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United States Patent [19]

Tsuda

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[54] VIDEO GAME MACHINE

[75] Inventor: Kimio Tsuda, Tokyo, Japan

[73] Assignee: Sega Enterprises, Ltd., Japan

[**] Term: 14 Years

[21] Appl. No.: 69,406

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[30] Foreign Application Priority Data

Oct. 16, 1996 [JP] Japan 8-31021

[51] LOC (6) Cl. 21-01

[52] U.S. Cl. D21/13

[58] Field of Search D21/1, 13, 48,
D21/240; 463/1, 30-36, 40-47; 273/148 B

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Color photo of a video game machine design, Sega Enterprises, Ltd., Feb., 1995.

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[57] CLAIM

The ornamental design for a video game machine, as shown and described.

DESCRIPTION

FIG. 1 is a front view of a video game machine showing my new design;

FIG. 2 is a rear view thereof;

FIG. 3 is a top view thereof;

FIG. 4 is a bottom view thereof;

FIG. 5 is a right side view thereof; and,

FIG. 6 is a left side view thereof.

1 Claim, 4 Drawing Sheets

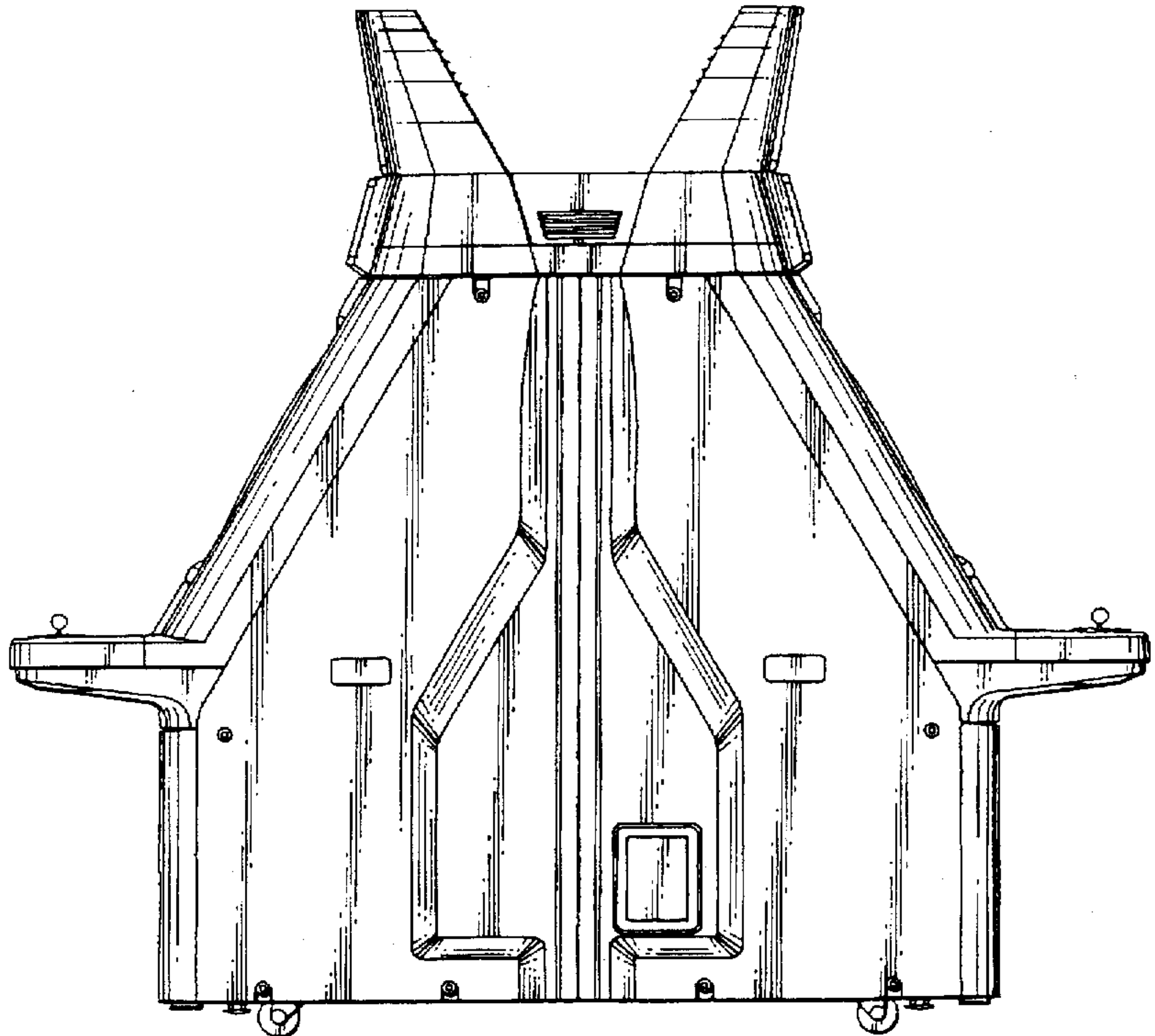
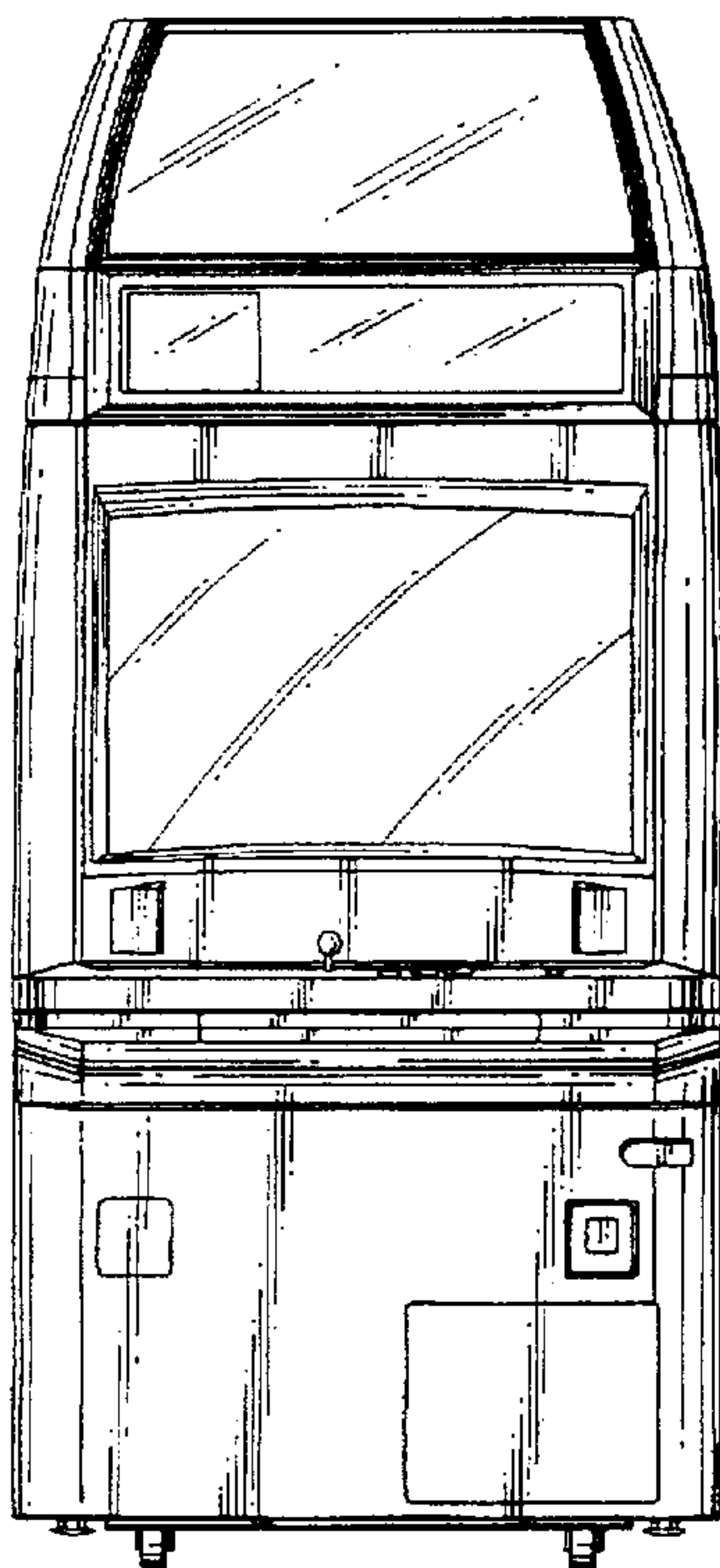


