



US00D410255S

United States Patent [19]

Otomi et al.

[11] Patent Number: **Des. 410,255**

[45] Date of Patent: **** May 25, 1999**

[54] **GAME MACHINE**

[75] Inventors: **Makiko Otomi**, Kobe; **Toshifumi Suzuki**, Amagasaki, both of Japan

[73] Assignee: **Konami Co., Ltd.**, Hyogo-ken, Japan

[**] Term: **14 Years**

[21] Appl. No.: **29/086,130**

[22] Filed: **Apr. 6, 1998**

[30] **Foreign Application Priority Data**

Oct. 9, 1997 [JP] Japan 9-70966

[51] **LOC (6) Cl.** **21-01**

[52] **U.S. Cl.** **D21/325**

[58] **Field of Search** D21/325, 326,
D21/327, 329; 273/442, 440; 463/6, 23,
46, 49, 58, 63

[56] **References Cited**

U.S. PATENT DOCUMENTS

- D. 243,625 3/1977 Sauter D21/327
- D. 245,526 8/1977 Sauter D21/327
- D. 248,247 6/1978 Huang D21/327
- D. 392,689 3/1998 Muraki et al. D21/326

- 2,148,828 2/1939 Myers 273/442 X
- 3,568,332 3/1971 Koci et al. 273/442 X
- 4,059,266 11/1977 Nakamura 273/442
- 4,474,372 10/1984 Karasawa 273/442
- 5,106,102 4/1992 Mitsumoto 273/443

OTHER PUBLICATIONS

Vending Times, p. 97, Oct. 1977.

Primary Examiner—Prabhakar G. Deshmukh
Attorney, Agent, or Firm—Jordan and Hamburg LLP

[57] **CLAIM**

The ornamental design for a game machine, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of the game machine;
FIG. 2 is a front view of the game machine;
FIG. 3 is a rear view of the game machine;
FIG. 4 is a top view of the game machine;
FIG. 5 is a bottom view of the game machine;
FIG. 6 is a right side view of the game machine;
FIG. 7 is a left side view of the game machine; and,
FIG. 8 is a sectional view taken along the line 8—8 in FIG. 2.

