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(12) **United States Design Patent**
Ashida

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(54) **WIRELESS RECEIVER FOR ELECTRONIC GAME MACHINE**

(75) Inventor: **Kenichiro Ashida, Kyoto (JP)**

(73) Assignee: **Nintendo Co., Ltd. (JP)**

(**) Term: **14 Years**

(21) Appl. No.: **29/136,507**

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(30) **Foreign Application Priority Data**

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Aug. 4, 2000	(JP)	2000-021524

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(52) **U.S. Cl.** **D21/333**

(58) **Field of Search** D21/324, 332,
D21/333; D14/188, 496, 432, 435; 273/148 B;
463/1, 29-47; 458/130, 347, 352; 345/156

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Primary Examiner—Prabhakar Deshmukh
(74) *Attorney, Agent, or Firm*—Nixon & Vanderhye P.C.

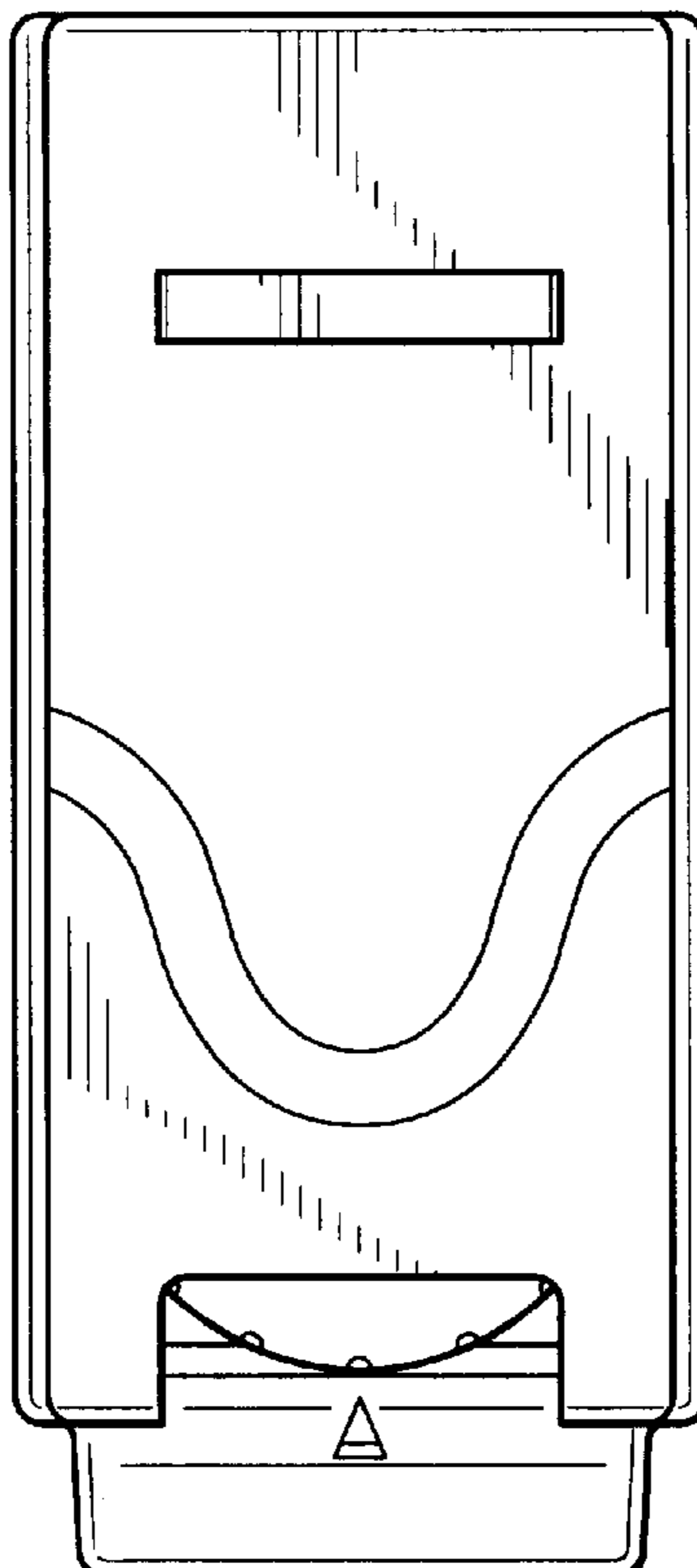
(57) **CLAIM**

The ornamental design for a wireless receiver for electronic game machine, as shown and described.