FIG.1

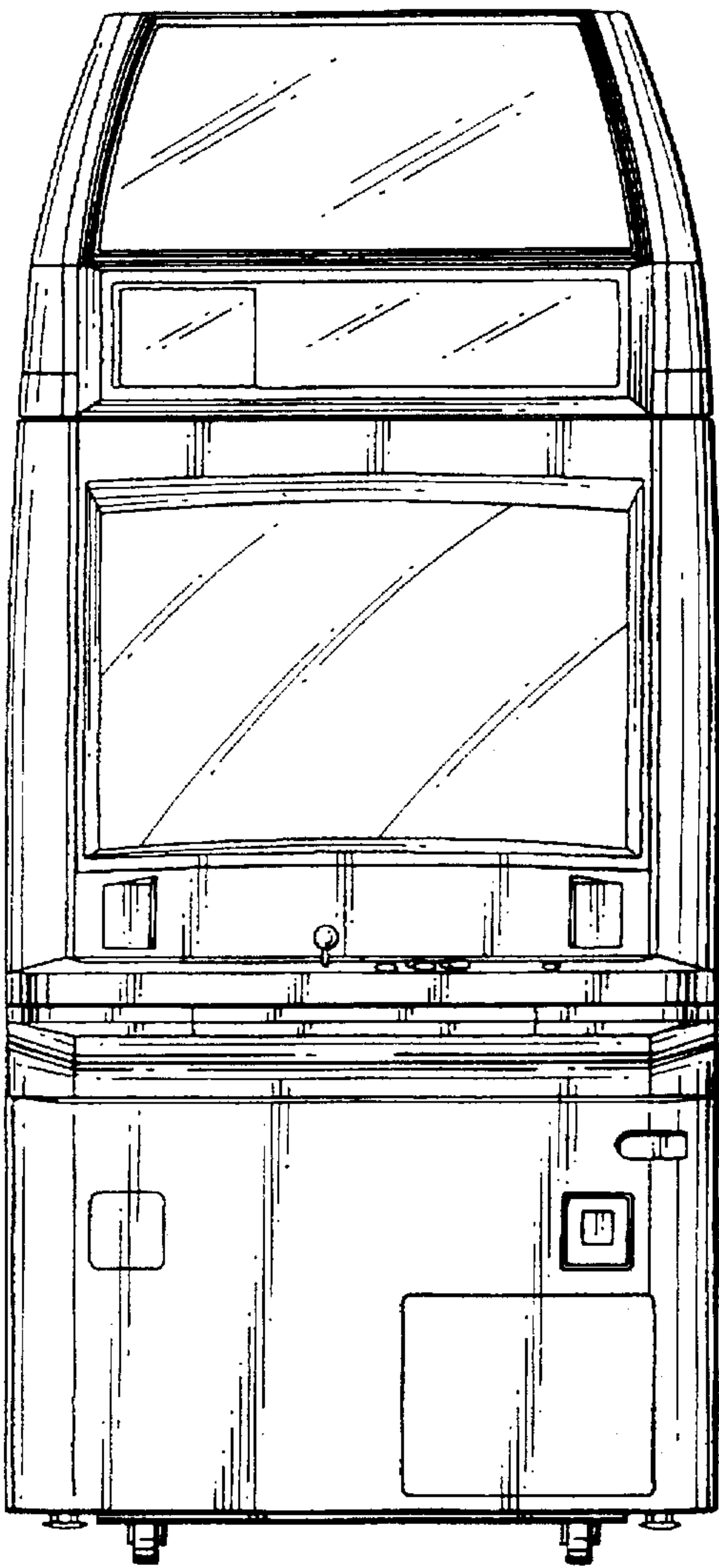


FIG.2

