



US00D449078B1

(12) **United States Design Patent**  
**Fujita**

(10) **Patent No.:** **US D449,078 S**

(45) **Date of Patent:** **\*\* Oct. 9, 2001**

- (54) **CARTRIDGE FOR ELECTRONIC GAME MACHINE**
- (75) **Inventor:** **Motoki Fujita, Kyoto (JP)**
- (73) **Assignee:** **Nintendo Co., Ltd. (JP)**
- (\*\*) **Term:** **14 Years**
- (21) **Appl. No.:** **29/129,146**
- (22) **Filed:** **Sep. 8, 2000**
- (30) **Foreign Application Priority Data**  
Mar. 9, 2000 (JP) ..... 12-005031
- (51) **LOC (7) Cl.** ..... **21-01**
- (52) **U.S. Cl.** ..... **D21/332; D14/435**
- (58) **Field of Search** ..... D21/332, 333,  
D21/324; D14/400, 401, 432-435, 496;  
273/148 B; 463/1, 30, 43-47

D. 355,414	2/1995	Inoue et al. .	
D. 362,846	10/1995	Inoue et al. .	
D. 365,556	12/1995	Inoue et al. .	
D. 371,353	7/1996	Ashida et al. .	
D. 376,795	12/1996	Ashida .	
D. 377,488	1/1997	Ashida .	
D. 381,977	8/1997	Nagata et al. .	
D. 382,868	8/1997	Ashida .	
D. 396,707	8/1998	Ashida .	
D. 407,762	4/1999	Ota et al. .	
D. 410,644	* 6/1999	Iftikar et al. ....	D21/332
D. 411,532	6/1999	Sugino .	
D. 419,198	1/2000	Ashida et al. .	
D. 428,939	8/2000	Ota et al. .	
5,192,082	* 3/1993	Inoue et al. ....	463/46
5,926,438	* 7/1999	Saito .....	463/44
6,120,379	* 9/2000	Tanaka et al. ....	463/44

- (56) **References Cited**
- U.S. PATENT DOCUMENTS**
- D. 292,399 10/1987 Yukawa .
- D. 294,020 2/1988 Yukawa .
- D. 308,197 5/1990 Inoue .
- D. 312,081 11/1990 Yukawa .
- D. 317,913 7/1991 Inoue .
- D. 319,823 9/1991 Kojo .
- D. 320,203 9/1991 Ashida .
- D. 321,429 11/1991 Kojo .
- D. 343,833 2/1994 Barr et al. .
- D. 344,504 2/1994 Barr et al. .
- D. 344,700 3/1994 Barr et al. .
- D. 344,725 3/1994 Barr et al. .
- D. 350,951 \* 9/1994 Tseng ..... D14/435

\* cited by examiner

*Primary Examiner*—Prabhakar Deshmukh  
(74) *Attorney, Agent, or Firm*—Nixon & Vanderhye P.C.

(57) **CLAIM**

The ornamental design for a cartridge for electronic game machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a front elevational view of a cartridge for electronic game machine showing my new design;  
FIG. 2 is a top plan view thereof;  
FIG. 3 is a rear elevational view thereof;  
FIG. 4 is a bottom plan view thereof;  
FIG. 5 is a right side view thereof; and,  
FIG. 6 is a left side view thereof.

