



US00D406827S

United States Patent [19]

Huang et al.

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[45] **Date of Patent: **Mar. 16, 1999**

[54] **VIBRATION DEVICE FOR VIDEO GAMES**

D. 387,749	12/1997	Diaz	D14/114
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[**] Term: **14 Years**

[57] **CLAIM**

[21] Appl. No.: **83,193**

The ornamental design for a vibration device for video games, as shown and described.

[22] Filed: **Feb. 2, 1998**

DESCRIPTION

[51] **LOC (6) Cl.** **14-02**

FIG. 1 is a front perspective view of a vibration device for video games, the broken line drawing of a strap is for illustrative purposes only and forms no part of the claimed design;

[52] **U.S. Cl.** **D14/114**

FIG. 2 is a top plan view thereof;

[58] **Field of Search** D14/114; 273/148 B;
D21/324-33; 463/30, 1, 7-8, 31-34, 36-39

FIG. 3 is a left side elevation view thereof, the right side is a mirror image thereof;

[56] **References Cited**

U.S. PATENT DOCUMENTS

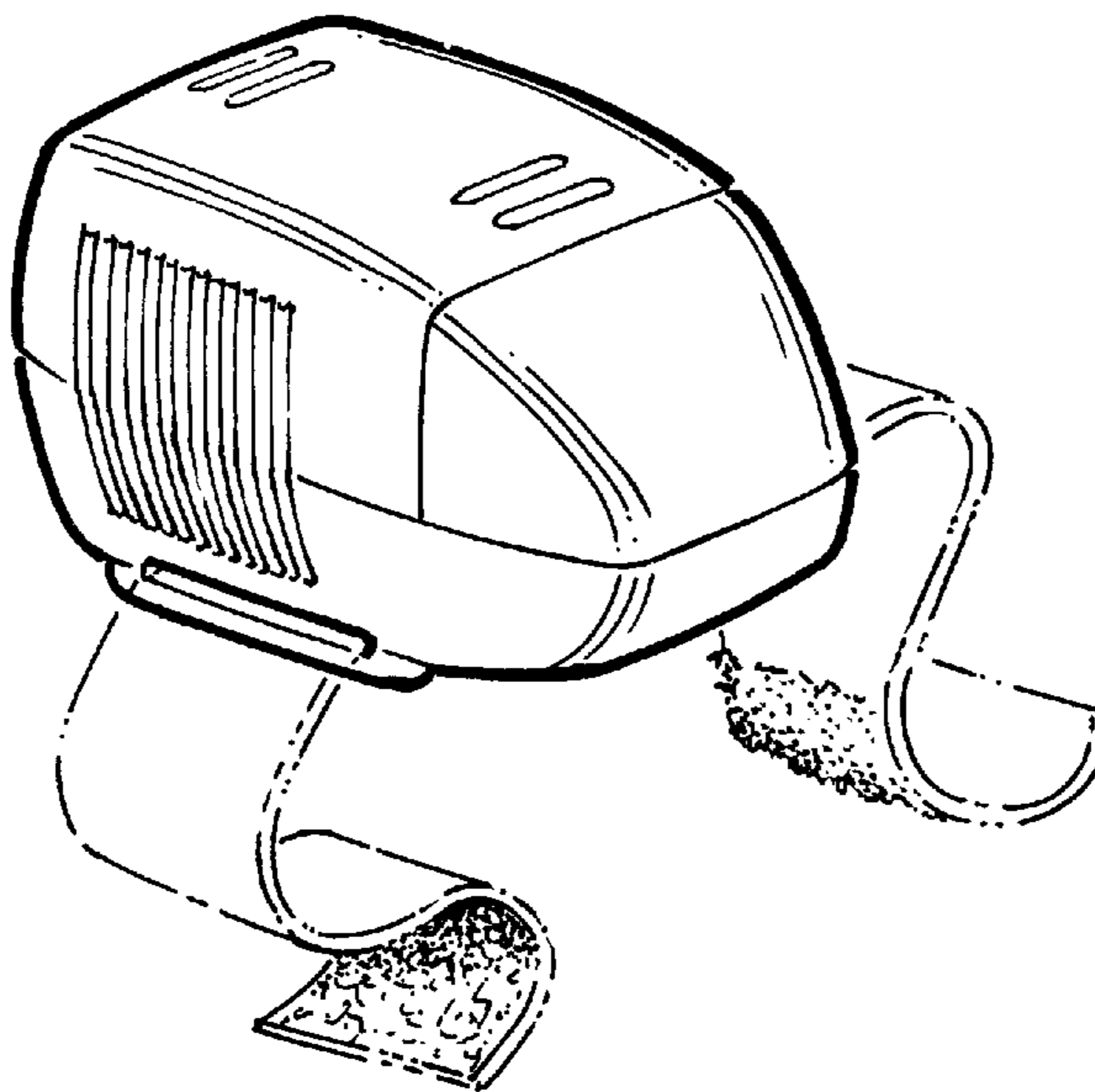
D. 335,661	5/1993	Shepard	D14/116
D. 359,955	7/1995	Barrett	D14/114
D. 378,751	4/1997	Smith	D14/114
D. 383,454	9/1997	Osit	D14/114

