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(12) **United States Design Patent**  
**Sasaki**

(10) **Patent No.:** **US D468,775 S**

(45) **Date of Patent:** **\*\* Jan. 14, 2003**

(54) **PORTABLE GAME MACHINE**

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(73) **Assignee:** **Konami Corporation, Tokyo (JP)**

(\*\*) **Term:** **14 Years**

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(30) **Foreign Application Priority Data**

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(51) **LOC (7) Cl. .... 21-01**

(52) **U.S. Cl. .... D21/329**

(58) **Field of Search .... D21/324-333;**  
273/148 B; 463/1, 29-35, 46, 47; 345/156,  
905

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(57) **CLAIM**

The ornamental design for a portable game machine, as shown and described.

**DESCRIPTION**

- FIG. 1 is a front perspective view of a portable game machine;
- FIG. 2 is a rear perspective view thereof;
- FIG. 3 is a front view thereof;
- FIG. 4 is a rear view thereof;
- FIG. 5 is a left side view thereof;
- FIG. 6 is a right side view thereof;
- FIG. 7 is a top view thereof; and,
- FIG. 8 is a bottom view thereof.

**1 Claim, 4 Drawing Sheets**

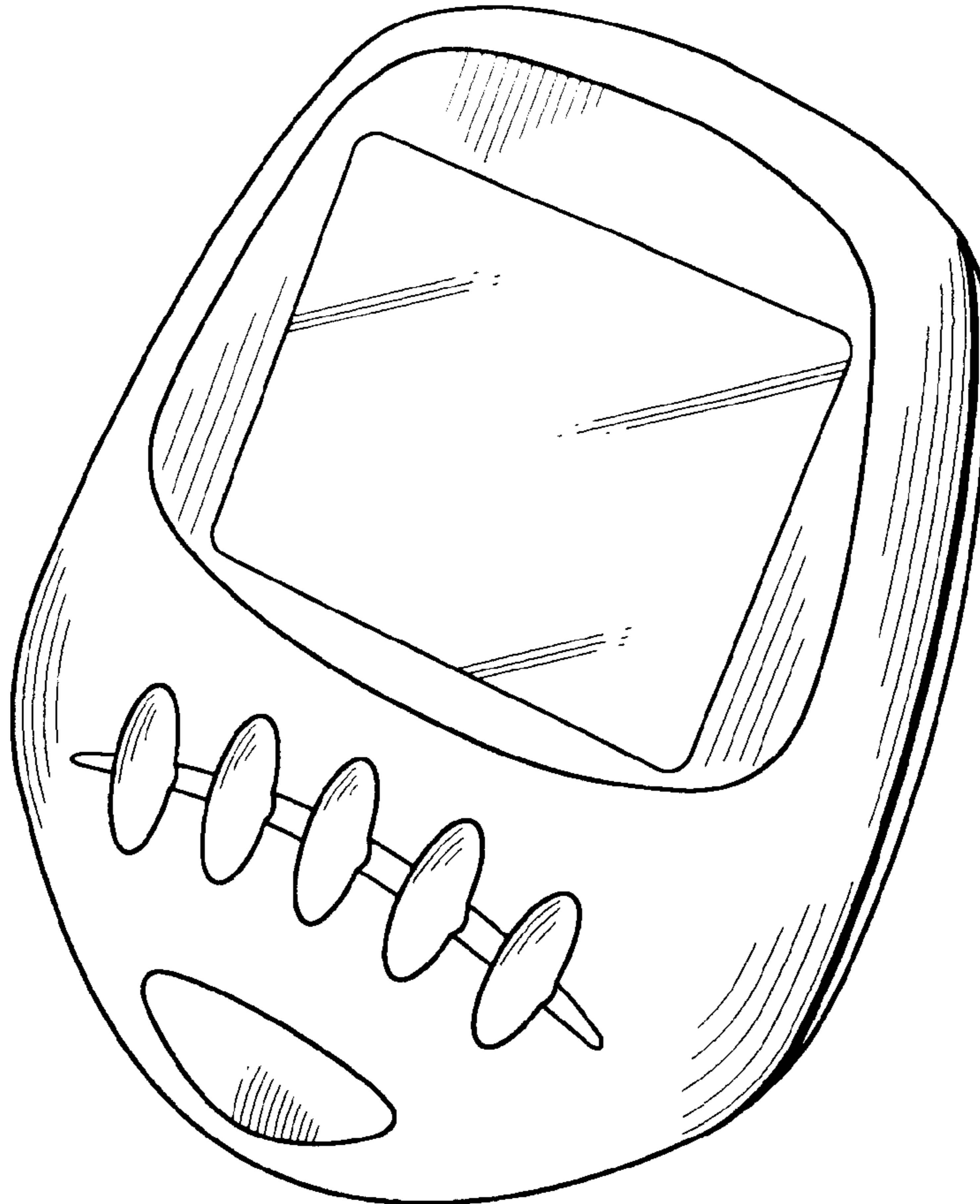


Fig. 1

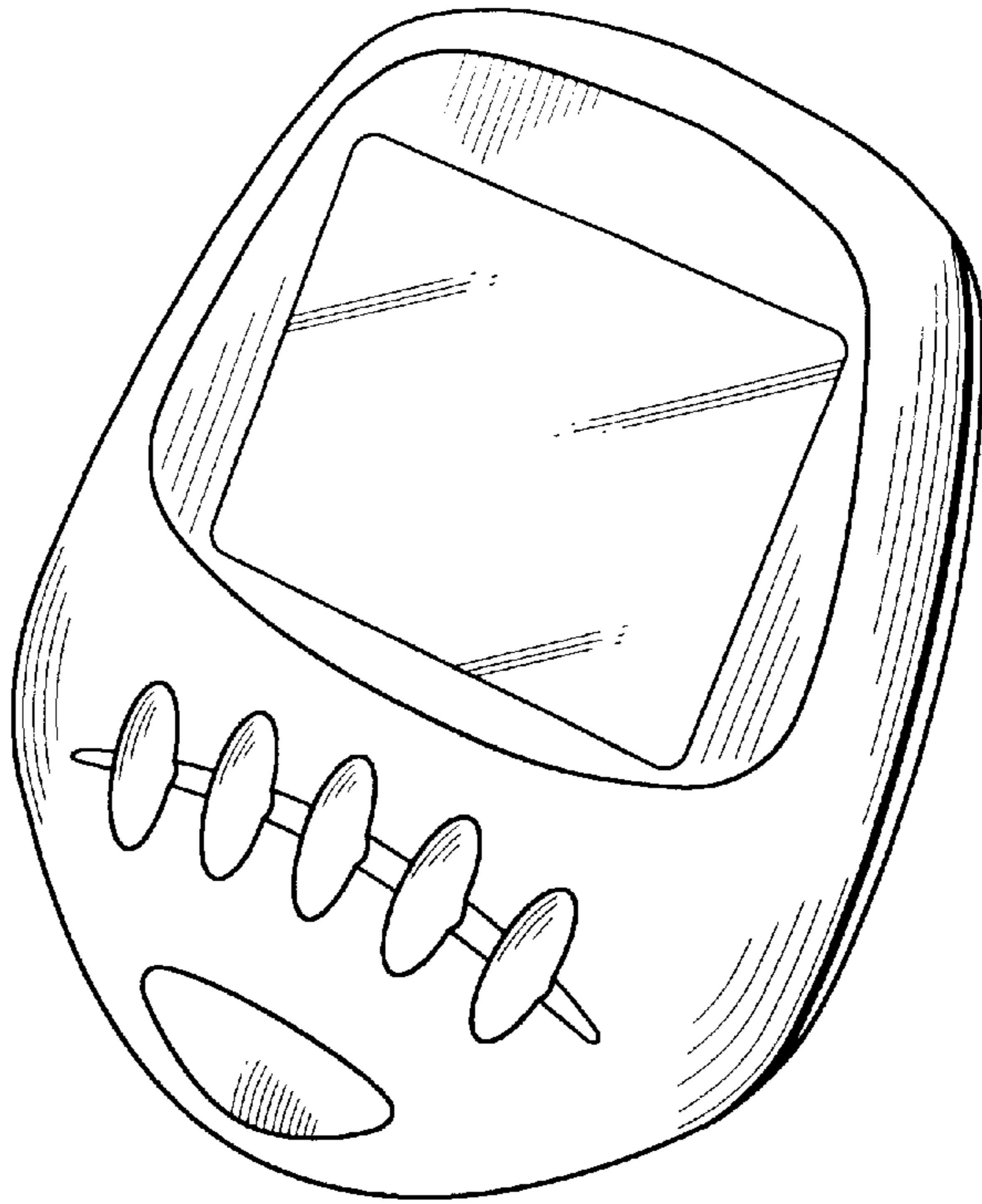


Fig. 2

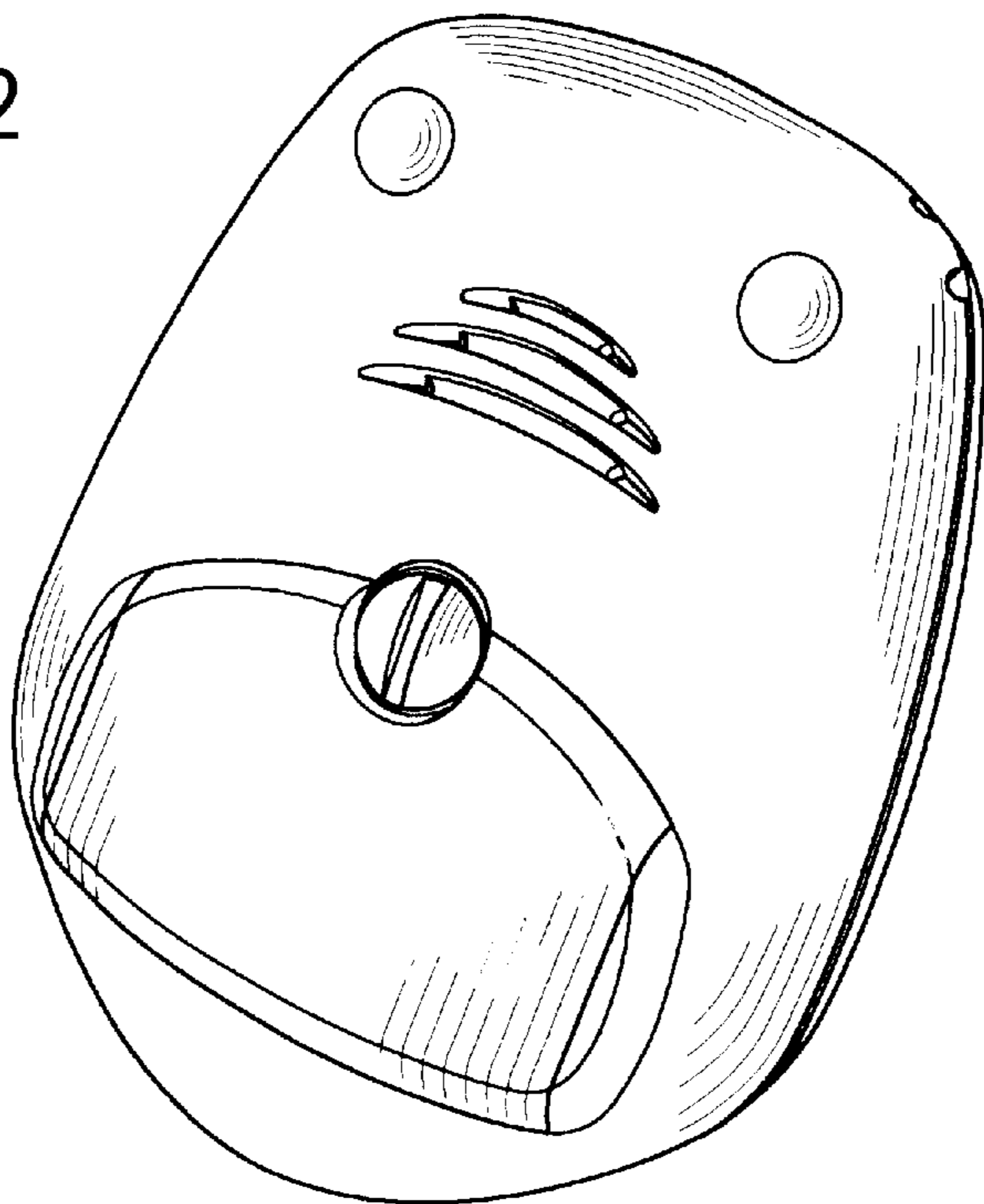


Fig. 3

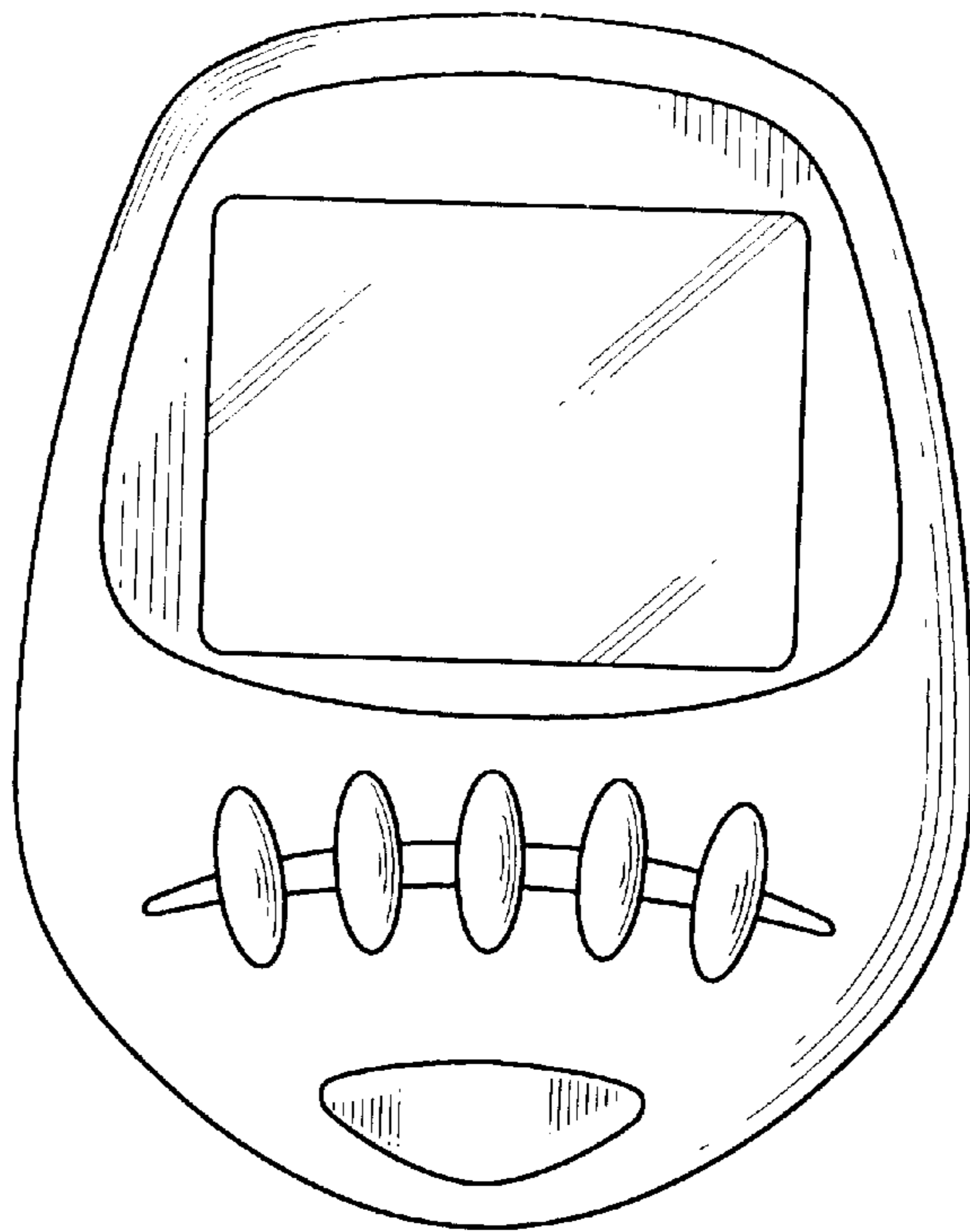


