

US00D409183S

United States Patent [19]
Chen

[11] **Patent Number: Des. 409,183**

[45] **Date of Patent: ** May 4, 1999**

[54] **JOYSTICK FOR VIDEO GAME**

D. 383,803 9/1997 Cheng D21/333
D. 386,544 11/1997 Kajikawa et al. D21/333

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[73] Assignee: **Q-Mark Technology Corp.**, Taipei, Taiwan

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Attorney, Agent, or Firm—Bacon & Thomas

[**] Term: **14 Years**

[57] **CLAIM**

[21] Appl. No.: **29/090,568**

The ornamental design for “joystick for video game”, as shown and described.

[22] Filed: **Jul. 10, 1998**

DESCRIPTION

[30] **Foreign Application Priority Data**

Apr. 10, 1998 [TW] Taiwan 87302521

FIG. 1 is a perspective view of joystick for video game showing my new design.

[51] **LOC (6) Cl.** **14-02**

FIG. 2 is a front view thereof;

[52] **U.S. Cl.** **D14/117.5; D21/333**

FIG. 3 is a rear view thereof;

[58] **Field of Search** D14/100, 117.1–117.9;
D21/333, 324, 325; 273/148 R; 463/1,
30, 36, 37, 38, 46, 47; 200/5 R, 5 A, 6 R,
6 A; D13/147

FIG. 4 is a left side view thereof;

FIG. 5 is a right side view thereof;

FIG. 6 is a top view thereof; and,

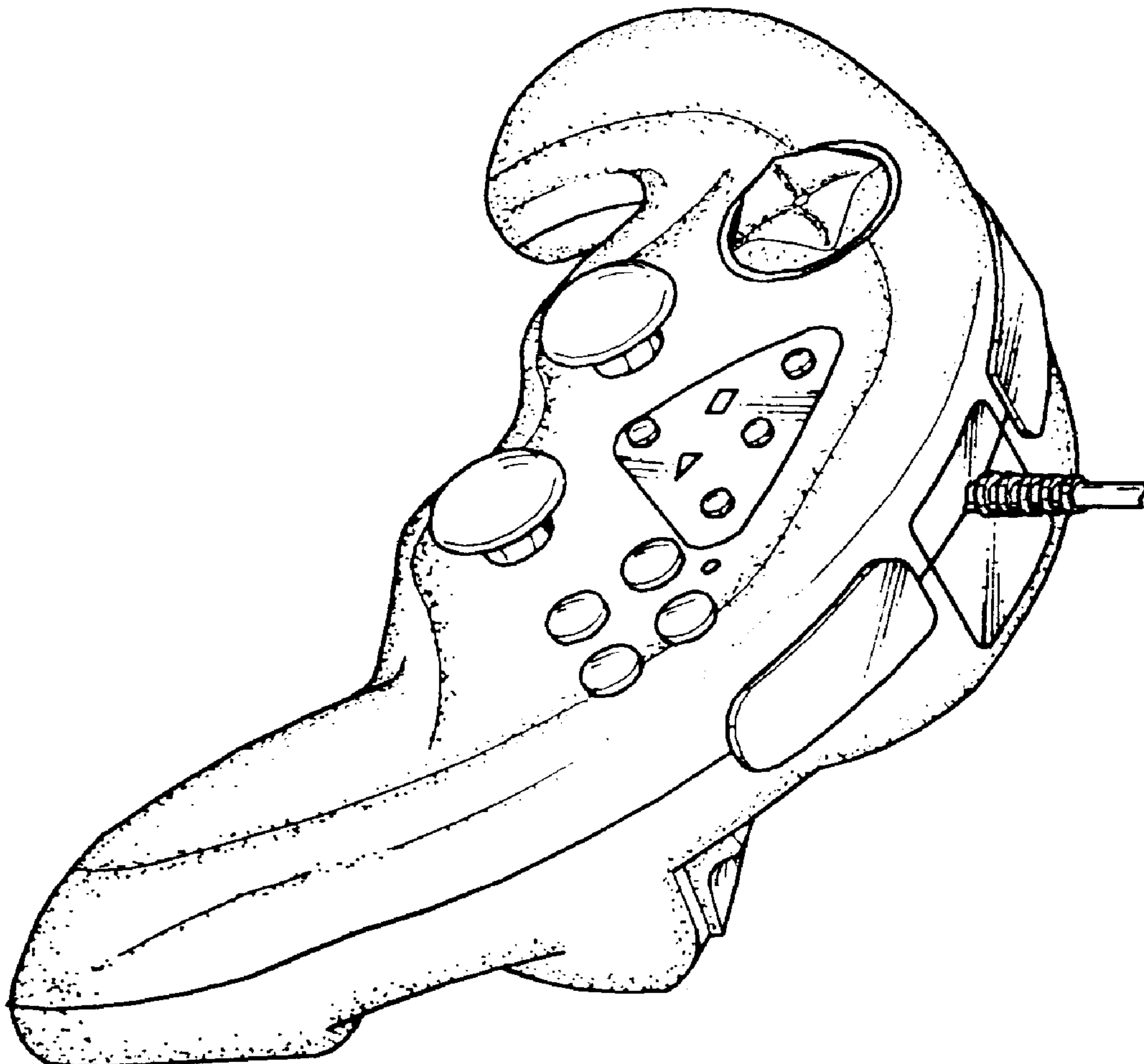
FIG. 7 is a bottom view thereof.

