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(12) **United States Design Patent**  
**Shimoide et al.**

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(45) **Date of Patent:** **\*\* Jan. 23, 2001**

(54) **GAME MACHINE**

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(73) Assignee: **Konami Co., Ltd.**, Hyogo-ken (JP)

(\*\*) Term: **14 Years**

(21) Appl. No.: **29/110,094**

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(30) **Foreign Application Priority Data**

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(51) **LOC (7) Cl.** ..... **21-01**

(52) **U.S. Cl.** ..... **D21/329**

(58) **Field of Search** ..... D21/324, 329,  
D21/331; 273/148 B; 463/1, 2, 29-35,  
46, 47

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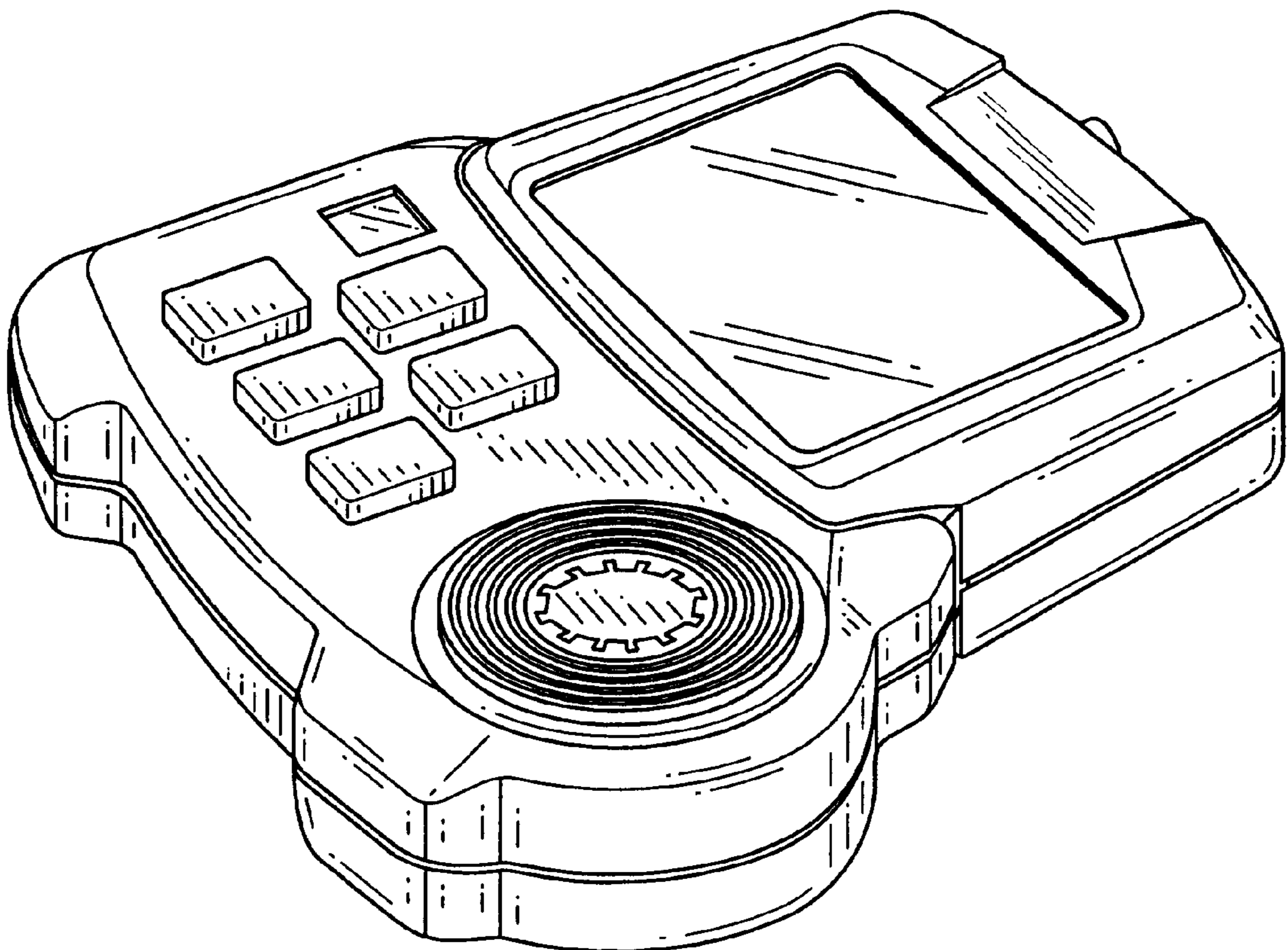
(57) **CLAIM**

