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(12) **United States Design Patent**
Ashida et al.

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(54) **CONNECTOR PLUG FOR ELECTRONIC GAME MACHINE**

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(Continued)

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Ashida et al., entitled, "Connector Plug for Electronic Game Machine," U.S. Appl. No. 29/268,252, filed Nov. 2, 2006, pending.

(73) Assignee: **Nintendo Co., Ltd.**, Kyoto (JP)

(**) Term: **14 Years**

(21) Appl. No.: **29/271,697**

(22) Filed: **Jan. 25, 2007**

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Related U.S. Application Data

(62) Division of application No. 29/268,252, filed on Nov. 2, 2006.

(57) **CLAIM**

The ornamental design for a connector plug for electronic game machine, as shown by solid lines and described.

(30) **Foreign Application Priority Data**

May 2, 2006 (JP) 2006-011515
Sep. 5, 2006 (JP) 2006-023699

DESCRIPTION

(51) **LOC (8) Cl.** **13-03**
(52) **U.S. Cl.** **D13/154; D13/133; D13/147**
(58) **Field of Classification Search** D13/133,
D13/146–147, 154, 184; 439/607–610, 660,
439/680, 686
See application file for complete search history.

FIG. 1 is a front, top and right perspective view of a connector plug for electronic game machine showing our new design;
FIG. 2 is a rear, bottom and left perspective view thereof;
FIG. 3 is a front view thereof;
FIG. 4 is a rear view thereof;
FIG. 5 is a top plan view thereof;
FIG. 6 is a bottom plan view thereof;
FIG. 7 is a right side view thereof;
FIG. 8 is a left side view thereof; and,
FIG. 9 is a perspective view thereof, in use condition.

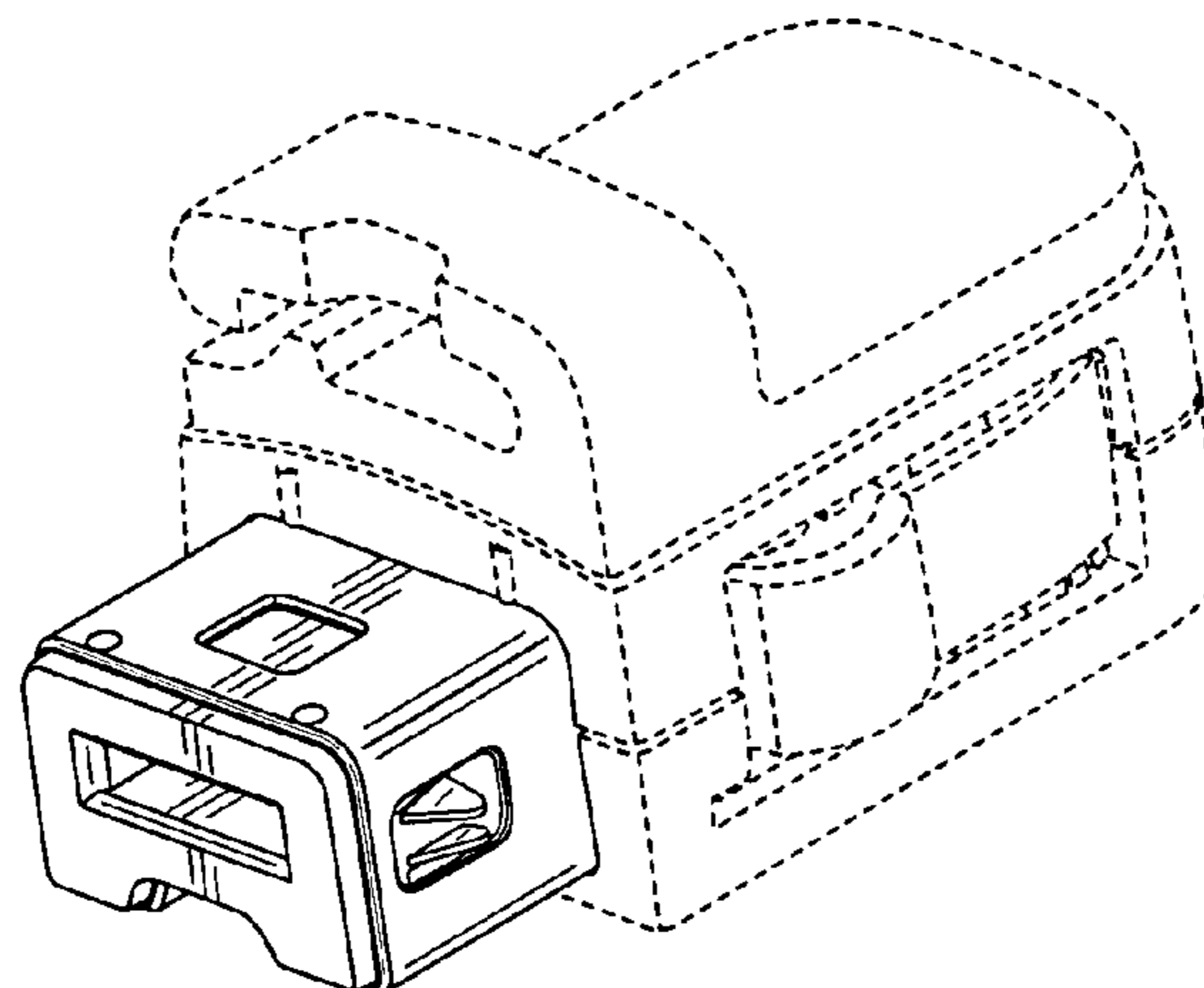
The broken line showing of the environment is for illustrative purposes only and forms no part of the claimed design.

