

#### US00D609281S

# (12) United States Design Patent Parfitt

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#### (54) SET OF TACTILE GAME PIECES

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(\*\*) Term: **14 Years** 

(21) Appl. No.: 29/328,263

(22) Filed: Nov. 21, 2008

(58) **Field of Classification Search** ....... D21/334–368, D21/385–391; 273/236–292

See application file for complete search history.

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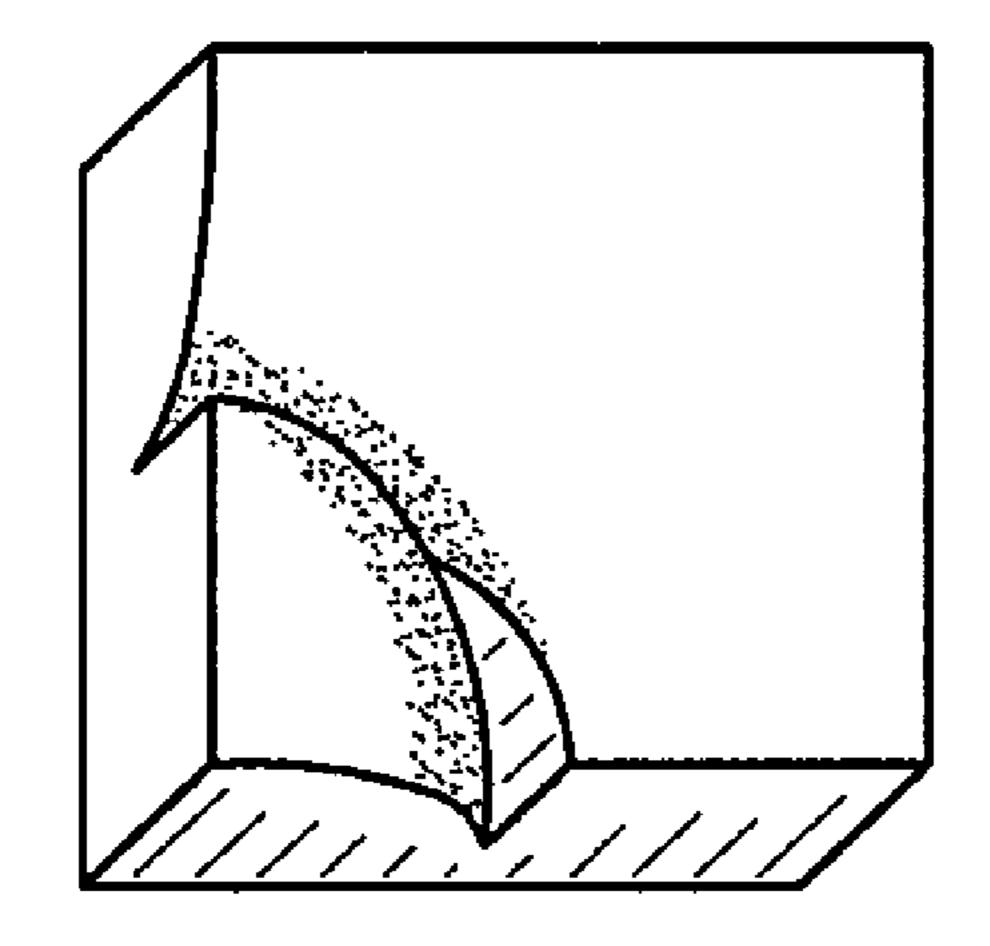
### (57) CLAIM

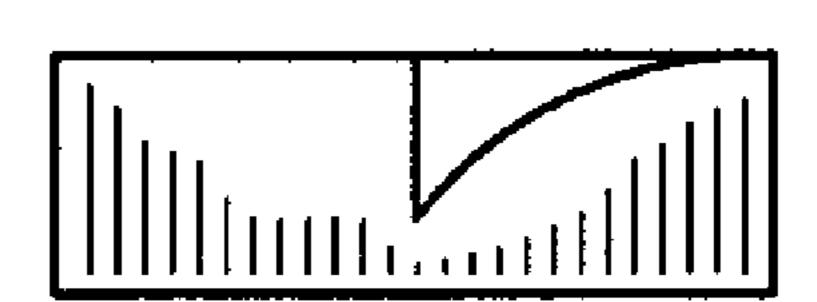
The ornamental design for a set of tactile game pieces, as shown and described.

#### **DESCRIPTION**

FIG. 1 is a top perspective view of a first tactile game piece showing my new design, wherein a bottom view is a mirror image of a top of the game piece;

- FIG. 2 is an exemplary side view of the tactile game piece shown in FIG. 1 and a number of other later referenced Figs., wherein all other side views of the first tactile game piece are substantially the same;
- FIG. 3 is a top perspective view of a second tactile game piece, wherein the left, rear and right side views of the game piece are substantially the same as shown in FIG. 2;
- FIG. 4 is an exemplary side view showing a front view of the second tactile game piece shown in FIG. 3 and a number of other later referenced Figs;
- FIG. 5 is a top perspective view of all a third tactile game piece, wherein the front side view is substantially the same as shown in FIG. 4, and wherein the left, rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 6 is a top perspective view of a fourth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 2, and the left and right side views are substantially the same as shown in FIG. 4;
- FIG. 7 is a top perspective view of a fifth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 2, and wherein the left and right side views are substantially the same as shown in FIG. 4;
- FIG. 8 is a top perspective view of a sixth tactile game piece, wherein the front and left side views are substantially the same as shown in FIG. 4, and wherein the rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 9 is a top perspective view of a seventh tactile game piece, wherein the front and left side views are substantially the same as shown in FIG. 4, and wherein the rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 10 is a top perspective view of an eighth tactile game piece, wherein the front, left and right side views are substantially the same as shown in FIG. 4, and wherein the rear side view is substantially the same as shown in FIG. 2;
- FIG. 11 is a top perspective view of a ninth tactile game piece, wherein the front, left and right side views are substantially the same as shown in FIG. 4, and wherein the rear side view is substantially the same as shown in FIG. 2;
- FIG. 12 is a top perspective view of a tenth tactile game piece, wherein all side views are substantially the same as shown in FIG. 4;





- FIG. 13 is a top perspective view of an eleventh tactile game piece, wherein the left, rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 14 is an exemplary side view showing a front view of the eleventh tactile game piece shown in FIG. 13 and a number of other later referenced Figs;
- FIG. 15 is a top perspective view of a twelfth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, and wherein the left, rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 16 is a top perspective view of a thirteenth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 4, and wherein the left and right side views are substantially the same as shown in FIG. 14;
- FIG. 17 is a top perspective view of a fourteenth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 4, and wherein the left and right side views are substantially the same as shown in FIG. 14;
- FIG. 18 is a top perspective view of a fifteenth tactile game piece, wherein the front and left side views are substantially the same as shown in FIG. 14, and wherein the rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 19 is a top perspective view of a sixteenth tactile game piece, wherein the front and left side views are substantially the same as shown in FIG. 14, and wherein the rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 20 is a top perspective view of a seventeenth tactile game piece, wherein the front, left and right side views are substantially the same as shown in FIG. 14, and wherein the rear side view is substantially the same as shown in FIG. 4;
- FIG. 21 is a top perspective view of an eighteenth tactile game piece, wherein the front, left and right side views are substantially the same as shown in FIG. 14, and wherein the rear side view is substantially the same as shown in FIG. 4;
- FIG. 22 is a top perspective view of a nineteenth tactile game piece, wherein all of the side views are substantially the same as shown in FIG. 14;
- FIG. 23 is a top perspective view of a twentieth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 2, and wherein the left, rear and right side views are substantially the same as shown in FIG. 14;
- FIG. 24 is a top perspective view of a twenty-first tactile game piece, wherein the front side view is substantially the same as shown in FIG. 2, and wherein the left, rear and right side views are substantially the same as shown in FIG. 14;
- FIG. 25 is a top perspective view of a twenty-second tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 14, and wherein the left and right side views are substantially the same as shown in FIG. 2;
- FIG. 26 is a top perspective view of a twenty-third tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 14, and wherein the left and right side views are substantially the same as shown in FIG. 2;
- FIG. 27 is a top perspective view of a twenty-fourth tactile game piece, wherein the front and left side views are substantially the same as shown in FIG. 2, and wherein the rear and right side views are substantially the same as shown in FIG. 14;