DESCRIPTION

FIG. 1 is a front elevational view of a wireless receiver for electronic game machine showing my new design;
FIG. 2 is a rear elevational view thereof;
FIG. 3 is a top plan view thereof;
FIG. 4 is a bottom plan view thereof; and,
FIG. 5 is a right side view thereof, a left side being a mirror image.

1 Claim, 2 Drawing Sheets



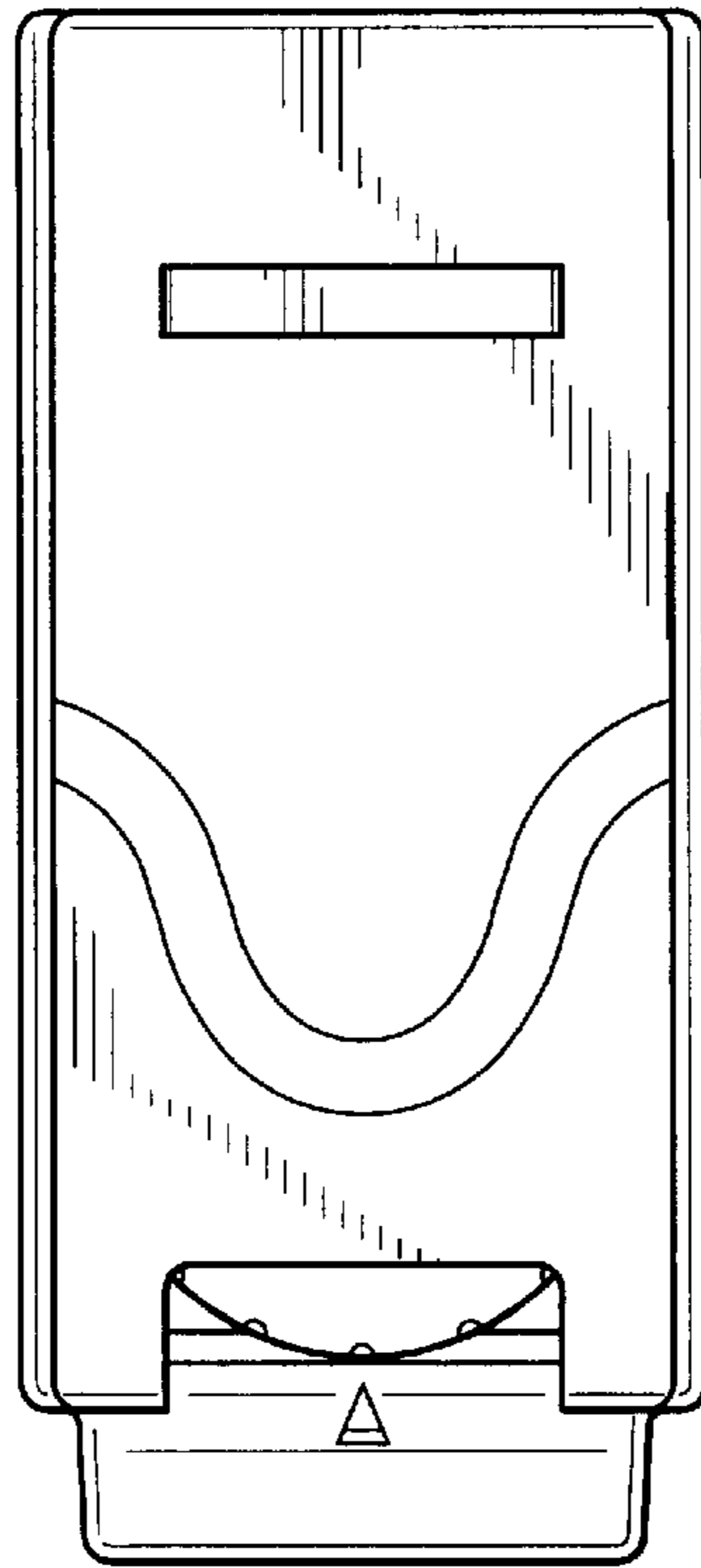


Fig.1

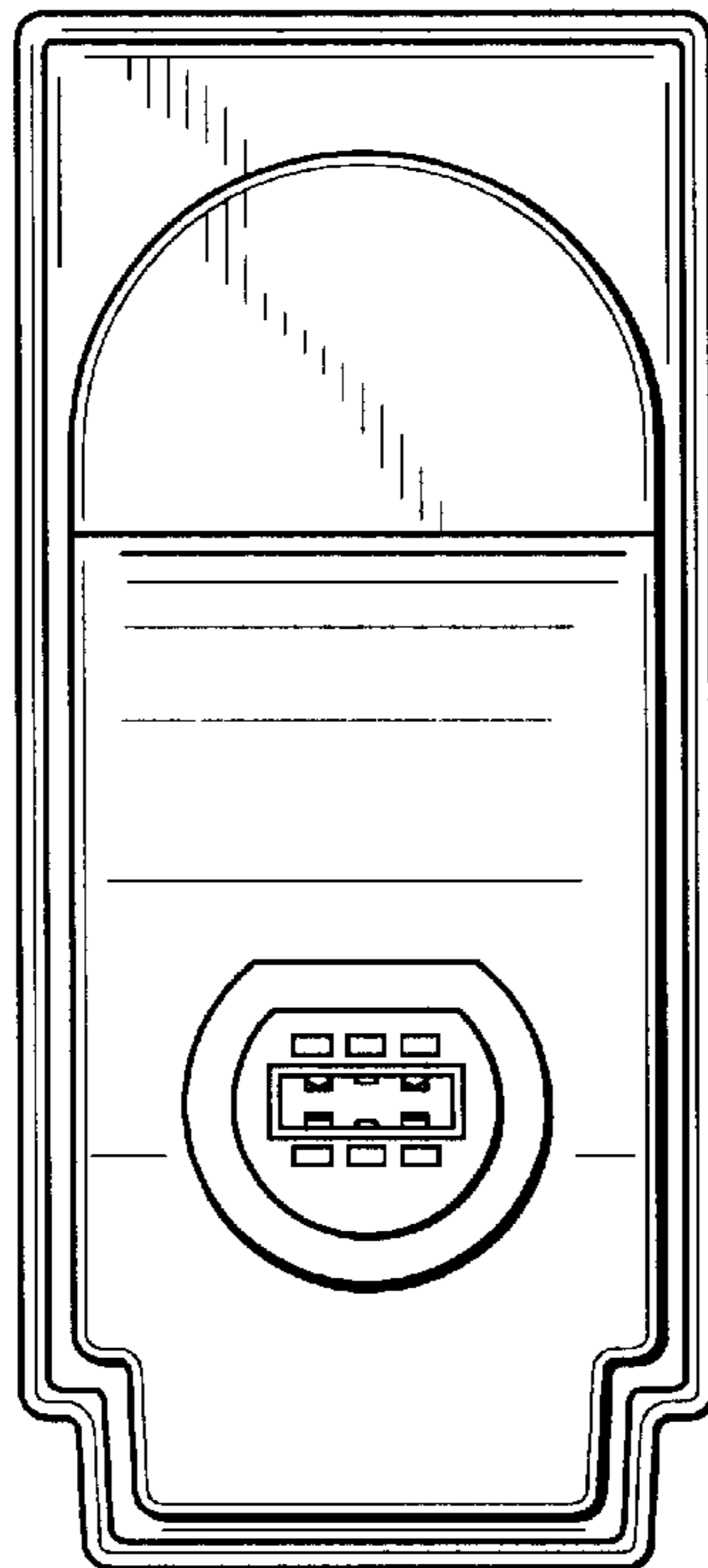


Fig.2

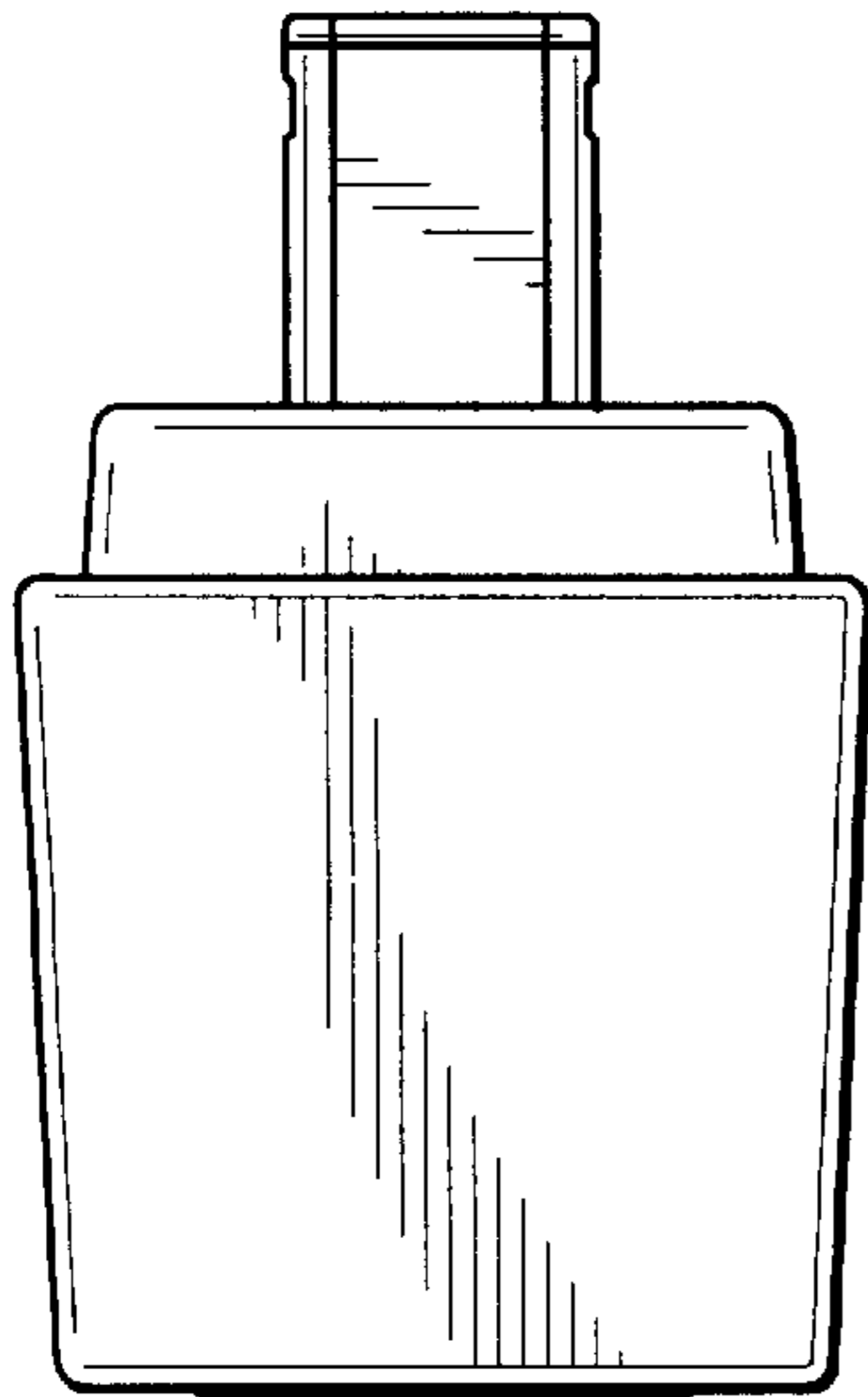


