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Ashida et al.

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(54) **CONTROLLER FOR ELECTRONIC GAME MACHINE**

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(**) Term: **14 Years**

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Related U.S. Application Data

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(30) **Foreign Application Priority Data**

Aug. 17, 2005 (JP) 2005-023852
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(51) **LOC (8) Cl.** **14-02**

(52) **U.S. Cl.** **D14/412; D21/333**

(58) **Field of Classification Search** D14/217, D14/218, 356, 388, 399, 400, 401, 412-416, D14/432, 496, 454-457; D21/324, 332, D21/333; 463/1, 30, 36-38, 46, 47; 273/148 B, 273/148 R; 345/156-161, 905
See application file for complete search history.

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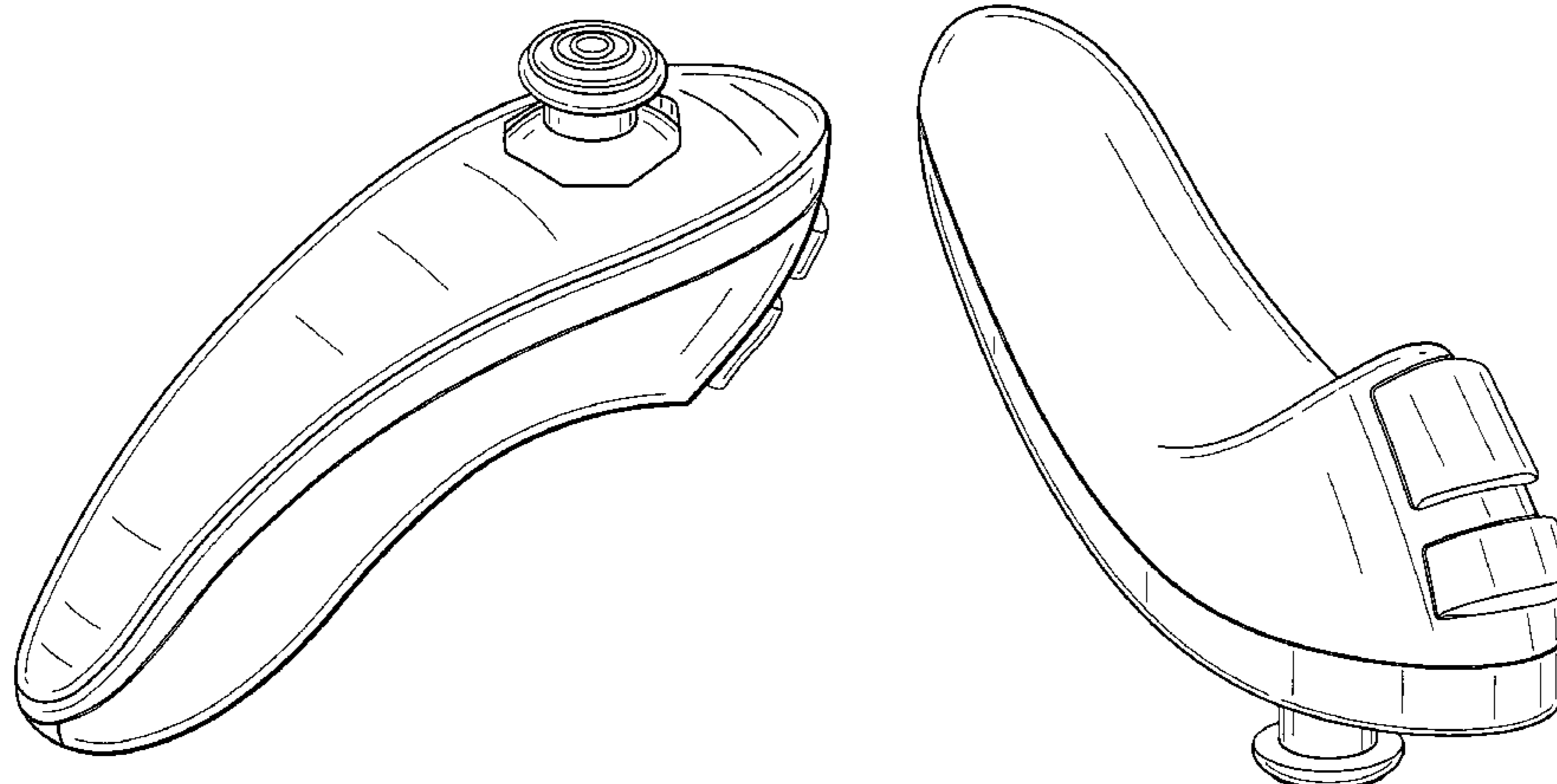
(57) **CLAIM**

The ornamental design for a controller for electronic game machine, as shown and described.

