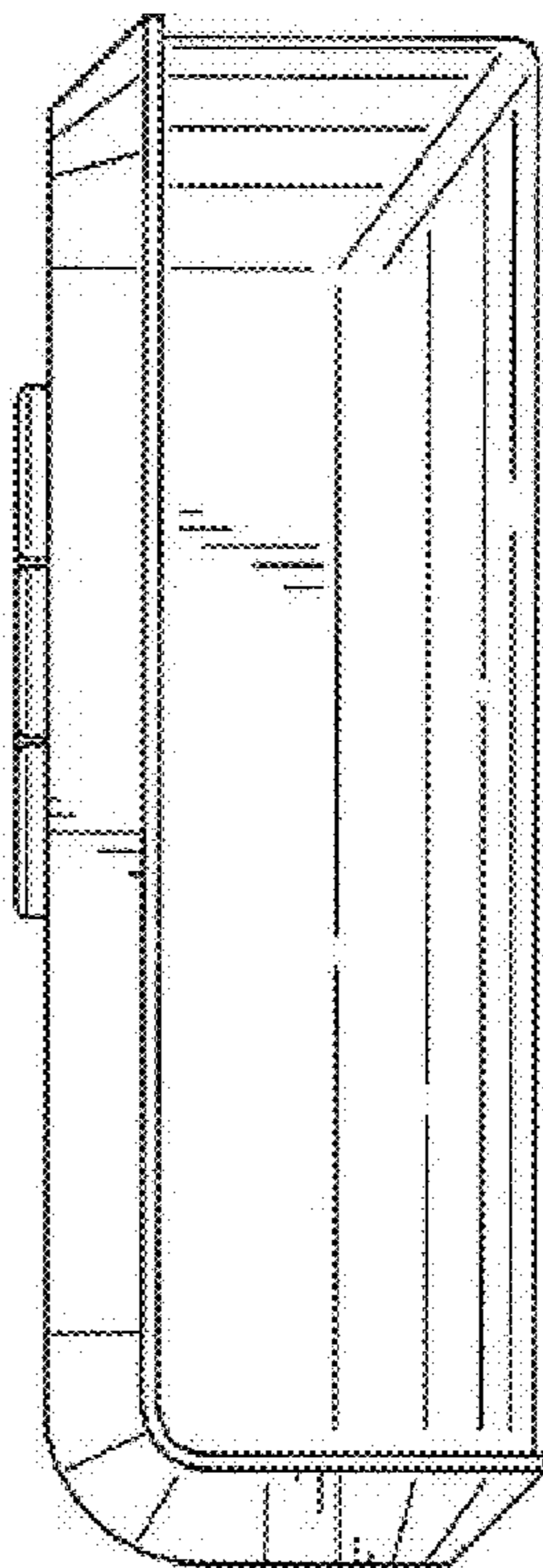


Fig. 5

