



US00D383800S

United States Patent [19]
Ishizaki et al.

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[45] **Date of Patent: **Sep. 16, 1997**

[54] **VIDEO GAME MACHINE**

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[73] **Assignee: Sega Enterprises, Ltd., Tokyo, Japan**

[**] **Term: 14 Years**

[21] **Appl. No.: 57,132**

[22] **Filed: Jul. 17, 1996**

[30] **Foreign Application Priority Data**

Jan. 19, 1996 [JP] Japan 8-1143

[51] **LOC (6) Cl. 21-01**

[52] **U.S. Cl. D21/48; D21/13**

[58] **Field of Search D21/13, 48, 1; 273/148 B, 30-36, 40-47; D14/124, 100, 114**

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[57] **CLAIM**

The ornamental design for a video game machine, as shown and described.

DESCRIPTION

- FIG. 1 is a perspective view of a video game machine showing our new design;
- FIG. 2 is a perspective view thereof in a state where the cover is opened;
- FIG. 3 is a front view thereof;
- FIG. 4 is a rear view thereof;
- FIG. 5 is a top view thereof;
- FIG. 6 is a bottom view thereof;
- FIG. 7 is a right side view thereof; and,
- FIG. 8 is a left side view thereof.

1 Claim, 5 Drawing Sheets

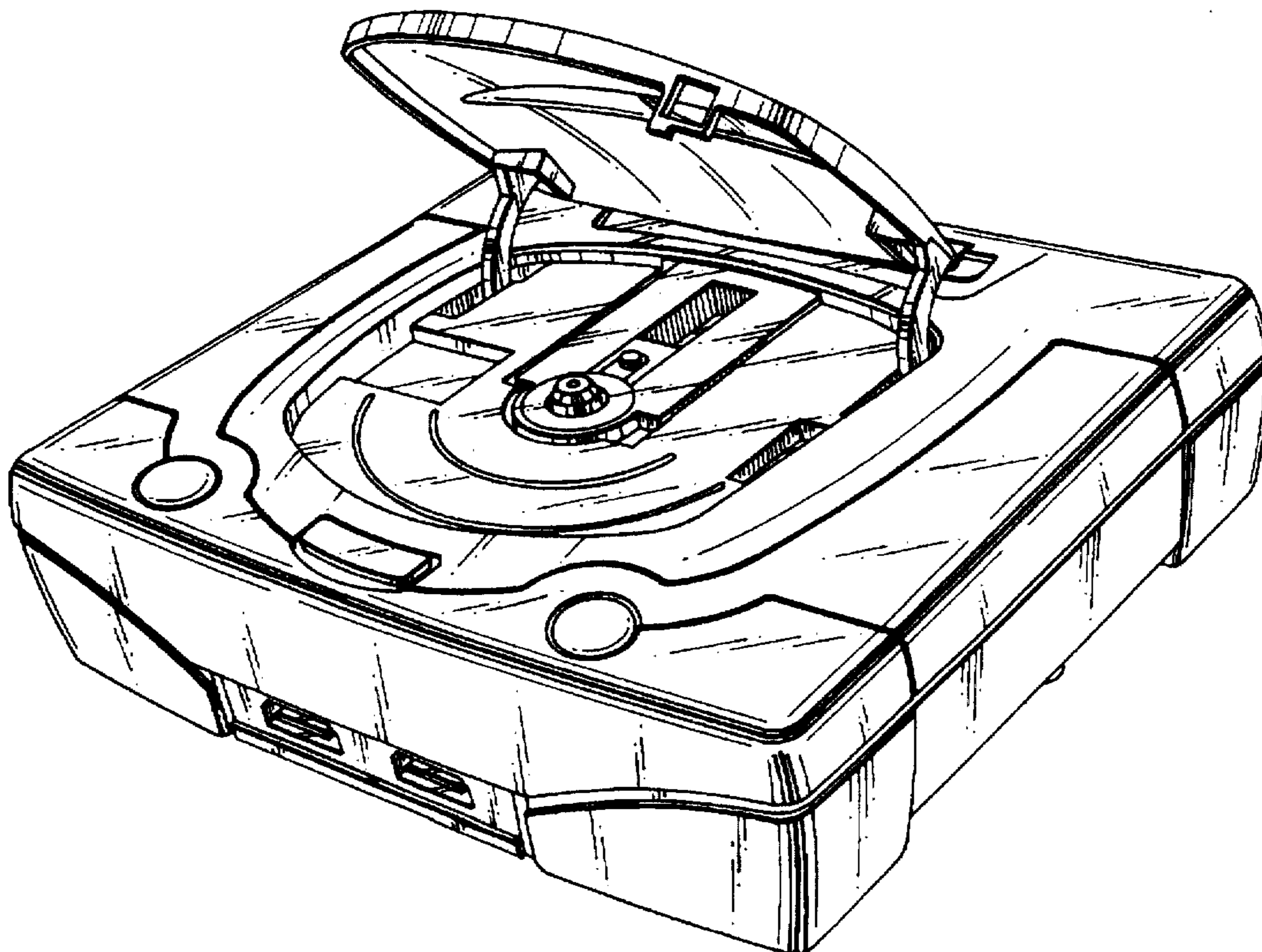


FIG. 1

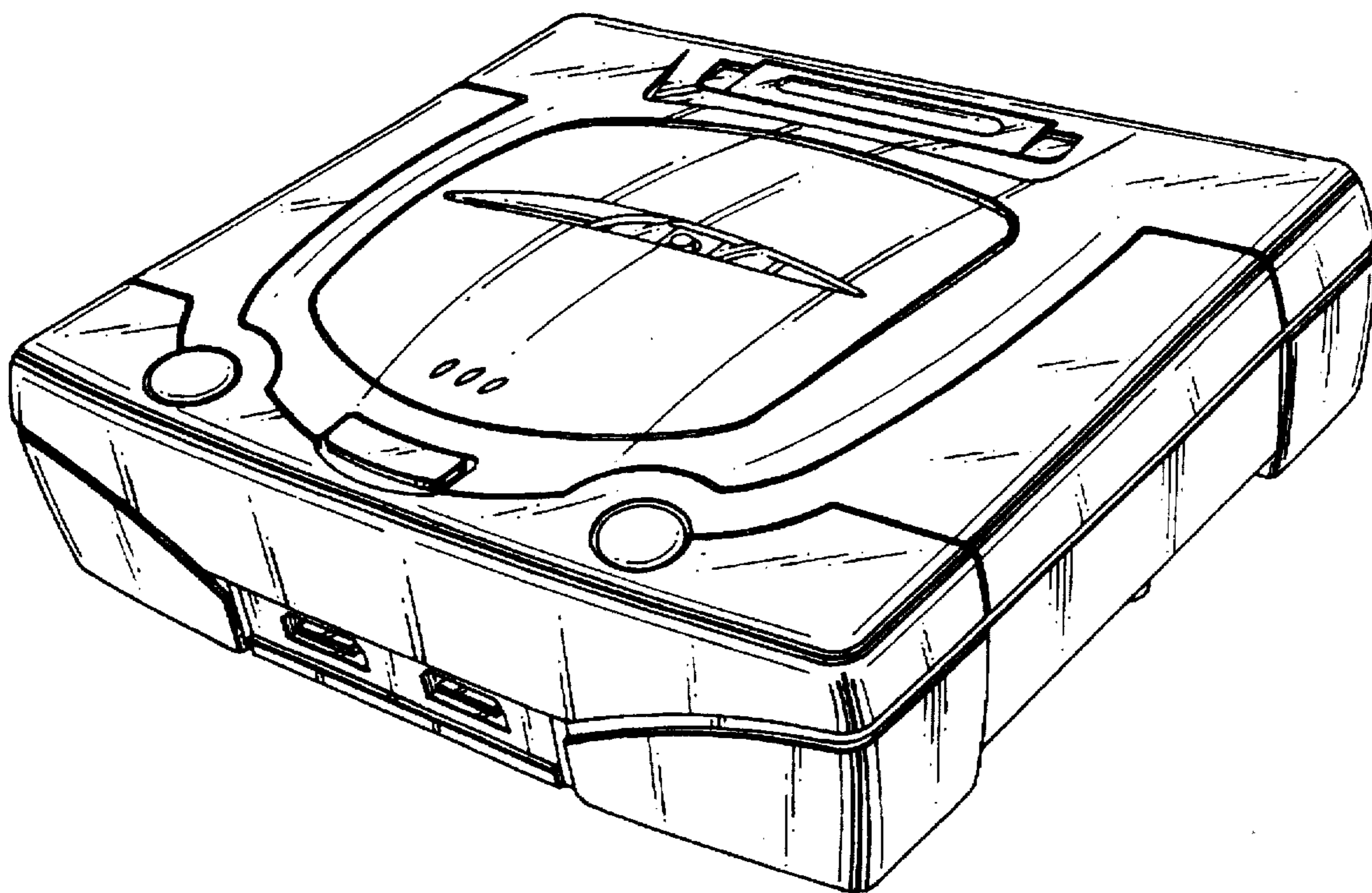


FIG. 2

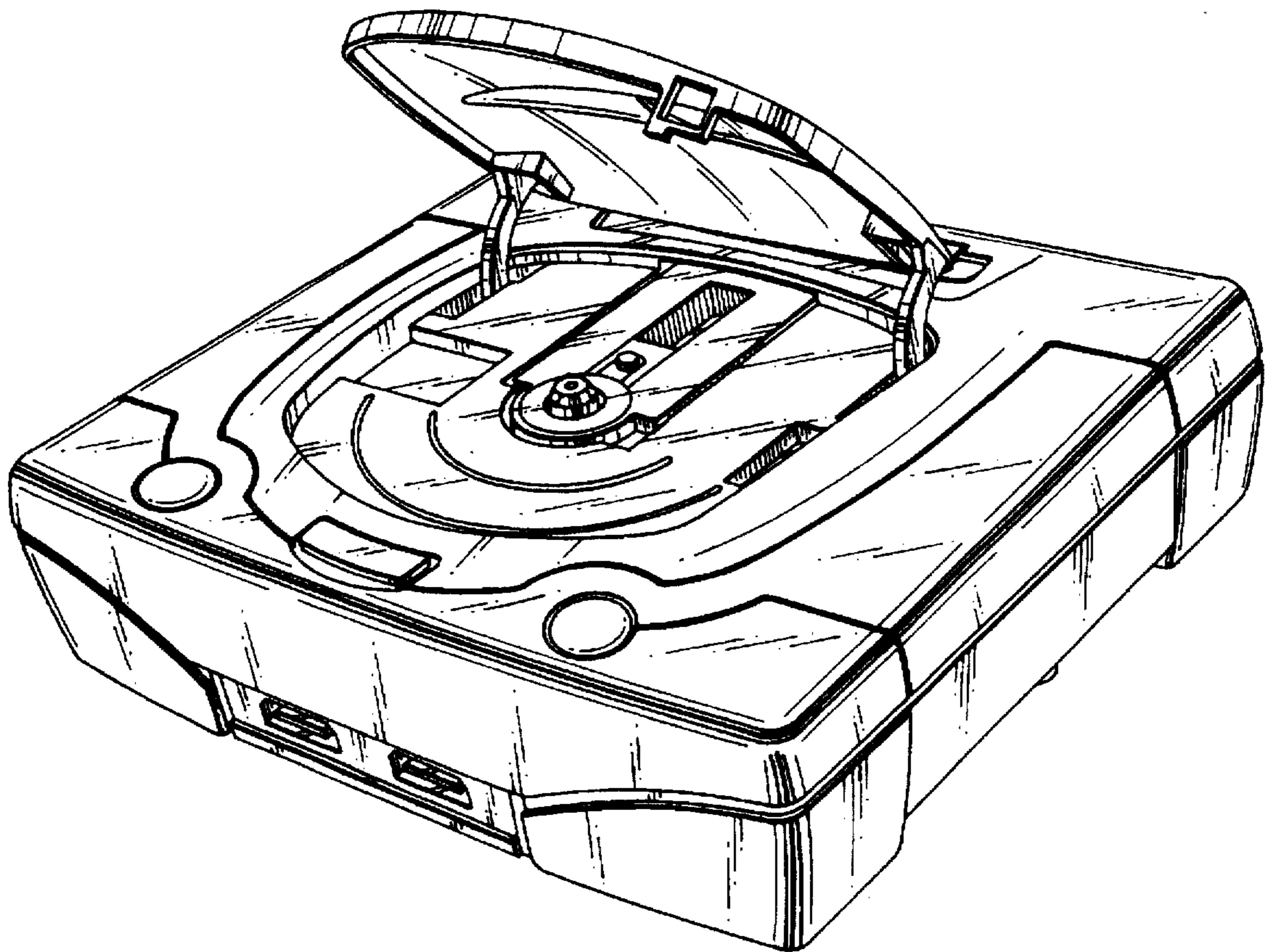


FIG. 3

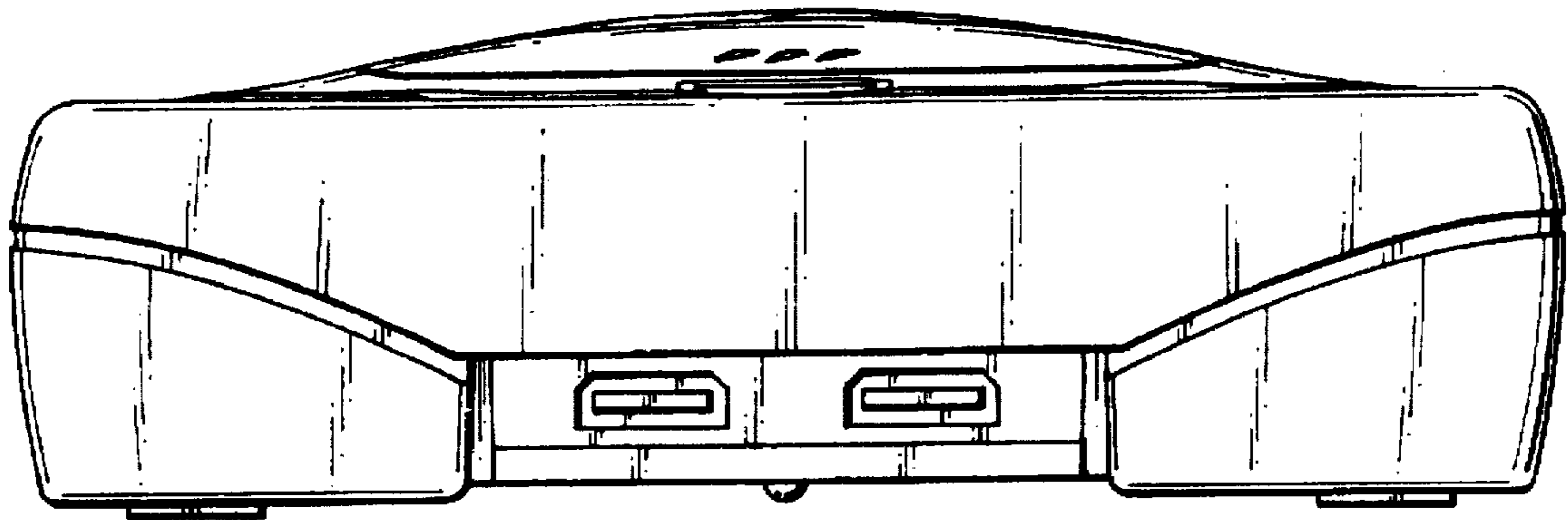


