



US00D568821S

(12) **United States Design Patent**
Ashida et al.

(10) **Patent No.:** **US D568,821 S**
(45) **Date of Patent:** **** May 13, 2008**

(54) **CONNECTOR PLUG FOR ELECTRONIC GAME MACHINE**

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(**) Term: **14 Years**

(21) Appl. No.: **29/287,632**

(22) Filed: **Aug. 30, 2007**

Related U.S. Application Data

(62) Division of application No. 29/268,252, filed on Nov. 2, 2006, now Pat. No. Des. 558,677.

(30) **Foreign Application Priority Data**

May 2, 2006 (JP) 2006-011515
Sep. 5, 2006 (JP) 2006-023699

(51) **LOC (8) Cl.** **13-03**

(52) **U.S. Cl.** **D13/147; D13/133; D13/154**

(58) **Field of Classification Search** D13/133, D13/146-147, 154, 184; D14/356, 433; 439/607-610, 660, 680, 686; 463/46, 47
See application file for complete search history.

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Ashida et al., entitled, "Connector Plug for Electronic Game Machine," U.S. Appl. No. 29/271,697, filed Jan. 25, 2007, pending.

(Continued)

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(57) **CLAIM**

The ornamental design for a connector plug for electronic game machine, as shown and described.

DESCRIPTION

FIG. 1 is a front, top and right perspective view of a connector plug for electronic game machine showing a second embodiment our new design;

FIG. 2 is a rear, bottom and left perspective view thereof;

FIG. 3 is a front view thereof;

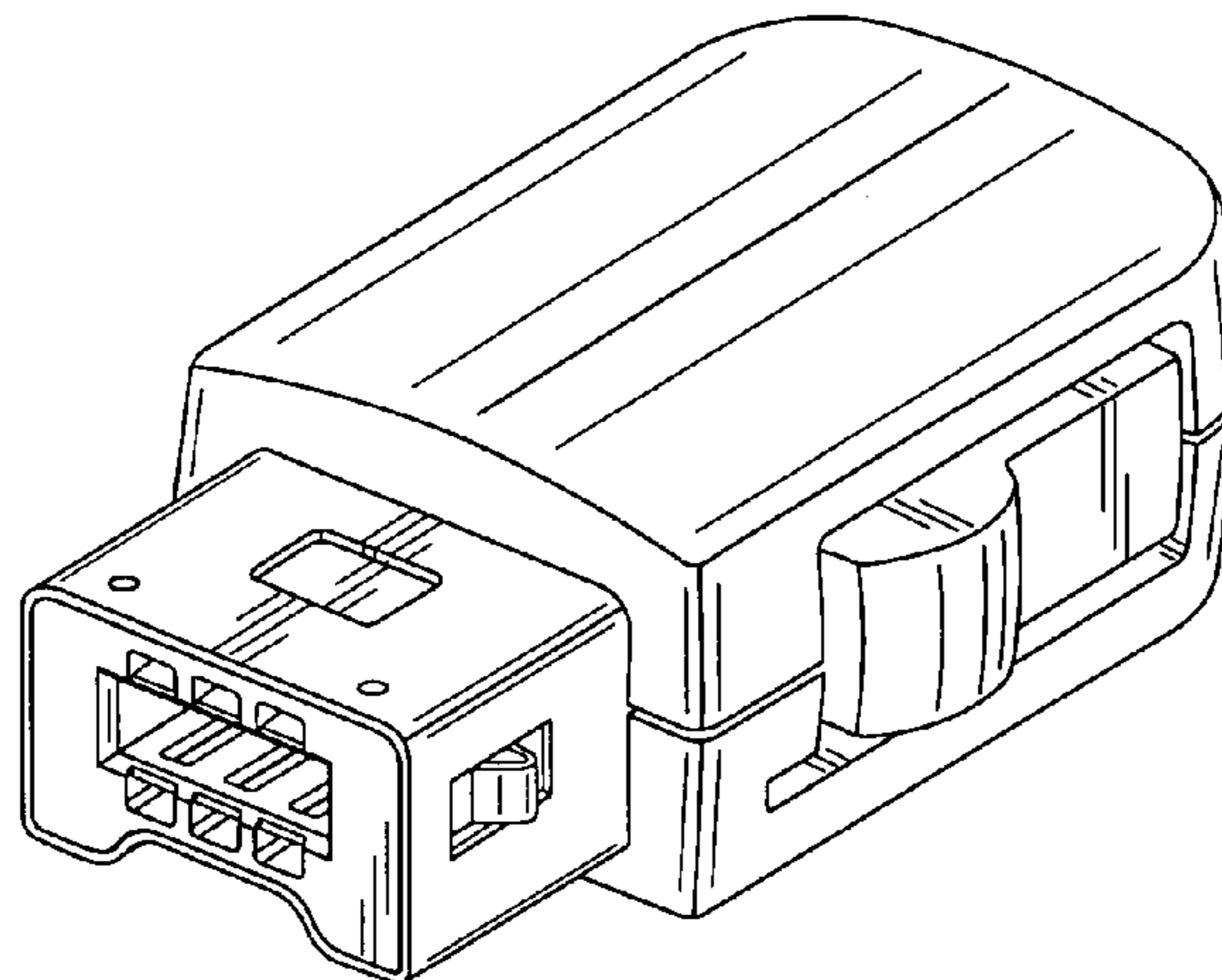
FIG. 4 is a rear view thereof;

