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(12) **United States Design Patent**
Labedz et al.(10) **Patent No.:** **US D611,549 S**
(45) **Date of Patent:** **** Mar. 9, 2010**(54) **BICYCLE FOR INTERACTIVE GAME**(75) Inventors: **Lawrence Labedz**, Naperville, IL (US);
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Patricia Venetucci, Hawthorn Woods, IL (US)(73) Assignee: **Keyser Interactive, LLC**, Evergreen Park, IL (US)(**) Term: **14 Years**(21) Appl. No.: **29/312,702**(22) Filed: **Nov. 7, 2008**(51) **LOC (9) Cl.** **21-01**(52) **U.S. Cl.** **D21/325**(58) **Field of Classification Search** D21/324–326,
D21/328, 333, 663–667; 273/148 B, 440,
273/441, 445, 449, 450, 460, 451; 463/1,
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482/57–60, 900–902; 345/161–163; 700/20,
700/91, 92; 434/61

See application file for complete search history.

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(57)

CLAIM

The ornamental design for a bicycle for interactive game, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of a bicycle for interactive game showing our new design;

FIG. 2 is a front elevational view thereof;

FIG. 3 is a right side elevational view thereof;

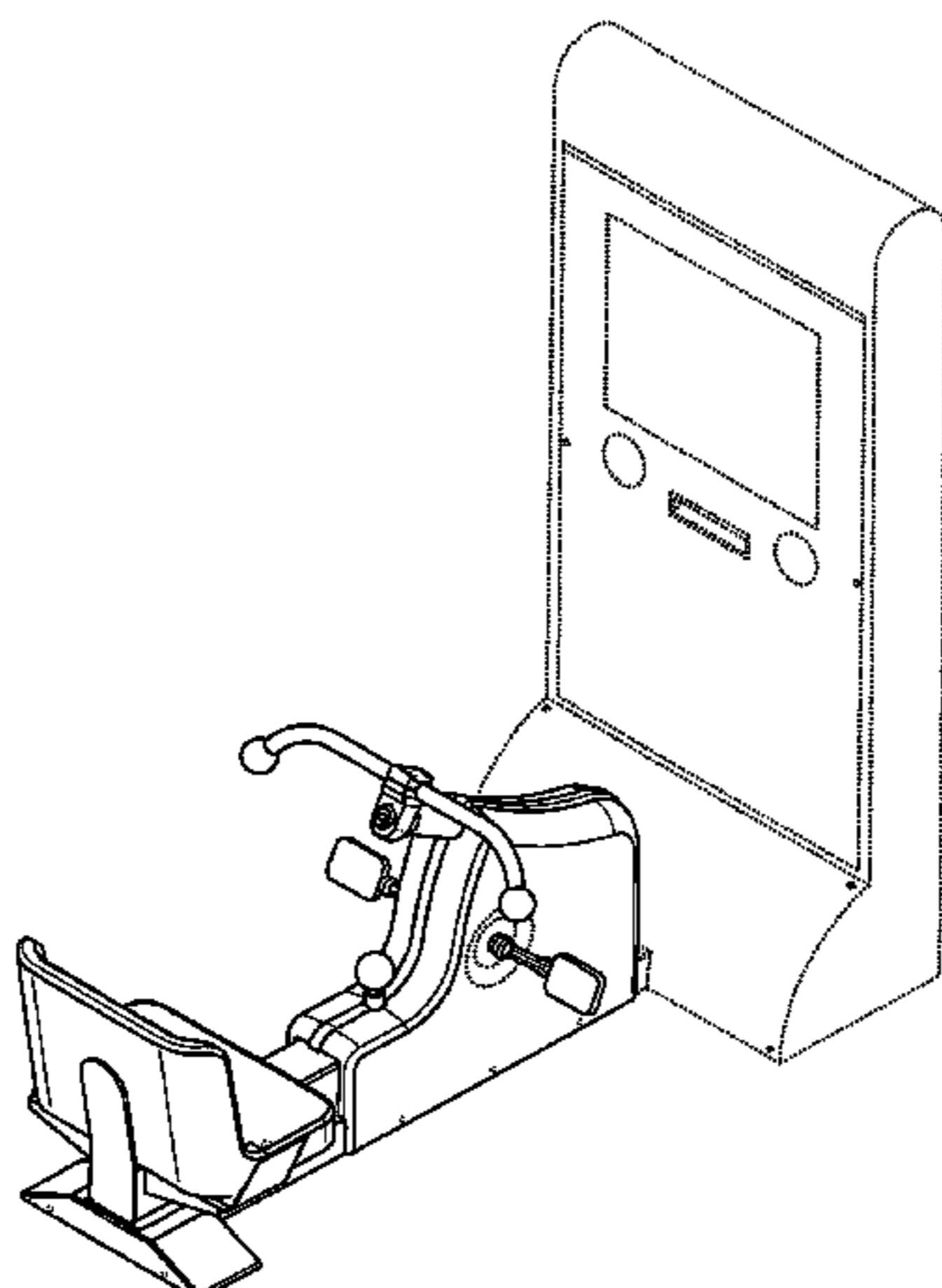
FIG. 4 is a left side elevational view thereof;

