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(12) **United States Design Patent**
Gauselmann

(10) **Patent No.:** **US D521,075 S**

(45) **Date of Patent:** **** May 16, 2006**

(54) **GAMING MACHINE**

(75) **Inventor:** **Michael Gauselmann, Espelkamp (DE)**

(73) **Assignee:** **Atronic International GmbH,**
Lübbecke (DE)

(**) **Term:** **14 Years**

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(30) **Foreign Application Priority Data**

May 8, 2004 (EM) 213020

(51) **LOC (8) Cl.** **21-03**

(52) **U.S. Cl.** **D21/370**

(58) **Field of Classification Search** D21/325,
D21/329, 369-371, 374, 385; 273/138.1;
463/16-17, 20, 25, 42, 46-47
See application file for complete search history.

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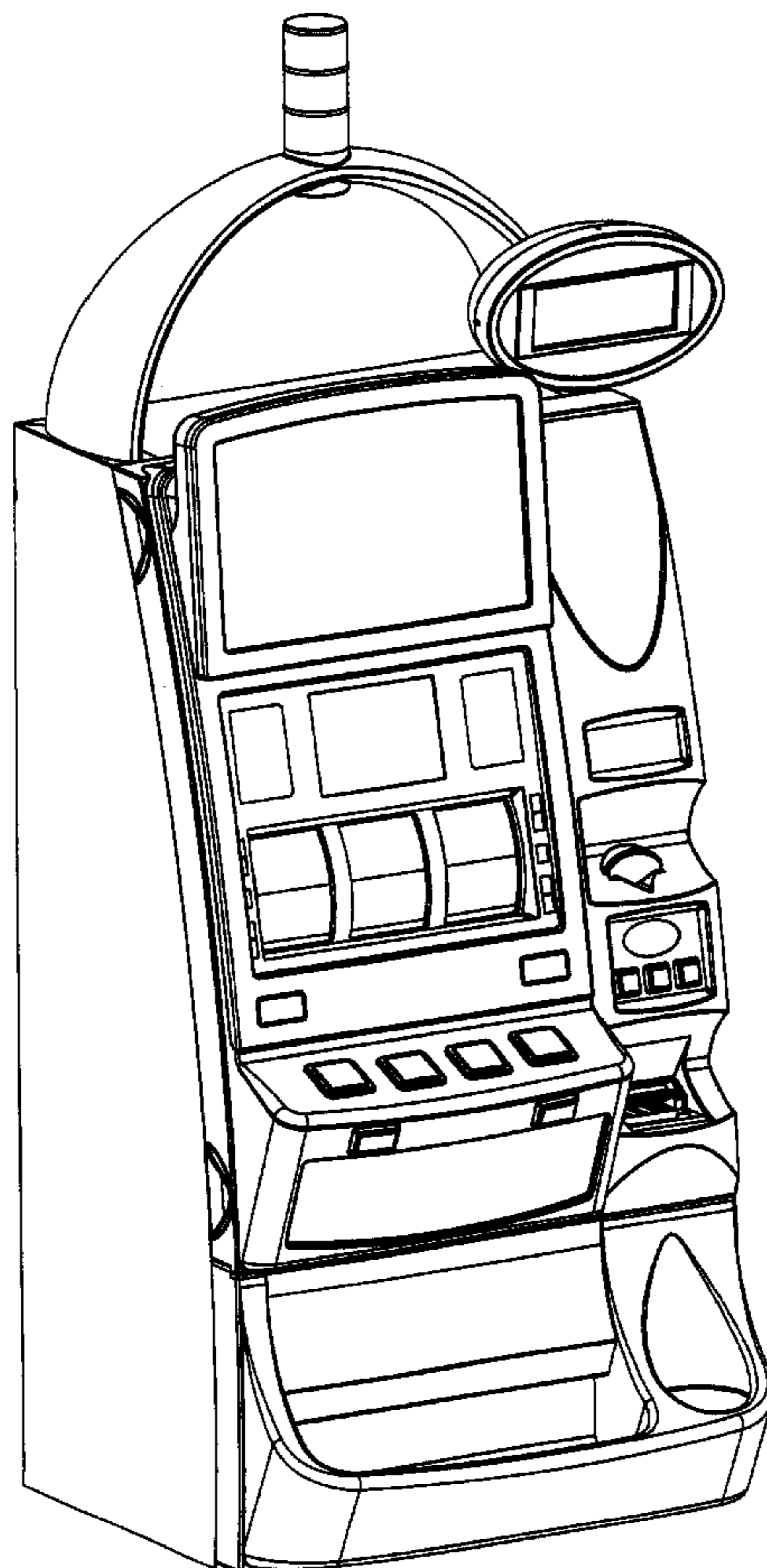
(57) **CLAIM**

The ornamental design for a gaming machine, as shown and described.

