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United States Patent [19]

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Liu

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[54] VIDEO GAME

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5,184,830 2/1993 Okada et al. 463/47 X

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Hong Kong Enterprise, p. 245, Oct. 1994.

[**] Term: 14 Years

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[21] Appl. No.: 70,629

[22] Filed: May 12, 1997

[51] LOC (6) Cl. 21-01

[52] U.S. Cl. D21/13

[58] Field of Search D21/1, 13, 48;
273/148 B; 463/30-35, 43-47, 1; D14/125,
126, 114

[57] CLAIM

The ornamental design for video game, as shown and described.

DESCRIPTION

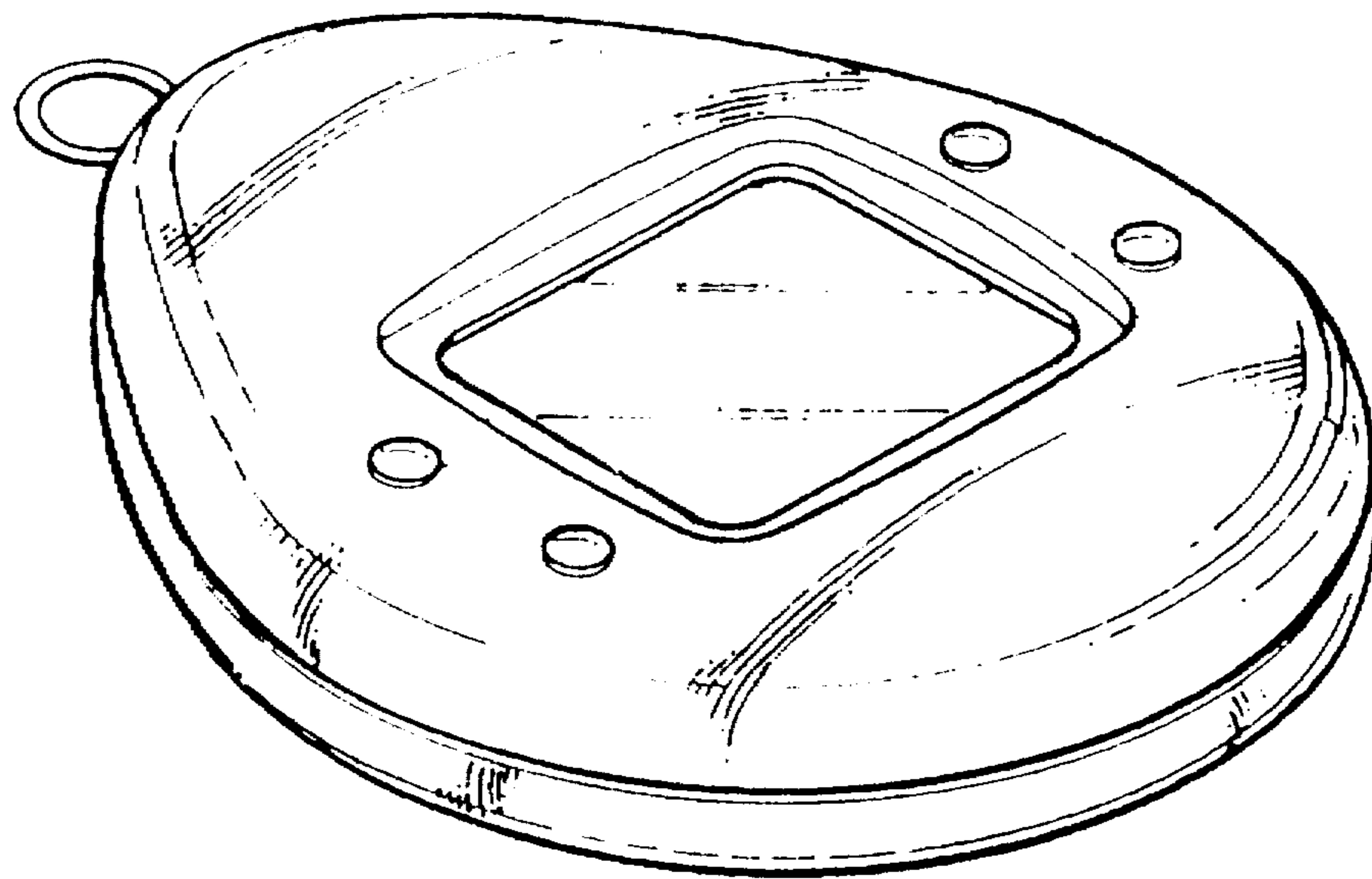
FIG. 1 is a perspective view of video game showing my new design;
FIG. 2 is a front elevational view thereof;
FIG. 3 is a rear elevational view thereof;
FIG. 4 is a left side elevational view thereof;
FIG. 5 is a right side elevational view thereof;
FIG. 6 is a top plan view thereof; and,
FIG. 7 is a bottom plan view thereof.

