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United States Patent [19]
Okumura

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[45] **Date of Patent:** ****Nov. 11, 1997**

[54] **SIMULATION SHOOTING GAME MACHINE**
[75] **Inventor:** **Yutaka Okumura, Tokyo, Japan**
[73] **Assignee:** **Sega Enterprises, Ltd., Tokyo, Japan**
[**] **Term:** **14 Years**

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[21] **Appl. No.:** **58,562**
[22] **Filed:** **Aug. 19, 1996**

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[30] **Foreign Application Priority Data**
Feb. 20, 1996 [JP] Japan 8-4245

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Attorney, Agent, or Firm—Michael N. Meller

[51] **LOC (6) Cl.** **21-01**
[52] **U.S. Cl.** **D21/13; D21/11**
[58] **Field of Search** **D21/1, 5, 11, 13,**
D21/147, 240; 463/1, 30, 31, 35, 46, 47,
51, 52; 273/355, 356, 357, 405

[57] **CLAIM**

The ornamental design for a simulation shooting game machine, as shown and described.

[56] **References Cited**

DESCRIPTION

FIG. 1 is a front view of a simulation shooting game machine showing my new design;
FIG. 2 is a rear view thereof;
FIG. 3 is a top view thereof;
FIG. 4 is a bottom view thereof;
FIG. 5 is a right side view thereof; and,
FIG. 6 is a left side view thereof.