FIG. 5 is a top plan view thereof; and,

FIG. 6 is a bottom plan view thereof.

The broken lines are for illustrative purpose only and form no part of the claimed design.

1 Claim, 4 Drawing Sheets



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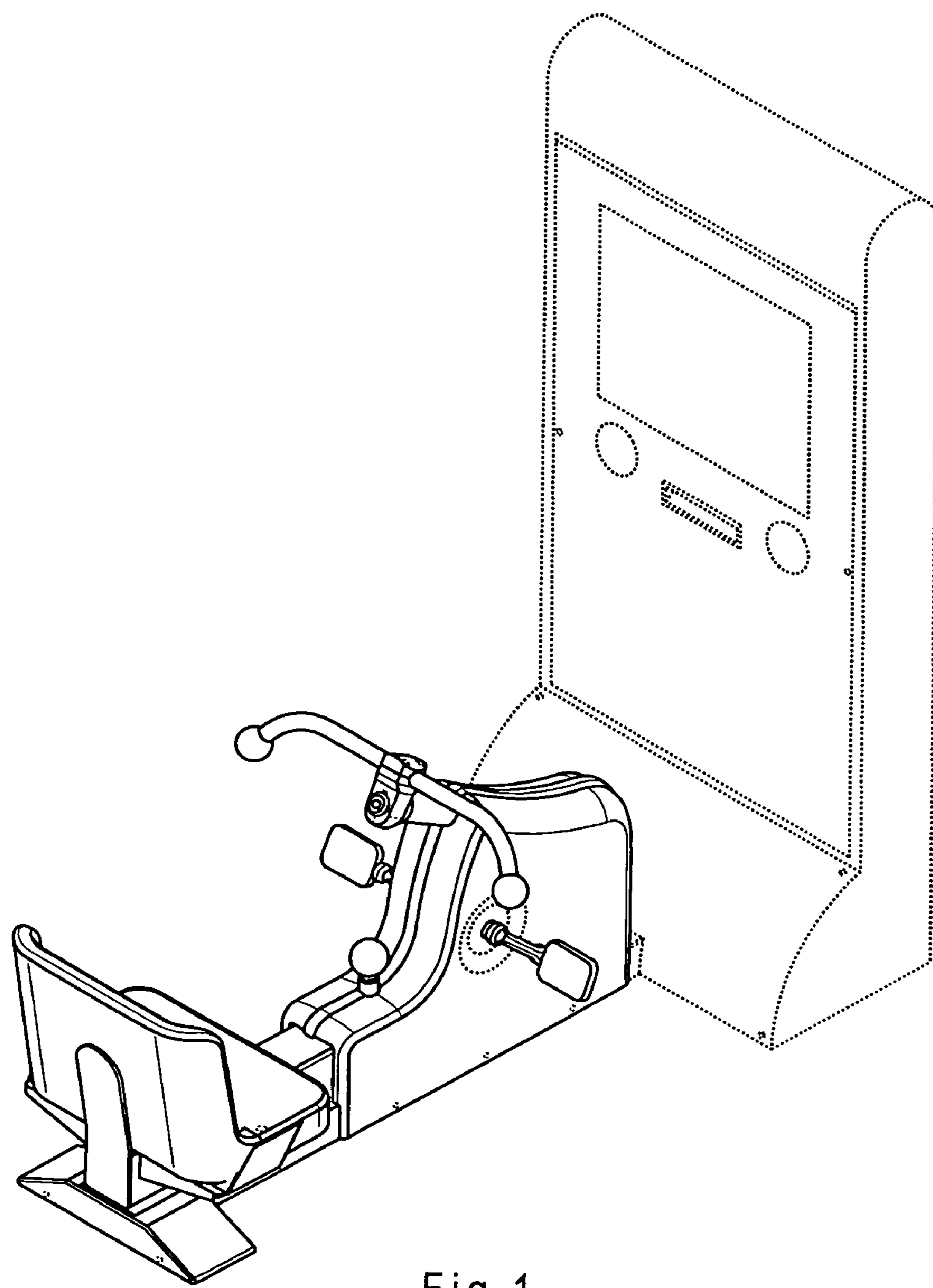