1 Claim, 8 Drawing Sheets

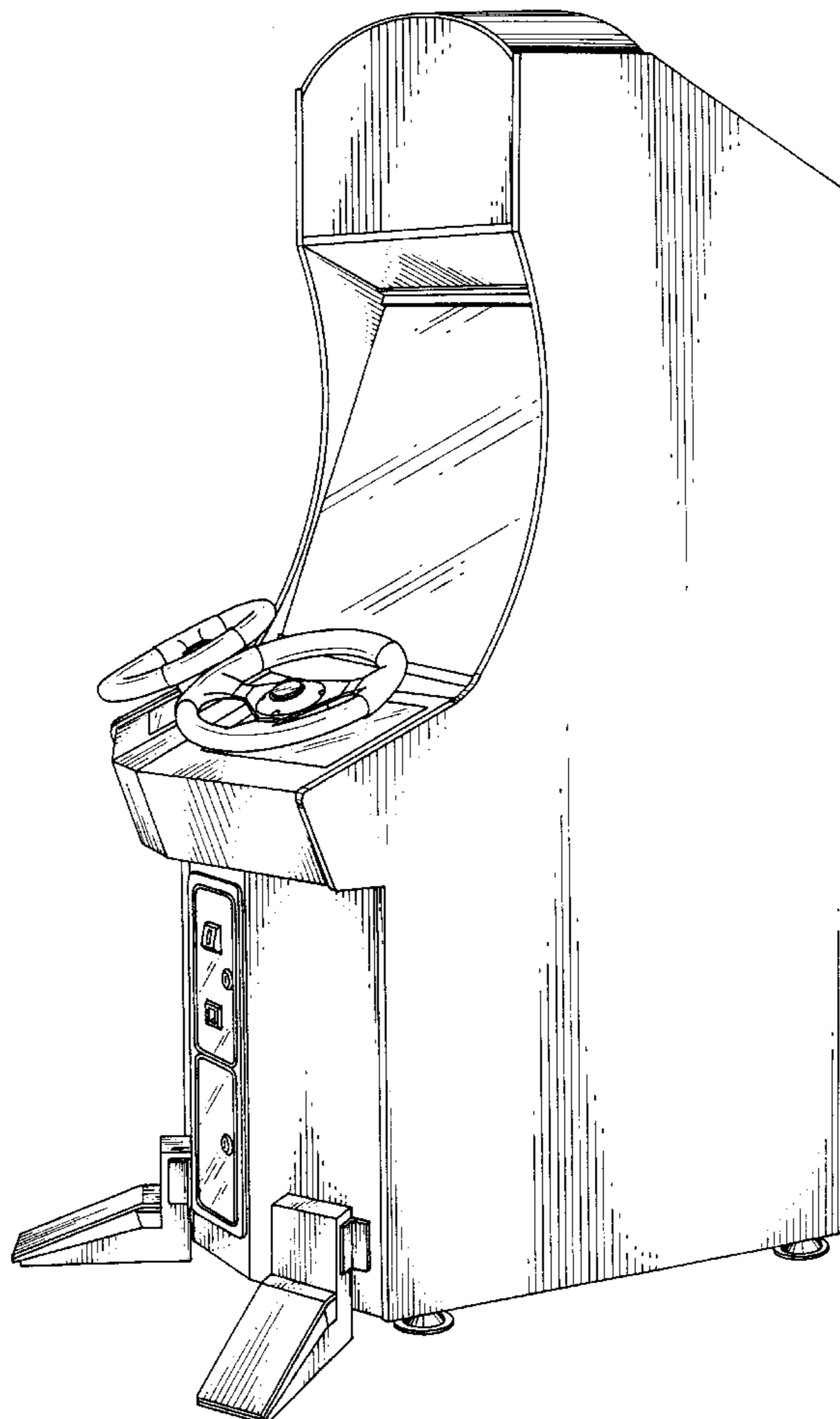


