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# United States Patent [19] Goto

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[54] **CONTROLLER FOR VIDEO GAME MACHINE**

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[73] Assignee: **Sony Corporation**, Japan

[\*\*] Term: **14 Years**

[21] Appl. No.: **29/106,853**

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### Related U.S. Application Data

[60] Division of application No. 29/078,240, Oct. 22, 1997, Pat. No. Des. 417,664, which is a continuation-in-part of application No. 29/069,891, Apr. 2, 1997, Pat. No. Des. 398,032, which is a continuation-in-part of application No. 29/042,706, Jun. 16, 1995, Pat. No. Des. 382,603, which is a continuation-in-part of application No. 29/030,017, Oct. 3, 1994, abandoned.

### [30] Foreign Application Priority Data

Oct. 11, 1996 [JP] Japan ..... 8-30240

[51] **LOC (7) Cl.** ..... **21-01**

[52] **U.S. Cl.** ..... **D21/333; D14/432**

[58] **Field of Search** ..... **D21/324-333; D14/117.1, 117.5-117.9, 124, 412-421, 432; 273/148 B; 463/1, 29-35, 38, 46, 47; 345/156-169; 74/469, 471 R, 471 XY**

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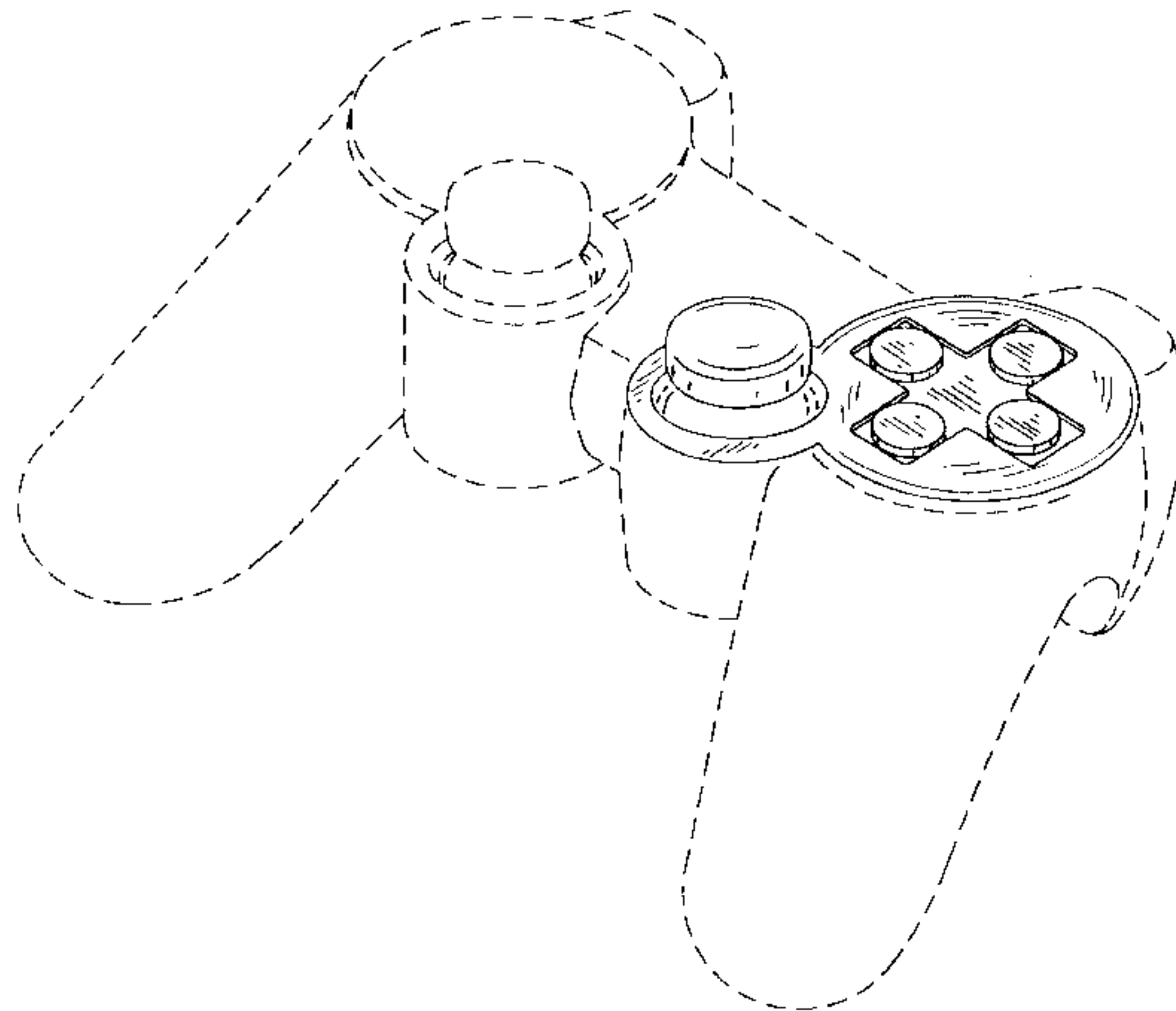
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[57]