**1 Claim, 3 Drawing Sheets**

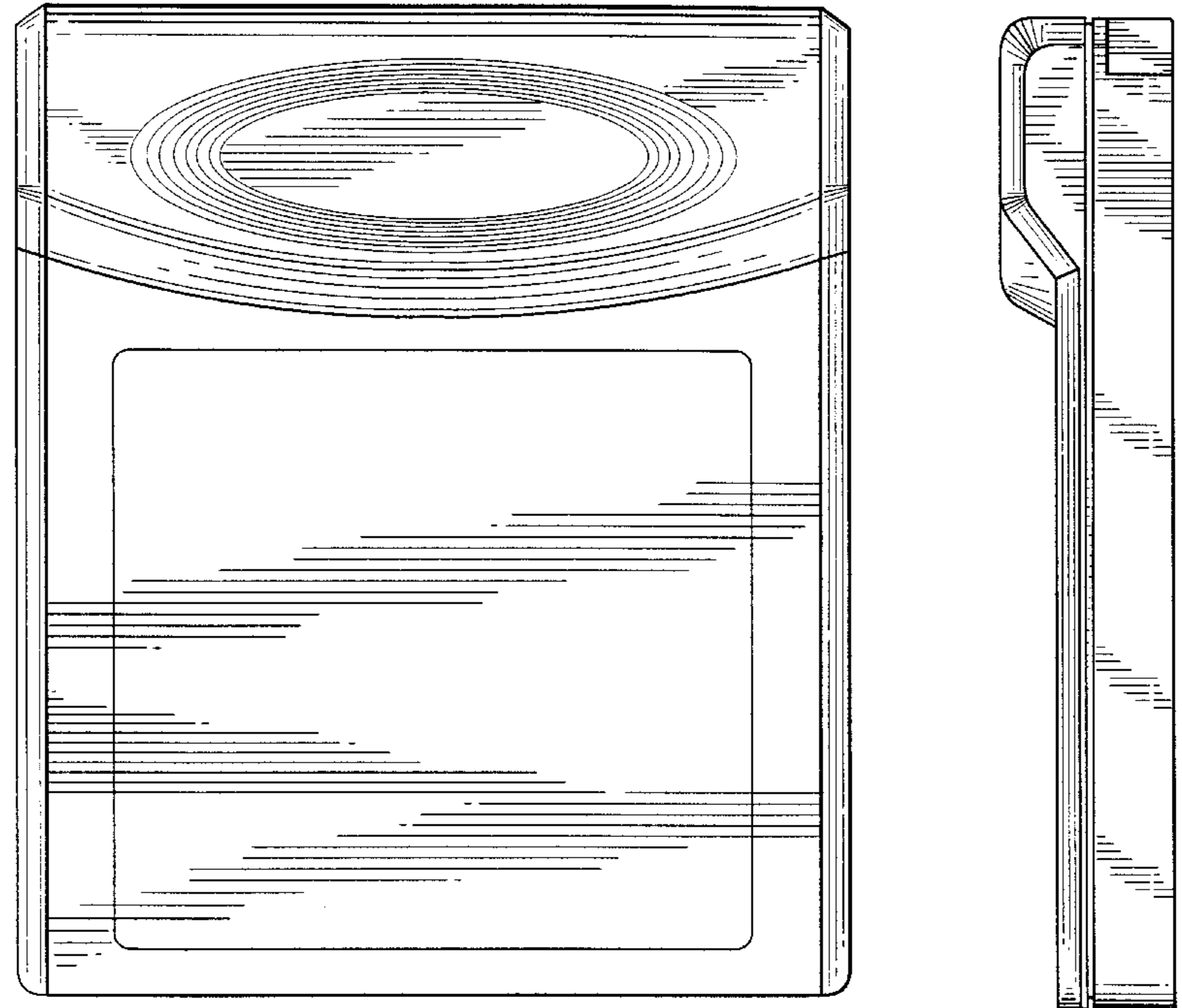