FIG. 4

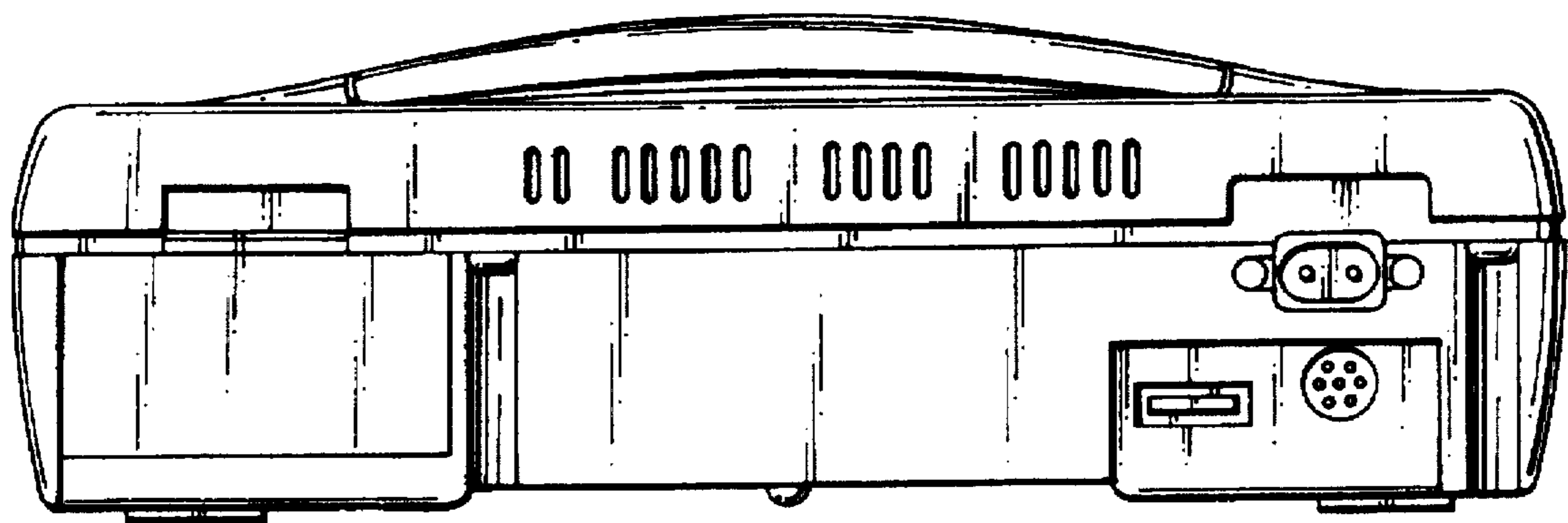


FIG. 5

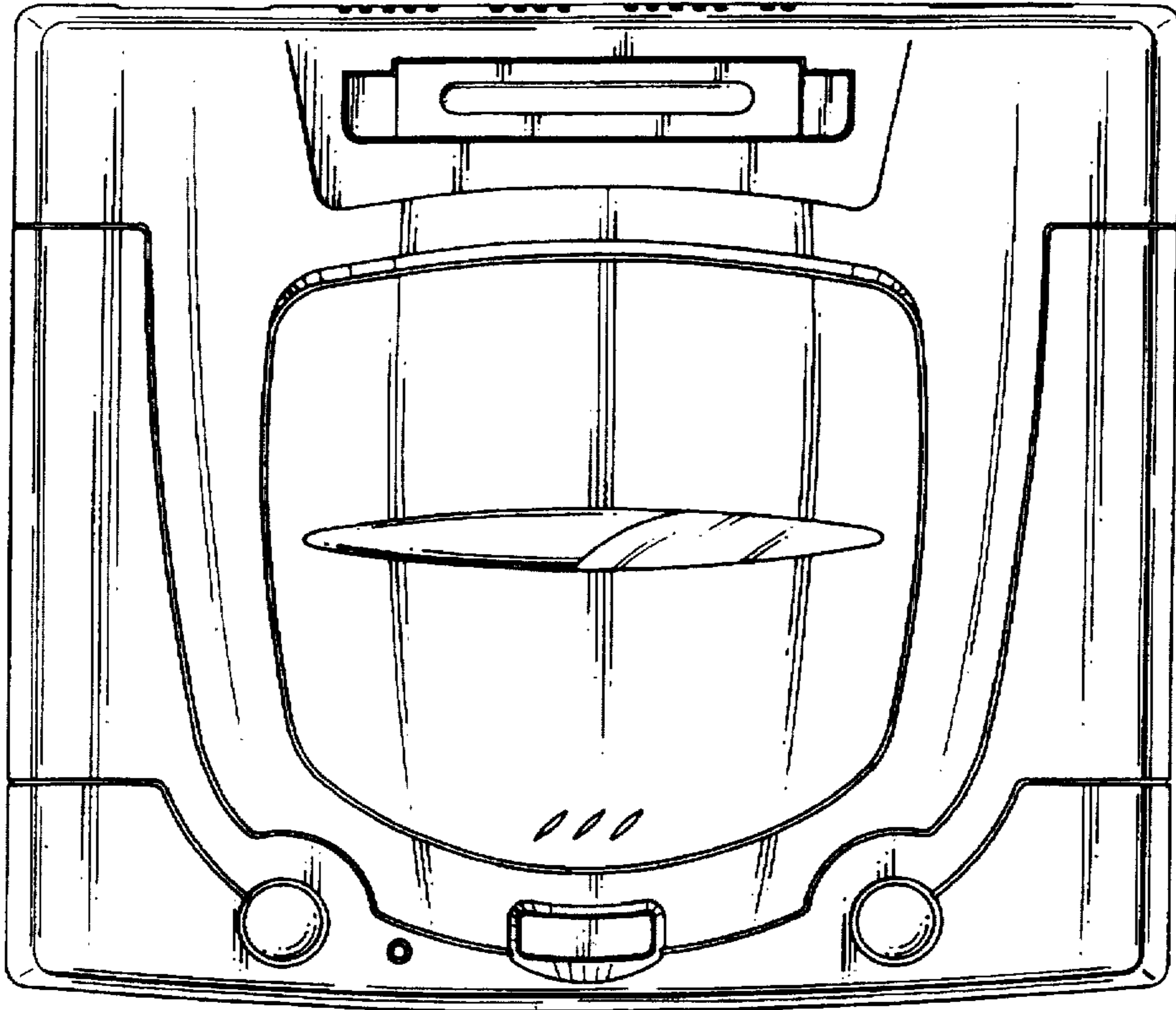


FIG. 6

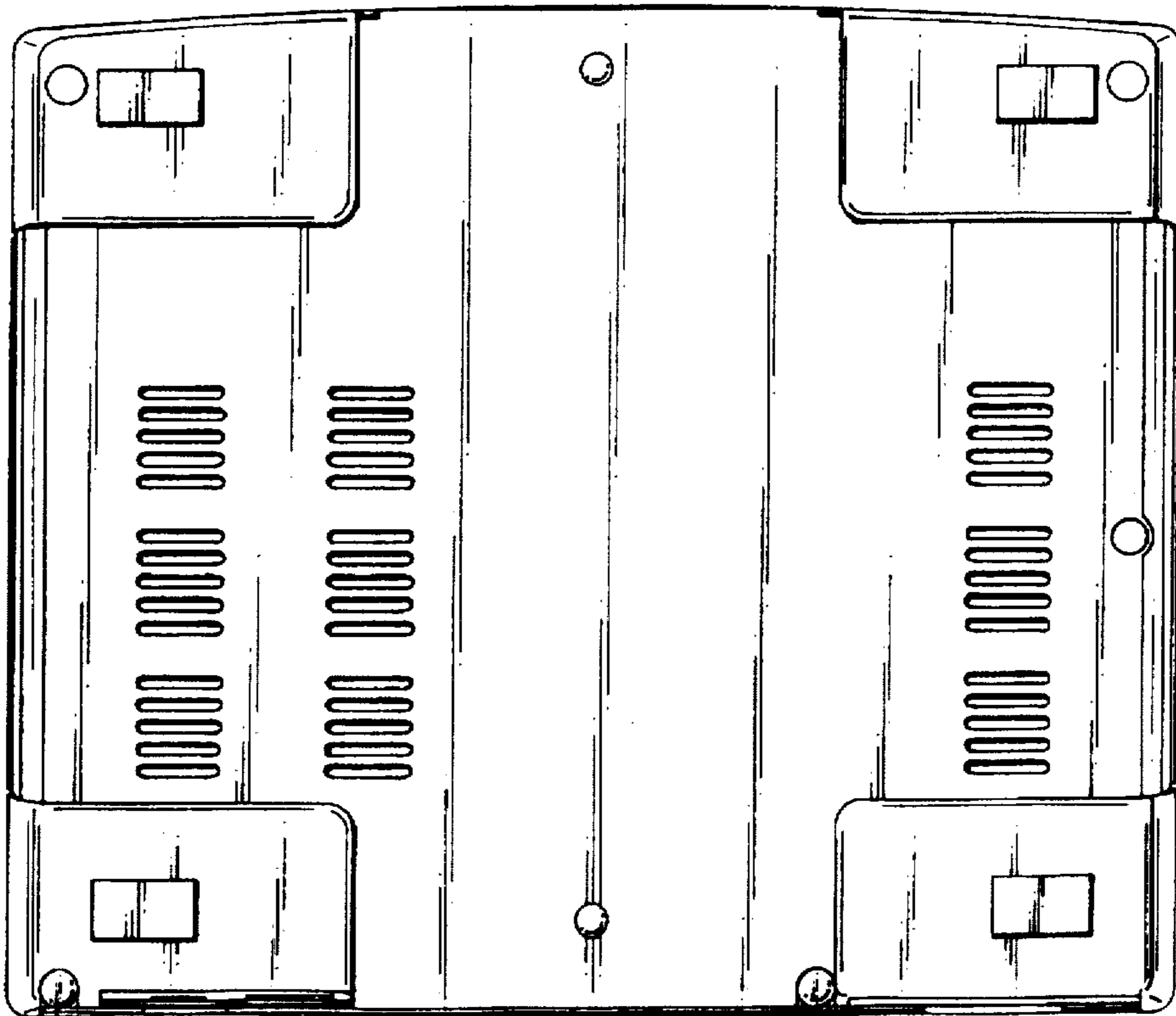


FIG. 7

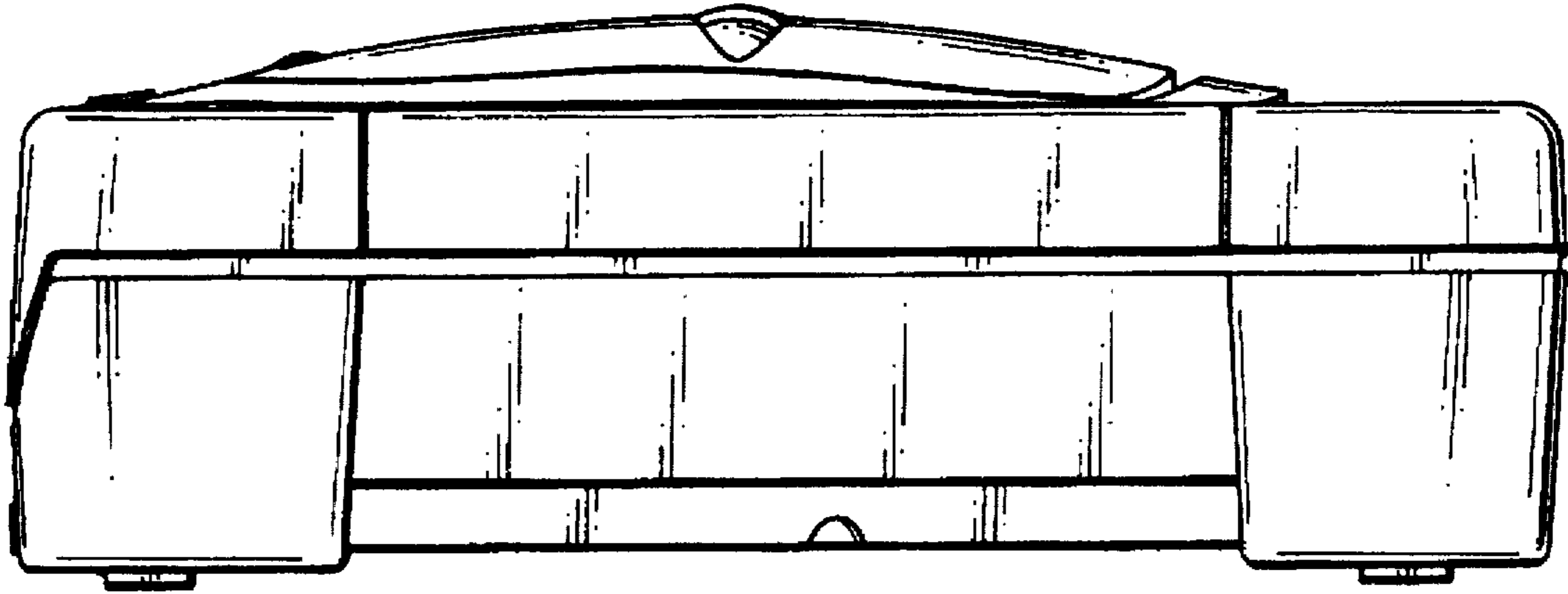


FIG. 8