The ornamental design for game machine, as shown and described.

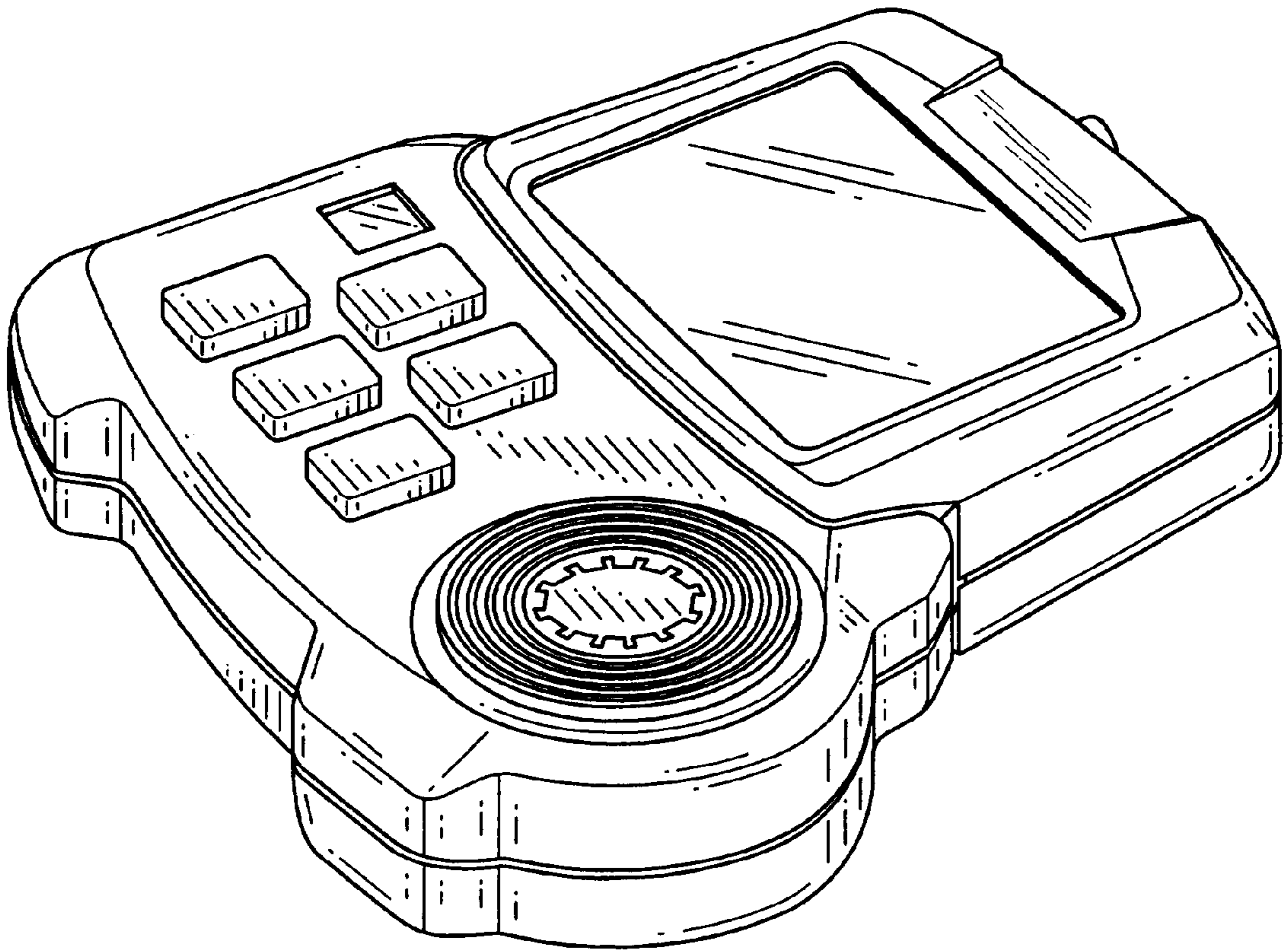
**DESCRIPTION**

FIG. 1 is a perspective view of game machine;  
 FIG. 2 is a front view thereof;  
 FIG. 3 is a rear view thereof;  
 FIG. 4 is a left side view thereof;  
 FIG. 5 is a right side view thereof;  
 FIG. 6 is a top view thereof; and,  
 FIG. 7 is a bottom view thereof.