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1 Claim, 4 Drawing Sheets

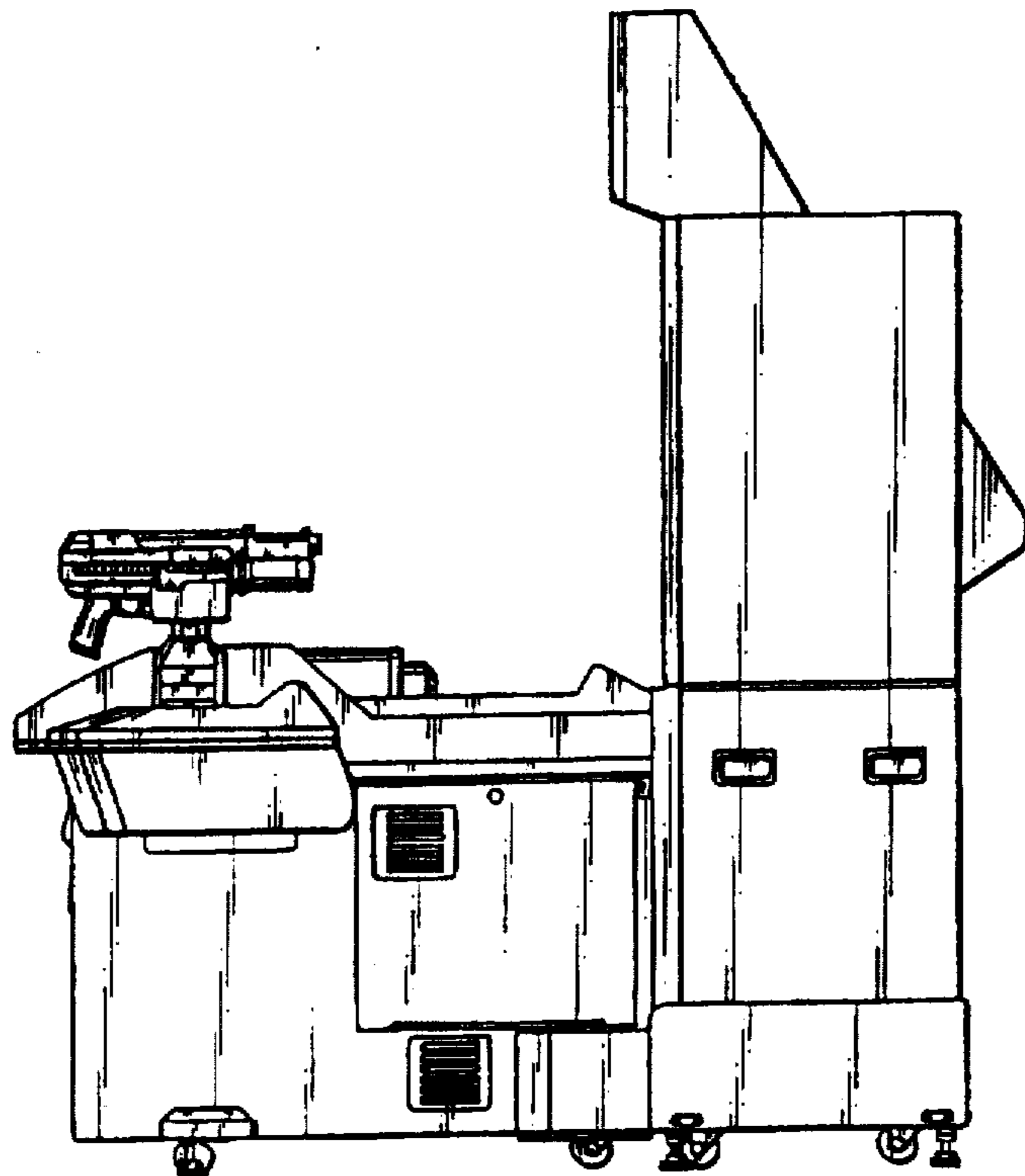
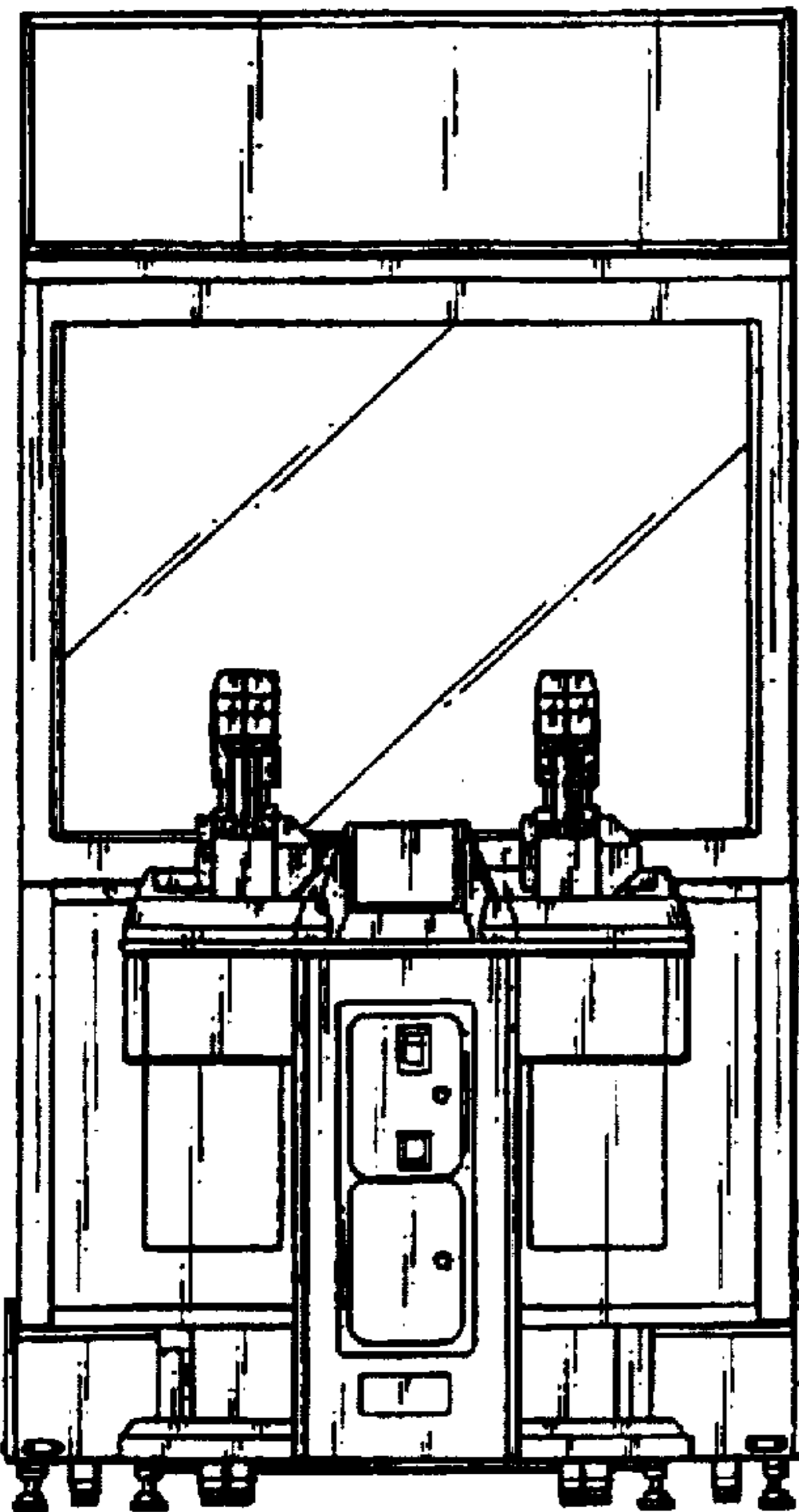