**CLAIM**

The ornamental design for a controller for video game machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a perspective view of a controller for video game machine showing my new design;  
FIG. 2 is a top plan view thereof;

FIG. 3 is a front elevational view thereof;

FIG. 4 is a right side elevational view thereof; and,

FIG. 5 is a bottom plan view thereof.

Left and rear elevational views thereof are not part of claimed design.

The body portions shown in broken lines are for illustrative purposes only and form no part of claimed design.

**1 Claim, 3 Drawing Sheets**

FIG. 1

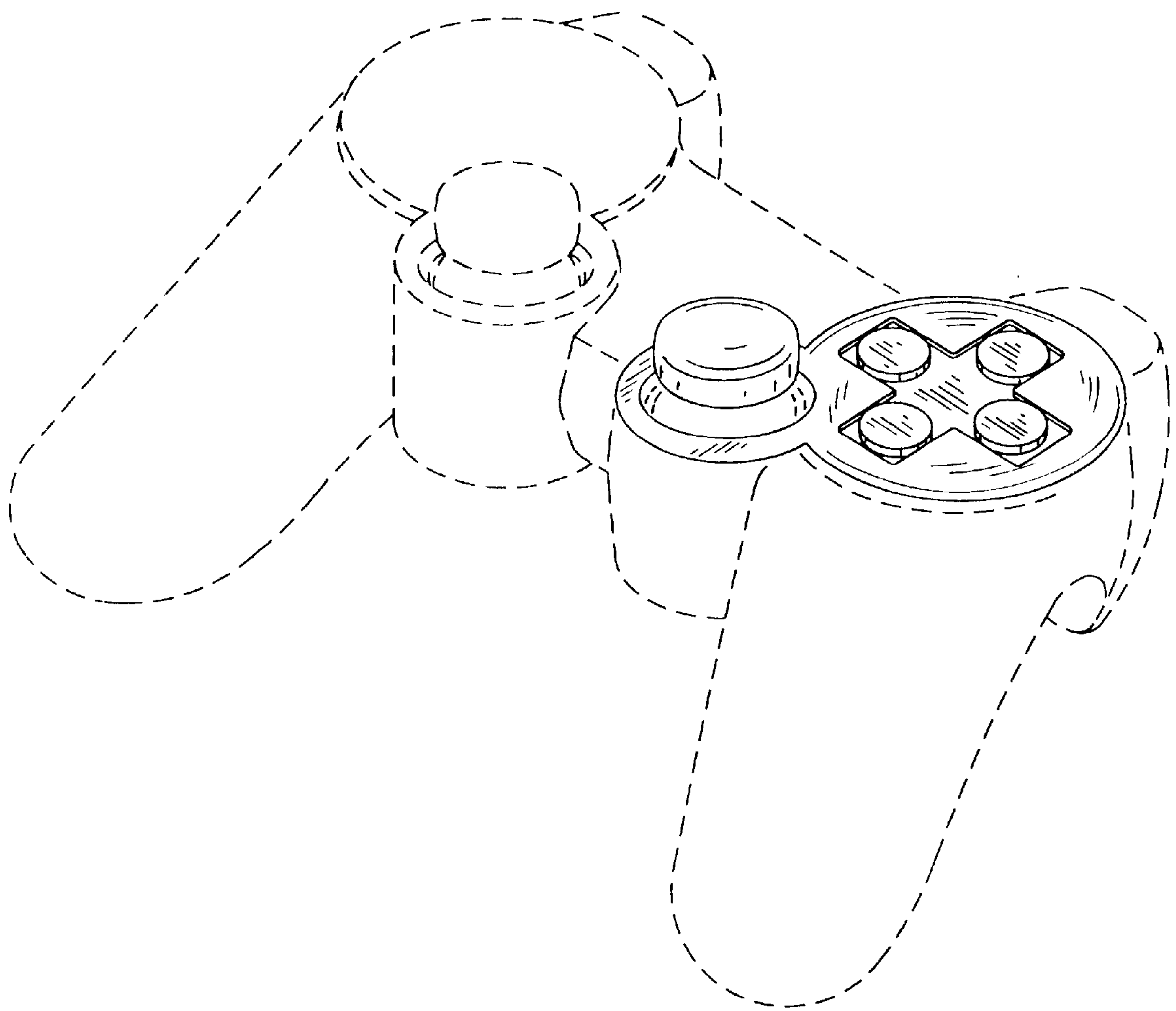


FIG. 2

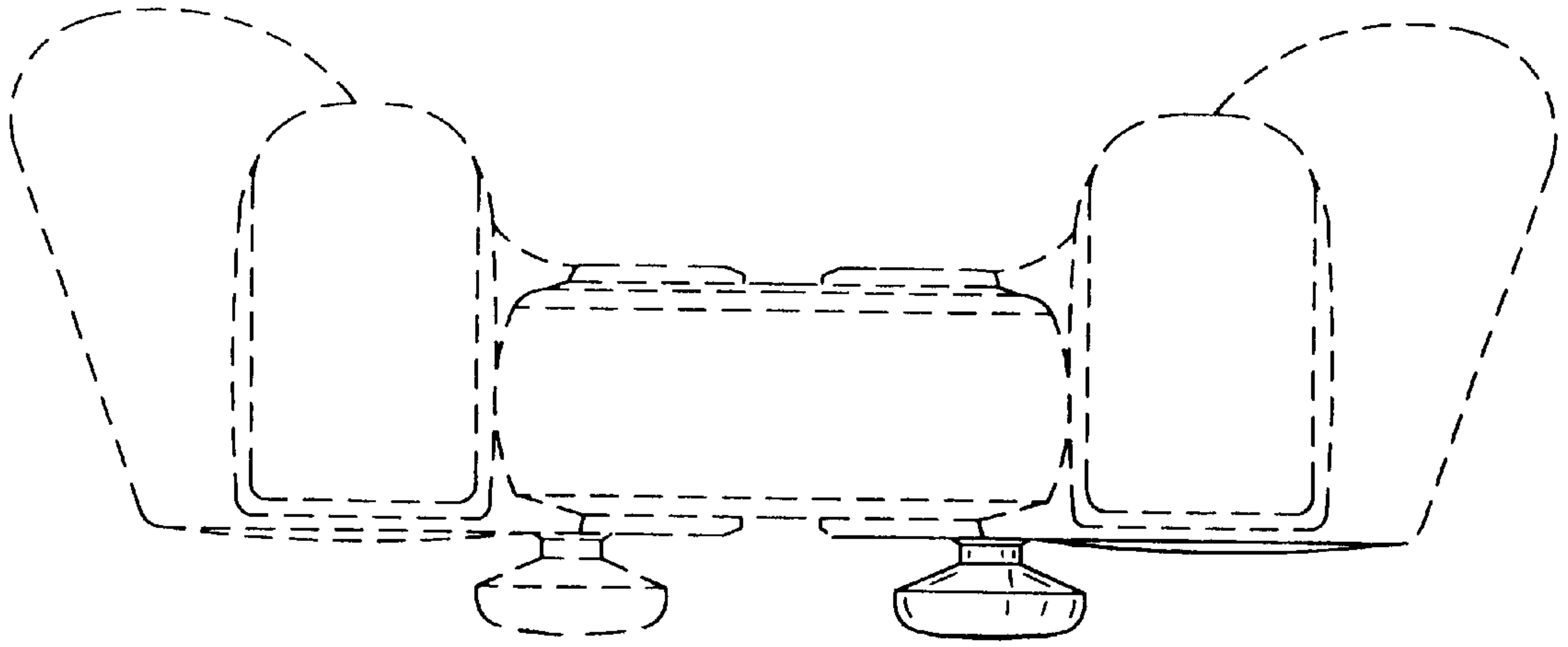


FIG. 5

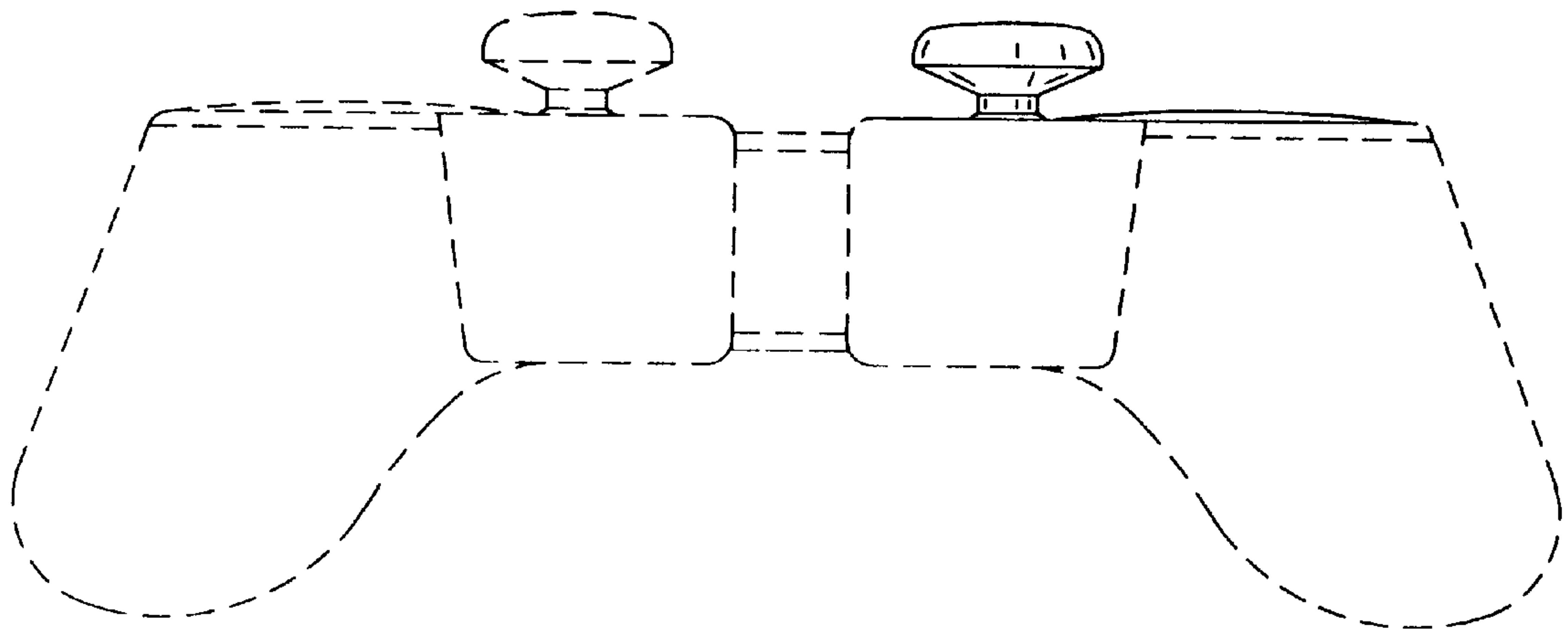


FIG. 3

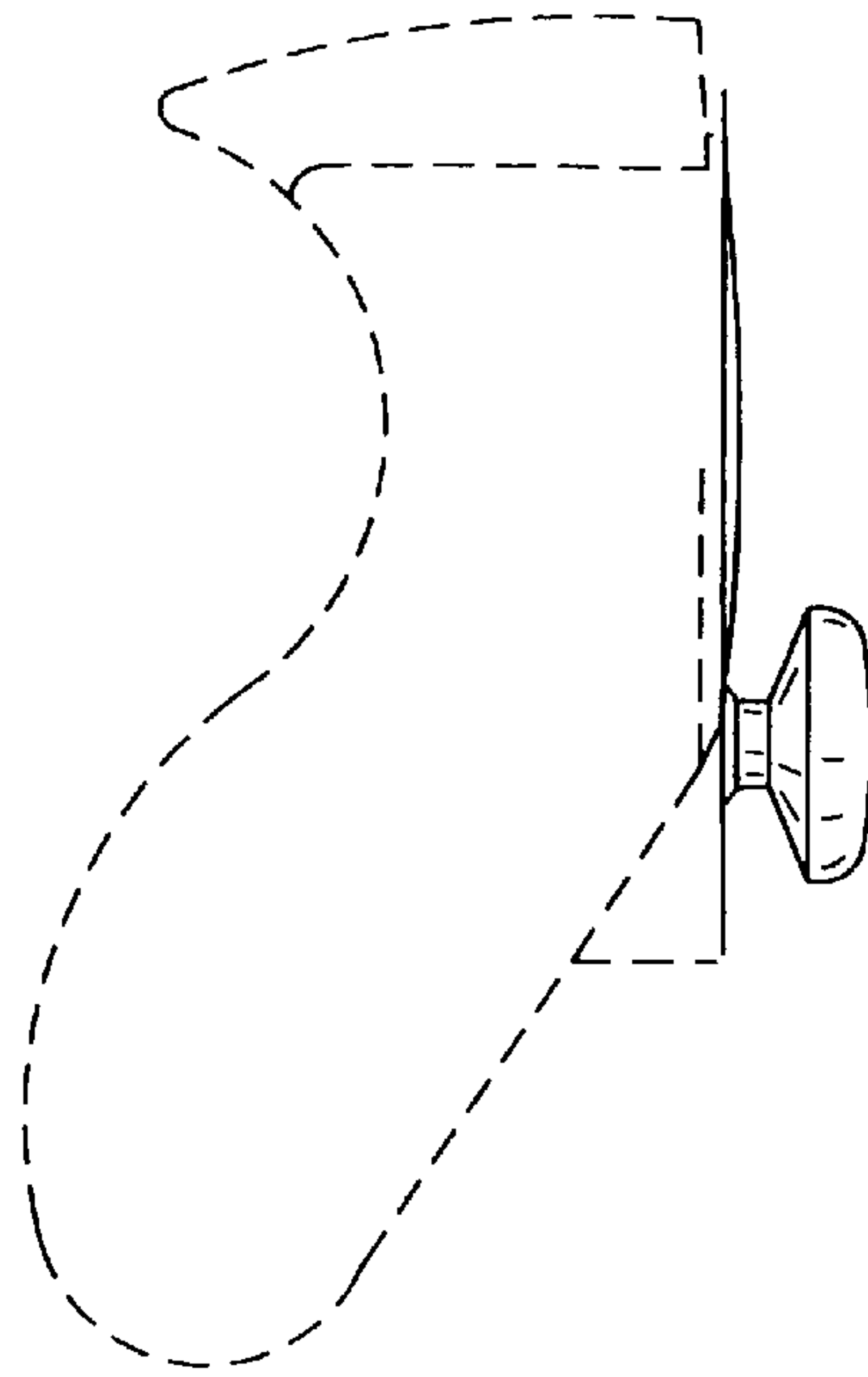


FIG. 4