FIG. 4 is a front elevation view thereof;

FIG. 5 is a rear elevation view thereof; and,

FIG. 6 is a bottom plan view thereof.

1 Claim, 1 Drawing Sheet



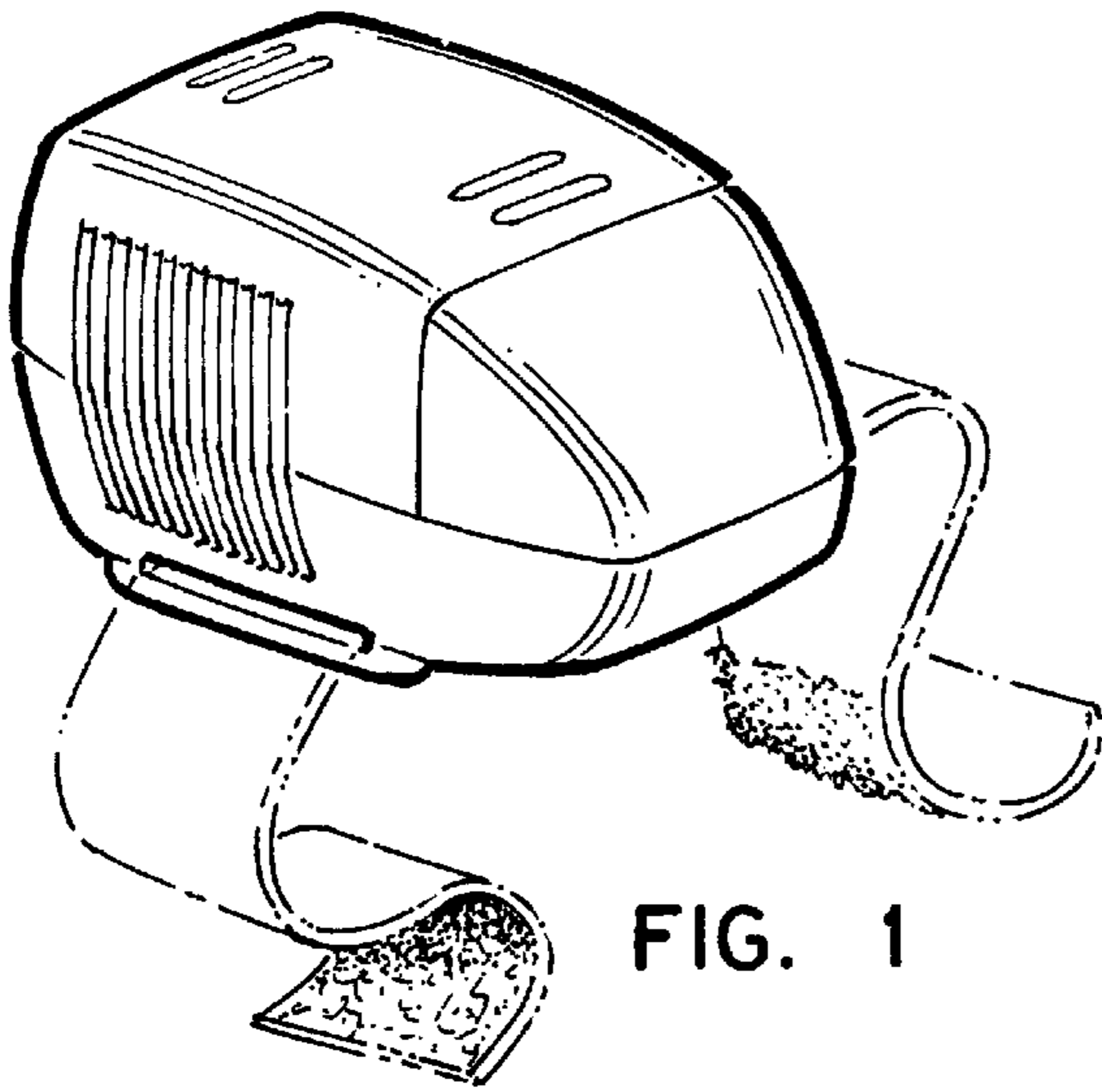


FIG. 1

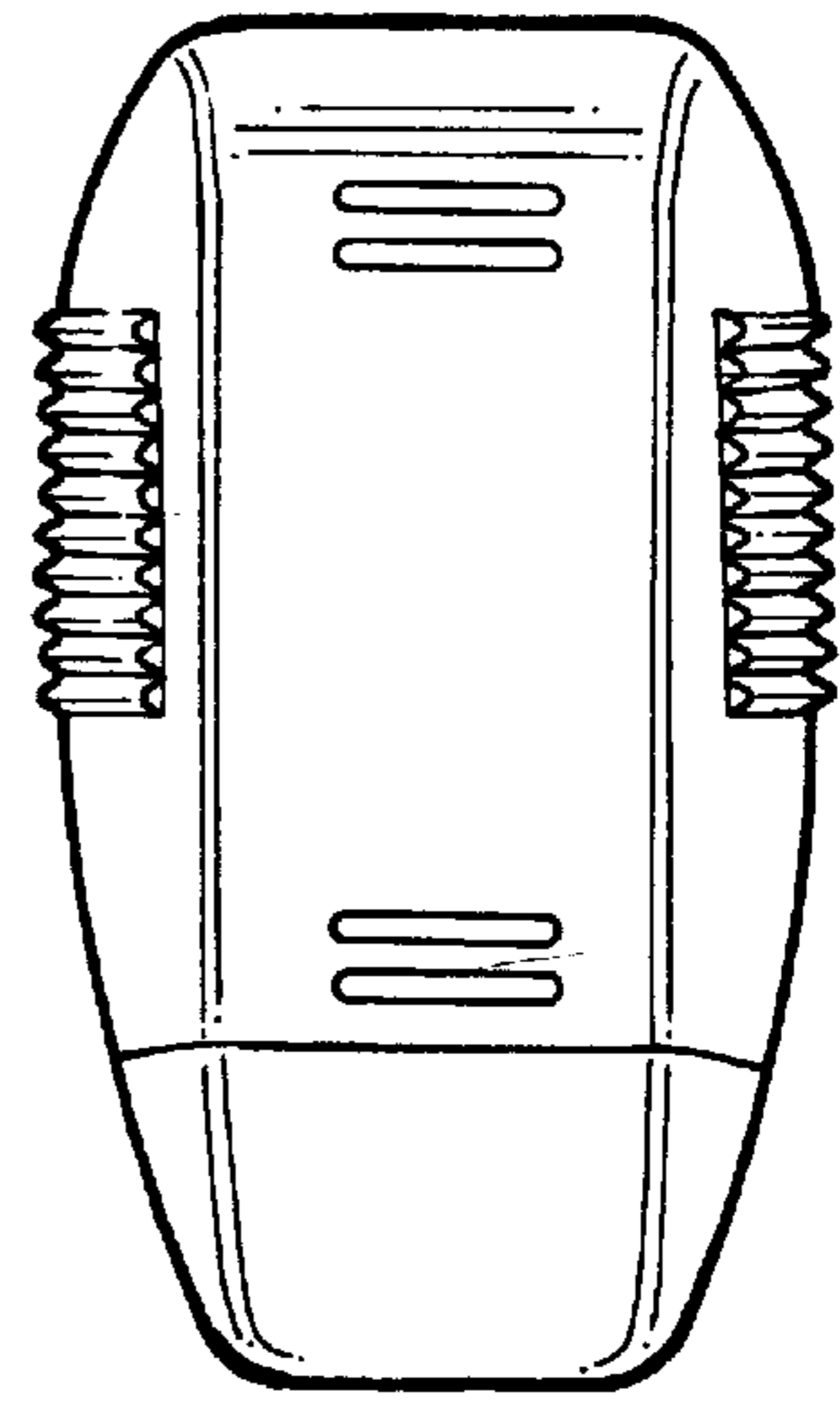