FIG. 5 is a top plan view thereof;

FIG. 6 is a bottom plan view thereof; and,

FIG. 7 is a right side view thereof, a left side view being a mirror image thereof.

1 Claim, 2 Drawing Sheets



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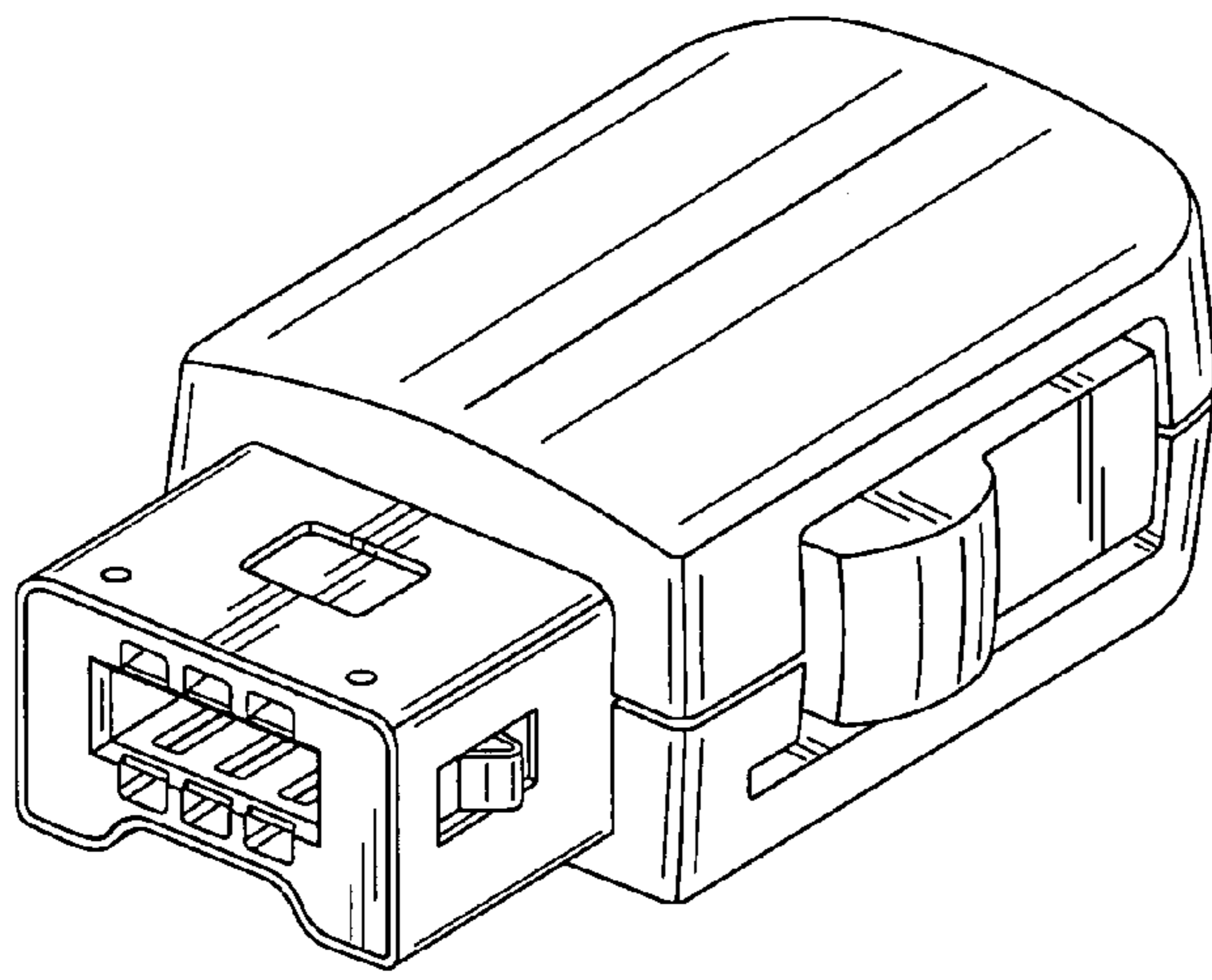