FIG. 1

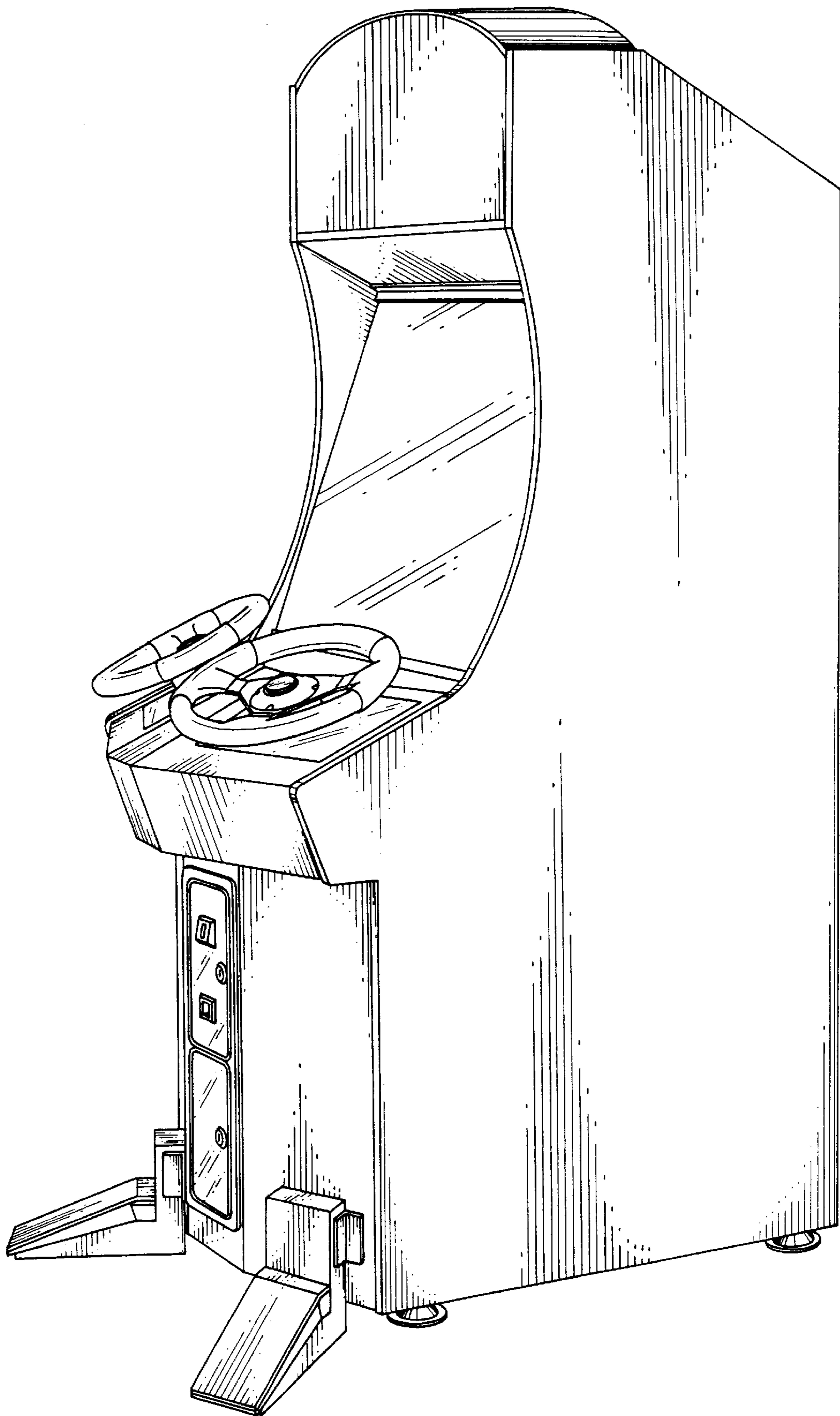


