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(12) **United States Design Patent**  
**Sano**

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(54) **PROJECTOR FOR GAME MACHINE**

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(73) Assignee: **Sega Corporation, Tokyo (JP)**

(\*\*) Term: **14 Years**

(21) Appl. No.: **29/131,373**

(22) Filed: **Oct. 20, 2000**

(30) **Foreign Application Priority Data**

Jul. 17, 2000 (JP) ..... 12-022947

(51) **LOC (7) Cl.** ..... **21-01**

(52) **U.S. Cl.** ..... **D21/333; D21/329; D21/332**

(58) **Field of Search** ..... D21/324, 329,  
D21/333, 325, 332; D14/496, 125, 400,  
401; 463/1, 29.35, 43, 44, 46, 47; 273/148 B;  
364/410; 359/443, 460; 345/156, 501, 903

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(57) **CLAIM**

The ornamental design for a projector for game machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a perspective view of a projector for game machine showing my new design;  
 FIG. 2 is a front view thereof;  
 FIG. 3 is a rear view thereof;  
 FIG. 4 is a right side view thereof, the left side view being a mirror image of the right side;  
 FIG. 5 is a top view thereof; and,  
 FIG. 6 is a bottom view thereof.

**1 Claim, 3 Drawing Sheets**

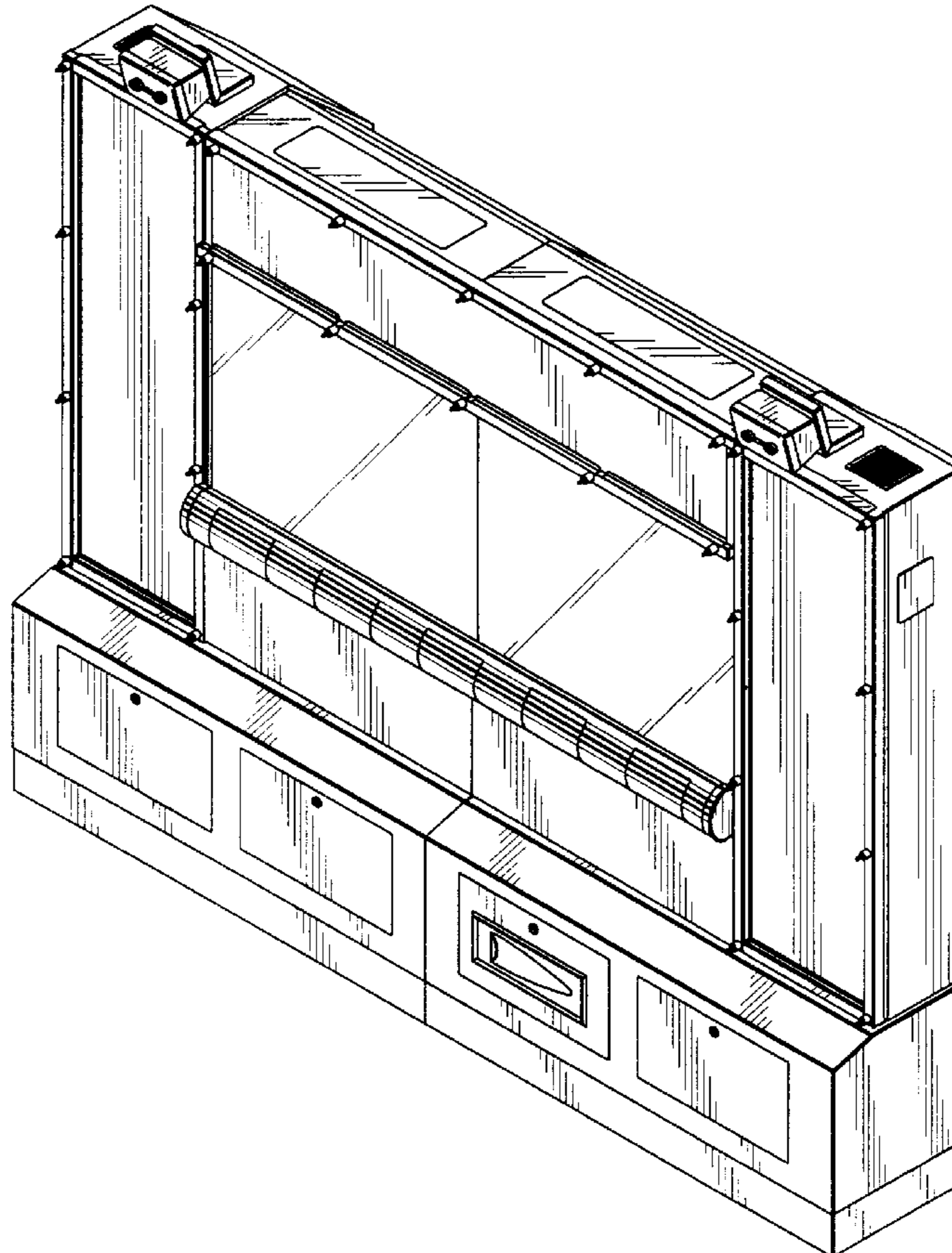


FIG. 1

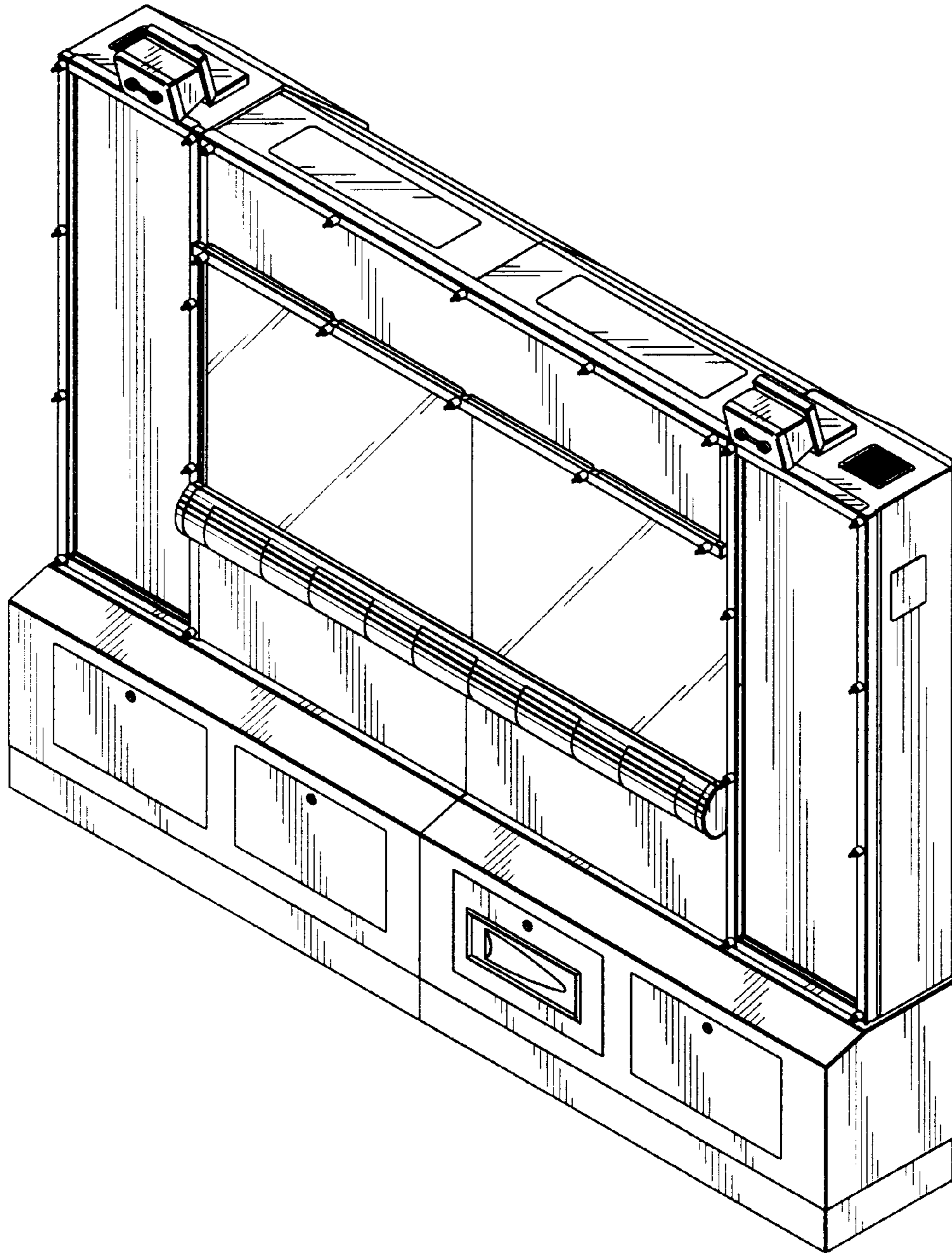


FIG.2

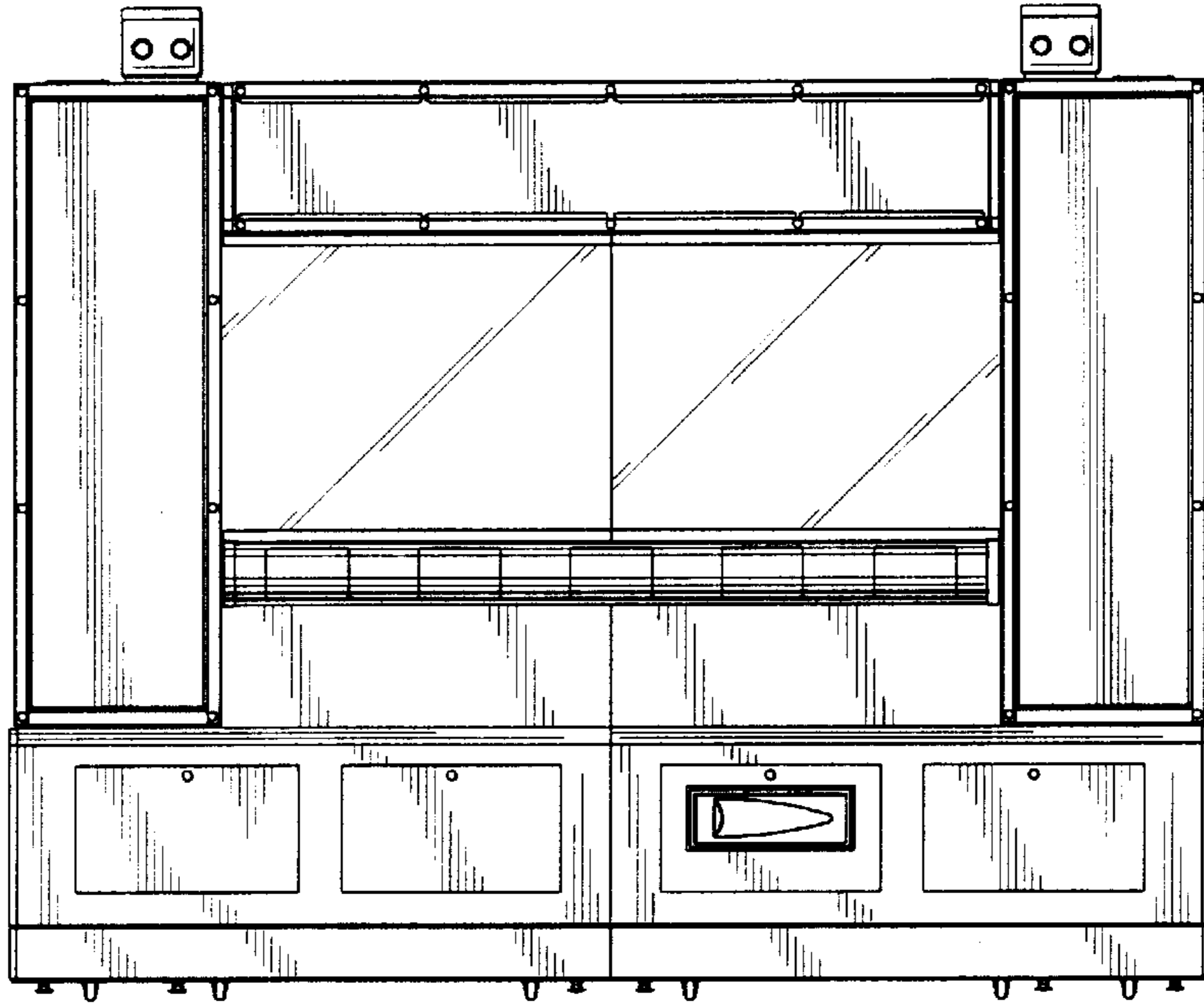


FIG.3

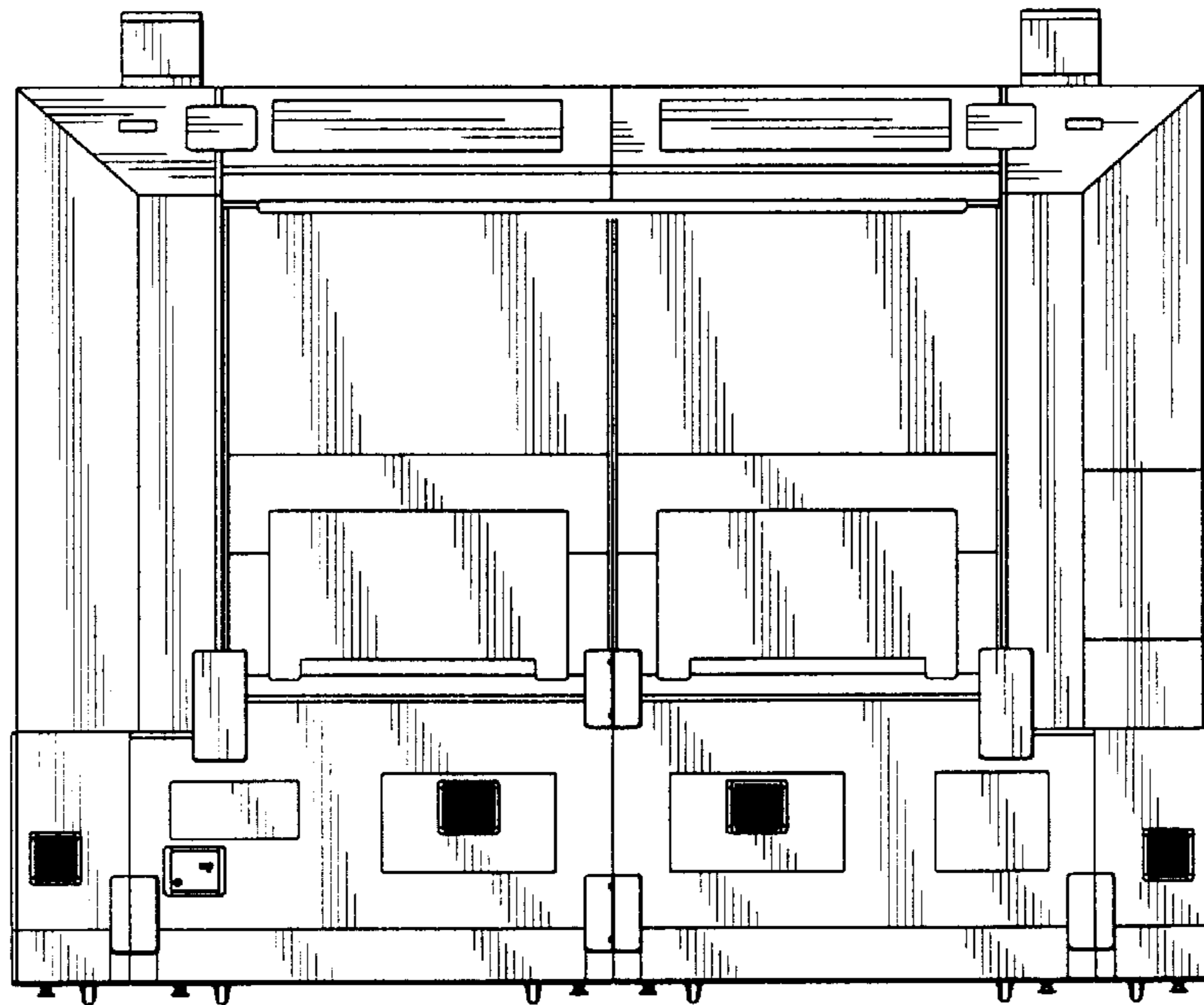


FIG. 4

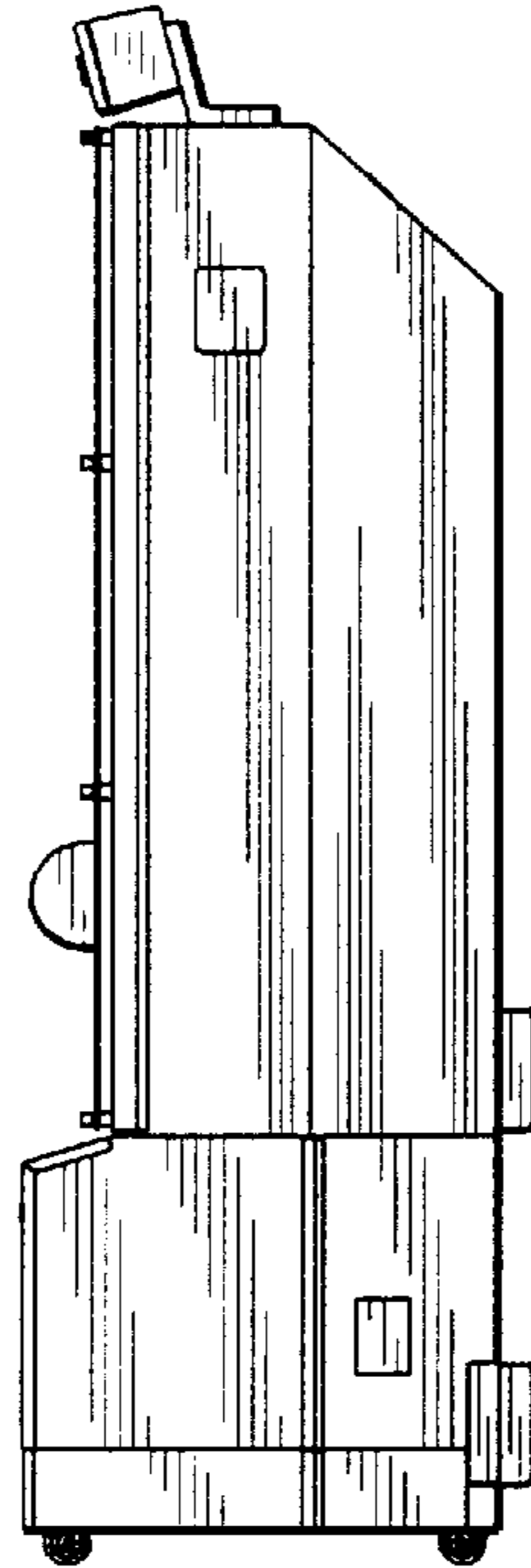


FIG. 5

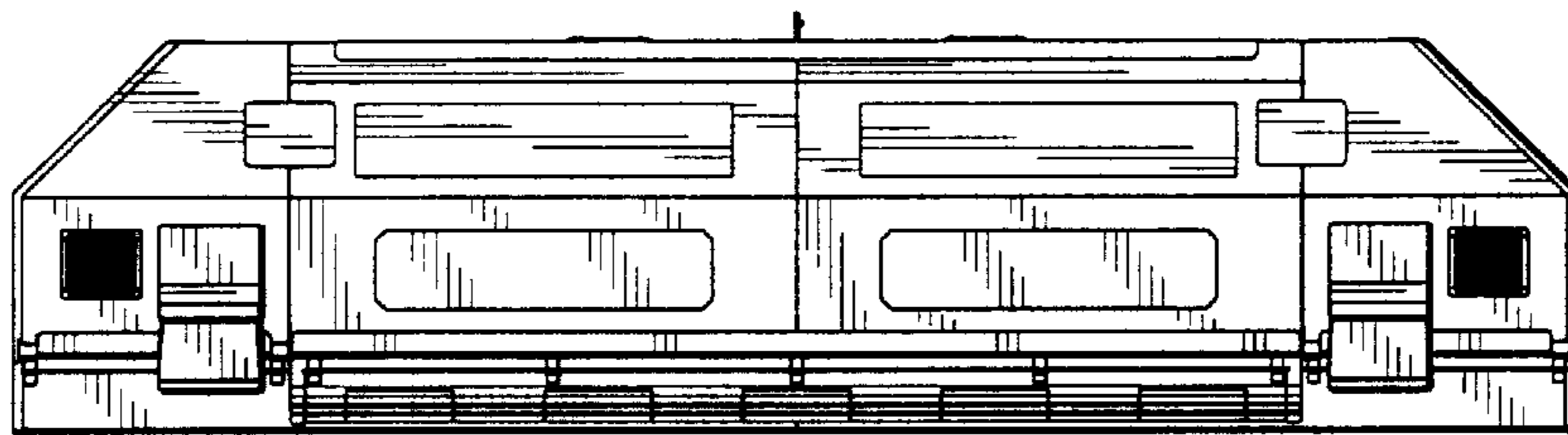


FIG. 6