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1 Claim, 3 Drawing Sheets



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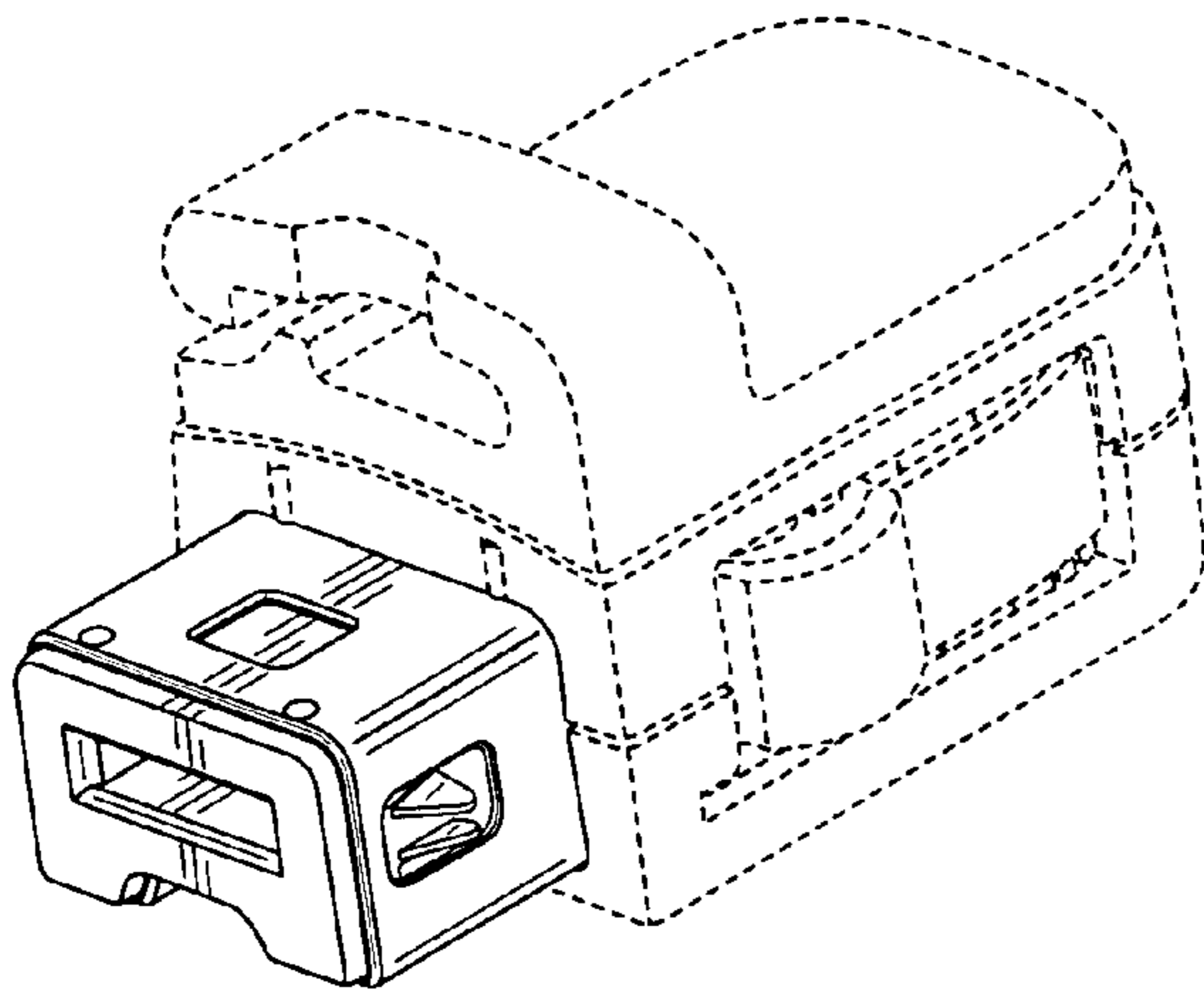


