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(12) **United States Design Patent**
Koshiishi

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(54) **CONVERSION ADAPTER FOR GAME MACHINE**

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(73) Assignee: **Nintendo Co., Ltd. (JP)**

(**) Term: **14 Years**

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(30) **Foreign Application Priority Data**

Nov. 15, 2002 (JP) 2002-031445

(51) **LOC (7) Cl.** **13-02**

(52) **U.S. Cl.** **D13/110**

(58) **Field of Search** D13/110, 101,
D13/107, 118, 133, 146, 147, 184, 199;
273/236-237, 435; 361/683, 785, 867;
439/49, 327

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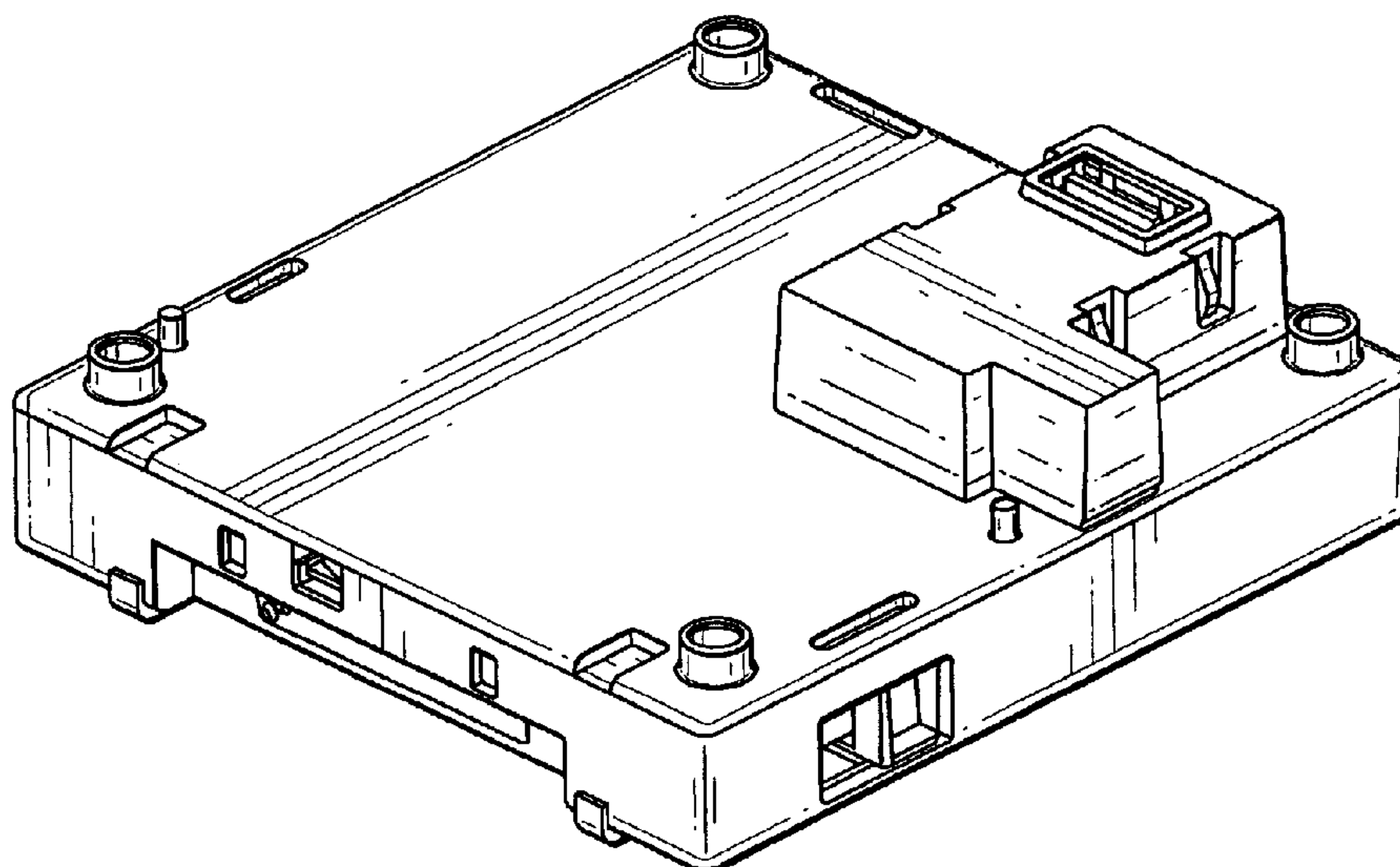
(57) **CLAIM**

The ornamental design for a “conversion adapter for game machine,” as shown and described.