Fig. 1

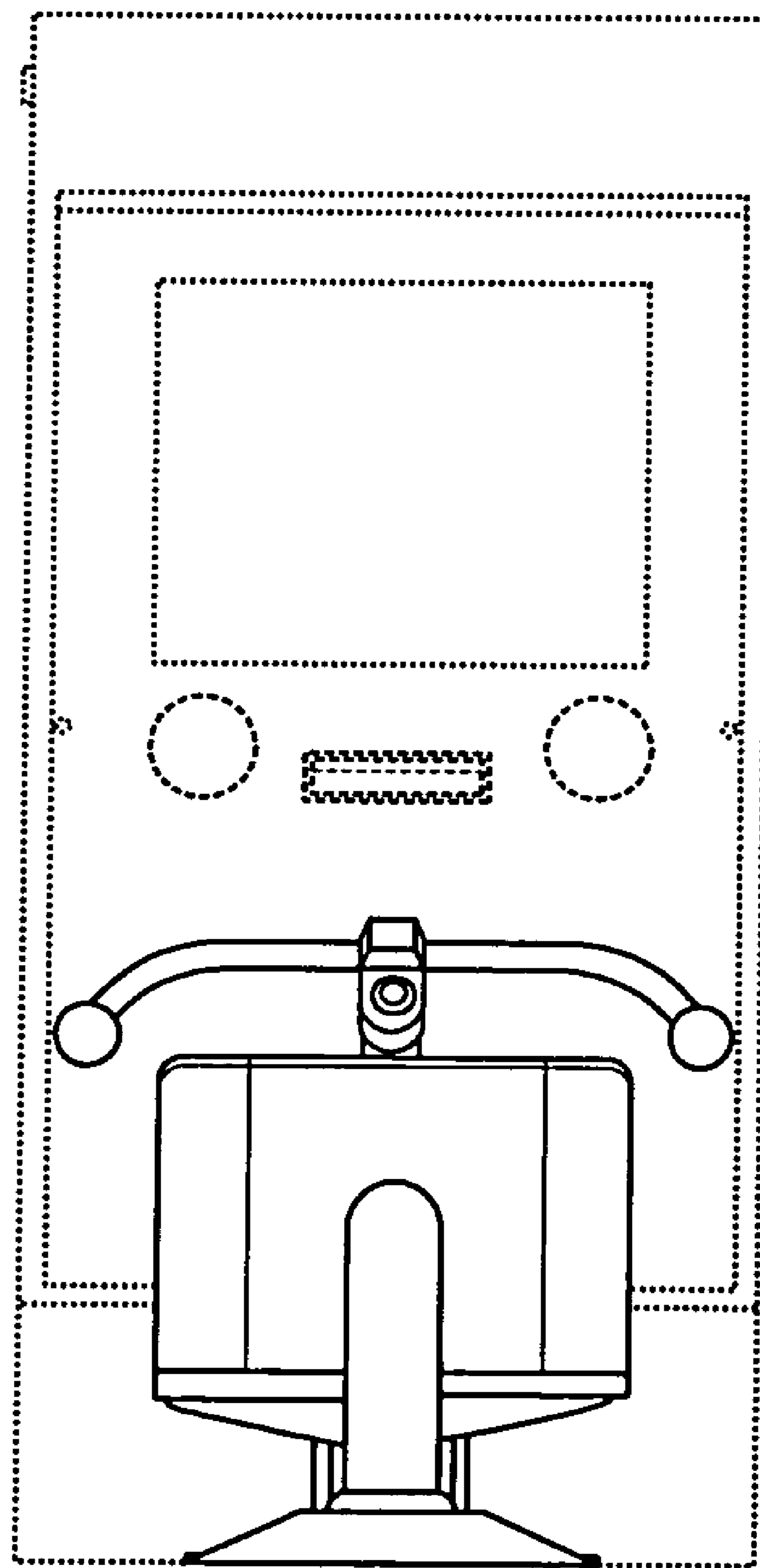