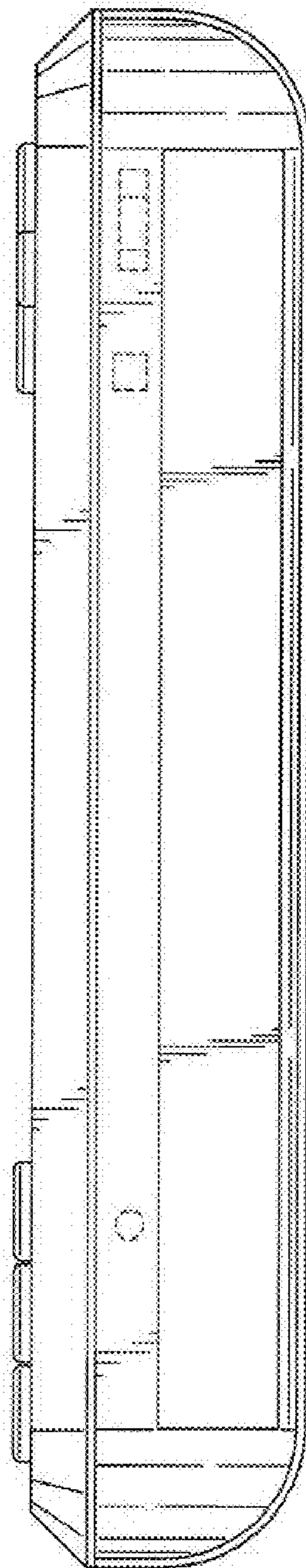


Fig. 6



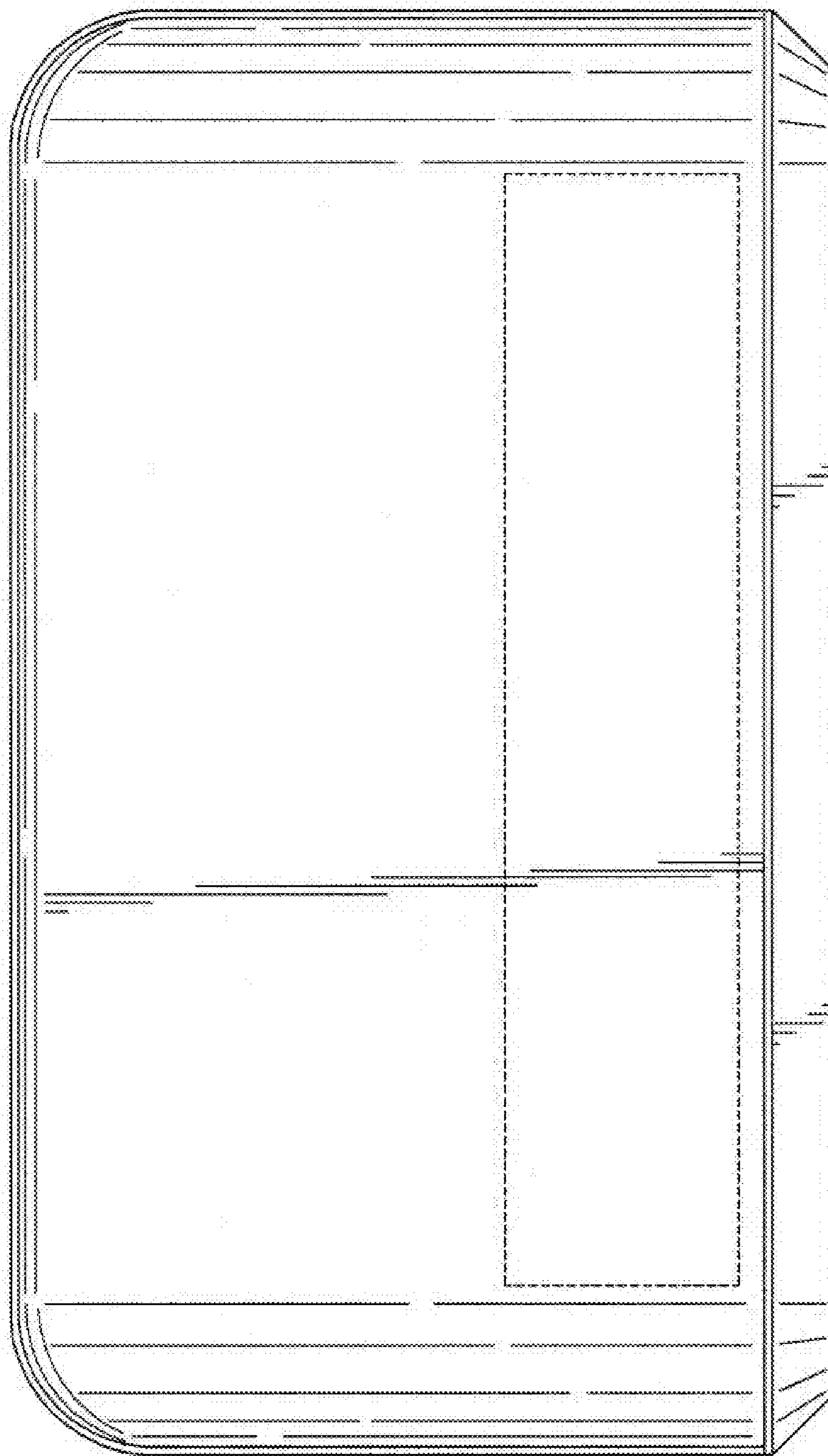


