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United States Patent [19] Komori

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[54] SIMULATION SHOOTING GAME MACHINE

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[73] Assignee: Sega Enterprises, Ltd., Tokyo, Japan

[**] Term: 14 Years

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[30] Foreign Application Priority Data

Apr. 10, 1996 [JP] Japan 8-10248

[51] LOC (6) Cl. 21-01

[52] U.S. Cl. D21/13; D21/11

[58] Field of Search D21/1, 13, 240,
D21/5, 11, 147; 463/1, 30, 31, 35, 46, 47,
51, 52; 273/355, 356, 357, 405

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[57] CLAIM

The ornamental design for a simulation shooting game machine, as shown and described.

DESCRIPTION

FIG. 1 is a front view of a simulation shooting game machine showing my new design; FIG. 2 is a rear view thereof; FIG. 3 is a top view thereof; FIG. 4 is a bottom view thereof; FIG. 5 is a right side view thereof; and, FIG. 6 is a left side view thereof.

1 Claim, 4 Drawing Sheets

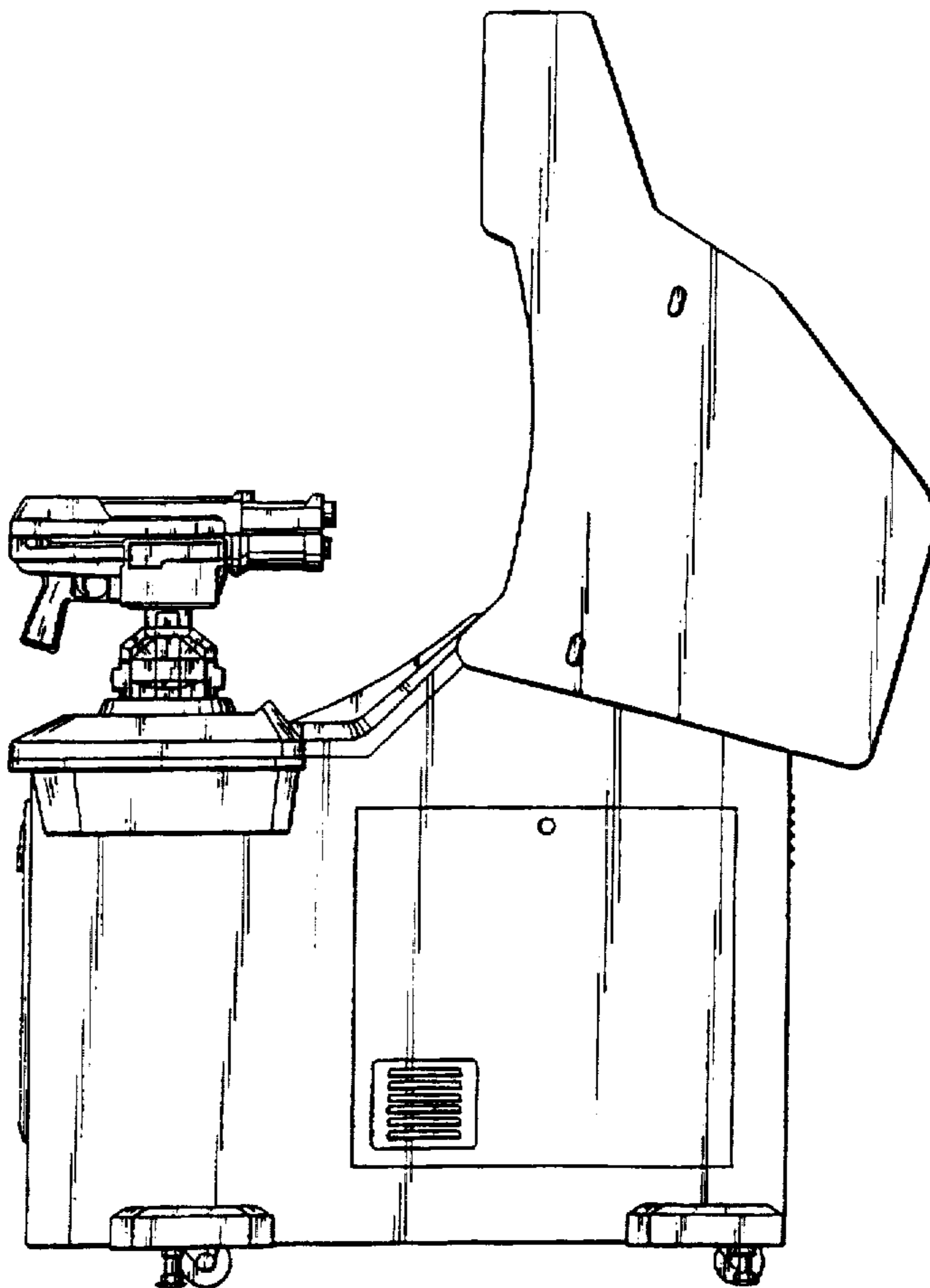
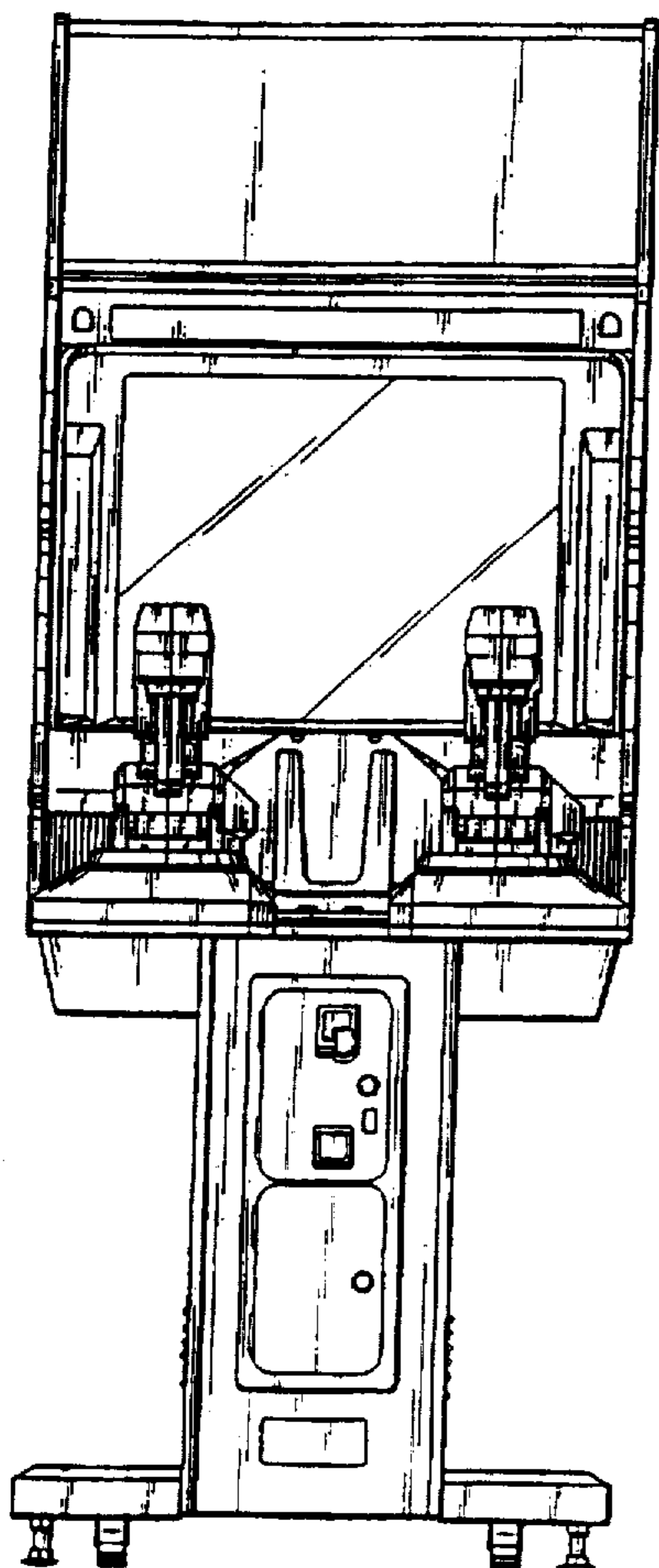


