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(12) **United States Design Patent**
Mar et al.

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(54) **VIDEO GAME CONSOLE**

(75) Inventors: **Kenny Mar**, Rosemead, CA (US);
Steven Mar, Rosemead, CA (US)

(73) Assignee: **Hyperkin Inc.**, Rosemead, CA (US)

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(51) **LOC (9) Cl.** **21-01**

(52) **U.S. Cl.** **D21/329; D14/496; D14/203.7**

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345/169, 173–179, 905; 715/727–729, 864;
710/1, 5, 8; 713/1, 600; 455/1.1, 1.7, 73,
455/344–347, 93, 95, 3.01–3.06, 550.1, 573.1;
370/342–344; 369/1, 2, 6–12; 463/43–47,
463/29–35; 273/148 B; D21/324–333

See application file for complete search history.

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Primary Examiner—Prabhakar Deshmukh
(74) *Attorney, Agent, or Firm*—Edward C. Schewe

(57) **CLAIM**

The ornamental design for a video game console, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of a video game console.

FIG. 2 is a front elevation view thereof.

FIG. 3 is a bottom view thereof.

FIG. 4 is a left side elevation view thereof.

FIG. 5 is a right side elevation view thereof.

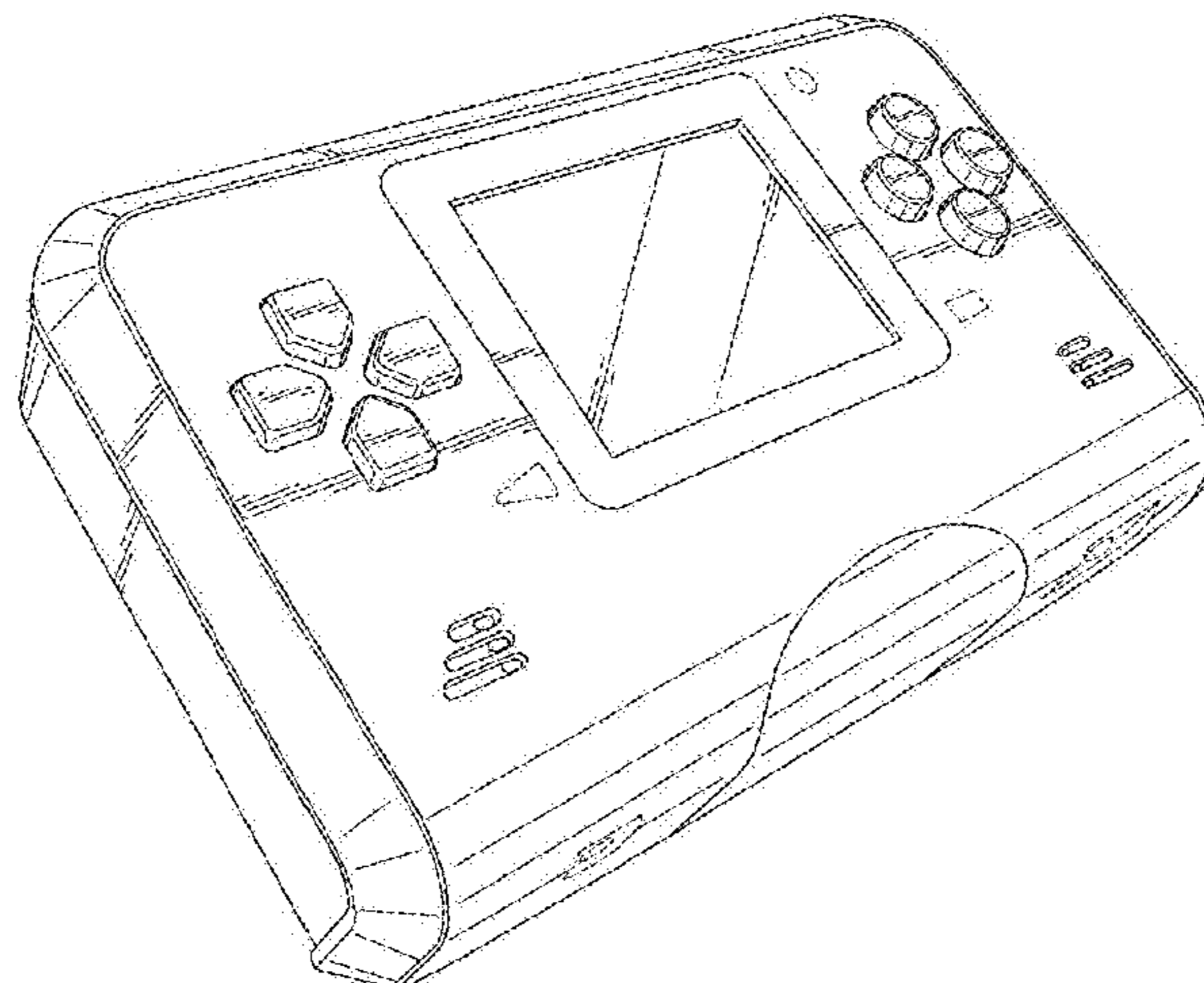
FIG. 6 is a top view thereof.