FIG. 1

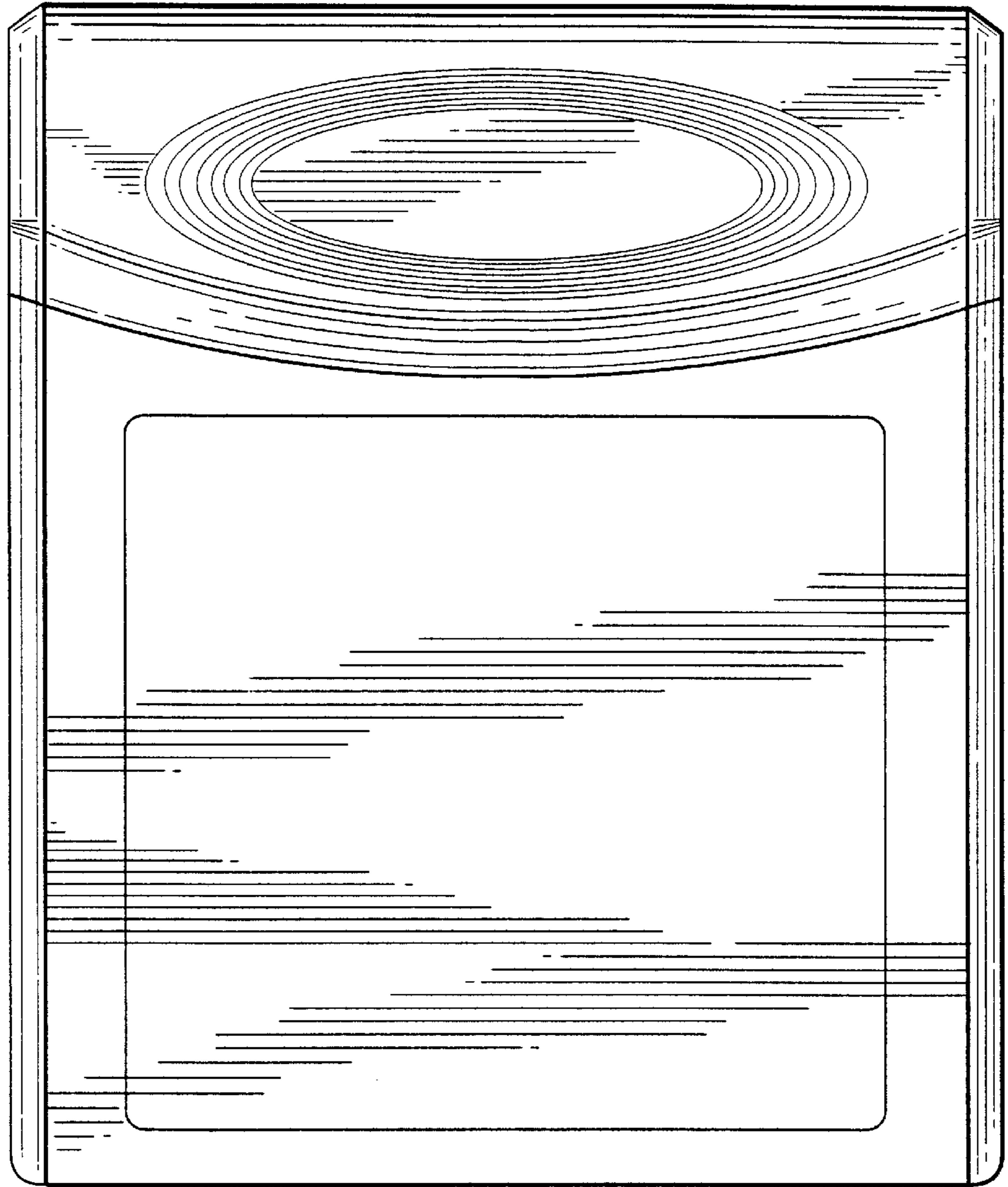