[56] **References Cited**

U.S. PATENT DOCUMENTS

D. 377,198 1/1997 Oikawa et al. D21/333

1 Claim, 3 Drawing Sheets



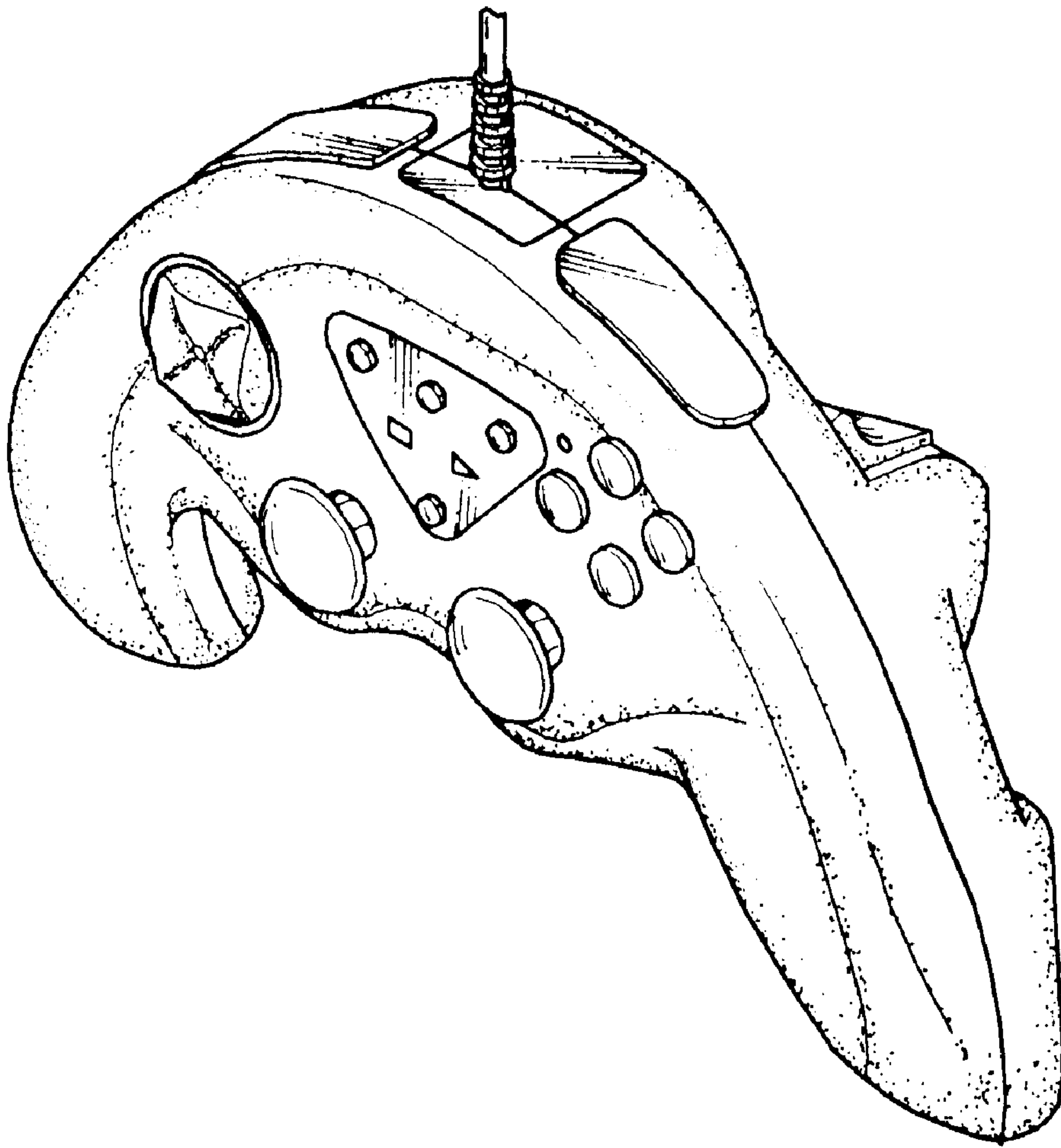