DESCRIPTION

FIG. 1 is a top plan view of a conversion adapter for game machine, showing my new design;
 FIG. 2 is a front elevational view thereof;
 FIG. 3 is a bottom plan view thereof;
 FIG. 4 is a rear elevational view thereof;
 FIG. 5 is a right side view thereof;
 FIG. 6 is a left side view thereof;
 FIG. 7 is a top, front and right side perspective view thereof;
 FIG. 8 is a bottom, left and rear side perspective view thereof; and,
 FIG. 9 is a reference perspective view of a conversion adapter for game machine in use.
 The broken line showing of the environment is for illustrative purposes only and forms no part of the claimed design.

1 Claim, 6 Drawing Sheets



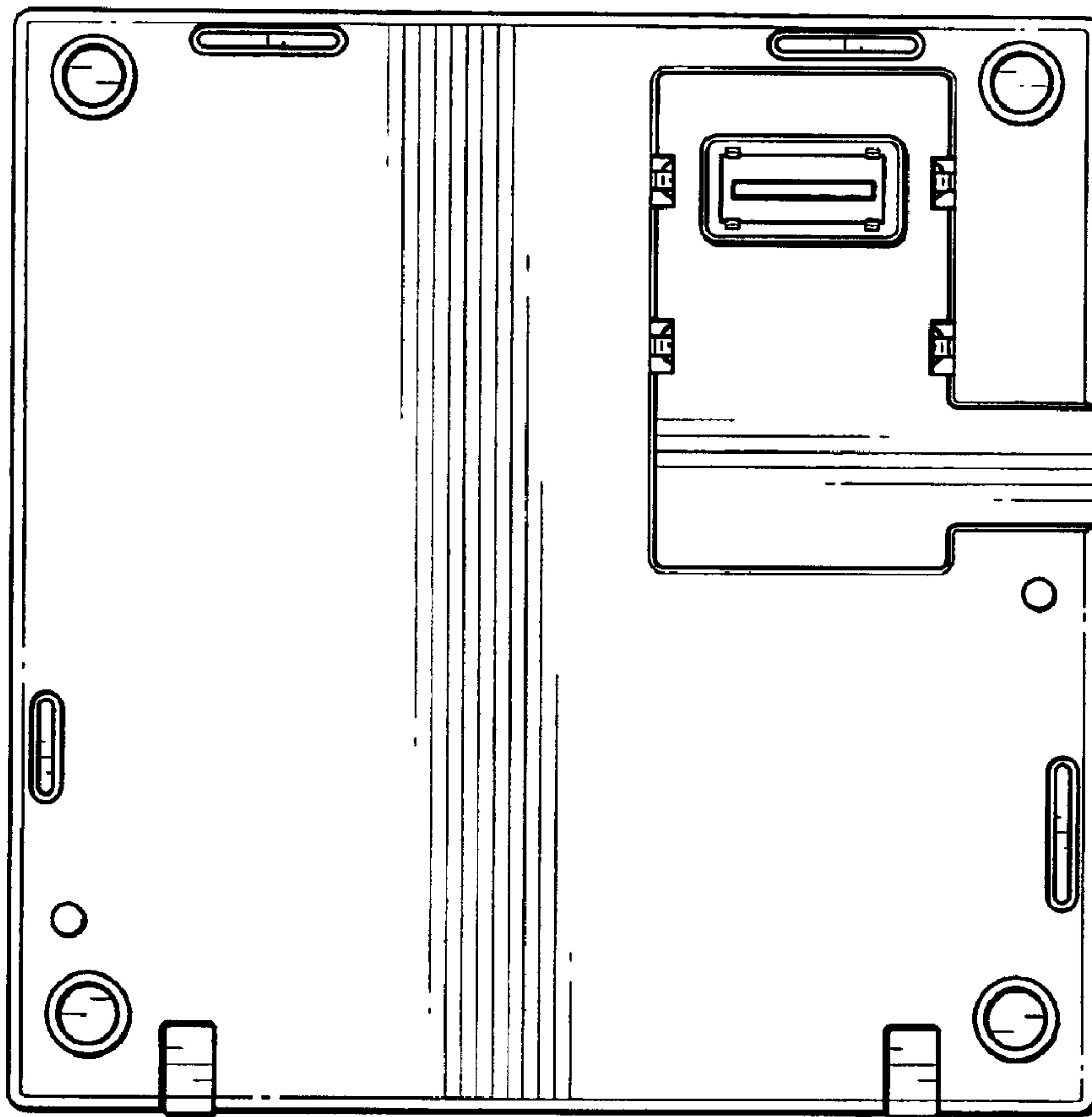


Fig. 1

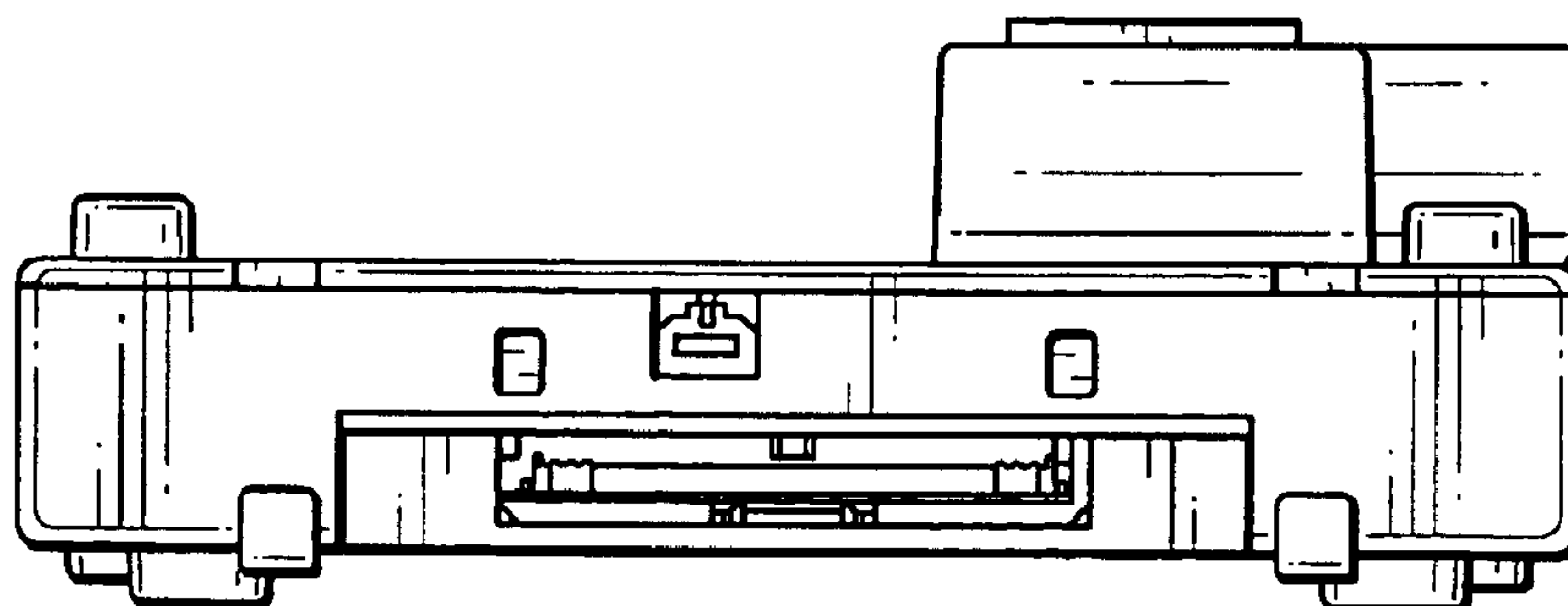


Fig. 2

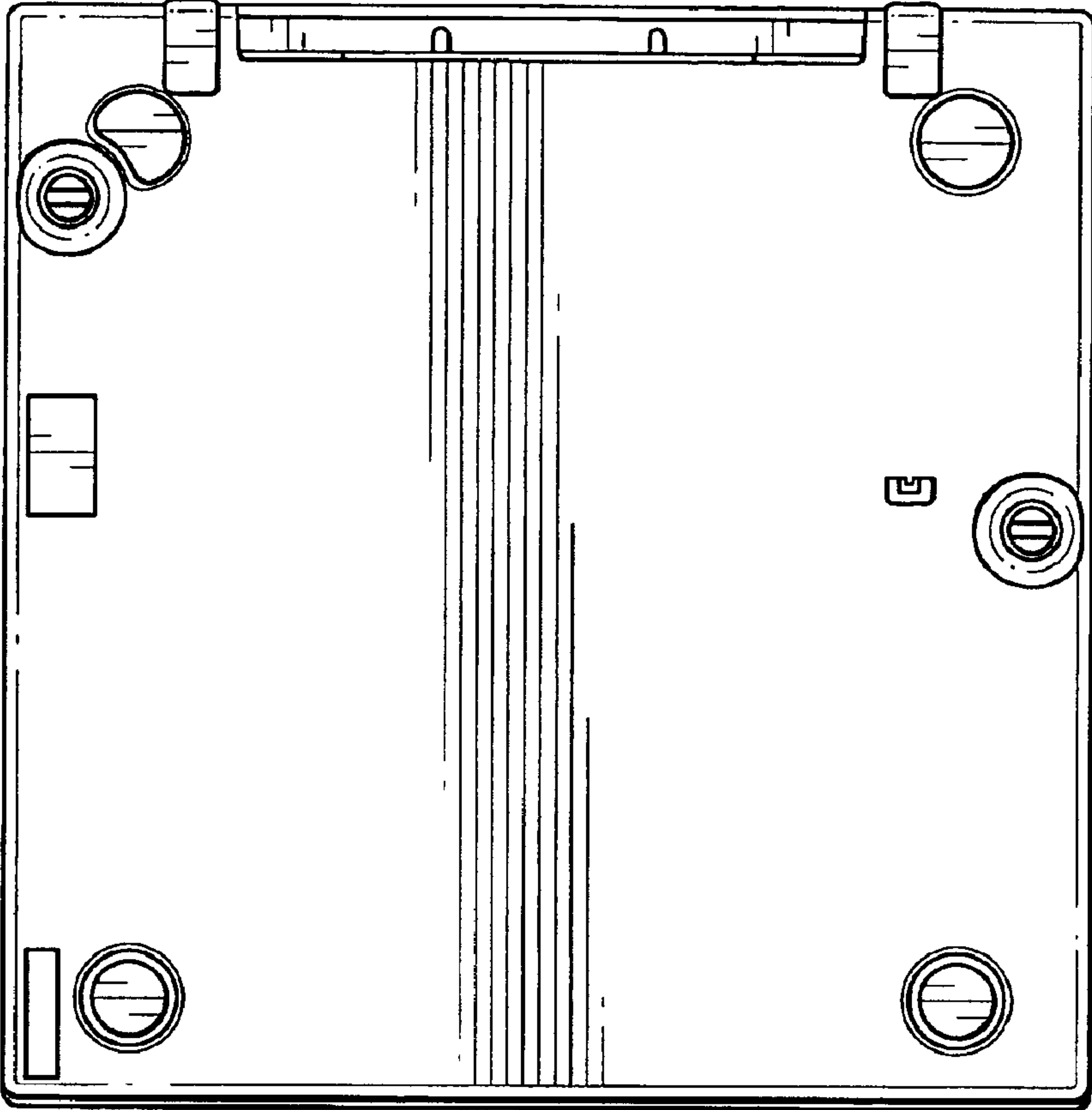


