



US00D453536S

(12) **United States Design Patent**
Ota et al.

(10) **Patent No.:** **US D453,536 S**
(45) **Date of Patent:** **** Feb. 12, 2002**

(54) **HAND-HELD ELECTRONIC GAME MACHINE**

(75) Inventors: **Masahiko Ota; Kenichi Sugino**, both of Kyoto (JP)

(73) Assignee: **Nintendo Co., Ltd.** (JP)

(**) Term: **14 Years**

(21) Appl. No.: **29/143,745**

(22) Filed: **Jun. 20, 2001**

Related U.S. Application Data

(62) Division of application No. 29/126,506, filed on Jul. 19, 2000.

(30) **Foreign Application Priority Data**

Jan. 21, 2000	(JP)	12-000673
Jan. 21, 2000	(JP)	12-000675
Jan. 21, 2000	(JP)	12-000676
Jan. 21, 2000	(JP)	12-000677
Jan. 21, 2000	(JP)	12-000678
Jan. 21, 2000	(JP)	12-000679
Jan. 21, 2000	(JP)	12-000680
Jan. 21, 2000	(JP)	12-000681

(51) **LOC (7) Cl.** **21-01**

(52) **U.S. Cl.** **D21/329**

(58) **Field of Search** D21/324-329,
D21/331, 333; D14/496, 400, 401, 125;
273/148 B; 463/112, 29-35, 46, 47; 362/109

(56) **References Cited**

U.S. PATENT DOCUMENTS

D318,884 S 8/1991 Kojo

D319,823 S	9/1991	Kojo	
D325,225 S	4/1992	Ashida	
5,184,830 A	* 2/1993	Okada et al.	463/29
5,213,327 A	* 5/1993	Kitaue	463/47
D347,450 S	5/1994	Nagata et al.	
D383,798 S	9/1997	Yokoi et al.	
D414,522 S	* 9/1999	Kitamori	D21/329
D416,291 S	11/1999	Sugino	
D425,942 S	* 5/2000	Kitamori	D21/329
D428,448 S	* 7/2000	Kitamori	D21/329
D428,938 S	* 8/2000	Tomozawa	D21/329

* cited by examiner

Primary Examiner—Prabhakar Deshmukh

(74) *Attorney, Agent, or Firm*—Nixon & Vanderhye P.C.

(57) **CLAIM**

The ornamental design for a hand-held electronic game machine, as shown and described.

DESCRIPTION

FIG. 1 is a front elevational view of an embodiment of a hand-held electronic game machine showing our new design;

FIG. 2 is a rear elevational view thereof;

FIG. 3 is a top plan view thereof;

FIG. 4 is a bottom plan view thereof;

FIG. 5 is a right side view thereof;

FIG. 6 is a left side view thereof;

FIG. 7 is a front elevational view of another embodiment of a hand-held electronic game machine showing our new design; and,

FIG. 8 is a front elevational view of another embodiment of a hand-held electronic game machine showing our new design.