DESCRIPTION

FIG. 1 is a front, bottom and right perspective view of a controller for electronic game machine in accordance with our new design;
FIG. 2 is a rear, top and left perspective view thereof;
FIG. 3 is a front view thereof;
FIG. 4 is a rear view thereof;
FIG. 5 is a right side view thereof, a left side view being a mirror image thereof;
FIG. 6 is a top plan view thereof; and,
FIG. 7 is a bottom plan view thereof.

1 Claim, 3 Drawing Sheets



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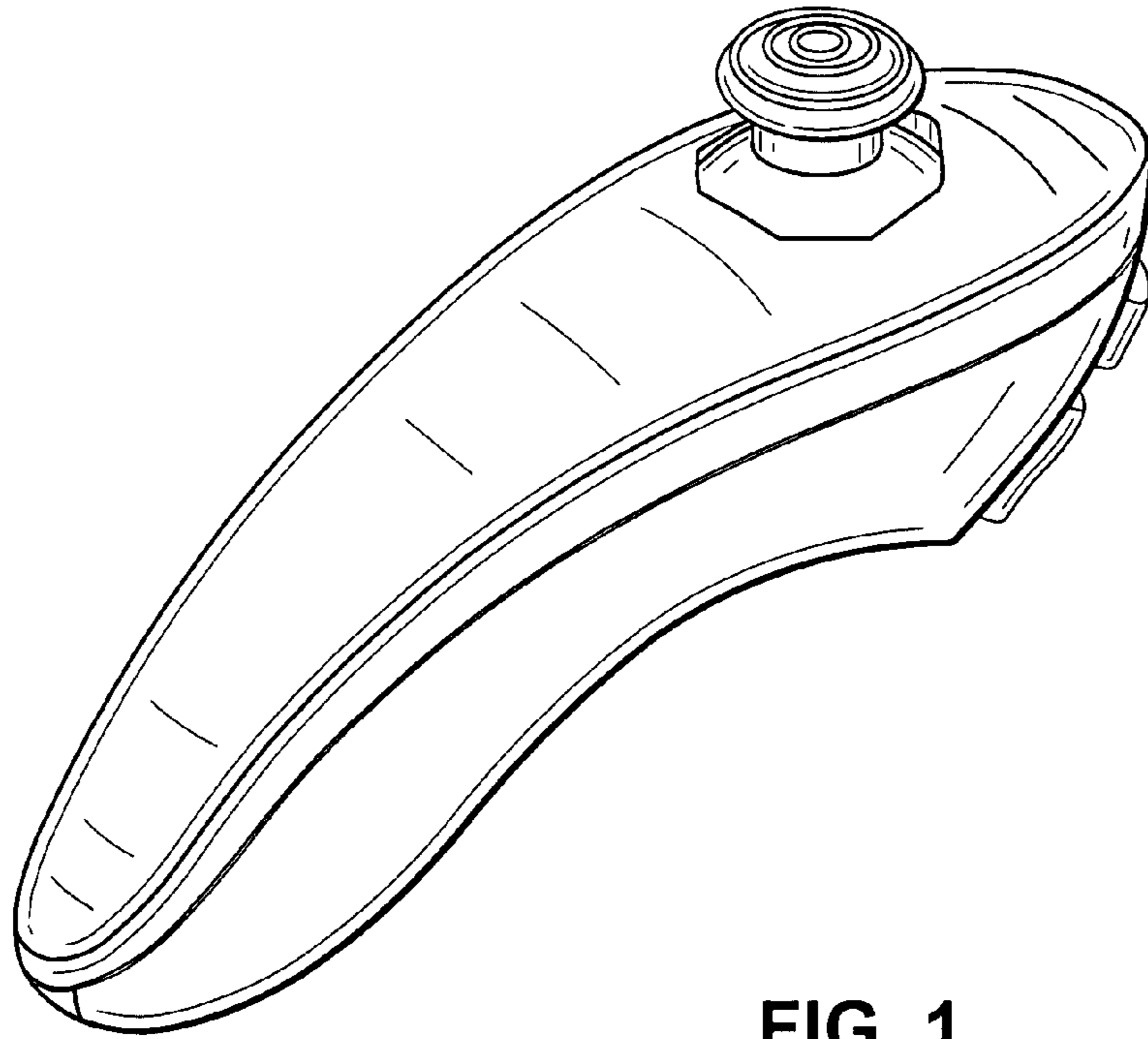