FIG. 1

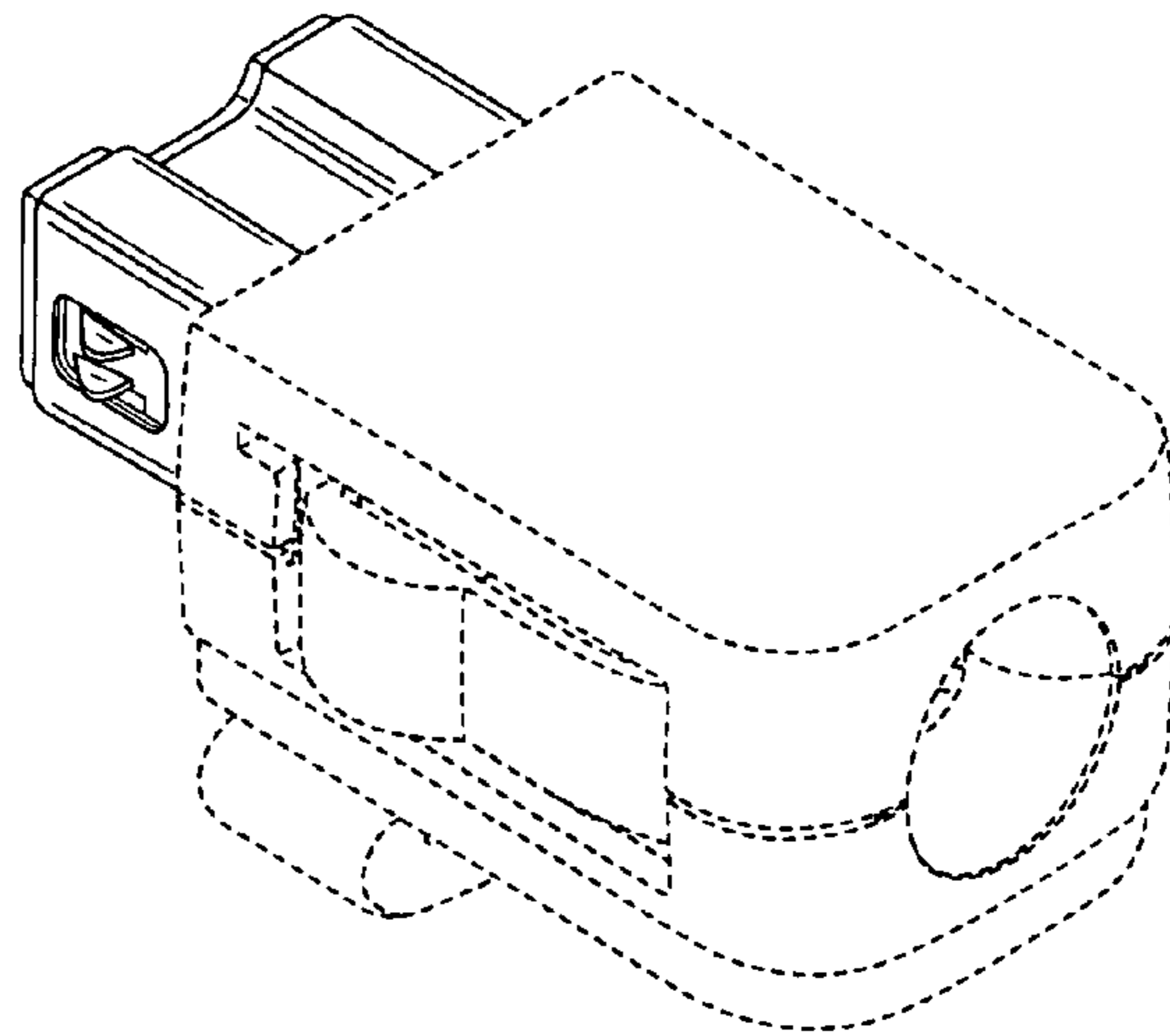


FIG. 2

