



US00D538860S

(12) **United States Design Patent**
Benoit

(10) **Patent No.:** **US D538,860 S**

(45) **Date of Patent:** **** Mar. 20, 2007**

(54) **GAME**

(76) **Inventor:** **Olivier Benoit**, 8 Placo Paul Vaillant
Couturier, Issy Los Moulineaux (FR),
F-92130

(**) **Term:** **14 Years**

(21) **Appl. No.:** **29/237,559**

(22) **Filed:** **Sep. 2, 2005**

(30) **Foreign Application Priority Data**

Mar. 2, 2005 (FR) 0003051490001

(51) **LOC (8) Cl.** **21-01**

(52) **U.S. Cl.** **D21/336; D21/365**

(58) **Field of Classification Search** D21/334-368;
273/236-285, 153 S
See application file for complete search history.

(56) **References Cited**

U.S. PATENT DOCUMENTS

D122,566 S * 9/1940 Cabral D21/365

D227,488 S * 6/1973 Spencer D21/349
4,303,246 A * 12/1981 Strongin 273/271
D352,528 S * 11/1994 Boehm D21/336
5,732,947 A * 3/1998 Noack 273/260

* cited by examiner

Primary Examiner—Sandra L. Morris
(74) *Attorney, Agent, or Firm*—Young & Thompson