FIG. 1

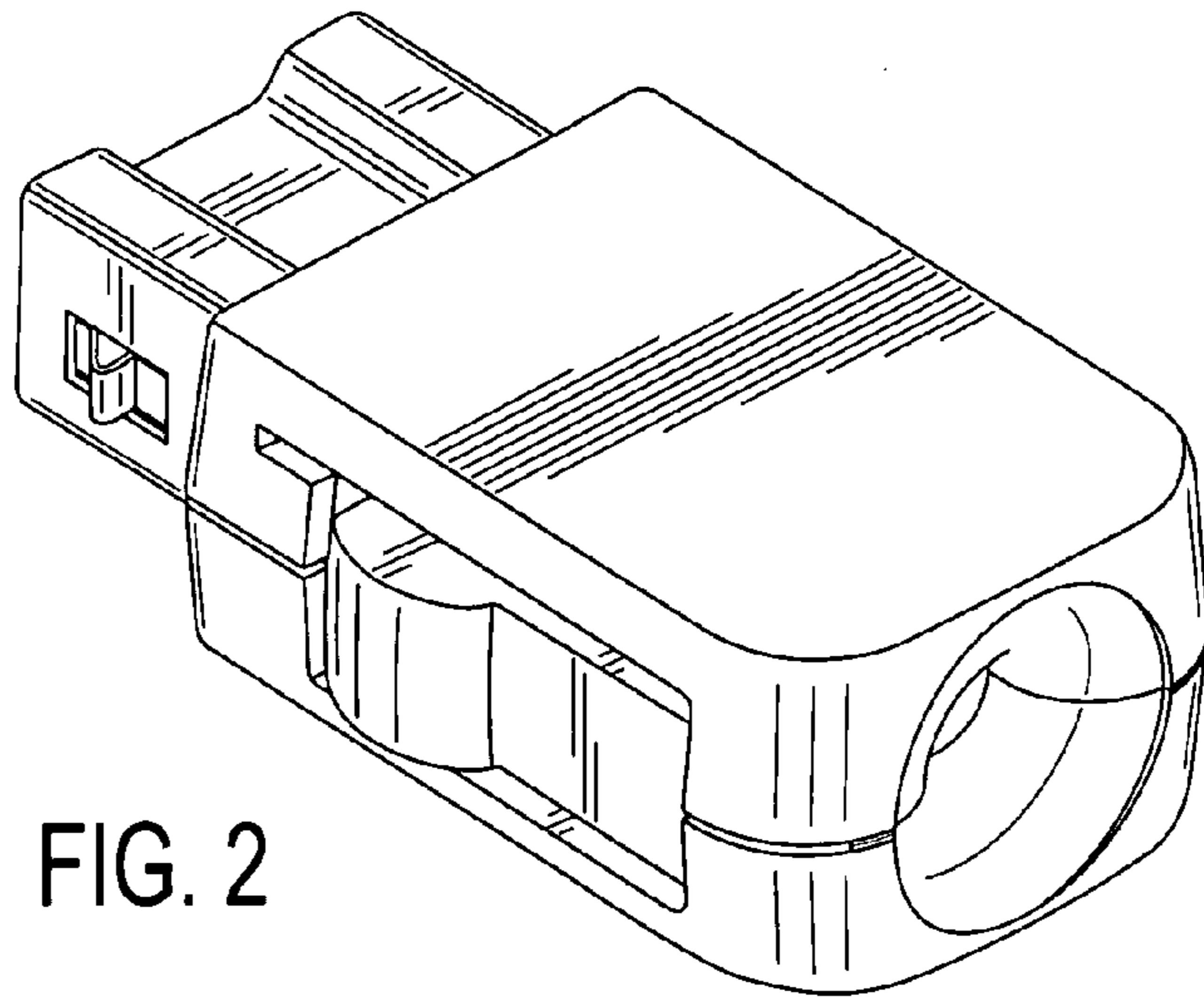