FIG. 3

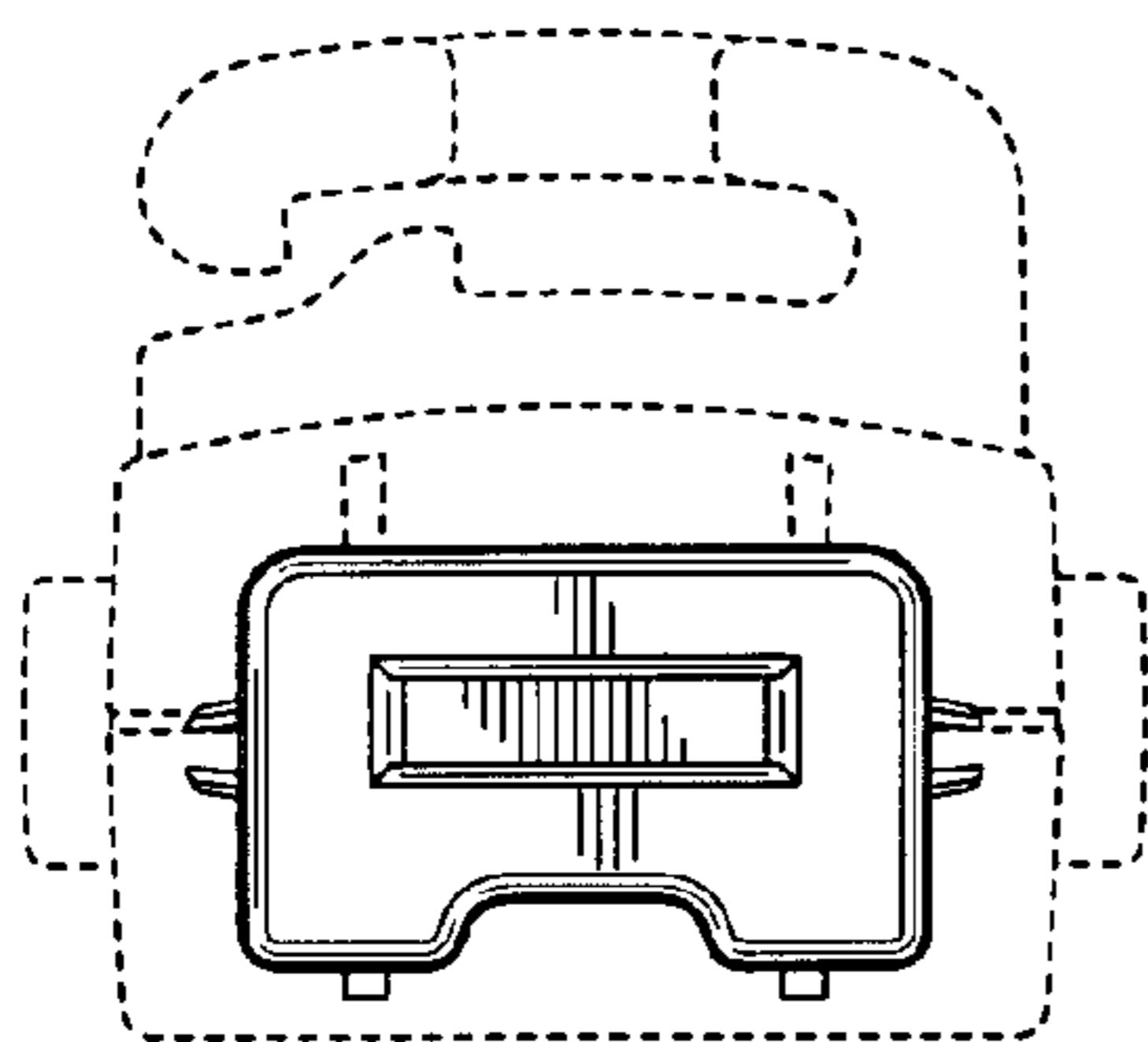


FIG. 4