FIG. 2

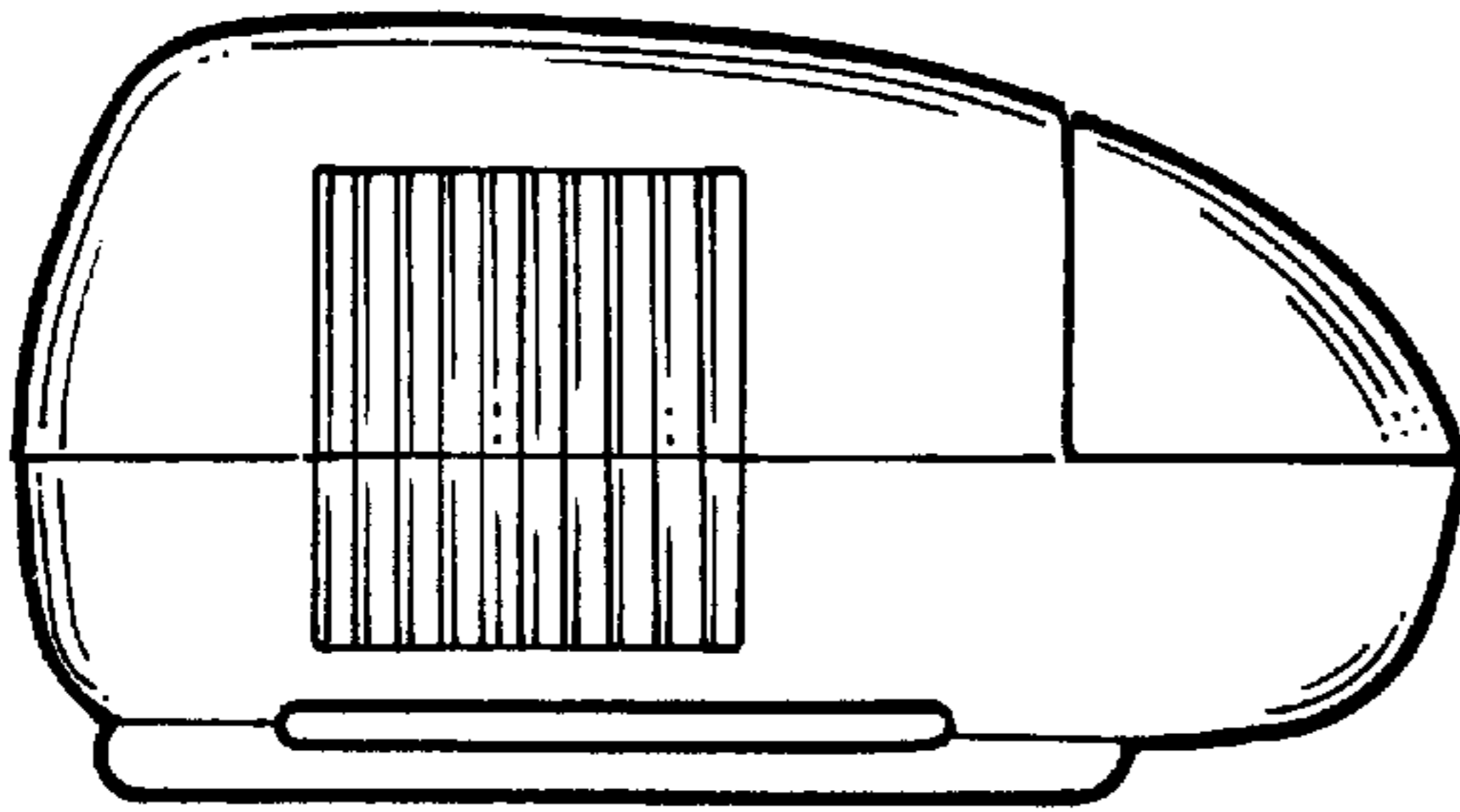


FIG. 3