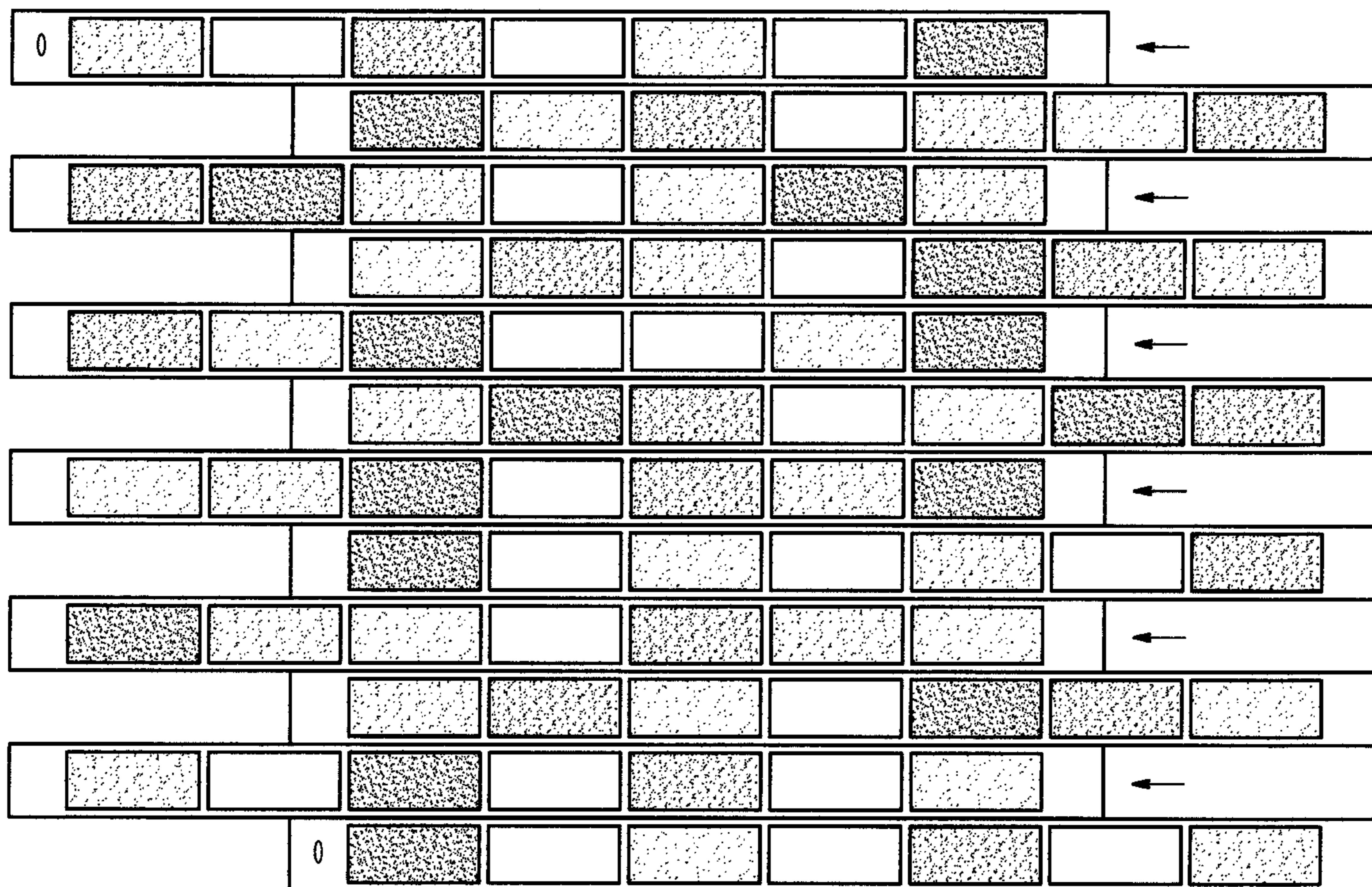
(57) **CLAIM**

The ornamental design for a game, as shown and described.

DESCRIPTION

FIG. 1 is a top plan view of a game, showing my new design;
FIG. 2 is another top plan view thereof, the arrows indicating
that the parts are in an alternate position; and,
FIG. 3 is another top plan view thereof, the arrows indicating
that the parts are in an alternate position.
The sides of the game are flat and plain, and the patterns on
the rectangles do not represent particular colors.