FIG. 1

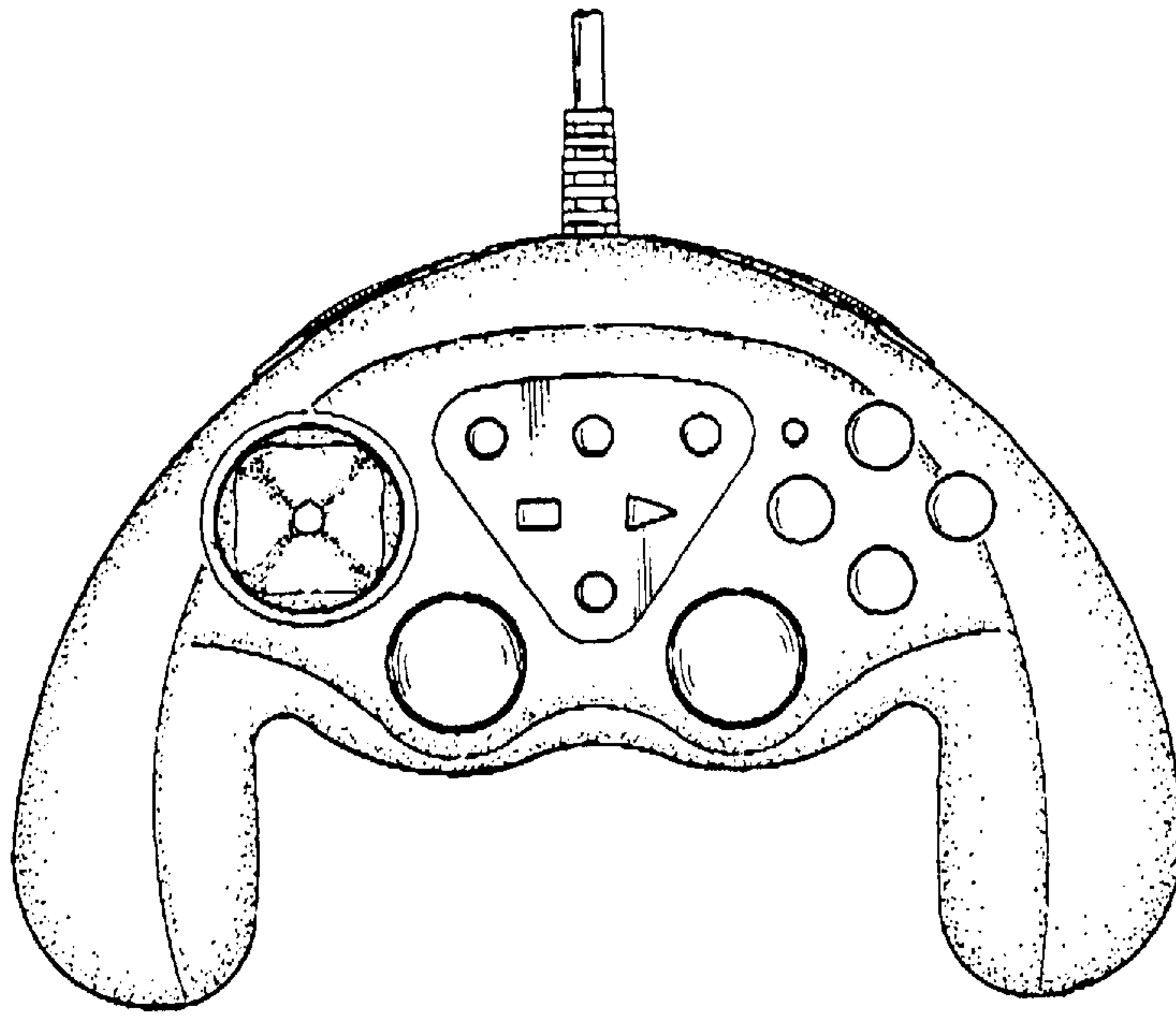


FIG. 2