FIG. 2

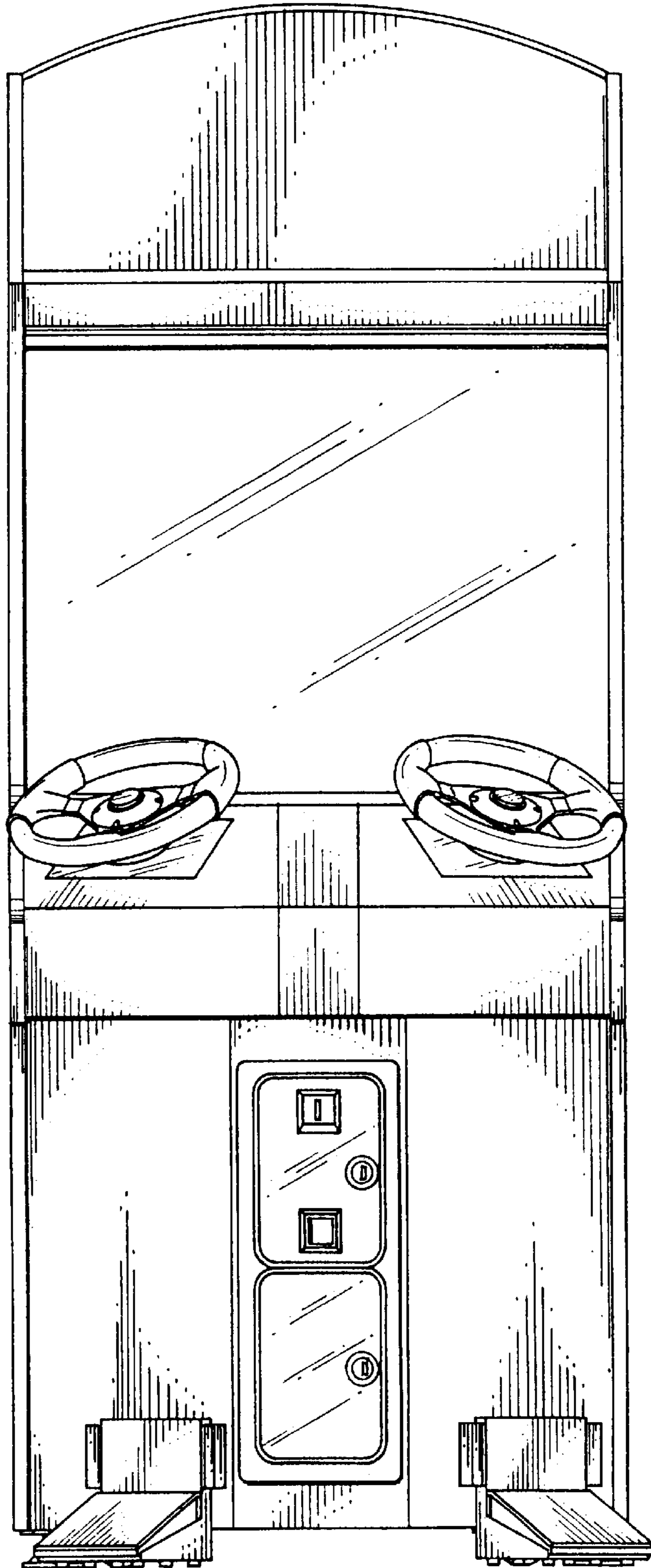


FIG. 3