FIG. 4

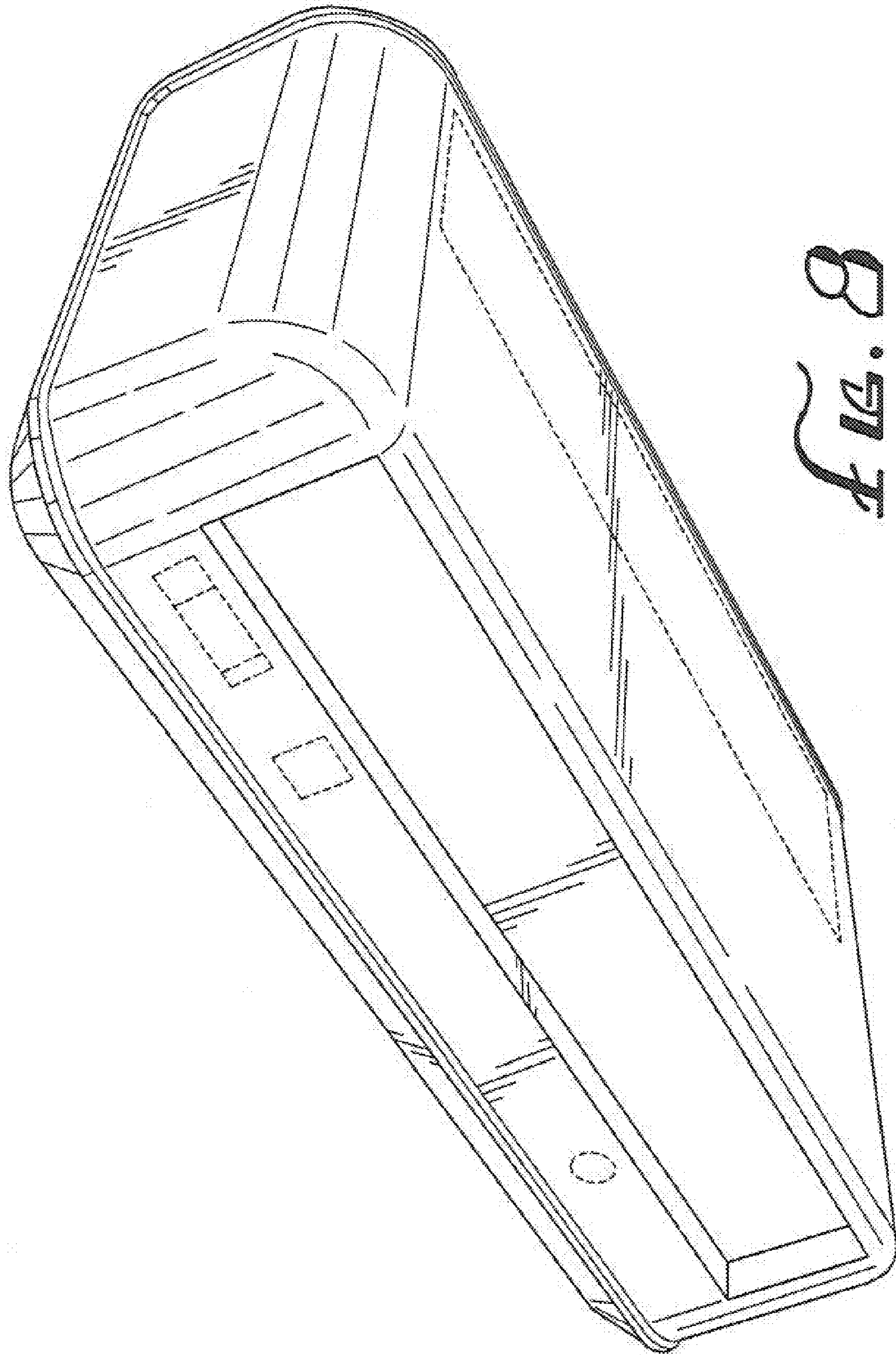


Fig. 8