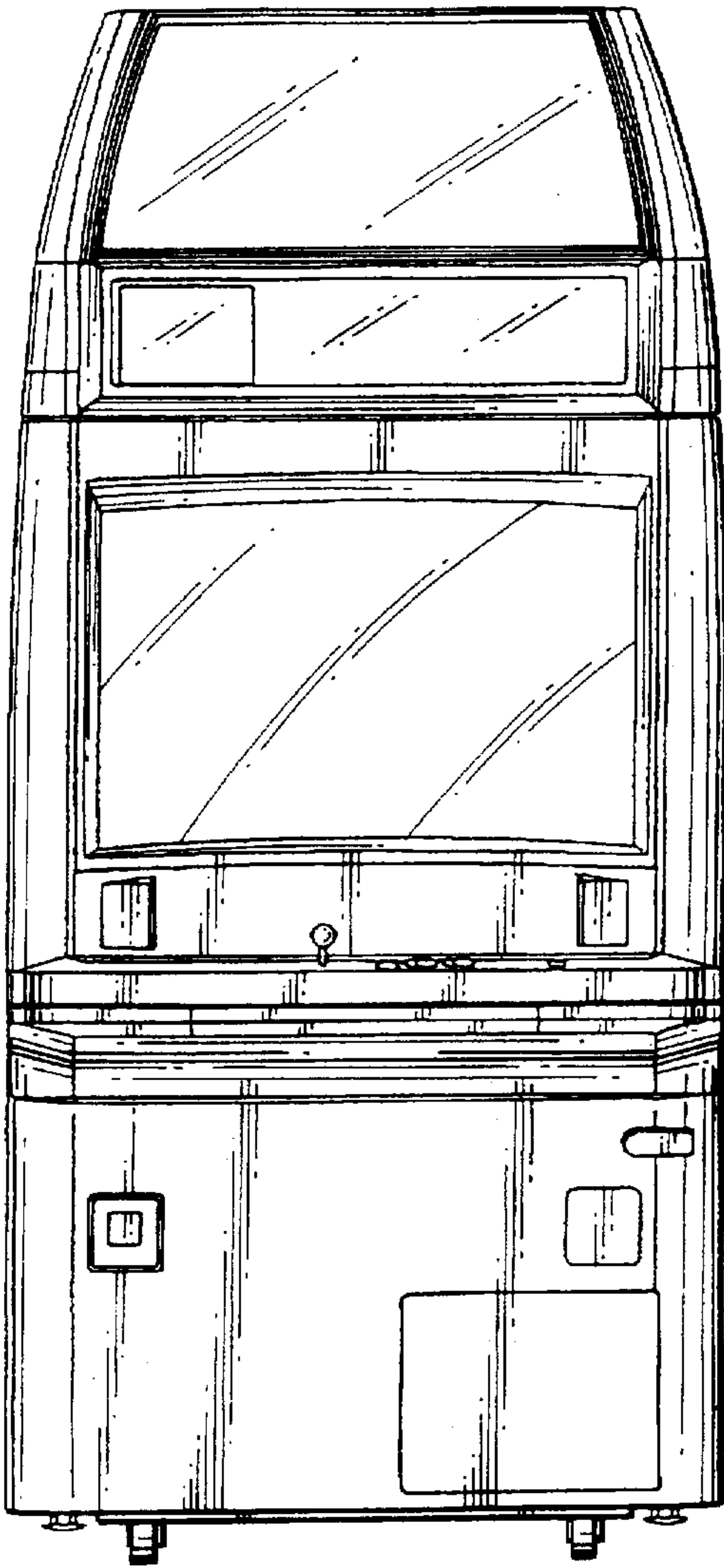


FIG.3

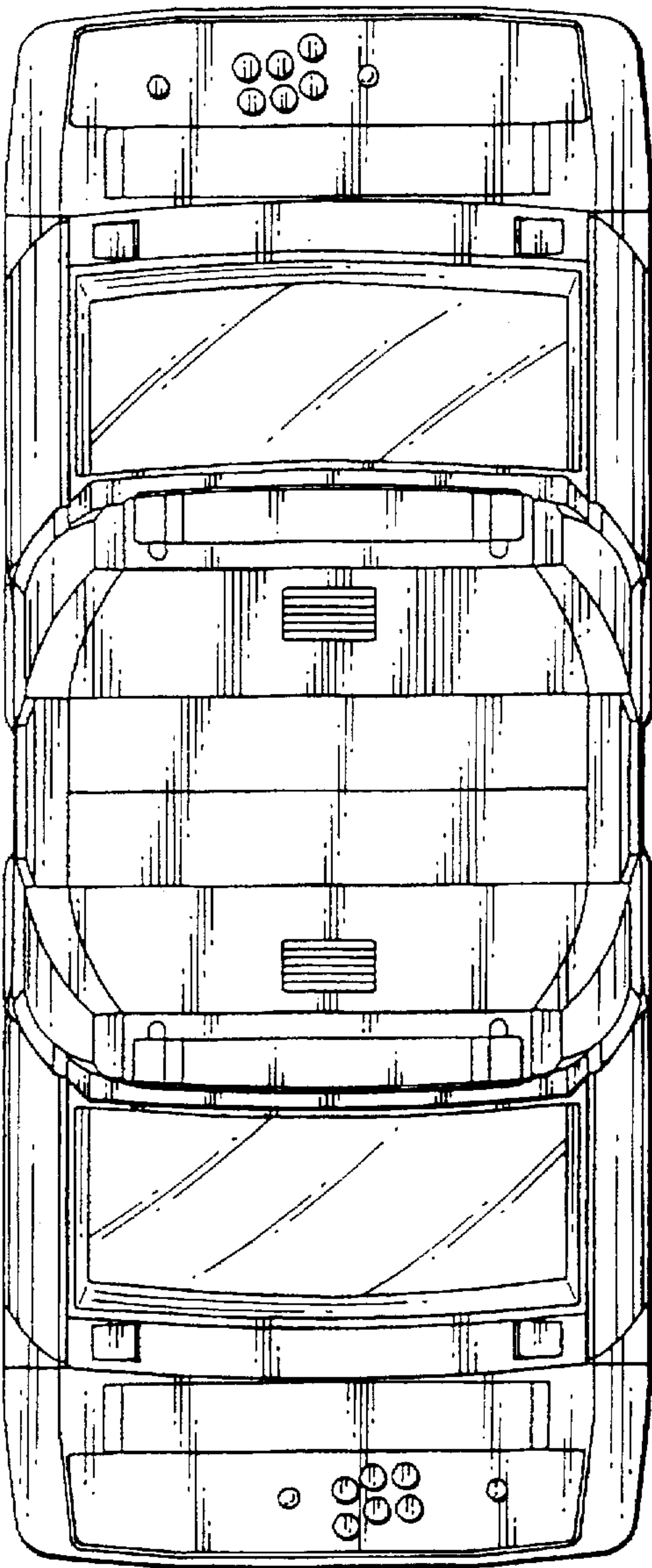