1 Claim, 4 Drawing Sheets

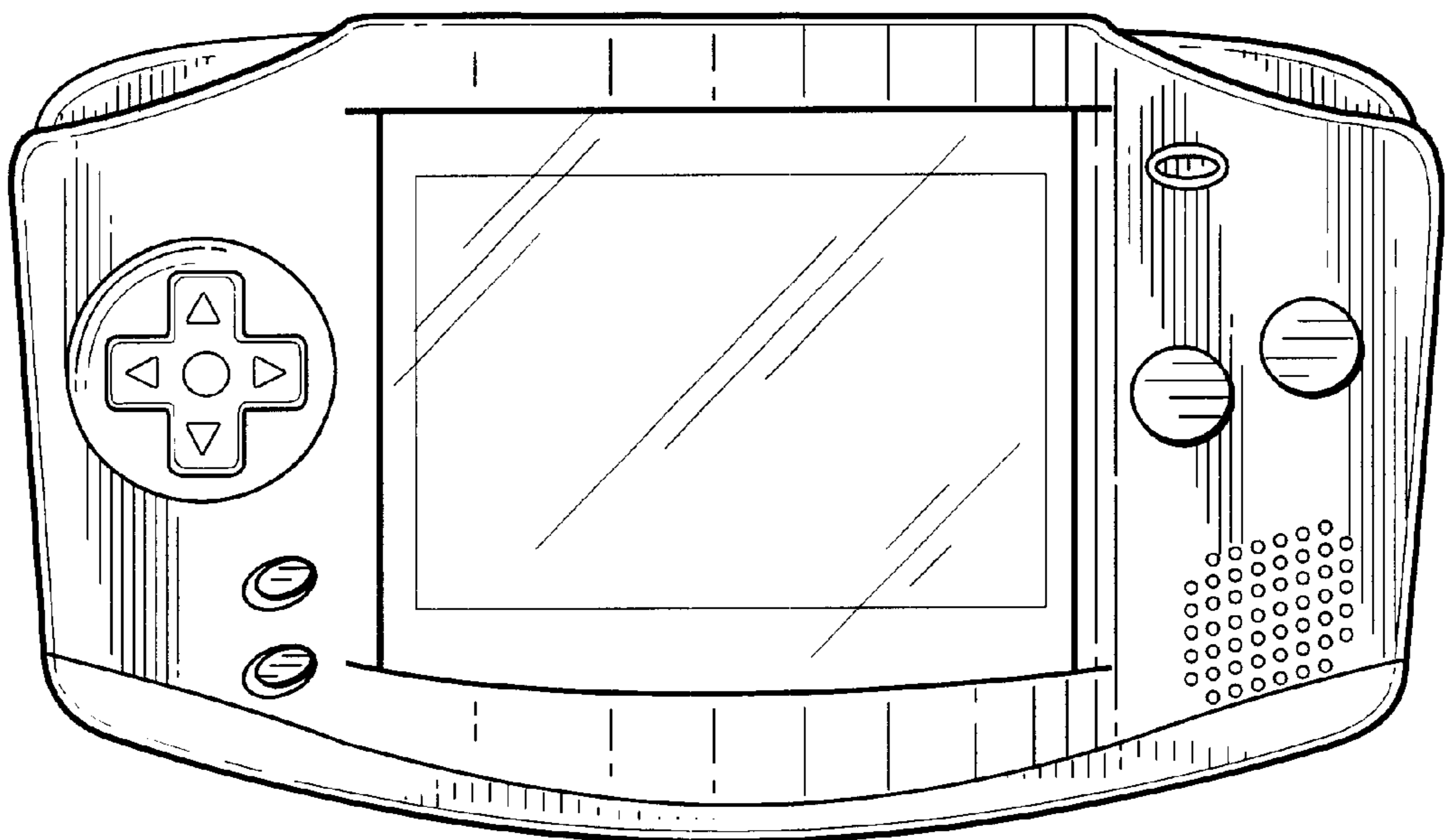