FIG. 7 is a rear elevation view thereof; and,

FIG. 8 is a rear perspective view thereof.

The broken lines shown in FIGS. 1–8 are included for the purpose of illustrating environmental elements only and form no part of the claimed design.

1 Claim, 5 Drawing Sheets



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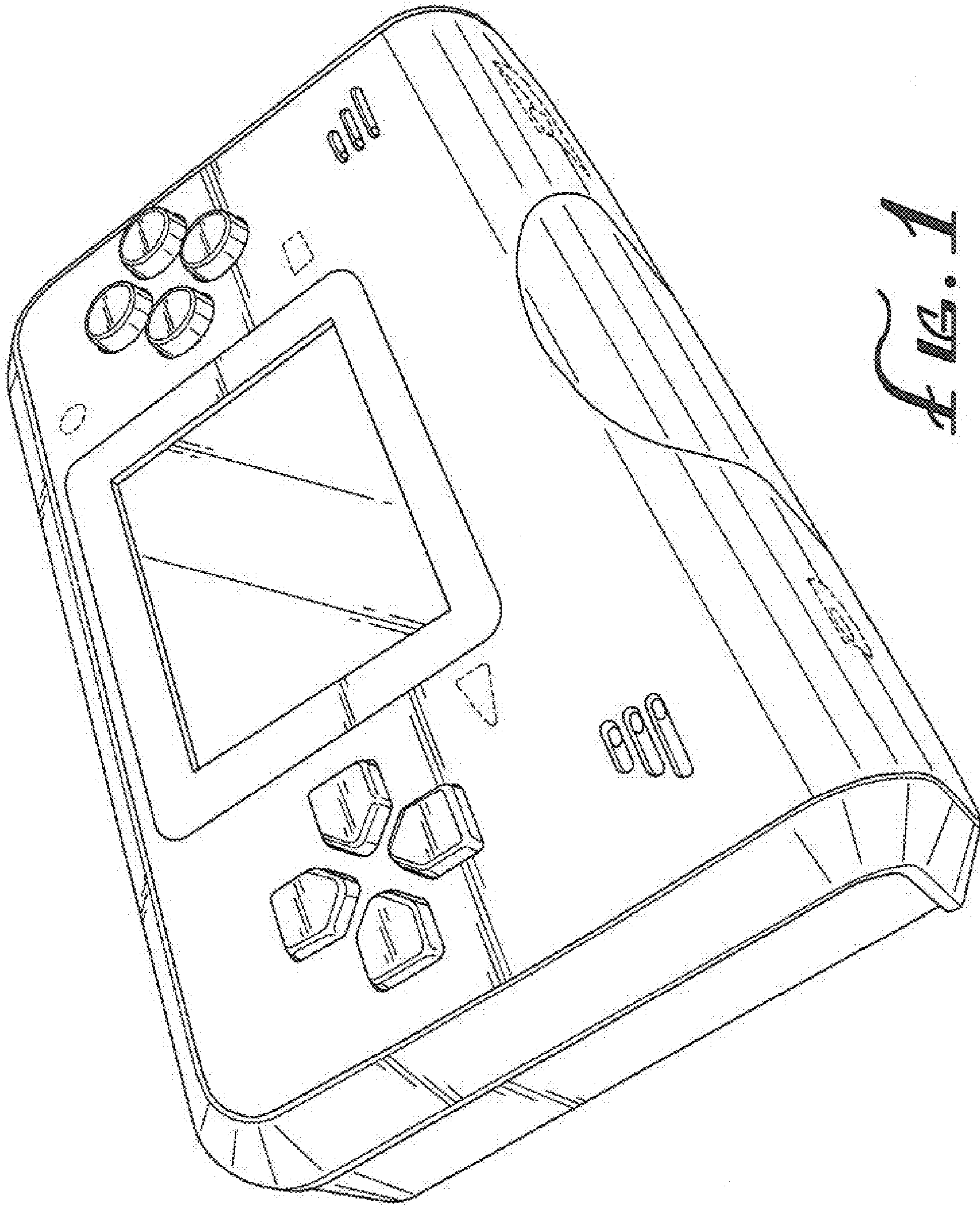