Fig. 3

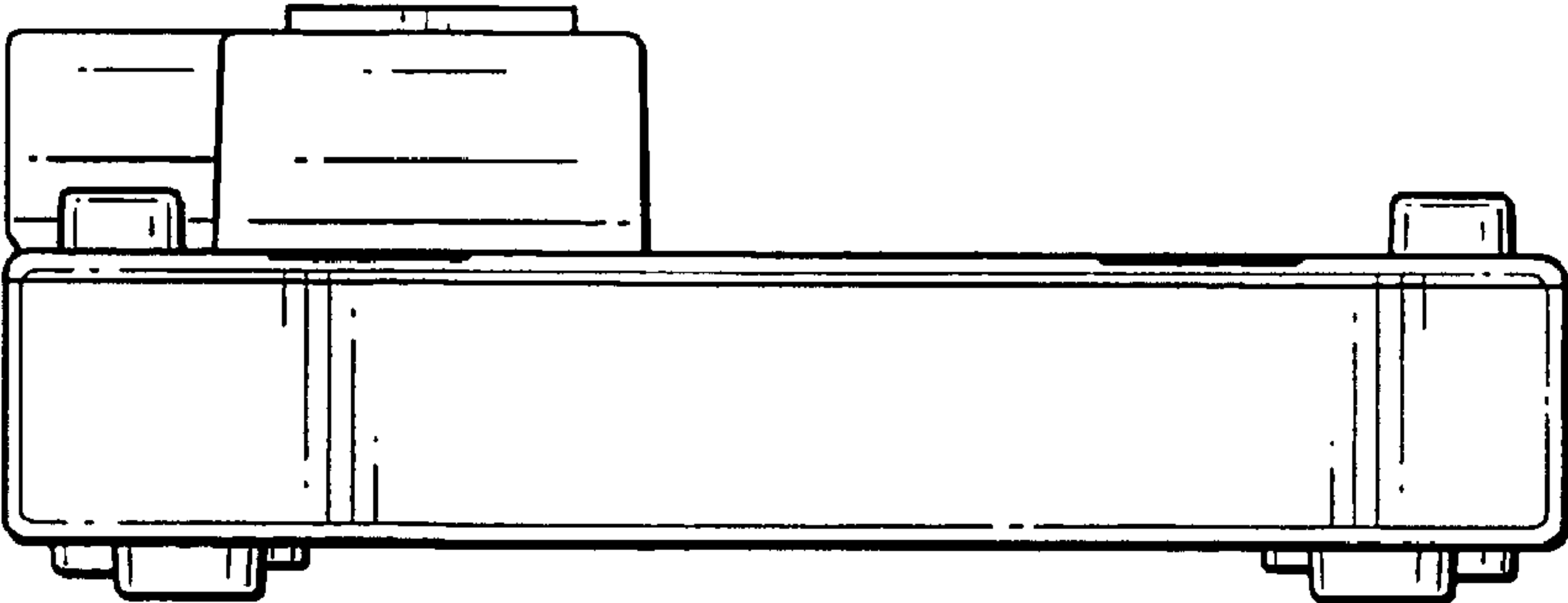


Fig. 4

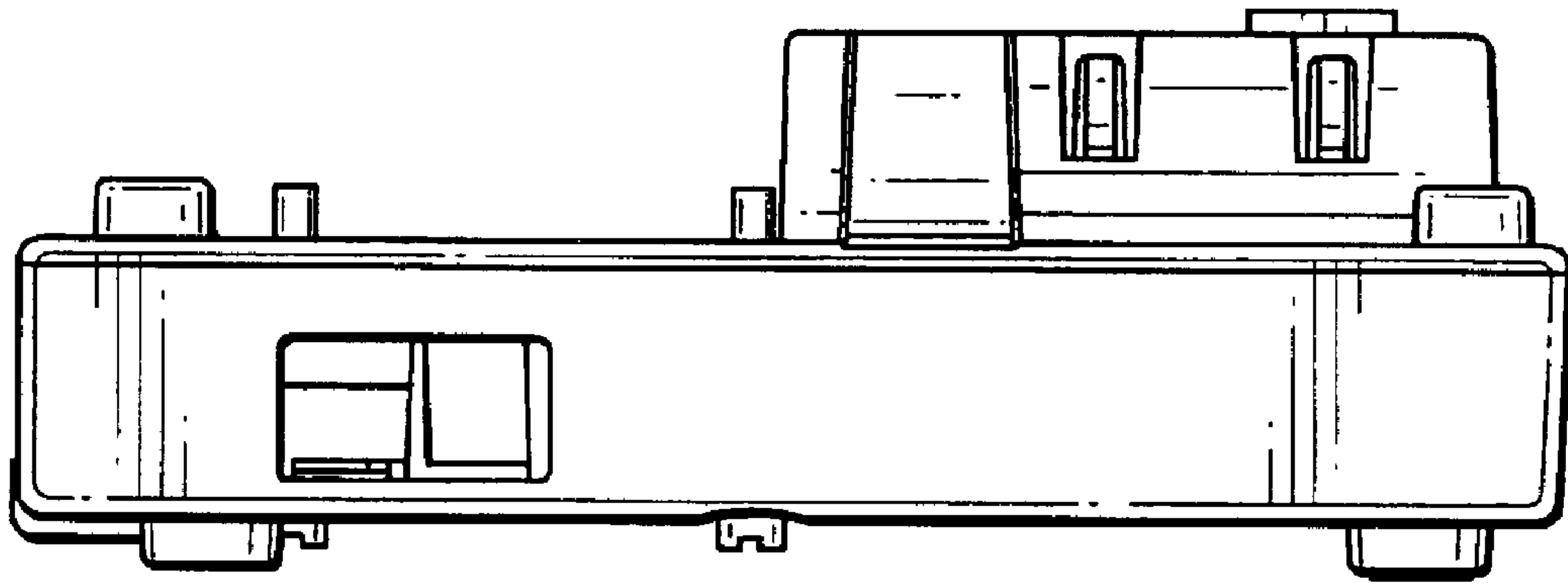


Fig. 5

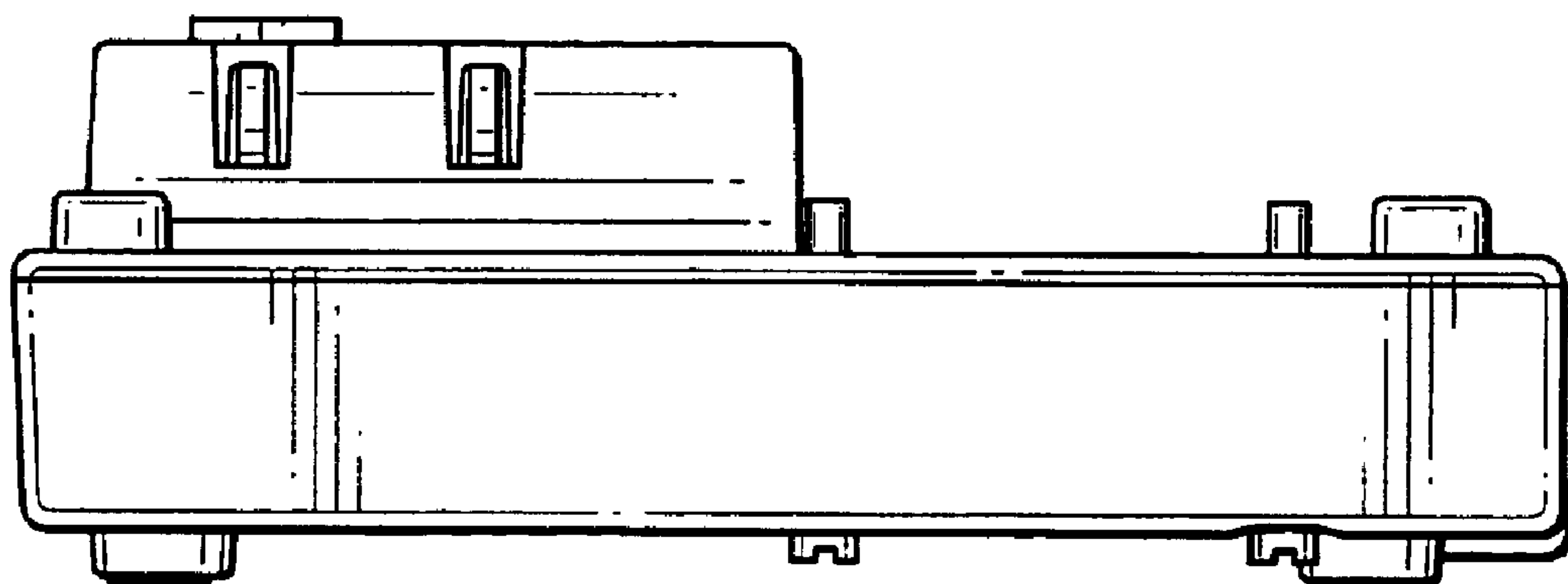