FIG. 1

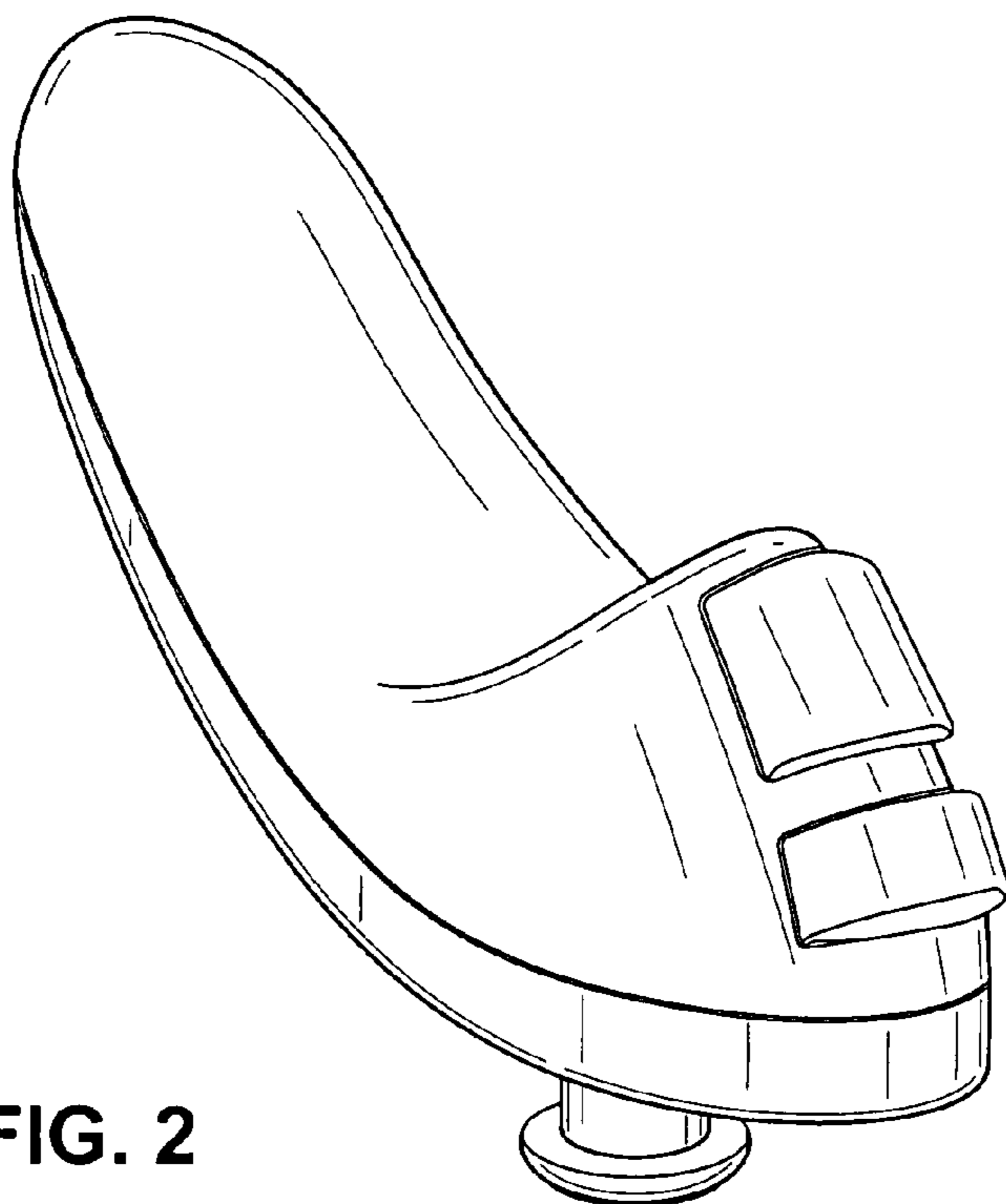


FIG. 2