FIG. 1

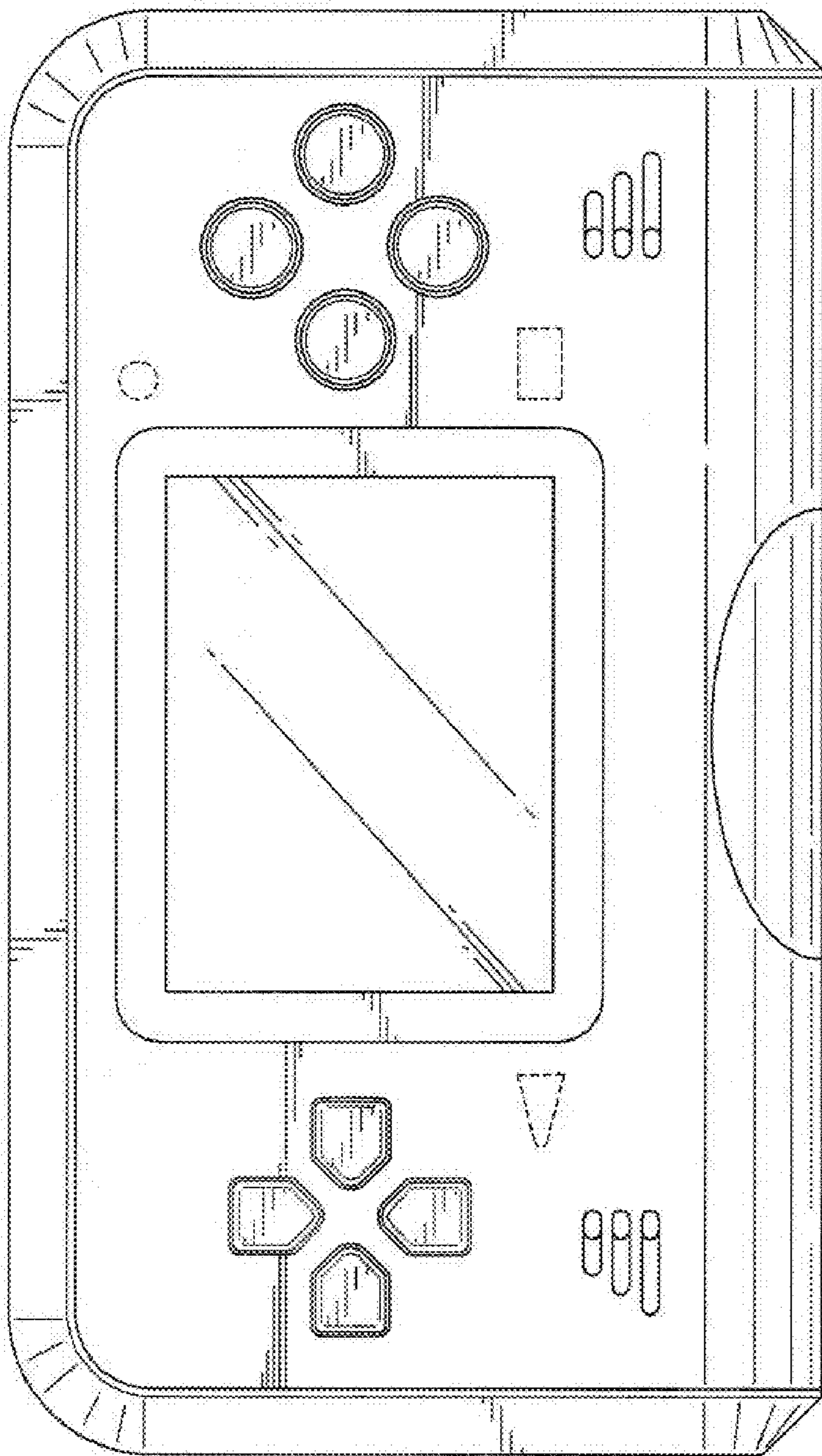


FIG. 2