FIG. 2

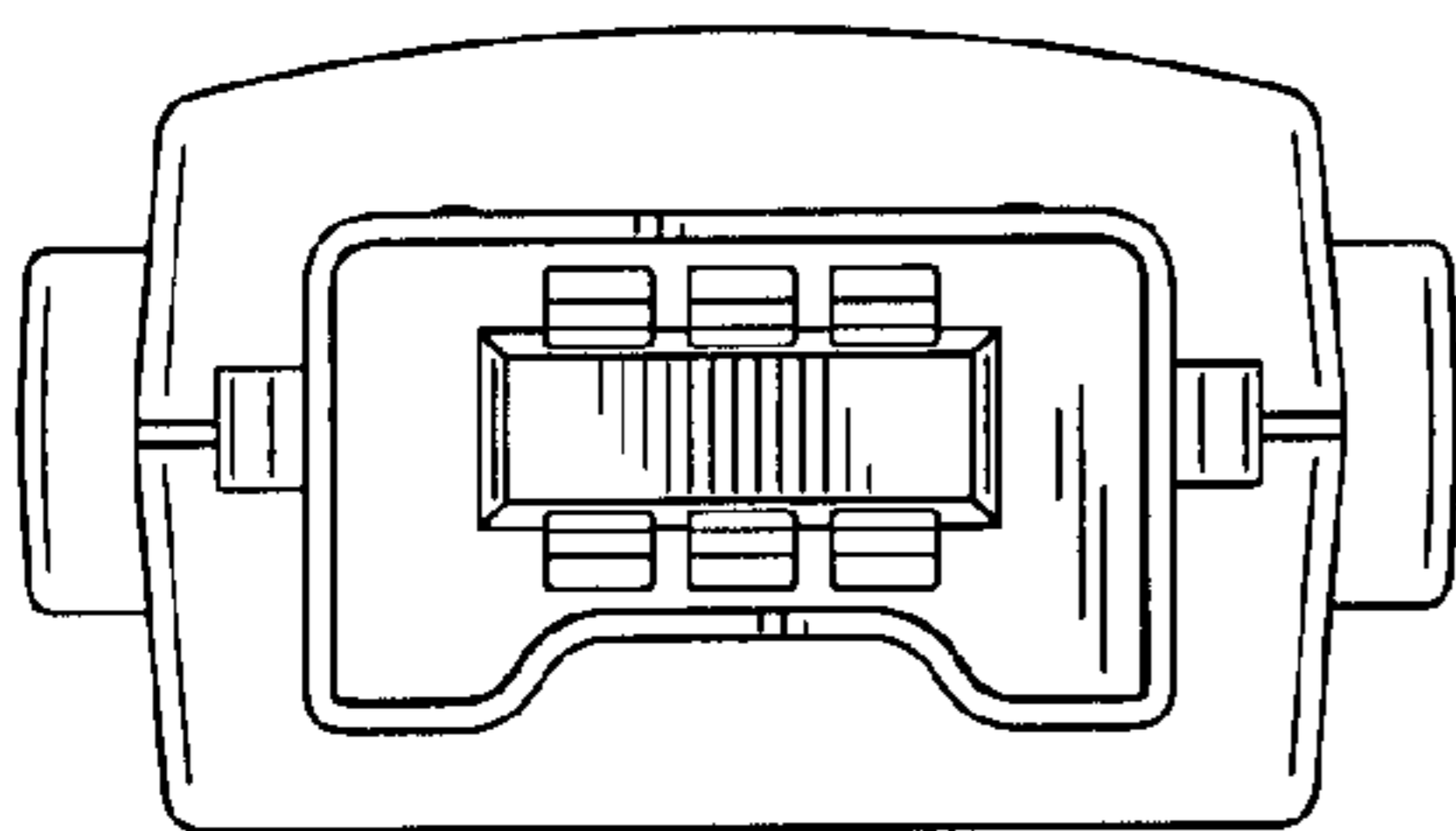