DESCRIPTION

FIG. 1 is a front elevational view of a gaming machine, showing my new design;
FIG. 2 is a right side elevational view thereof;
FIG. 3 is a back elevational view thereof;
FIG. 4 is a top plan view thereof;
FIG. 5 is a bottom plan view thereof;
FIG. 6 is a left side elevational view; and,
FIG. 7 is a perspective view thereof.

1 Claim, 7 Drawing Sheets



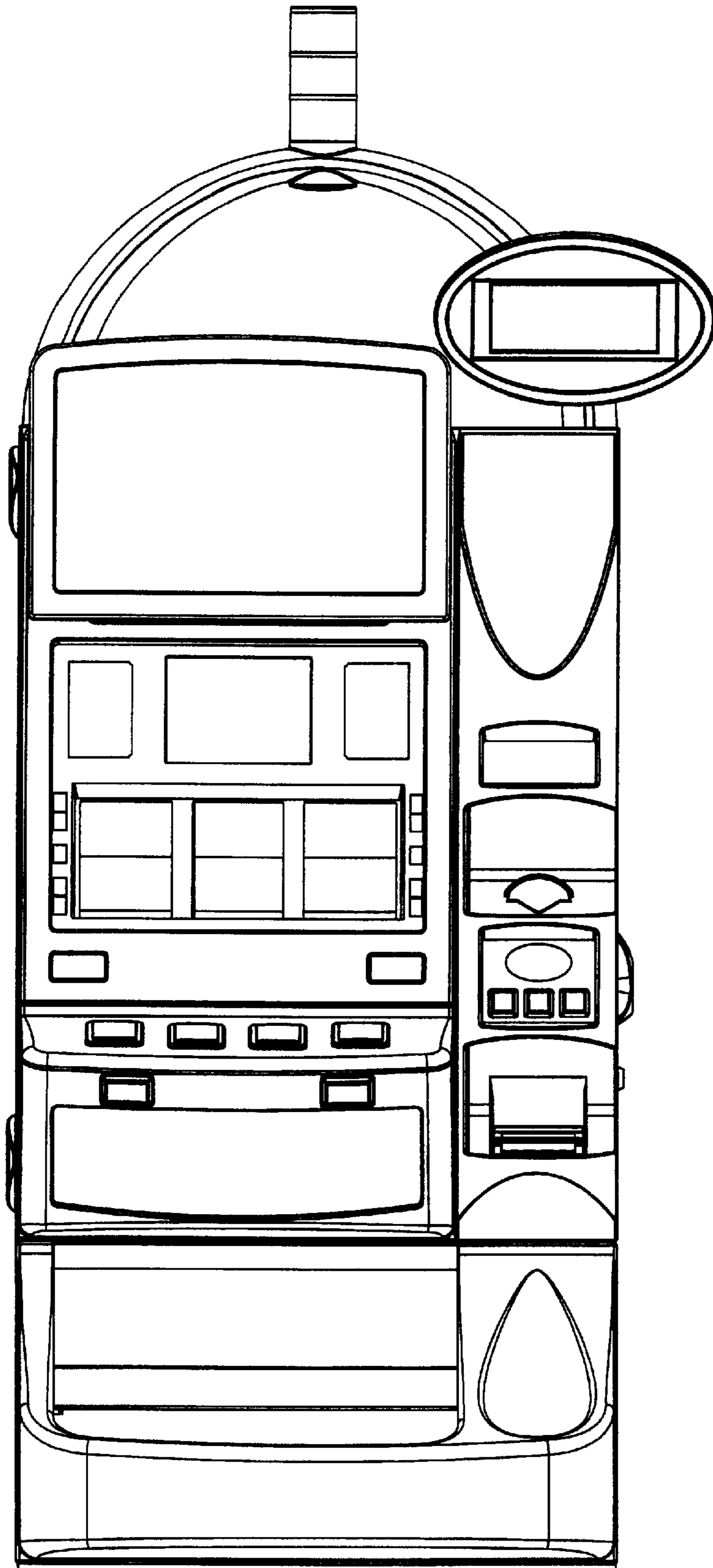