Fig. 2

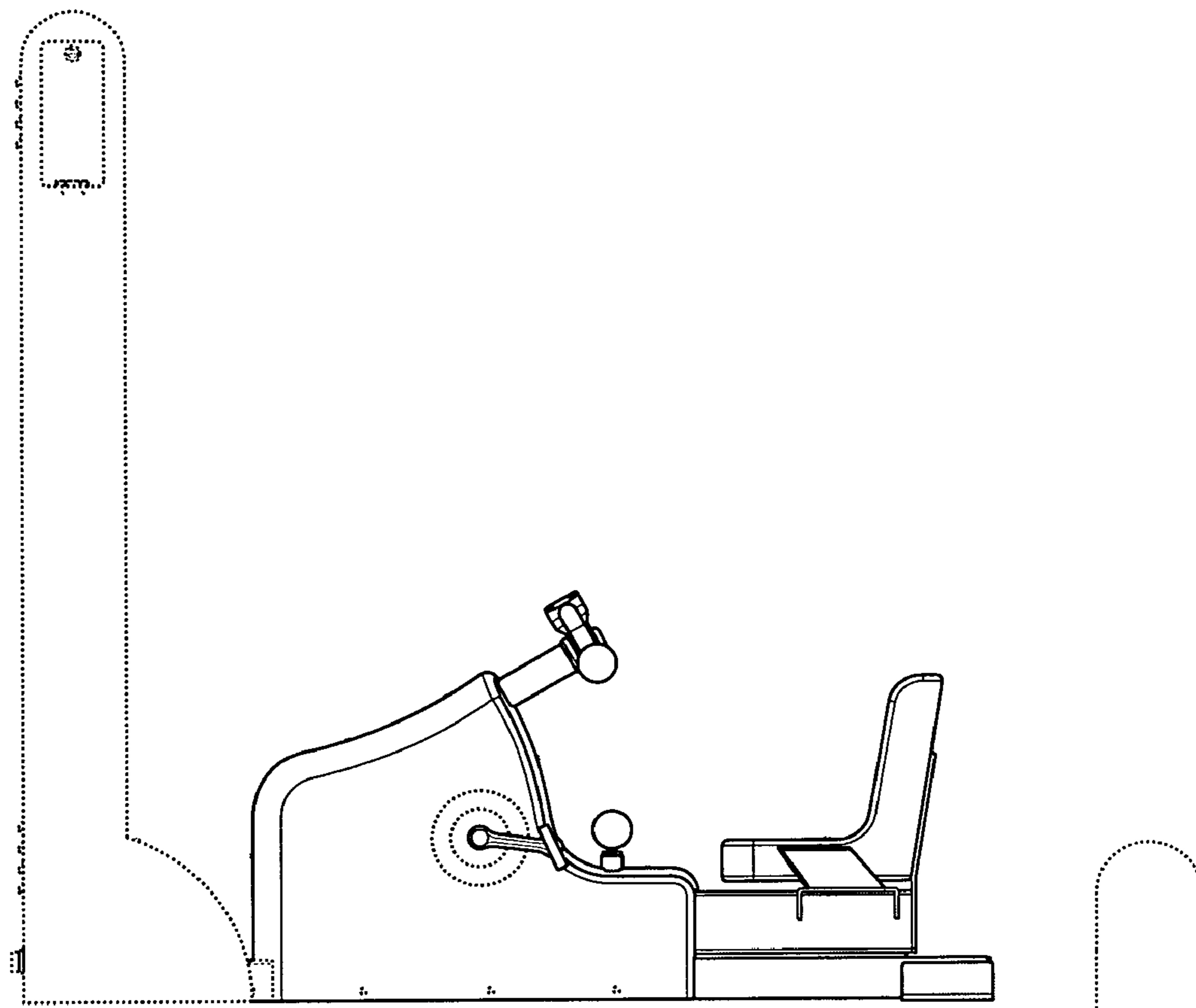