FIG. 3

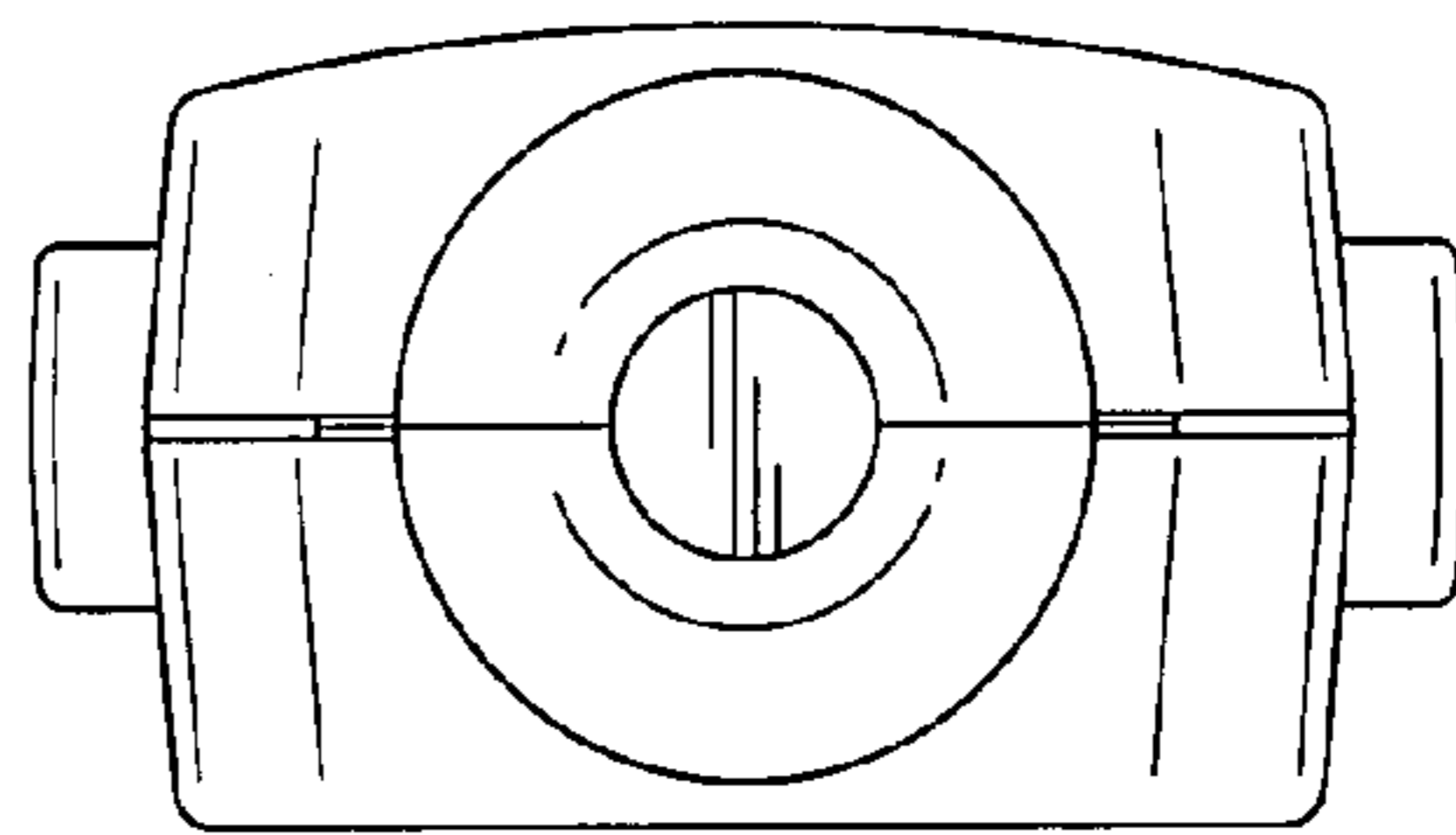


