



US00D445459S

(12) **United States Design Patent**
Laurent

(10) **Patent No.:** **US D445,459 S**

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(54) **GAME ELEMENT**

5,074,593 * 12/1991 Grosso 283/77
5,201,525 * 4/1993 Castro 273/293

(75) Inventor: **Jacques Laurent**, Montpellier (FR)

OTHER PUBLICATIONS

(73) Assignee: **NCC-Novos Conceitos em
Comunicacao Servicos LTDA**, Tres
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John Ladell Co. 1977 Games Catalog. p. 5, Buddy-Up
game.*

(**) Term: **14 Years**

* cited by examiner

(21) Appl. No.: **29/115,314**

Primary Examiner—Sandra L. Morris

(22) Filed: **Dec. 13, 1999**

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(51) **LOC (7) Cl.** **21-01**

(52) **U.S. Cl.** **D21/386**

(58) **Field of Search** D20/11, 22, 27,
D20/28; D21/334-368, 385, 386; 273/236-288,
293, 148 A; 40/461; D19/12

(57) **CLAIM**

An ornamental design for a game element, as shown and
described.

(56) **References Cited**

DESCRIPTION

U.S. PATENT DOCUMENTS

D. 379,642 * 6/1997 Pearson D20/11
D. 411,252 * 6/1999 Mittelstrass D20/11

The sole FIGURE is a front fragmentary perspective view of
the game element, being substantially flat.

The broken lines around the periphery represents the bounds
of the claimed design. All other broken lines are claimed
subject matter.

1 Claim, 1 Drawing Sheet