Fig. 1

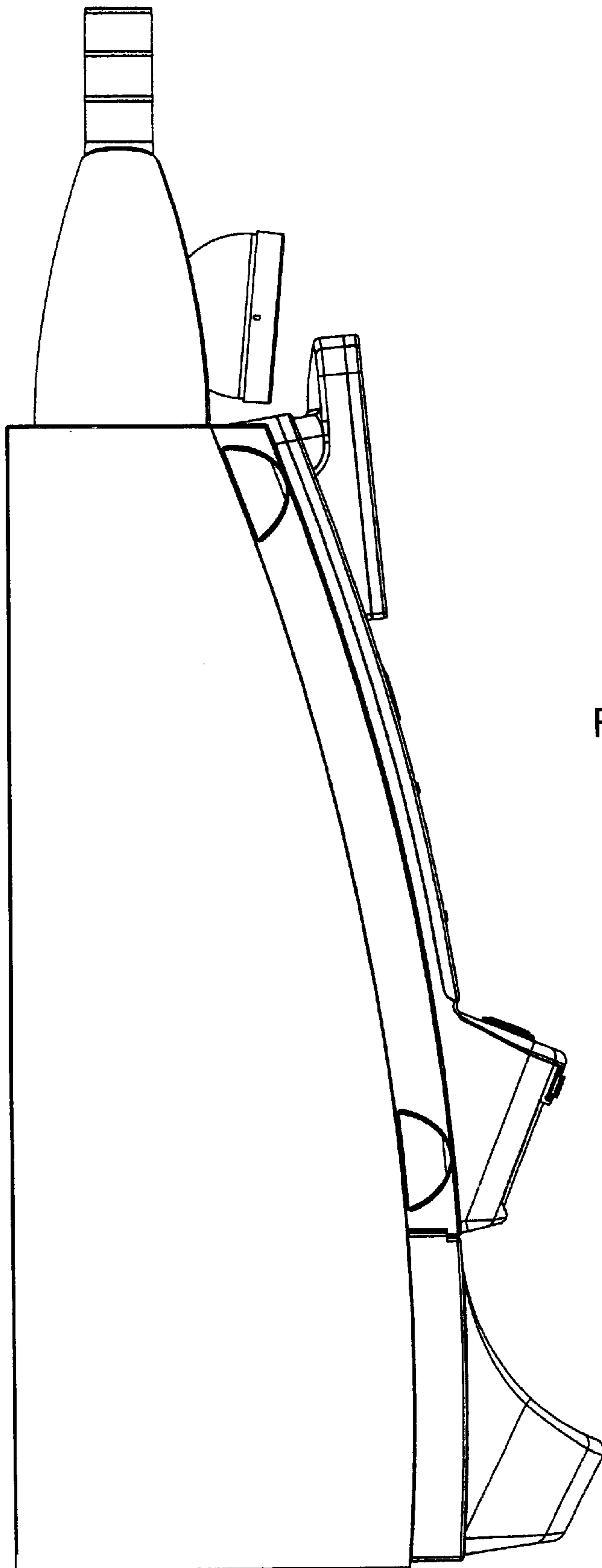


Fig. 2

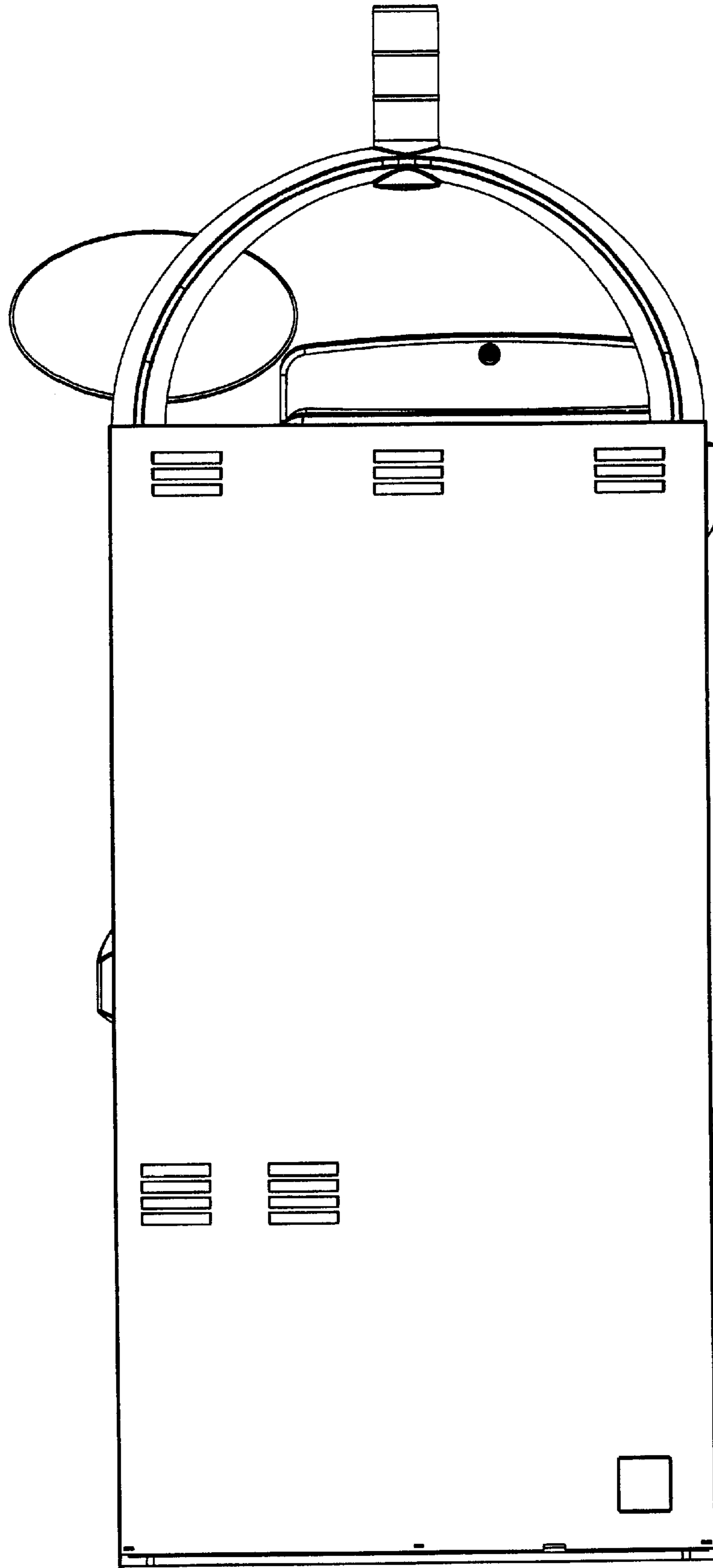


Fig. 3

FIG. 4

