



US00D439282S

(12) **United States Design Patent**
Yamaguchi

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(45) **Date of Patent:** **** Mar. 20, 2001**

(54) **GAME MACHINE**

(75) **Inventor:** **Takashi Yamaguchi, Yokohama (JP)**

(73) **Assignee:** **Konami Co., Ltd., Tokyo (JP)**

(**) **Term:** **14 Years**

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(30) **Foreign Application Priority Data**

Dec. 31, 1999 (JP) 11-36659

(51) **LOC (7) Cl.** **21-01**

(52) **U.S. Cl.** **D21/329**

(58) **Field of Search** D21/324-329,
D21/333; D14/496; 463/1, 2, 29-35, 46-50,
17-21; 273/148.13, 138.2, 457, 459, 461

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(57) **CLAIM**

The ornamental design for a game machine, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of a game machine;
FIG. 2 is a front view thereof;
FIG. 3 is a rear view thereof;
FIG. 4 is a left side view thereof;
FIG. 5 is a right view thereof;
FIG. 6 is a top view thereof; and,
FIG. 7 is a bottom view thereof.

1 Claim, 7 Drawing Sheets

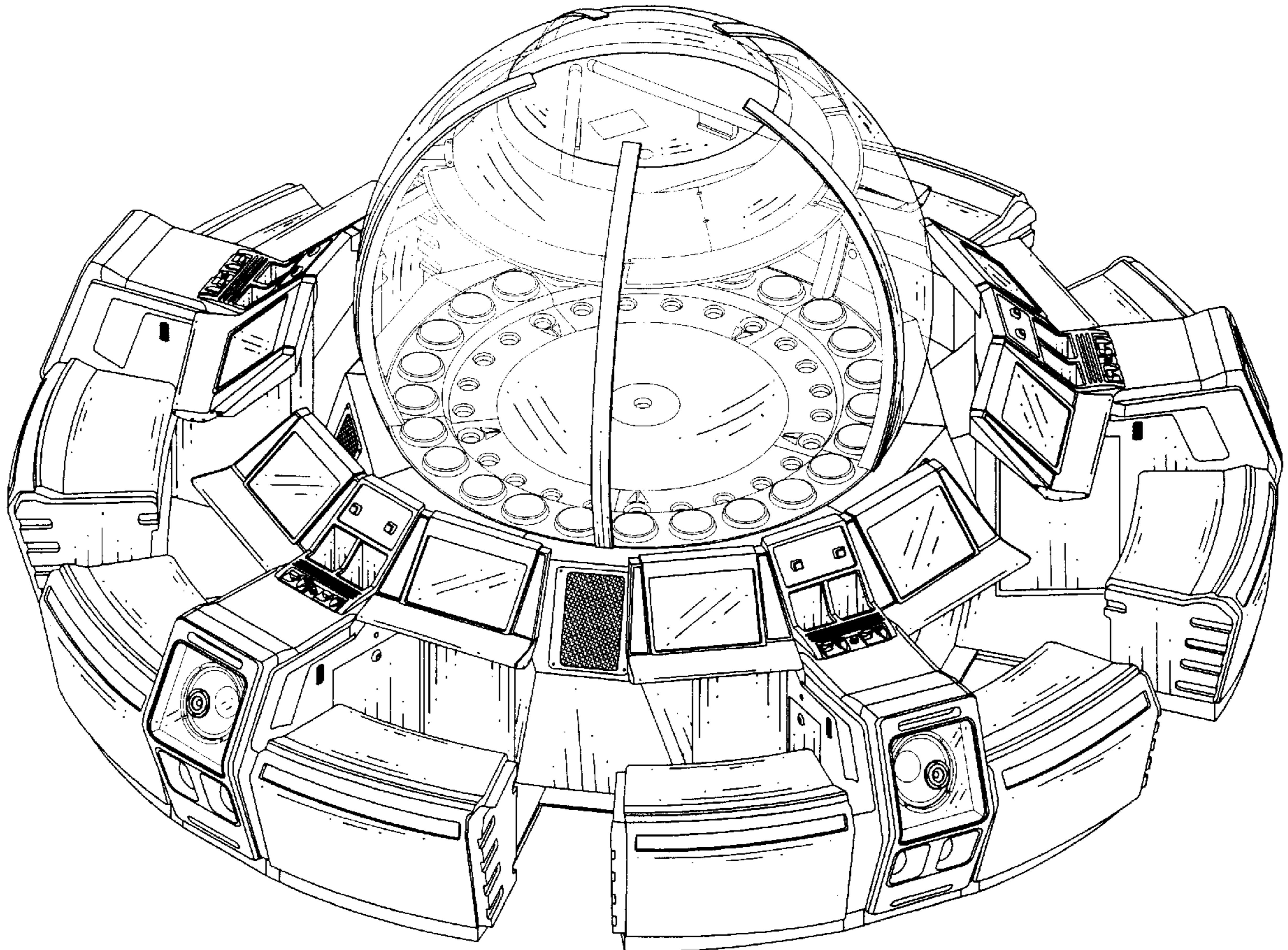


FIG. 1