FIG. 1

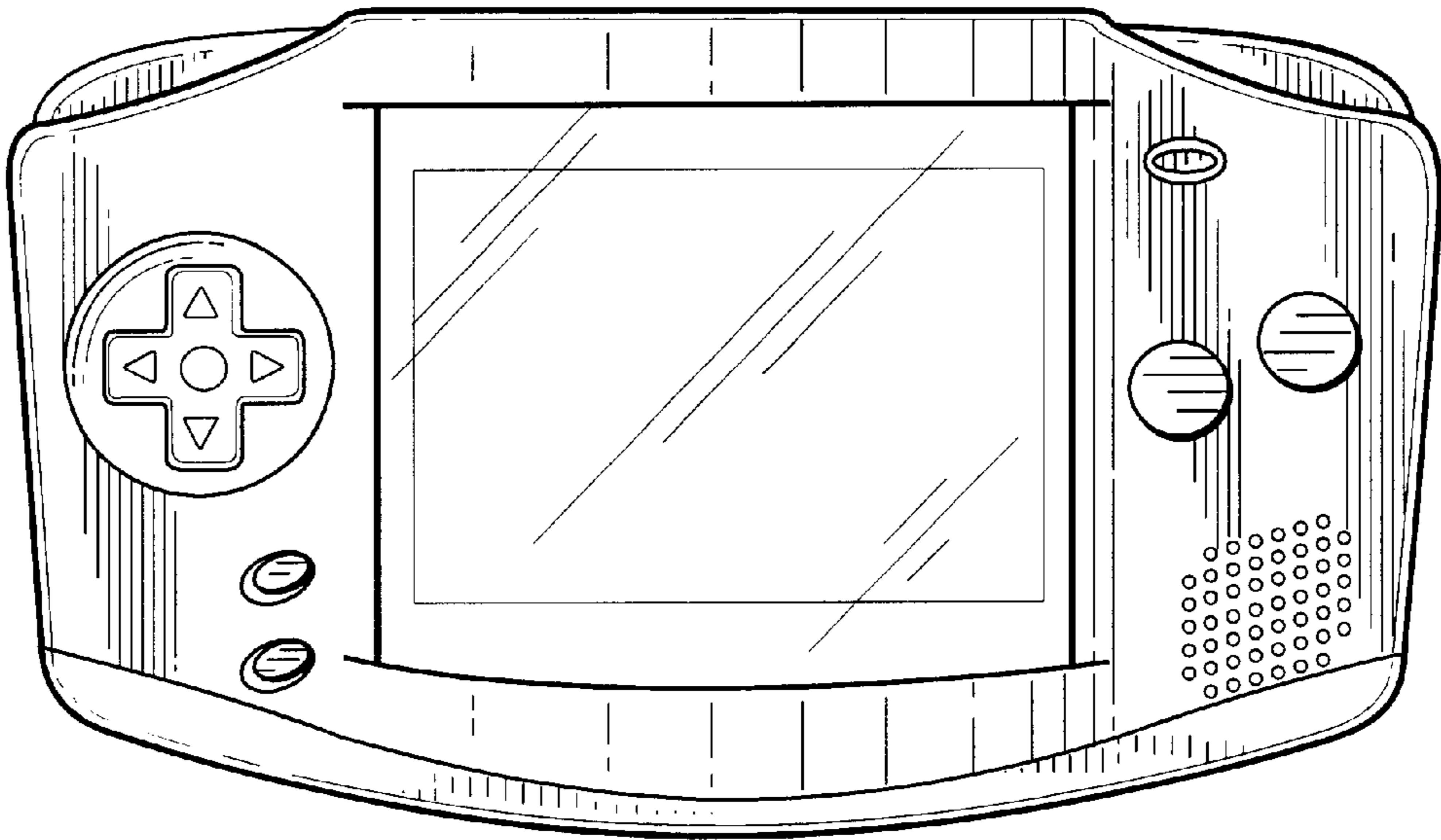


FIG. 2