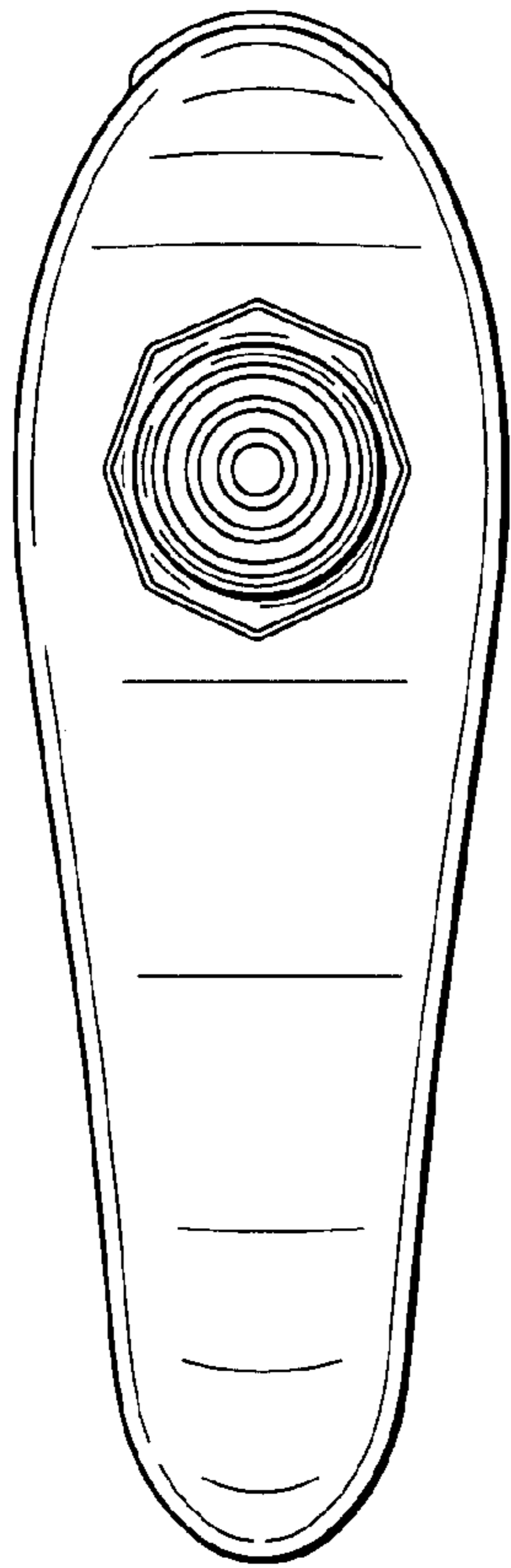


FIG. 3

