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(12) **United States Design Patent**  
**Chudd**

(10) **Patent No.:** **US D494,637 S**

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(54) **GAMING MACHINE**

D463,506 S \* 9/2002 Seelig et al. .... D21/370  
D470,540 S \* 2/2003 Seelig et al. .... D21/385

(75) **Inventor:** **Russell Chudd**, Reno, NV (US)

\* cited by examiner

(73) **Assignee:** **IGT**, Reno, NV (US)

*Primary Examiner*—Sandra L. Morris

(\*\*) **Term:** **14 Years**

(74) *Attorney, Agent, or Firm*—Marshall, Gerstein & Borun LLP

(21) **Appl. No.:** **29/189,773**

(57) **CLAIM**

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The ornamental design for a “gaming machine,” as shown and described.

(51) **LOC (7) Cl.** ..... **21-03**

(52) **U.S. Cl.** ..... **D21/370; D21/385**

(58) **Field of Search** ..... D21/325, 329,  
D21/369–371, 374, 385; D26/80, 85; D14/212,  
215–216; 273/138.1; 463/16–17, 20, 46–47

**DESCRIPTION**

FIG. 1 is a perspective view taken from the front and right showing our new design;

FIG. 2 is a front view thereof; and,

FIG. 3 is a right side elevational view thereof, the left side elevational view being a mirror image thereof.

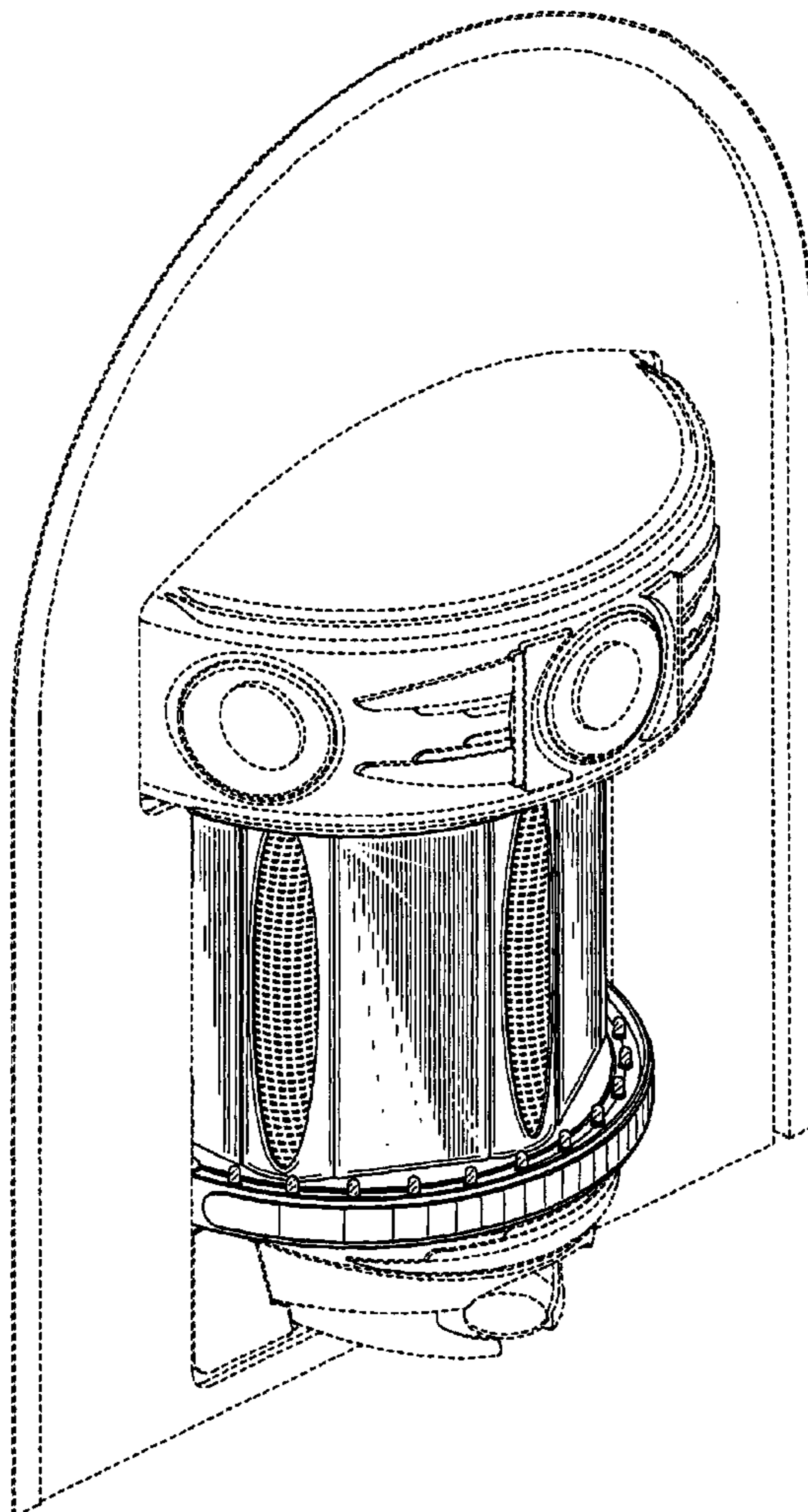
The broken lines showing a portion of a gaming machine is for illustrative purposes only and forms no part of the claimed design.