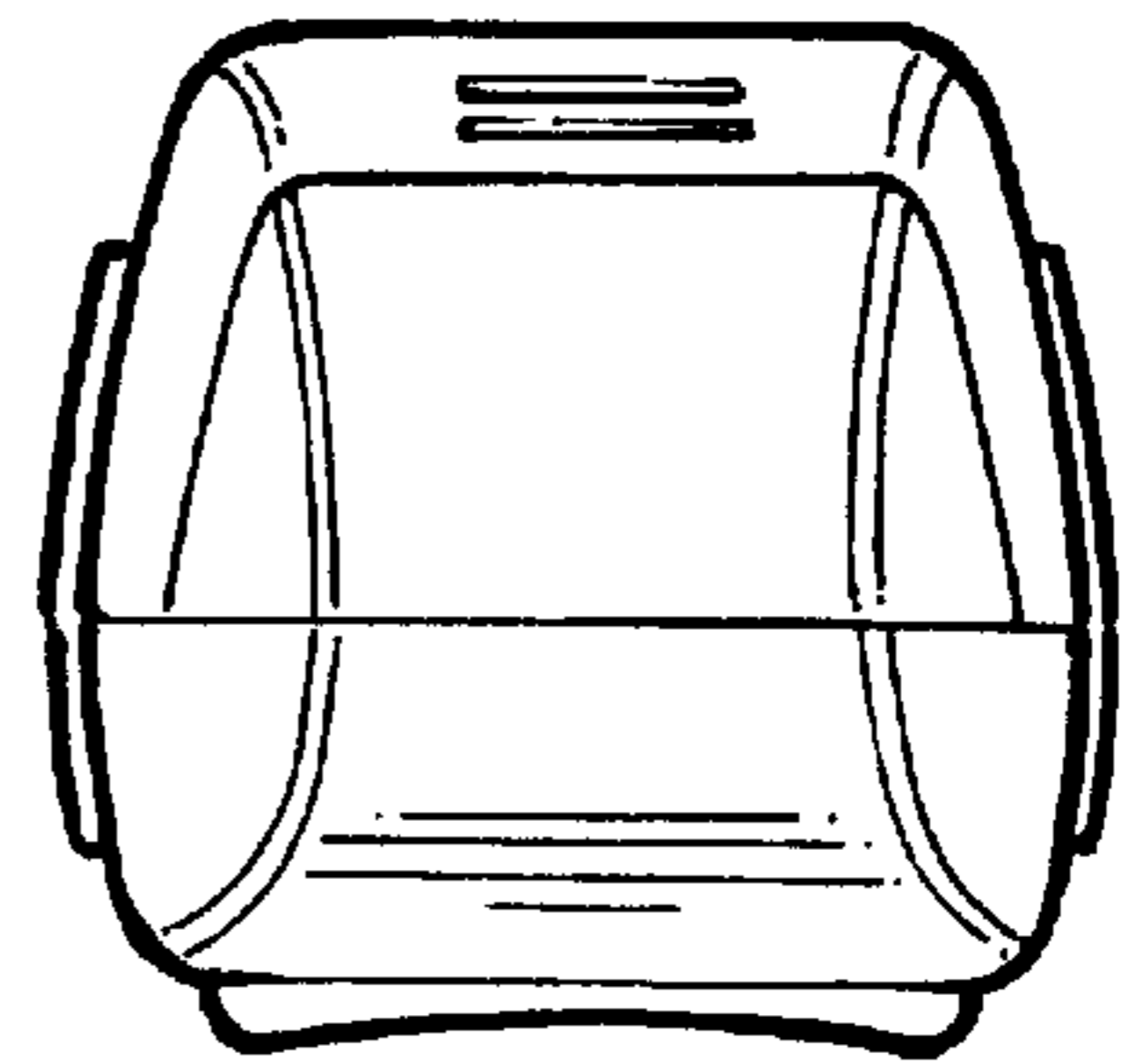


FIG. 4

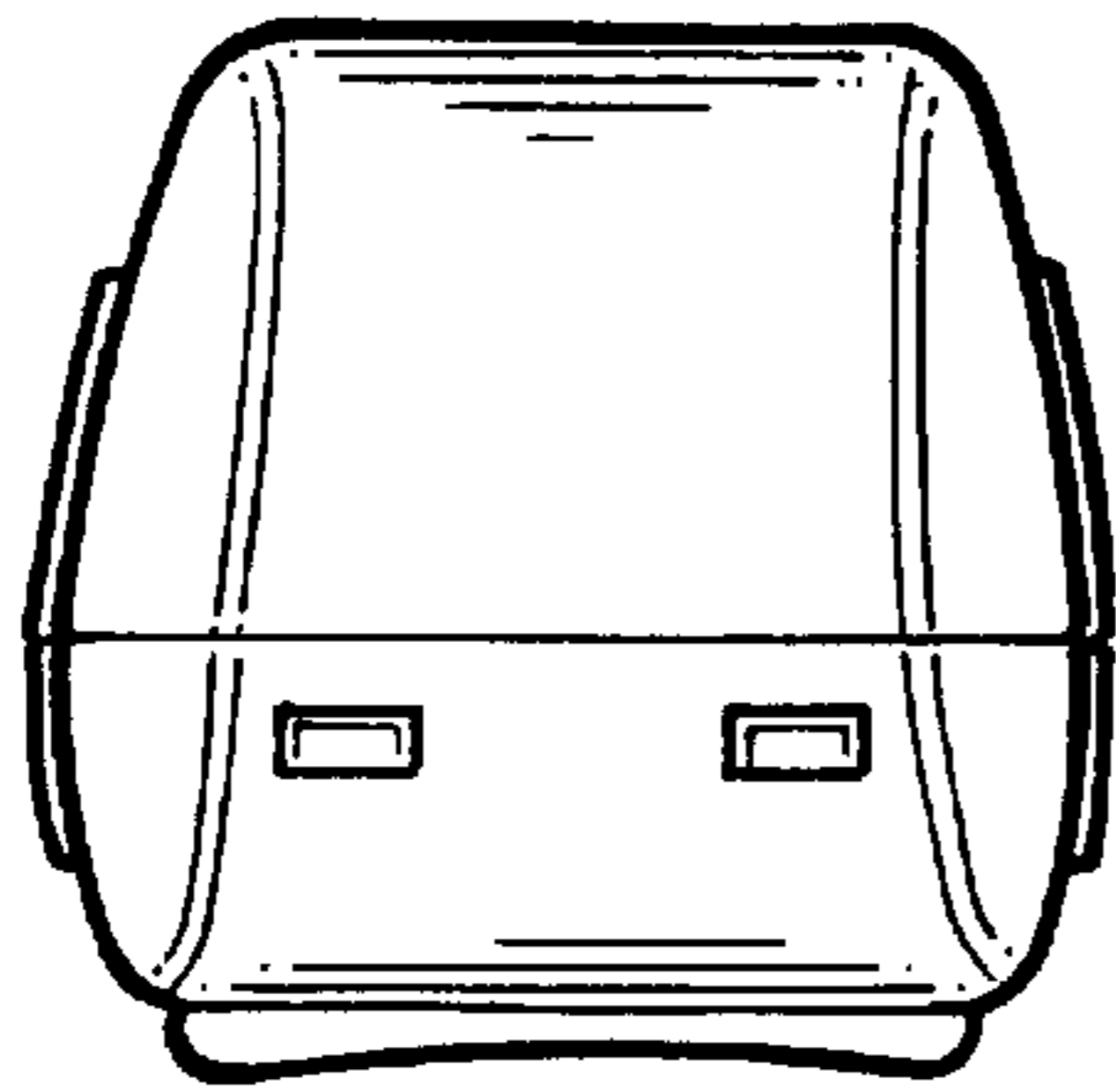