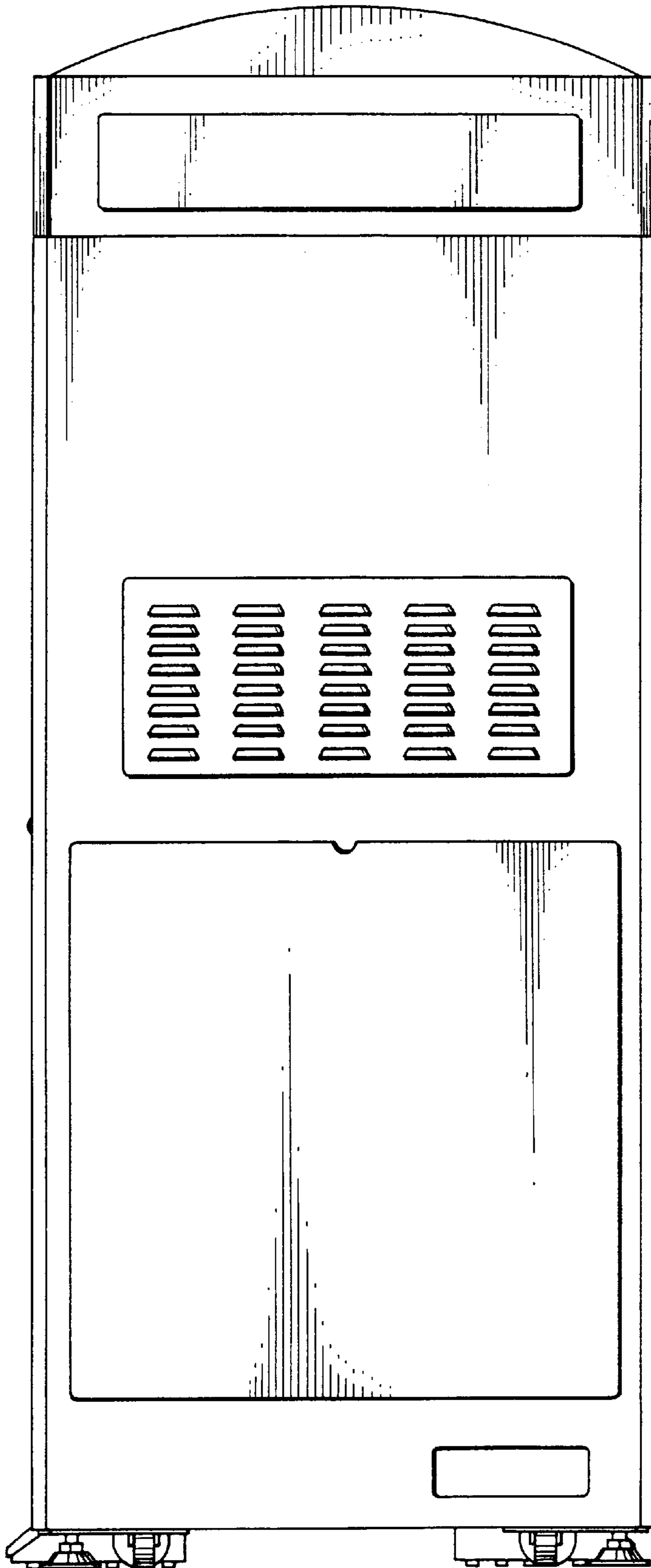


FIG. 4