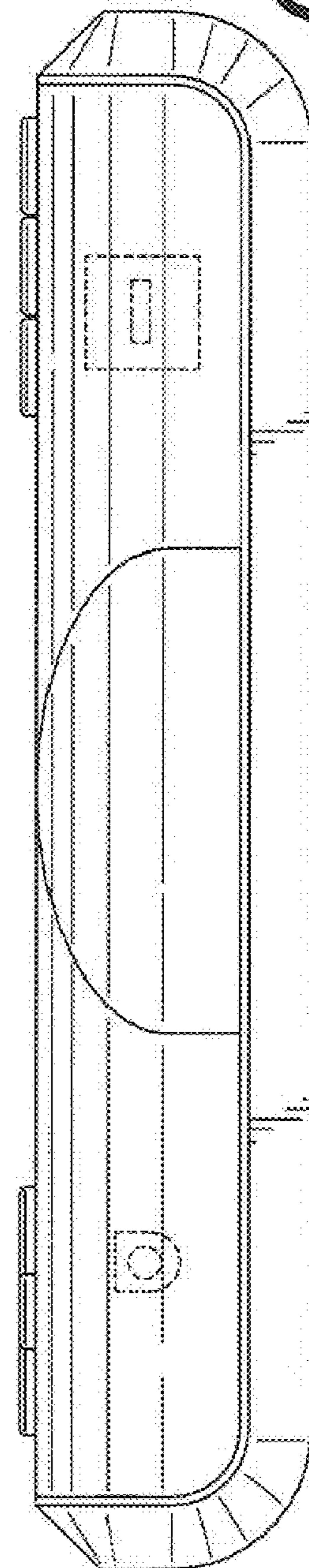


FIG. 3

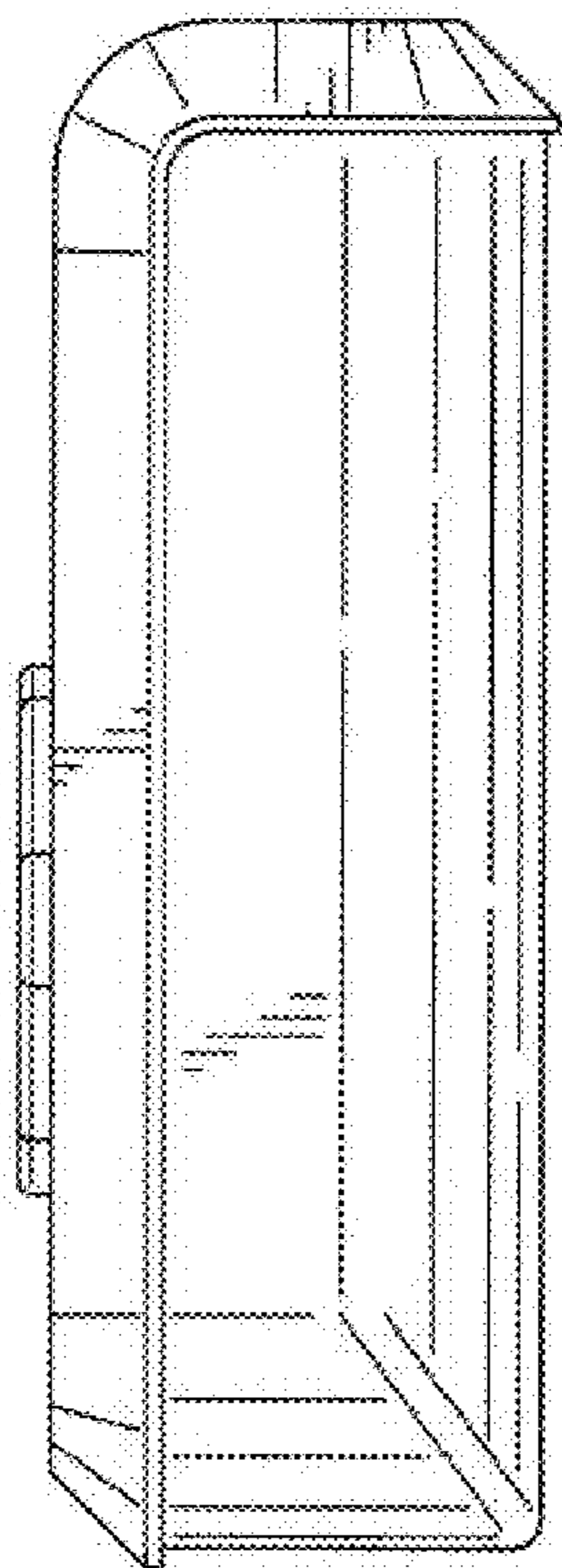