FIG. 1

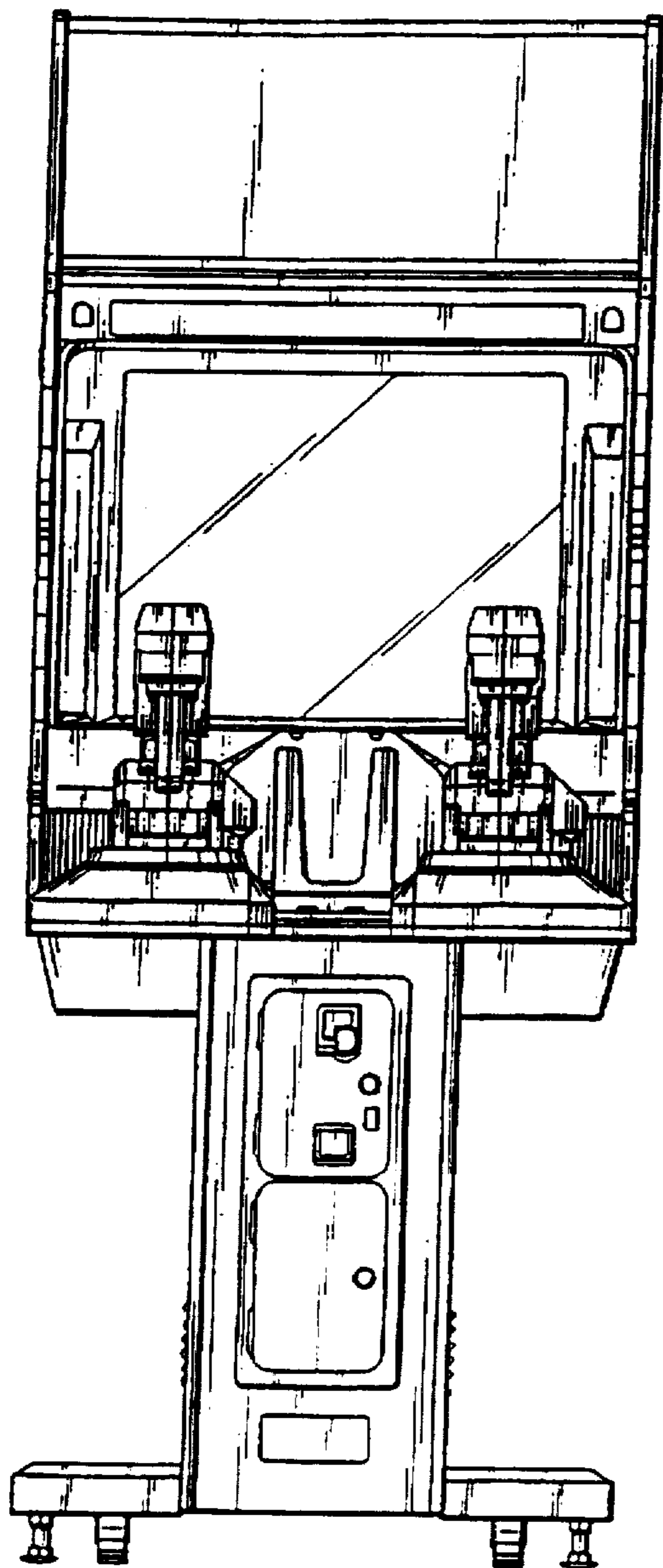


FIG. 2