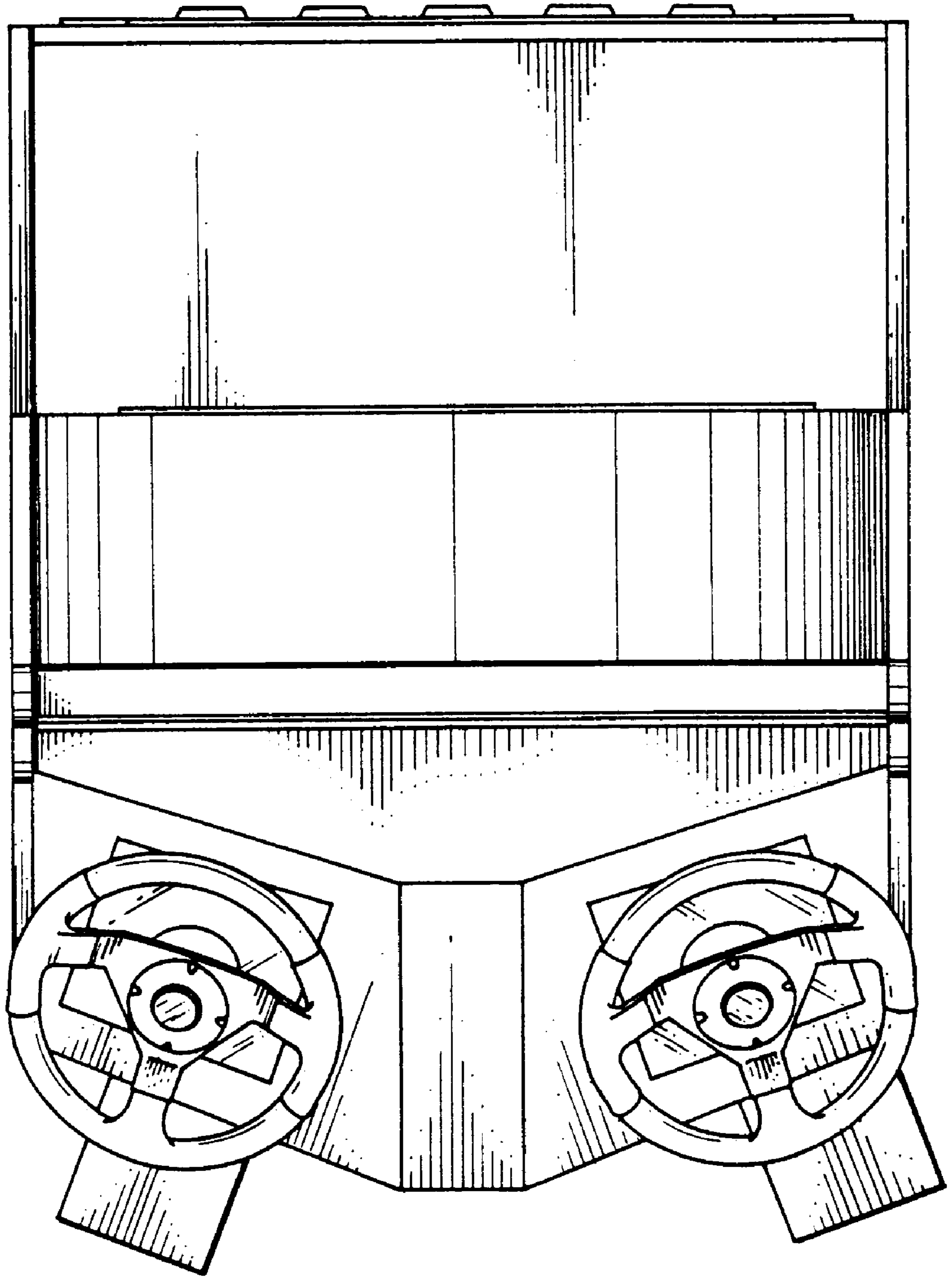


FIG. 5

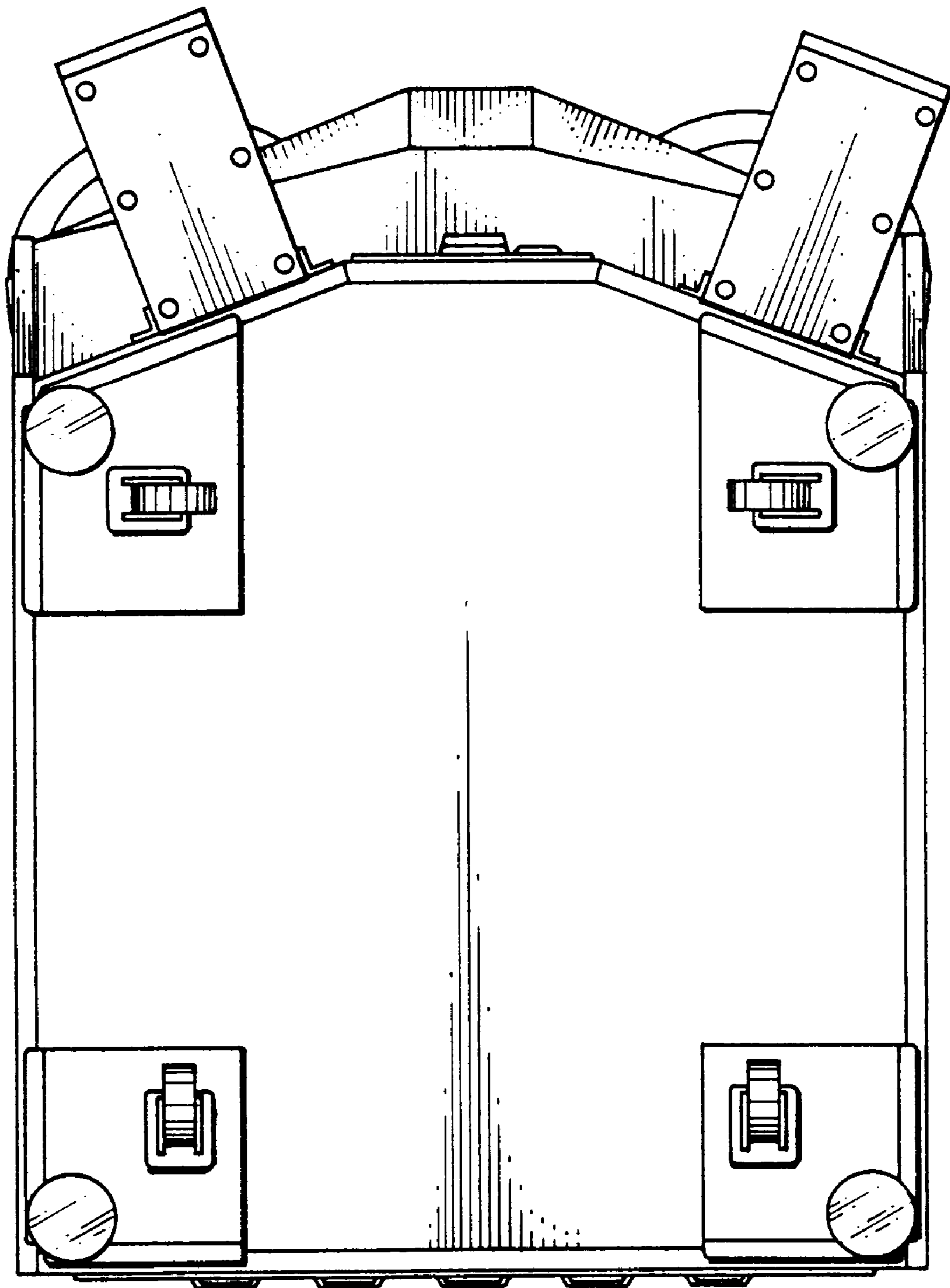