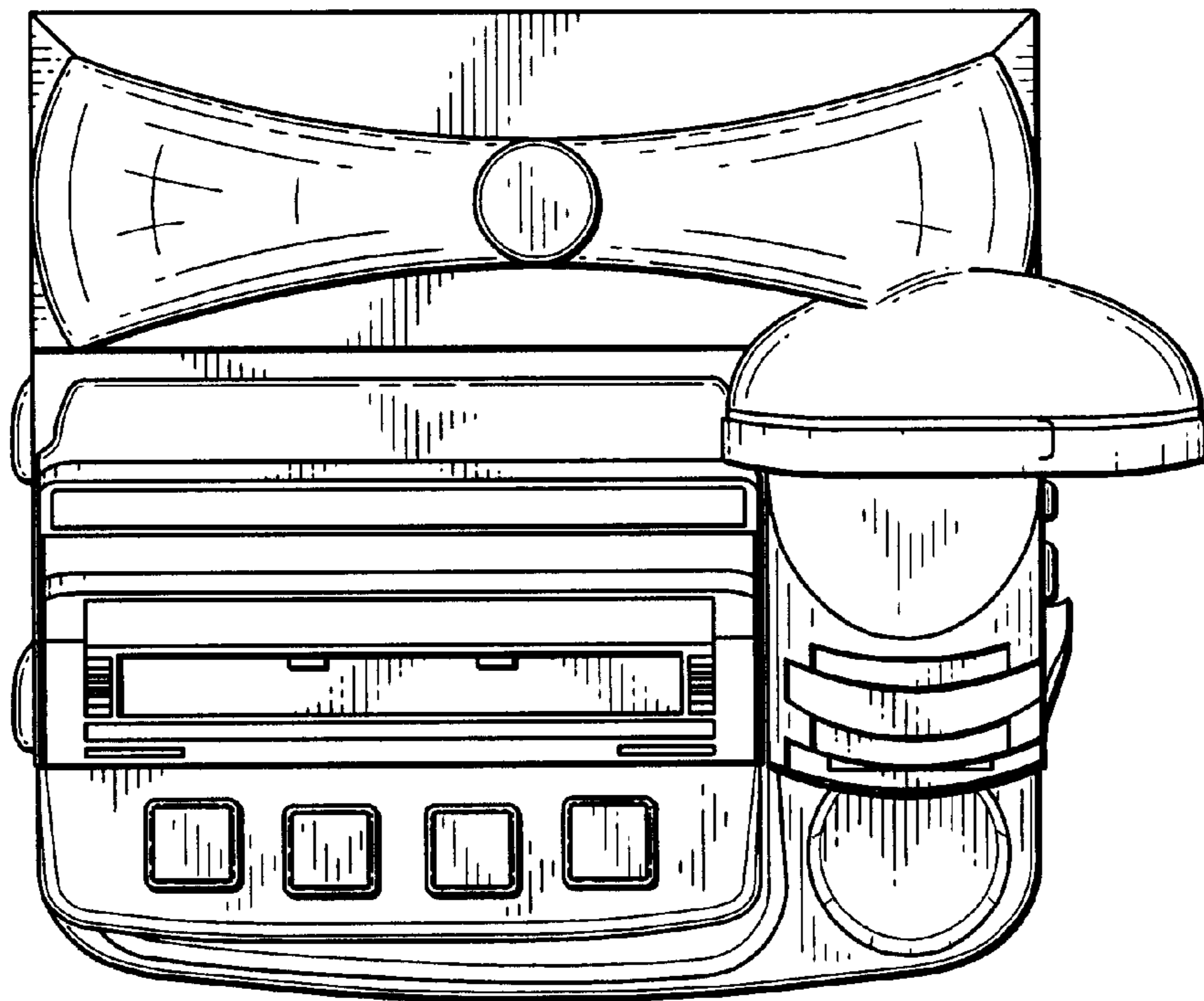


FIG. 5

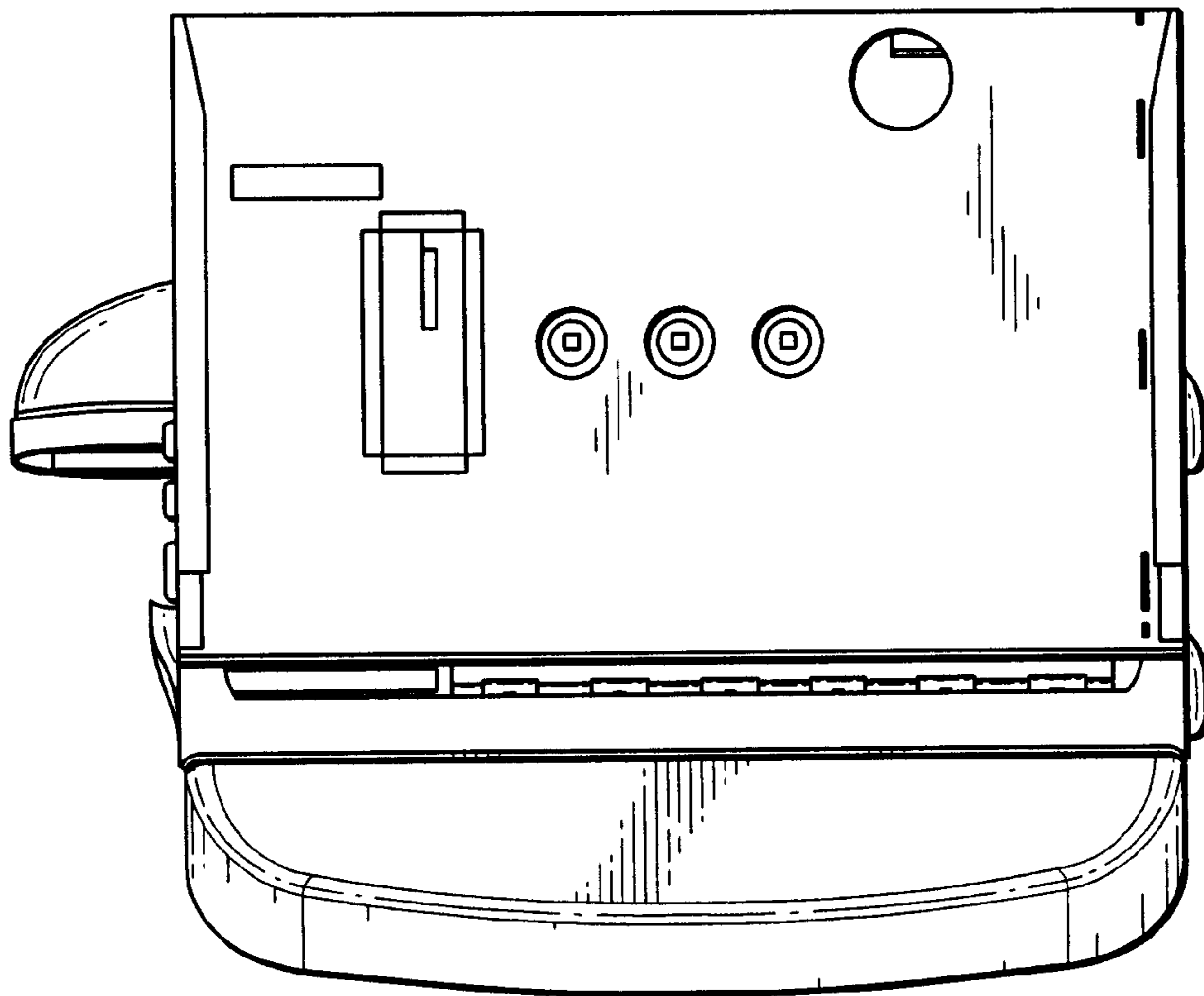
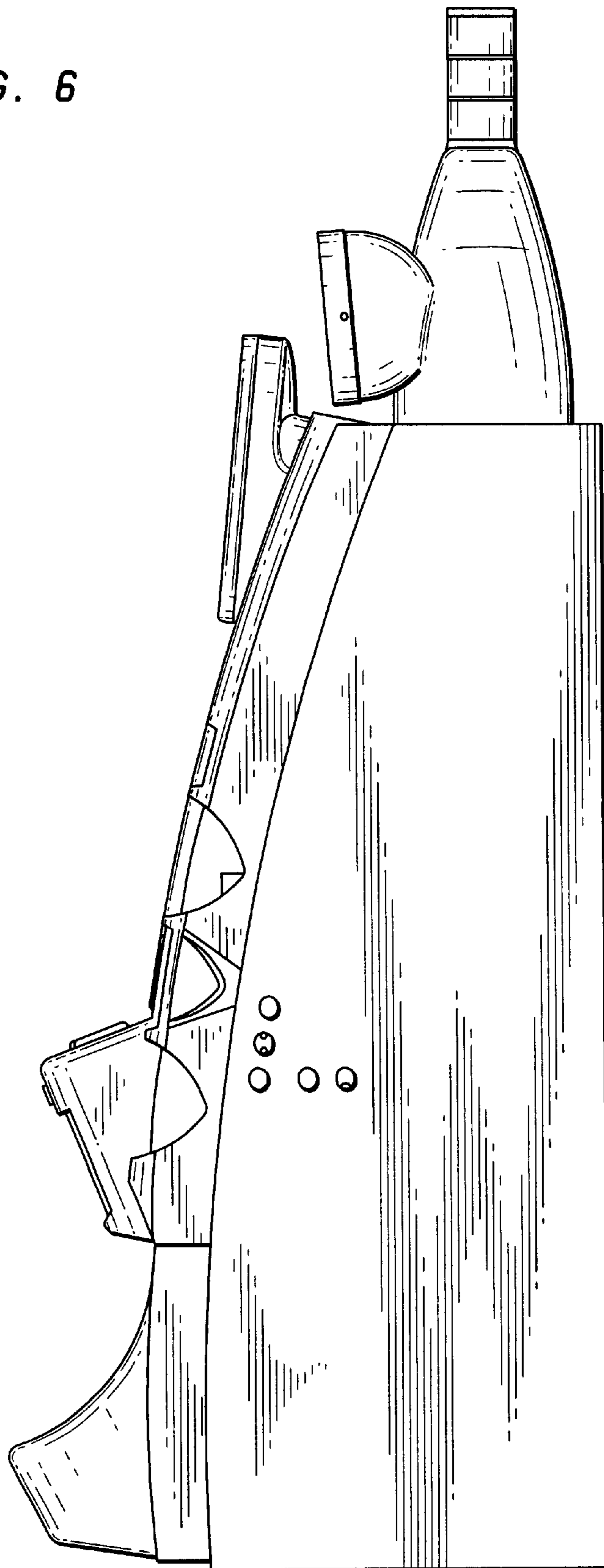