Fig. 4

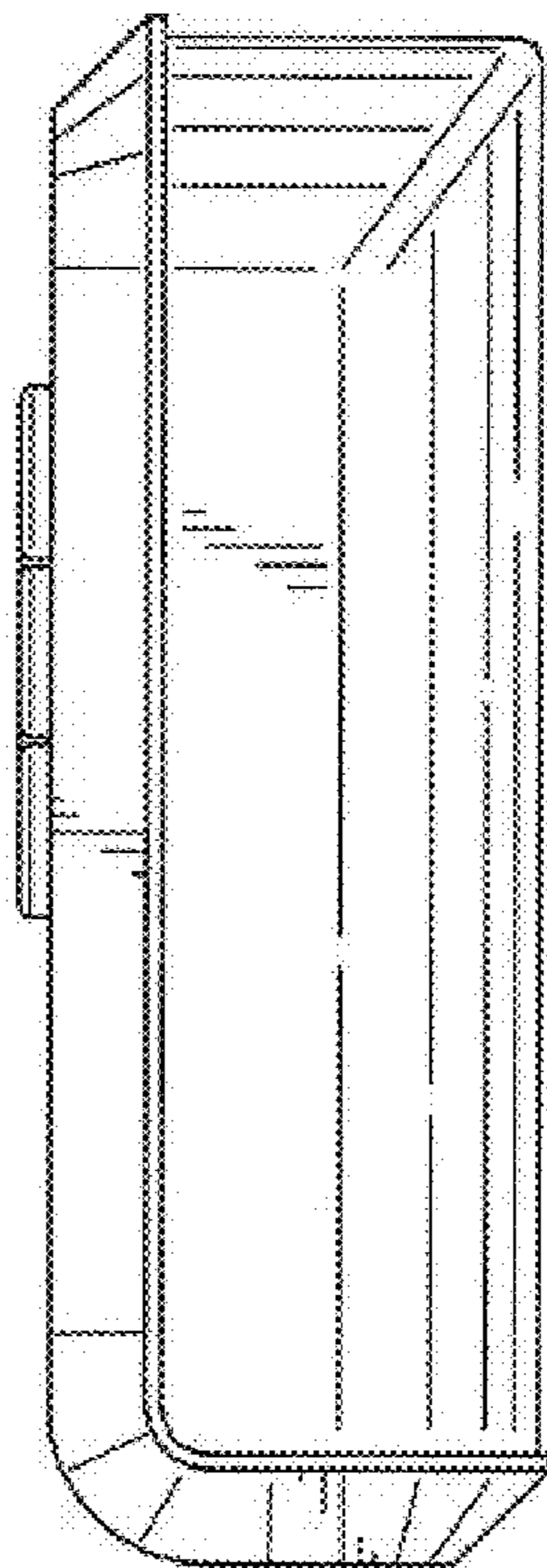


Fig. 5