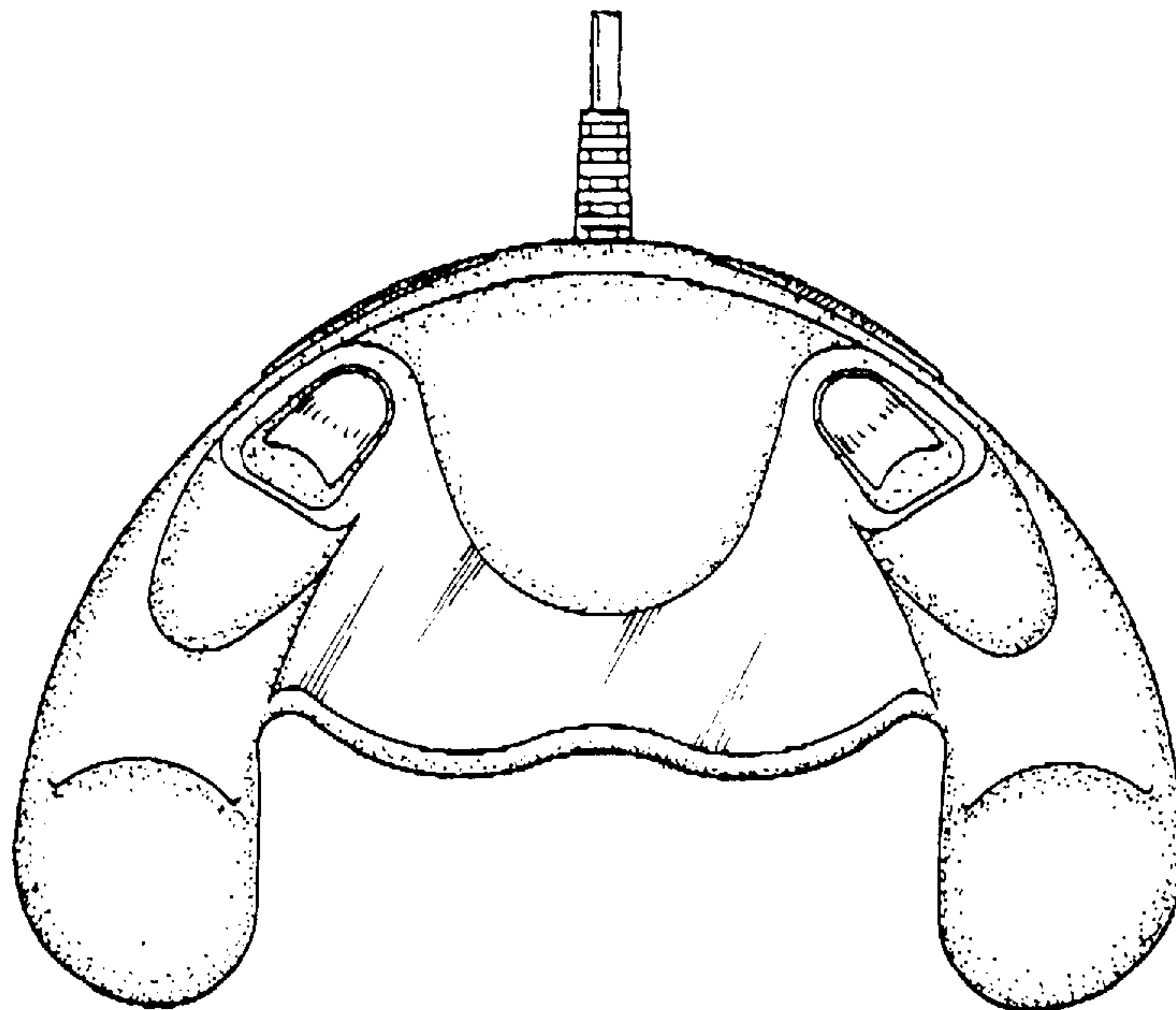


FIG. 3

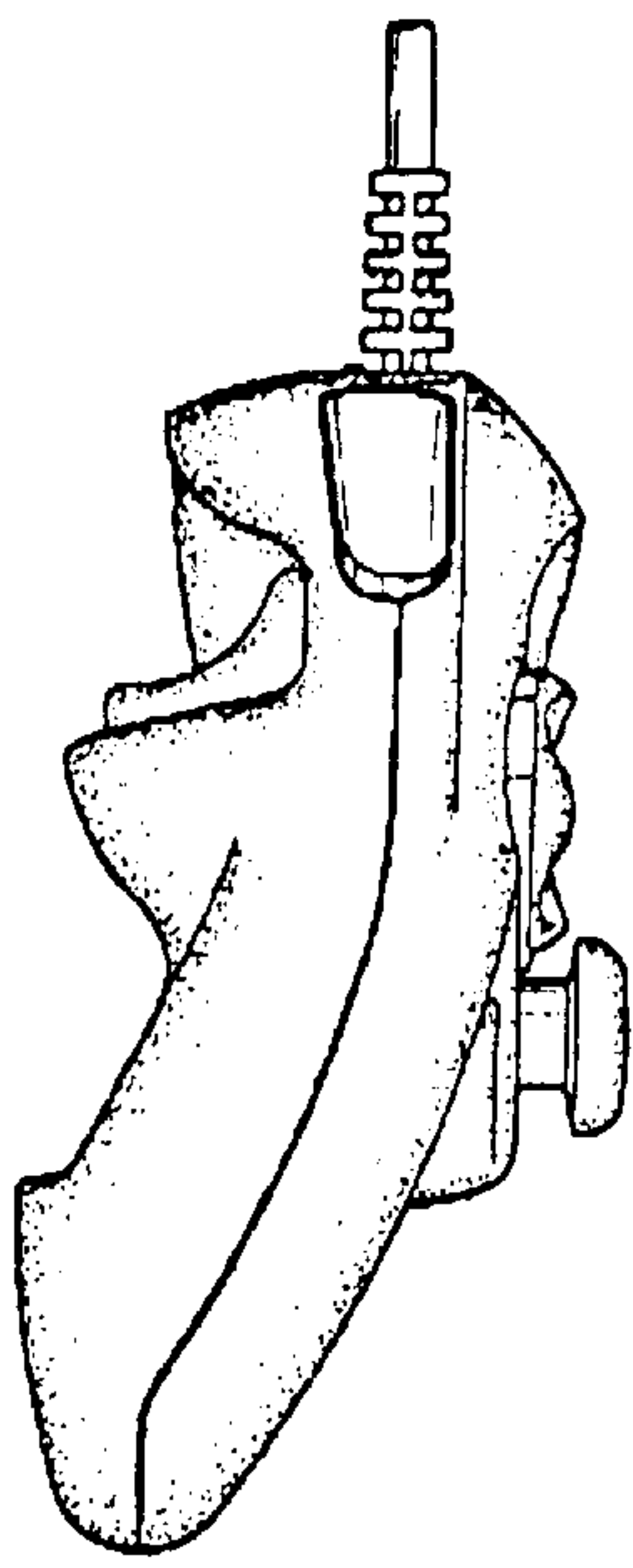