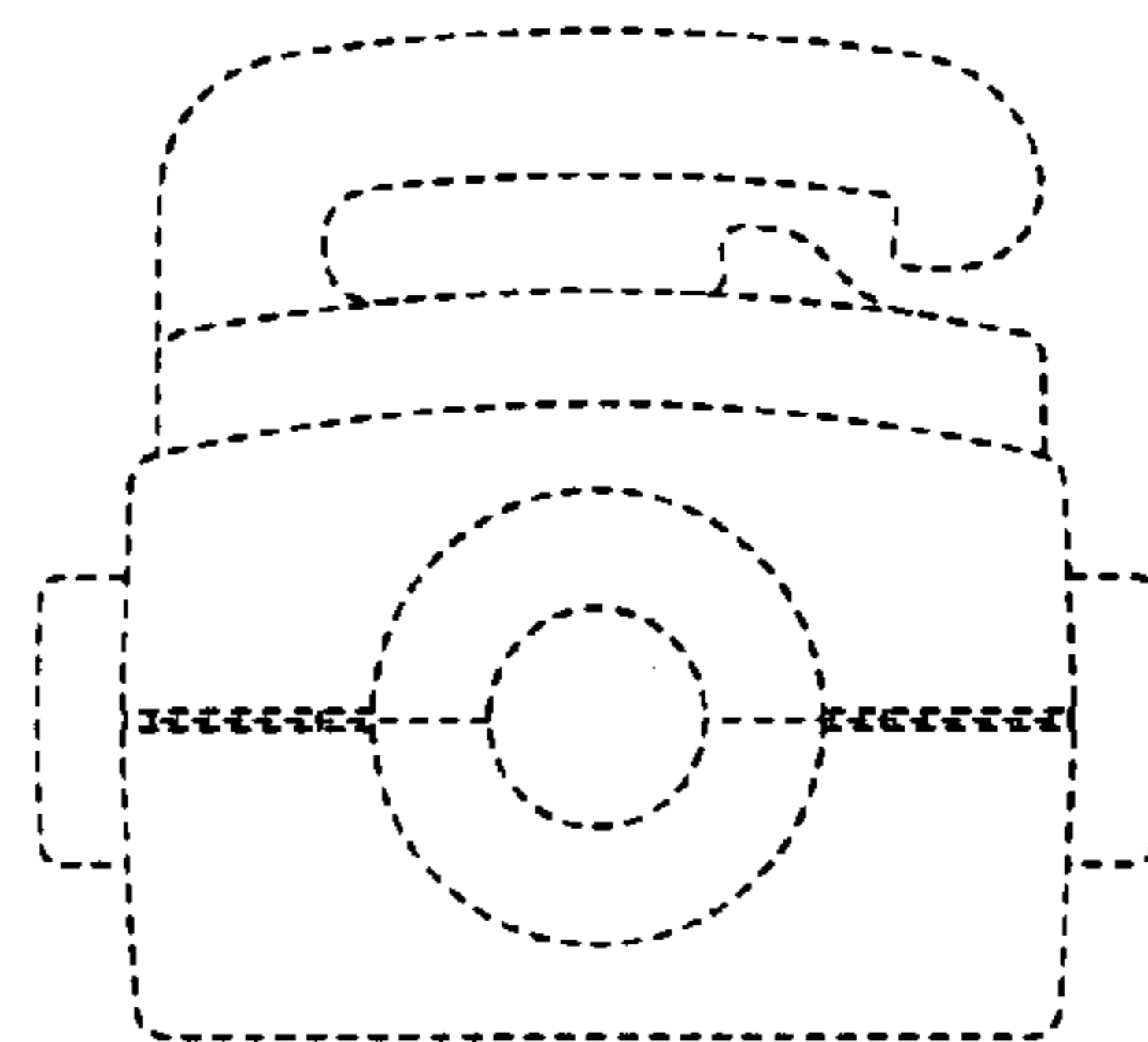


FIG. 5