1 Claim, 3 Drawing Sheets



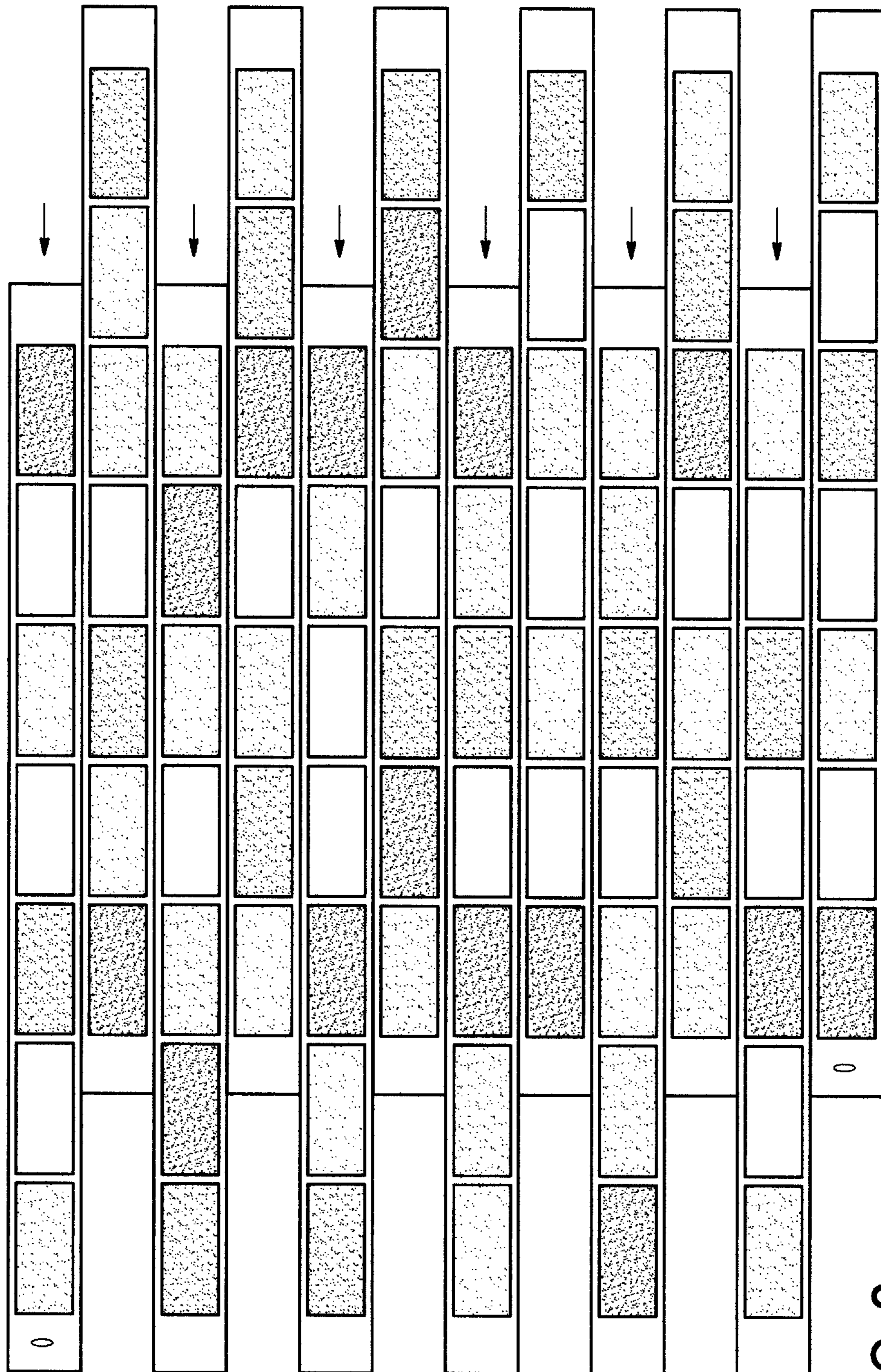


FIG. 2

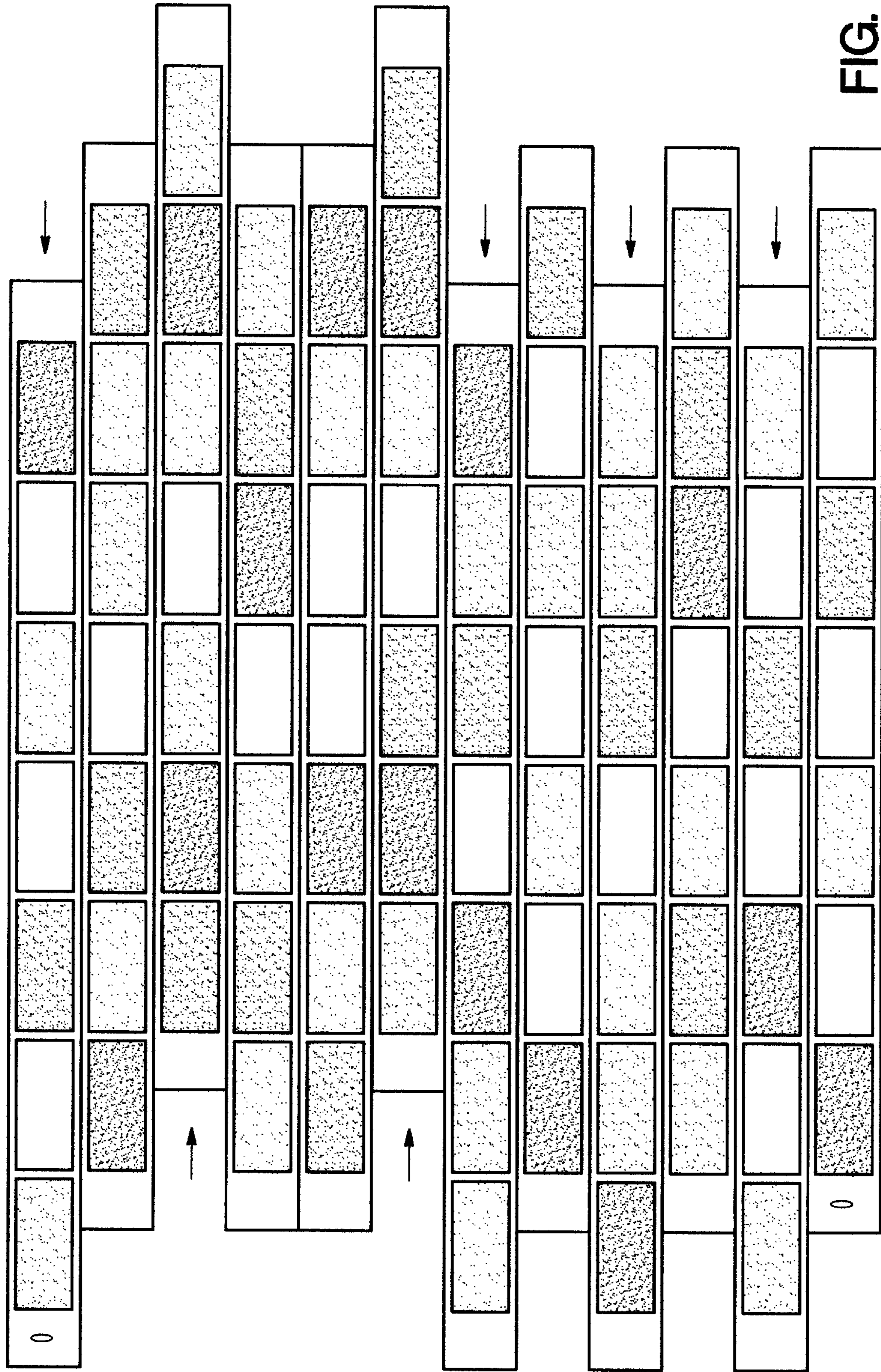


FIG. 3