Fig. 4

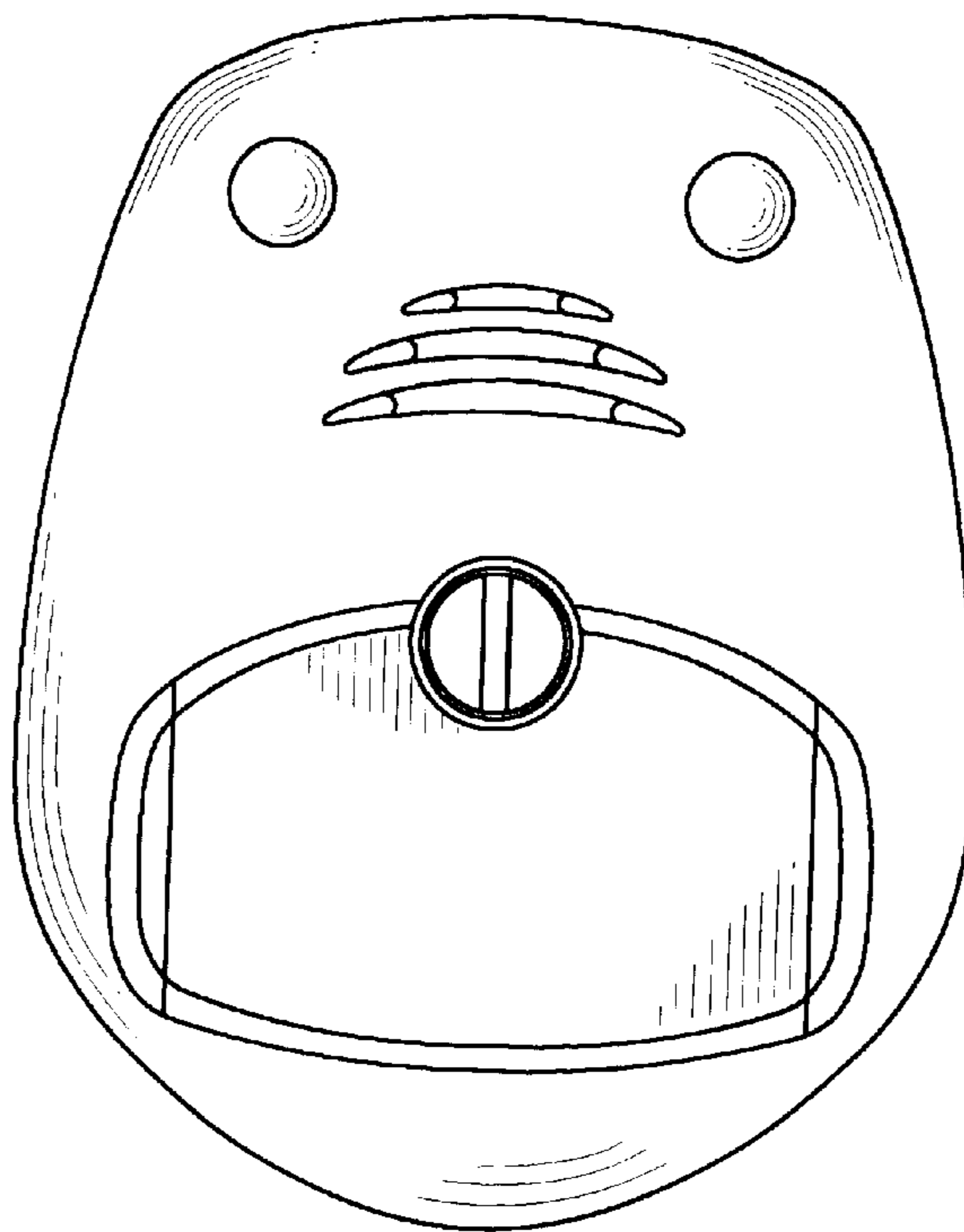


Fig. 5

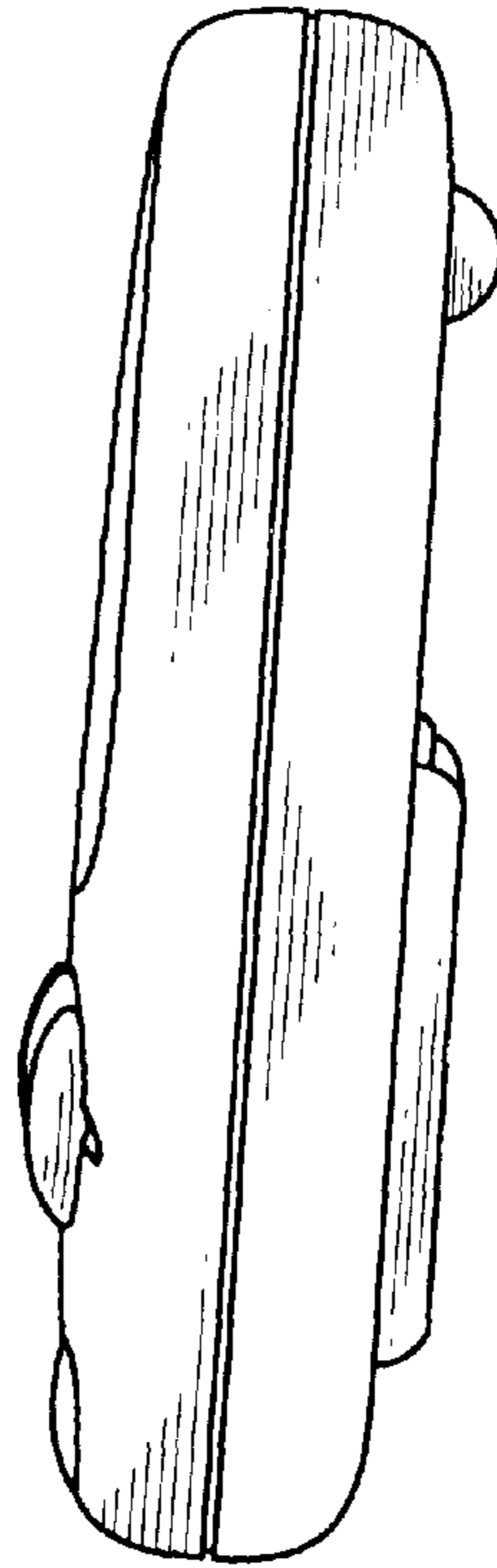


Fig. 6

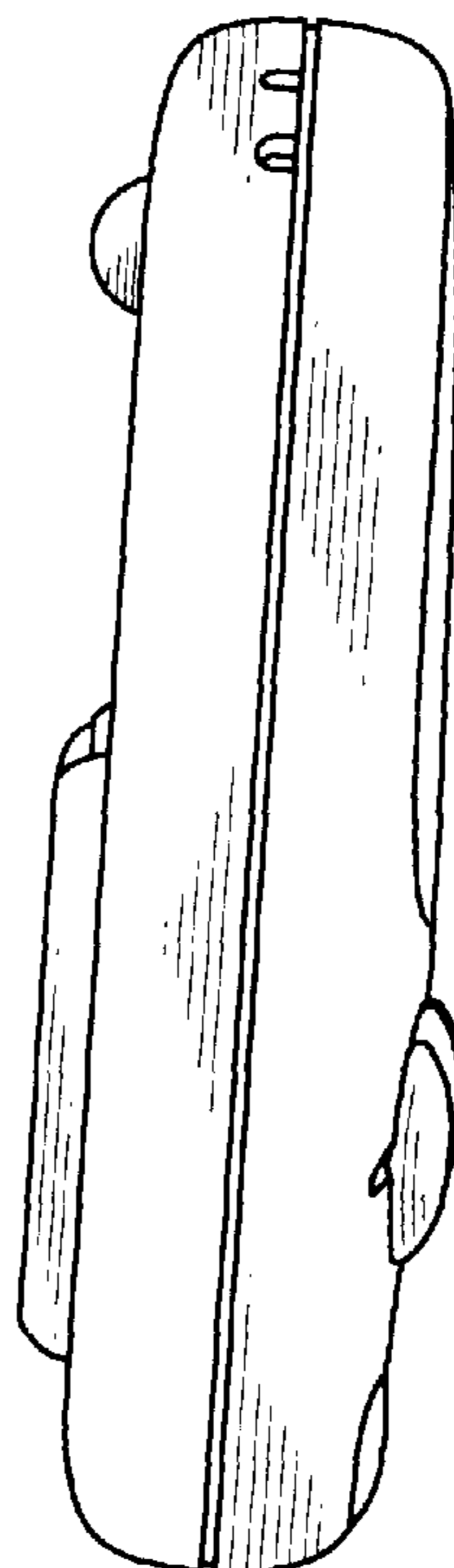


Fig. 7

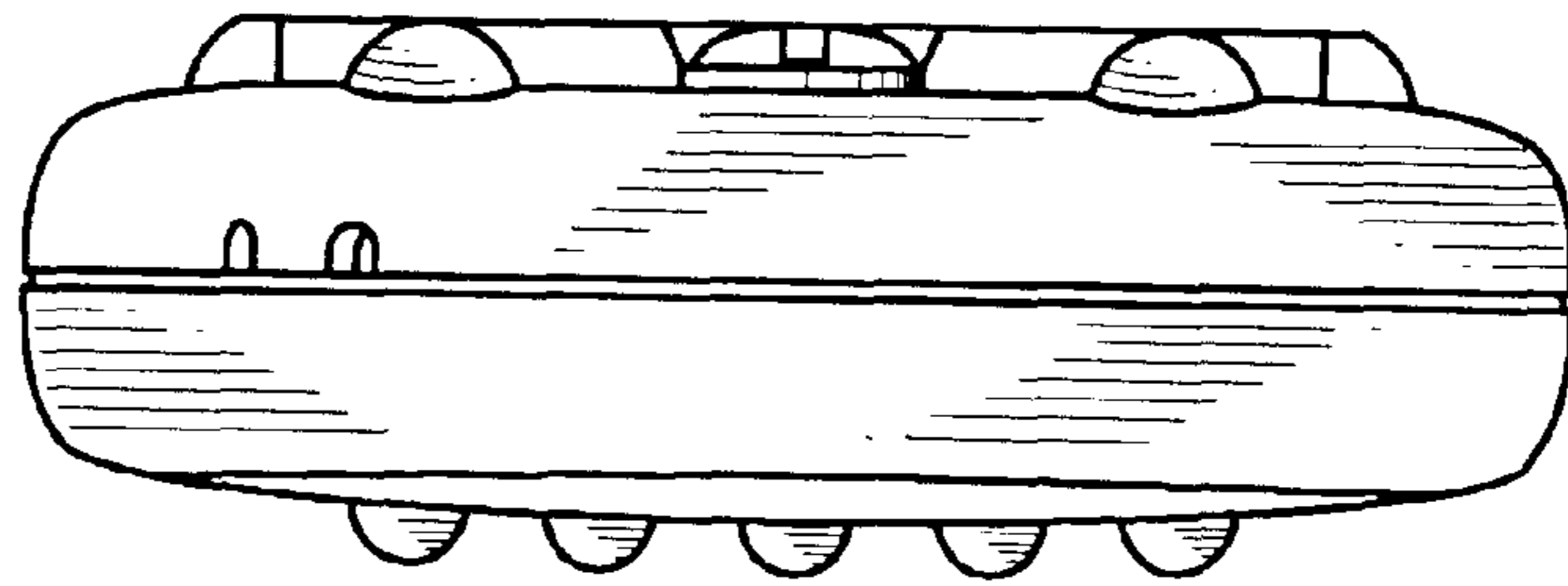


Fig. 8