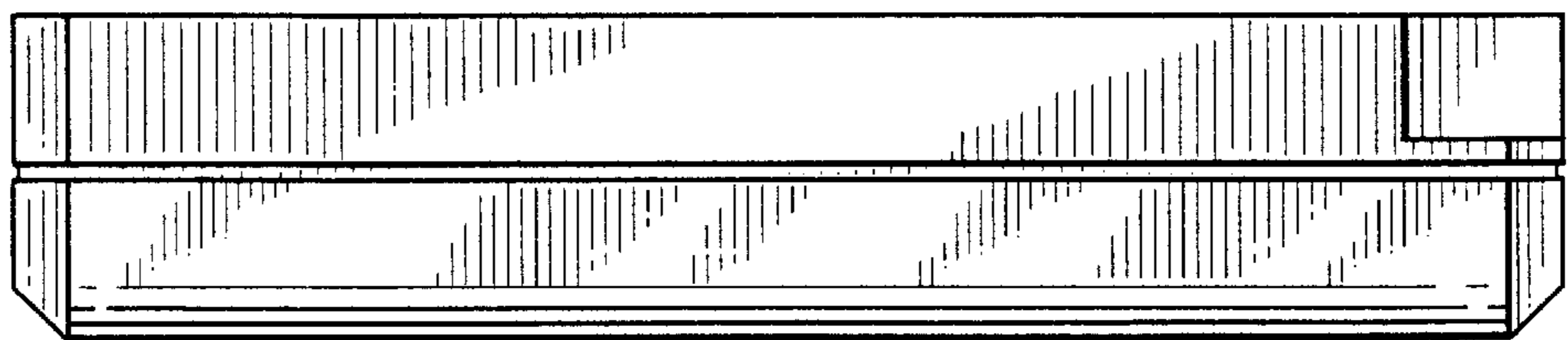
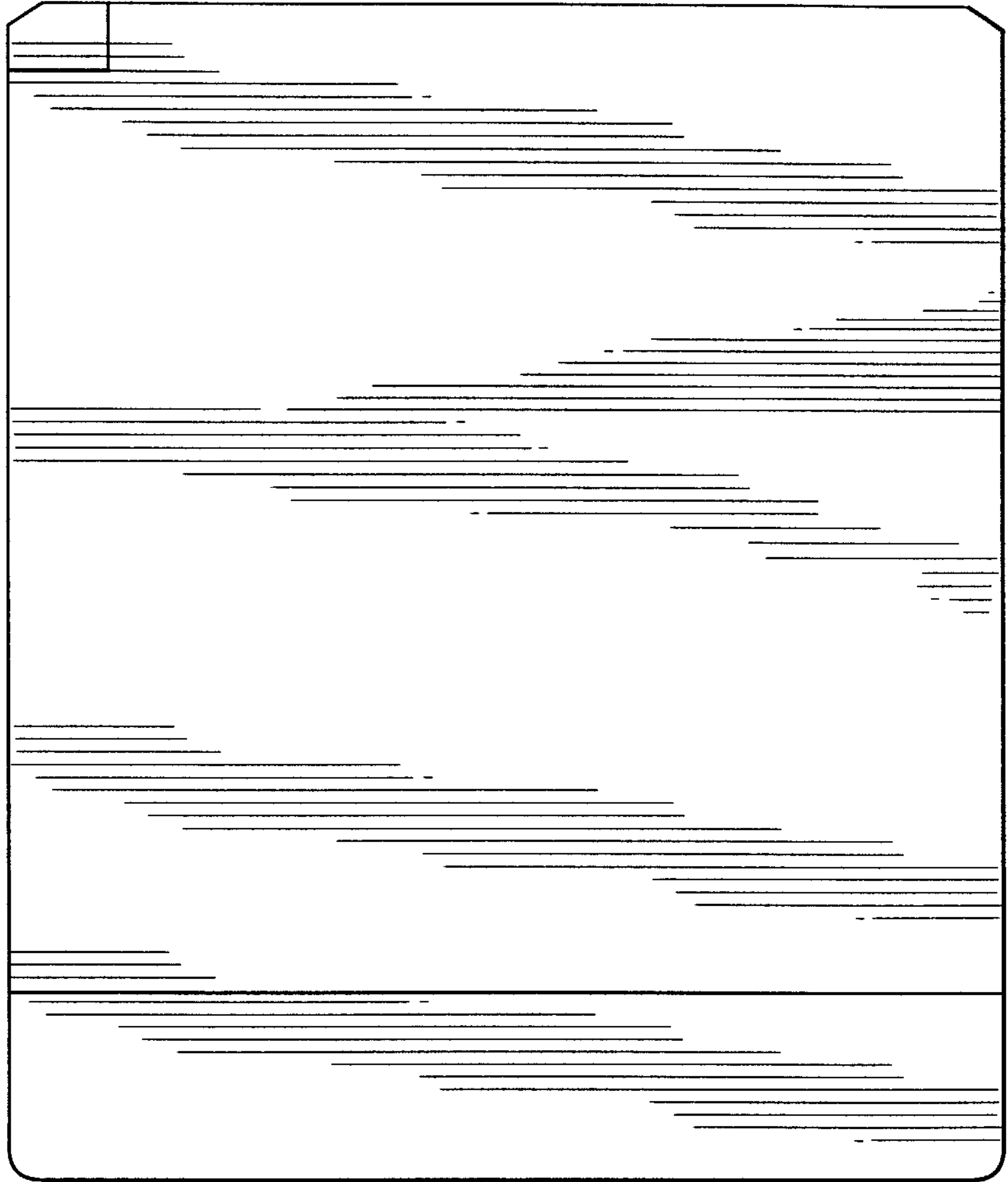