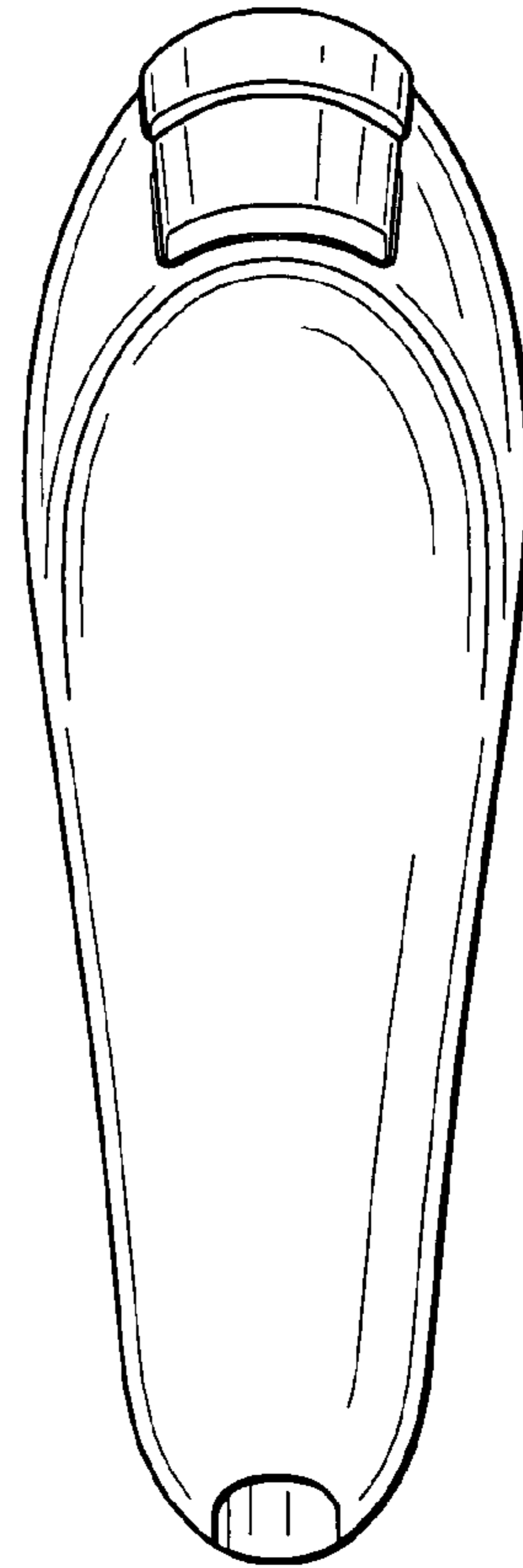


FIG. 4

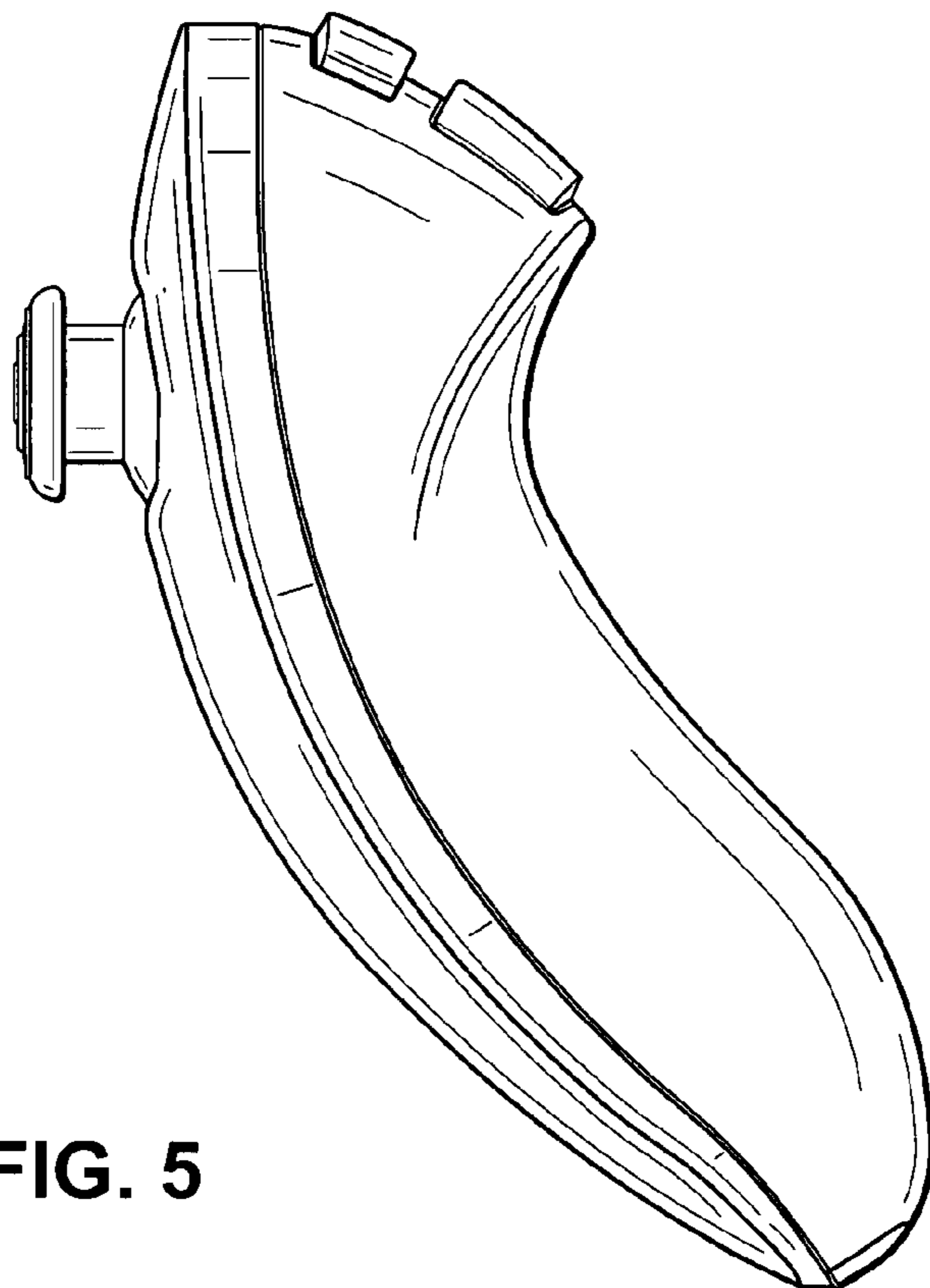