FIG.1

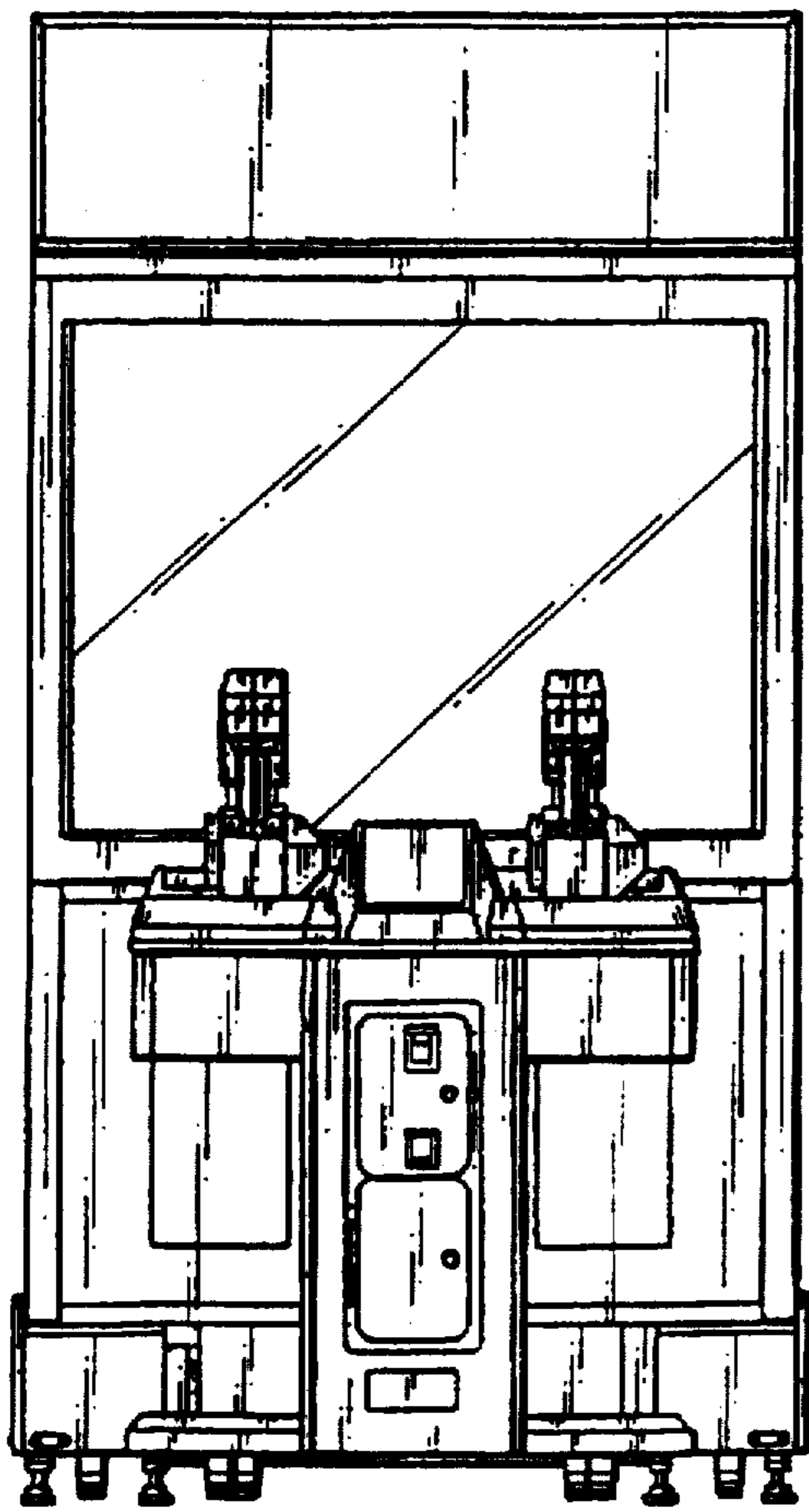


FIG. 2