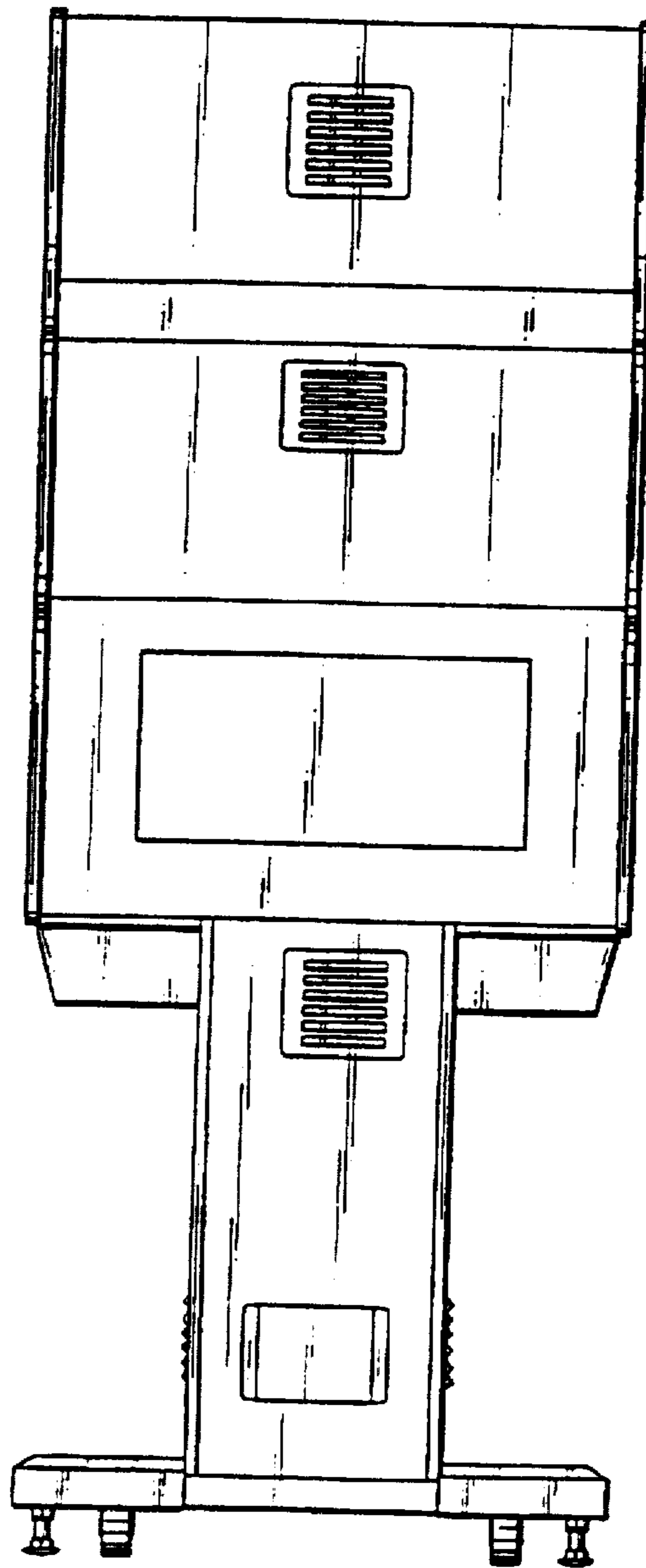


FIG. 3

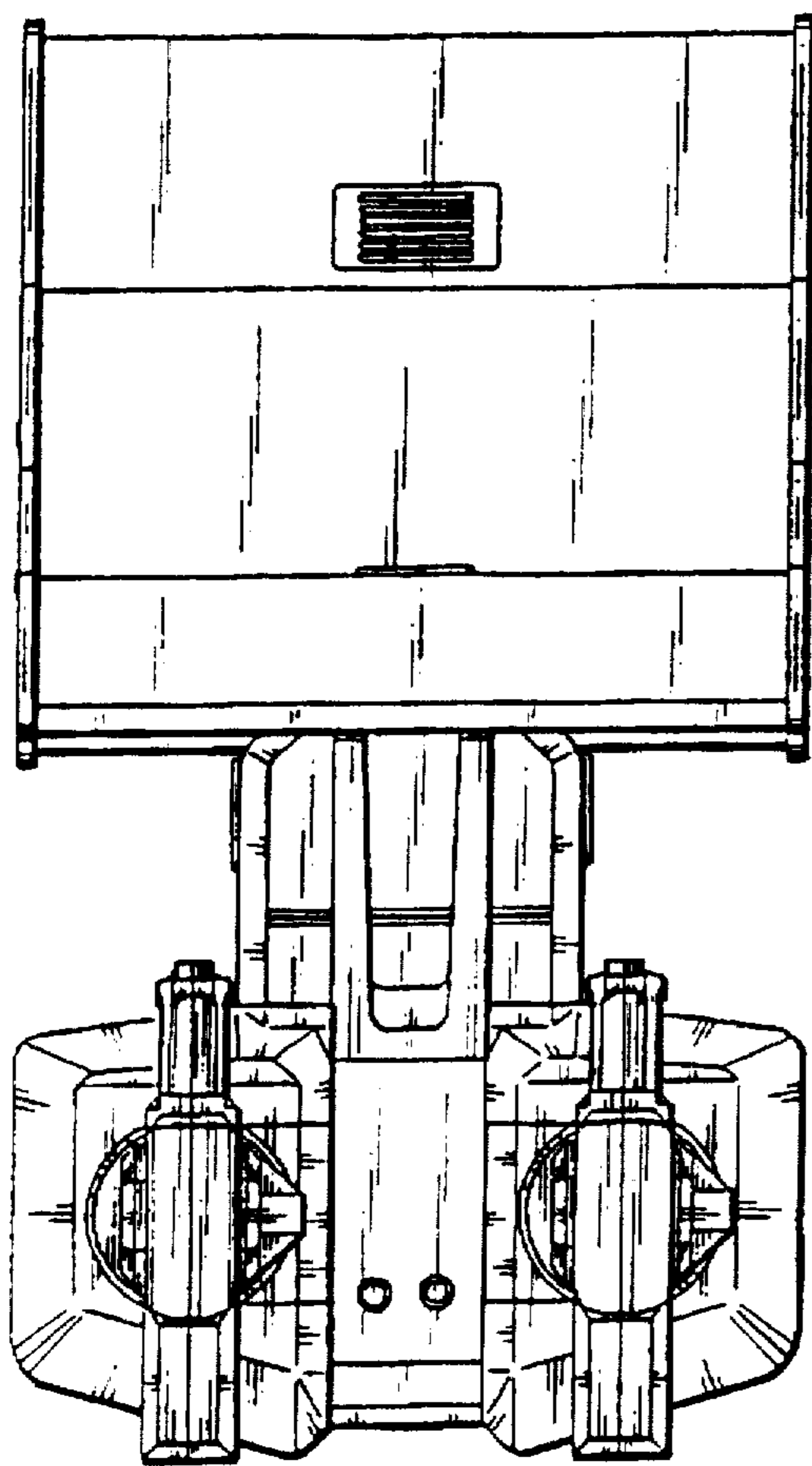