[56] References Cited

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D. 309,161	7/1990	Leung	D21/13
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1 Claim, 3 Drawing Sheets



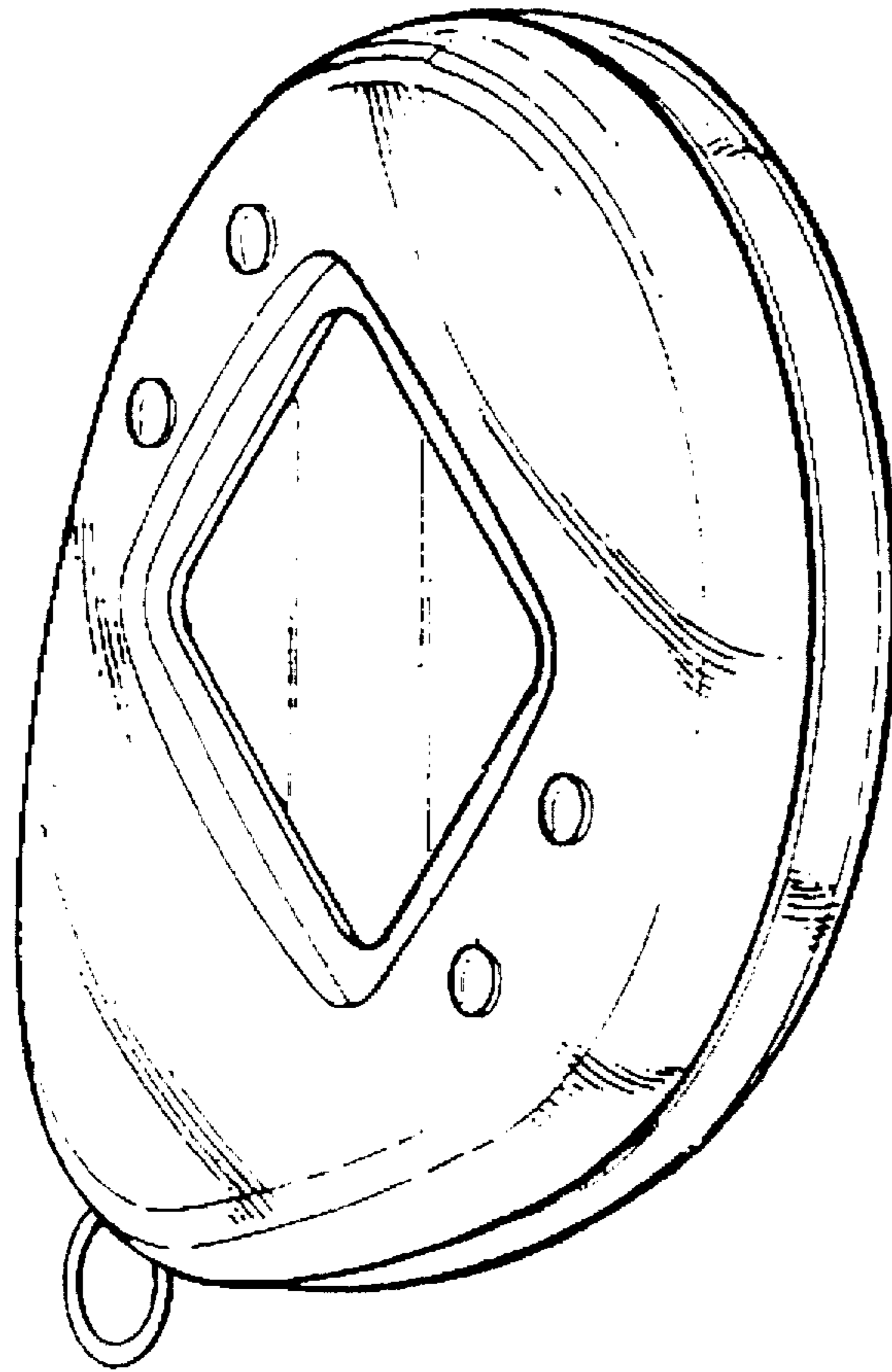


FIG 1

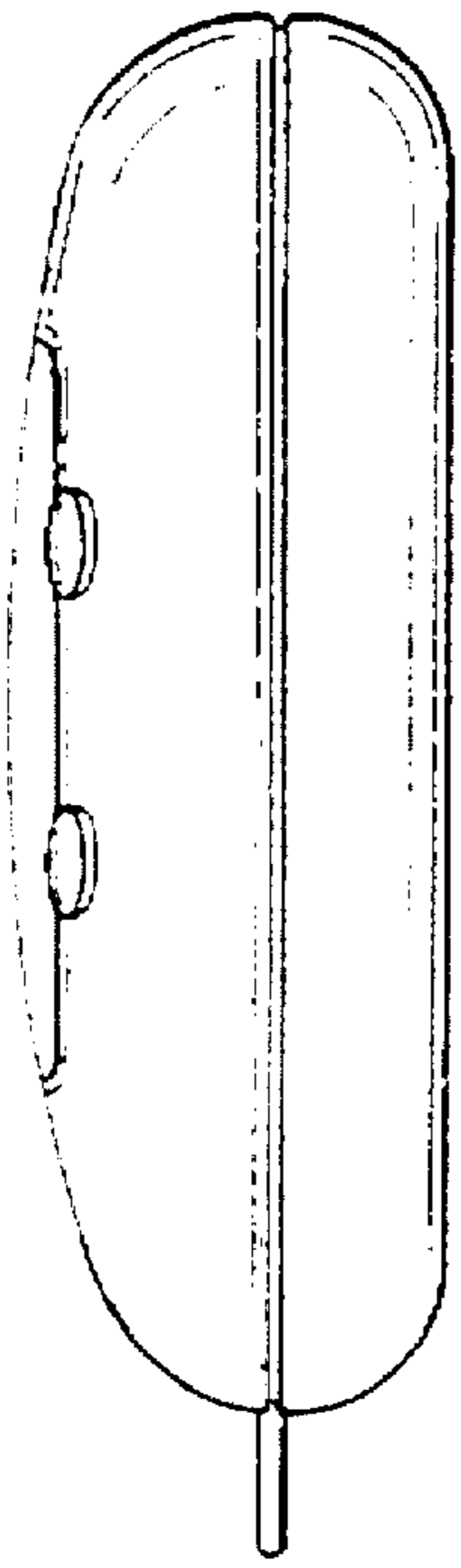