- FIG. 28 is a top perspective view of a twenty-fifth tactile game piece, wherein the front and left side views are substantially the same as shown in FIG. 2, and wherein the rear and right side views are substantially the same as shown in FIG. 14;
- FIG. 29 is a top perspective view of a twenty-sixth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, and wherein the left, rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 30 is a top perspective view of a twenty-seventh tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, and wherein the left, rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 31 is a top perspective view of a twenty-eighth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 2, wherein the left side view is substantially the same as shown in FIG. 4, and wherein the right side view is substantially the same as shown in FIG. 14;
- FIG. 32 is a top perspective view of a twenty-ninth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 2, wherein the left side view is substantially the same as shown in FIG. 4, and wherein the right side view is substantially the same as shown in FIG. 14;
- FIG. 33 is a top perspective view of a thirtieth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, wherein the left side view is substantially the same as shown in FIG. 4, and wherein the rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 34 is a top perspective view of a thirty-first tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, wherein the left side view is substantially the same as shown in FIG. 4, and wherein the rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 35 is a top perspective view of a thirty-second tactile game piece, wherein the front side view is substantially the same as shown in FIG. 4, wherein the left side view is substantially the same as shown in FIG. 14, and wherein the rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 36 is a top perspective view of a thirty-third tactile game piece, wherein the front side view is substantially the same as shown in FIG. 4, wherein the left side view is substantially the same as shown in FIG. 14, and wherein the rear and right side views are substantially the same as shown in FIG. 2;
- FIG. 37 is a top perspective view of a thirty-fourth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 4, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the right side view is substantially the same as shown in FIG. 14;
- FIG. 38 is a top perspective view of a thirty-fifth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 4, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the right side view is substantially the same as shown in FIG. 14;
- FIG. 39 is a top perspective view of a thirty-sixth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the rear and right side views are substantially the same as shown in FIG. 4;

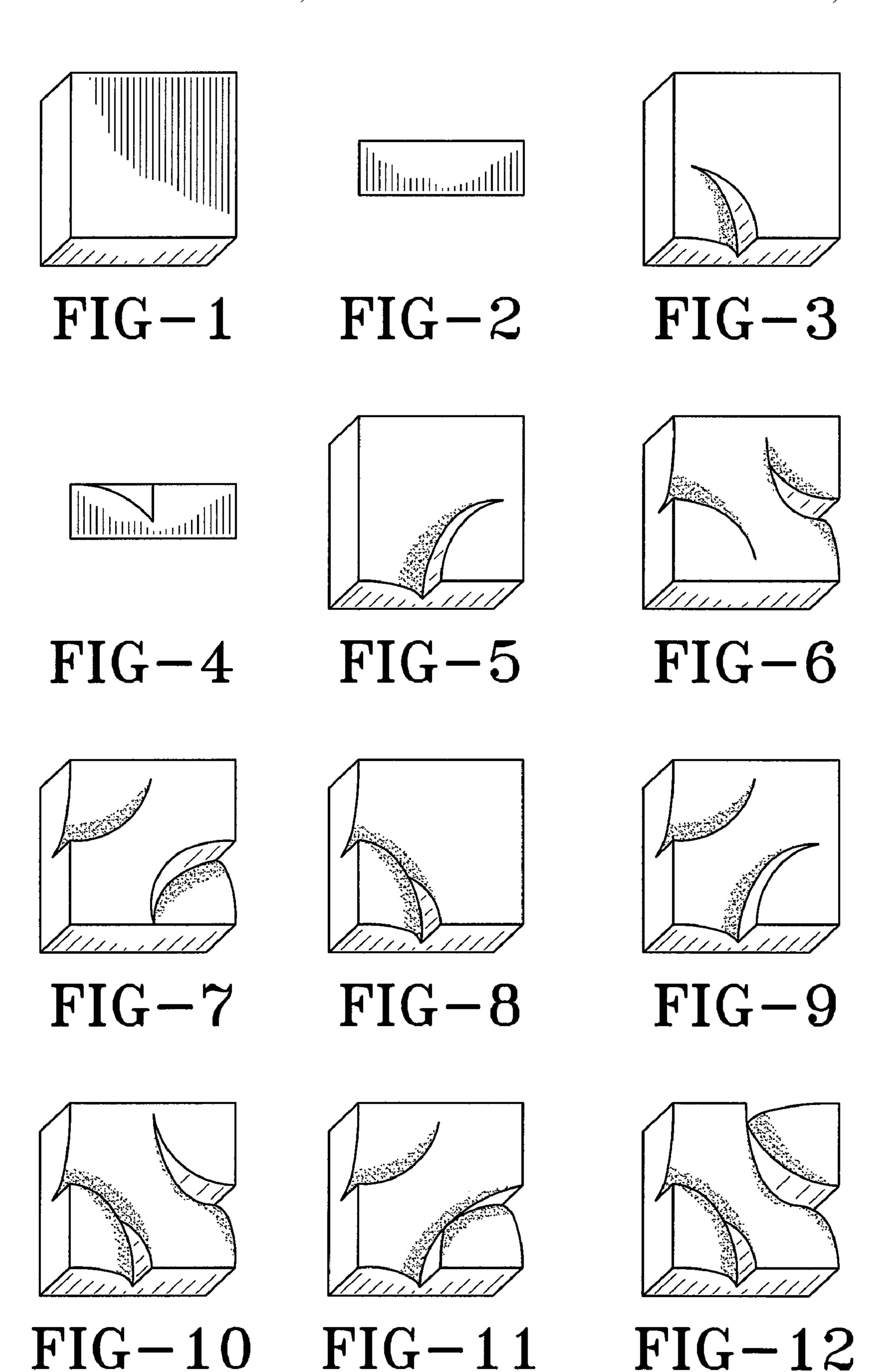
- FIG. 40 is a top perspective view of a thirty-seventh tactile game piece, wherein the front side view is substantially the same as shown in FIG. 14, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 41 is a top perspective view of a thirty-eighth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 2, wherein the left side view is substantially the same as shown in FIG. 14, and wherein the rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 42 is a top perspective view of a thirty-ninth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 2, wherein the left side view is substantially the same as shown in FIG. 14, and wherein the rear and right side views are substantially the same as shown in FIG. 4;
- FIG. 43 is a top perspective view of a fortieth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 14, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the right side view is substantially the same as shown in FIG. 4;
- FIG. 44 is a top perspective view of a forty-first tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 14, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the right side view is substantially the same as shown in FIG. 4;
- FIG. 45 is a top perspective view of a forty-second tactile game piece, wherein the front side view is substantially the same as shown in FIG. 4, wherein the left side view is substantially the same as shown in FIG. 2, and wherein the rear and right side views are substantially the same as shown in FIG. 14;
- FIG. **46** is a top perspective view of a forty-third tactile game piece, wherein the front side view is substantially the same as shown in FIG. **4**, wherein the left side view is substantially the