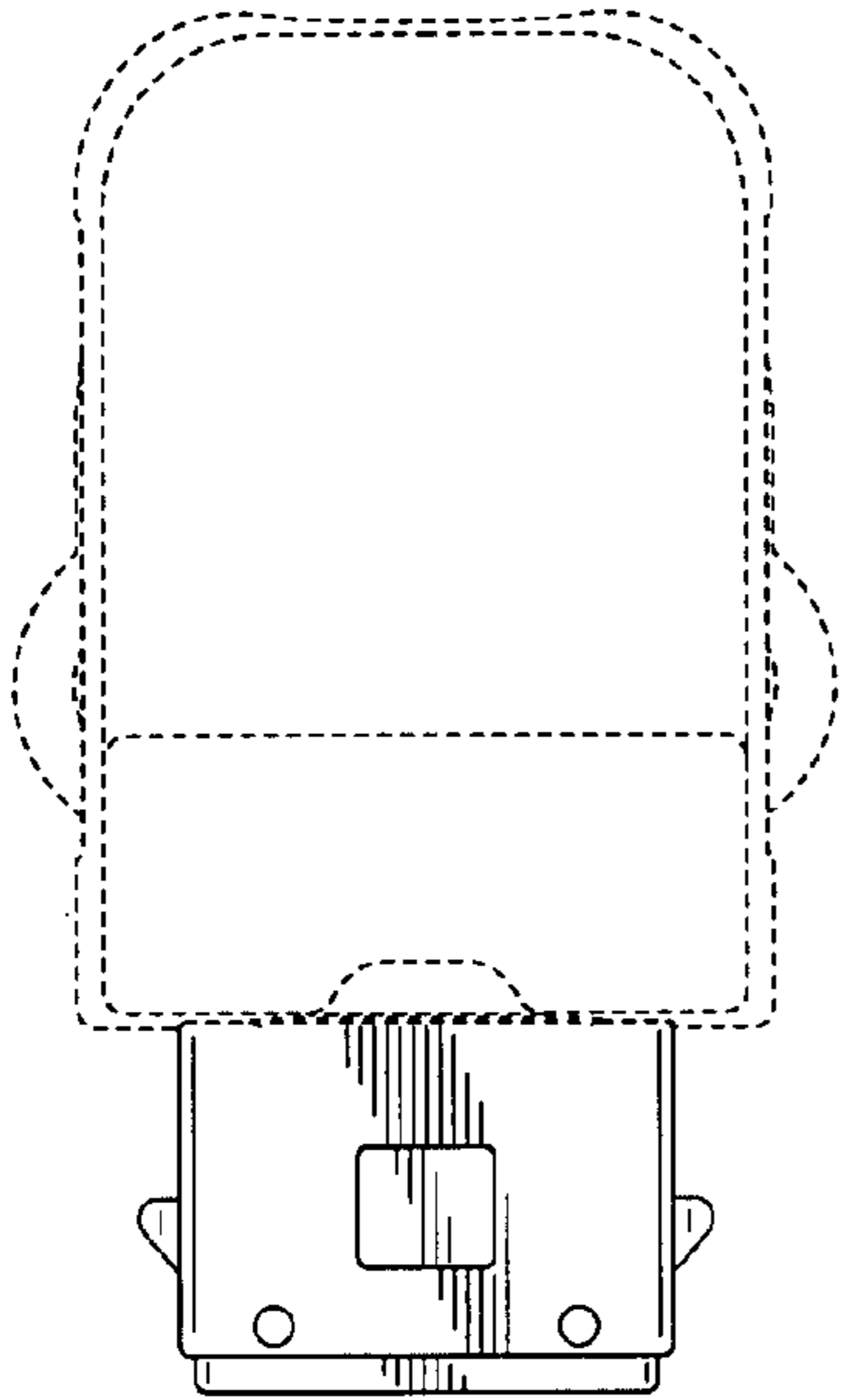


FIG. 6

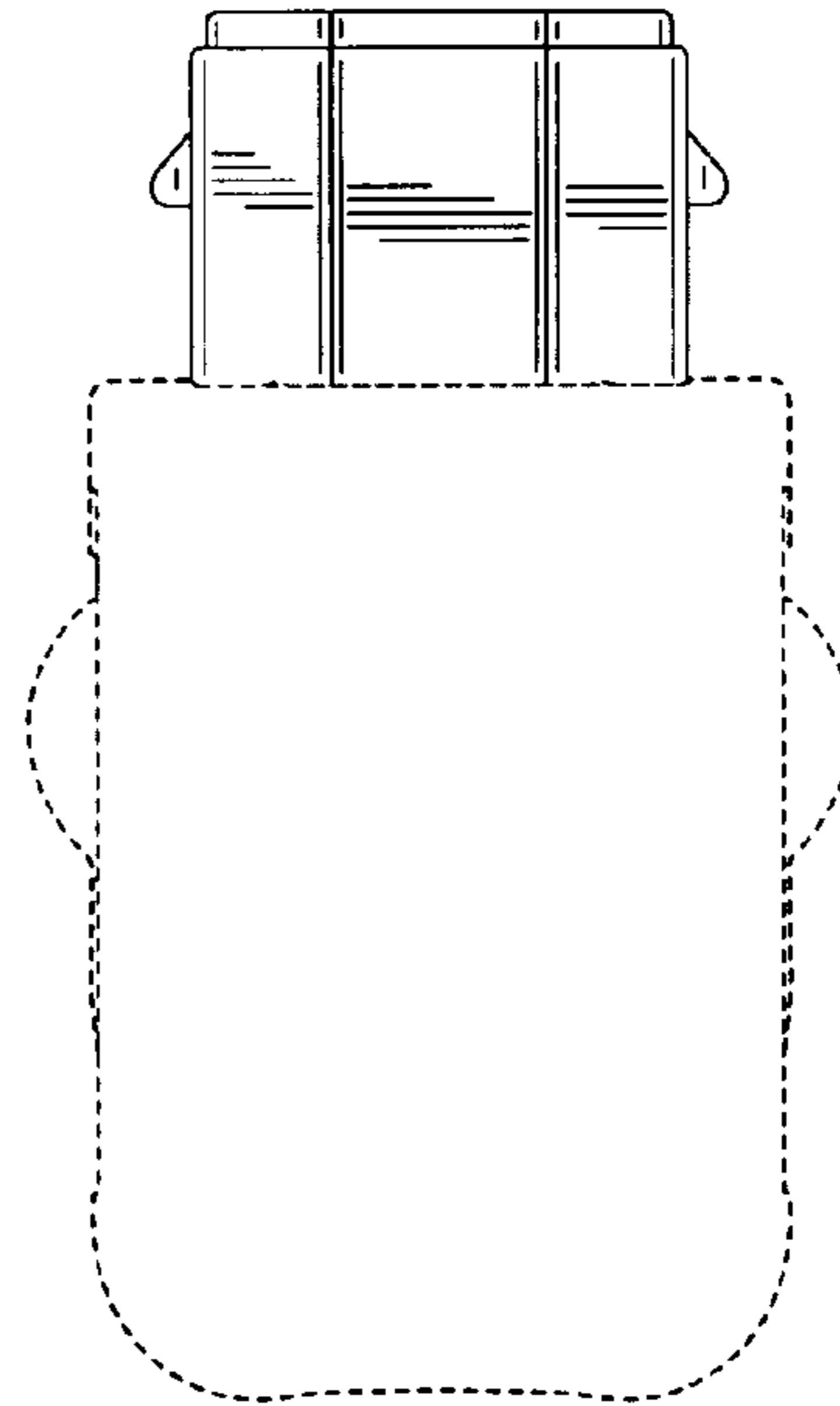


