



US00D408378S

# United States Patent [19]

[11] Patent Number: Des. 408,378

Tyler et al.

[45] Date of Patent: \*\*Apr. 20, 1999

[54] **MEMORY CARD FOR COMPUTER VIDEO GAMES**

[75] Inventors: **Kelly D. Tyler; Tom Roberts**, both of El Cajon, Calif.

[73] Assignee: **Mad Catz, Inc.**, Santee, Calif.

[\*\*] Term: **14 Years**

[21] Appl. No.: **29/092,906**

[22] Filed: **Aug. 28, 1998**

[51] LOC (6) CL ..... **14-02**

[52] U.S. Cl. .... **D14/105; D14/114**

[58] Field of Search ..... **D14/100-117, D14/240; D21/324; 235/454, 462, 470, 380, 382, 382.5, 476, 482, 483; 354/80-82; 74/471 XY; 345/161-167; 200/5 A, 5 R, 6 A, 6 R; D13/147**

[56] **References Cited**

**U.S. PATENT DOCUMENTS**

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D. 379,975	6/1997	Grewe et al.	.....	D14/105
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*Primary Examiner*—**Kay H. Chin**

*Attorney, Agent, or Firm*—**Charles C. Logan, II**

[57] **CLAIM**

The ornamental design for a memory card for computer video games, as shown and described.

**DESCRIPTION**

FIG. 1 is a rear perspective view of a memory card for computer video games, showing our new design;

FIG. 2 is a top plan view thereof;  
 FIG. 3 is a front elevation view thereof;  
 FIG. 4 is a rear elevation view thereof;  
 FIG. 5 is a left side elevation view thereof;  
 FIG. 6 is a right side elevation view thereof;  
 FIG. 7 is a bottom plan view thereof;  
 FIG. 8 is a rear perspective view of a second embodiment of the memory card for computer video games;  
 FIG. 9 is a top plan view of FIG. 8;  
 FIG. 10 is a front elevational view of FIG. 8;  
 FIG. 11 is a rear elevational view of FIG. 8;  
 FIG. 12 is a left side elevational view of FIG. 8;  
 FIG. 13 is a right side elevational view of FIG. 8;  
 FIG. 14 is a bottom plan view of FIG. 8;  
 FIG. 15 is a rear perspective view of a third embodiment of the memory card for computer video games;  
 FIG. 16 is a top plan view of FIG. 15;  
 FIG. 17 is a front elevational view of FIG. 15;  
 FIG. 18 is a rear elevational view of FIG. 15;  
 FIG. 19 is a left side elevational view of FIG. 15;  
 FIG. 20 is a right side elevational view of FIG. 15;  
 FIG. 21 is a bottom plan view of FIG. 15;  
 FIG. 22 is a rear perspective view of a fourth embodiment of the memory card for computer video games;  
 FIG. 23 is a top plan view of FIG. 22;  
 FIG. 24 is a front elevational view of FIG. 22;  
 FIG. 25 is a rear elevational view of FIG. 22;  
 FIG. 26 is a left side elevational view of FIG. 22;  
 FIG. 27 is a right side elevational view of FIG. 22;  
 FIG. 28 is a bottom plan view of FIG. 22;  
 FIG. 29 is a rear perspective view of a fifth embodiment of the memory card for computer video games;  
 FIG. 30 is a top plan view of FIG. 29;  
 FIG. 31 is a front elevational view of FIG. 29;  
 FIG. 32 is a rear elevational view of FIG. 29;  
 FIG. 33 is a left side elevational view of FIG. 29;  
 FIG. 34 is a right side elevational view of FIG. 29; and,  
 FIG. 35 is a bottom plan view of FIG. 29.