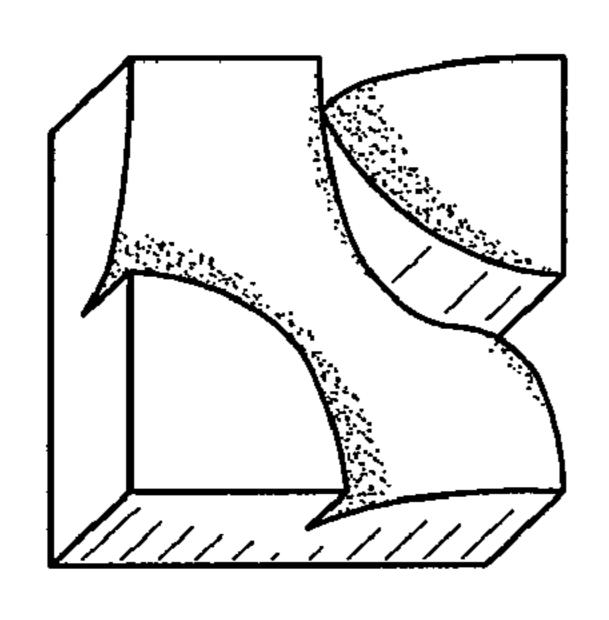
- same as shown in FIG. 2, and wherein the rear and right side views are substantially the same as shown in FIG. 14;
- FIG. 47 is a top perspective view of a forty-fourth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 2, wherein the left side view is substantially the same as shown in FIG. 4, and wherein the rear and right side views are
- FIG. 48 is a top perspective view of a forty-fifth tactile game piece, wherein the front side view is substantially the same as shown in FIG. 2, wherein the left side view is substantially the same as shown in FIG. 4, and wherein the rear and right side views are substantially the same as shown in FIG. 14;
- FIG. 49 is a top perspective view of a forty-sixth tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 4, and wherein the left and right side views are substantially the same as shown in FIG. 2;
- FIG. 50 is a top perspective view of a forty-seventh tactile game piece, wherein the front and rear side views are substantially the same as shown in FIG. 14, and wherein the left and right side views are substantially the same as shown in FIG. 2;
- FIG. 51 is a top perspective view of a forty-eighth tactile game piece, wherein all side views are substantially the same as shown in FIG. 4; and,
- FIG. **52** is a top perspective view of a forty-ninth tactile game piece, wherein all side views are substantially the same as shown in FIG. **14**.

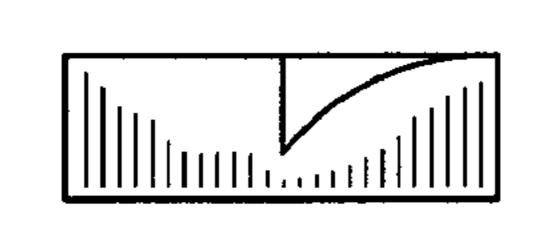
For each tactile game piece, each bottom view is a mirror image of the top of the first tactile game piece, moreover each bottom of the game piece is flat and devoid of surface ornamentation.

With respect to contours, all views include surface shading to identify different character and configuration for each tactile game piece.

## 1 Claim, 5 Drawing Sheets







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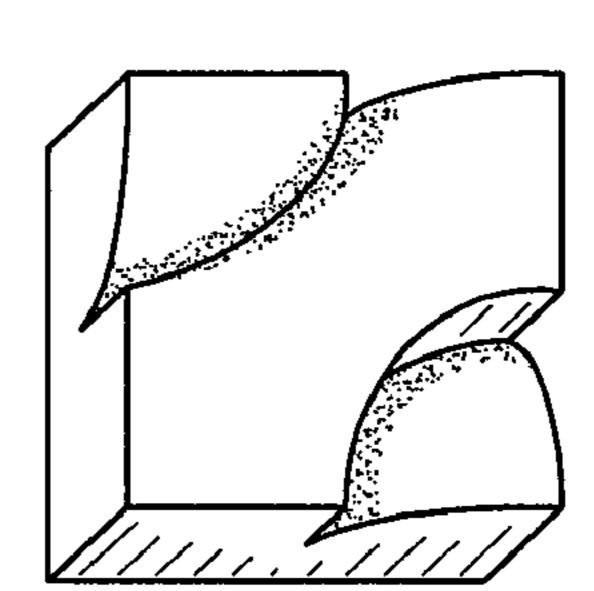
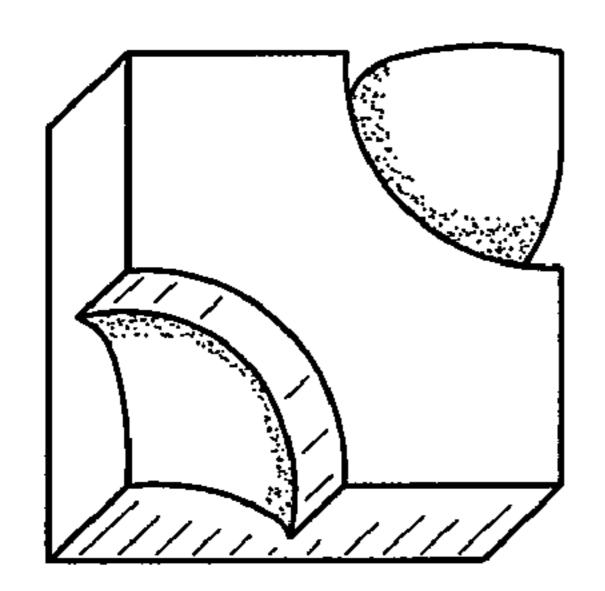
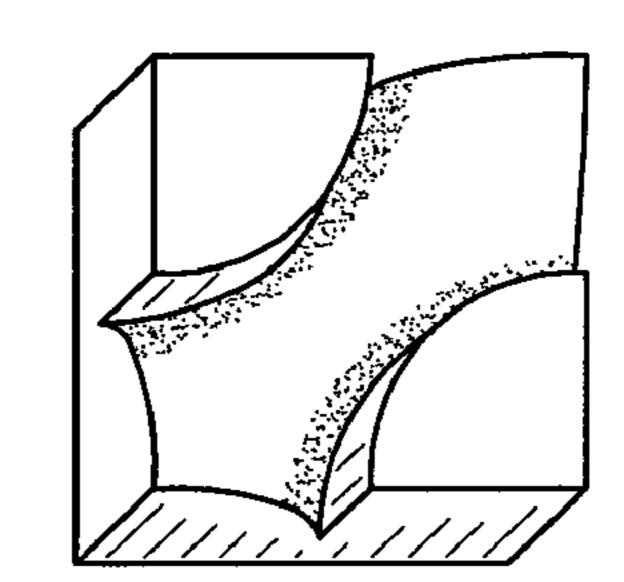