FIG. 7

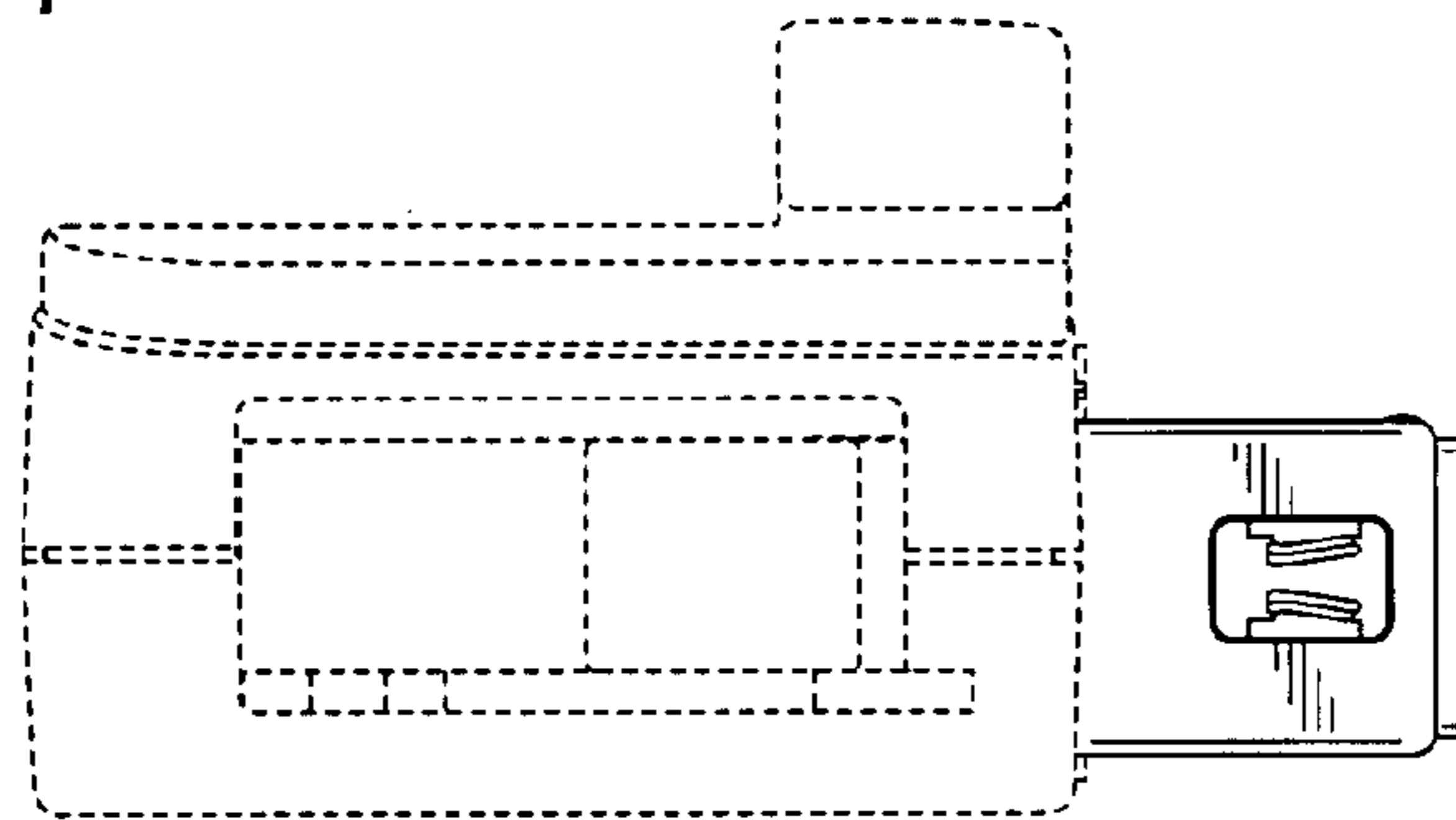