**1 Claim, 5 Drawing Sheets**





FIG. 1

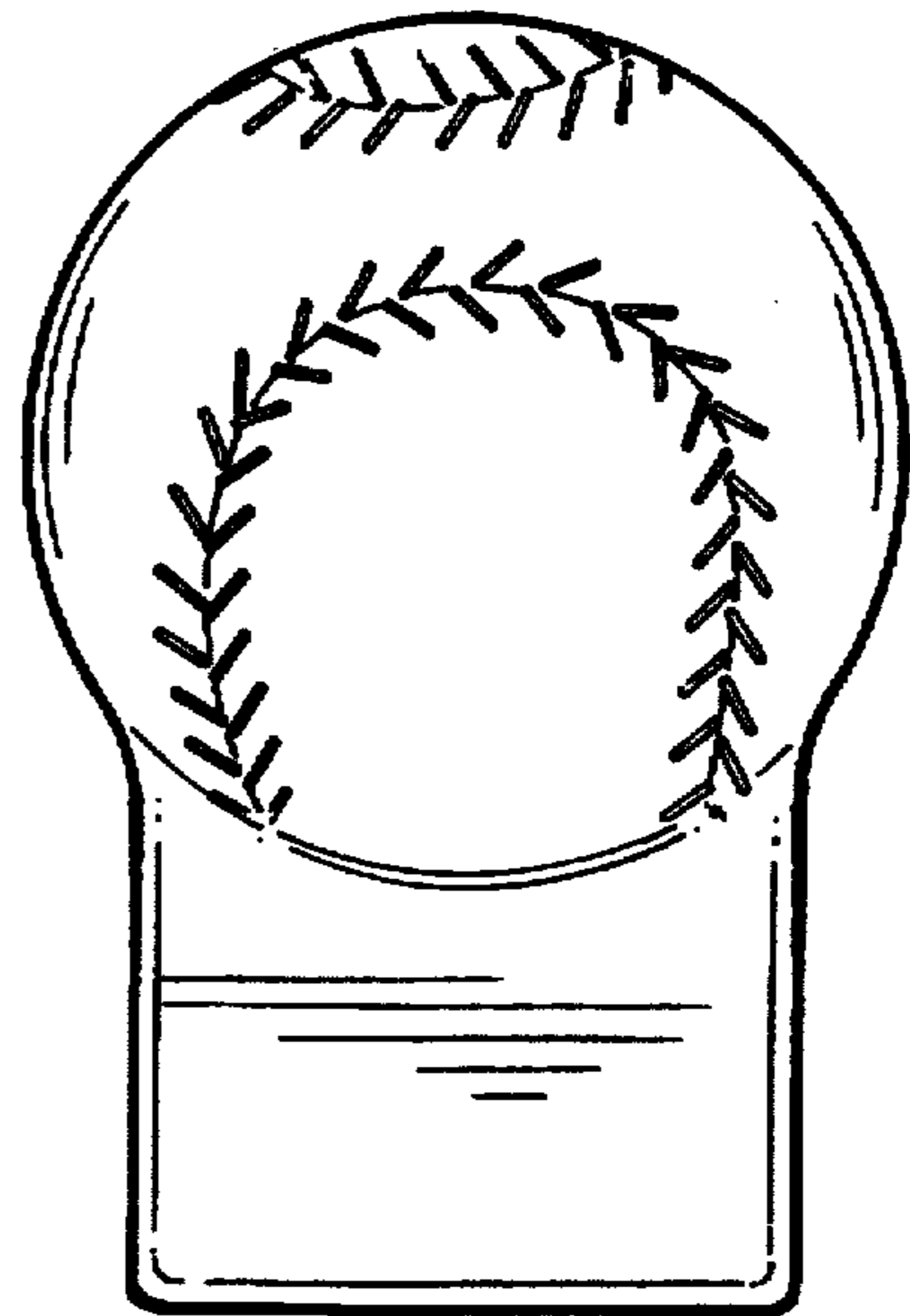


FIG. 2

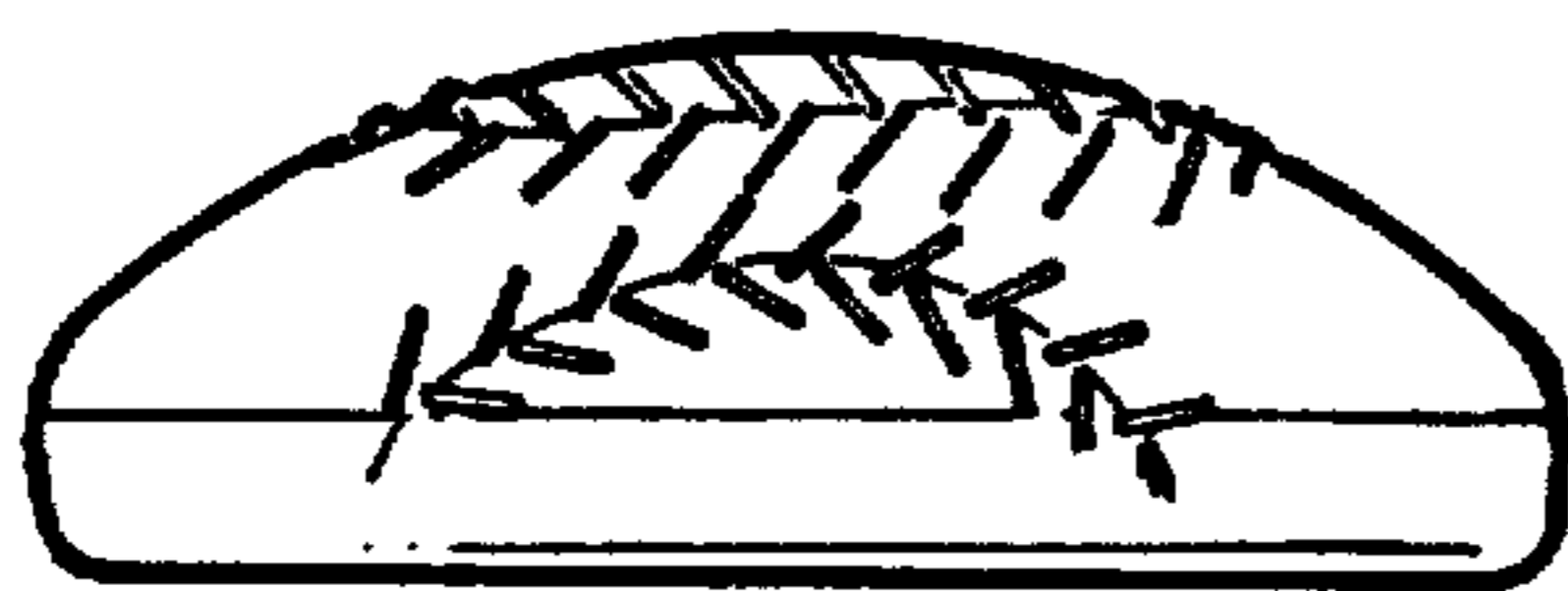


FIG. 3

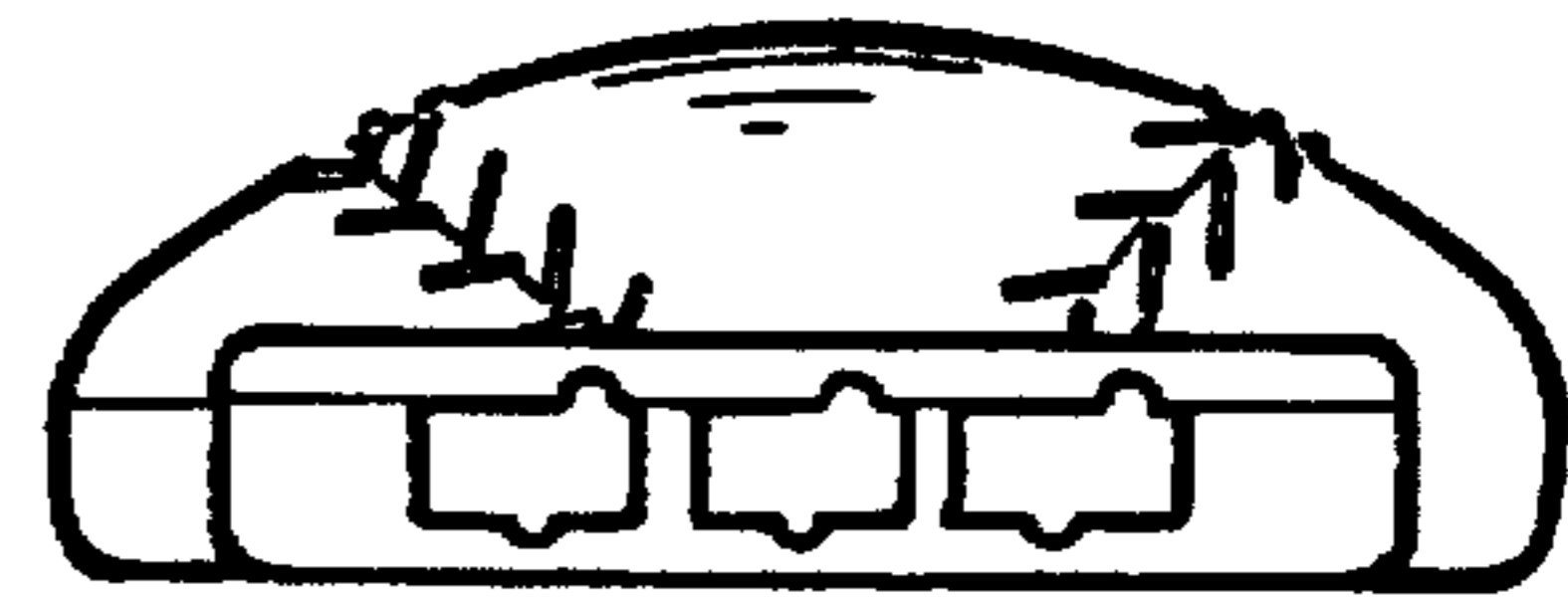


FIG. 4

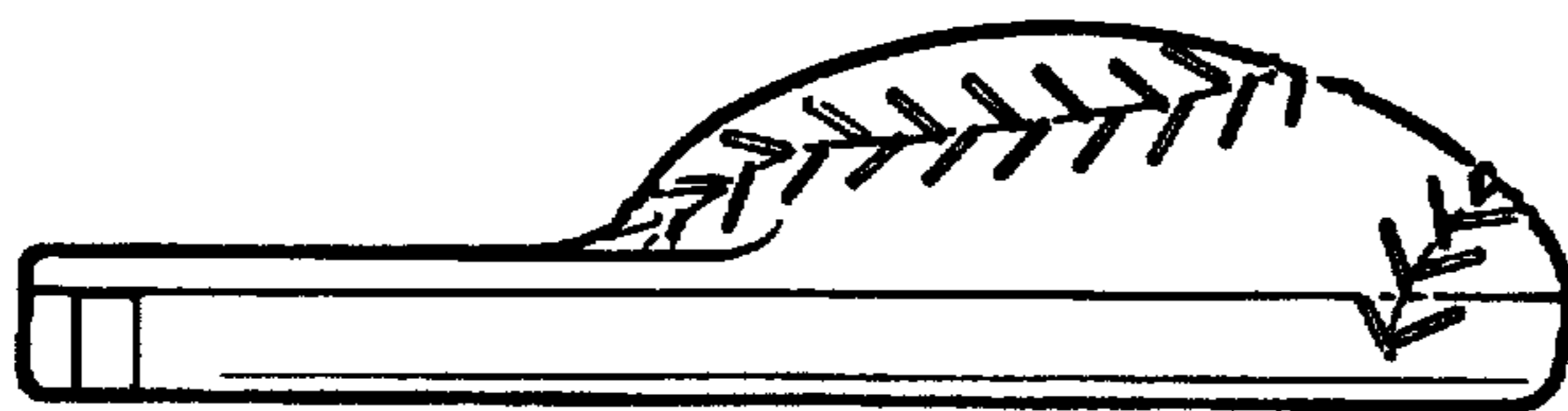