FIG-13 FIG-14 FIG-15





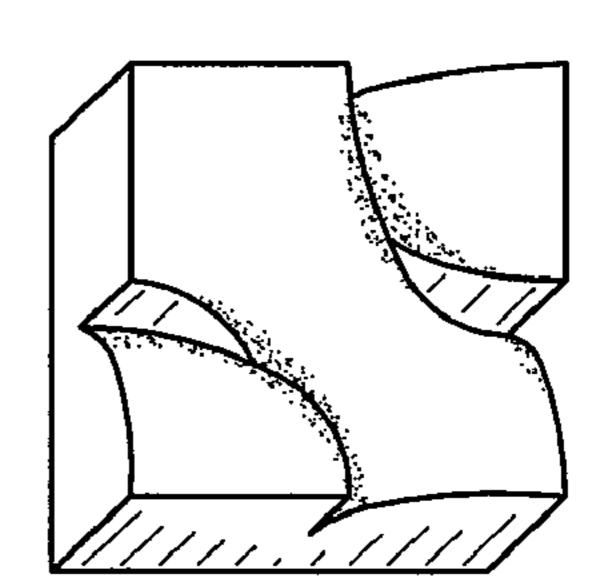
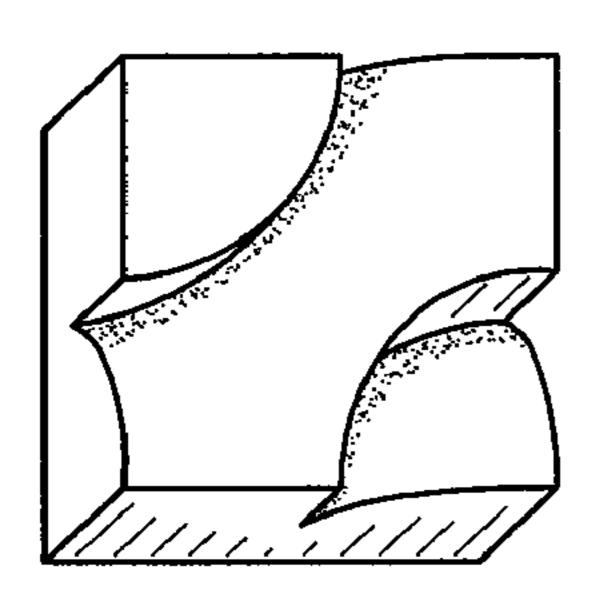
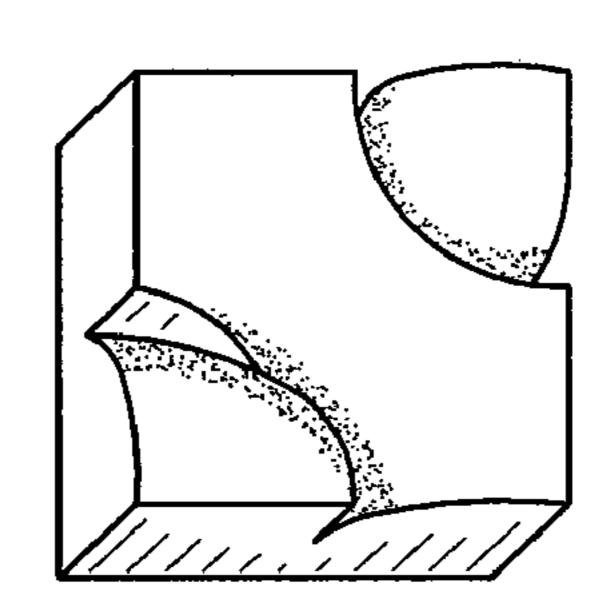


FIG-16 FIG-17 FIG-18





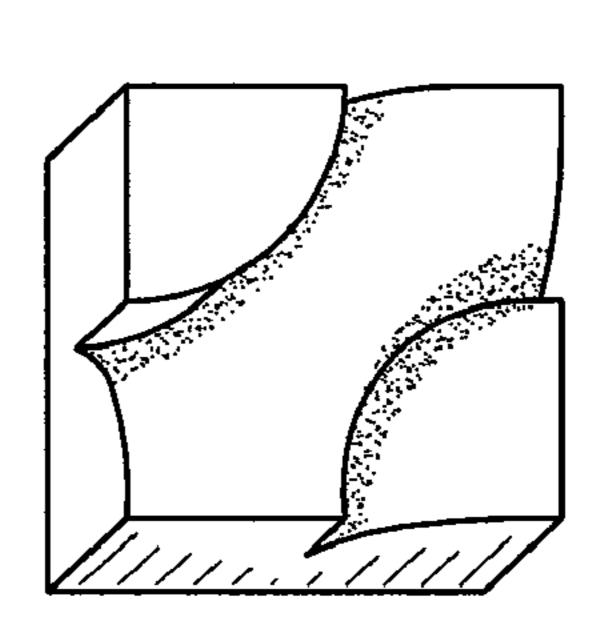
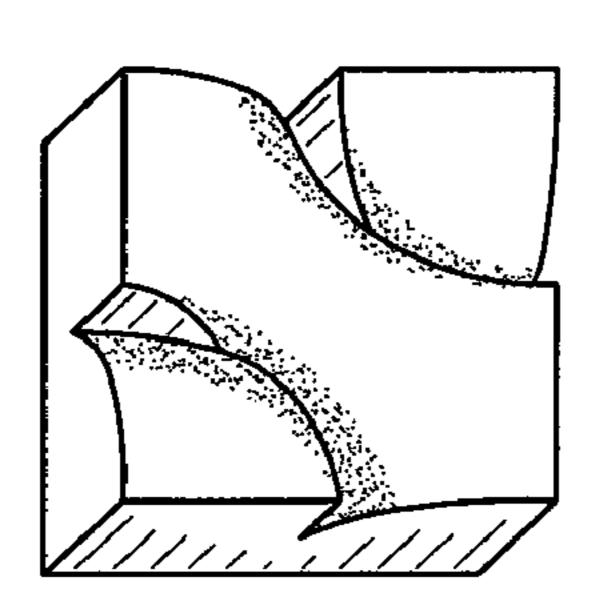
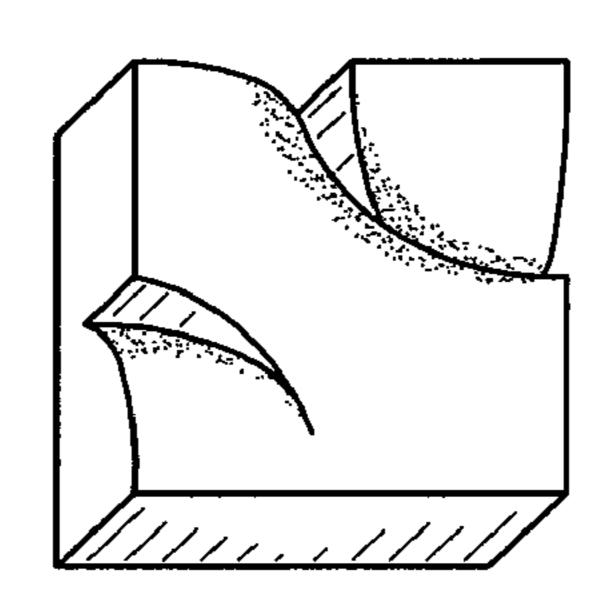