Fig. 3

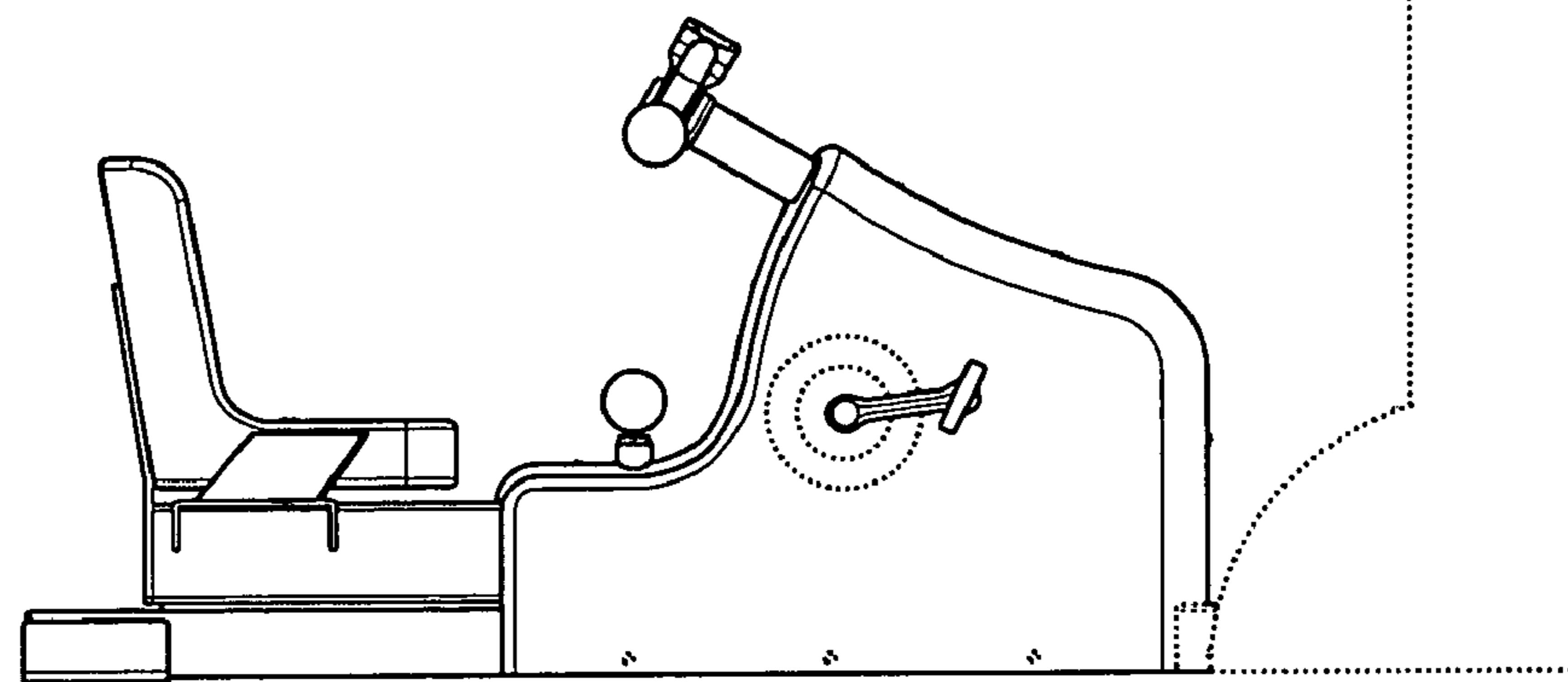