FIG. 5

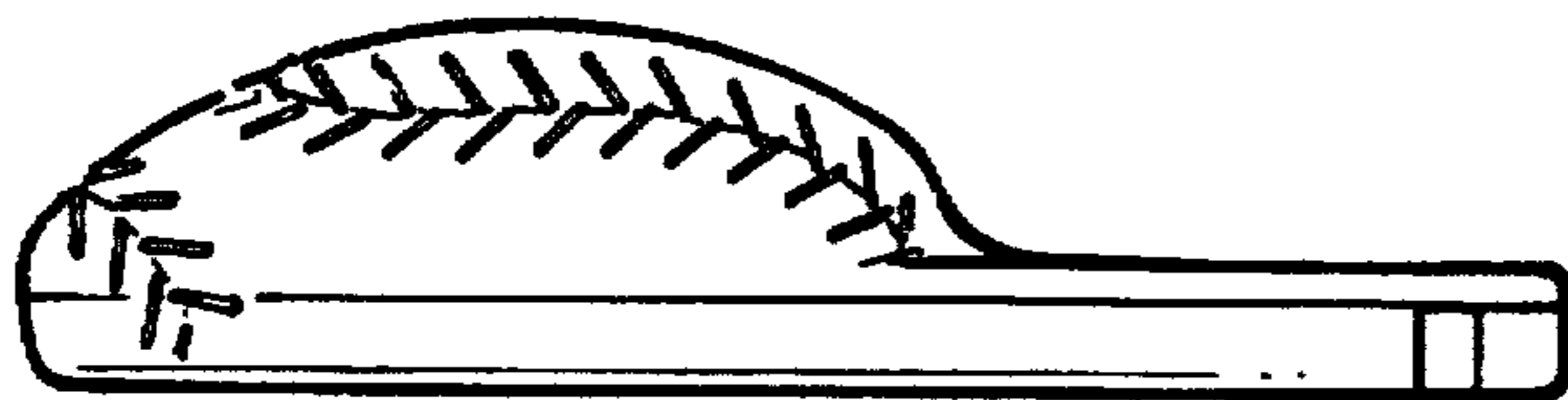


FIG. 6

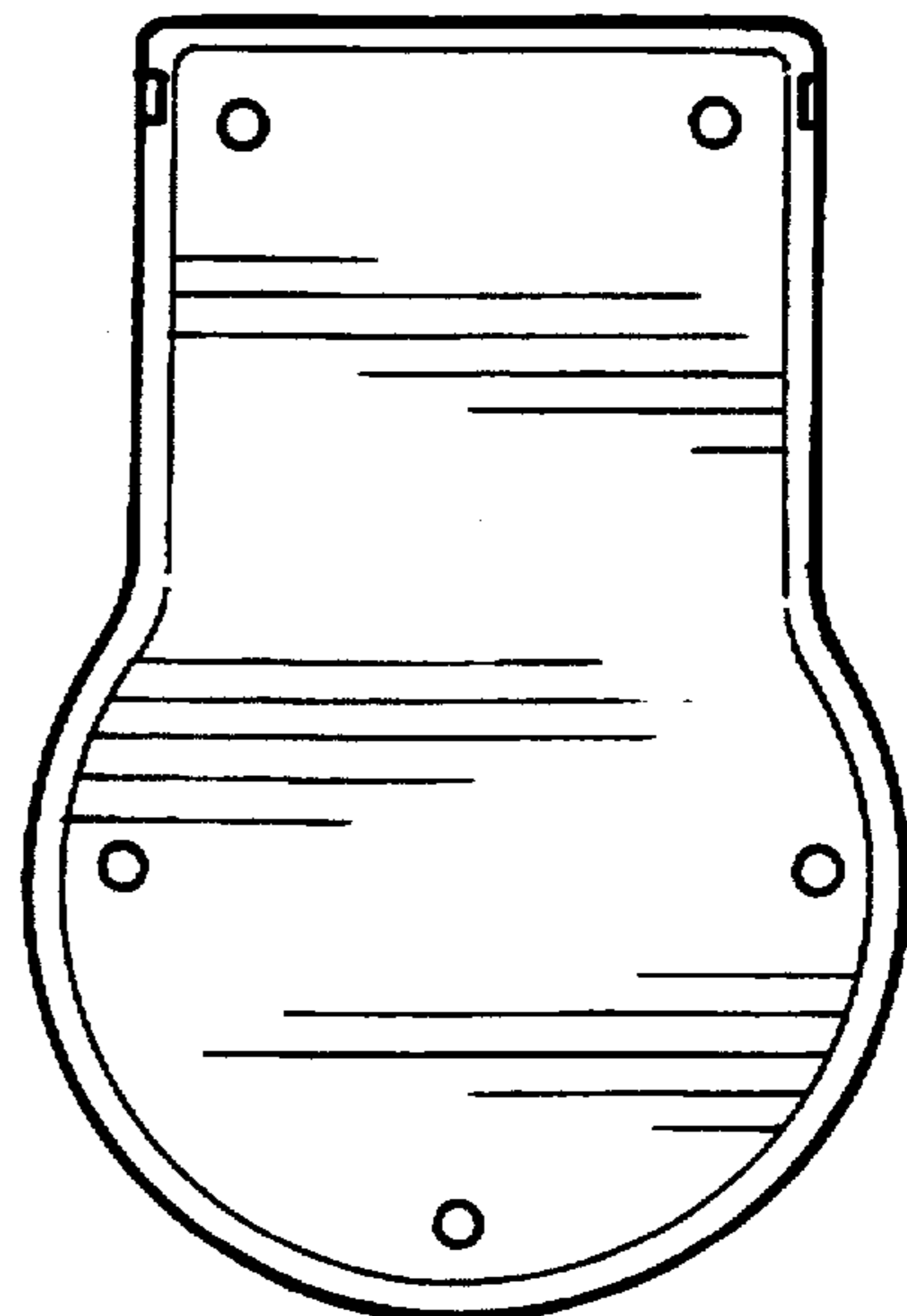


FIG. 7

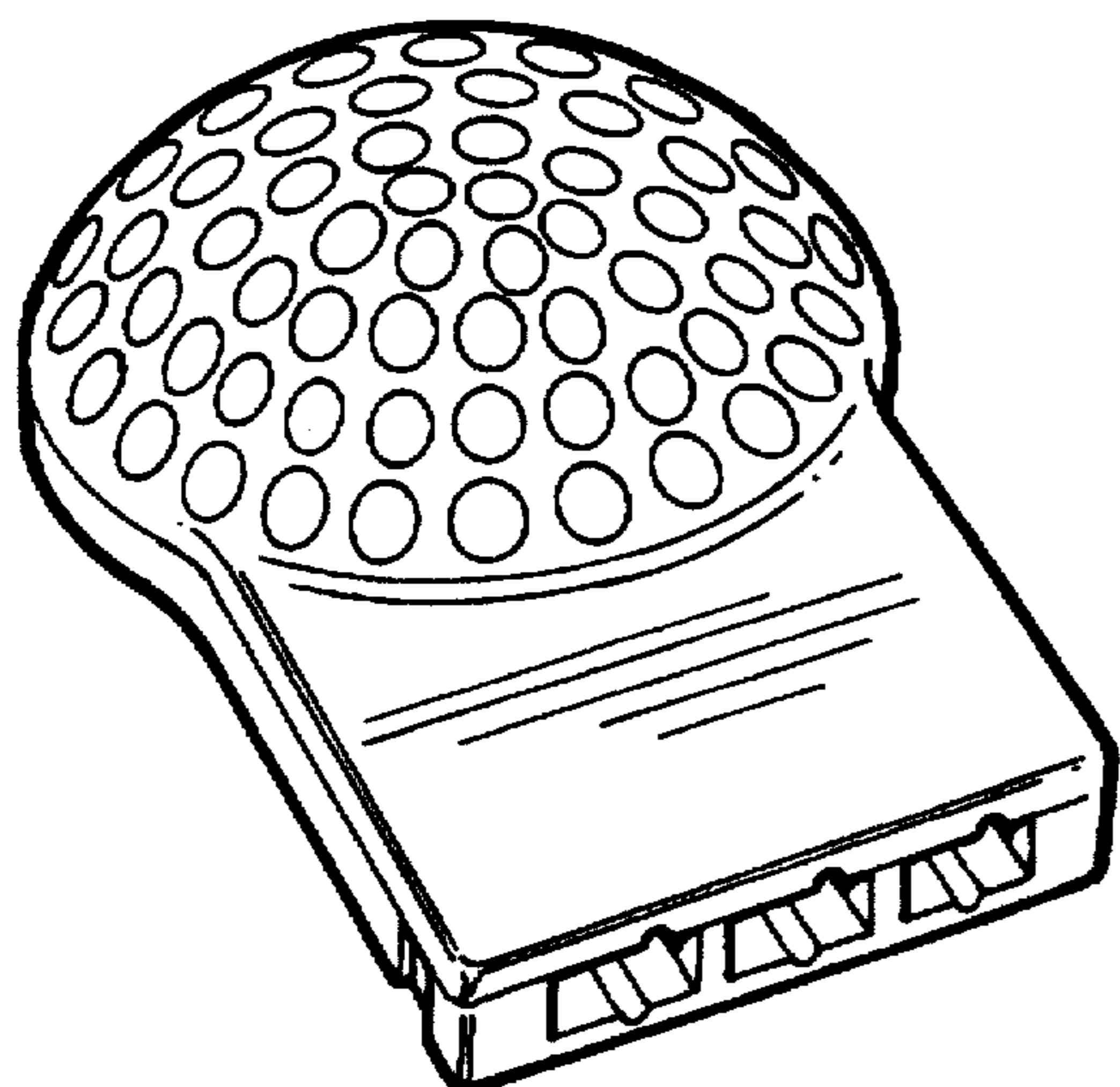


FIG. 8

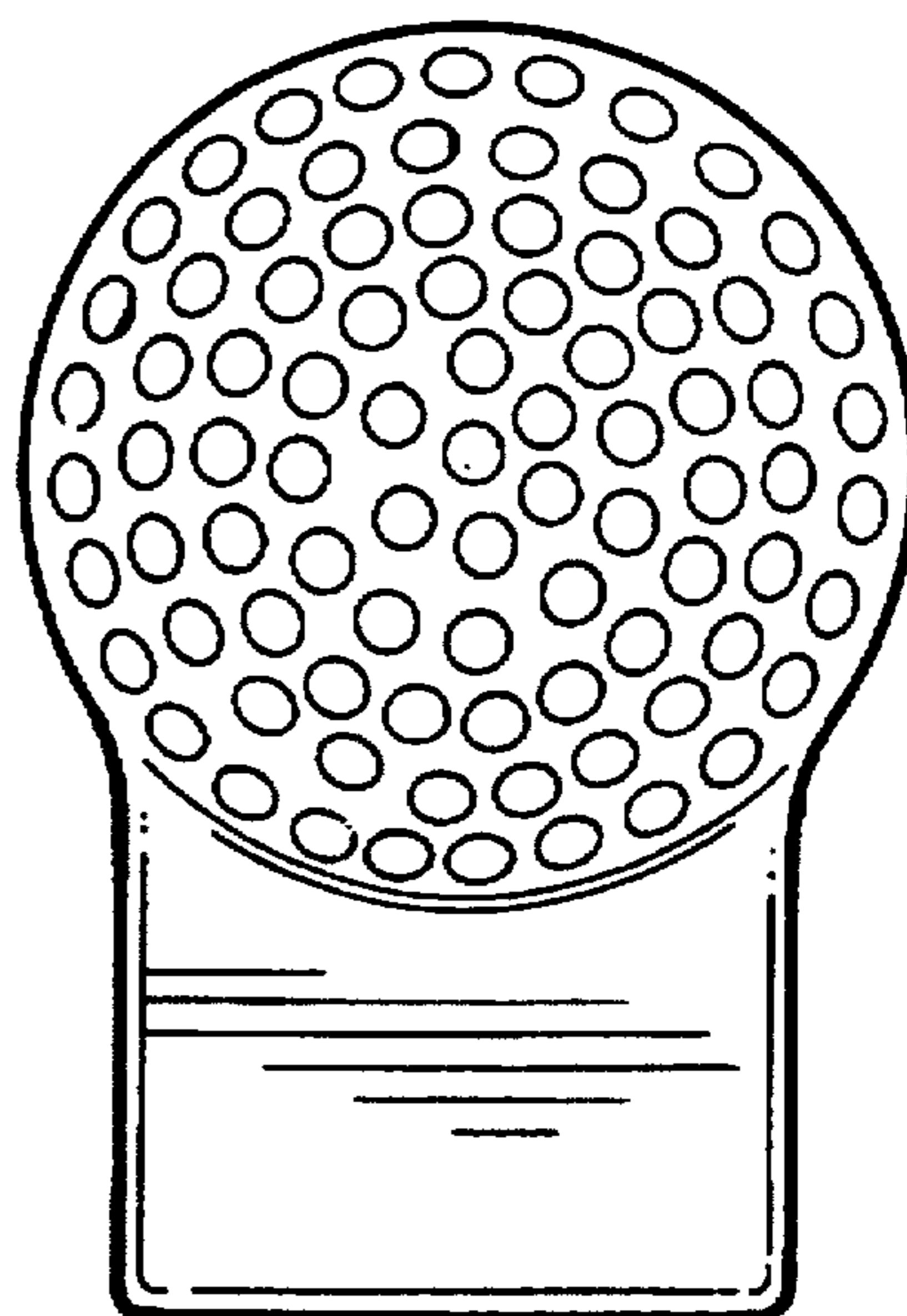


FIG. 9

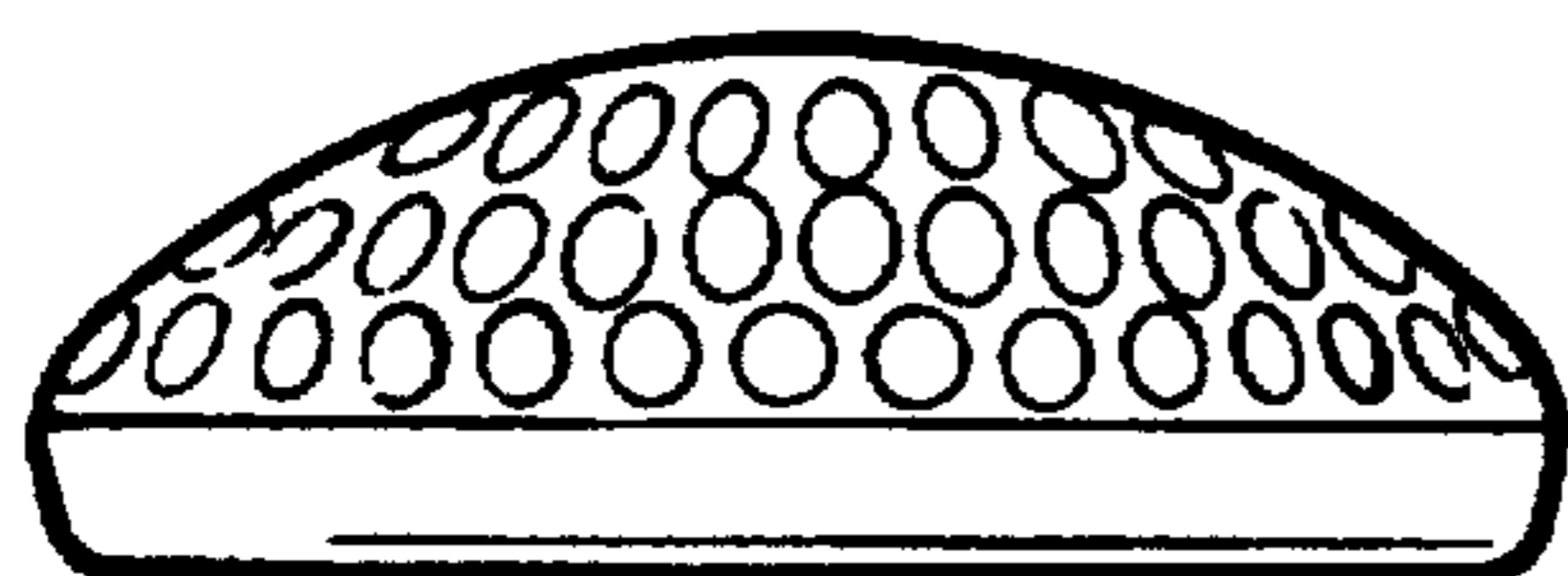