FIG. 5

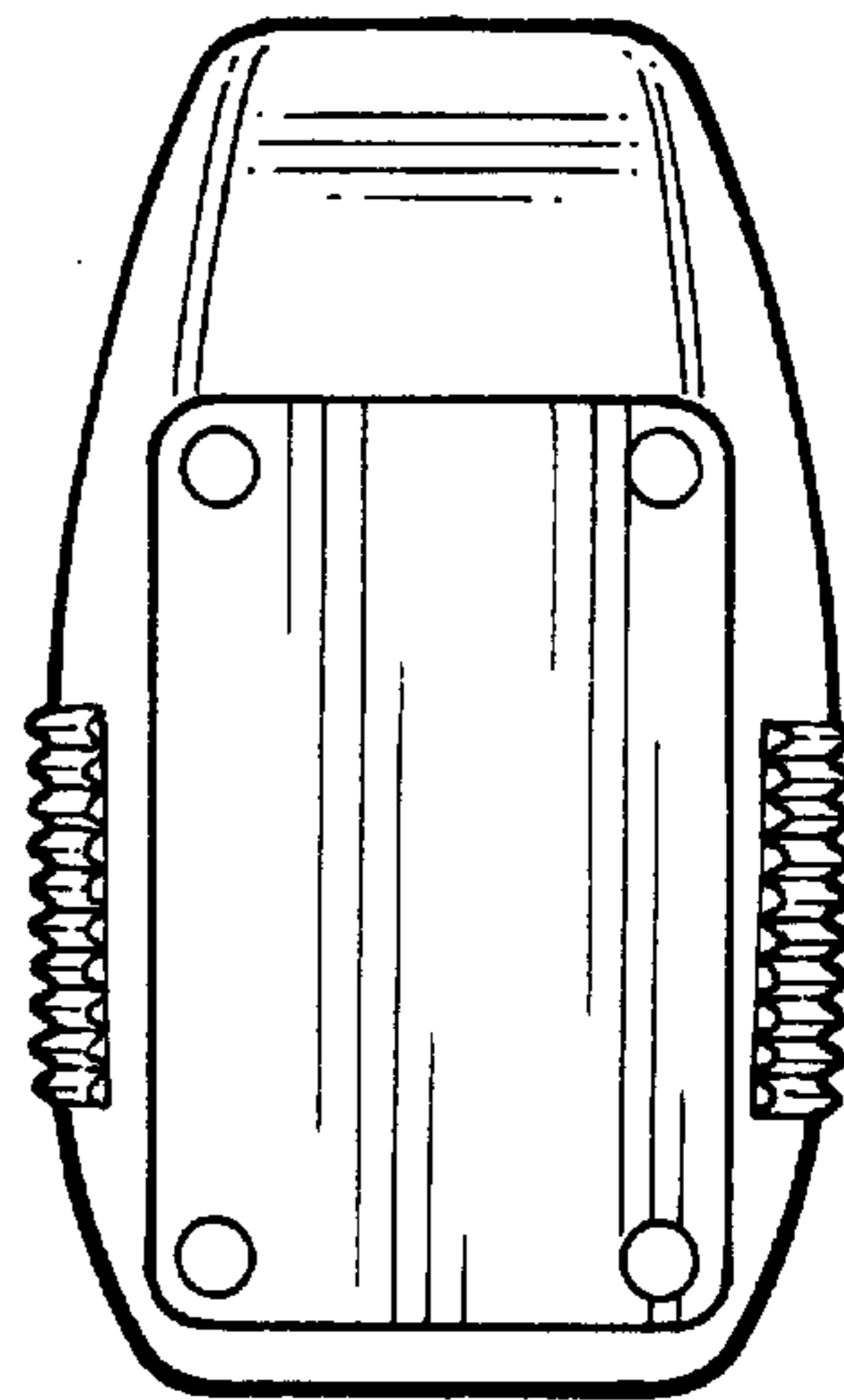


FIG. 6