FIG. 5

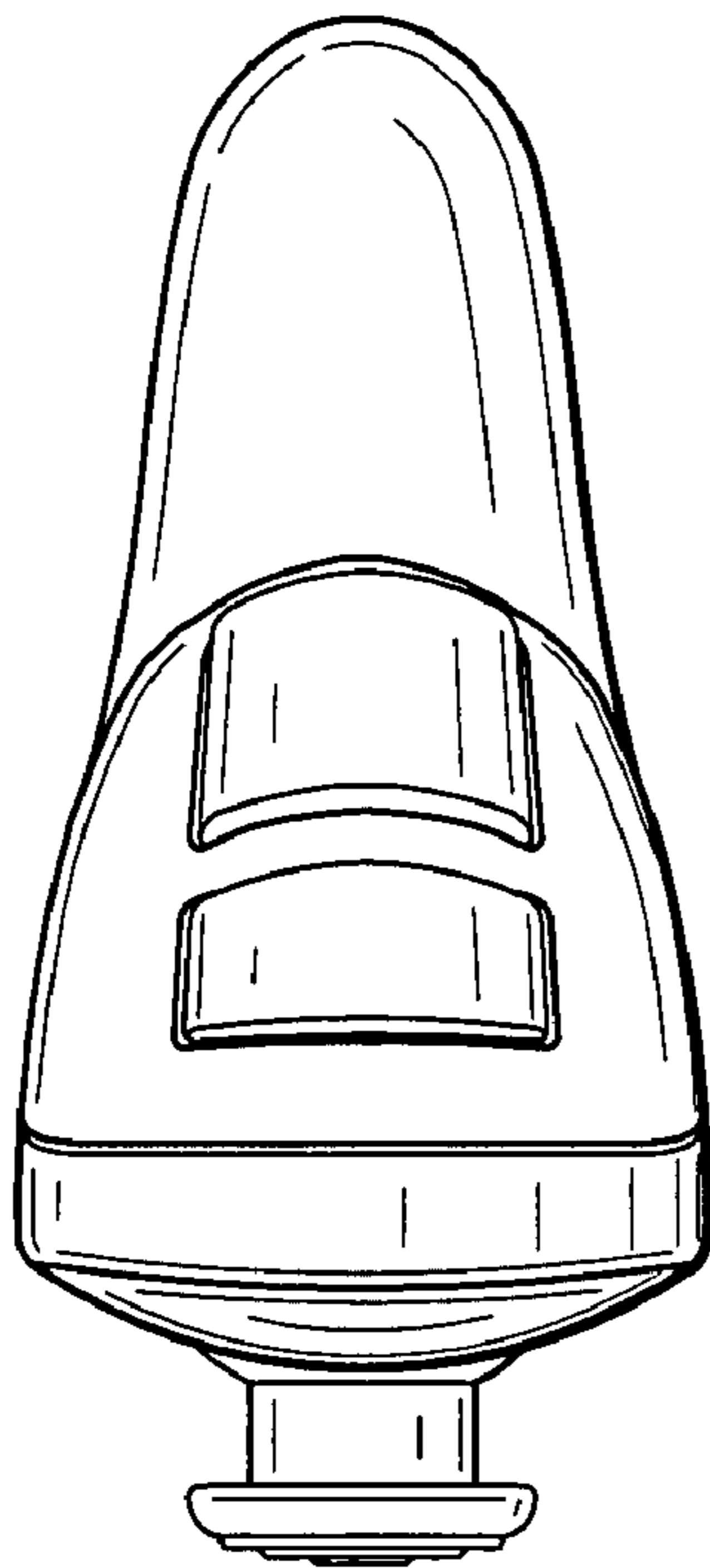