FIG. 10

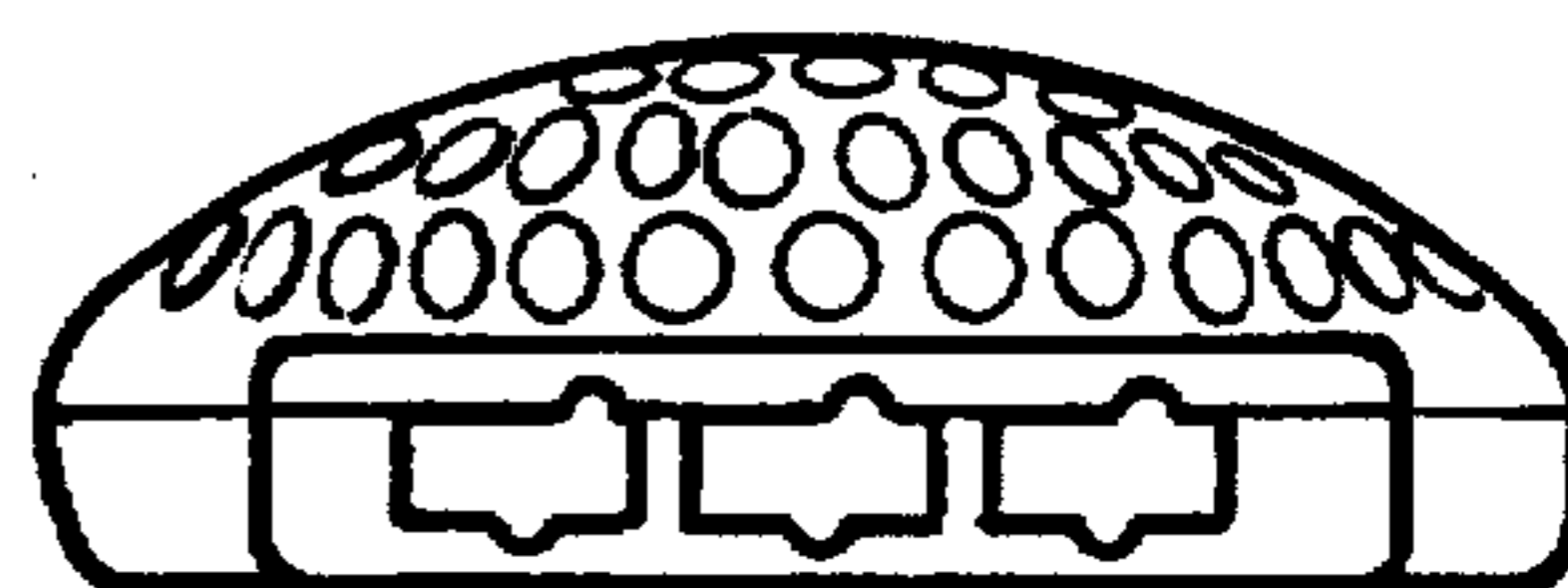


FIG. 11

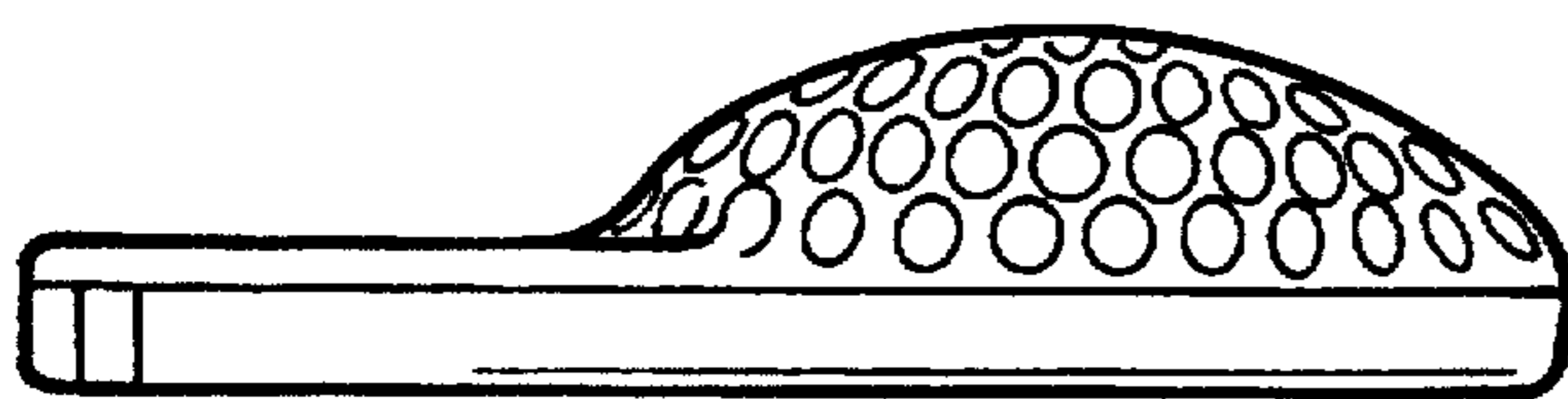


FIG. 12

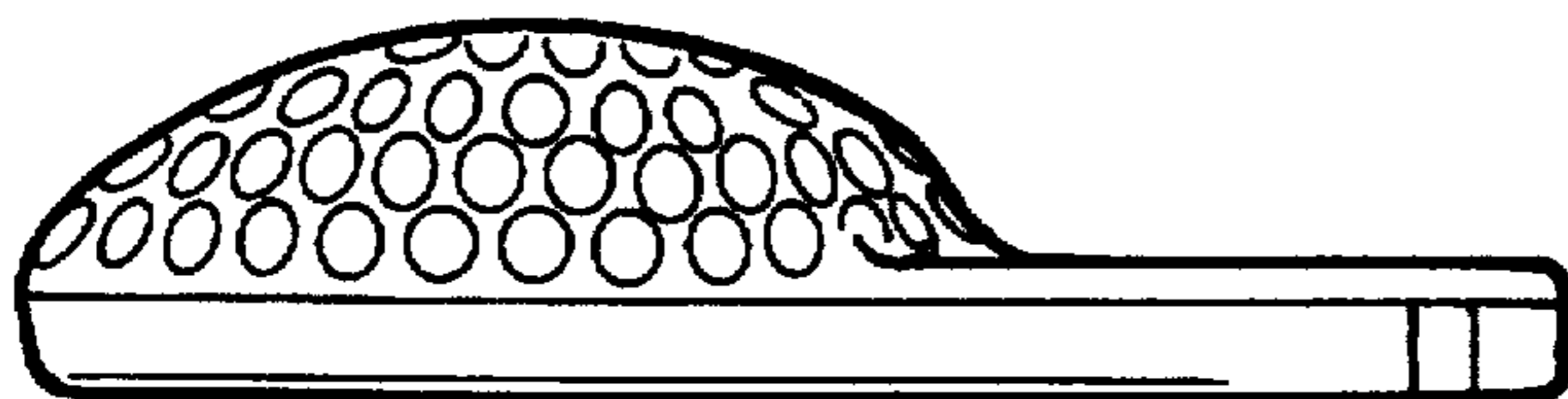


FIG. 13

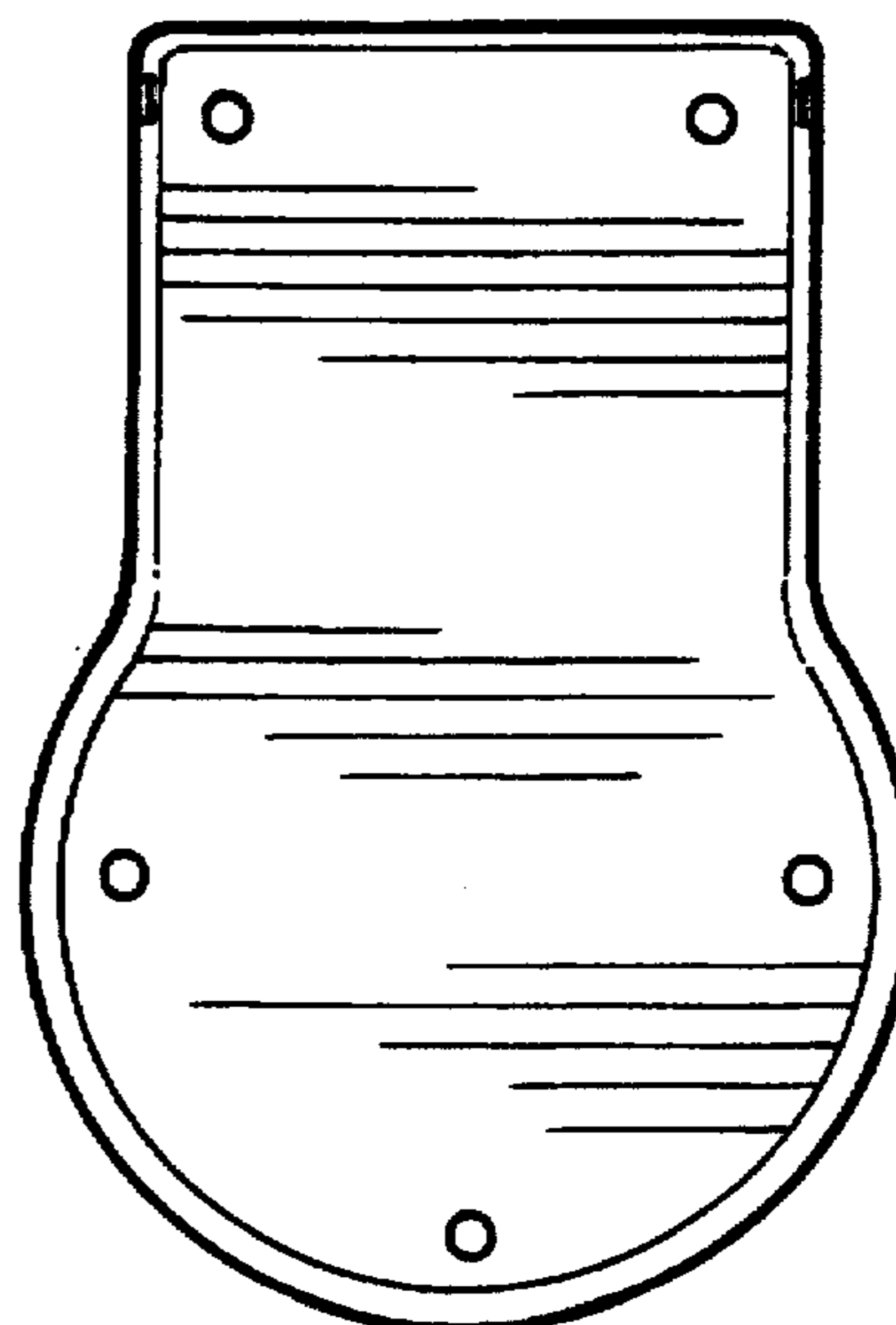


FIG. 14