Fig.3

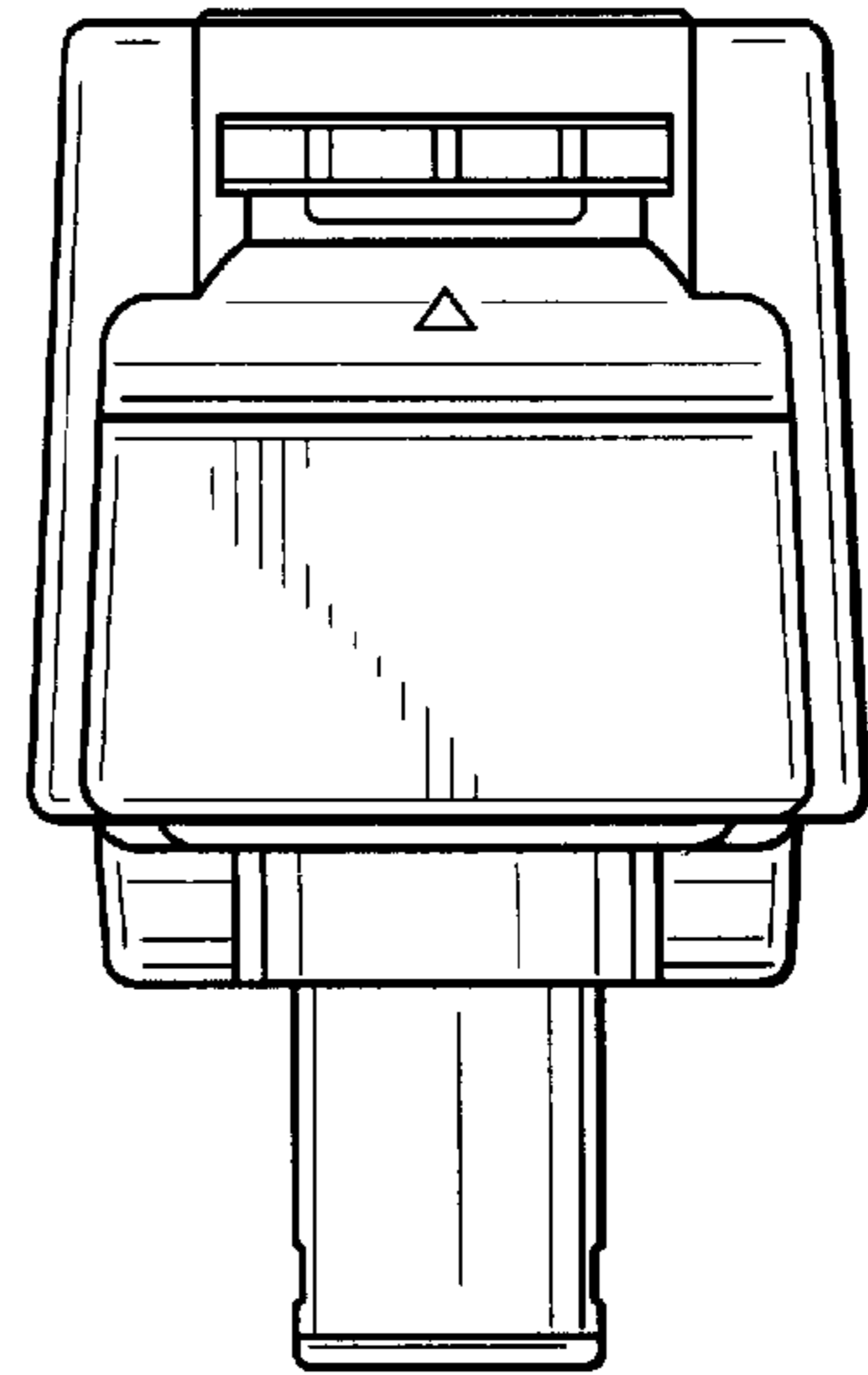


Fig.4

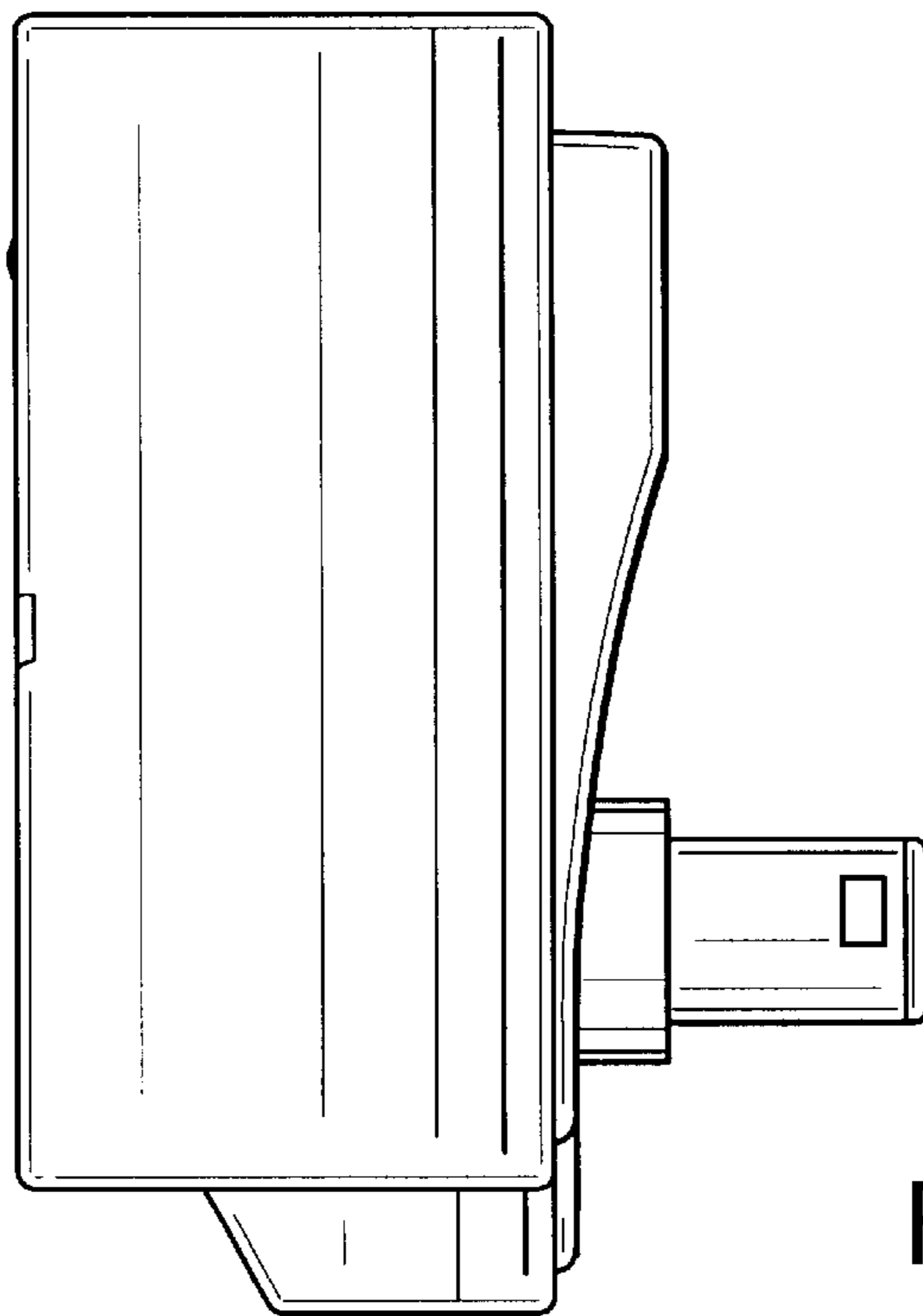


Fig.5