Fig. 6

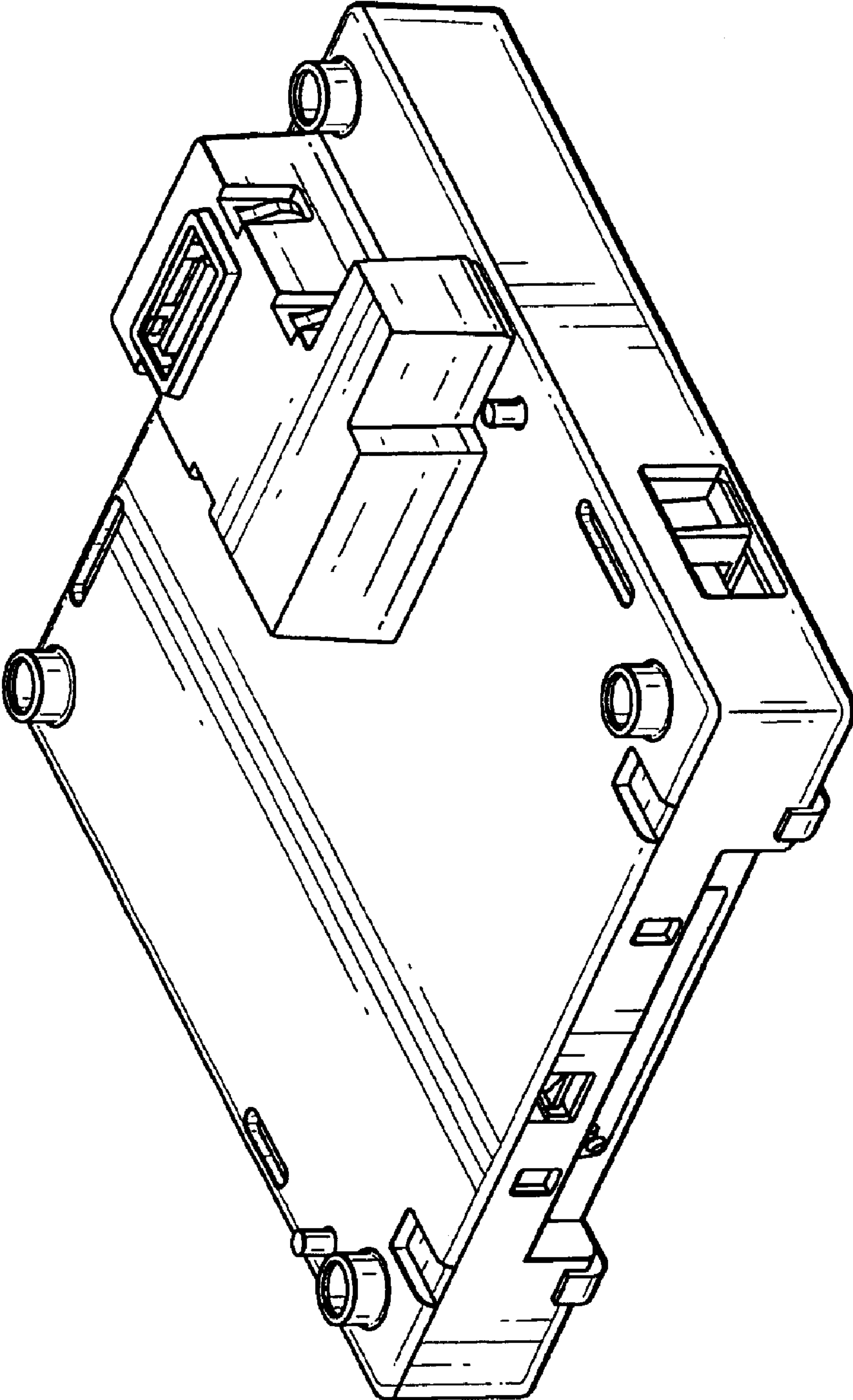


Fig. 7

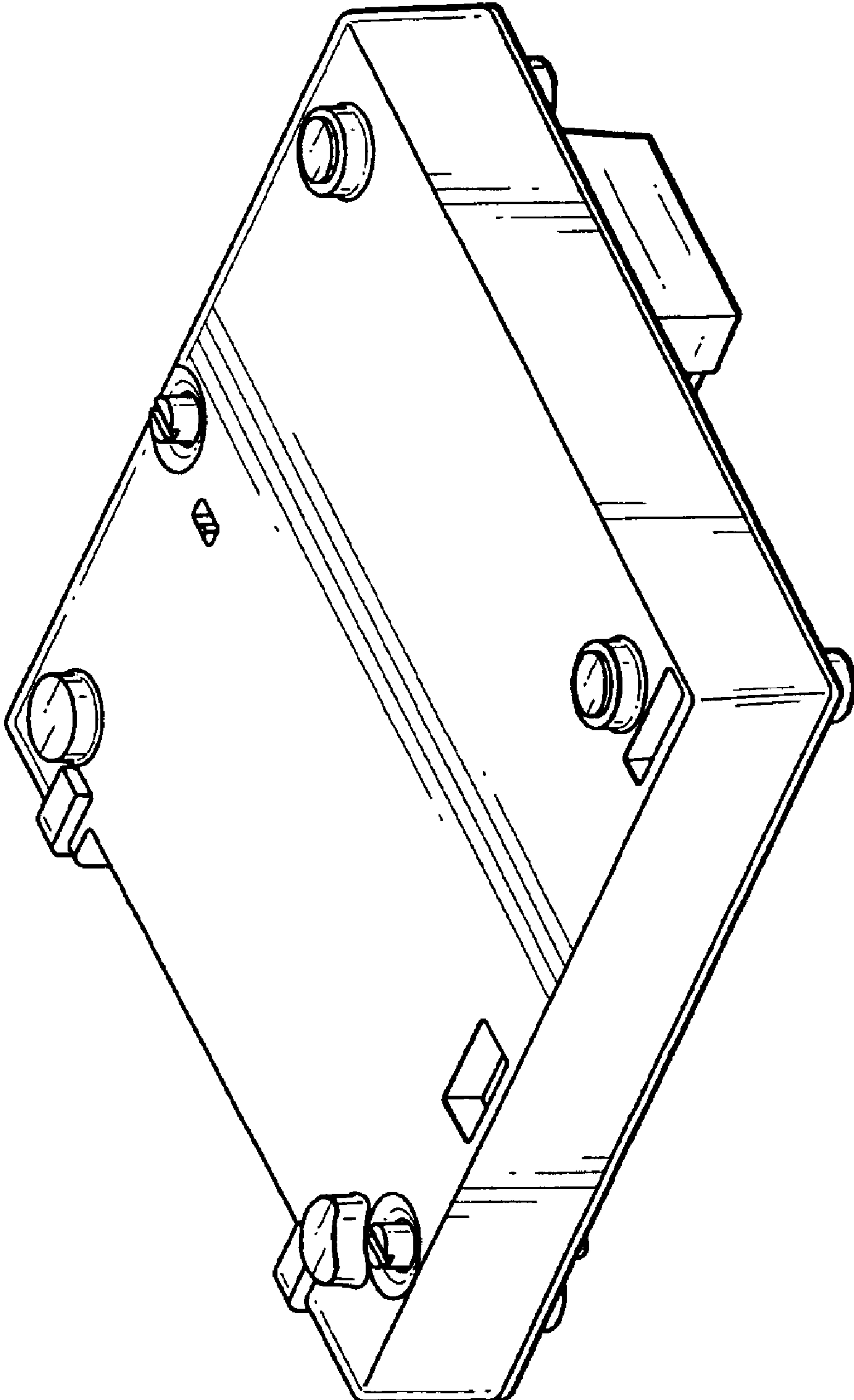


Fig. 8

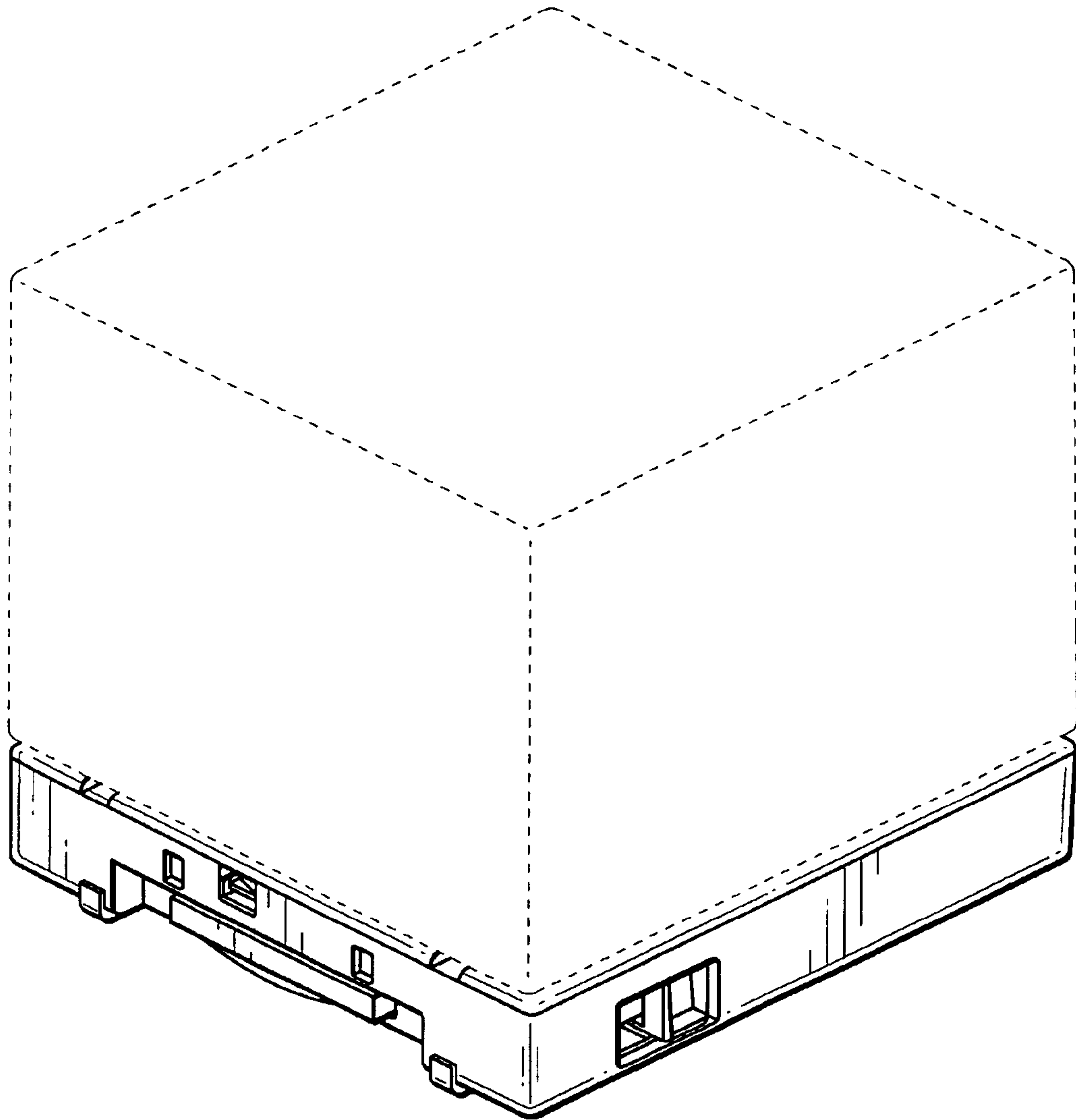


Fig. 9