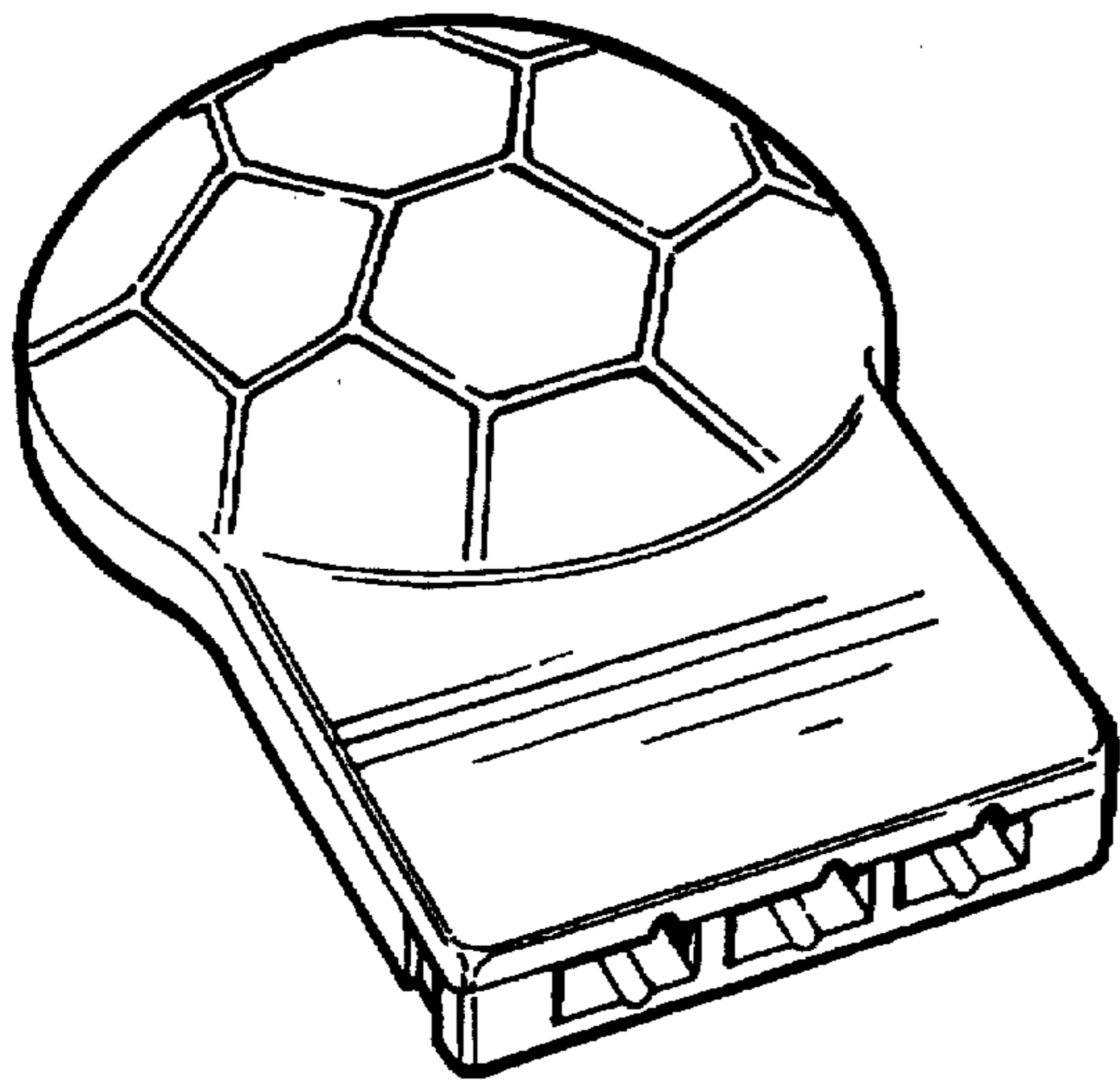


FIG. 15

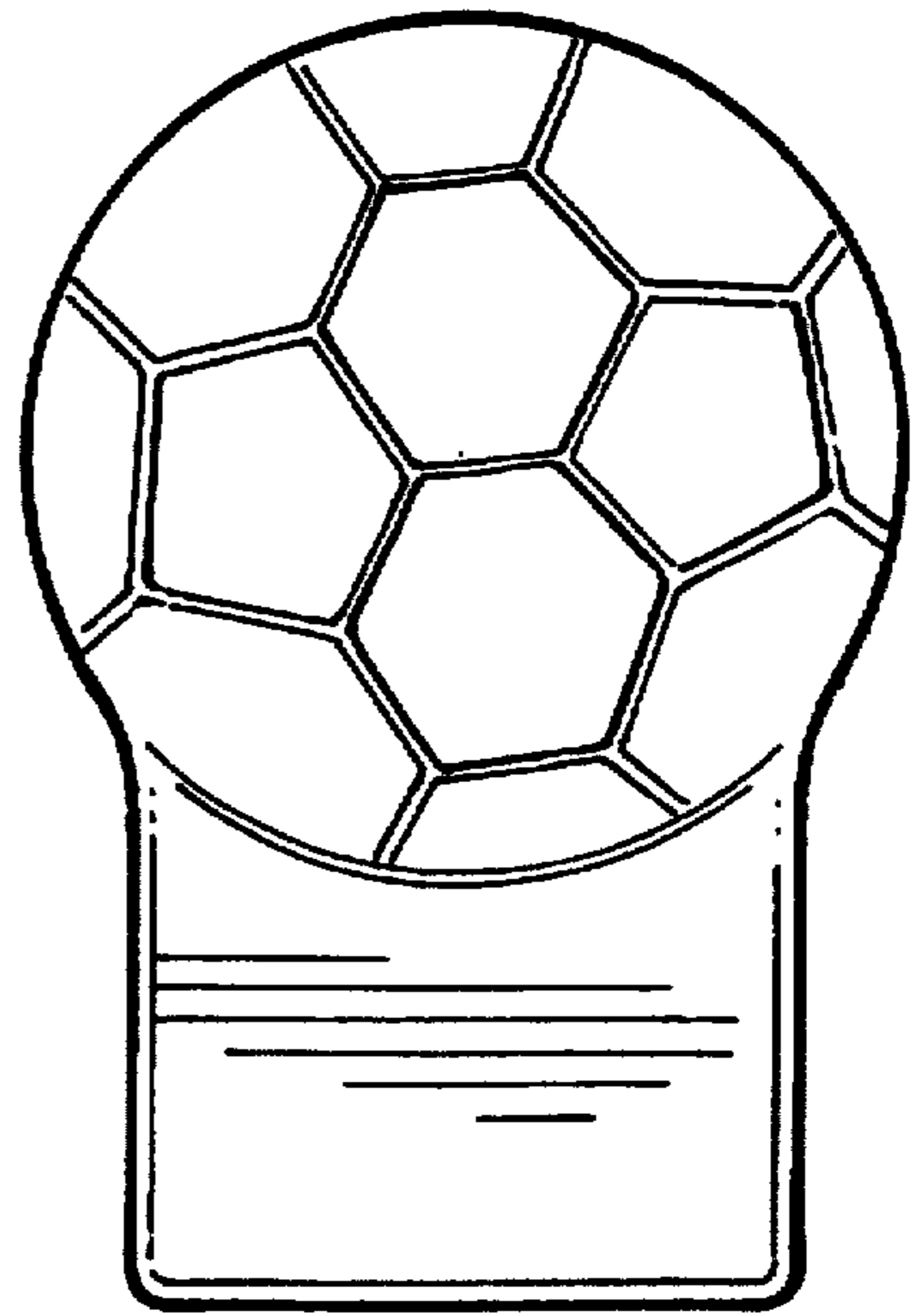


FIG. 16

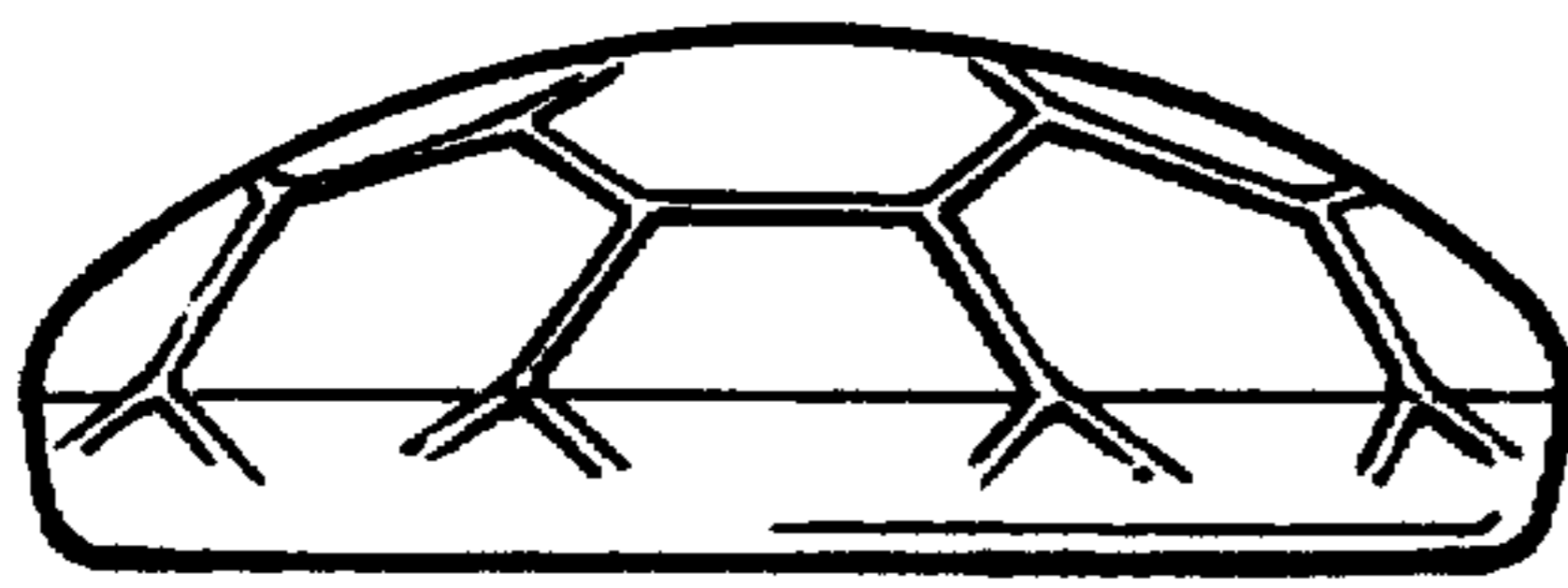


FIG. 17

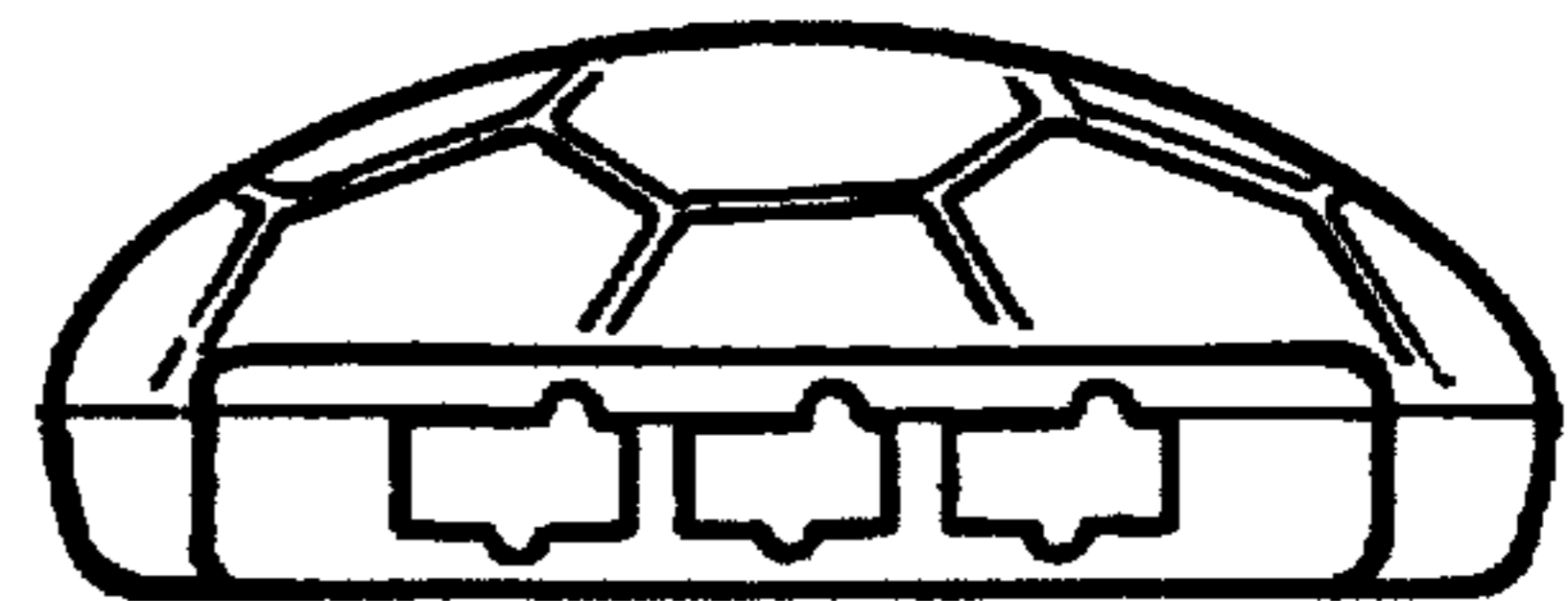


FIG. 18

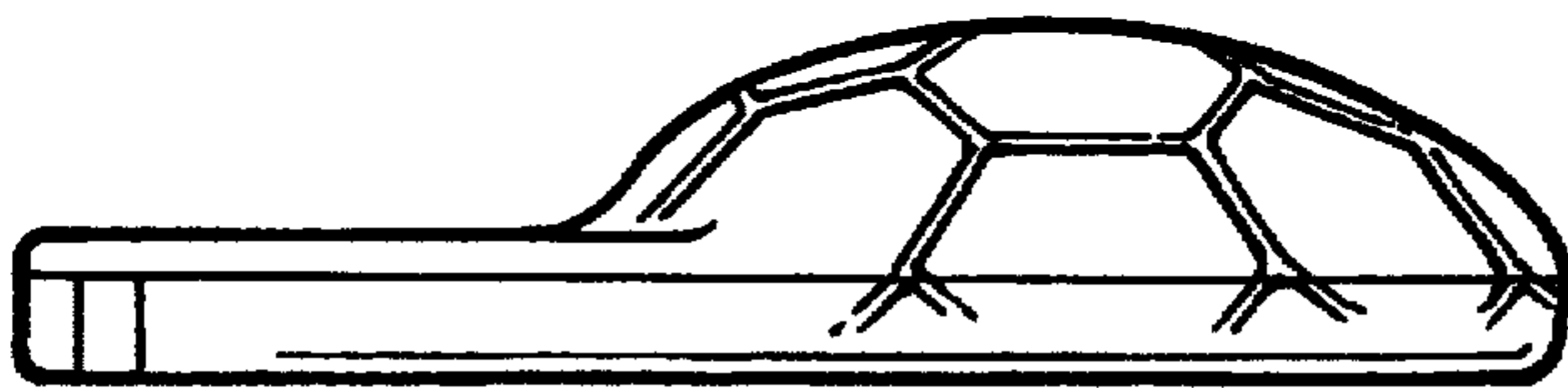