FIG. 4

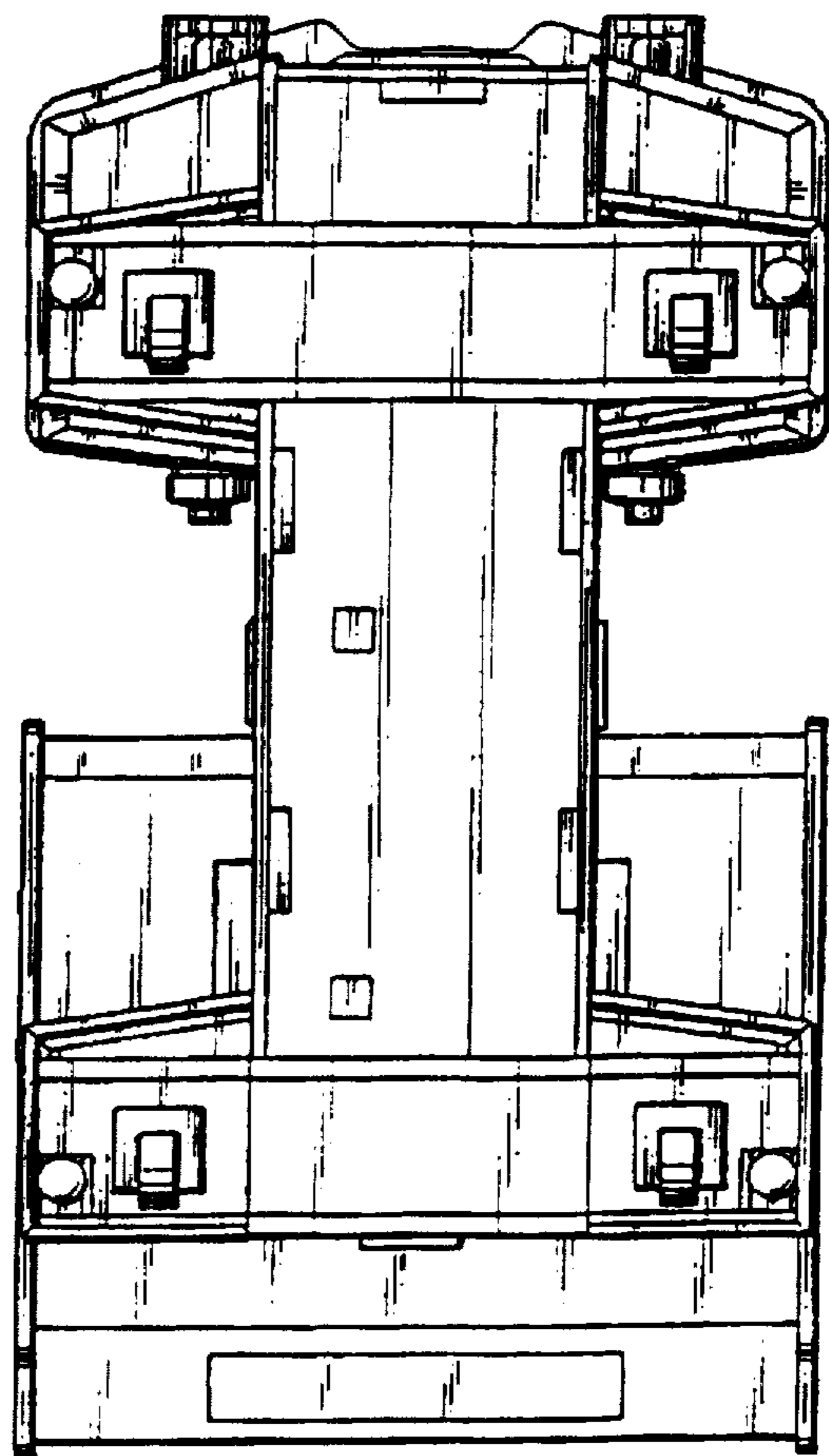