Fig. 4

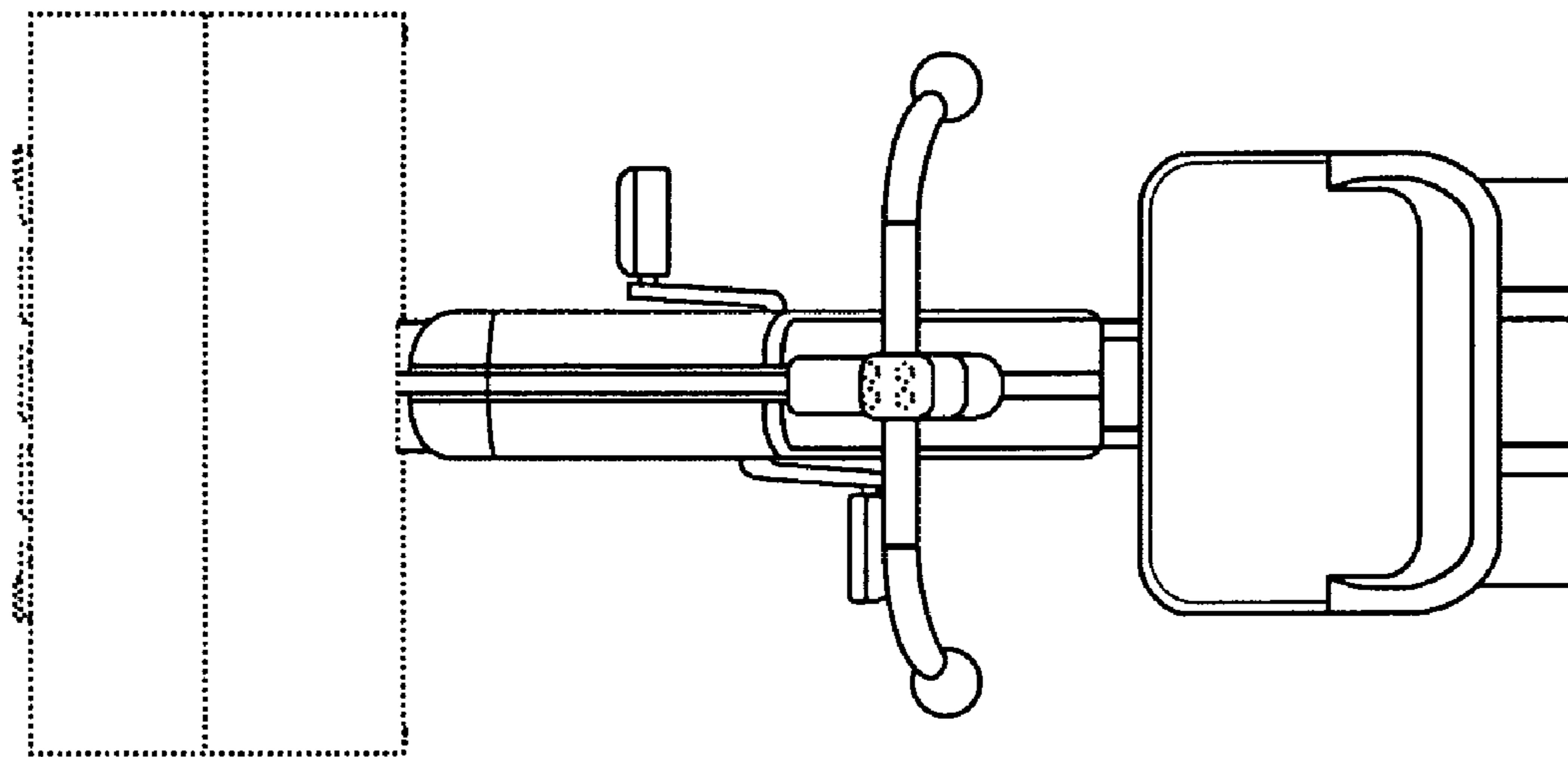


Fig. 5