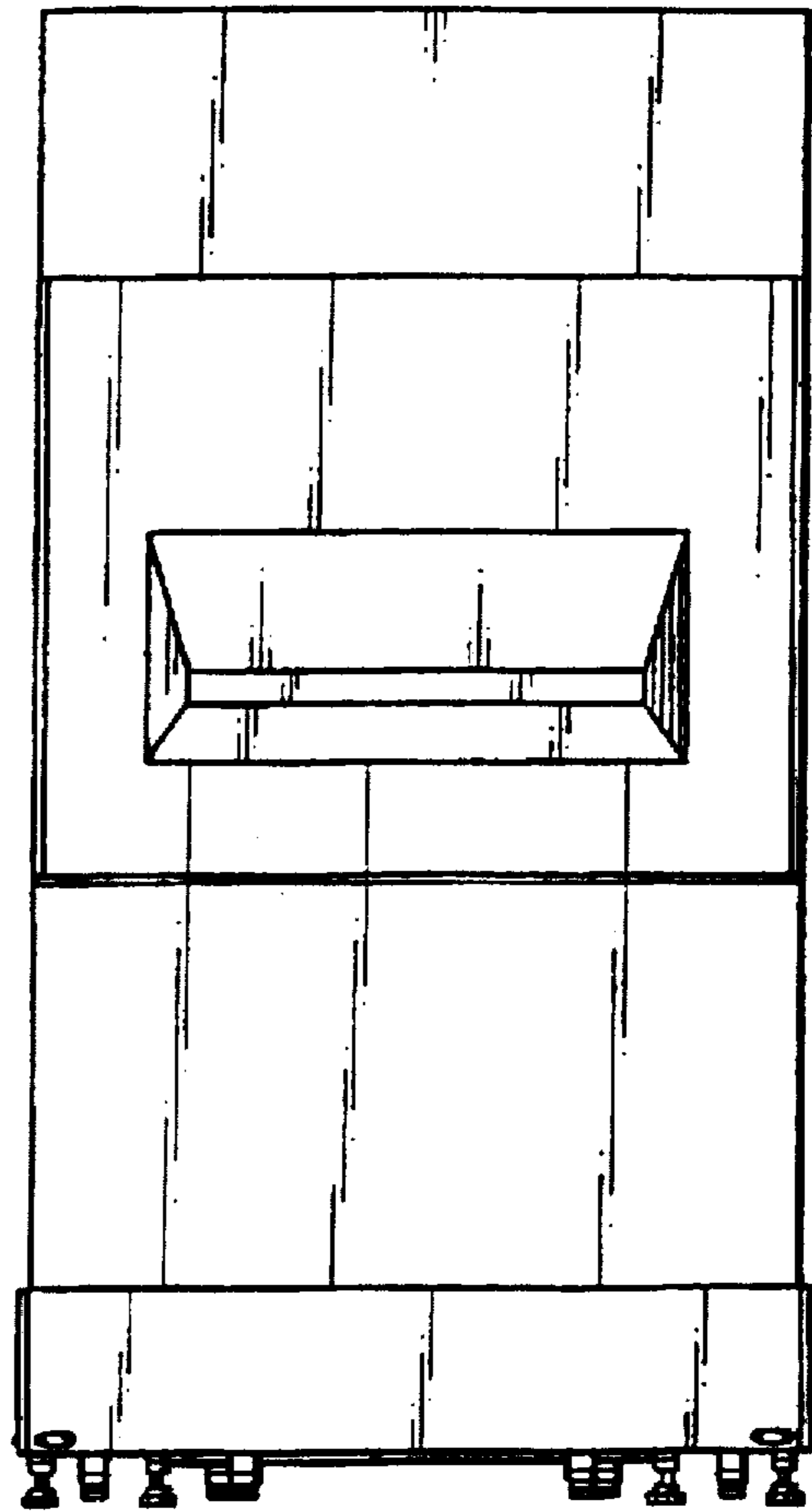


FIG. 3

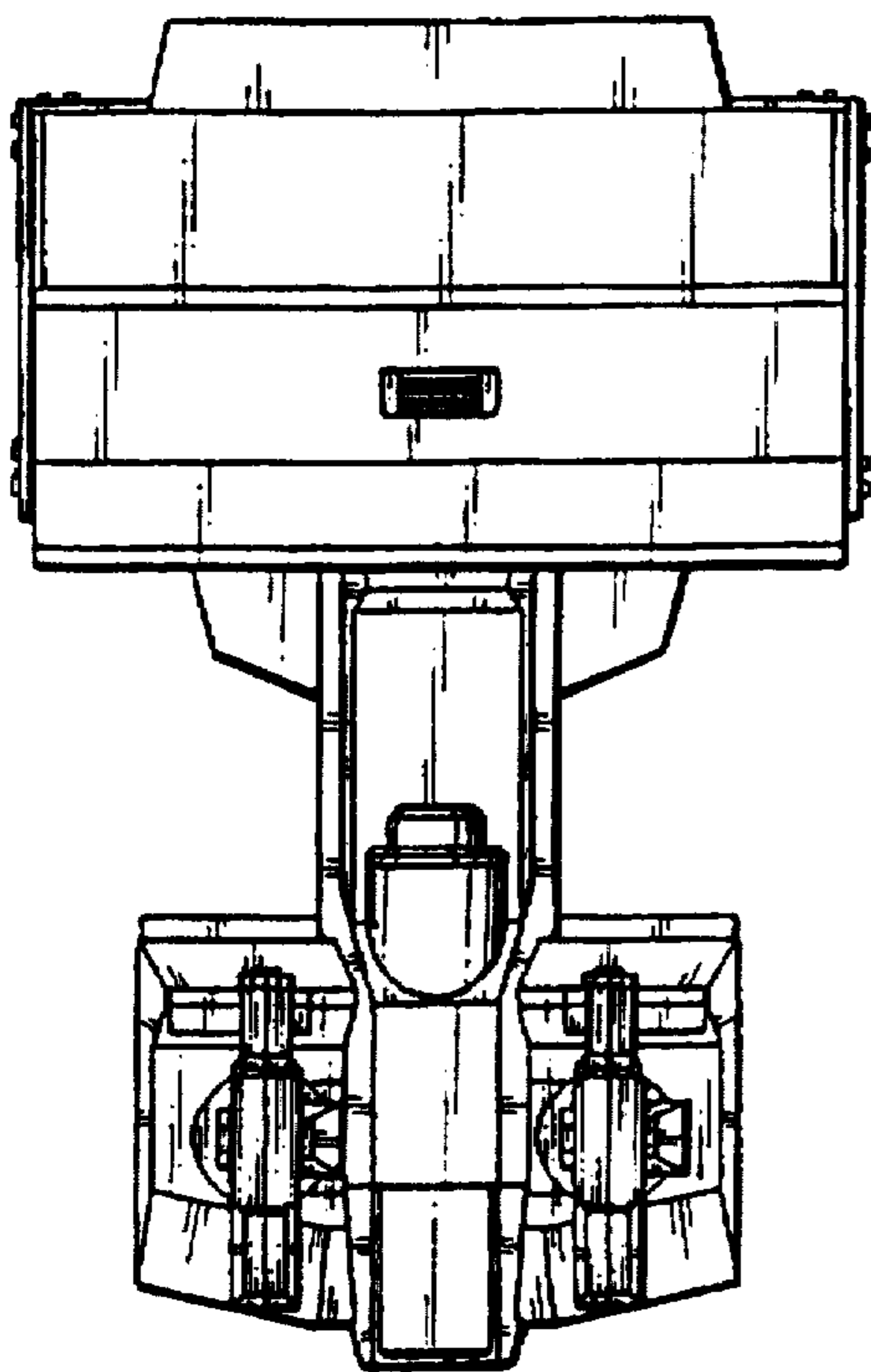