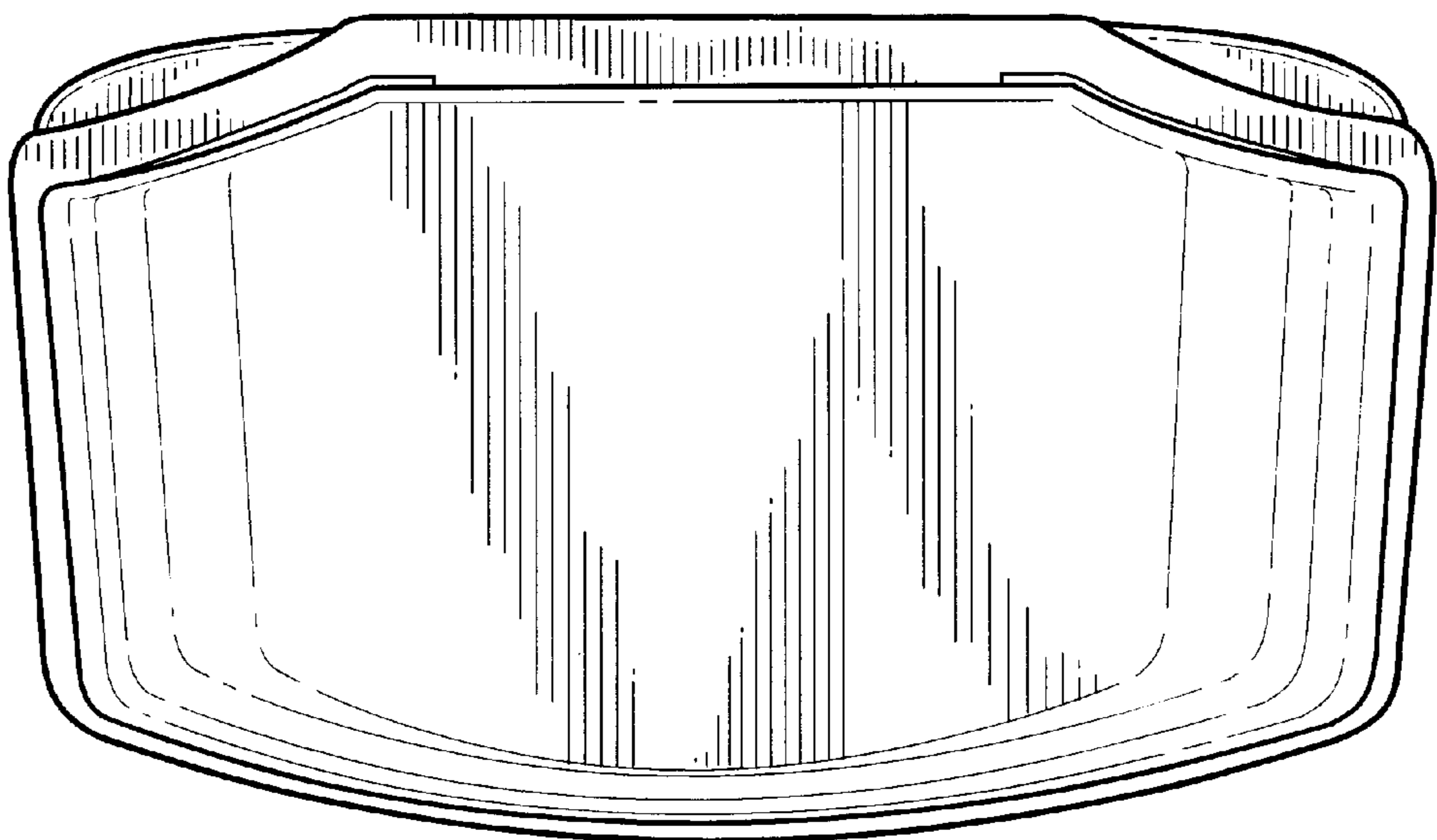


FIG. 3

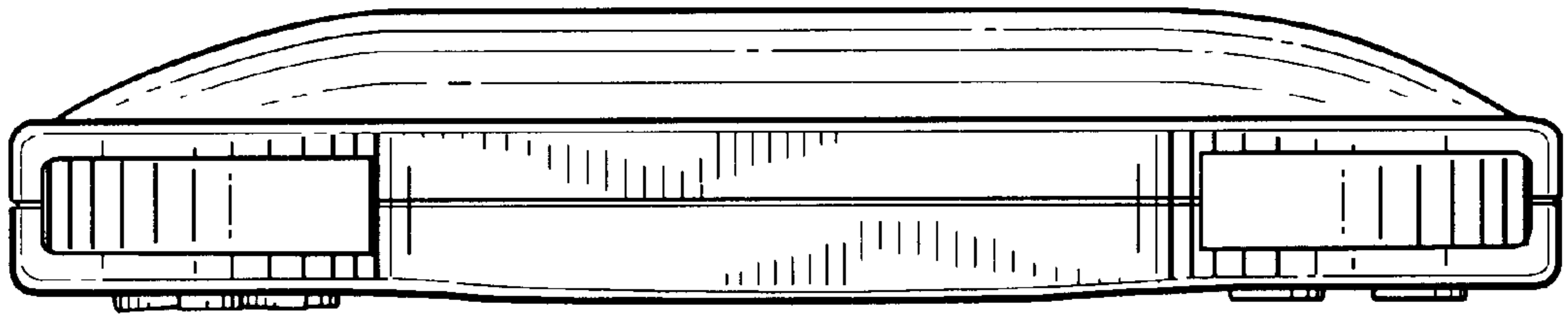