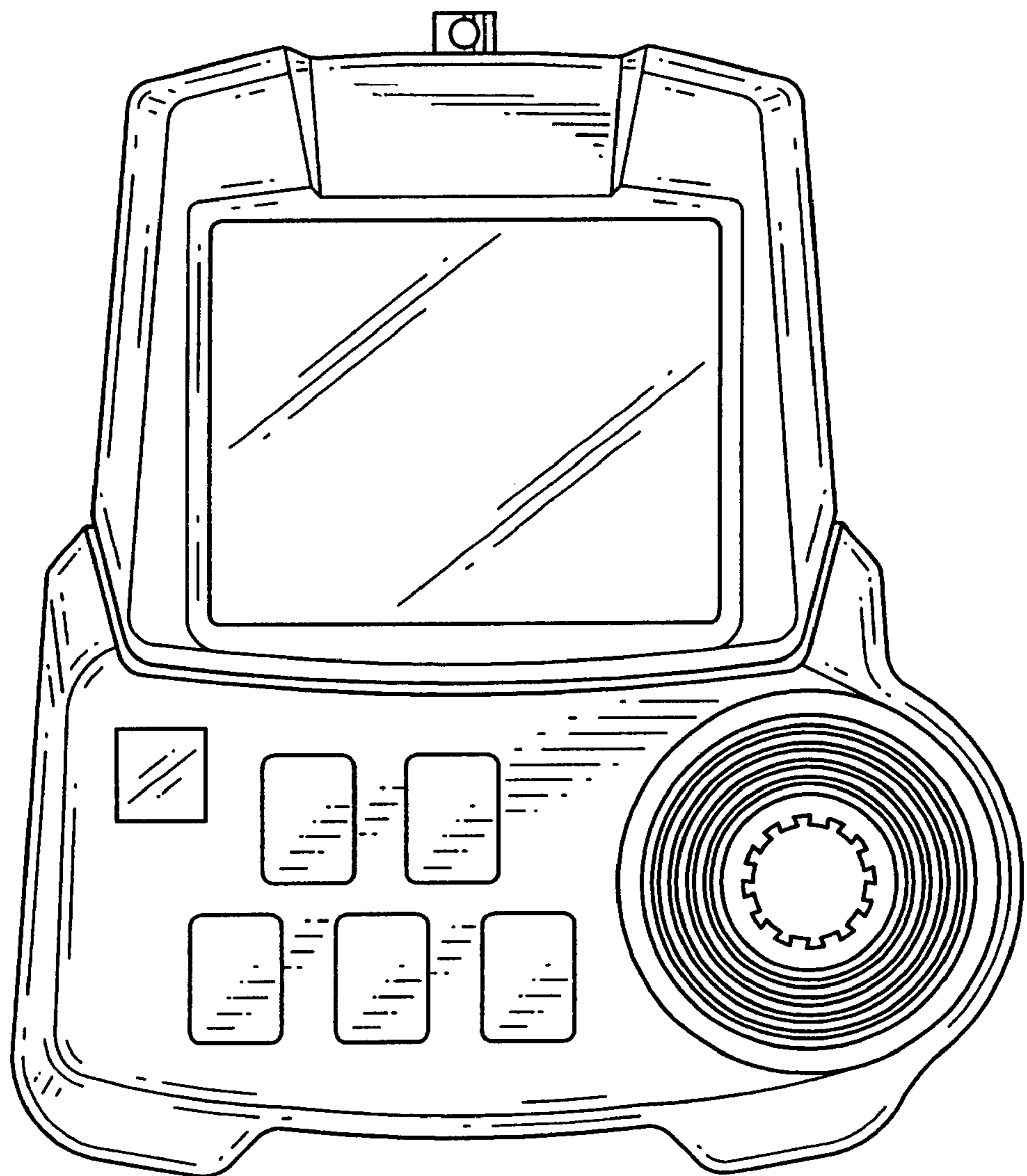
**1 Claim, 6 Drawing Sheets**