FIG. 6

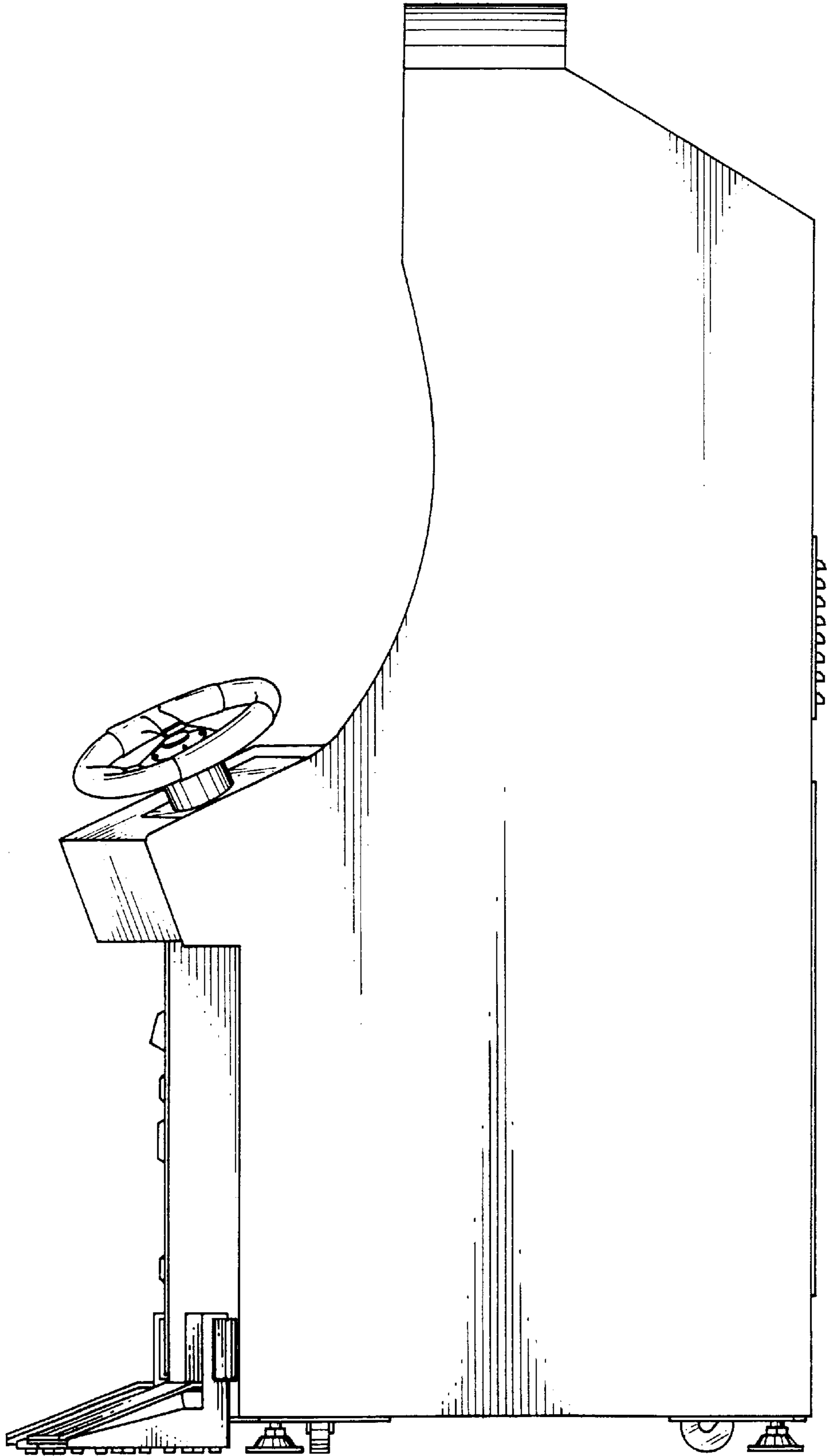