FIG. 4

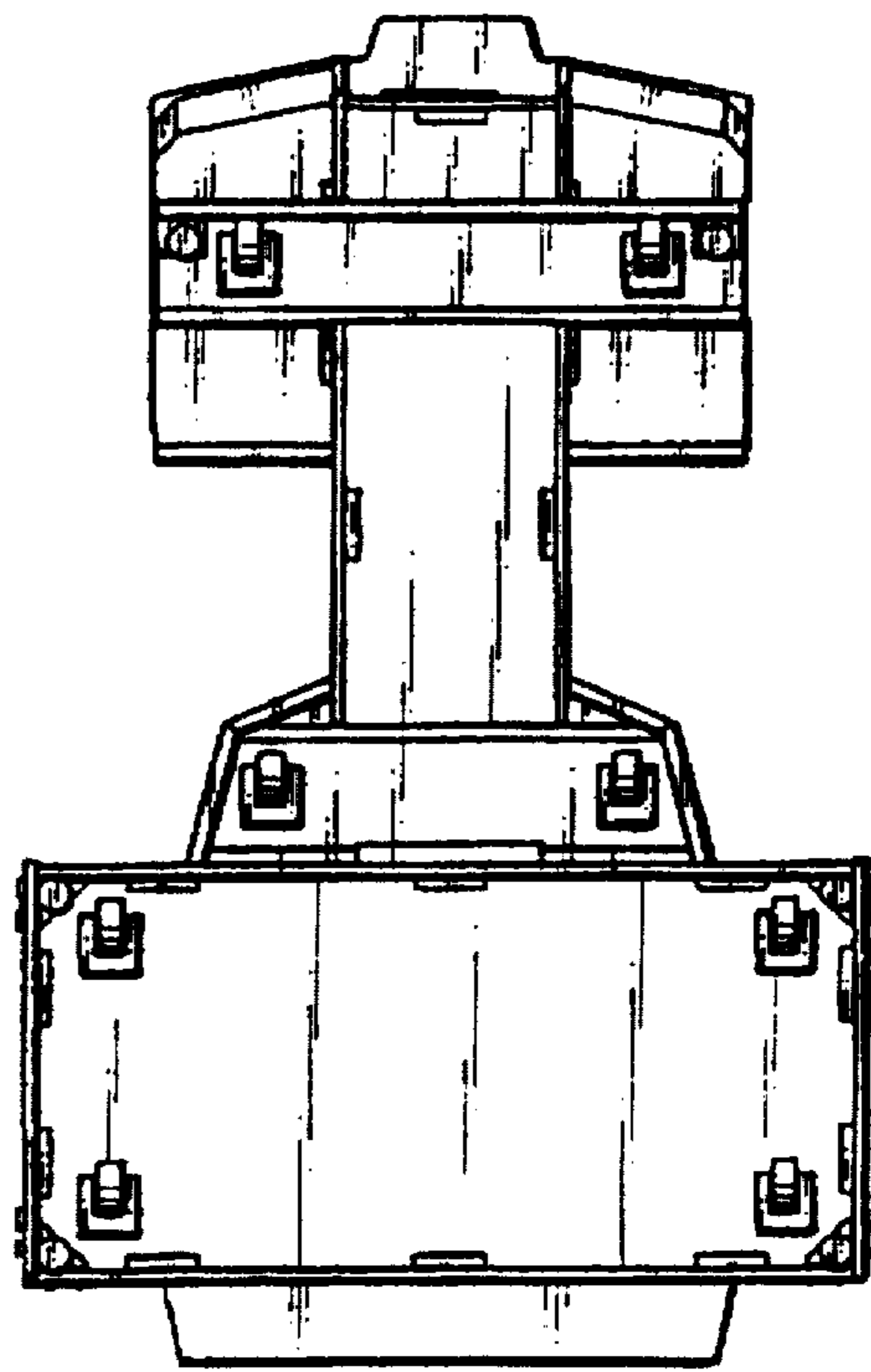