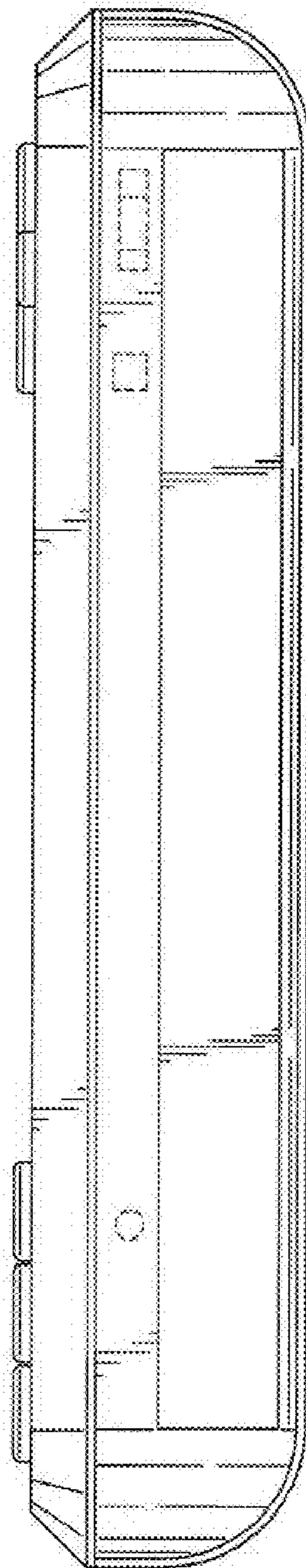


Fig. 6

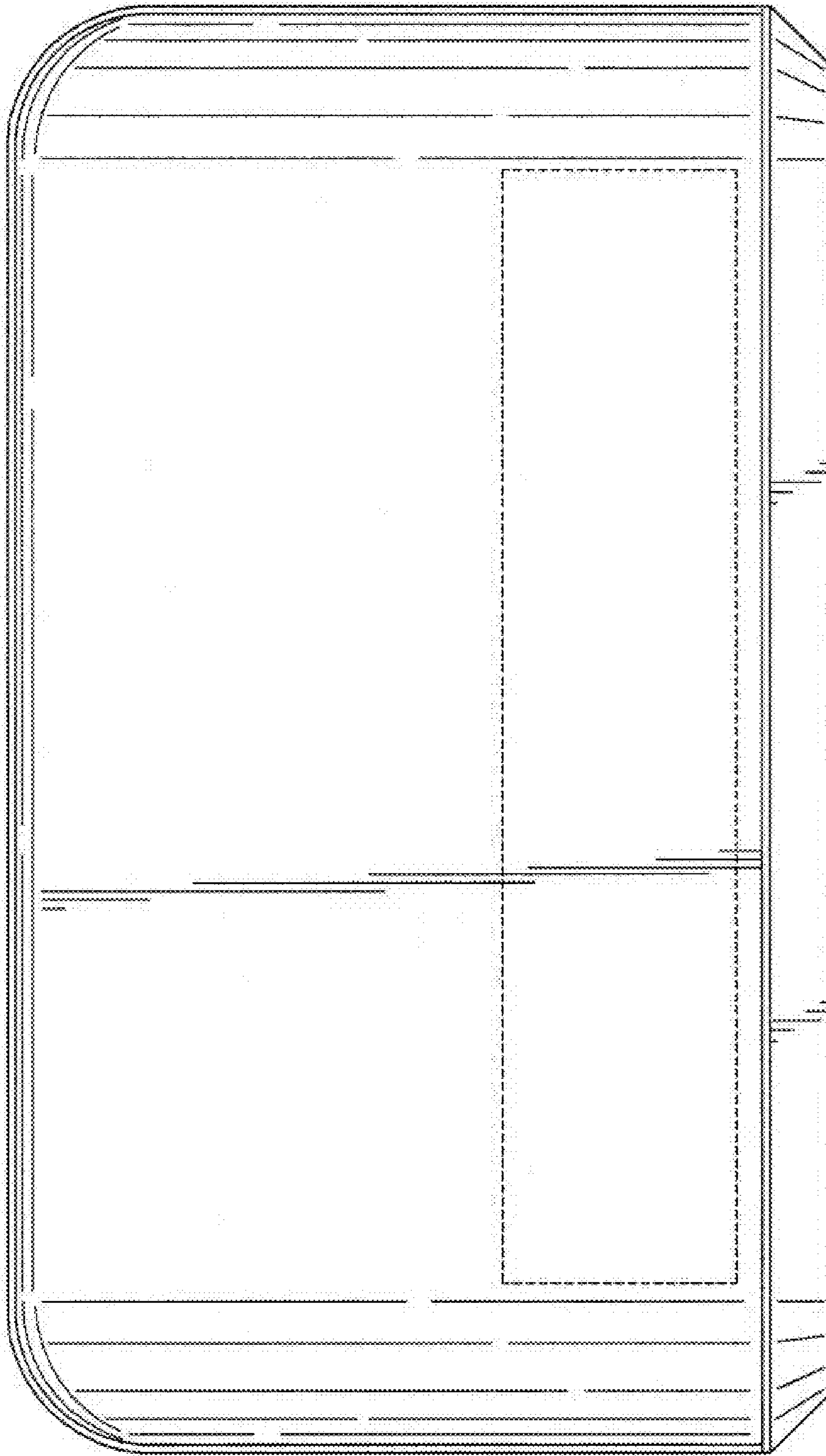