FIG. 6

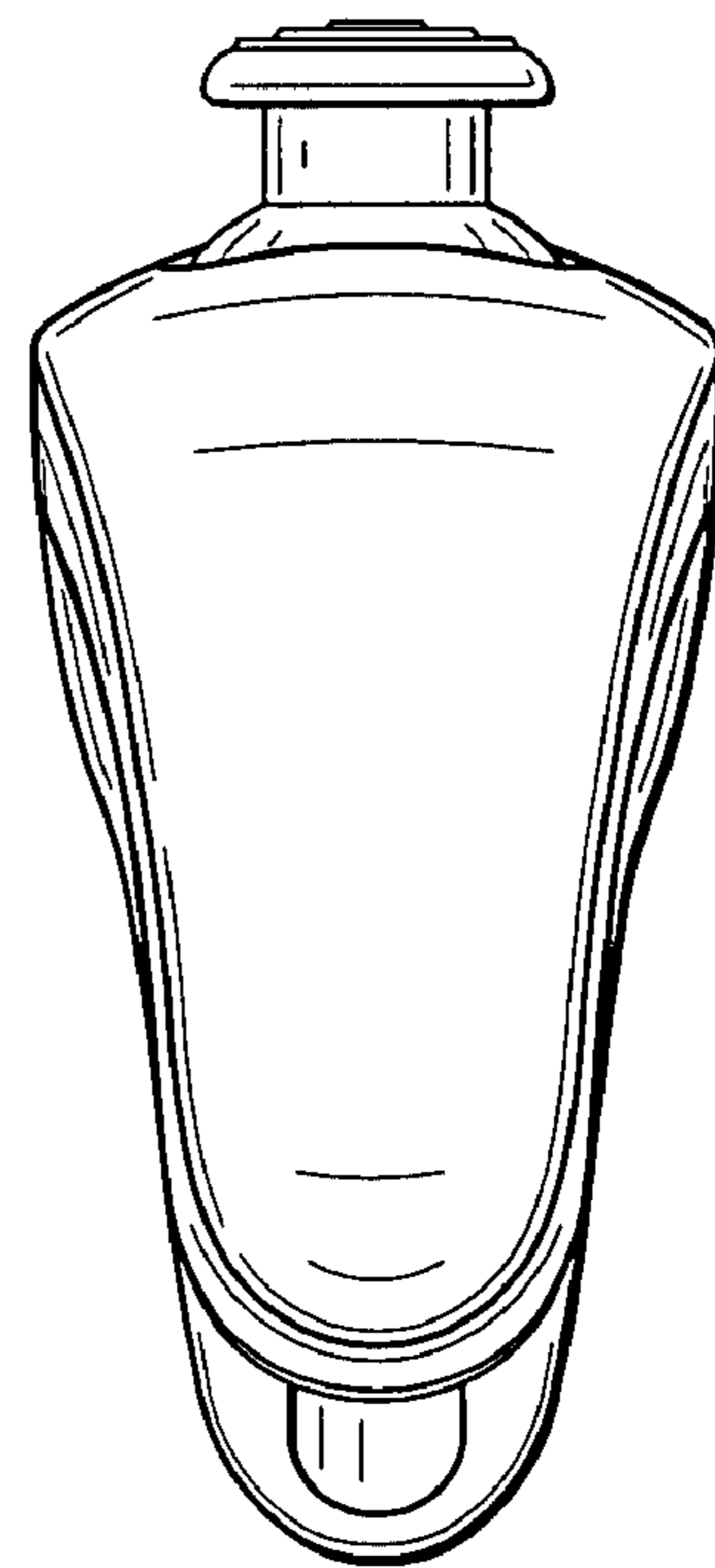


FIG. 7