FIG 2

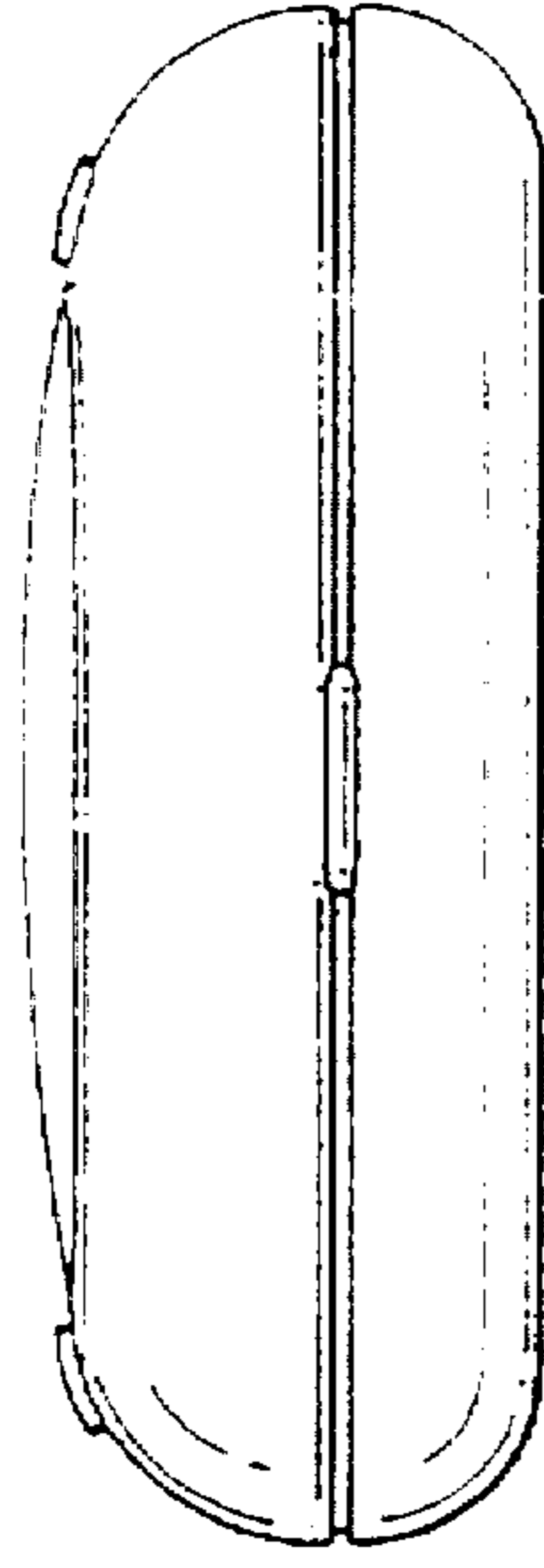


FIG 4