FIG. 4

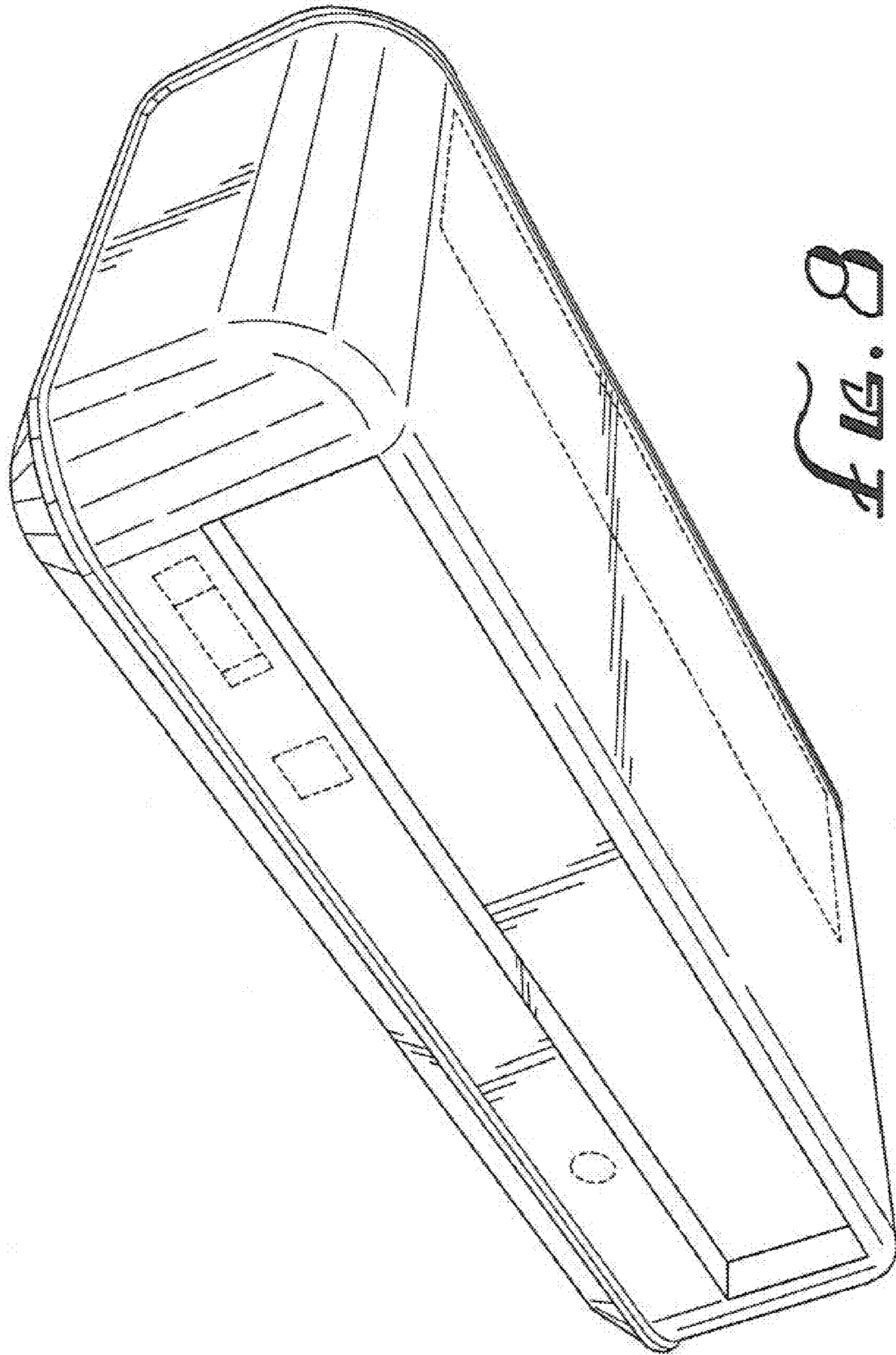


Fig. 8