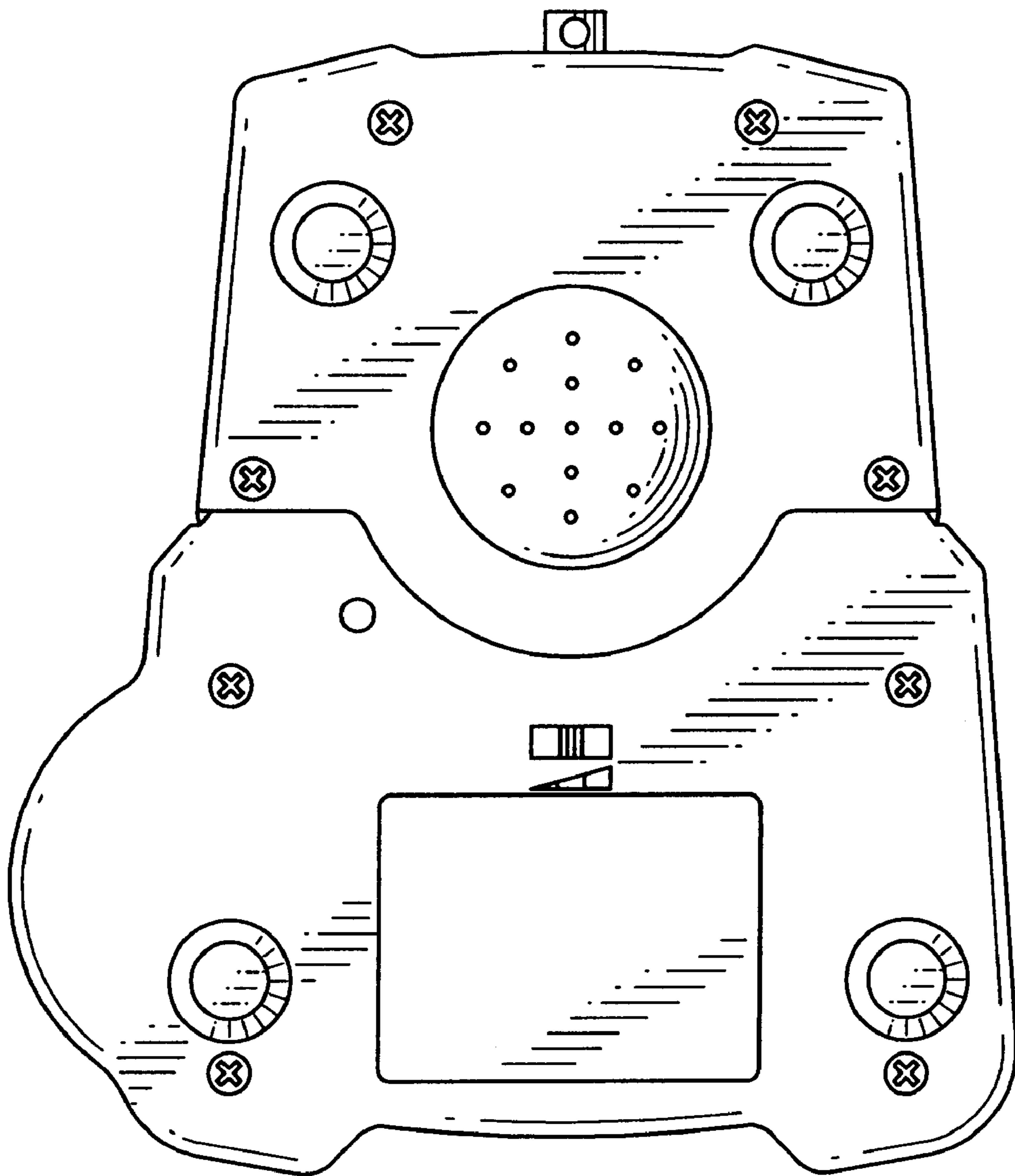
**FIG. 1**



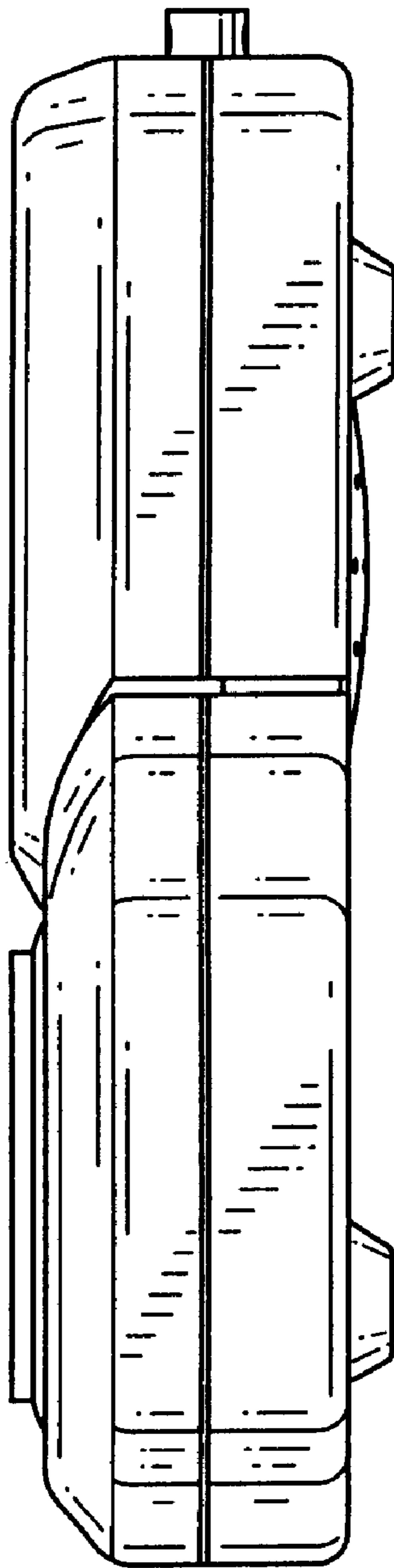