FIG. 19

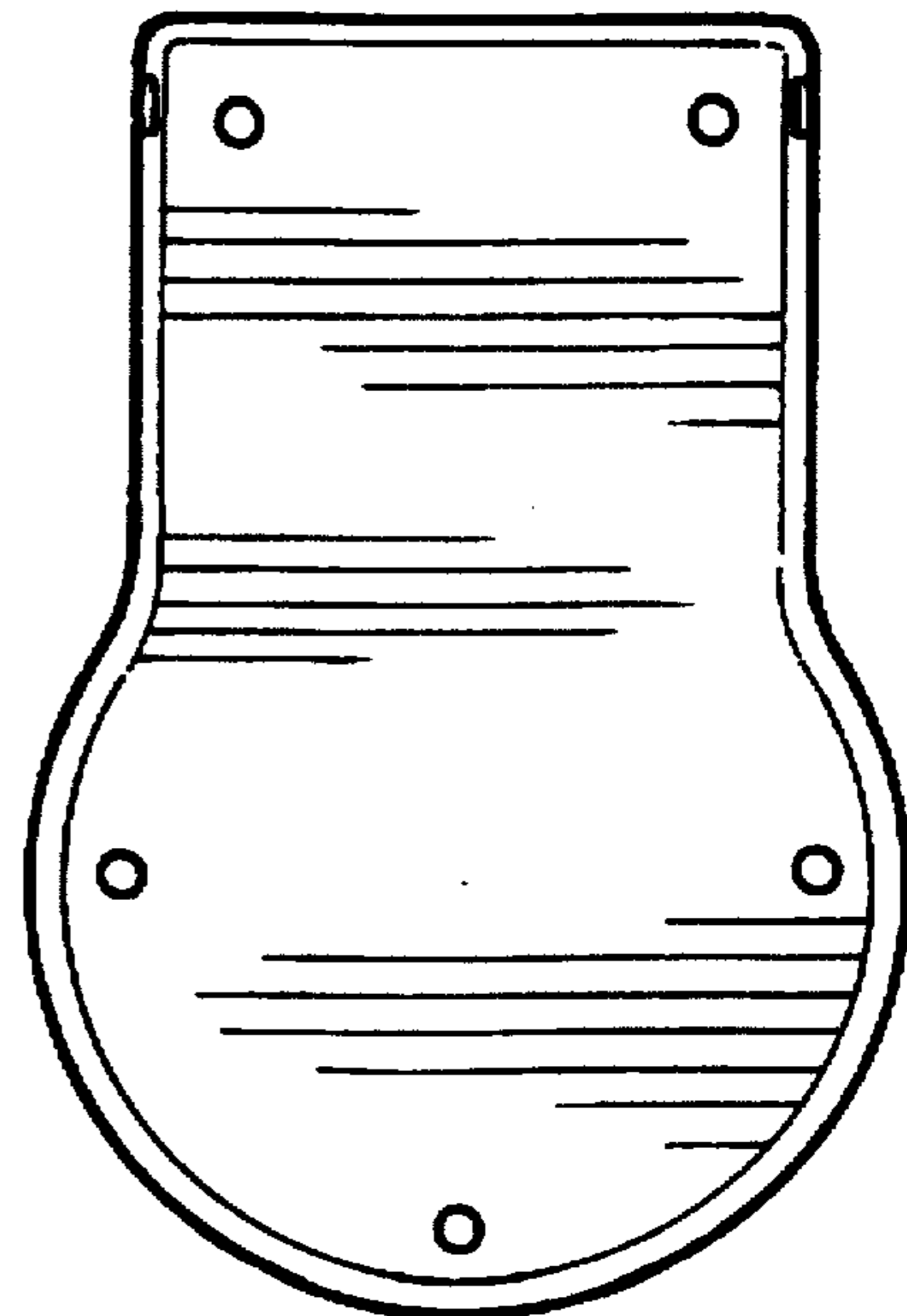


FIG. 21

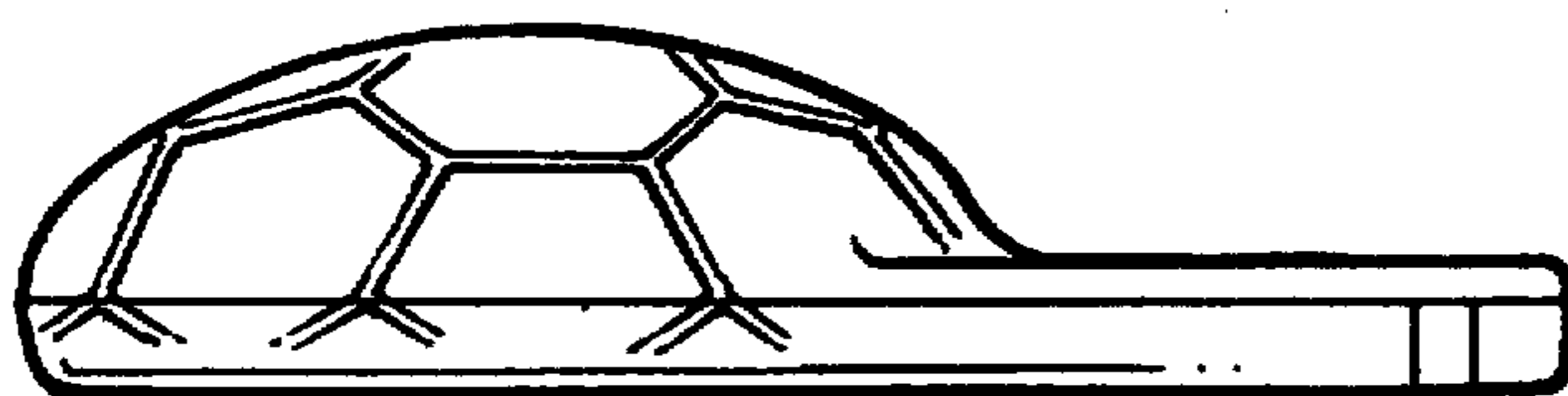


FIG. 20

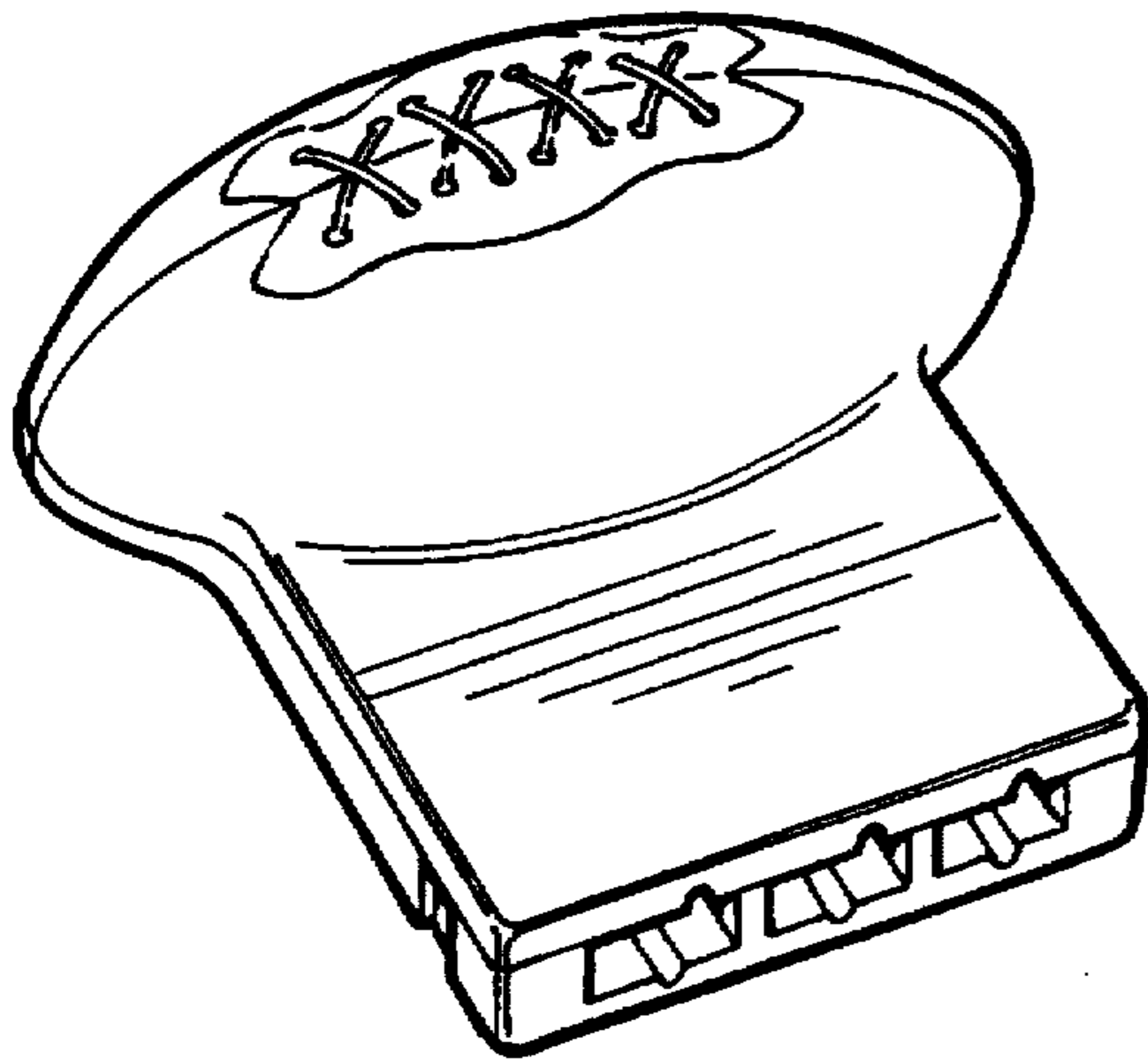


FIG. 22

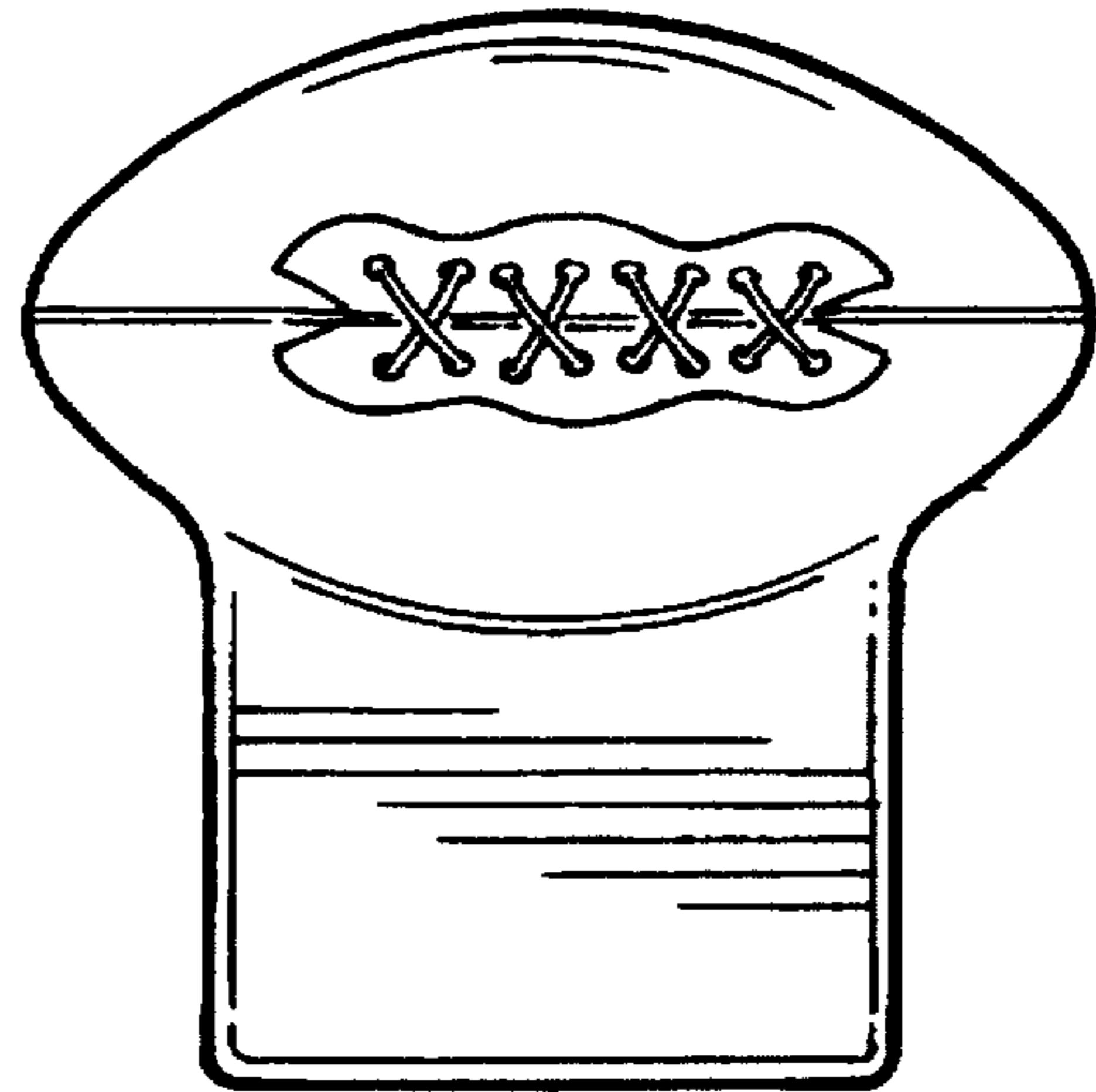


FIG. 23



FIG. 24