FIG. 8

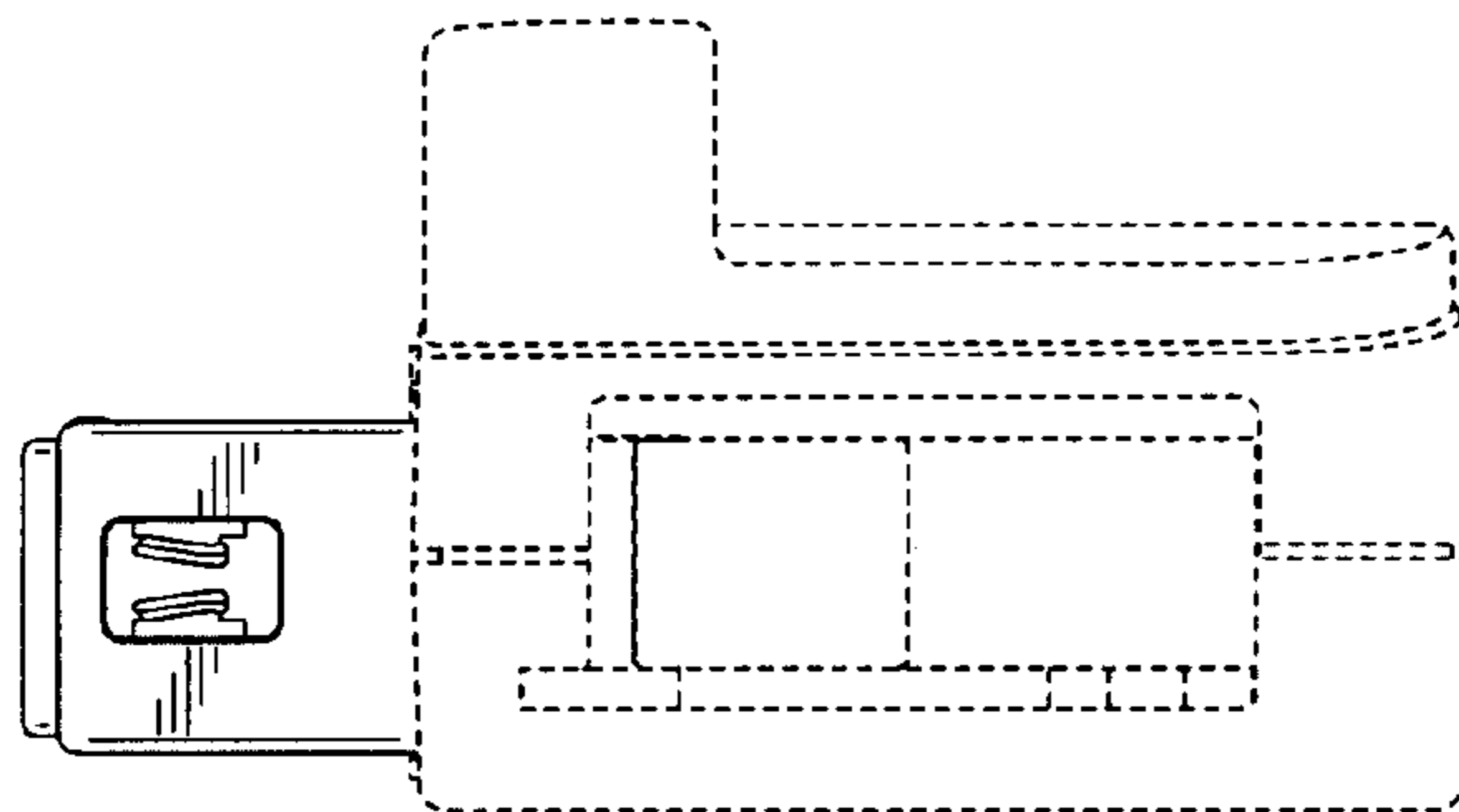


FIG. 9