FIG. 4

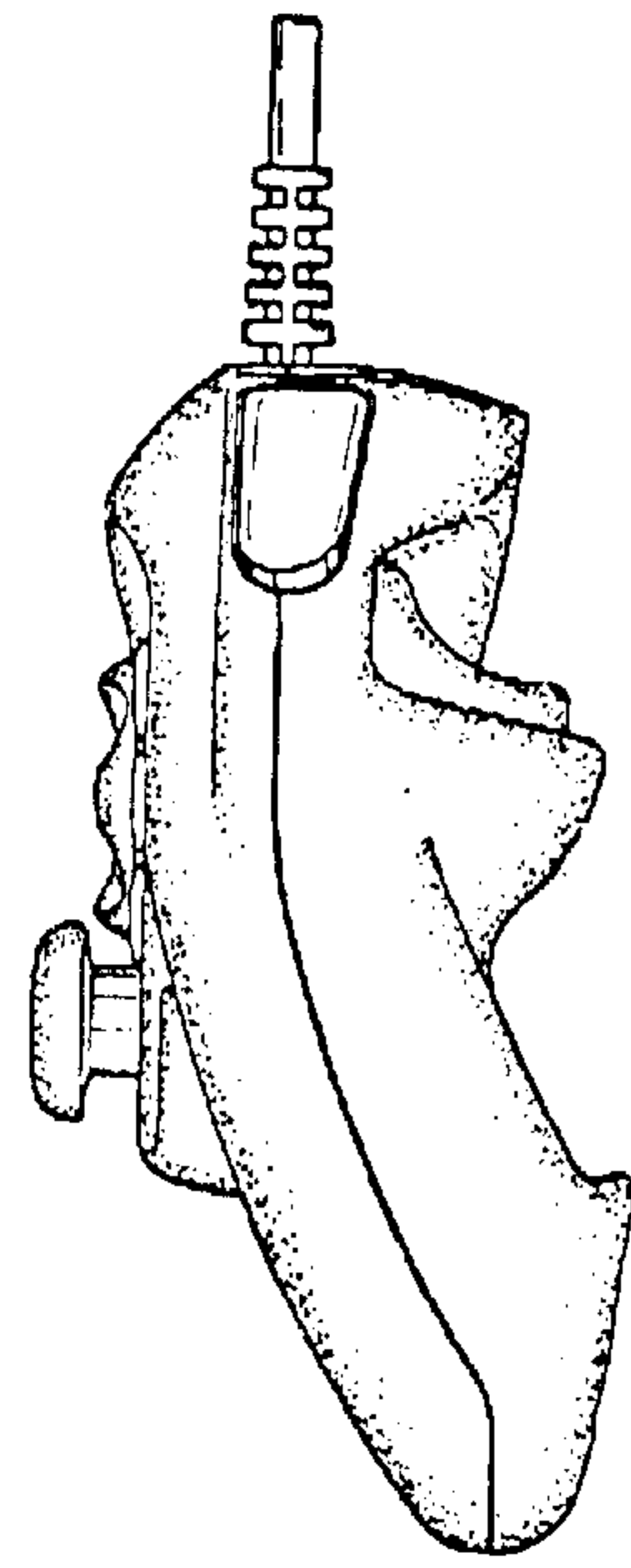


FIG. 5

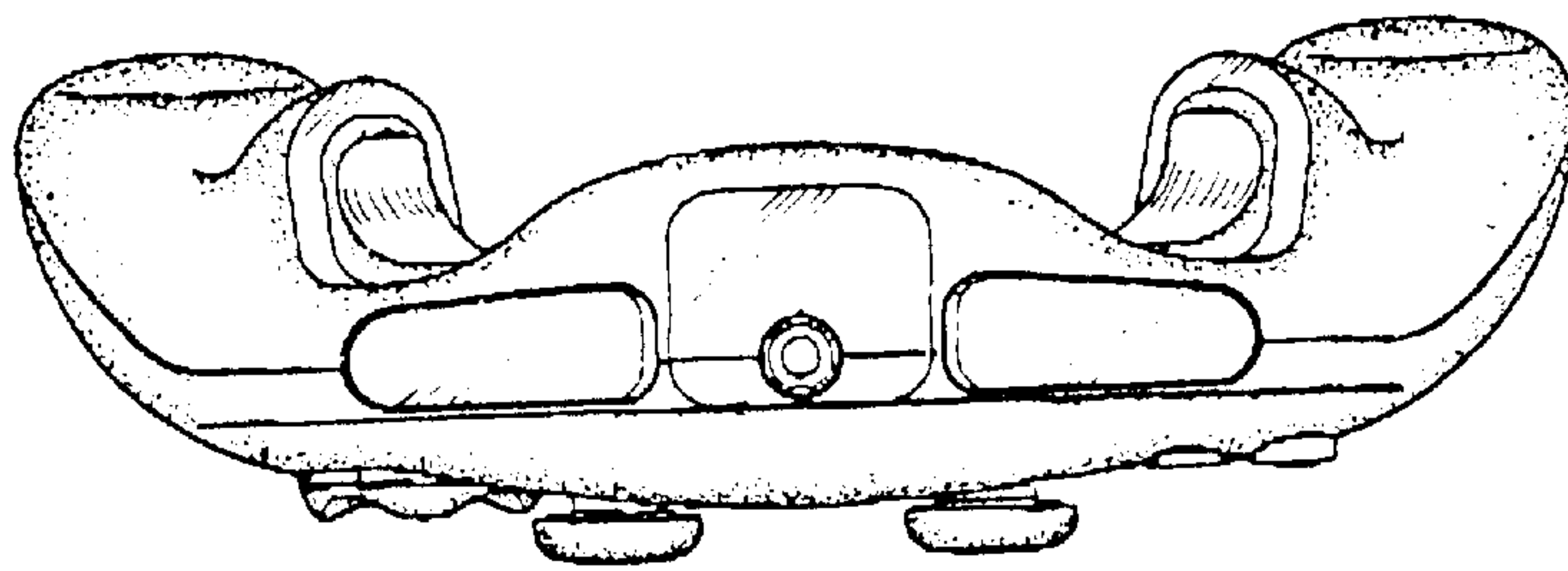