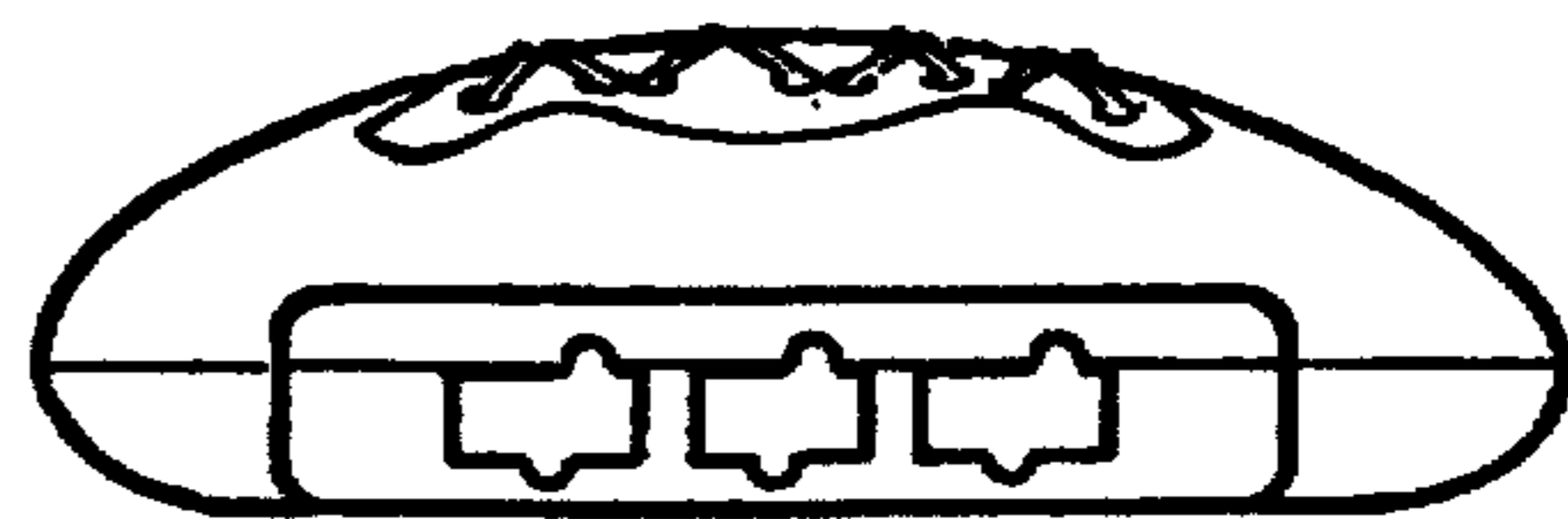


FIG. 25



FIG. 26

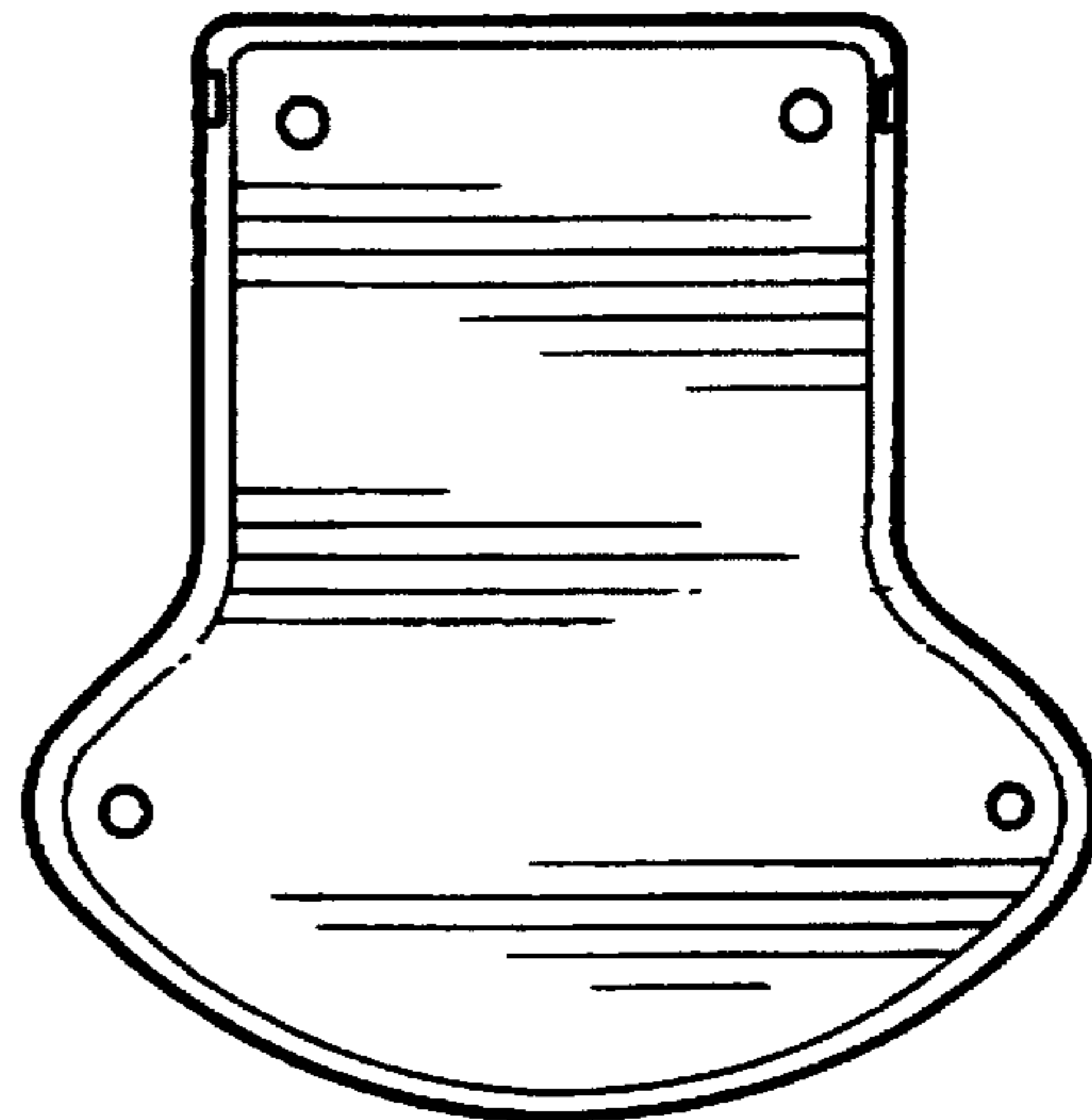


FIG. 28



FIG. 27

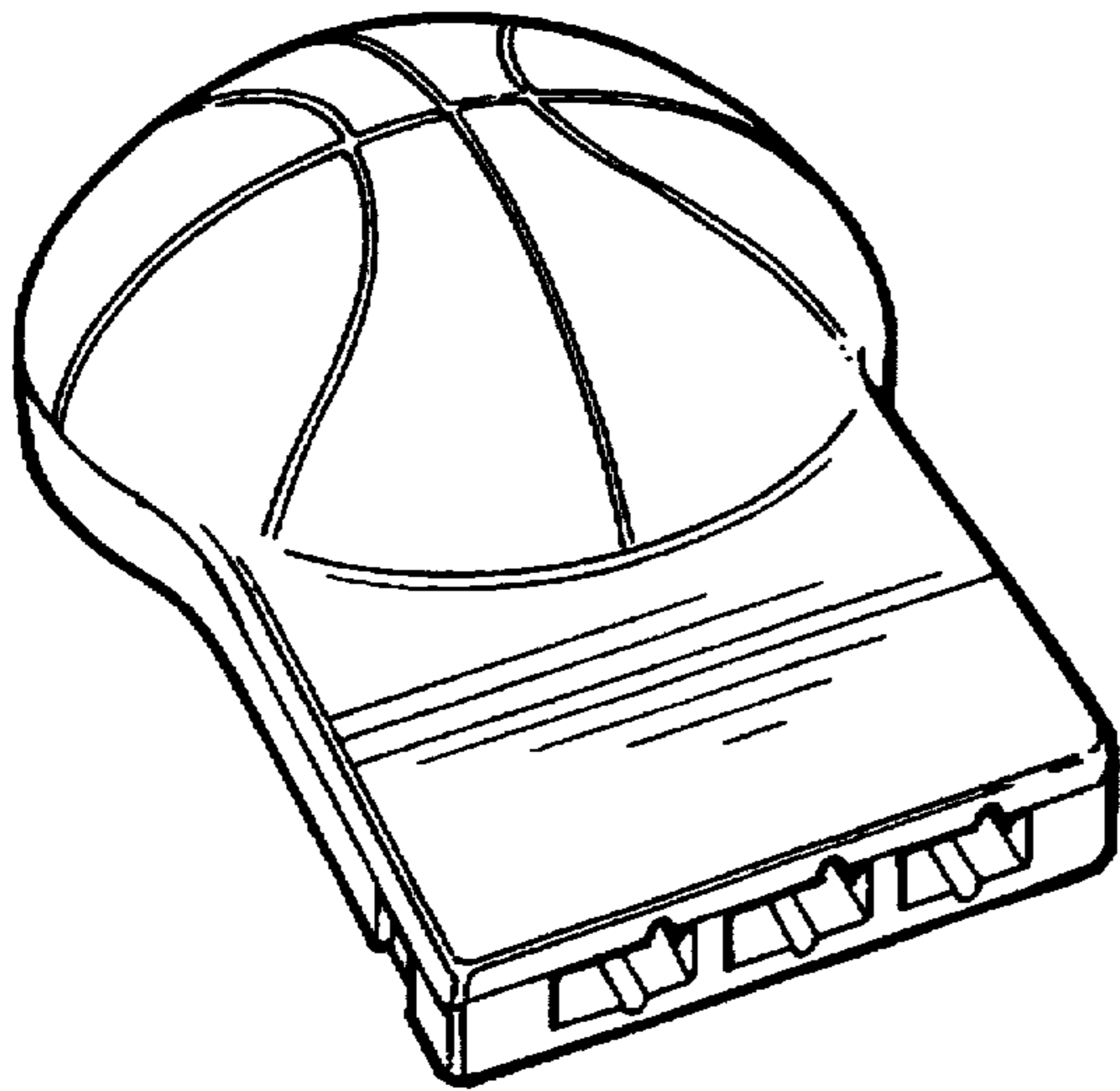


FIG. 29

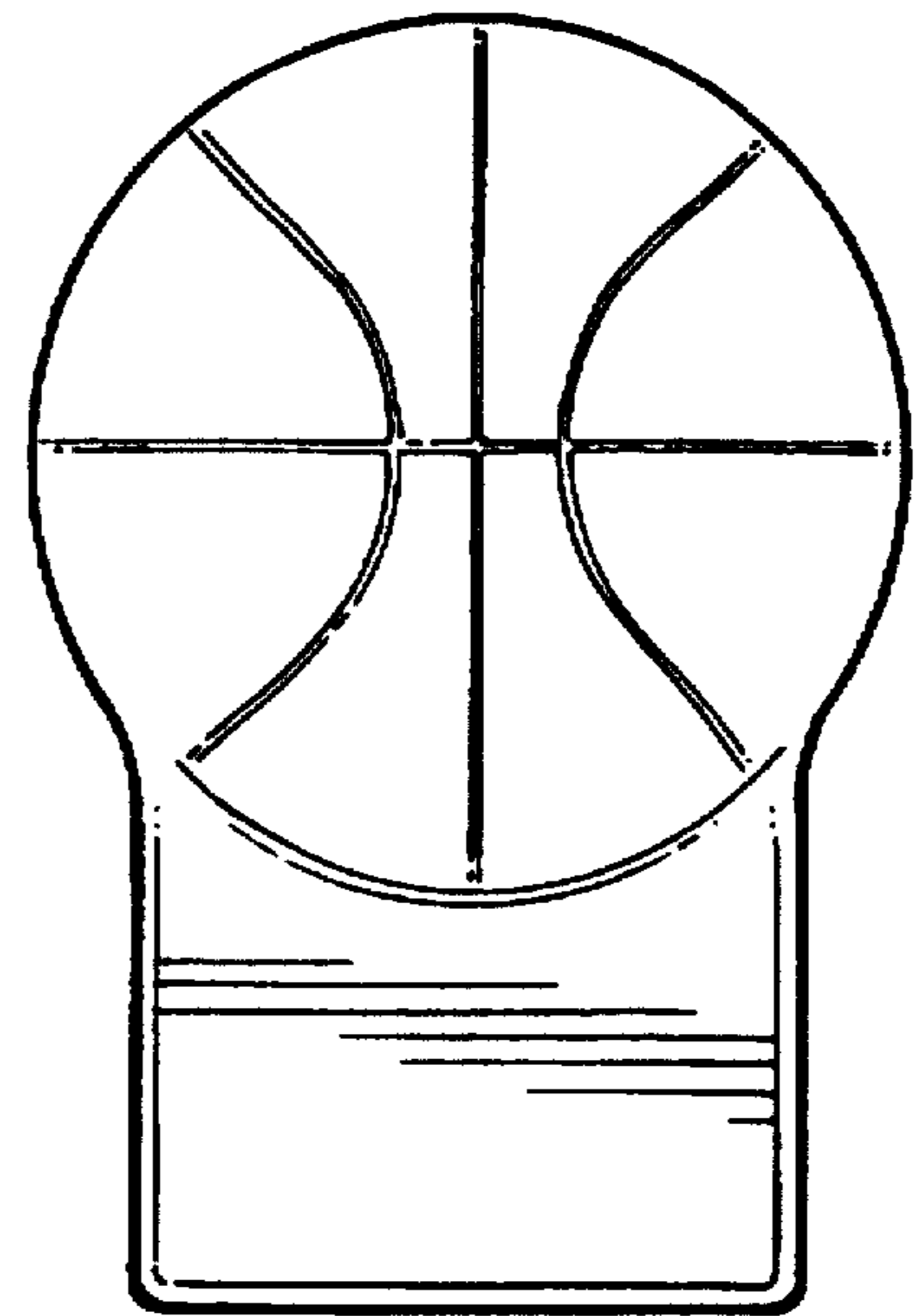


FIG. 30