FIG. 4

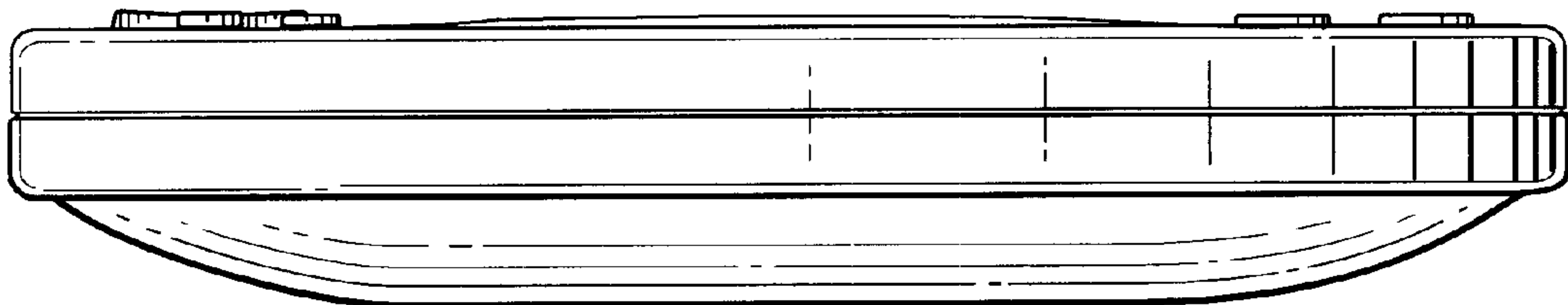


FIG. 5