FIG. 6

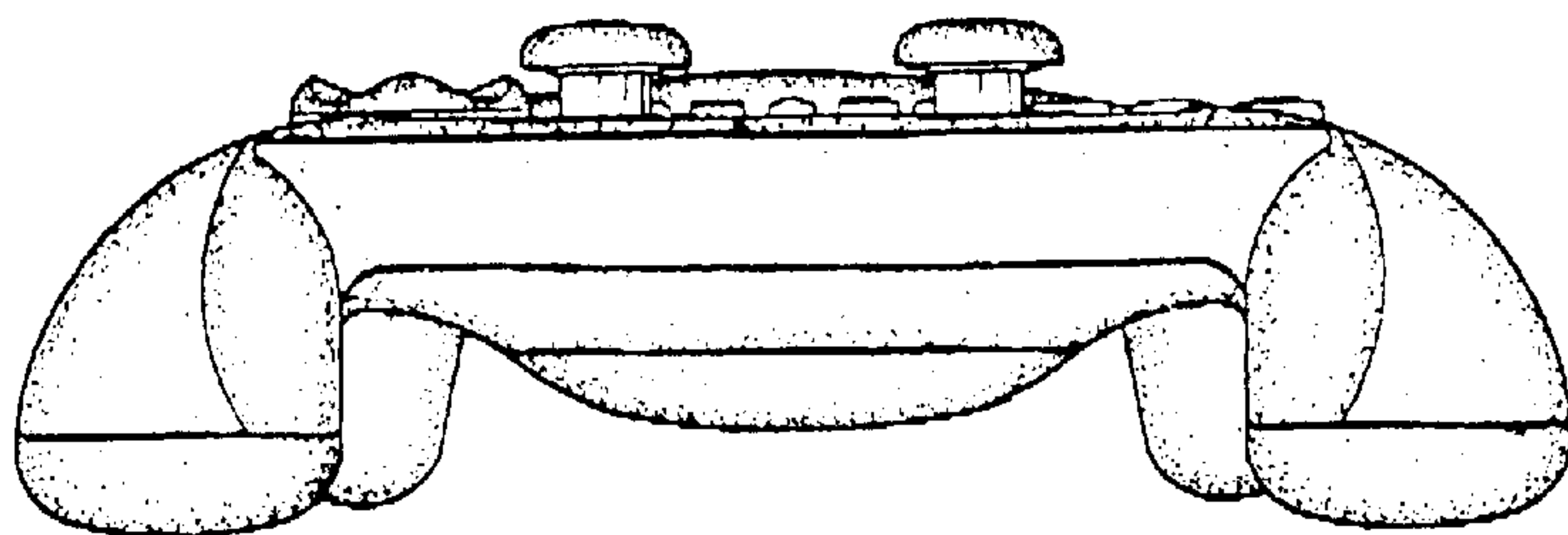


FIG. 7