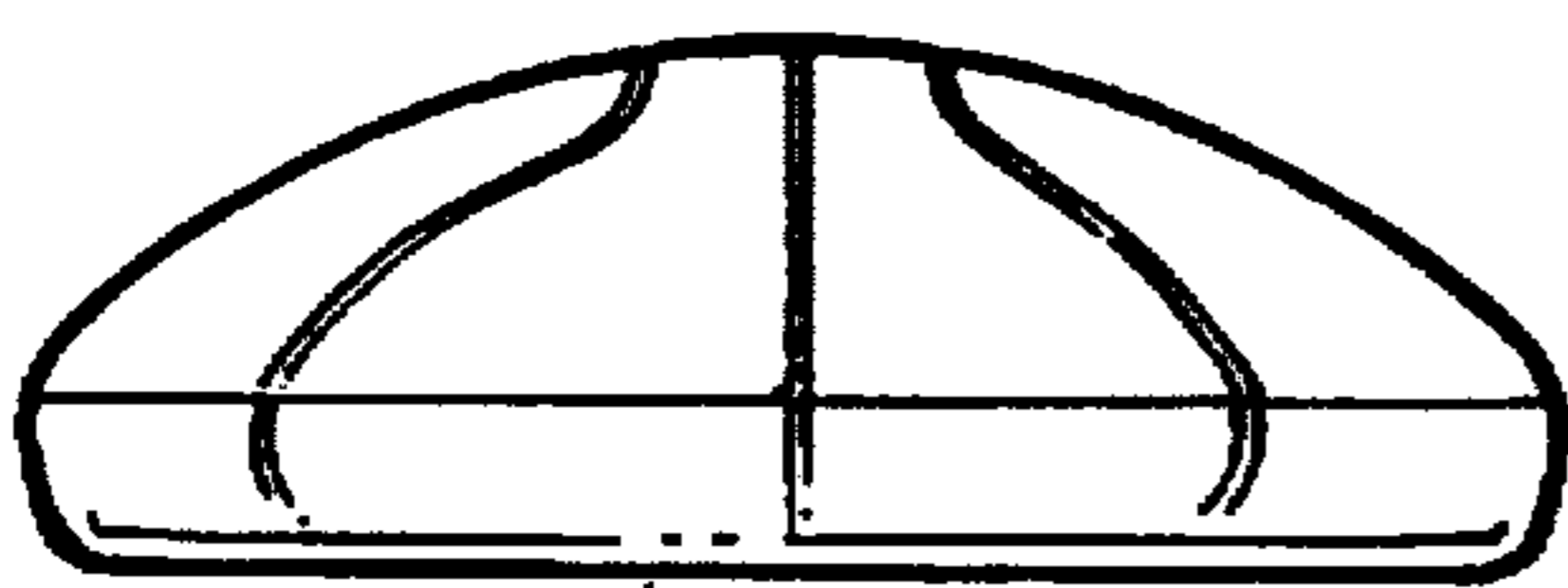


FIG. 31

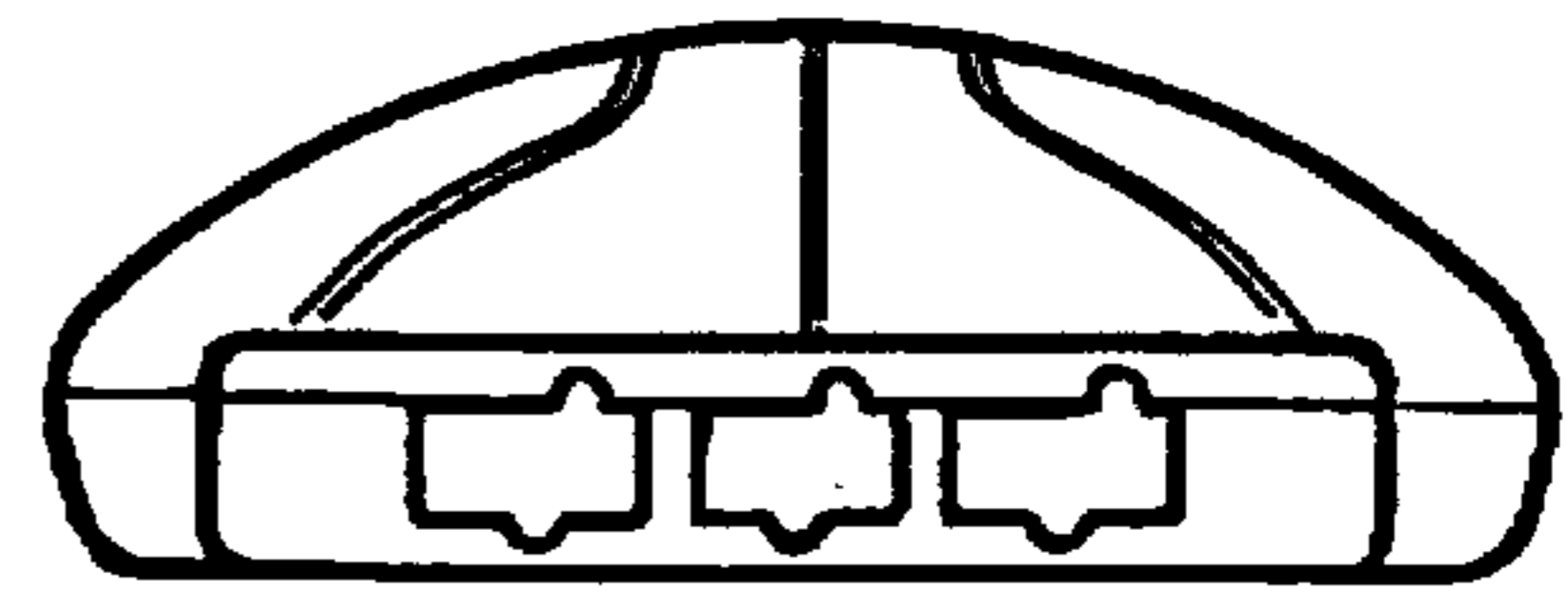


FIG. 32

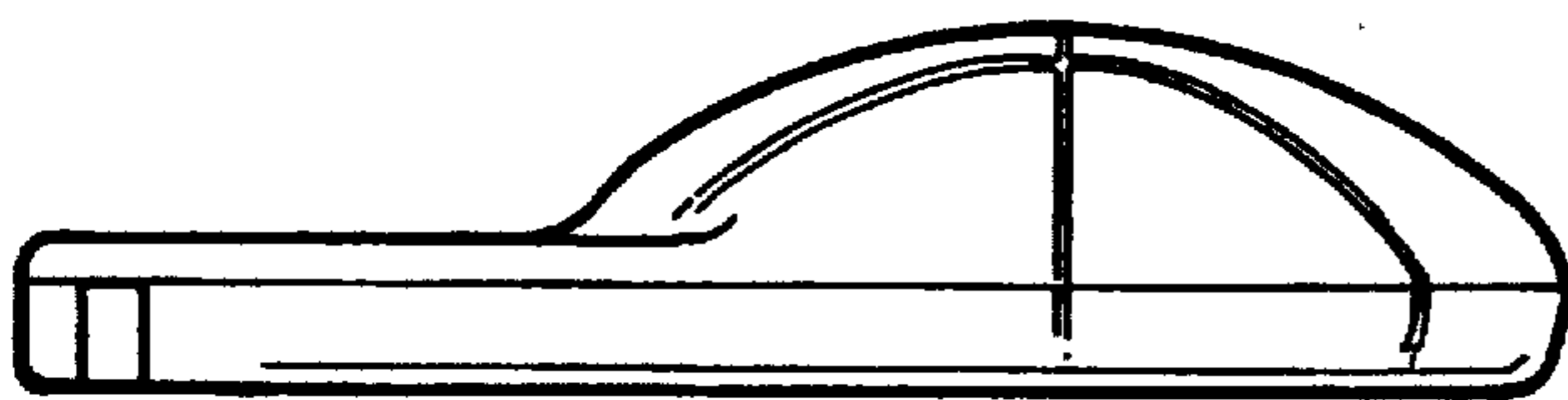


FIG. 33

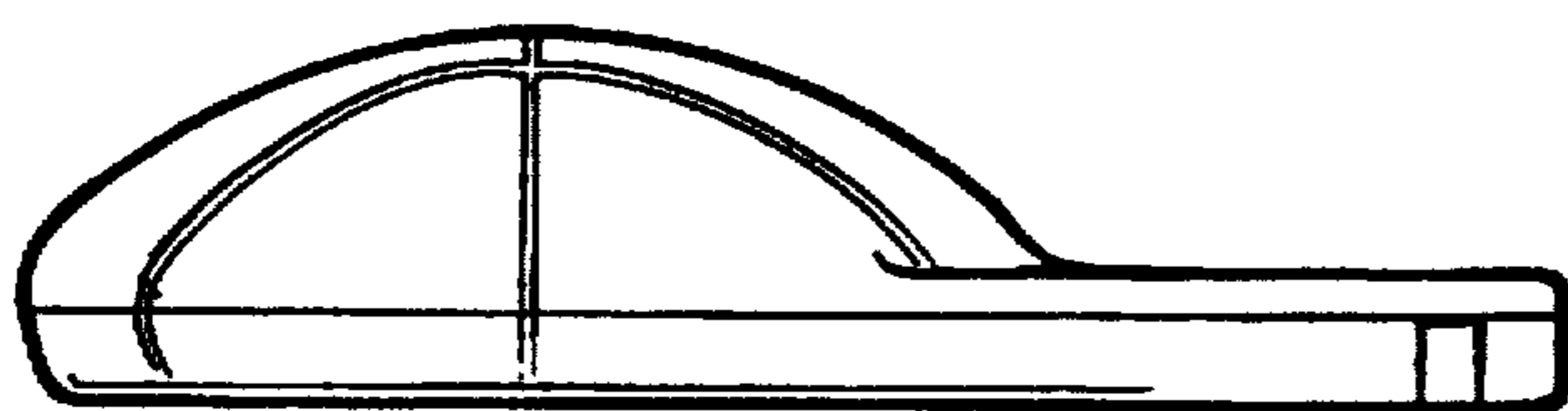


FIG. 34

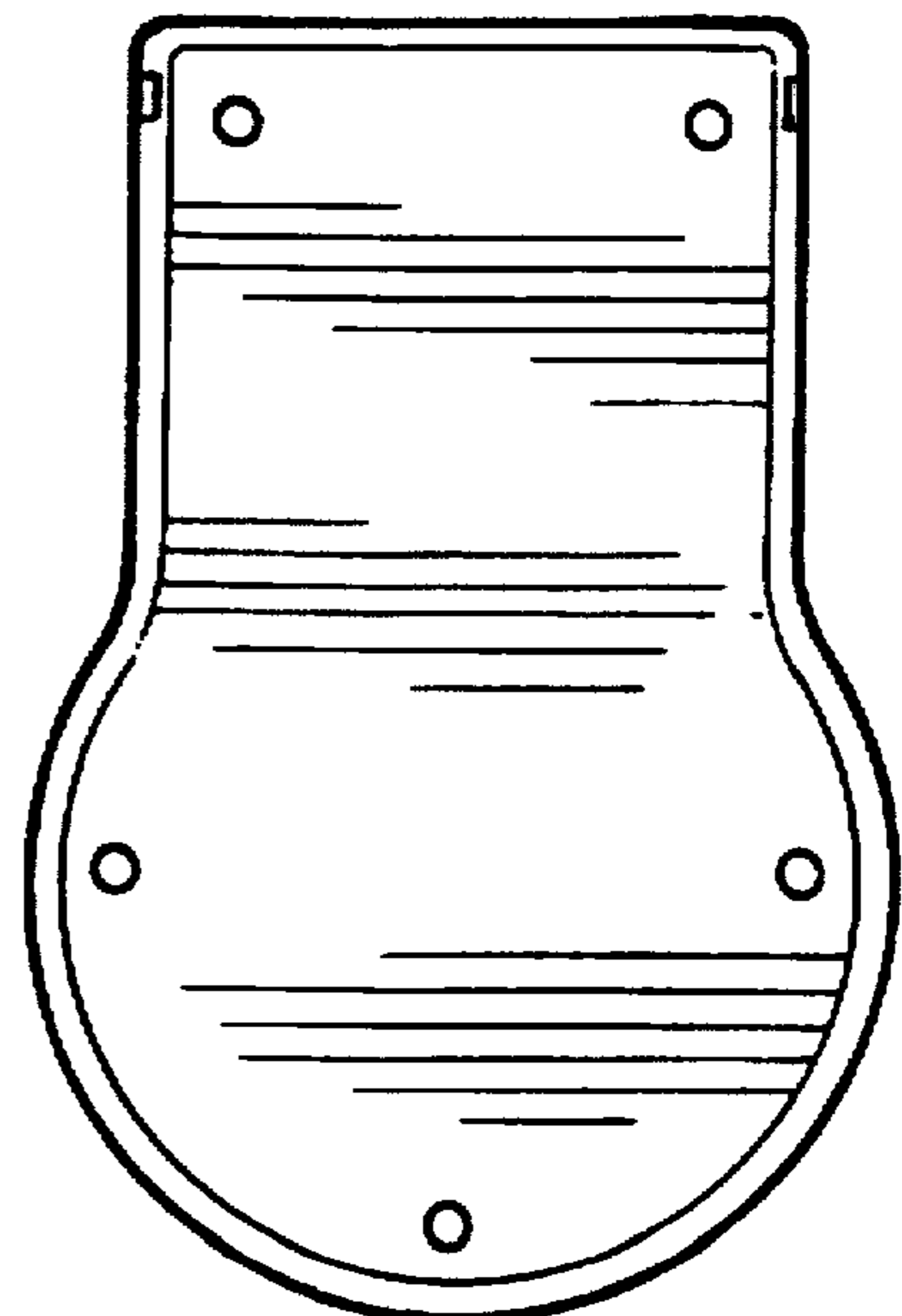


FIG. 35