FIG-19 FIG-20 FIG-21





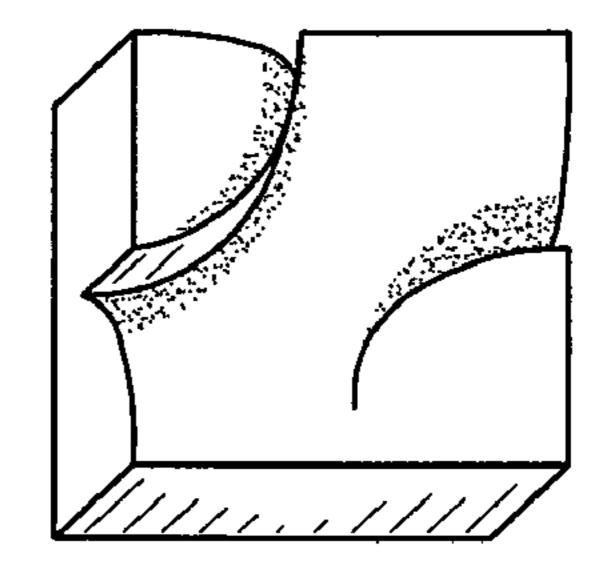


FIG-22 FIG-23 FIG-24

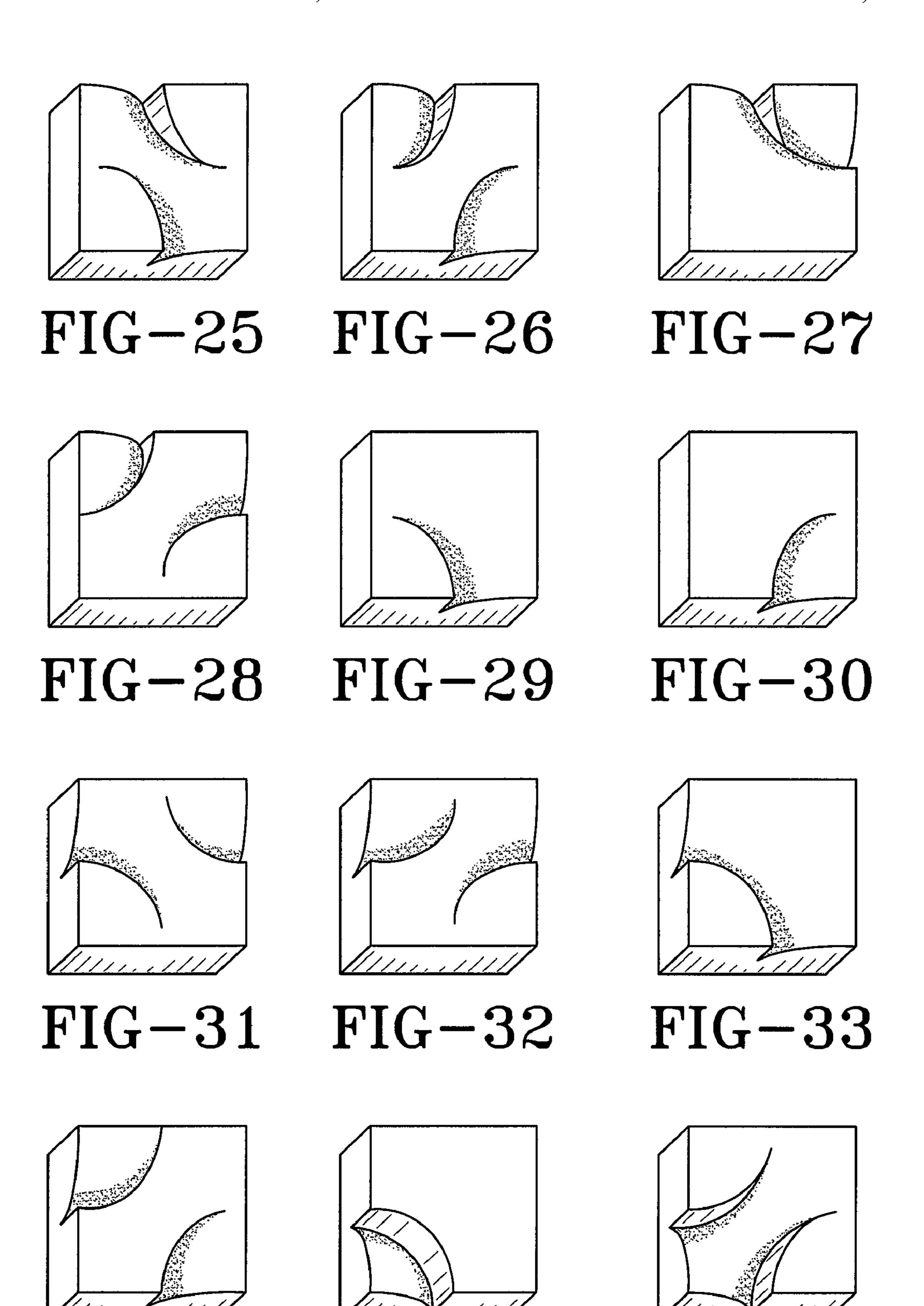


FIG-34 FIG-35 FIG-36

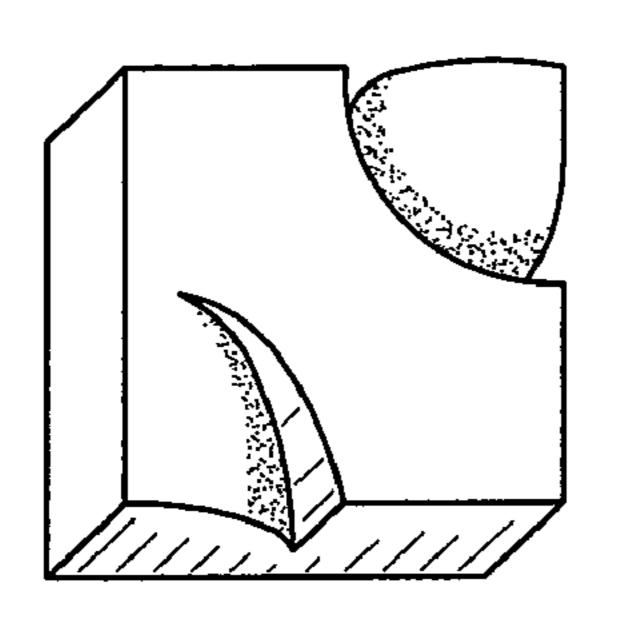
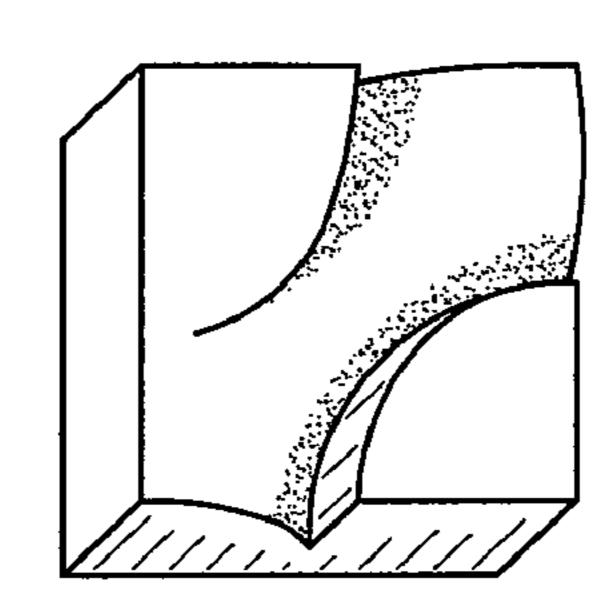