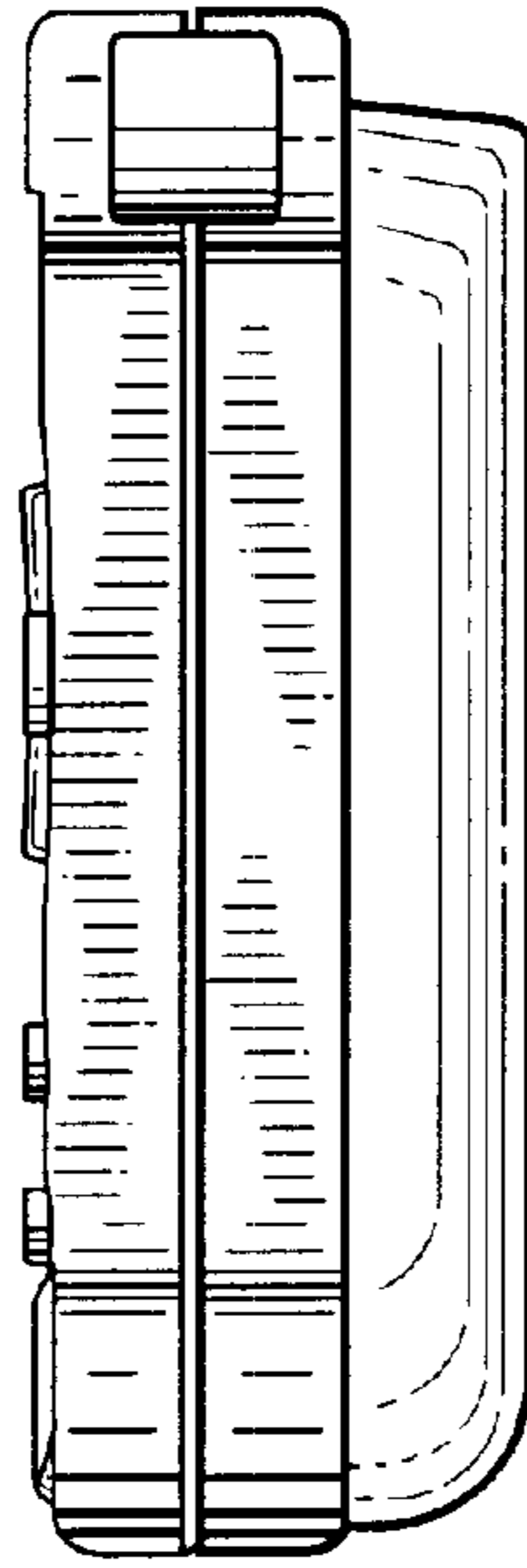


FIG. 6

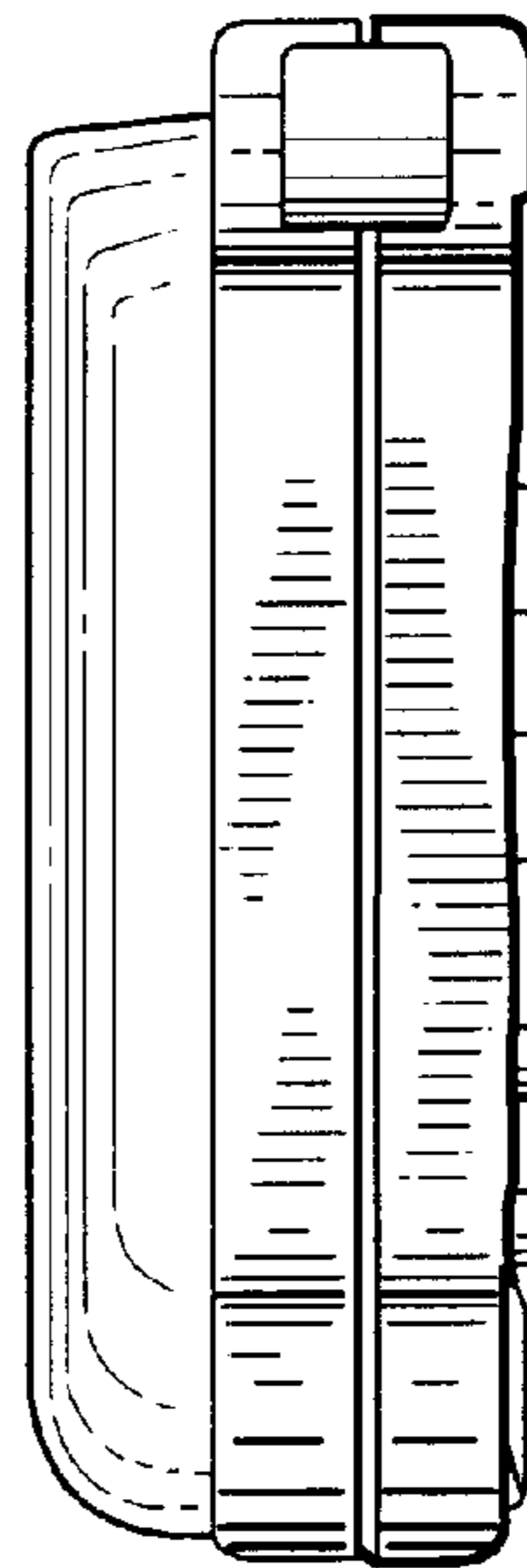