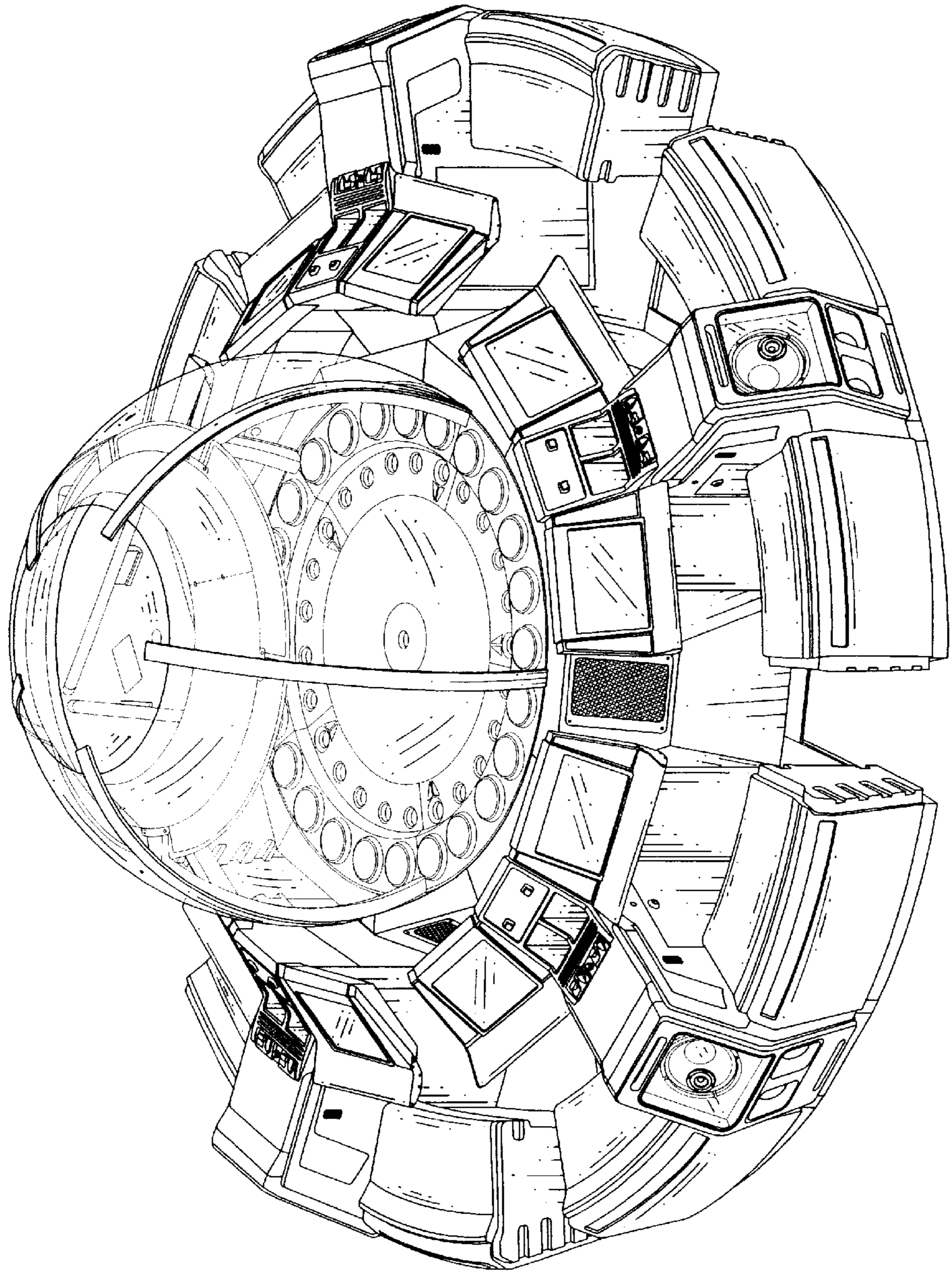


FIG. 2

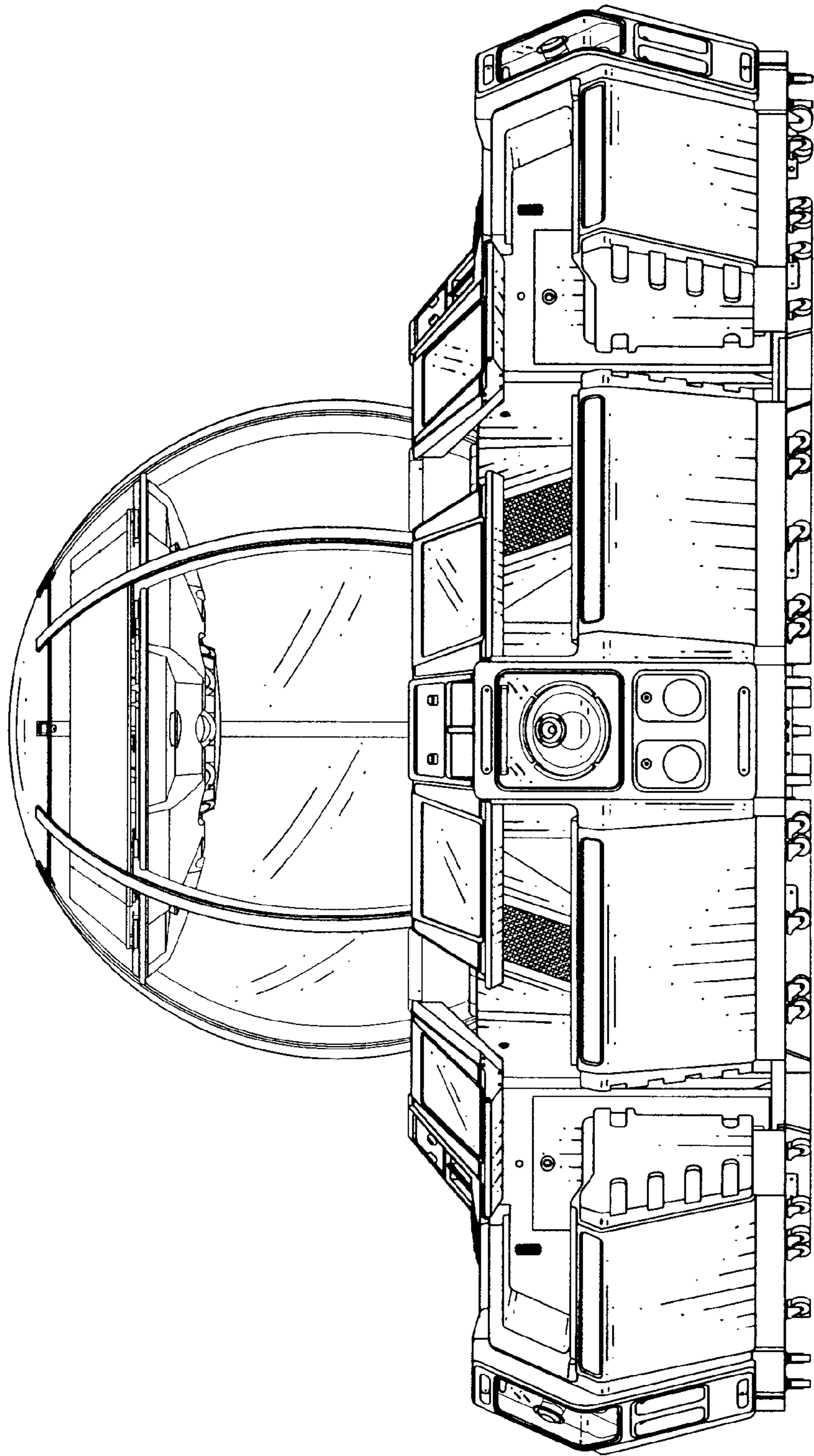


FIG. 3

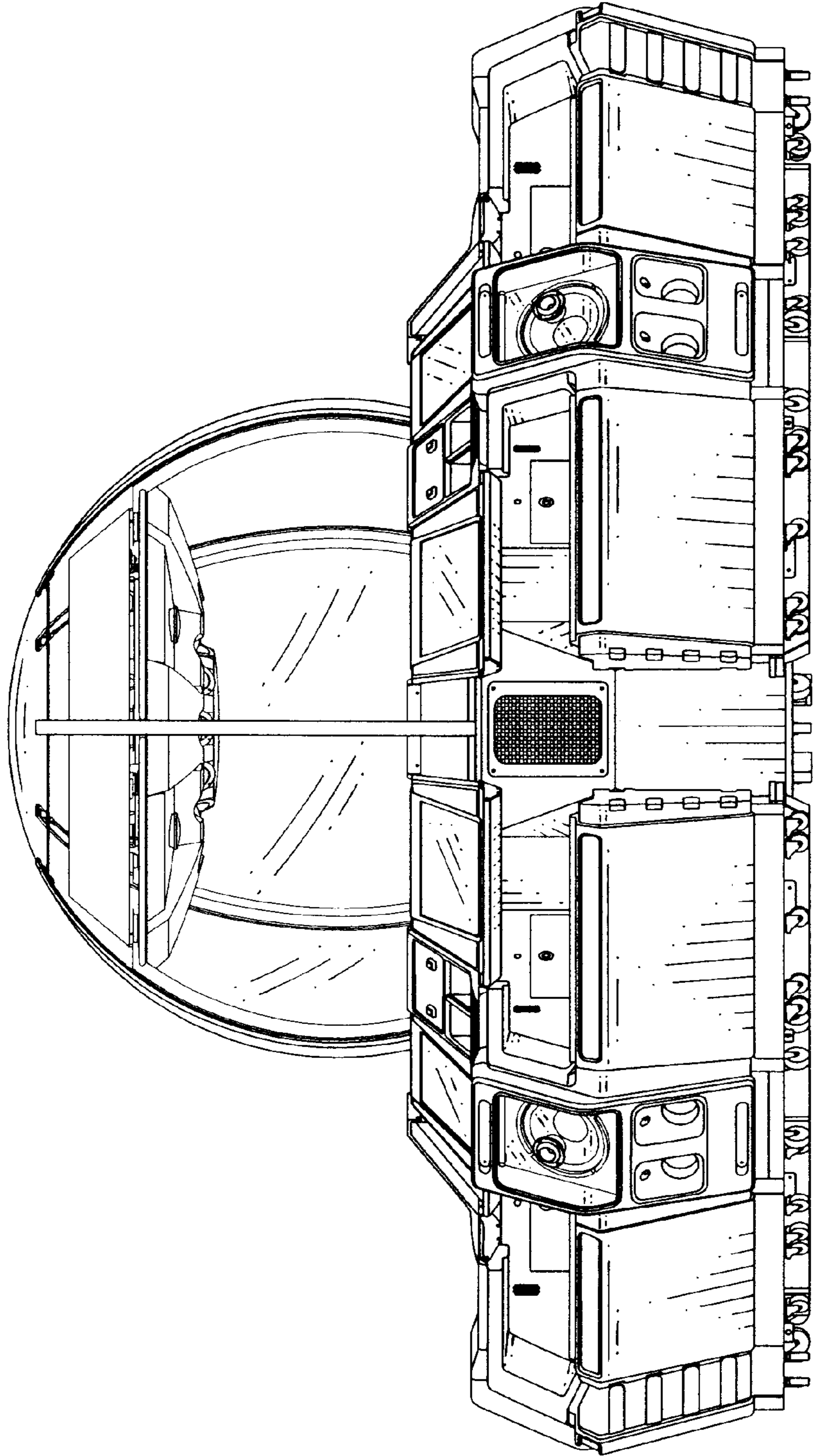


FIG. 4

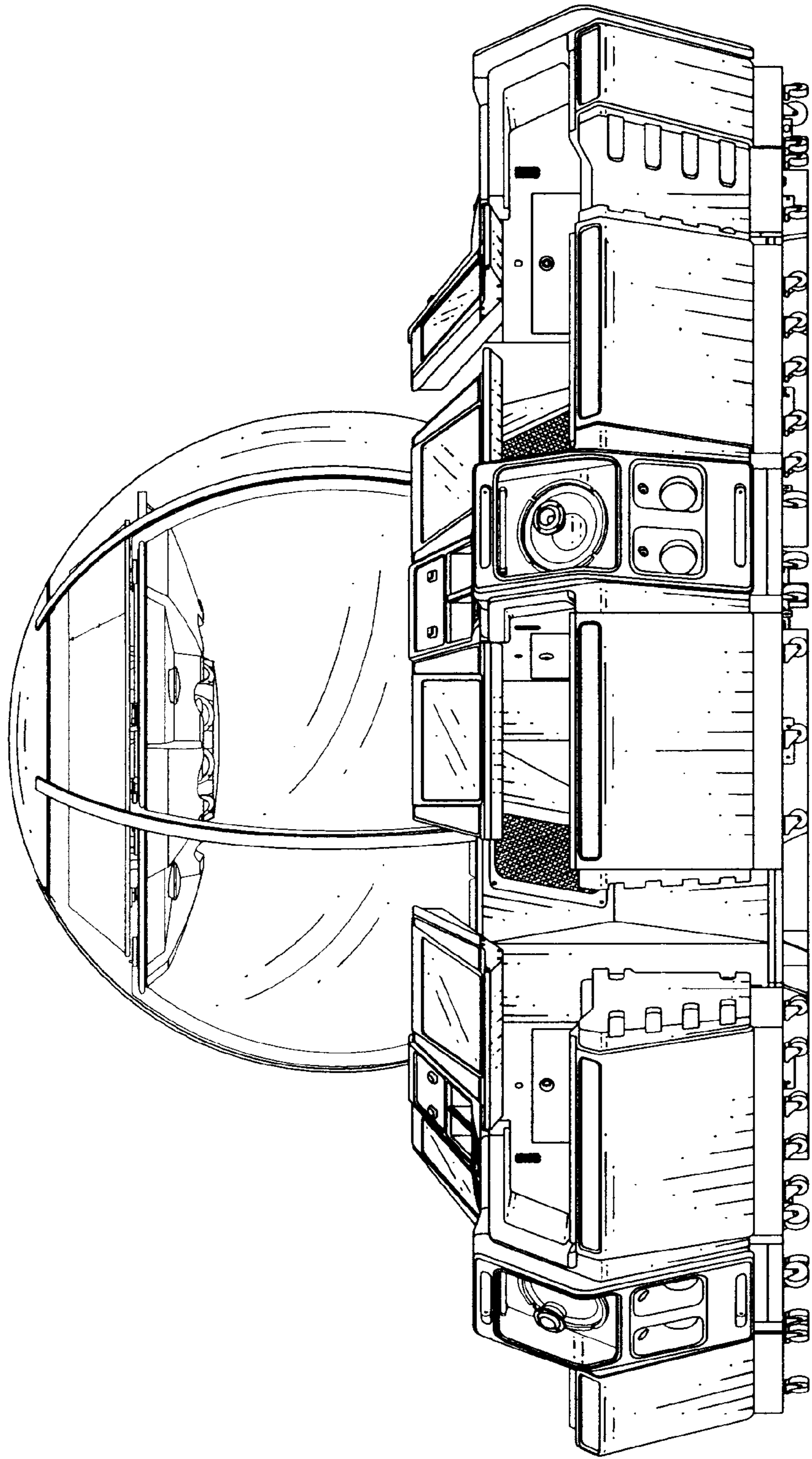
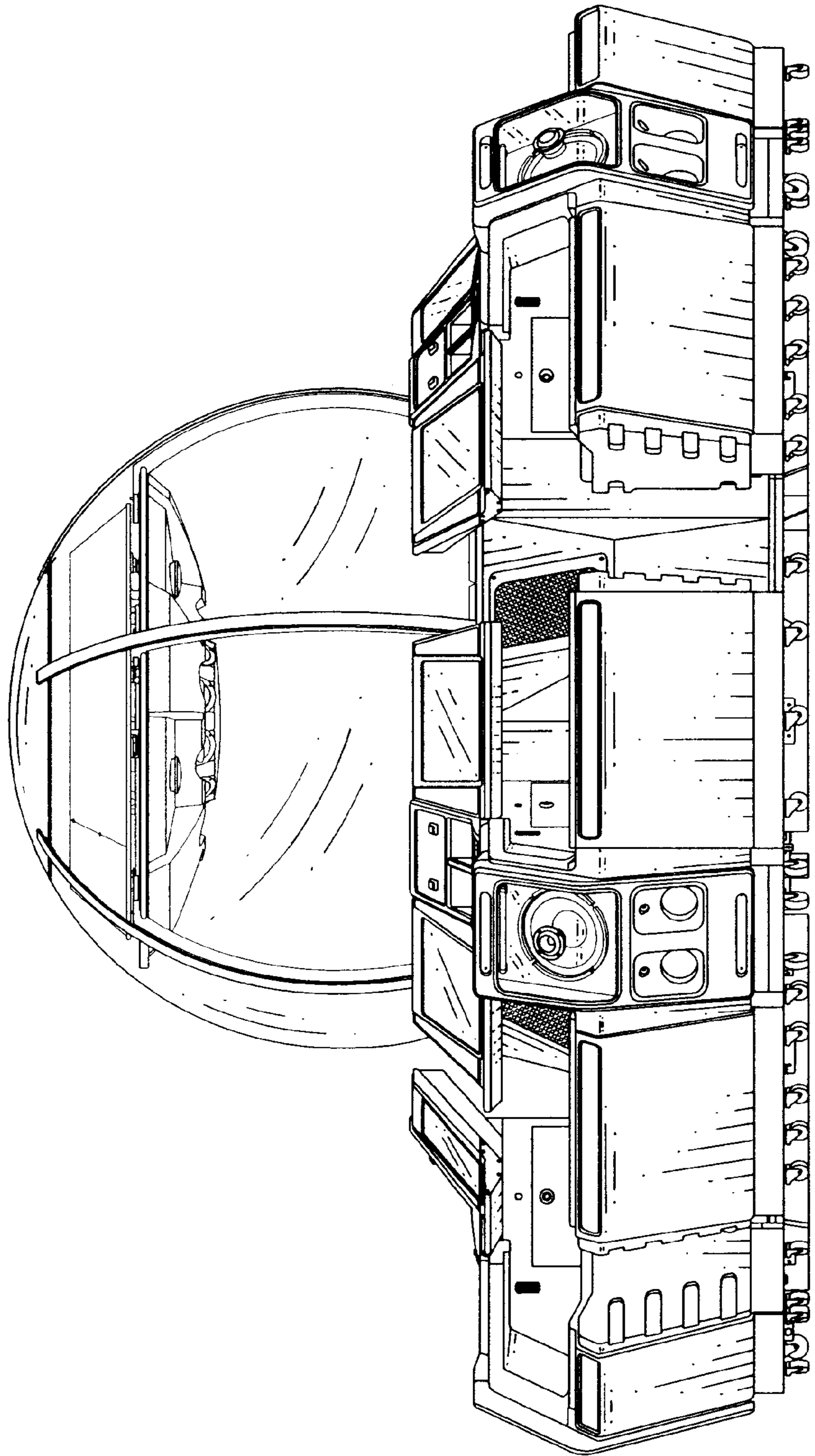