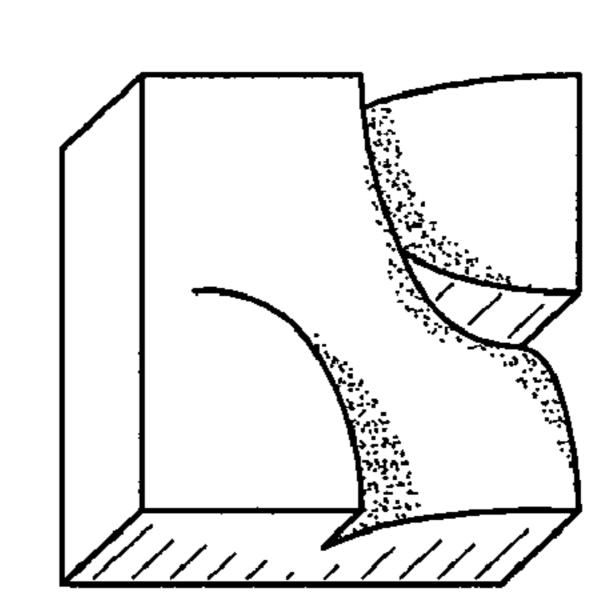
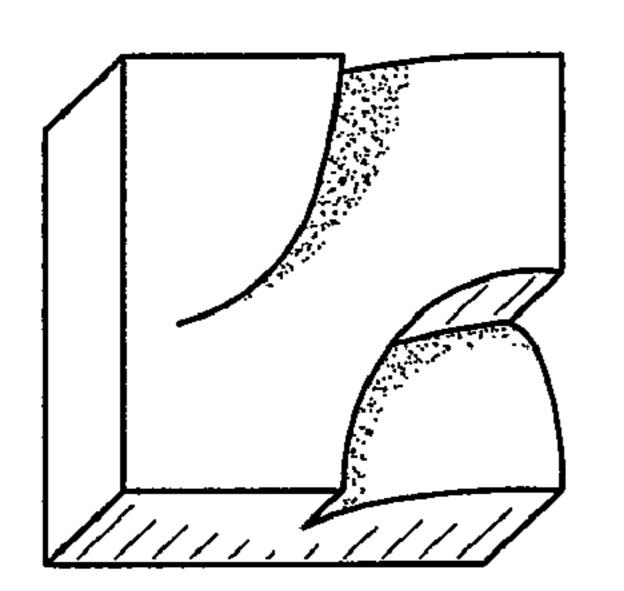


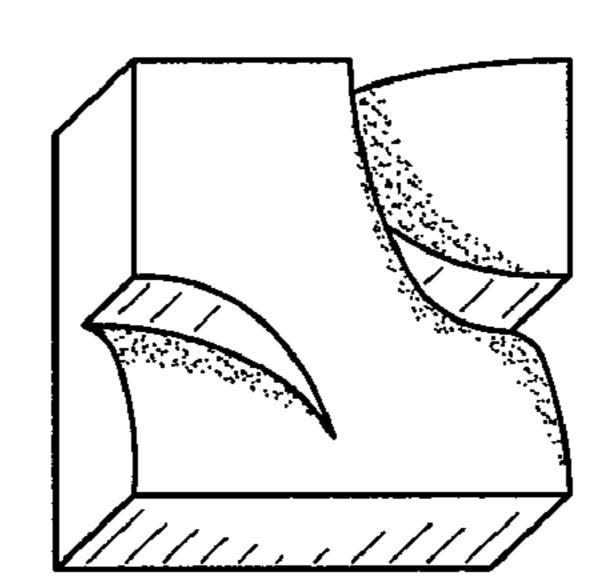
FIG-37 FIG-38 FIG-39



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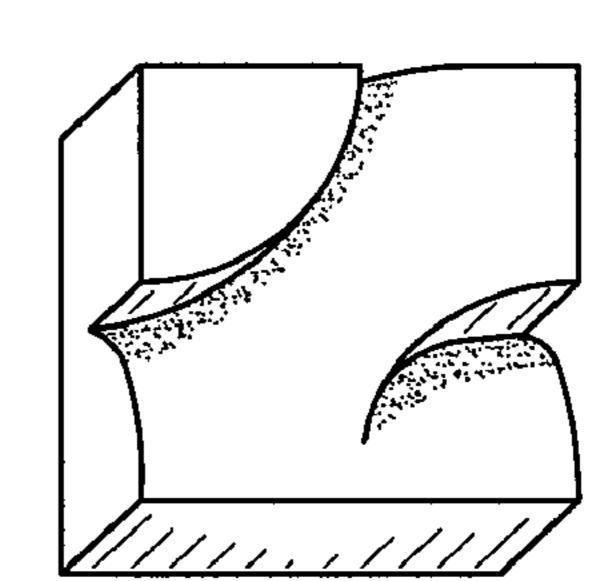