FIG. 7

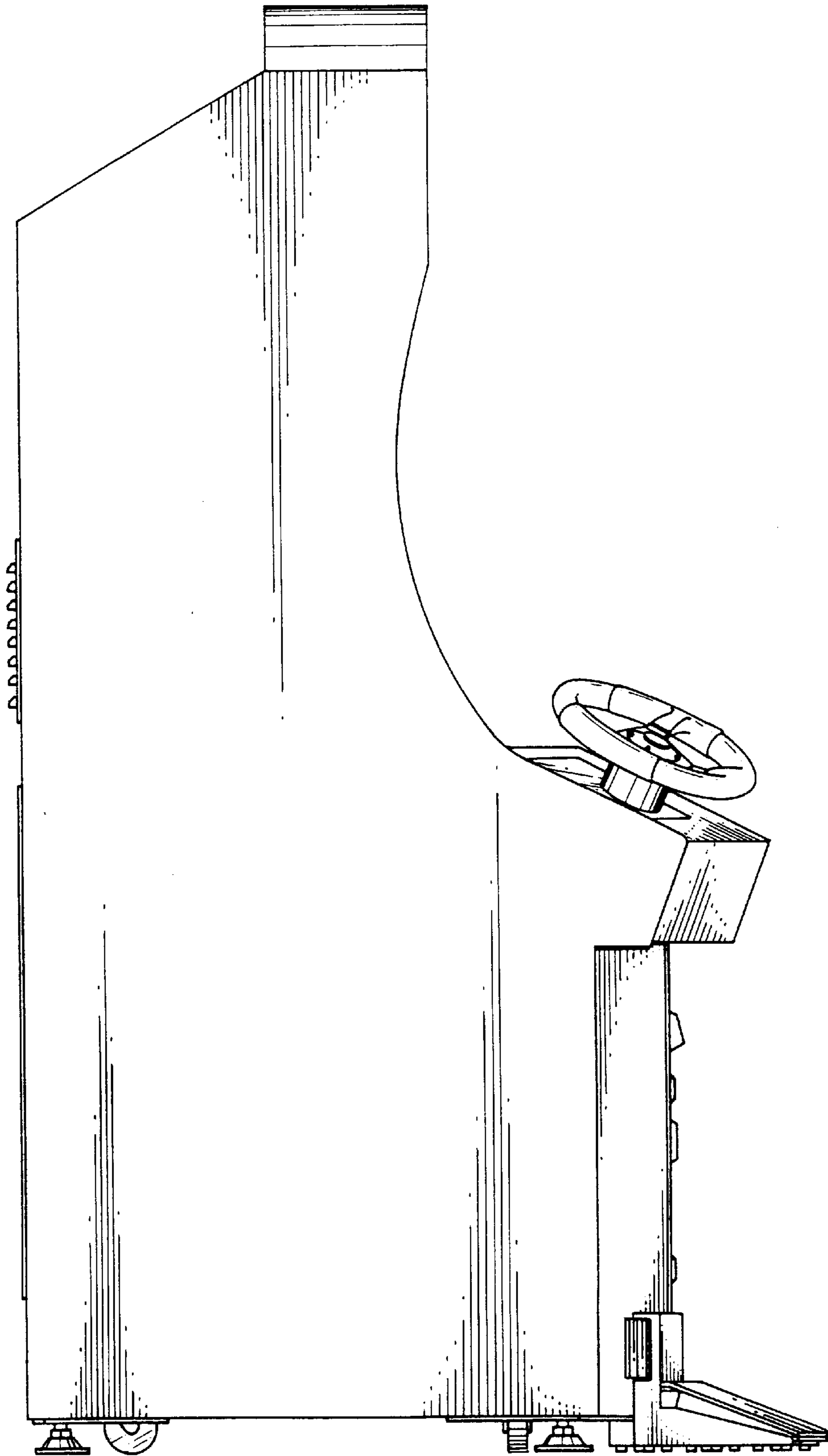


FIG. 8