FIG. 5

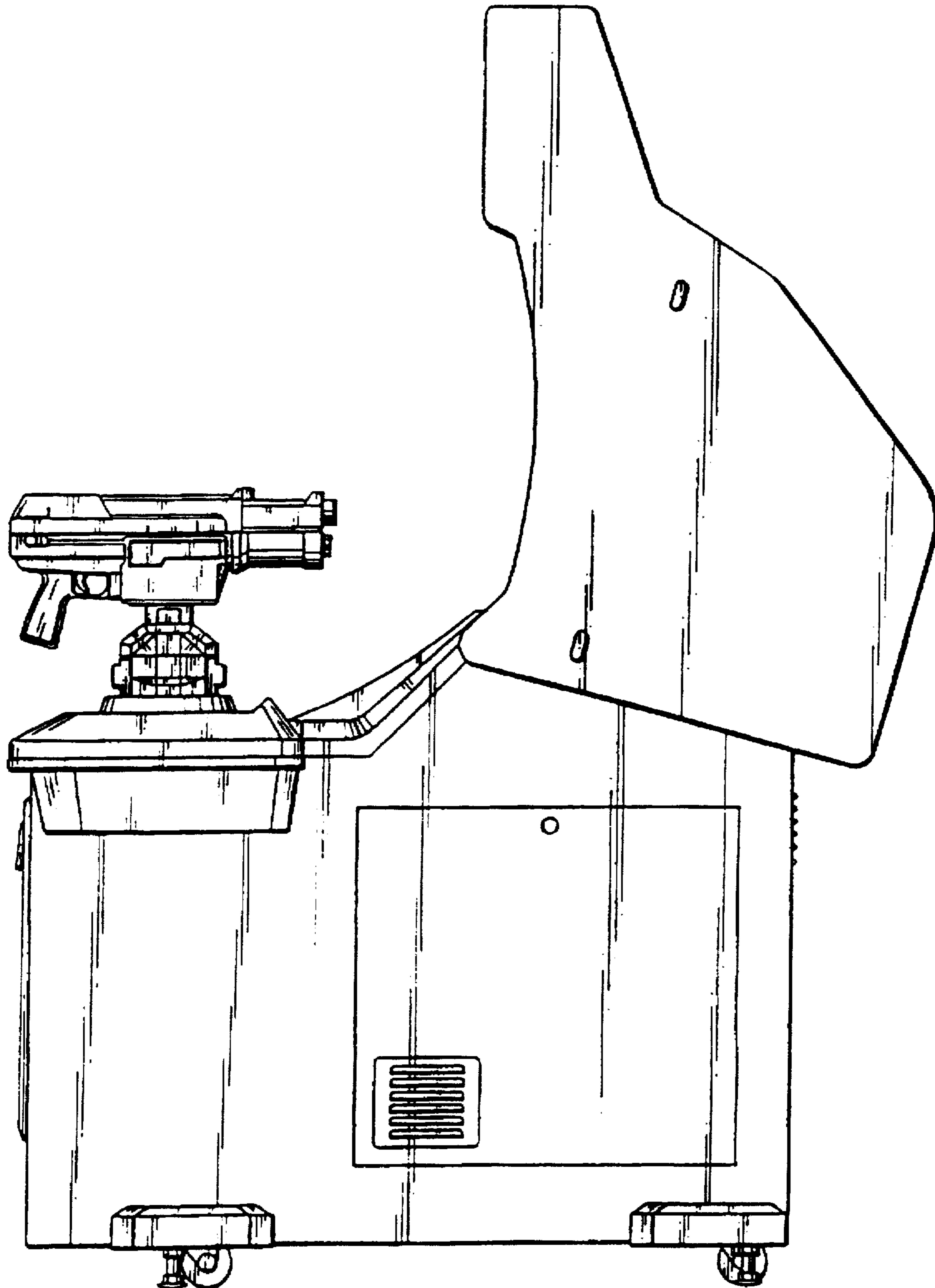


FIG. 6