FIG. 4

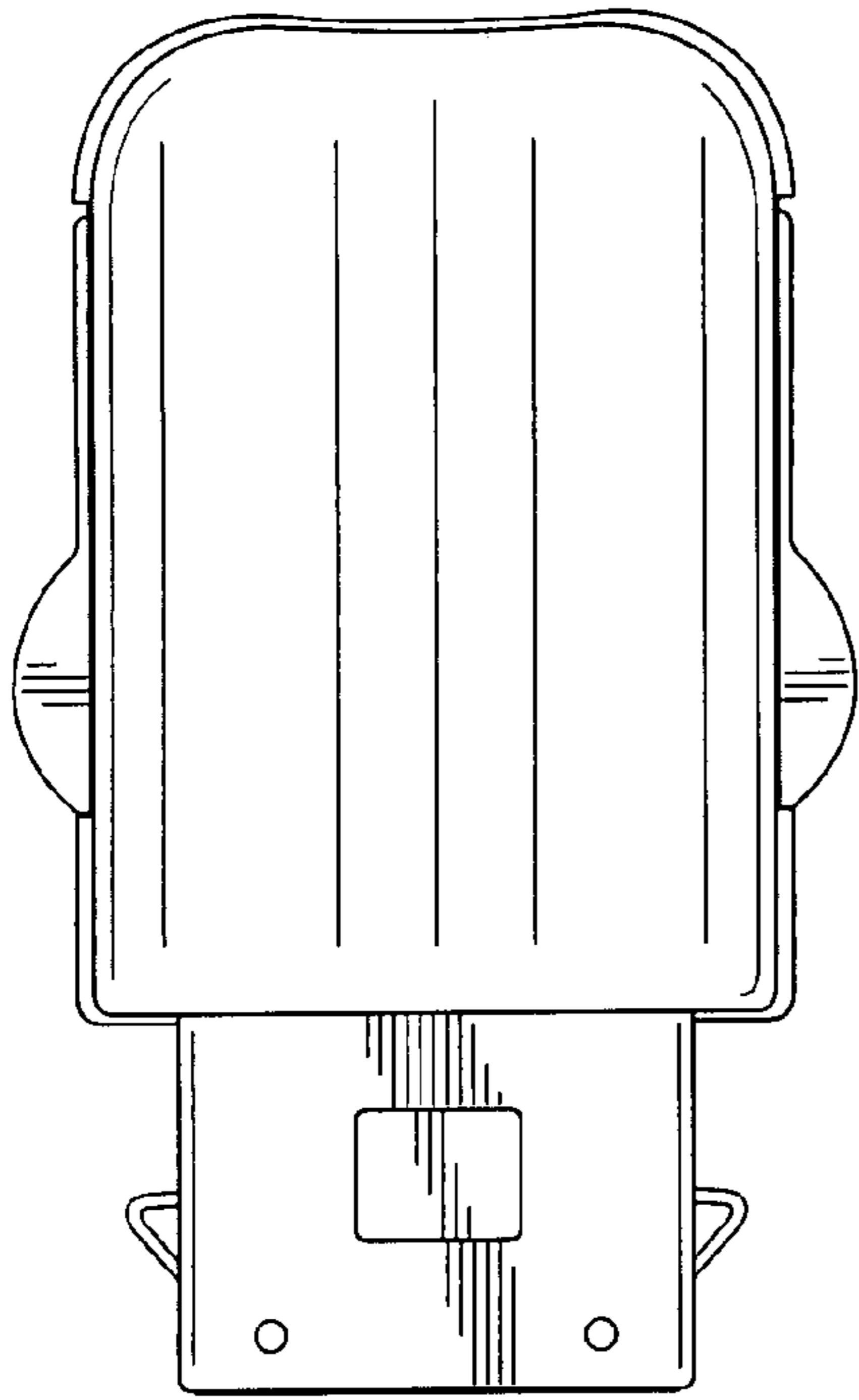