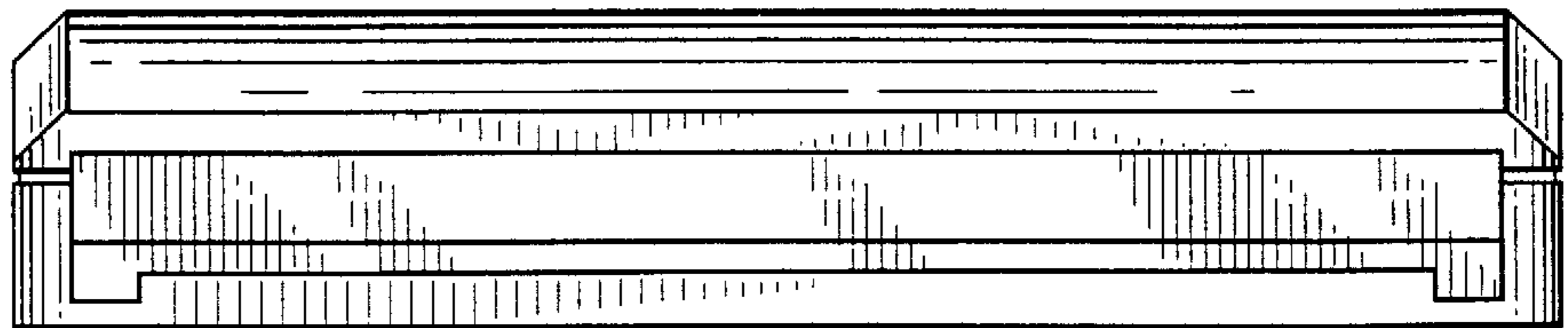
FIG. 2



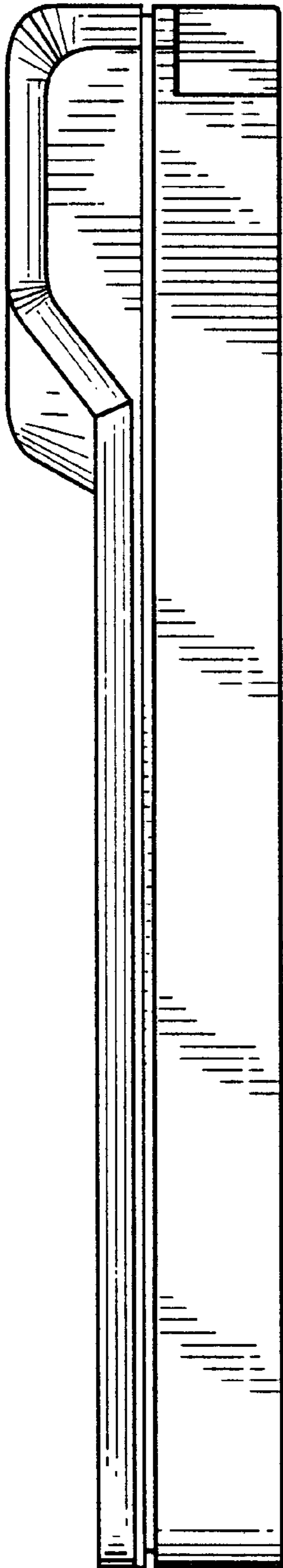
**FIG. 3**



**FIG. 4**



**FIG. 5**



**FIG. 6**