FIG. 5

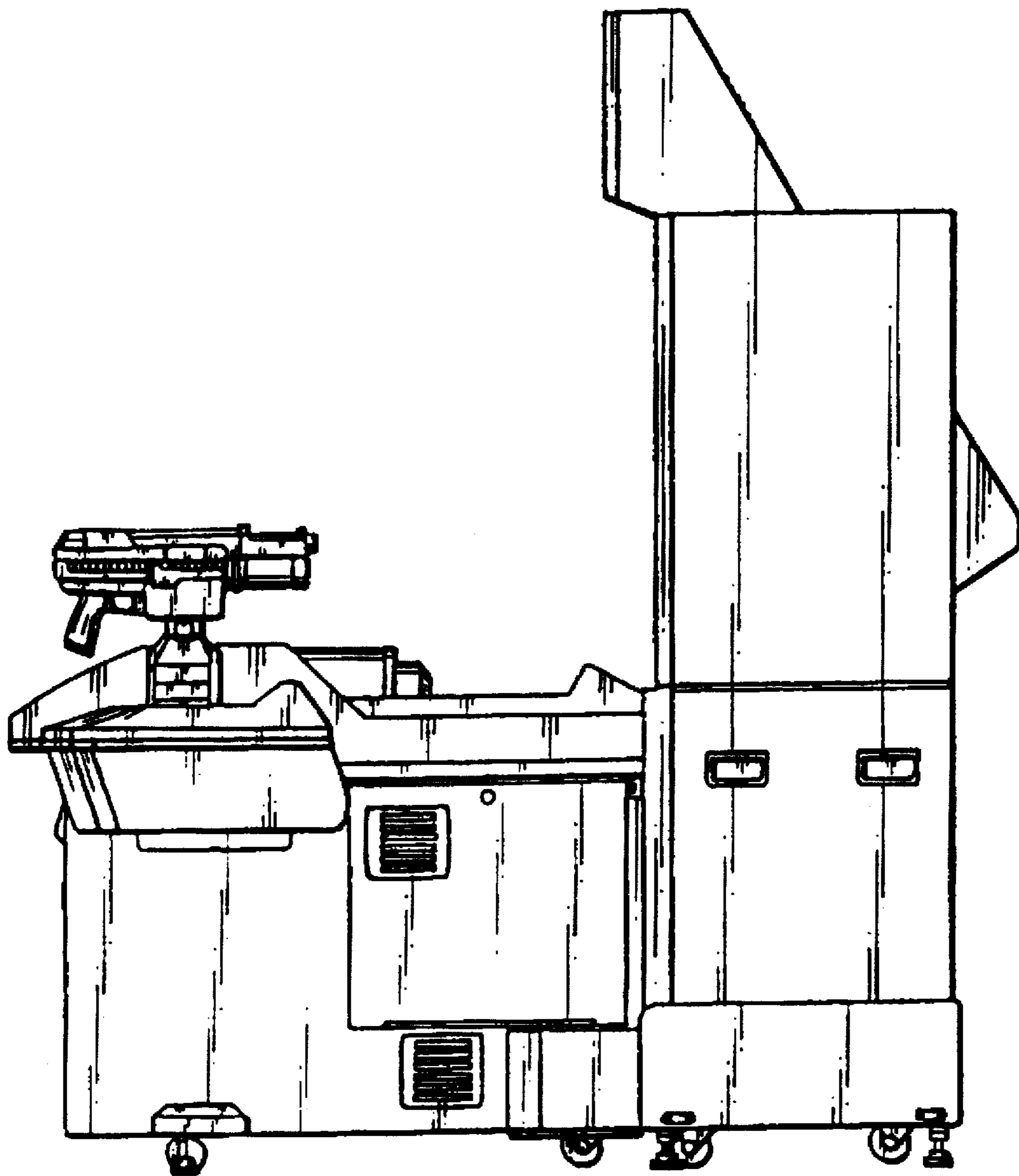


FIG. 6