FIG. 7

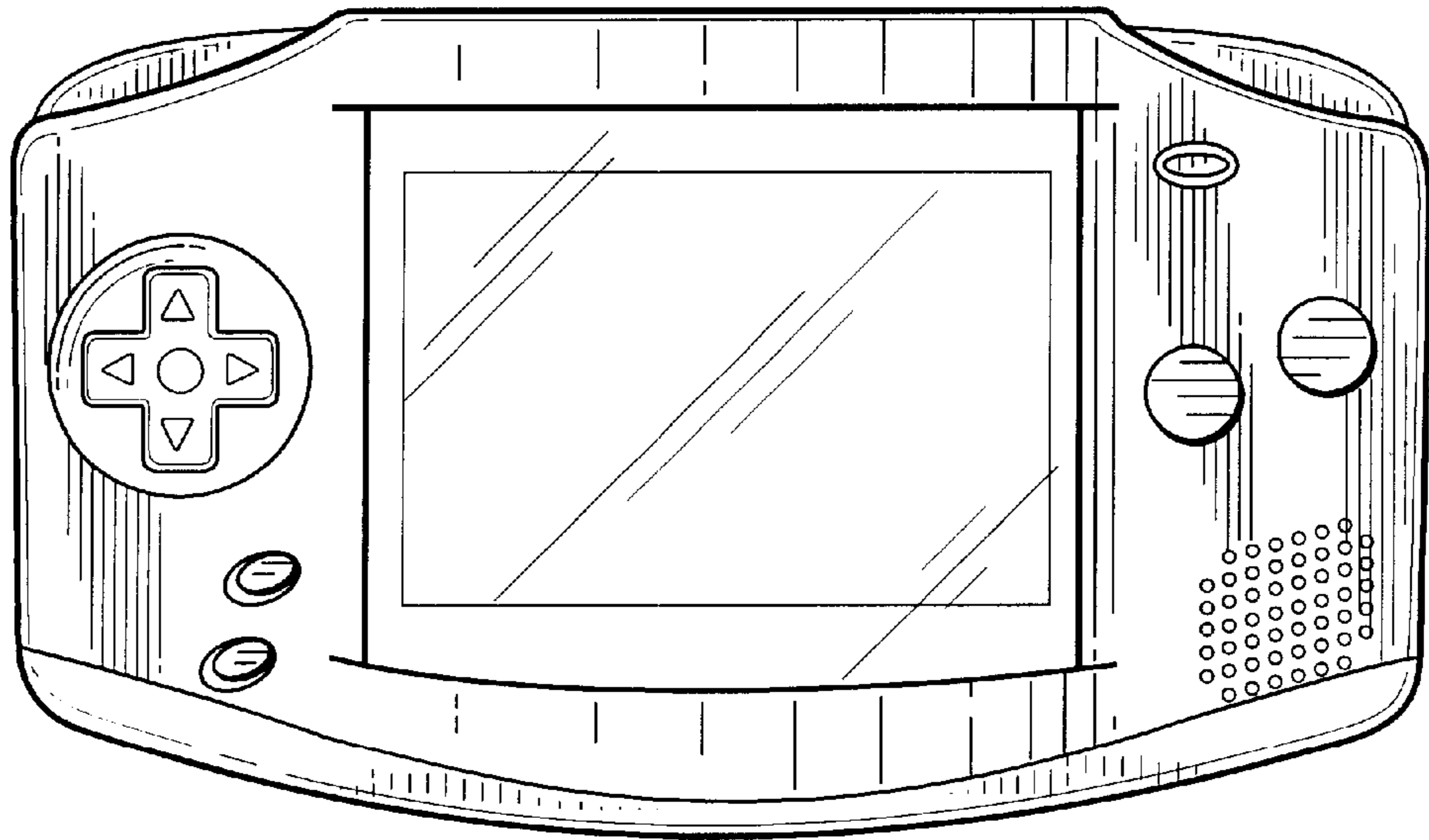


FIG. 8