**FIG. 2**



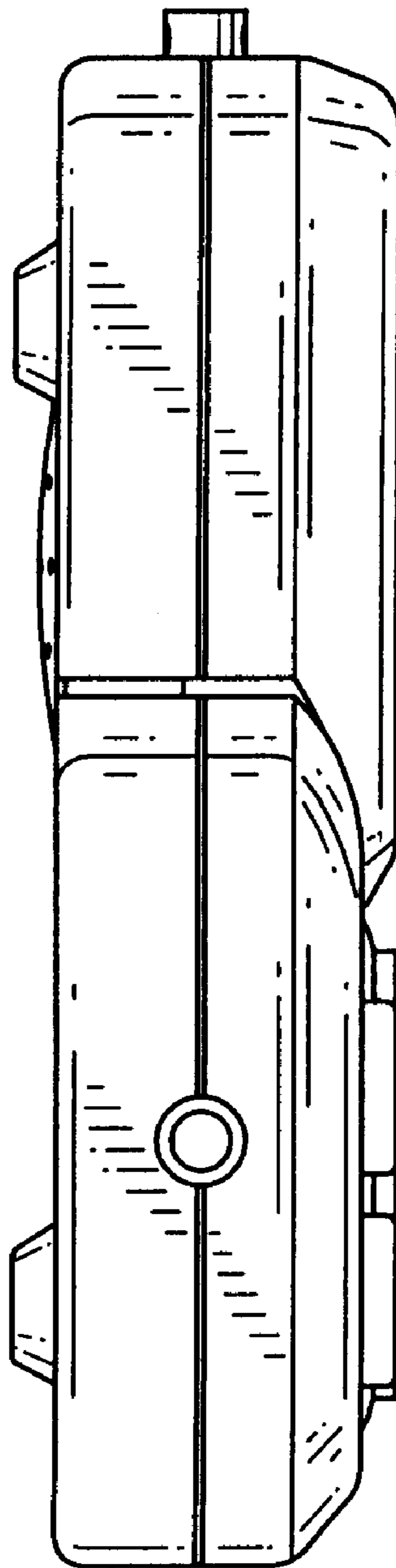
**FIG. 3**