FIG-40 FIG-41 FIG-42

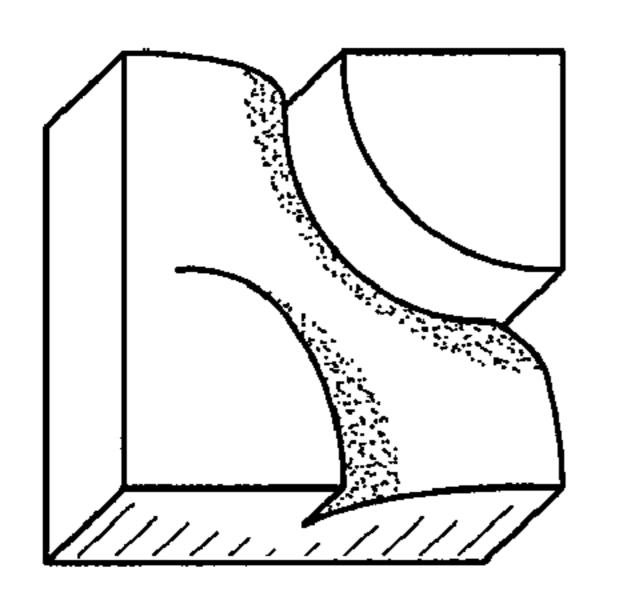
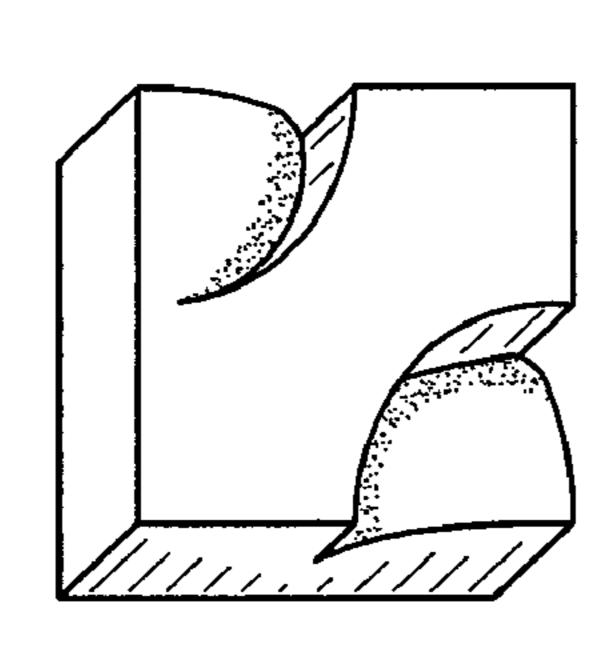
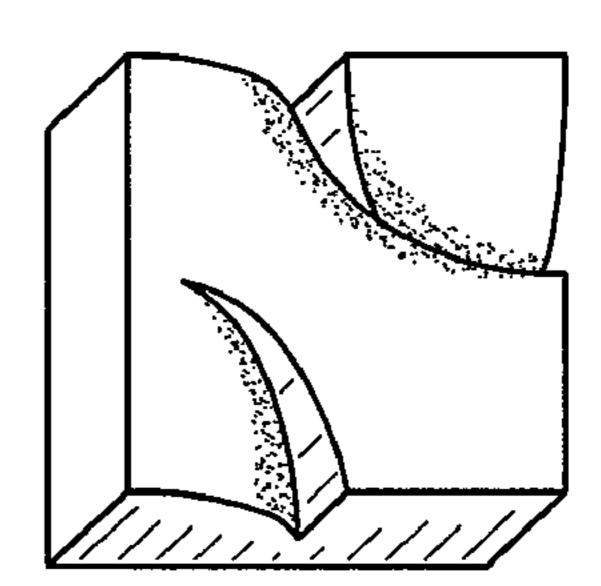
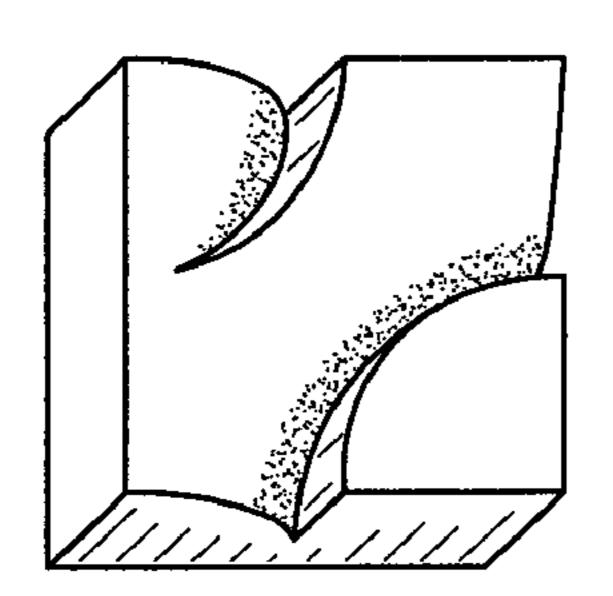


FIG-43 FIG-44 FIG-45







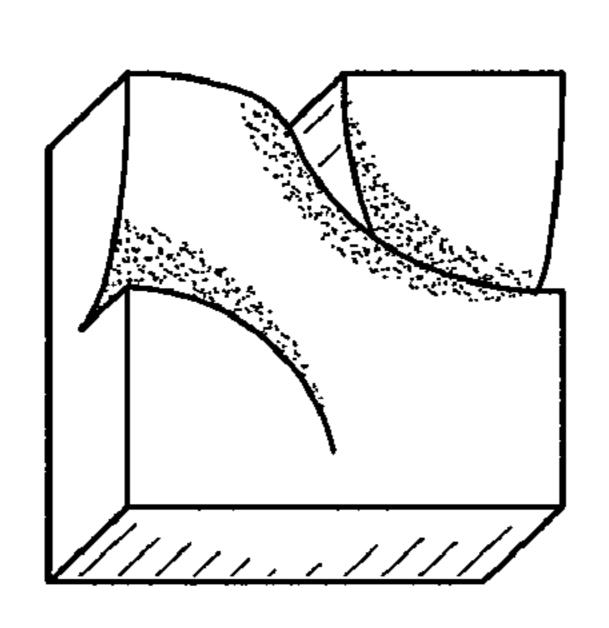
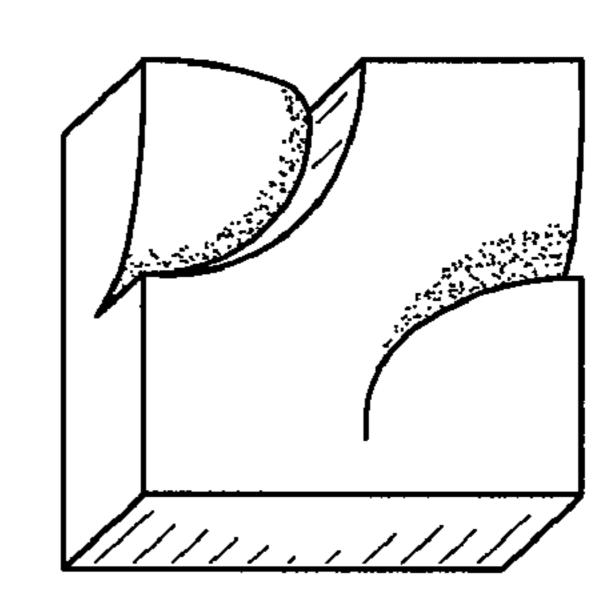