FIG.4

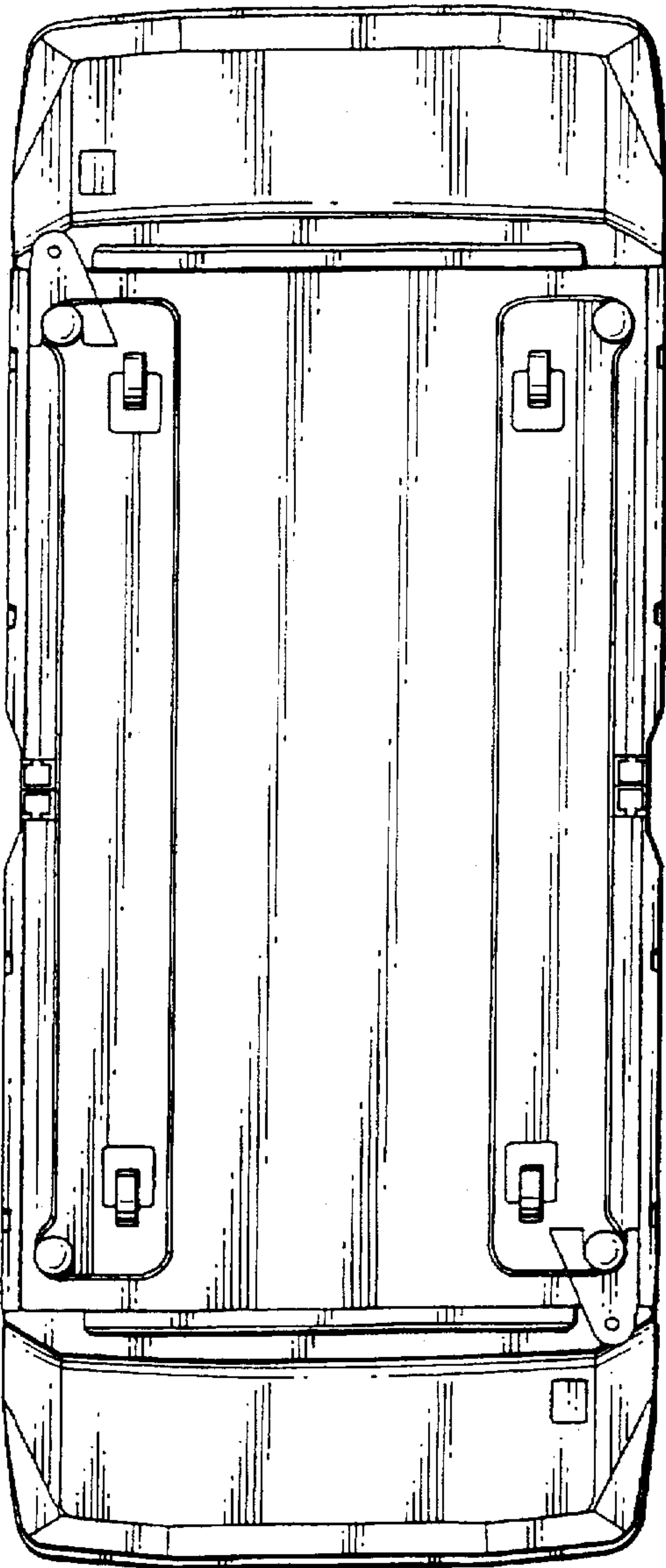