FIG. 5



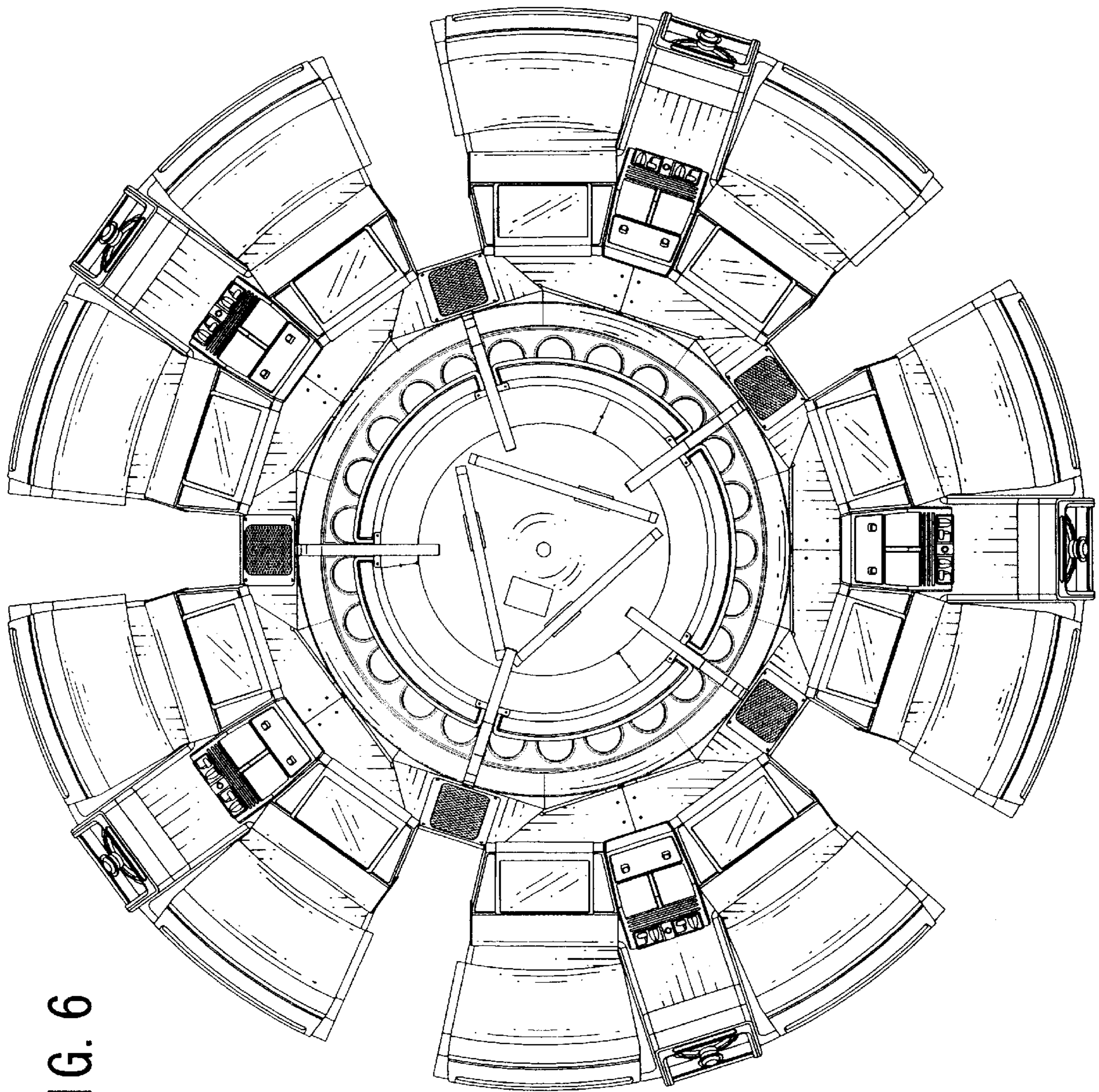