FIG-46 FIG-47 FIG-48



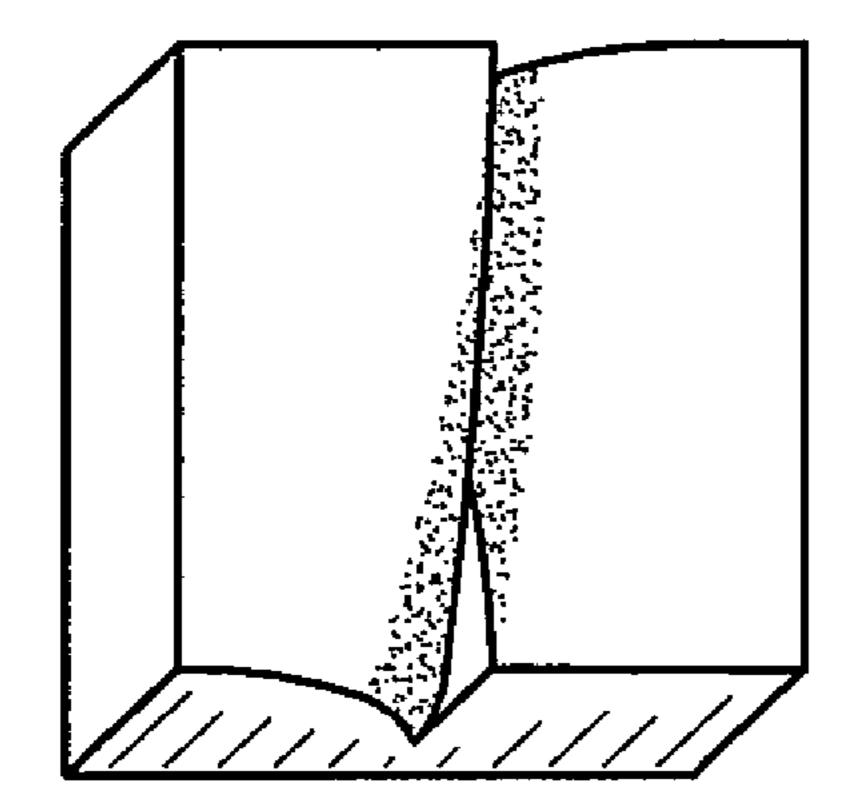
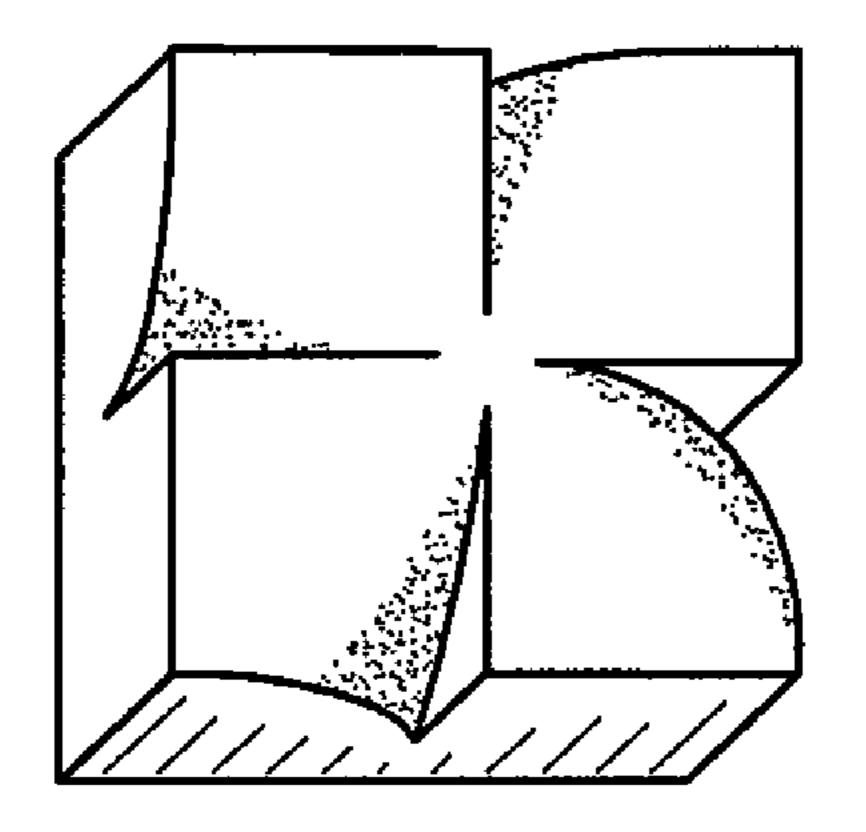


FIG-49



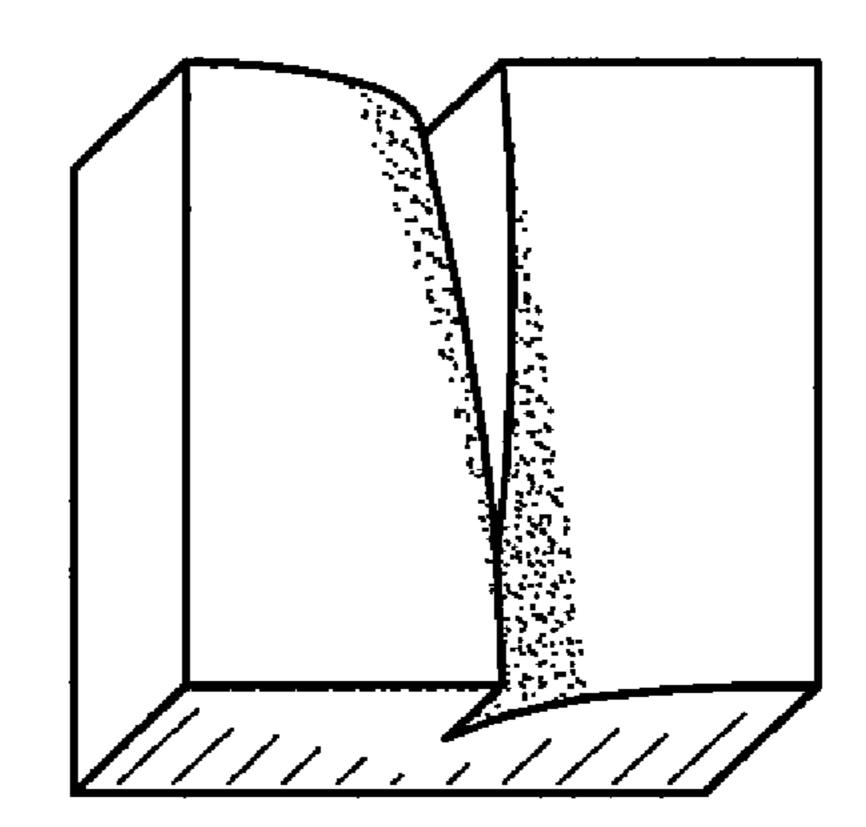


FIG-50

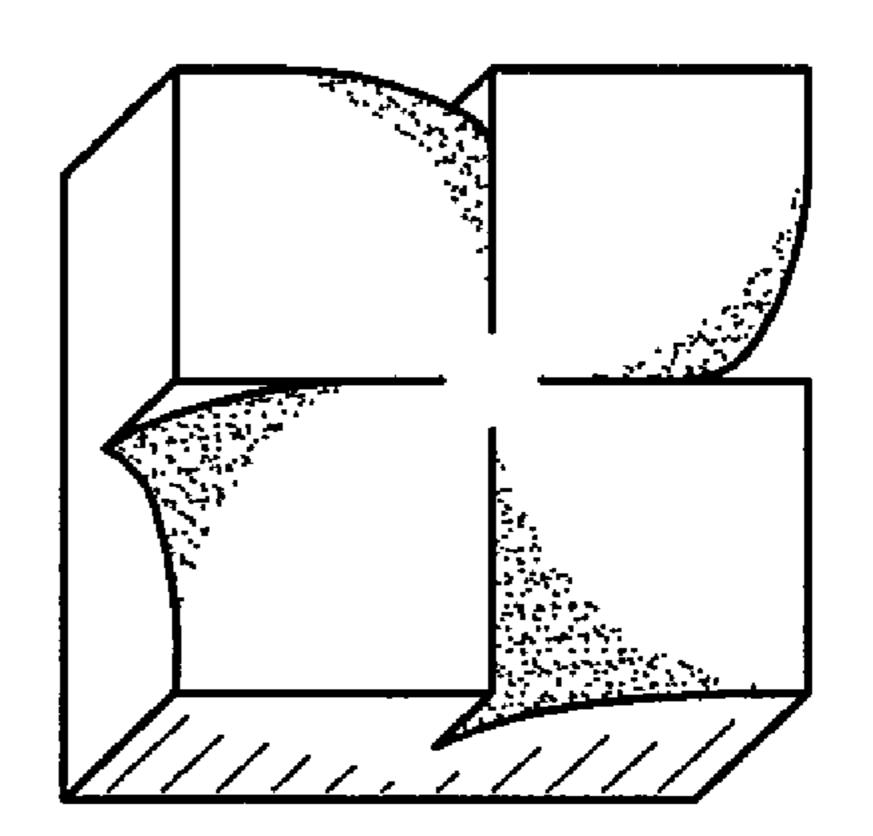


FIG-51 FIG-52