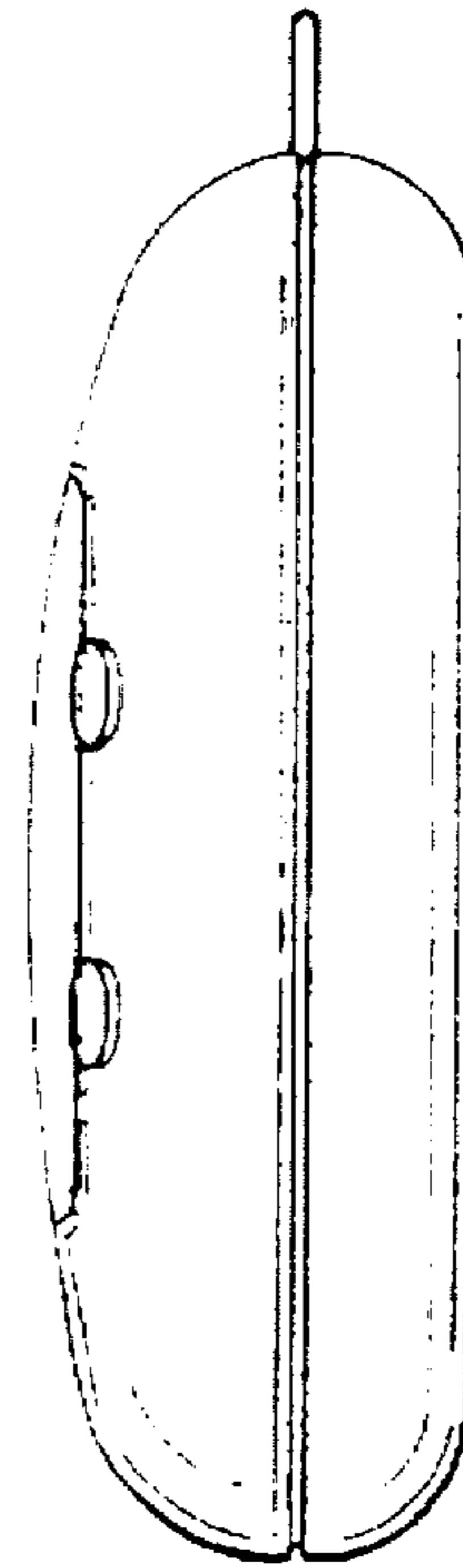


FIG 3

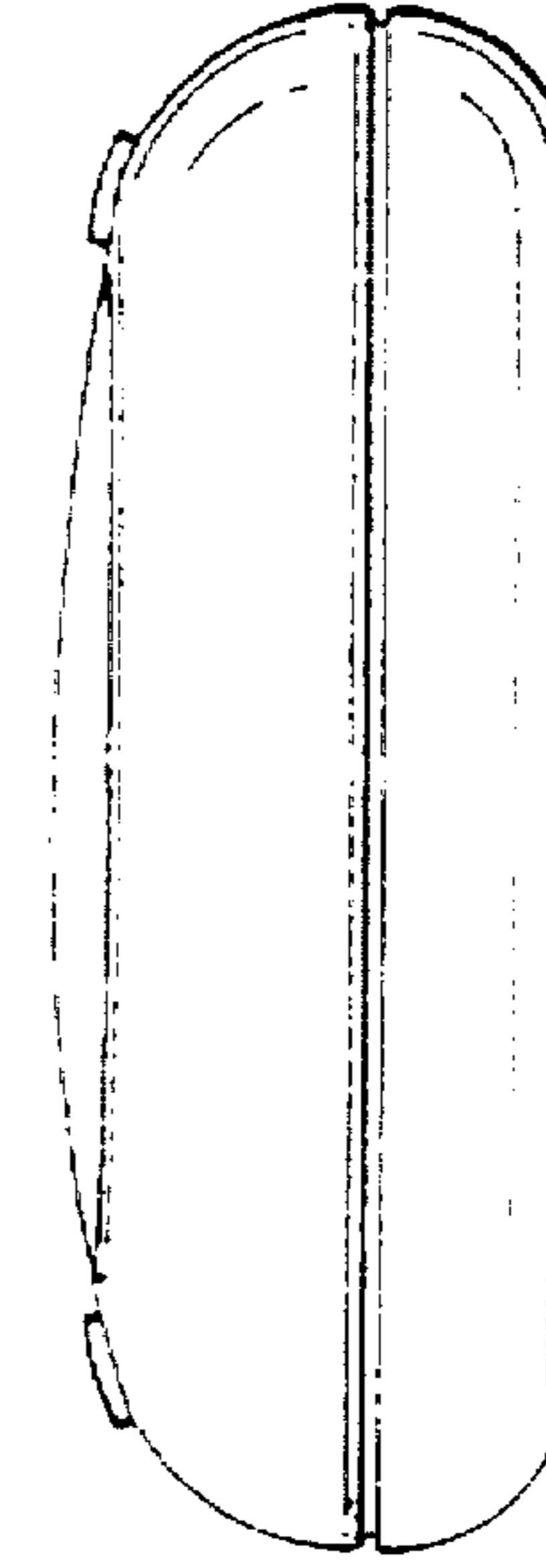


FIG 5