FIG. 6

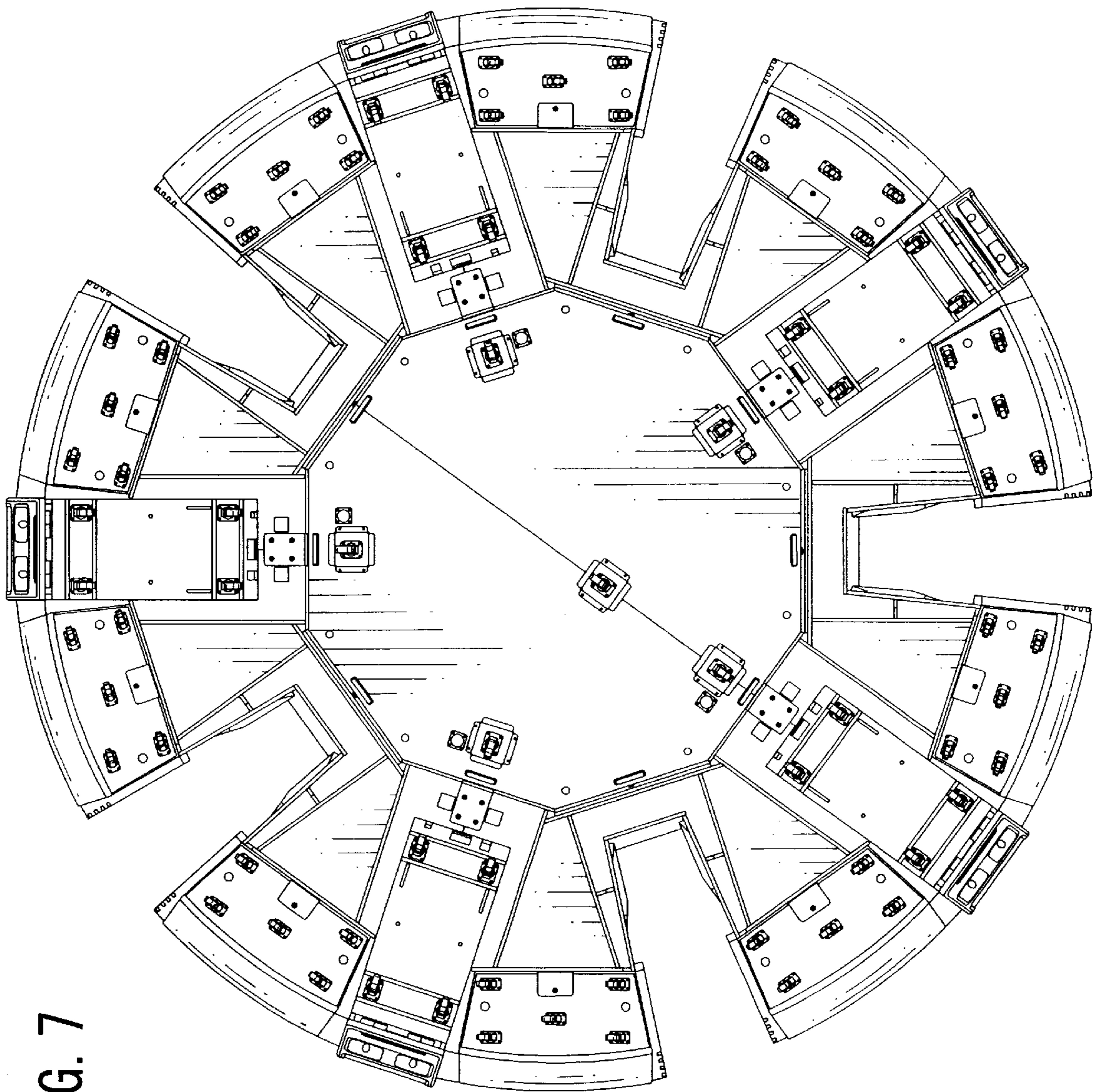


FIG. 7