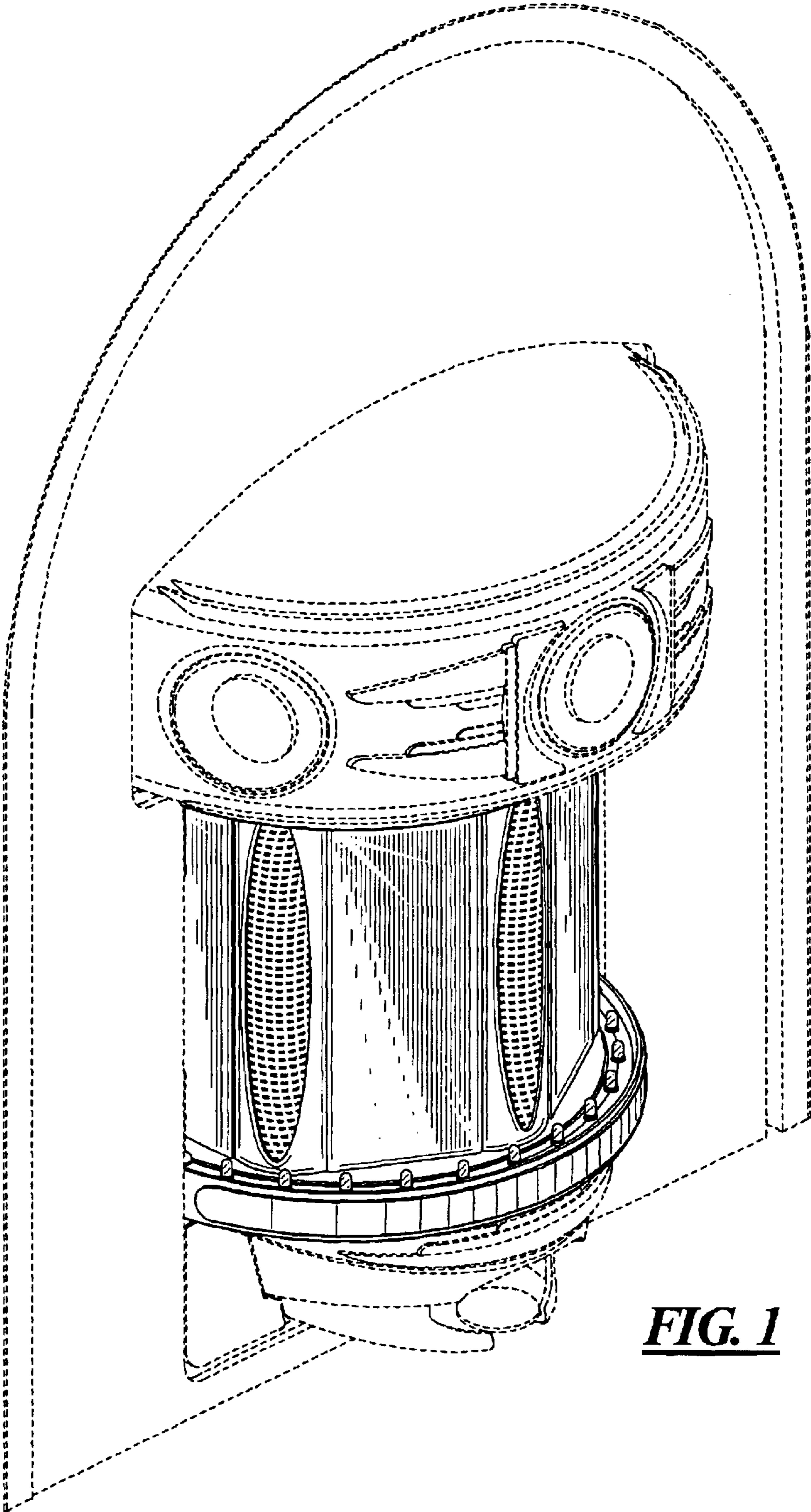
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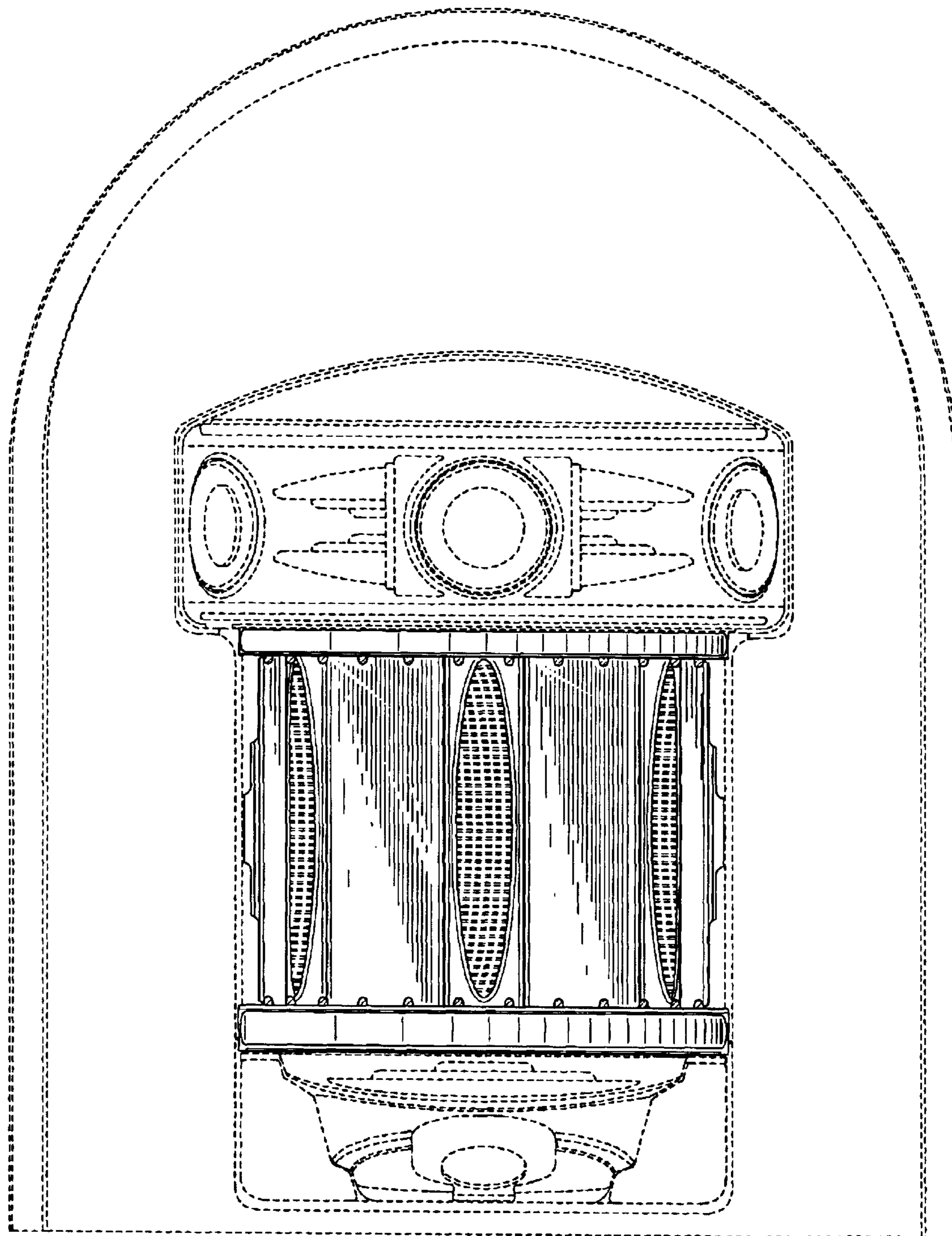
D227,116 S \* 6/1973 Sato ..... D14/212  
D243,375 S \* 2/1977 DiOrio ..... D21/370  
D275,658 S \* 9/1984 Kahl et al. .... D26/85  
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**1 Claim, 3 Drawing Sheets**





**FIG. 1**



**FIG. 2**

**FIG. 3**