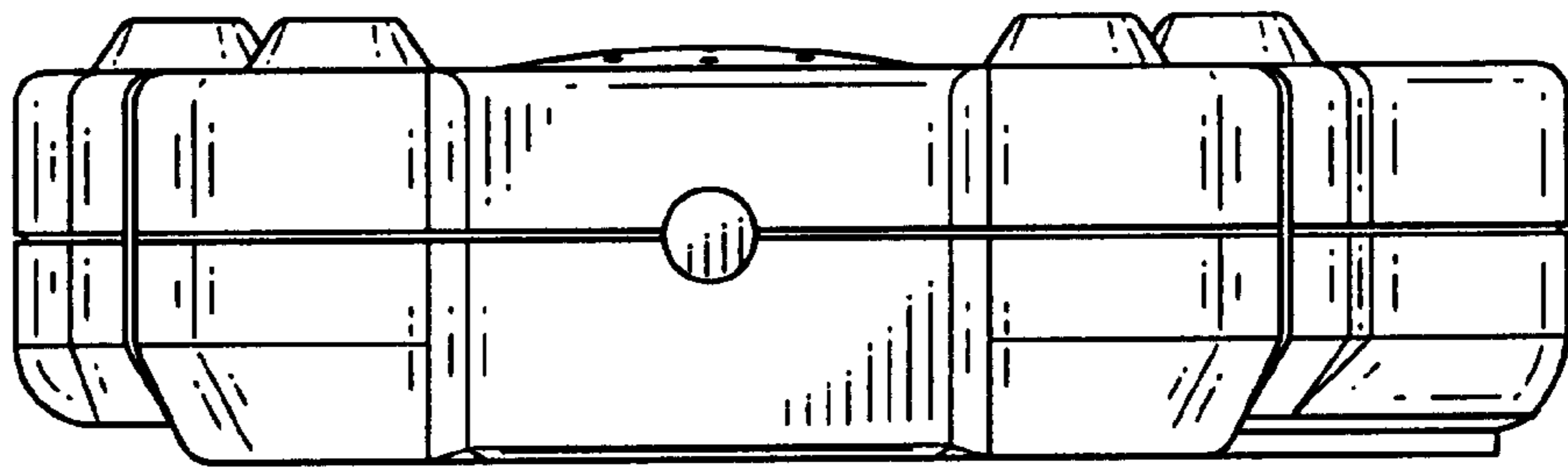
# FIG. 4



**FIG. 5**



**FIG. 6**



**FIG. 7**