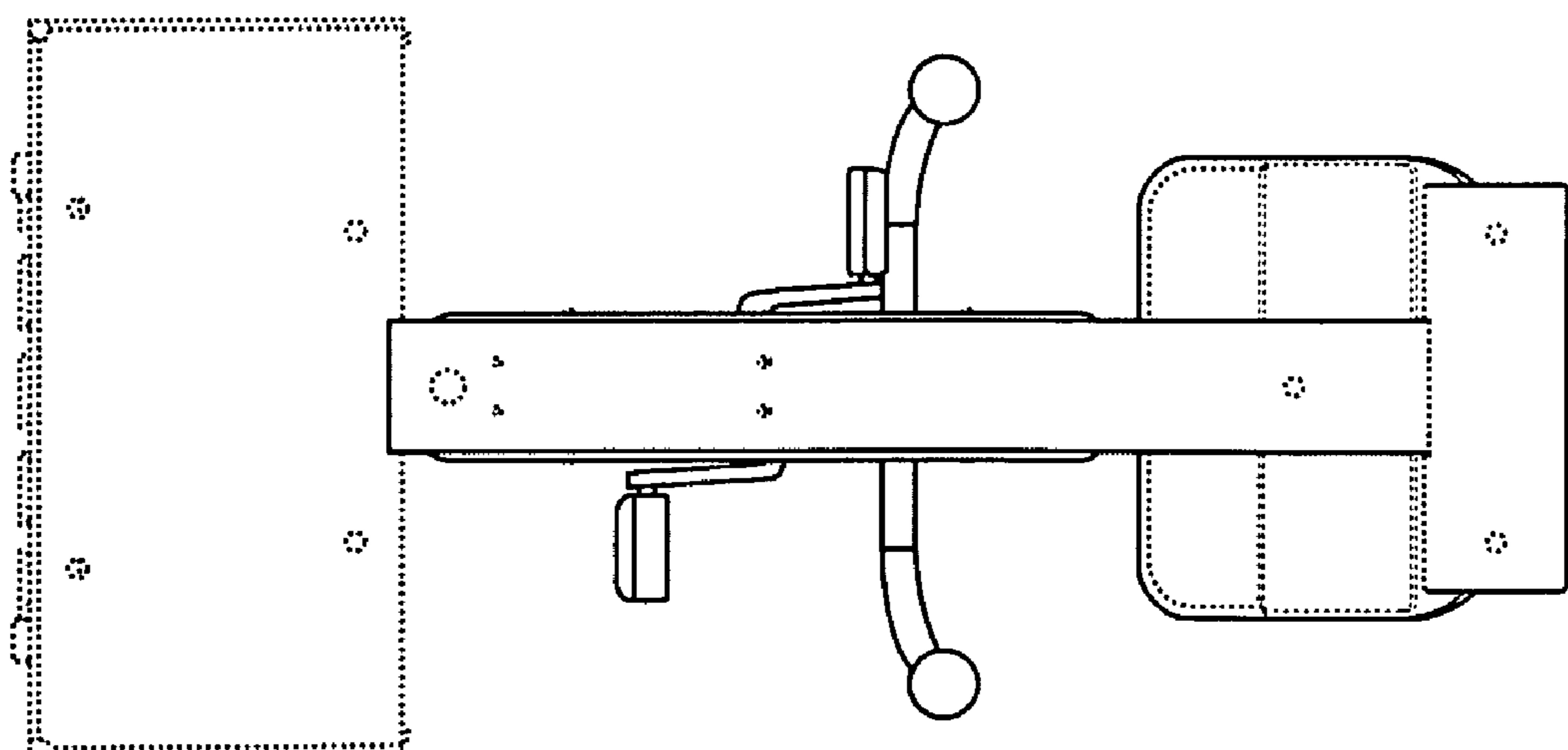


Fig. 6