FIG. 5

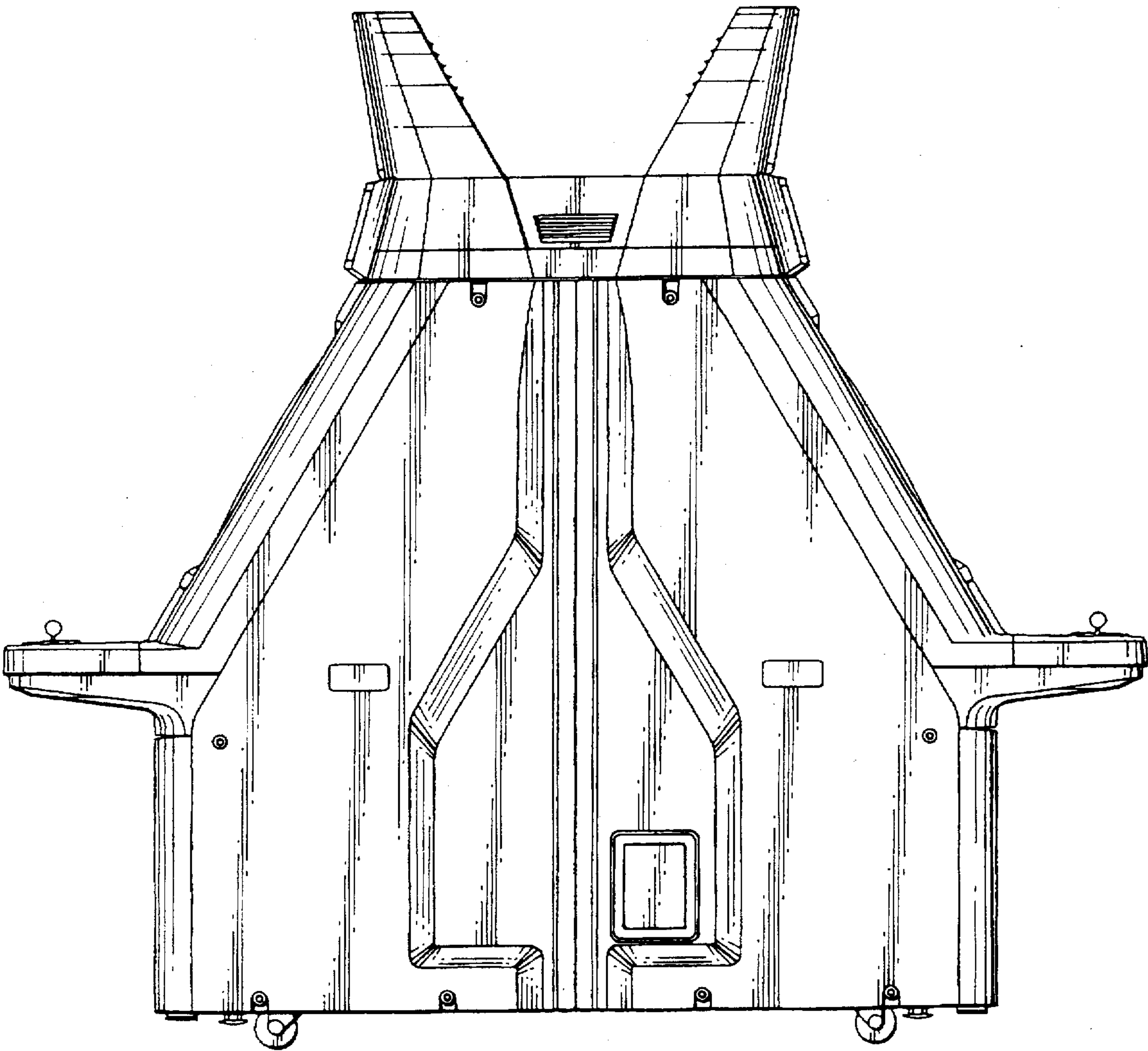


FIG. 6