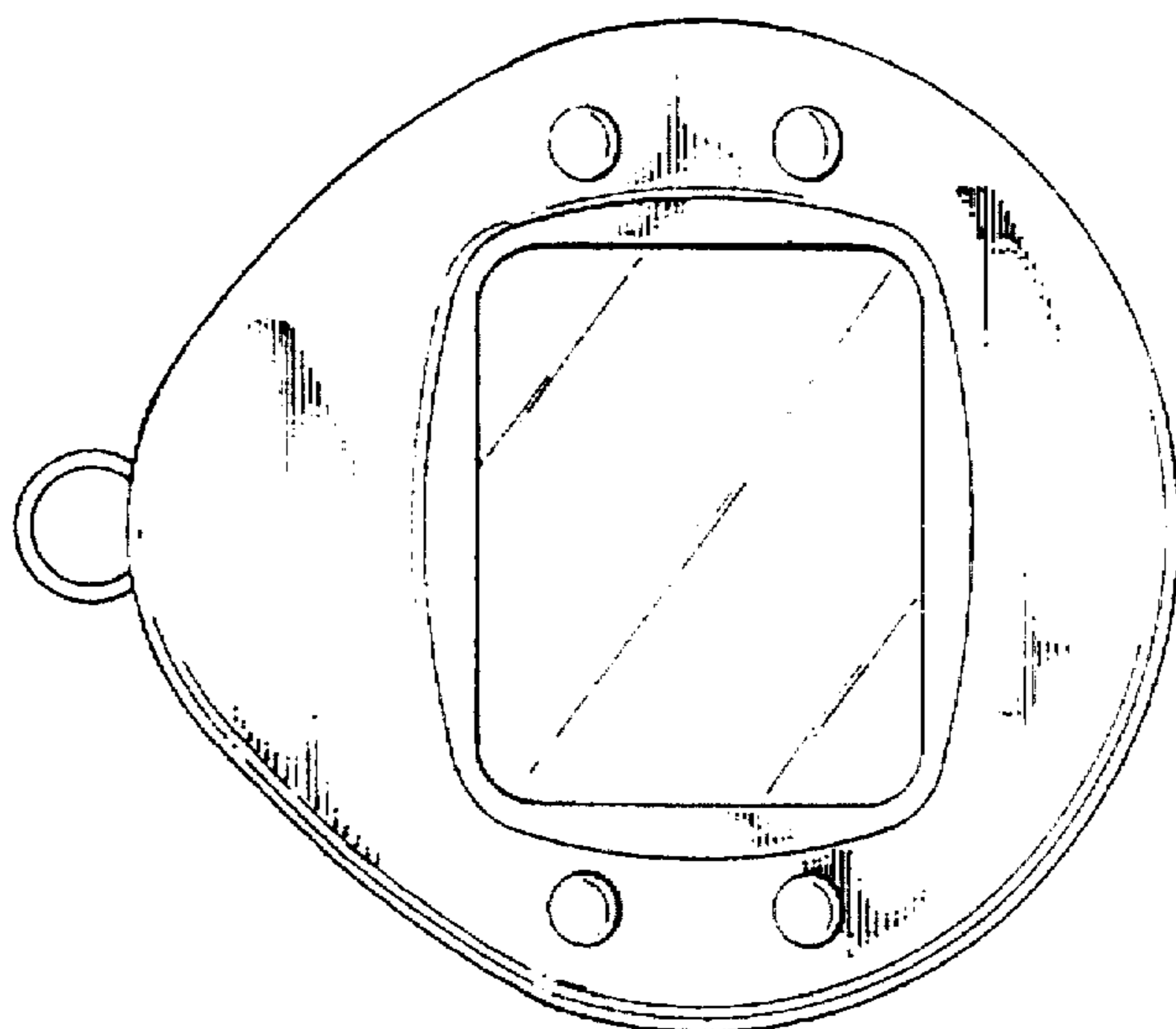


FIG 6

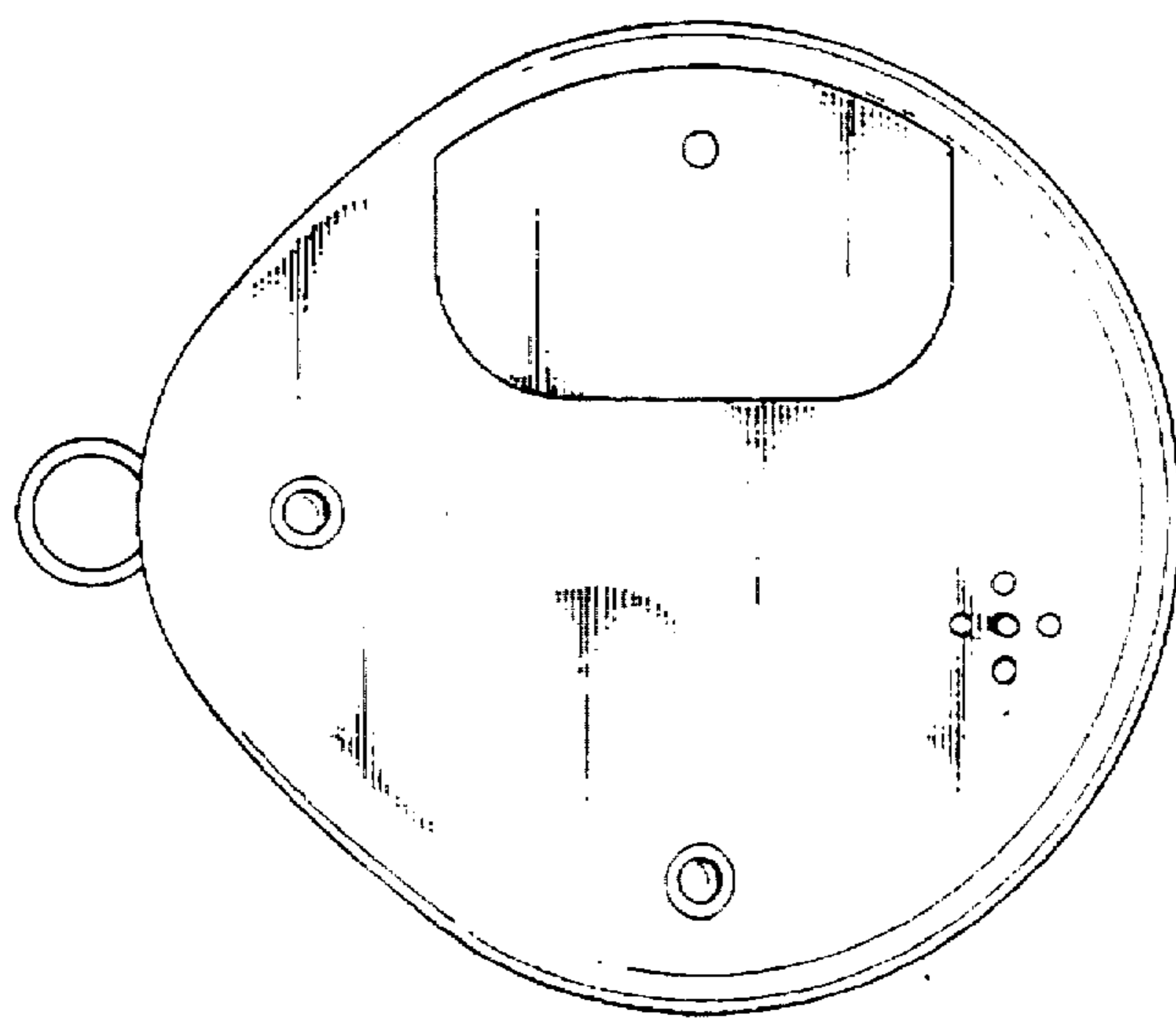


FIG 7