FIG. 5

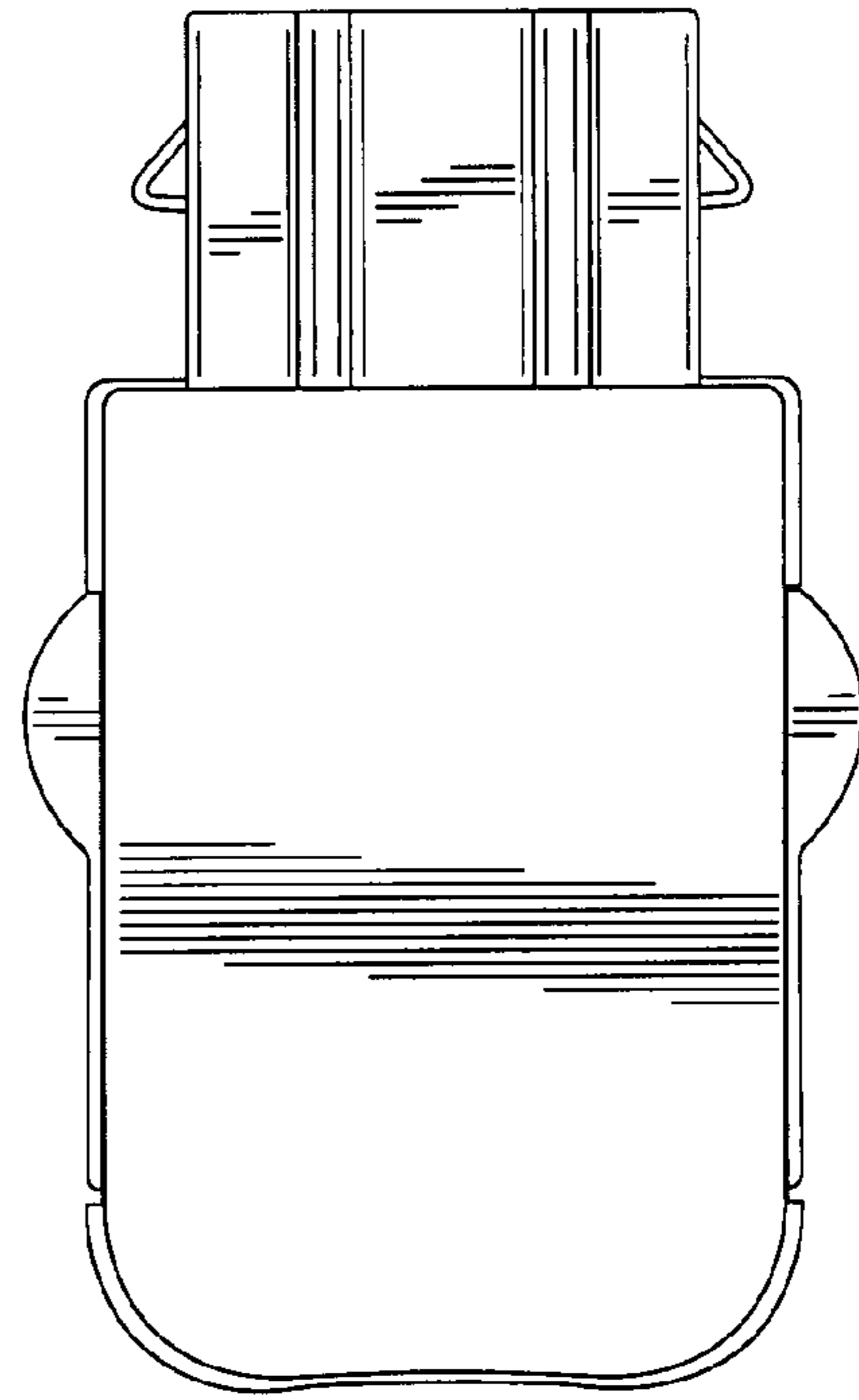


FIG. 6