FIG. 6



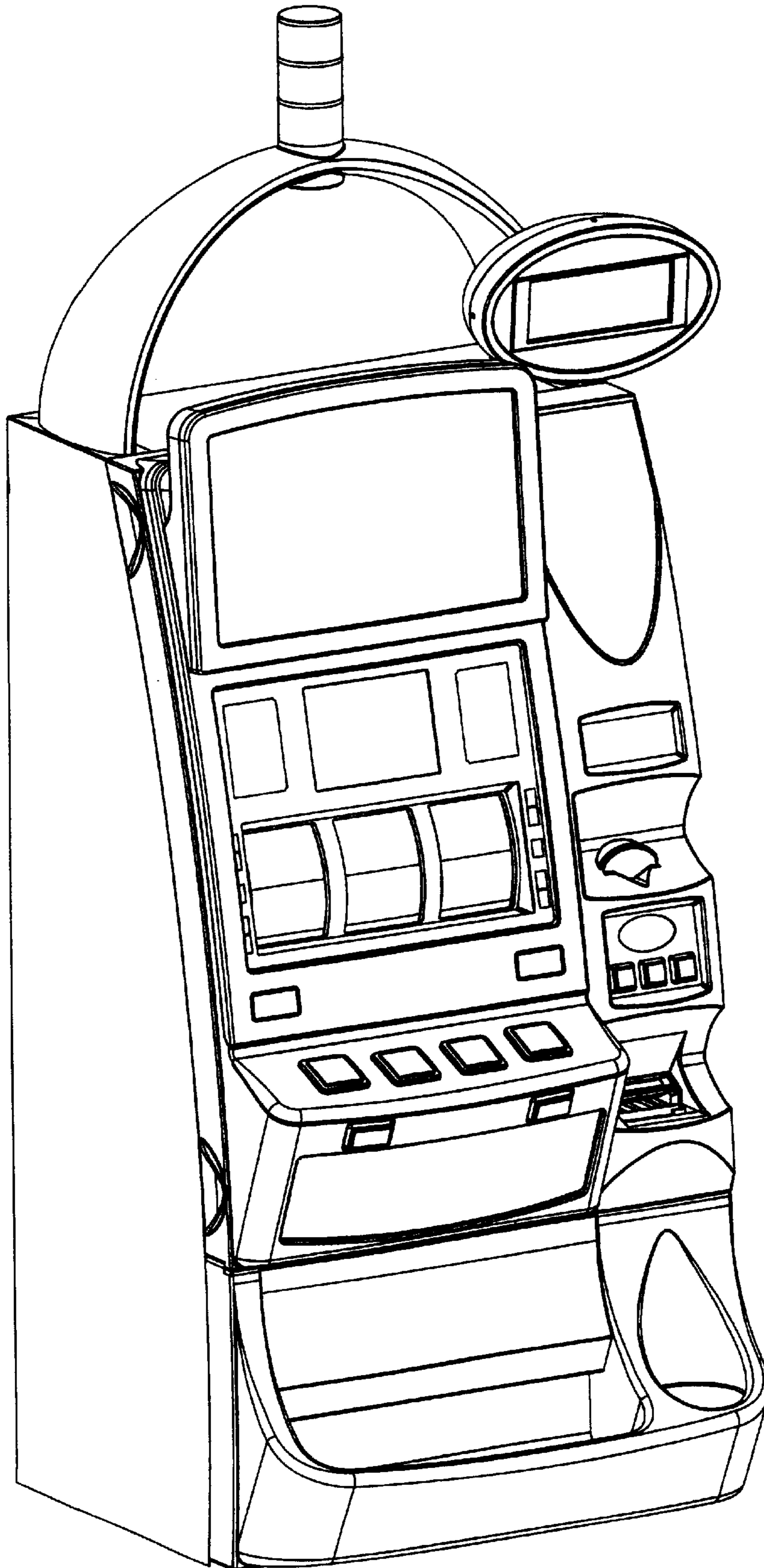


Fig. 7