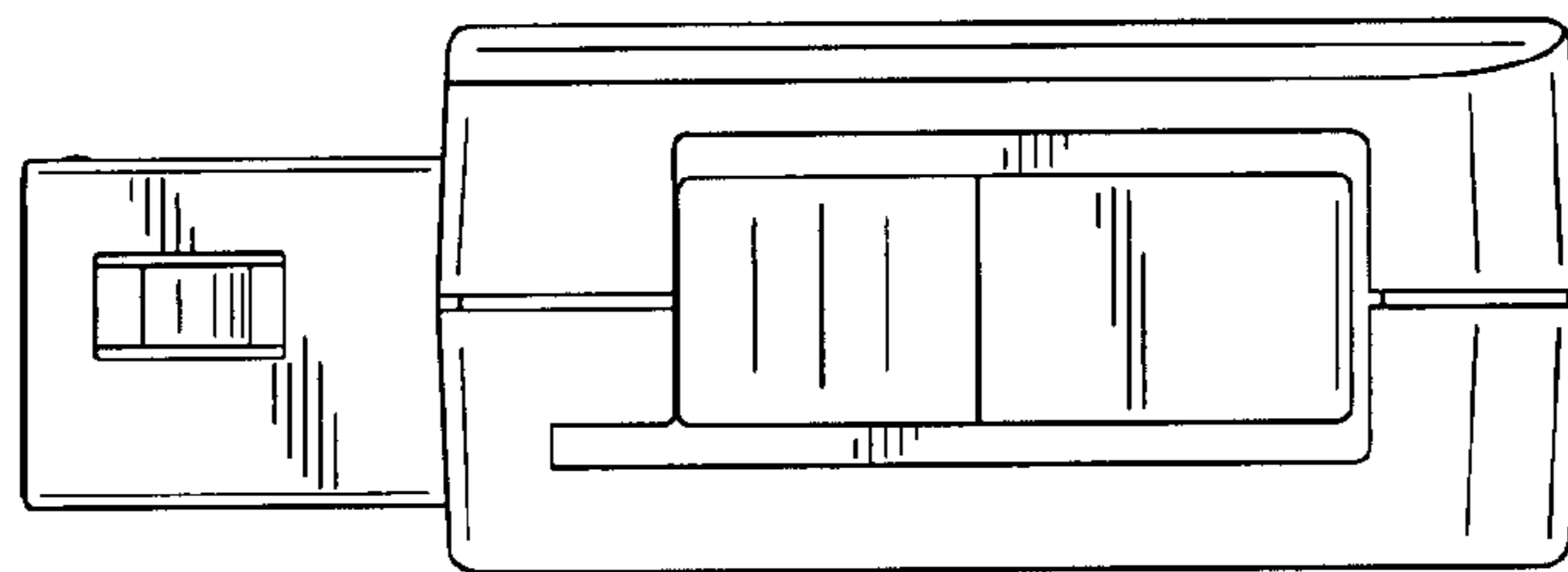


FIG. 7